Name: Vishwesh Panwar

Roll no 1922072

Subject: Mobile Application developement .

Question 2

## MainActivity.java

```
package com.example.question2;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.util.Log;
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
         super.onCreate(savedInstanceState);
         setContentView(R.layout.activity_main);
         Log.d("lifecycle","Activity started");
    @Override
    protected void onStart() {
         super.onStart();
         Log.d("lifecycle","onStart invoked");
    @Override
    protected void onResume() {
         super.onResume();
         Log.d("lifecycle","onResume invoked");
    @Override
    protected void onPause() {
         super.onPause();
         Log.d("lifecycle","onPause invoked");
    @Override
    protected void onStop() {
         super.onStop();
```

```
Log.d("lifecycle","onStop invoked");
    @Override
    protected void onRestart() {
         super.onRestart();
         Log.d("lifecycle","onRestart invoked");
    @Override
    protected void onDestroy() {
         super.onDestroy();
         Log.d("lifecycle","onDestroy invoked");
    //end of class.....
MainActivity.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout width="match parent"
    android:layout height="match parent"
    tools:context=".MainActivity">
    <TextView
         android:layout_width="wrap_content"
         android:layout_height="wrap_content"
         android:text="Hello World!"
         app:layout_constraintBottom_toBottomOf="parent"
         app:layout constraintLeft toLeftOf="parent"
         app:layout constraintRight toRightOf="parent"
         app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

