



7 AWESOME WAYS TO MAKE MONEY AS A GAMER

"FROM A GAMER, FOR A GAMER"

WRITTEN BY PRIYAM RAJ

Notice For Readers

Dear readers, I'm writing this on 29th of April 2022.

Back in 2020, I had written two eBooks – **7 Awesome Ways To Make Money As A Gamer** & **4 Secret Methods To Grow On Instagram**.

I sold a few hundred copies of these back in the day through my YouTube audience traffic but chose to just give it away for free later, this was a time in my life where I had gained some good knowledge with my internet preneurs.

As of this day however, I am no longer going to update either of these eBooks as I'm not really into either niche anymore or so if you're going to read it, remember that there might be some obsolete things inside, including my social handles.

You might also find some old references to my YouTube channel from back then which won't make much sense today.

I really appreciate you taking your time to come here, thank you for everything.

-Priyam Raj | hello@priyamraj.com

<https://twitter.com/priymrj>

<https://linkedin.com/in/priyamraj>

INTRO

Nope, can't play that 8-bit intro music here so let's talk.

I'm Priyam and for the past few years, I've been experimenting so many things on the internet just so I could make a bit of money and fulfil my gaming requirements and I've learned so many things and that's exactly what I want you to learn.

And thank you for buying this, I hope you get more than what you paid for. This guide will be updated regularly if there are any changes or updates.

Disclaimer - Redistribution of this eBook is illegal.

ON THIS BOOK

- 01 FACEBOOK GAMING
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- 07 SUPPORT-A-CREATOR
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Facebook Gaming

The image shows the Facebook Gaming logo, which consists of the word "facebook" in white lowercase letters and the word "gaming" in a lighter, thinner white lowercase font, both set against a solid blue rectangular background.

Streaming is a great way to build your audience while interacting with them live and hell of a way to start your online gaming career.

For it however, you'll need a decent hardware that can handle both streaming and rendering the game at the same time.

You'll also need a decent internet connection to be able to Stream on 1080p at 60 FPS which is crucial if you're to become a streamer in the present time.

But where to Stream?

Although there are many Streaming Platforms on the Internet, here are four of the best ones:

- **Twitch**
- **YouTube**
- **Facebook Gaming** (fb.gg)
- **Mixer (Now Merged into Facebook Gaming)**

No one says this but if you're a beginner and have no audience at all, start with **Facebook Gaming** as Facebook has a whopping 2.5 Billion monthly users which is higher than on any Social Media and that can be used as an advantage.

There are reasons why I'm asking you to start with Facebook Gaming unless you've already started with Twitch or YouTube and already have an audience there. Also, with the recent Mixer and Facebook Gaming merge, it's even better.

How to Stream on Facebook Gaming

Now I'll say this multiple times, you are not supposed to stream on your Personal Account on Facebook, to make money and grow you'll need to create a Facebook Page with a name and picture you'd like it to be.

To create a Page on Facebook for Streaming, check the **resources page**.

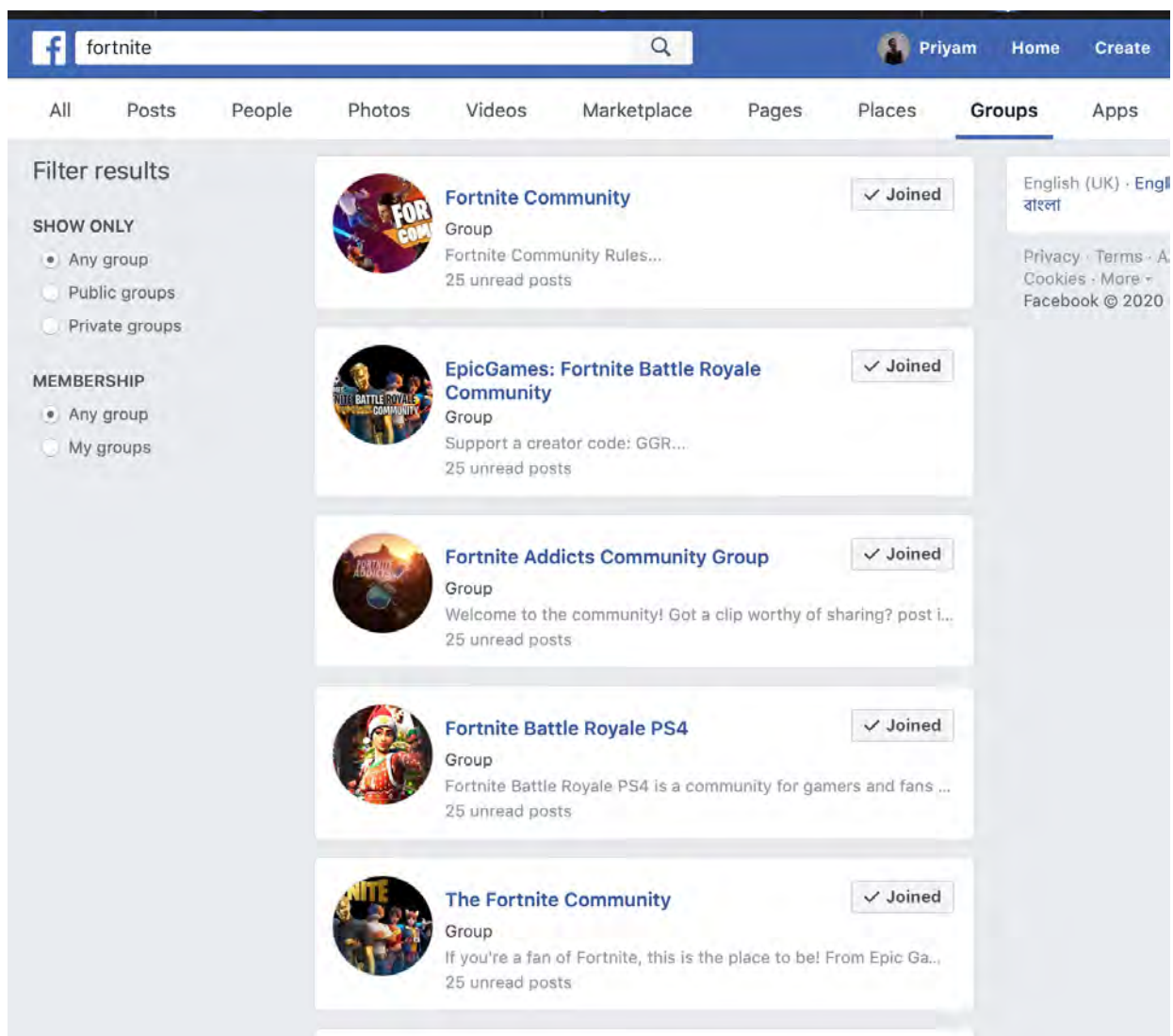
And also, if you don't know how to set up a Streaming Software, there's another guide on the **resources** page about setting up **Streamlabs**, which is the best software that I still personally use for Streaming on any platform.

Growing Your Facebook Page

The thing about Facebook is that it helps you to expose your stream to millions of viewers that might be interested in the game you're Streaming. And that is possible with, **Facebook Groups**.

But how exactly? Well, just open Facebook and search for any game you're into (e.g. PUBG, CS:GO, Fortnite, etc) then select **Groups**.

Once you do, just join those groups.



And now, every time you stream a specific game, share it with every group you've join corresponding to that game.

Now some groups might need an approval so that your Live Stream can appear to the members in that group so I'd highly suggest asking for Admin's or Mod's permission before sharing your stream on those type of groups.

Now even if your video does get shared, it might not get you so many viewers every time but don't let that stop you from Streaming.

Now Facebook will show a Popup to your visitors asking them to follow your page so what I recommend doing is setting up milestones.

Put something like **#RoadTo25Followers** on the Stream Description and as far as I've experienced, it will definitely increase your followers.

Also, never forget to select the game you're streaming, Facebook will feature it to people who've followed that game on Facebook which will automatically increase your chances for more viewers.

Making Money With Facebook Gaming

Before you make money on Facebook, you'll need to join something called **Level Up Program**.

And it is basically a program for Streamers that helps them to make money along with more advantages.

Below is the official procedure for joining the Level Up Program.

How to Apply

Eligibility for the program is open to those who:

- ☐ Create a “Gaming Video Creator” page.
- ☐ Stream gaming content (with game tagged) for at least 4 hours in the prior 14 days
- ☐ Stream gaming content for at least 2 days in the prior 14 days
- ☐ Have at least 100 followers on their page
- ☐ Page needs to have been active for at least 14 days

To check if you're eligible, go to fb.gg/streamer.

Now I suppose you can easily qualify for all these if you've been following my guide and it seems a lot easier than something like reaching 1000 Subscribers on a YouTube Channel.

Earning with Star Donations

Once you've qualified, and successfully joined the program it's time to learn about STARS (I'm not talking about Nemesis from Resident Evil)

Stars are basically this virtual currency where **1 Star = \$0.01**

People usually donate stars when they find your content entertaining.

Now here's one more secret to get more Stars even if you don't have many followers.

Let's say you're playing Fortnite, put something like "Donate 300 Stars and I'll only use a Pistol for the whole game"

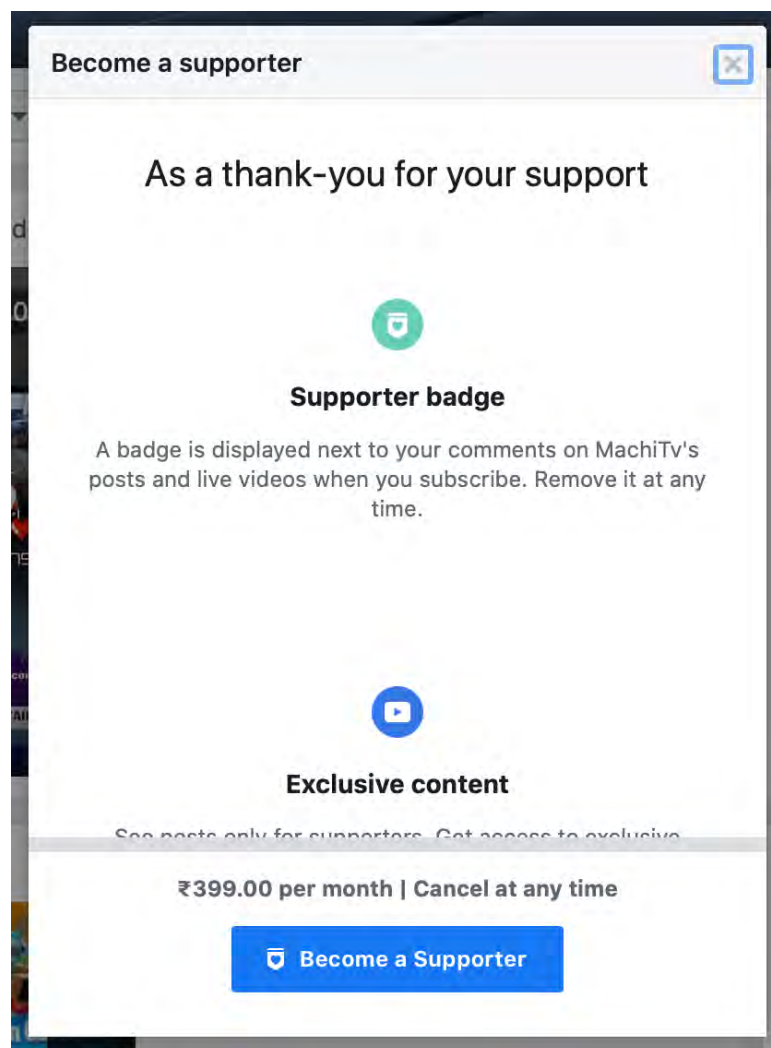
Be creative with this method, it definitely will bring you more Star Donations.

Also, every time you get a Star Donation, show some gratitude and thank them, be nice.
That's Important.

Earning with Supporters

This might take some time but if you have been Streaming on Facebook for quite a while then you will get a notification from Facebook asking you to enable "Supporters" Tab.

Once you enable it, you can ask people to Support you with a Subscription of \$5 a month and do the math here, 100 Supporters = \$500 a Month (excluding star donations)



Wrapping up

Here are some final tips that will surely help you with **Facebook Gaming**:

1. Have a Theme while streaming and keep it all the time, it helps you to have an identity.

2. Be Nice and interact with the viewers, I've mentioned this before and will do it again.

3. Try Streaming in 1080p at 60 FPS because people love it when it's high quality.

4. Set Milestones for followers, donations or anything you'd like to increase.

5. Focus on a single game or series of games as it will keep the users more excited and they'll know what to expect.

6. Do things through the audience perspective.

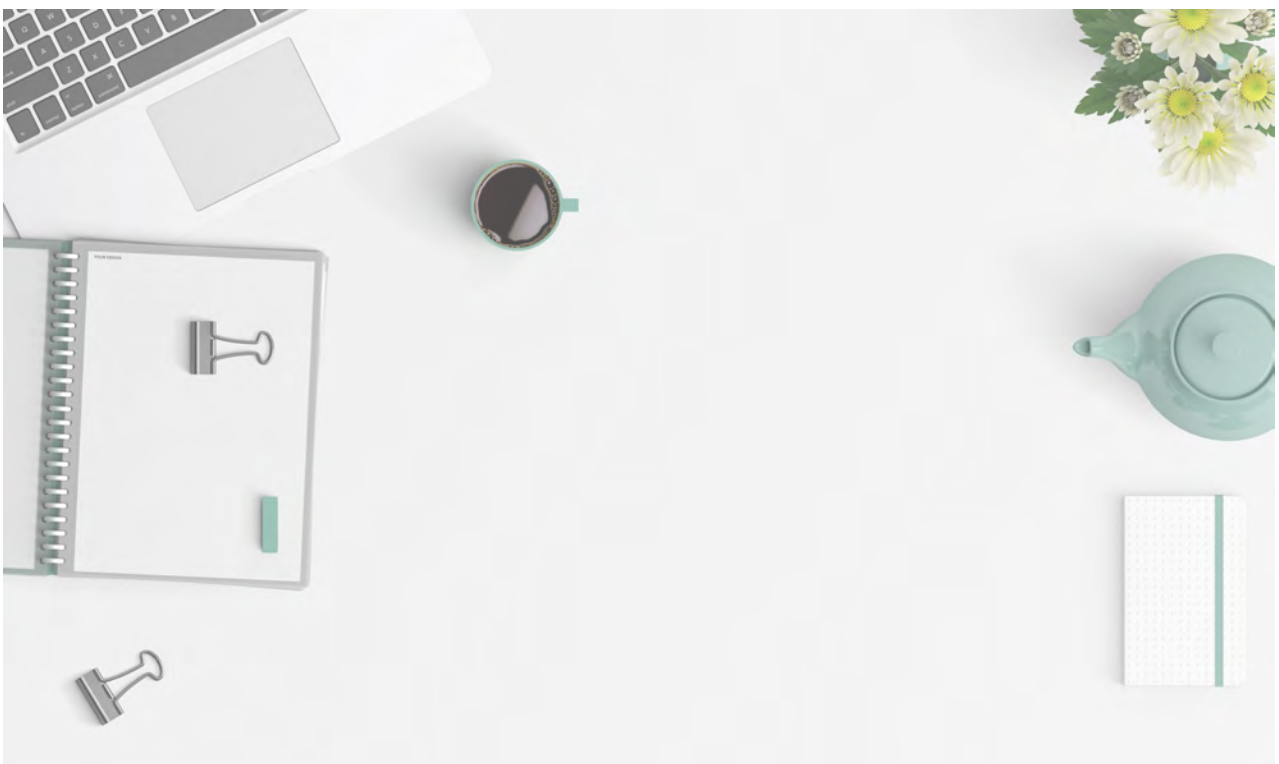
A Gaming Blog

Blogging has been there from years and is one of the best ways to make money from the internet, not just for gamers.

I personally have done blogging for years as my full-time thing and I've written thousands of articles, all in the gaming niche.

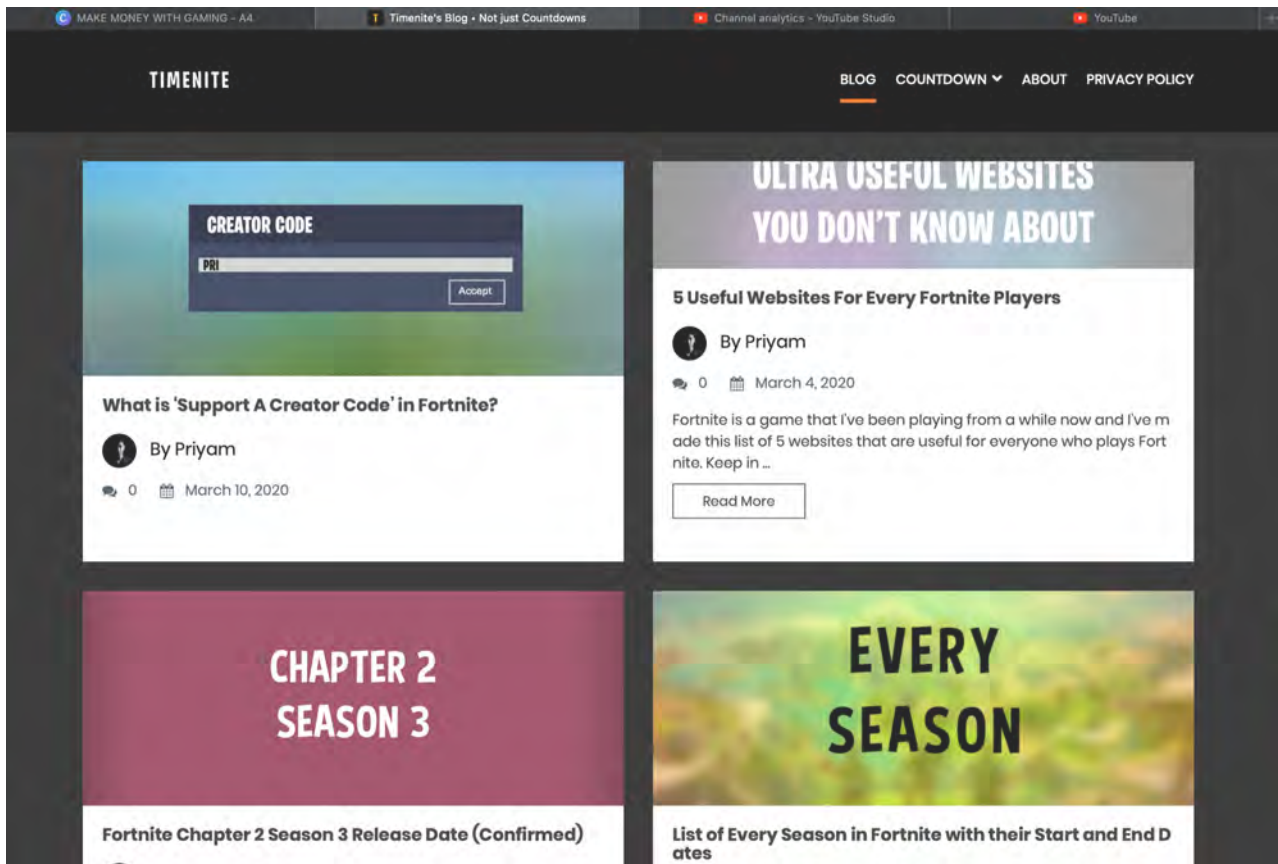
Why Gaming Niche?

Because, just like you I love gaming too.



What is a Blog?

So before going any further, let's know what a blog exactly is.



What you see above is a blog.

So, a blog is basically a simple website that contains informational posts/articles in order.

e.g. **Timenite.com/blog**, etc.

How to make a Blog?



Making a blog is simple in the present times, anyone can do it.

You don't need to know a single line of programming to make one, there are many platforms like WordPress, Blogspot, Medium, etc to make a blog.

But which one should you choose?

Start with Blogspot, it's 100% free and hosted by Google themselves.

Just search for "**blogspot blog tutorial**" on YouTube and you'll find some awesome videos that will help you to set up your own blog and just make sure that you choose a good looking theme for your blog cause that's important.



If you however, have a few bucks then you can make a WordPress Blog, not to be confused with WordPress.com, WordPress hosted blogs are different and you'll need to spend money every year paying for the domain (example.com) and the hosting.

There are a lot of Domain + Hosting providers **e.g.** Hostgator, Namecheap, GoDaddy, etc.

Although if any of this sounds like Rocket Science, just stick to Blogspot, you can also later add a Custom Domain to it (**example.com**) and never worry about the hosting.

Once the blog is ready, start posting a new article every day. It could be anything like a tutorial, game news or anything!

Or, you can also post reviews about Games, Consoles or other things related to gaming or anything you want it to be.

Making Money with a Blog

Okay so here we are. How will you make money with Gaming?

Well, there's not just one way to do it. Here are three:

1. Through **AdSense**
2. **Support-A-Creator**
3. **Amazon Affiliates**

Now out of those three, we'll only talk about the first one as the second is a whole chapter itself (chapter 7) but don't worry, you'll know how to implement it seamlessly. And Amazon affiliates is a whole other topic which you can learn from the resources.

AdSense



AdSense is a product by Google that is primarily for bloggers to help them generate revenue with their blogs.

You'll have to put their Adv. units onto your blog and everytime someone clicks on them, you'll earn some money.

Getting into AdSense Program

Check **resources** before reading more.

To get an AdSense account, you'll have to get approved by them first and for that you'll have to write about 15 articles on your blog each being high quality with 2-3 images inside them and with at least 300 words.

The blog should also be properly categorised. Like if the blog is about PC Building then keep articles related to Motherboards in a category, same with Processors and so on.

Once you think your Blog is ready then you may go to AdSense.com and fill in your details and then you will get a reply from them on email if your blog was approved, if it wasn't then you may apply again and again until it is. Just make sure to modify at least something.

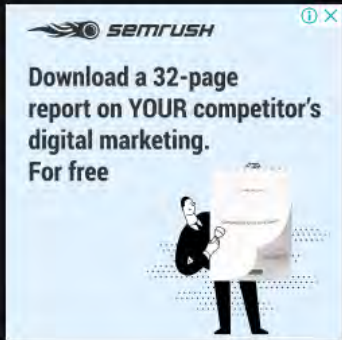
Once you get into AdSense, congrats! You may now create and place what is called "Ad Units"

What you see below is an example of a **250 x 250** Ad unit.

You may place them inside the posts or even in the sidebar, that's what I personally prefer.

Step 3: Turn on two-factor authentication.

Step 4: Wait until the countdown ends and then claim the game from the launcher!



Category: Gaming • By Priyam Raj • May 14, 2020 • [Leave a comment](#)

Tags: [GTA](#)

So now every time someone interacts with an Ad unit, you'll get paid. But for that you'll need some traffic on your blog which I'll get to at the end of this chapter.

For now, let's talk about:

Support-A-Creator / Affiliate Marketing

You'll learn what it is in the last chapter but basically it's something that you can implement on your blog and make some money without much traffic (visitors)

Getting Traffic (Visitors)

Getting traffic is the most crucial part if you want to be making money, that's the factor that decides if you'll be making \$1, \$100 or \$1000 a day.

On an average, people make \$1 - \$3 per 1000 visitors on a blog post (depending on the niche)

The best ways to get traffic in my opinion are:

1. **SEO** (from search engine e.g. google)
2. **Social Media**

SEO

SEO stands for "Search Engine Optimisation" and is a way to get traffic from search engines like google.

When someone searches a term, say "how to change creator code", google comes up with thousands of results with 90% blog posts.

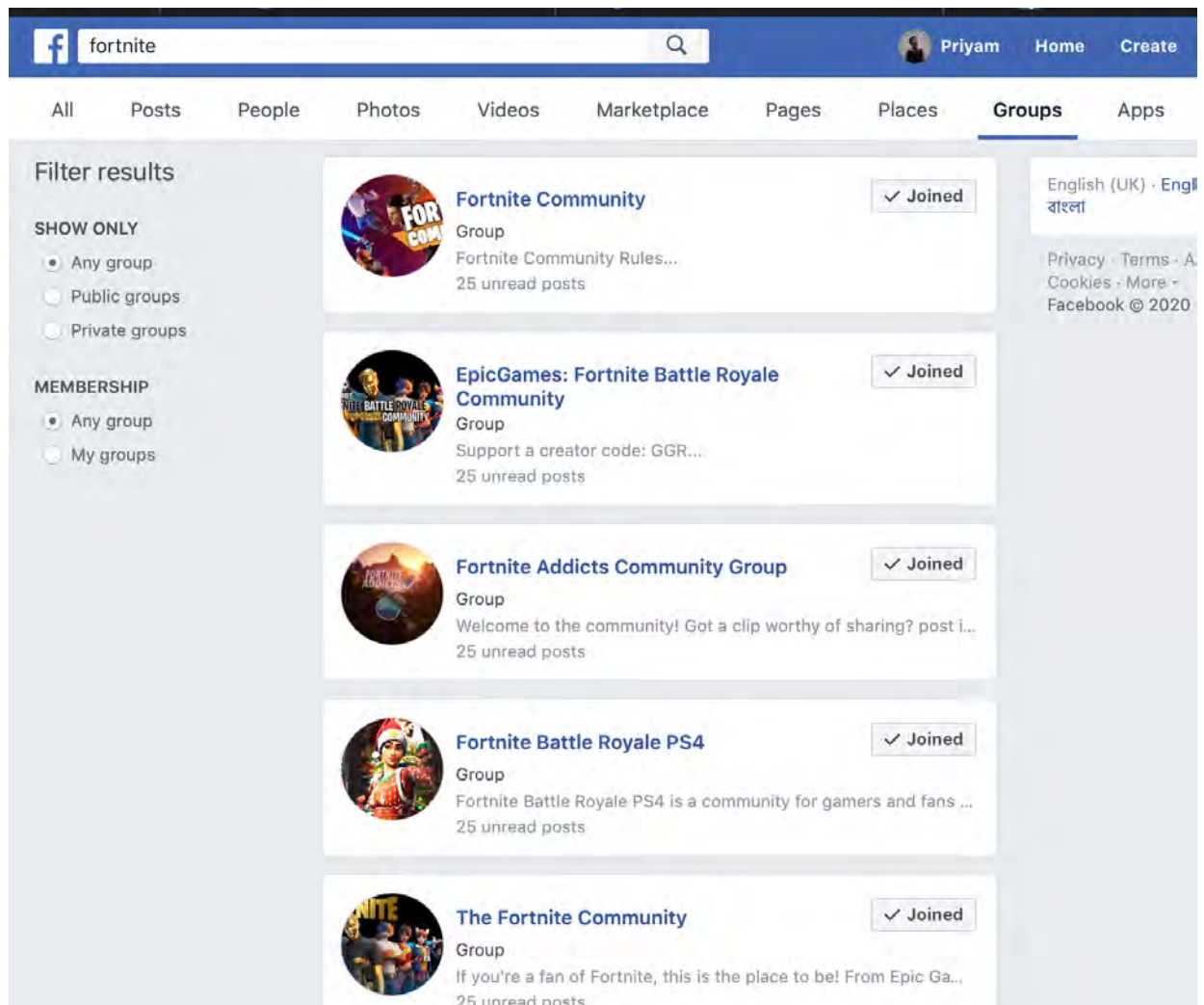
You can learn more about SEO in the resources.

Social Media

When we talk of Social Media, there are countless opportunities out there. You can share your blog links to any social media out there but my favourite one has to be Facebook Groups because it does not require you to have any followers or anything!

When we talk of Social Media, there are countless opportunities out there. You can share your blog links to any social media out there but my favourite one has to be **Facebook Groups** because it does not require you to have any followers or anything!

Go back to **chapter 1** to know more about Facebook Groups.



Here's what you need to do, let's say your blog is about Fortnite, you may search for Fortnite groups in that case and then join all of them.

Once you're a member of those groups, you can share your content with all the members inside the groups.

But don't immediately rush and slap all your links, make sure that your post is engaging so that more people comment on it and it gets shown to more and more people.



What you see above is an example of what a engaging post, people will share it with their friends and hence it will have more and more reach.

So let's say you post 1 article on your blog every day and share it the way I said above on a Facebook Group with 100K Members and let's say only 1K of them see it.

You can make around **\$5-\$6** with AdSense easily depending on the country.

Just don't post anything fake or something that violates any group rules.

Wrapping up

Here are some final tips that will surely help you with **Blogging**:

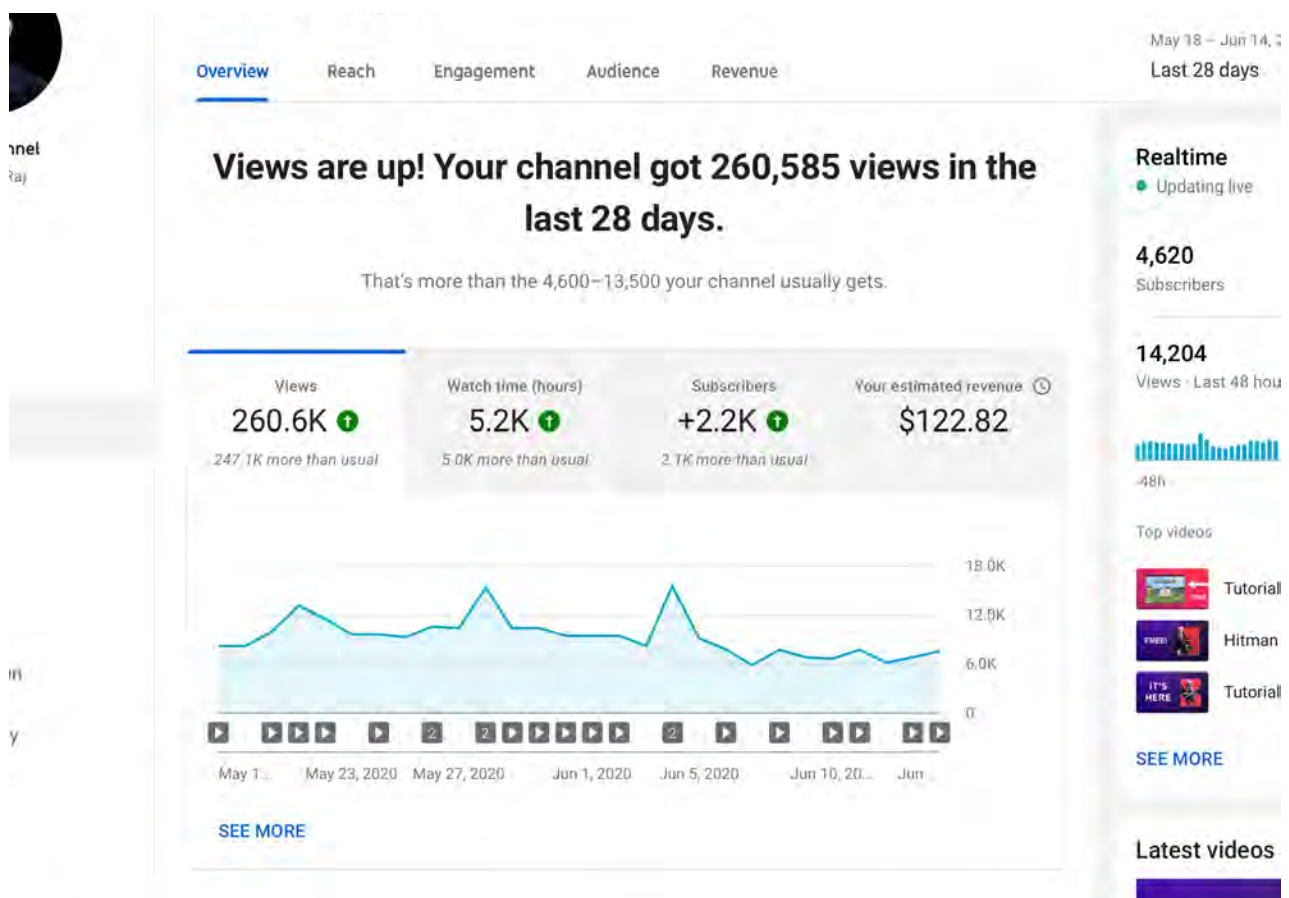
1. **Clickbait.** Yes, but don't cross the limits and do it in a nice way that won't disappoint the audience.
2. **Have ads inside post** as it has the best click through rate.
3. Keep the articles as long as possible (**300 words minimum**)
4. Don't just share on Facebook, **try Twitter and Instagram too!**
5. Have a **niche** (a topic) and don't post anything out of it.
6. Again, see yourself **as an audience** while putting any content.
7. Google the things you don't understand like a plugin for a specific task, how to embed AdSense code and more!

A YouTube Channel

At the time I'm writing this, I have 4600 Subscribers on my personal **YouTube Channel** and I do make some money with it.

Now let me tell you this before, out of all the others on this book, this has to be the hardest one but it can be a full-time thing if you do it with a plan.

Here's how much I made with my YouTube Channel in the last 28 days:



Now \$122 might not seem like a lot but my channel only has 4600 subscribers at this time, so if the numbers were, say 10 times more, which is not a big thing then the estimated earnings would show a different number.

Also, please know that subscribers do not decide how much a YouTuber makes, it totally depends on the amount of monetised views (views where ad(s) is shown) and a few more factors like the Country and more.

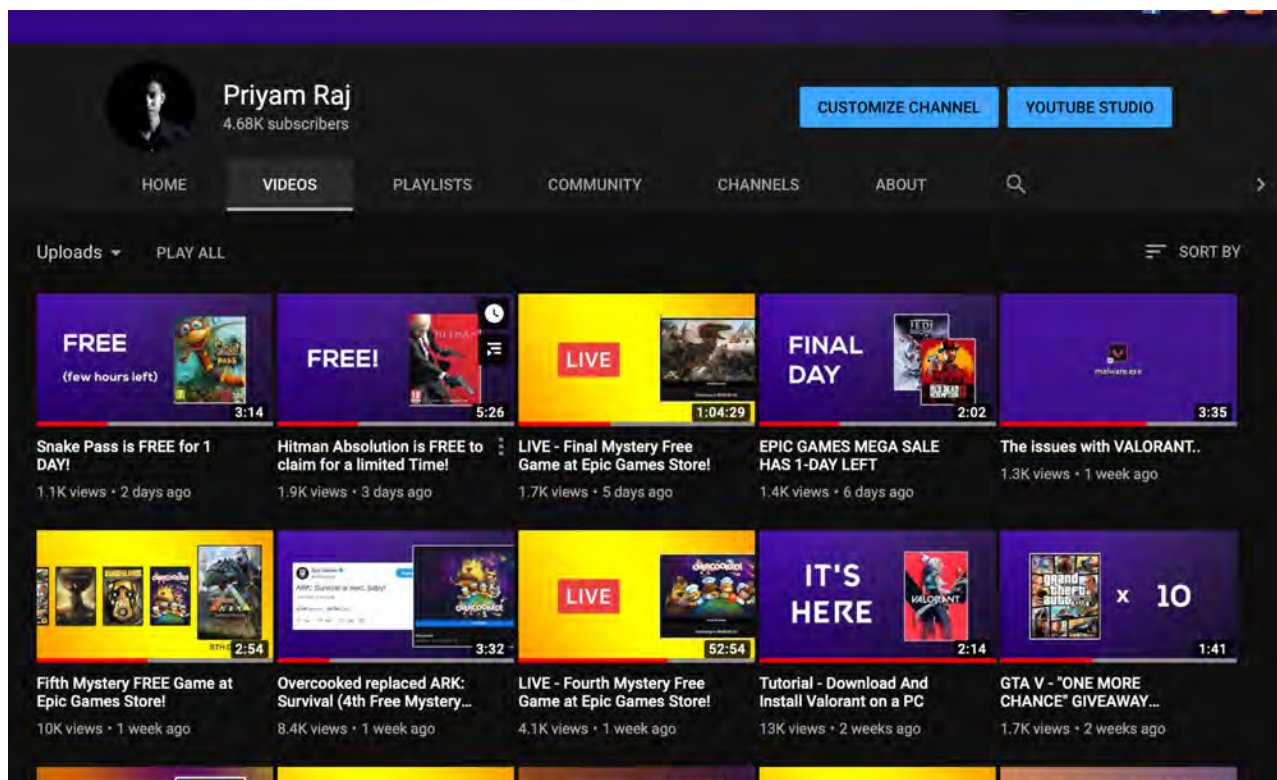
To know how much YouTube actually pays for a specific amount of views you can check the resources but looking at my analytics can give you an idea. Although a person with the same amount of views as mine could have a 10x more revenue because on YouTube, it depends on a lot of things.

On the resources page, you can find a link to an article called "**Getting paid to play: 6 steps to becoming a YouTube gamer**" and I'll highly recommend you to read it before anything.

My Secret

Now obviously I'm not that big of a deal on YouTube yet but since I have made some money with it in just a matter of few months, I think I have figured some stuff out.

On YouTube, you wanna create something that is different than others.



Now the screenshot above is of the latest videos on my channel and it might look like they're not "different" than other's content out there but what I always do is come up with a content idea, search it on YouTube and if there is no video made on it already, I'll make it.

This way, I don't have to compete with any YouTubers and just rank on the top.

For instance, when I saw the leak on reddit which was about the upcoming Mystery Games on Epic Games, I decided to make a video on it before anything so that I could rank on top and get those views!

This is exactly what you should do if you'd like to grow on YouTube as fast as possible.

Also, maintain consistency and have a schedule on when you will upload a video (e.g. once a week)

YouTube Partner Program

Once you do make all the good content and get the views, it's time to join YouTube Partner Program (YPP)

YPP helps you to monetize your videos with Ads, Superchat and Memberships so that you can make money out of your channel.

What do I need?

- **1000 Subscribers**
- **4000 Hours** of Watch Time (Last 365 Days)

Once you meet these requirements, your channel will be manually checked by someone from YouTube and that person will then decide if your channel should be approved or not.

Check the resources page to know more about getting into YPP and the benefits.

Once you are into YPP though, you can start making the money through these ways:

Google AdSense - Your videos will now get monetised with Advertisements and you will make money.

Supers - With YPP, you can now enable Super Chats and Super Stickers through which you can make money while live streams where people can tip you a specific amount. Just make sure to enable them from the Monetisation settings.

Disable Super Chat



Disable Super Stickers

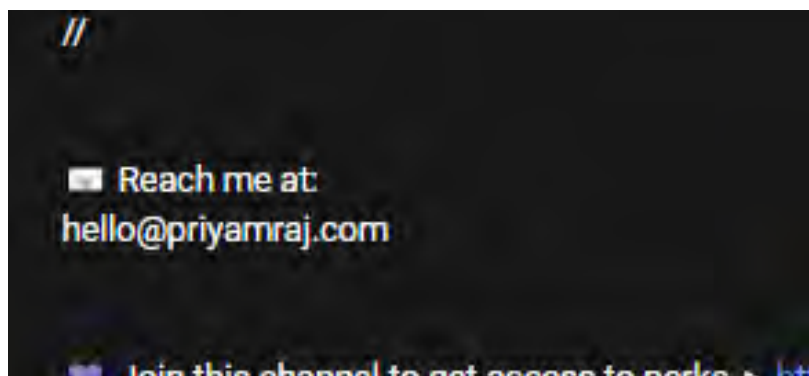


Memberships - Memberships are only for channels having at least 30k subscribers but lucky for us, gaming channels only need 1k subscribers to enable it. Once enabled, people can now join your channel as a Member and pay you a specific amount that you set every month to help support your channel.



Despite that, you can also make money with **sponsorships**, which basically requires you to promote something from other brands on your videos for a specific amount.

Those brands will contact you on your email if they like your channel so make sure to have your email on every video's description even if you have it on your channel's about page.



Affiliates - You can also make money with Affiliates but that's something you will learn on the final chapter.

Wrapping up

Here are some final tips that will surely help you on **YouTube**:

1. **Clickbait.** Yup, just like on blogging you should have clicky thumbnails and titles but don't overdo it or expect dislikes and lesser watch time.
2. **Make longer videos.** This is something that I don't do much either but YouTube tends to recommend longer videos more, don't forcibly expand videos that are supposed to be short though.
3. **Be consistent** and even if your schedule is 1 video per week, do it but nothing less than that.
4. **Try something out of the box** as this will literally eliminate all the competition, to check this, just look for whatever kind of video you were about to make and if there is nothing like that already, make it.
5. **Focus on audio quality more.** Sure visuals are important but having a clear voice will surely make people engage on the content more.

6. **Check Advanced Analytics all the time.** See what works, what type of thumbnails titles and implement them more.

7. Watch videos from "**VidIQ**" channel.

Instagram Page

Alright, this one should be the most simple one to do on the list. I also have a special gift for you that will boost you on this method so keep reading.

You probably know about Instagram, which at the time is hands down the most popular Social Media Platform because of it's simplicity.

So basically, on this method you'll have to create an Instagram Page about any specific game or genre and constantly upload posts on that page (few times a day) and keep growing it.

It may sound hard but it's actually pretty simple and only requires consistency.



I've seen many people who start their Instagram page and grow their followers to around 500-600 and then give up. This is something that you need to avoid doing at ANY cost if you really want to make money.

How to Make Money on Instagram

Let's forget about growing your Instagram page for a while and talk about the money.

To make money on Instagram, there is nothing officially (IGTV might get monetisation soon though) but the opportunities are infinite.

Say you have an Instagram Page with 10K Followers and it is about Fortnite, you can sell shoutouts for **\$5** per shoutout to small pages related to Fortnite and even if you sell 2 shoutouts a day, you are making **\$10** a day which is pretty good.

And here's the best part, that's not all you can do to make money on Instagram. You can make money with Affiliates (more on final chapter), by selling a Service like Logo Design and more! And as I said before, the opportunities are infinite but I'd still stick to the selling shoutouts/paid promo way because that one is more simple and requires less effort.

Now you might be wondering, how to actually find people who would like to buy shoutouts from you? Well, first of all you should always mention about it on your bio (e.g. DM for Paid Promo) and keep a story highlight about it mentioning the payment methods you are willing to take (e.g. PayPal, UPI, etc.) and in this case, try accepting wallet payment methods like Paytm since that is something almost everyone can use.

So now that some people know that you are willing to sell shoutouts, you may start getting DMs about it but what if you don't find it enough?

Well, if you want more clients then you can reach out to them yourself by messaging them something like **"Wait a Shoutout? \$5 for a Story"** and when you do this, try targeting small pages with <1000 Followers because they are most likely to buy shoutouts. This will surely increase the amount of people contacting you and asking for Paid Shoutouts and hence, you will make more money.

But don't forget to keep your page up-to-date like you did when the page was in growing phase. And do not overfill it with ads or people might start unfollowing you.

But how to get the followers?

There are plenty of resources on the Internet for this, specially on YouTube and I will link some on the resources page but basically you can ask your friends and relatives to follow your page and ask them to put a story about it and this way I hope you should get your first 100 followers.

After that, you can either invest money and use Instagram ads (check resources page) to grow your page or even better, get a shoutout from a bigger page with the same niche as yours which assures you more followers for lesser price.

Wrapping up

Here are some final tips that should help you with Instagram.

1. **Always be consistent** and schedule when to post and then stick to it.
2. **Do NOT** fill your Instagram page with shoutouts, you want people to come for content and not for Ads.
3. **Always stick to the niche**, if it's about Fortnite then post memes, leaks and news about it and not about some other game unless there is something that relates.
4. **Accept more Payment Methods**. Only PayPal is not enough, look around and see what people use the most (Paytm in India) and try starting accepting it too.
5. **Watch YouTube videos** about growing on Instagram so you stay updated if there is any algorithm change.

eSports / Tournaments

eSports is evolving. It's been a while since a 16 year old kid won \$3 million from winning a Fortnite Tournament and it's still just the beginning of eSports and the Gaming Industry.

This is something that you can get into IF you are into Competitive / Professional gaming and not into creating content. But let me tell you this, it won't be that easy, no matter how good are you will have to be of on the top to have a part in this.





If you are interested on this one, you'll have to spend hours and get as better as you can on a specific game.

If you're a CS:GO Player, try hitting Global Elite. If you're a Valorant Player, do whatever it takes to reach Immortal.

Same goes with games like PUBG and Fortnite, become the best one on the map.

When I talk about becoming the best, the does not mean that the first thing that you should do is to buy a 240Hz Monitor with a RTX 2080, sure that helps in getting the maximum advantage but that is something that you can look out for after you feel like you can't get any better on 60Hz.

Once you do start feeling like the regular in-game matchmakings are too easy for you, it's time to join Tournaments and compete with people who are at your level.

On Fortnite, you have official tournaments in-game but what about games like CS:GO, PUBG and Valorant? Well in that case it actually differs per country and although I will put some links on the resources page, you should still look out on the Web and YouTube.

That's it for this one, there's not much to talk about really. It's like Football, you just have to be the best and just a bit of exposure should put you where you should be.

A Tip

Here's a tip for you if you are into Professional Gaming.

I personally have seen many of my friends and their friends who are into this doing these things to make some money and audience while in the getting better phase.

Just stream your gameplay - You are going to practise the game for hours, why not stream it on Twitch, YouTube or **Facebook Gaming**? Okay you may not get any viewers at first but not streaming when you can especially when you're better than average that the game can gain people's attention and this way you can make some money and have an audience.

Or, if you don't find streaming comfortable then you can make montages with songs or something like that, just be creative! Say if your content gets viral, it might be really good for you and even if it does not, you still will have a whole archive of your gameplays which I don't know about you but I always like to have it.

Wrapping up

Final words on eSports/Professional Gaming:

1. **Practise Everyday**, but have a schedule and don't let it mess your normal life.
2. **Stream or Create Montages** too!
3. Stay up-to-date with the game's mechanics
4. Join **Discord servers** of local gaming teams if you can.
5. Never Give Up.

Create a Tool

To everyone who is into programming and stuff or if it is your actual academic course, this one is for you.

Creating a tool might sound confusing but let me make it simple for you. It can be anything like say a Discord Bot or a website that shows a simple countdowns for every upcoming season on Fortnite.

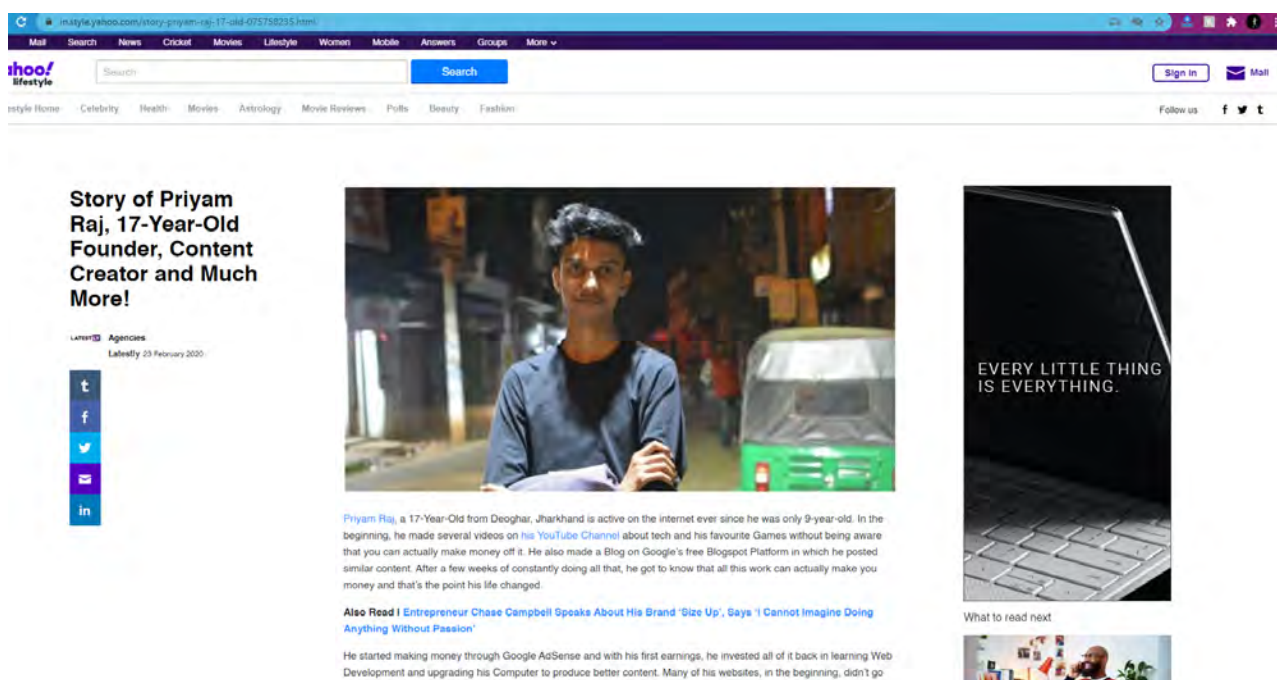
Speaking of that, I've made it myself, it's called **Timenite**.



Timenite.com is basically a simple website that I made only in a few days with **JavaScript, HTML** and **CSS**.

The purpose of the website is just to show a countdown for the upcoming seasons, events and item shop resets and if you are into programming, you know that this is like something that you can create in a single day.

To make money from this, I used to have AdSense Ads on it (which I got approved because I made blog posts on timenite.com/blog) but later I removed it from there because I want people to have a better experience on the site and just after doing that, the website gone viral and I got featured on Yahoo News for it.



The screenshot shows a Yahoo! News article. The header includes the Yahoo! logo, navigation links (Mail, Search, News, Cricket, Movies, Lifestyle, Women, Mobile, Answers, Groups, More), and a search bar. The article title is "Story of Priyam Raj, 17-Year-Old Founder, Content Creator and Much More!". Below the title is a sub-header "Agencies" and a date "Latest 23 February 2020". There are social media sharing icons for Twitter, Facebook, and LinkedIn. The main image shows a young man, Priyam Raj, standing in front of a green auto-rickshaw at night. The text below the image describes his journey as a 17-year-old from Deoghar, Jharkhand, who started making money through YouTube and Google AdSense. To the right of the article is a vertical advertisement with the text "EVERY LITTLE THING IS EVERYTHING." and a small image of a laptop keyboard. Below the article is a section titled "What to read next" with a small image of a person.

Story of Priyam Raj, 17-Year-Old Founder, Content Creator and Much More!

Agencies
Latest 23 February 2020

Priyam Raj, a 17-Year-Old from Deoghar, Jharkhand is active on the internet ever since he was only 9-year-old. In the beginning, he made several videos on his [YouTube Channel](#) about tech and his favourite Games without being aware that you can actually make money off it. He also made a Blog on Google's free Blogspot Platform in which he posted similar content. After a few weeks of constantly doing all that, he got to know that all this work can actually make you money and that's the point his life changed.

Also Read | Entrepreneur Chase Campbell Speaks About His Brand 'Size Up', Says 'I Cannot Imagine Doing Anything Without Passion'

He started making money through Google AdSense and with his first earnings, he invested all of it back in learning Web Development and upgrading his Computer to produce better content. Many of his websites, in the beginning, didn't go

EVERY LITTLE THING IS EVERYTHING.

What to read next

Since you are reading this chapter, I suppose you either already know coding or planning to learn it or learning it at the moment and all of it can be done for free from YouTube or if you want better courses then just go to Udemy and buy any on App or Website Development. So this is not something that we are going to talk about.

What Should You Make?

It totally depends on you my friend, although remember this - make something that has something to do with a game or something that you absolutely love. This way, you won't stop doing it.

At the time I was making **Timenite**, I loved Fortnite and used to play it all day.

Ideas are something that YOU need to think about, just make sure that it's out of the box. With that I mean, before making Timenite I googled and checked if there was a similar site already and if there was I would've abandoned the project.

I'll just drop some ideas for you, I don't know if these are something that is already made by something but take them as examples:

1. A website where people can generate the default Minecraft Font into a PNG Image.
2. A website where CS:GO Players can convert their Sensitivity to Valorant's.
3. An app where you can see Fortnite's daily item shop.

And much more! These were just some ideas that I put here because they came into my head while I am writing this.

How to get people to see it though?

If the idea is never done before and solves a problem, it will rise in no time. But to get some initial visitors you can share it on facebook groups or subreddits and if it's a website, make sure to learn a bit about SEO (Check Resources) to get it on Google.

But how to make money?

As I said before, I used to make money with Timenite with AdSense but I removed it for a better user experience and also, I wanted to advertise this eBook over there but the opportunities are endless here too! You can make money with other Ad Networks, Affiliates (Learn more in Next Chapter) and more!

If you're making an app then you can either make it Paid or use AdMob (AdSense's sister but for Mobile Apps and not websites) or some other Ad Networks or something like a Pro Subscription.

Also remember, with Tool I did not mean just websites or mobile apps. You can make anything like Paid Discord Bots too! Again, be creative. It does not have to be anything complex, try simpler. Oh and I got another idea, how about a website like Timenite but for PUBG Mobile Seasons? Maybe not.

Wrapping up

Keep in mind:

1. **Think outside the box**, whatever idea you come up with, google it and see if it already exists.
2. **Think Simple**, it does not have to be complex.
3. **Make sure it interests you**, don't make a Fortnite Project just because it's a popular game, if you're not into the game you might get exhausted and drop the project in between.
4. **Take your time**, don't try to make it asap.
5. **Don't** use Copyrighted Fonts or Images, you don't want any legal trouble.
6. **Don't fill it with Ads**, it will stop people from returning on the website because of bad user experience.

Support-A-Creator Program

At last, the most awaited and useful one and before saying anything, let me tell you this: You can implement this on all of the six methods that I talked about before and of course, on places other than that too!

So, what the heck is Support-A-Creator?

First, know this: Support-A-Creator is an Affiliate Program which is exclusive for Gaming so what you really need to know about is Affiliate Program.

The screenshot shows the 'EPIC CREATOR' dashboard. The top navigation bar includes 'OVERVIEW', 'EARNINGS', 'PAYOUT', and 'SETTINGS'. The main heading is 'SUPPORT-A-CREATOR PROGRAM'. Below this, there are three columns: 'APPLY' (with a link to sign in and accept terms), 'CREATE & SHARE' (with instructions on sharing links and tags), and 'EARN' (explaining that money is earned from supporter purchases). A 'FAQ' section is visible at the bottom, starting with 'WHAT IS THE EPIC GAMES SUPPORT-A-CREATOR PROGRAM?'. The FAQ text explains that creators earn money from Fortnite and other games, with a minimum 5% revenue share.

EPIC GAMES EPIC CREATOR OVERVIEW EARNINGS PAYOUT SETTINGS

Sign in | Log out | Global

SUPPORT-A-CREATOR PROGRAM

APPLY

Sign in with your Epic account, tell us about your channels, and accept the terms. [Check that you meet the eligibility requirements.](#)

CREATE & SHARE

Once you're accepted, share your Links and Tags to grow your supporters.

EARN

You'll earn money from your Supporter's purchases.

FAQ

WHAT IS THE EPIC GAMES SUPPORT-A-CREATOR PROGRAM?

Epic's Support-A-Creator program enables Creators to earn money from Fortnite and games in the Epic games store.

In Fortnite accepted Creators will receive \$5 USD (or the local currency equivalent) for every 10,000 V-Bucks spent by players who elect to support them in-game. This applies to free V-Bucks that players have earned as well as any V-Bucks they've purchased. Fans declare their support for a Creator in-game by entering the Creator's Epic tag via the "Support a Creator" button, found in the Item Shop in Battle Royale, or the Loot tab in Save the World.

For games on the Epic Games store accepted Creators can share referral Links on their content channels or promote their Creator tag to their supporters to get credit for sales of games on the Epic Games store. Supporters follow Creator links or enter Creator Tags during checkout on the Epic Games store. Each game has a different revenue share for attributed sales set by the Developer but with a minimum rate of 5%.

An Affiliate Program is basically a method that companies use to get more sales, but how?

Say something is worth \$10, they will make an offer that if someone can sell it for them, that someone gets to keep a percentage of it. And say that percentage is 10%, that someone gets \$1 per sale.

Similarly, **Support-A-Creator** is an Affiliate Program for gamers. You can learn everything about it through the resources but simply, it's like you make people buy something from Epic Games, and then you get to keep a percentage of it.

For example, if someone buys a total of 10,000 vBucks worth of stuff in Fortnite and uses your affiliate code (Support-A-Creator Code) then you will make \$5.

For now, Fortnite is the only game on which one can support a creator by using its code for something **in-game**.

Other than that, for paid games on the Epic Store, you make money according to their cost. But the commission percentage might differ per game, say RDR2 is worth \$100 and Epic Games is giving 20% of its price to the creators then you will get \$20 each time someone buys the game and uses or SAC Code. Now imagine how much can you make if you could just make 5 people buy RDR2 each day using your code.

How Do You Earn Money with it?

Let's simplify something, instead of calling it SAC Code, let's just call it a Creator Code. Once you are in the program, you will get a Creator Code and the SAC Dashboard where you can see your earnings. I cannot share the screenshot with you because it is confidential.

Now, once you are in the Dashboard, you can just find out your creator code and give it to the people or if you can generate links to a specific paid game and then once people buy that specific game then you will make money for that sale too, even if they do not use your code (because they used your link).

Although the link one is good, it's better for Bloggers. I'd highly recommend you to stick to the Creator Code system and keep asking people to support you by using your code.

How To Get Started?

To get started, you need to have an Epic Games account, and 1000 followers/subscribers on a major social platform (e.g. Instagram or YouTube or a Facebook Page).

Check the resources page to learn the sign up process and more.

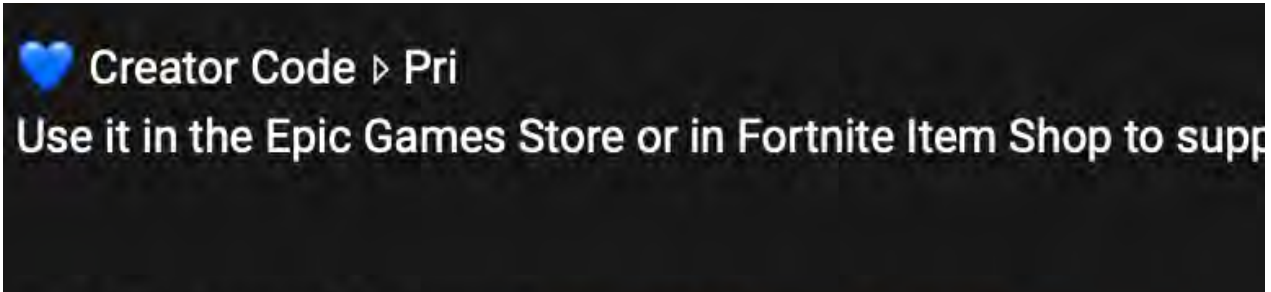
Also, you need to be at least 18 years old to fill all the tax details and claim the earnings.

Where To Share Your Code?

Well, initially you can ask your friends and relatives to use your creator code.

But what about later? This is my favourite part about Support-A-Creator. You can literally share you Creator Code on any platform you want to. You can share it on your streams, Instagram Profile, YouTube Channel, Blog, Website or App and literally anywhere! Just make sure that you do something that encourages them to support you.

I personally share it on my Blog posts on priyamraj.com, on Timenite.com and on my YouTube videos.

A screenshot of a black overlay from the game Fortnite. It features a blue heart icon on the left, followed by the text "Creator Code" and a right-pointing triangle, then the name "Pri". Below this, in a larger font, is the instruction "Use it in the Epic Games Store or in Fortnite Item Shop to supp".

💙 Creator Code ▶ Pri

Use it in the Epic Games Store or in Fortnite Item Shop to supp

Summarising up, here's where to ask people to use your creator code at the first place:

1. **YouTube:** On the video descriptions and in the video.
2. **Blog:** Including Creator links and ask people to use your code at the end or anywhere.
3. **App** or **Website:** Just be creative here, implement it in a way it won't ruin the experience.
4. **Instagram:** Bio, Story highlights and wherever you can, same goes with Twitter. Some people even mention it on their names (e.g. Priyam - Use Code Pri) but I won't recommend that.
5. **Streaming:** You can have it on the descriptions or just create a text overlay about it.

My Secret.

I'm on Support-A-Creator Program from the day-1 of it's launch and I have experimented and tried a lot of things to make the most out of it.

I did this one thing that made my earnings and supporters increase and it was not because of getting more audience, it was because I changed my creator code.

Earlier, my creator code was **iPriyam**, resembling my username in-game and that is what you will get as default at first. But then I changed to to **Pri** which is a 3-letter code and let me tell you this, people will want to use a shorter code more than a longer one.

If you want to learn how I did that, check the resources.

This second one also works but it needs your content to be about Fortnite. So basically, what you need to do is to ask people to use your creator code in a Fortnite way.

Just have that interface, it's simple to do on any photo editing software like Photoshop. Because of it, there is more chance that someone would use your code.



Wrapping up

Here are some things to note:

1. **Keep your code short:** It will make it look more professional and people will use it more often. Check the resources to learn how to change your creator code.
2. **Always ask people to use your code:** Ask them everytime if your content has anything to do with Epic Games or Fortnite.
3. **Keep your code simple:** Making it short is not enough, try not including numbers unless it has something to do with you.
4. **Look out for expensive games:** The more expensive the games are, the more money you make, this way you won't have to worry about having more supporters.

Wait, There's more?

That's not all folks, these were the only ways I personally am experienced in from a long time.

Here are some more:

1. Amazon Affiliates
2. Streaming on Twitch
3. Working on Fiverr

And more! Go out and look them up yourself, internet is filled with everything that you need to learn about in the Mankind history.

And that will be it, creating this guide took me some time and I hope you liked it. Make sure to leave a review on the product page and I'll see you, in the next one :)

And remember, you can always reach me out on my email at **hello@priyamraj.com**