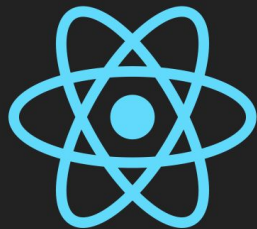


Lecture 3.0

Handling Events



Topics

- Handling Events
 - DOM Events vs React Events
 - `e.PreventDefault`
 - Event Binding
 - Passing Arguments in Event Handlers

Events

Handling Events

- React is at it best in highly interactive user interfaces that deals with events
- **Handling events** with React elements is very similar to handling events on **DOM** elements.

There are some syntactic differences:

- React events are named using **camelCase**, rather than lowercase.
- With JSX you pass a function as the **event handler**, rather than a **string**.

HTML

```
<button onclick="activateLasers()">  
  Activate Lasers  
</button>
```

React

```
<button onClick={activateLasers}>  
  Activate Lasers  
</button>
```

DOM Events

- **DOM Events** are the events generated by the browser. All browsers provide an **event based** programming model.
- React provides a normalized event abstraction called **SyntheticEvents**.
- **DOM Events** are the events that receive a react **SyntheticEvents** object (e)

You cannot return false to prevent default behavior in React!

```
<a href="#" onclick="console.log('The link was clicked.');" return false">  
  Click me  
</a>
```

Prevent Default

- Another important difference, is that you cannot return false to prevent default behavior in React. You must call `preventDefault()` explicitly.

```
function ActionLink() {  
  function handleClick(e) {  
    e.preventDefault();  
    console.log('The link was clicked.');  }  
  
  return (  
    <a href="#" onClick={handleClick}>  
      Click me  
    </a>  
  );  
}
```

Component Events

```
class LoggingButton extends React.Component {  
  handleClick() {  
    console.log('this is:', this);  
  }  
  
  render() {  
    // This syntax ensures `this` is bound within handleClick  
    return (  
      <button onClick={(e) => this.handleClick(e)}>  
        Click me  
      </button>  
    );  
  }  
}
```

- A **common pattern** for class components is for an **event handler** to be a method on the class

```

class Toggle extends React.Component {
  constructor(props) {
    super(props);
    this.state = {isToggleOn: true};

    // This binding is necessary to make `this` work in the callback
    this.handleClick = this.handleClick.bind(this);
  }

  handleClick() {
    this.setState(state => ({
      isToggleOn: !state.isToggleOn
    }));
  }

  render() {
    return (
      <button onClick={this.handleClick}>
        {this.state.isToggleOn ? 'ON' : 'OFF'}
      </button>
    );
  }
}

```

- You have to be careful about the meaning of **this** in JSX callbacks.
- In JavaScript, class methods **are not bound by default**.
- If you forget to **bind this.handleClick** and pass it to **onClick**, this will be **undefined** when the function is actually called.

Event Binding in Class Components

If you don't want to use `bind`, you can wrap the event callback in an arrow function!

```
class LoggingButton extends React.Component {  
  handleClick() {  
    console.log('this is:', this);  
  }  
  
  render() {  
    // This syntax ensures `this` is bound within handleClick  
    return (  
      <button onClick={() => this.handleClick()}>  
        Click me  
      </button>  
    );  
  }  
}
```

Passing **Arguments** to Event Handlers

- These two calls are **equivalent**, one uses the **arrow function** and the other **Function.prototype.bind**

```
<button onClick={(e) => this.deleteRow(id, e)}>Delete Row</button>  
<button onClick={this.deleteRow.bind(this, id)}>Delete Row</button>
```

- **e** argument represents the React "**synthetic**" event in both cases
- With an **arrow function**, we need to pass it **explicitly**
- With **bind**, any further arguments will be **automatically forwarded**

Video - Events

https://youtu.be/OcM__8q6p4c