

## BCVD1006 – Full Stack Development – Lab 9

### ● JavaScript Functions

Developer Note:

- Please create a separate file for each exercise ie. exercise1.html

### Exercise 1:

Create an HTML page that has a script tag **<script>** in the head tag.

1. Create simple function named **HelloWorld** with no parameters
2. Output the message to console “**My first JS function**” before the **HelloWorld** function declaration
3. Output the message to console “**Hello World**” inside the function
4. **Invoke** the function HelloWorld in your script.

The output should be as follows in the console.

```
My first JS function
Hello World
```

### Exercise 2:

Create an HTML page that has a script tag **<script>** in the head tag.

1. Create simple function named **DisplayMessage** with one parameter **message**
2. Add a conditional statement that test the following:
  - a. Test the value of the message is not **null**, if is then output to console “**message is null**”
  - b. Test if the value is “” empty string, if it is then output “**message is empty**”
  - c. Otherwise, output the value of the message to console
3. **Invoke** the function and call it with different parameters

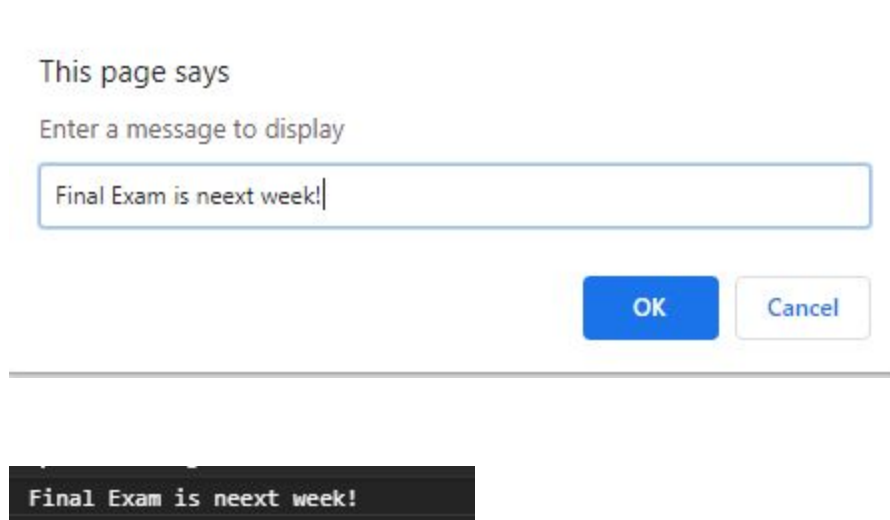
The output should be as follows in the console.

```
message is null
message is empty
false
This is a test
pizza!
and wings!
```

### **Exercise 3:**

Create an HTML page that has a with an external JavaScript file Ex3.js linked in the <head> tag

1. Reuse the function named **DisplayMessage** from Ex 2
2. Create a new function **promptUser** that will
  - a. use the web api `prompt()` to prompt the user  
<https://developer.mozilla.org/en-US/docs/Web/API/Window/prompt>
  - b. Use the result the message to call the **DisplayMessage** function that will display it to the console



### **Exercise 4:**

Create an HTML page that has a with an external JavaScript file Ex4.js linked in the <head> tag

1. Create two function **addNumbers** and **subtractNumbers**. Each function will take two numbers as parameters
2. In the **addNumbers** function, add the two numbers and output the result to the console
3. In the **subtractNumbers** function, subtract two numbers and output
4. Add another function named **userPrompt**, that will use the **web api prompt** get the following values from the user
  - Ask the user for his choice of operation, either **add** or **subtract**
  - Ask the user for the **first number**
  - Ask the user for the **second number**
5. You will need to check the user's choice and then have **conditional operators** to **invoke the add or subtract methods** and **pass the first and second number**
6. If the user does not provide add or subtract, then have a **default case** to output that the selection is invalid

Hint: you will need to use `parseInt` to convert the number from the prompt to an integer  
[https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global\\_Objects/parseInt](https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global_Objects/parseInt)

This page says

Would you like to add or subtract?

This page says

Enter the first number

This page says

Enter the second number

Adding two numbers 5 and 77

The sum is 82

Subtract output

Subtracting two numbers 40 and 12

The difference is 28

Handling the case where “add” or “subtract” was not provided...

Unknown operation entered!

### **Challenge:**

Expand question 4 do the following

- add multiple and division selections.
- handle inputs that are not numeric
- change the operation selection from a word to operator symbol ie. +, -, \*, / instead of add/subtract etc..