

BCVD1007 – Full Stack Development II – Lab 6

- Events

Developer Note:

- Use the web documents and window web api

References:

<https://developer.mozilla.org/en-US/docs/Web/API/Document>

Exercise 1:

Create a html document named **Ex1.html** and code the following functionality.

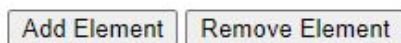
- Add mouse event functionality to the both of buttons to will trigger functions to AddElements and RemoveElements
- Add Element will add a child paragraph element to the container element
 - Add the text 'this is a paragraph'
 - Add the class provided to each paragraph element
- Remove Element will remove a child element from the container element
 - Add a check so that no errors are throw trying to remove children, if there is no child elements

Use the starter code found here:

<https://tinyurl.com/y3rjq4f>

This is the starter interface

This is the default paragraph



The expected output should be as follow

:(Paragraph elements are dynamic, based on number of Add Child clicks)

This is the default paragraph

this is a paragraph

this is a paragraph

this is a paragraph

this is a paragraph

Add Element

Remove Element

Exercise 2:

Following the tutorial below on DOM Manipulation and Events to create a simple color game.

The tutorial can be found at the following link: <https://tinyurl.com/yxvjxu8g>



*screenshot form the browser