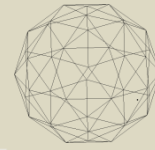


Basic 3D animation using Blender

SKANI101x



Numpad shortcuts

Dr. Sameer Sahasrabudhe

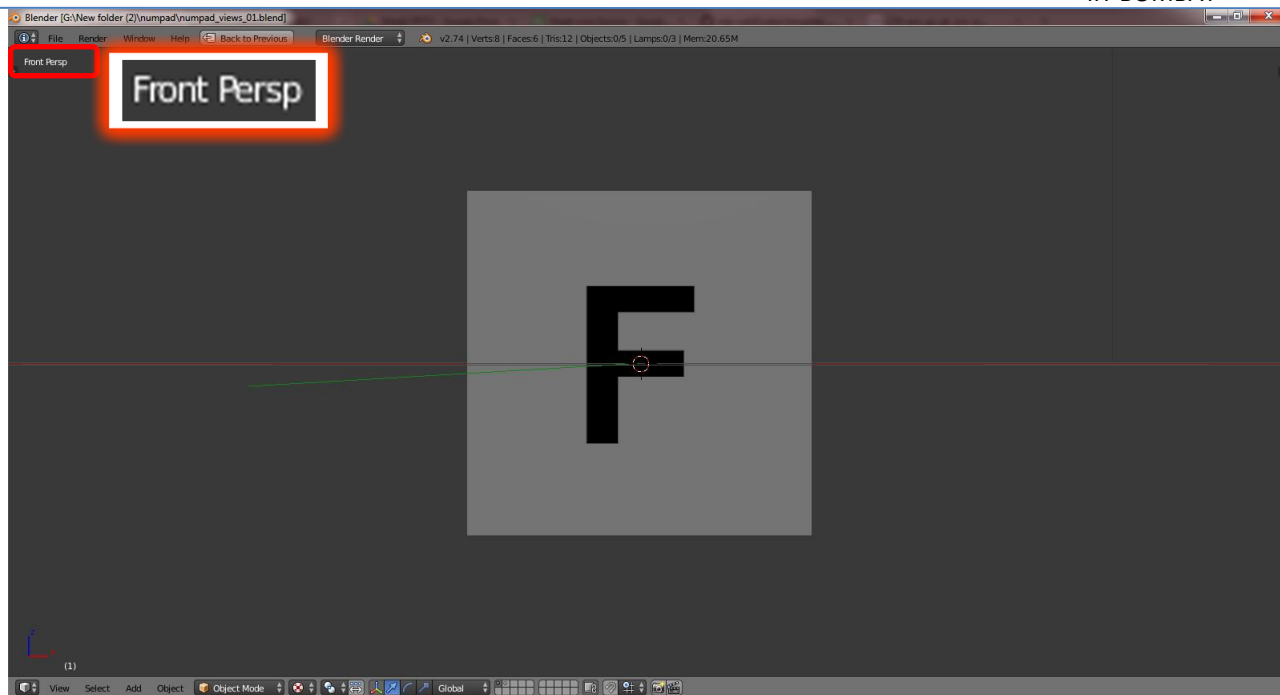
Nitin Ayer and Sneha Sanglikar

IIT Bombay



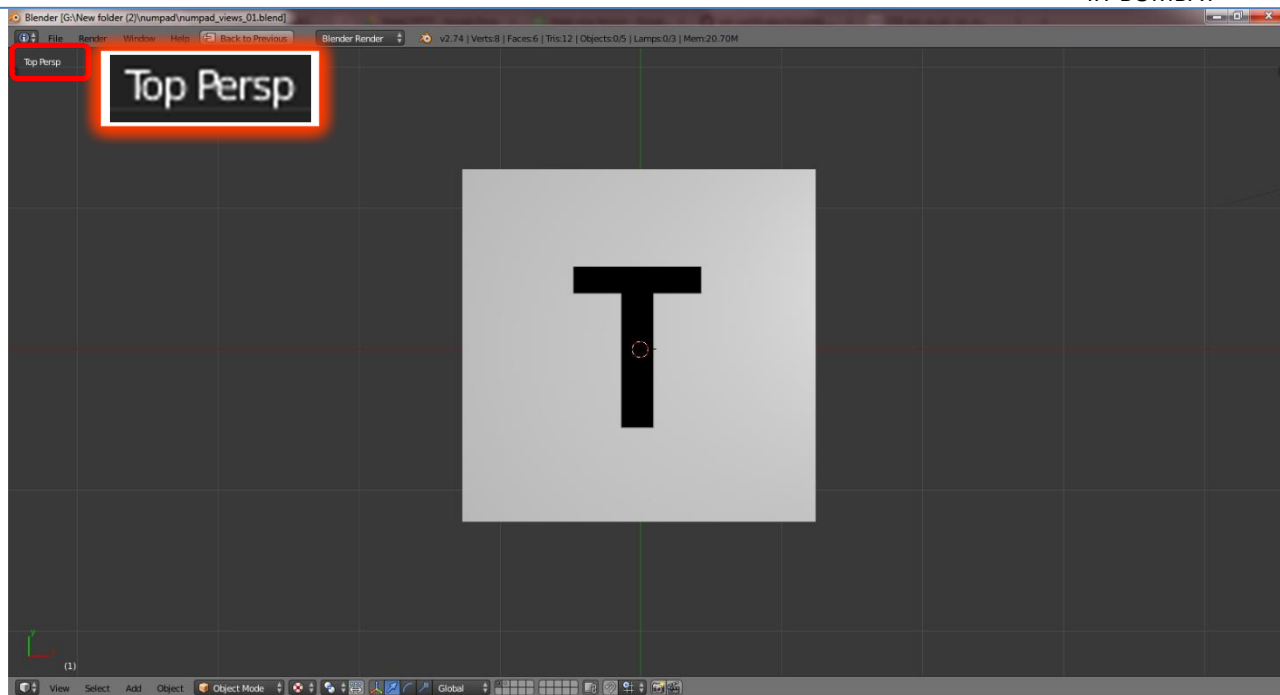
- The window which has the cursor over it, is the active window.
- Numpad shortcuts are applicable only for 3D view window.

Numpad shortcuts



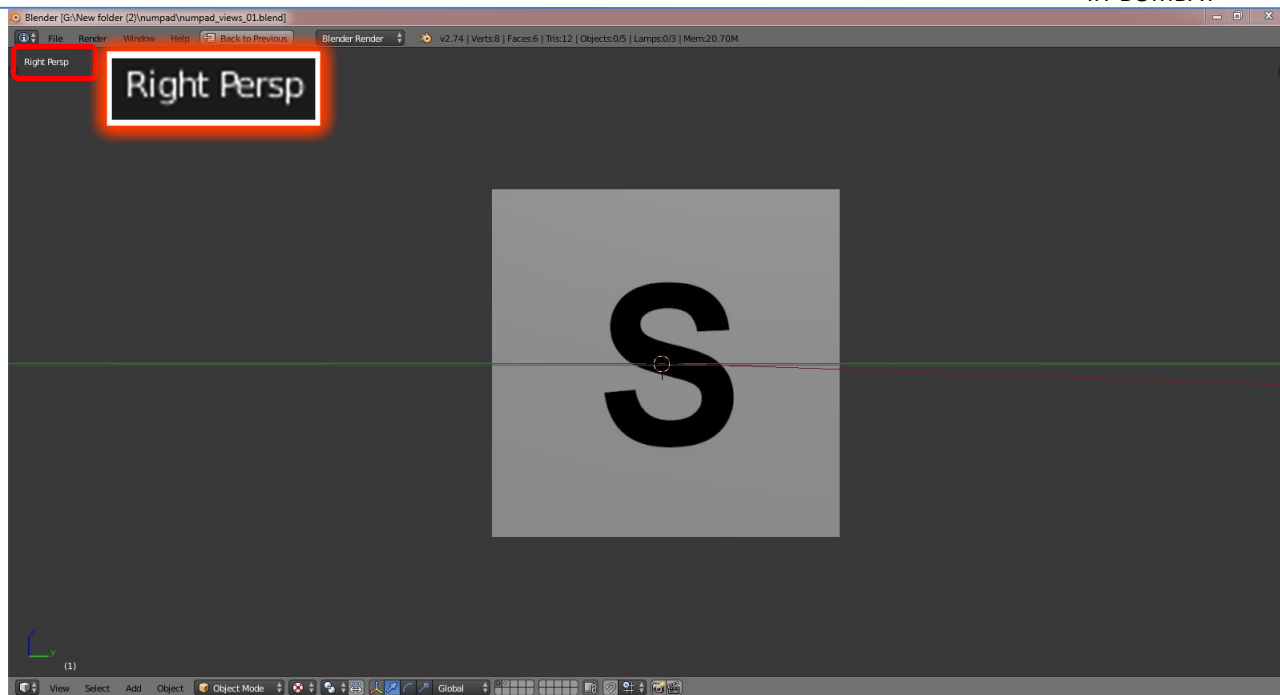
Front view

Numpad shortcuts



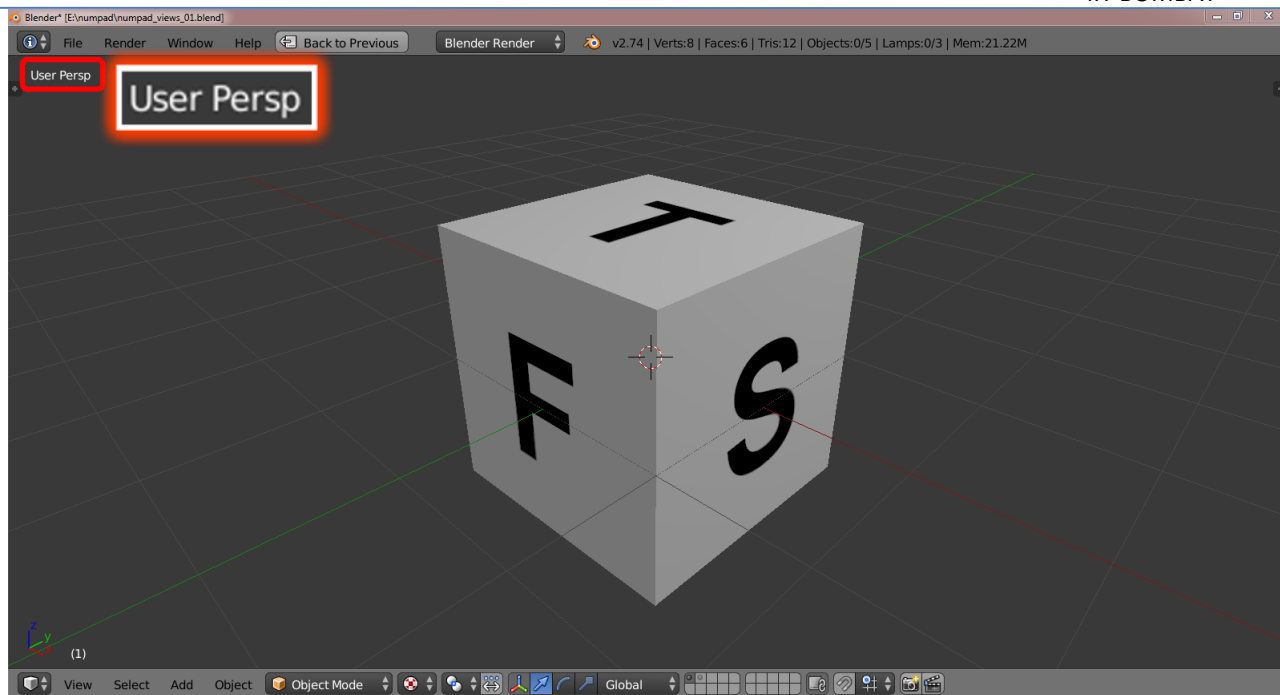
Top view

Numpad shortcuts



Side view

Numpad shortcuts



Perspective / Orthographic

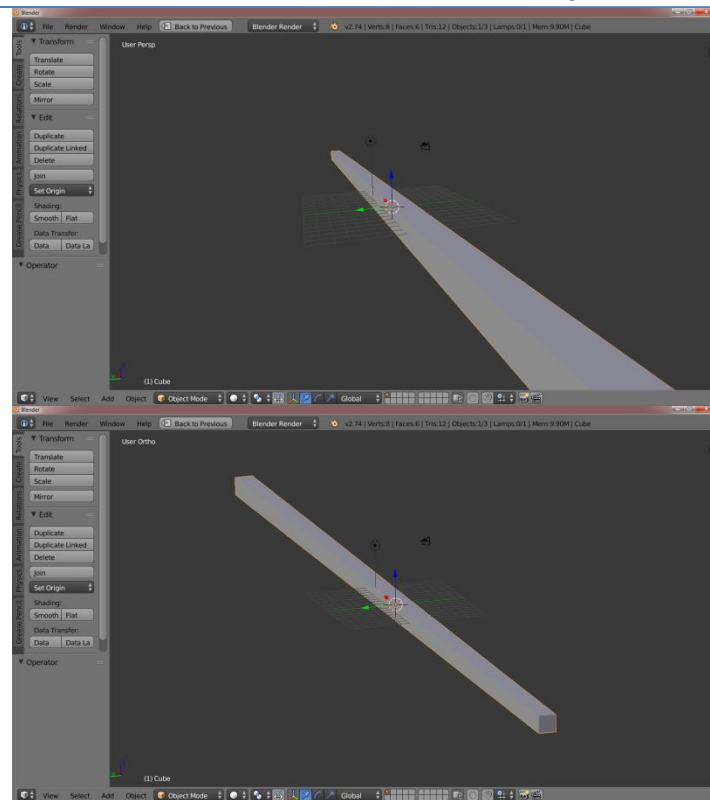
Numpad shortcuts



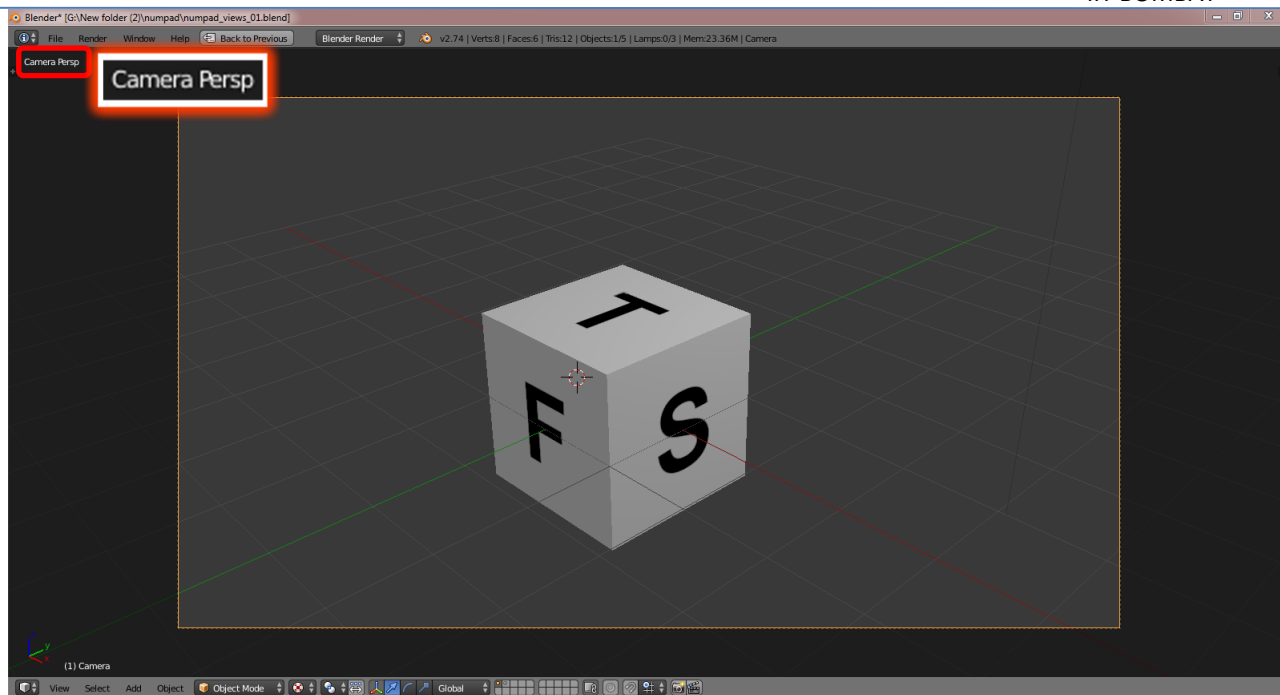
Perspective / Orthographic

Perspective / Orthographic

- When the human eye views a scene, objects in the distance appear smaller than objects close by - this is known as perspective.
- While orthographic projection ignores this effect to allow accurate measurements, perspective projection shows distant objects as smaller to provide additional realism.
- Orthographic projection allows the creation of to-scale drawings for construction and engineering.

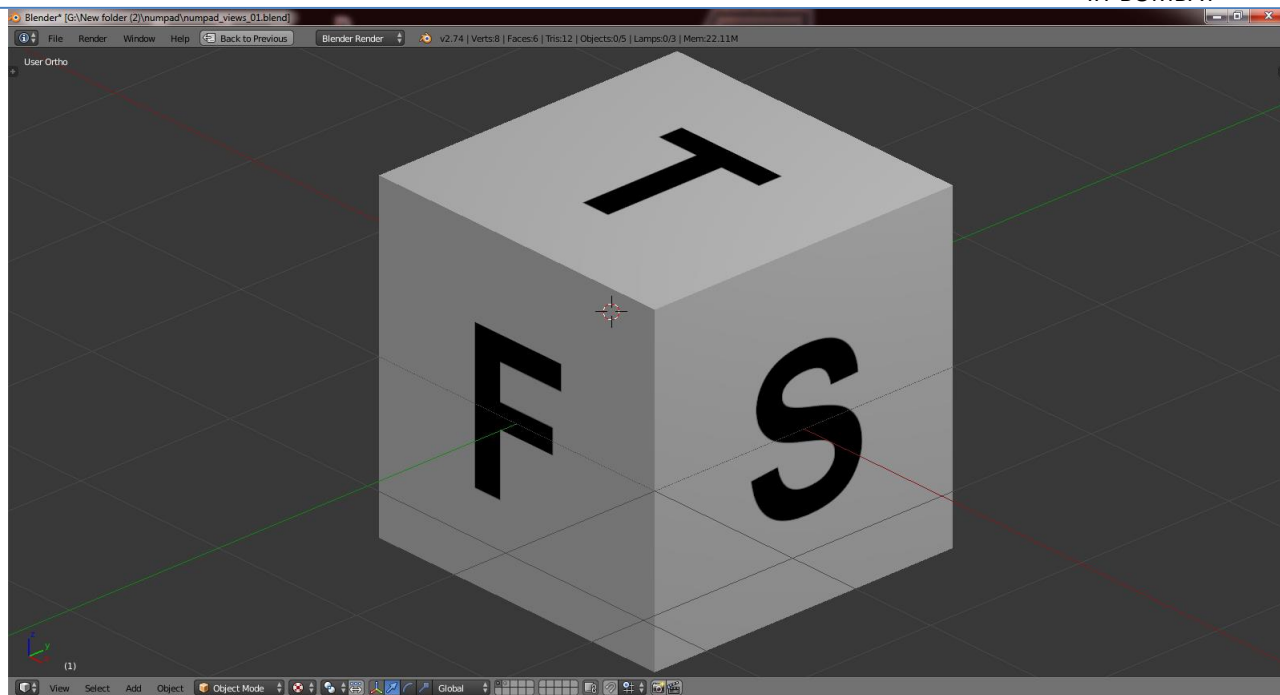


Numpad shortcuts



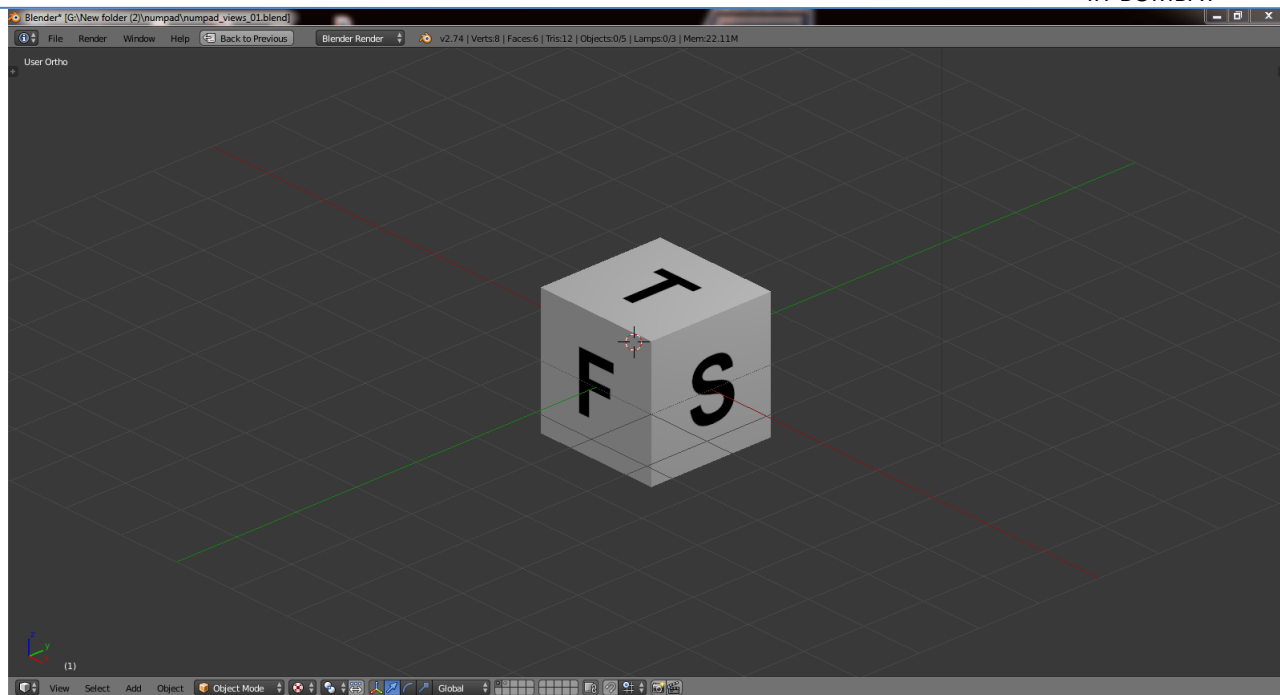
Camera view

Numpad shortcuts



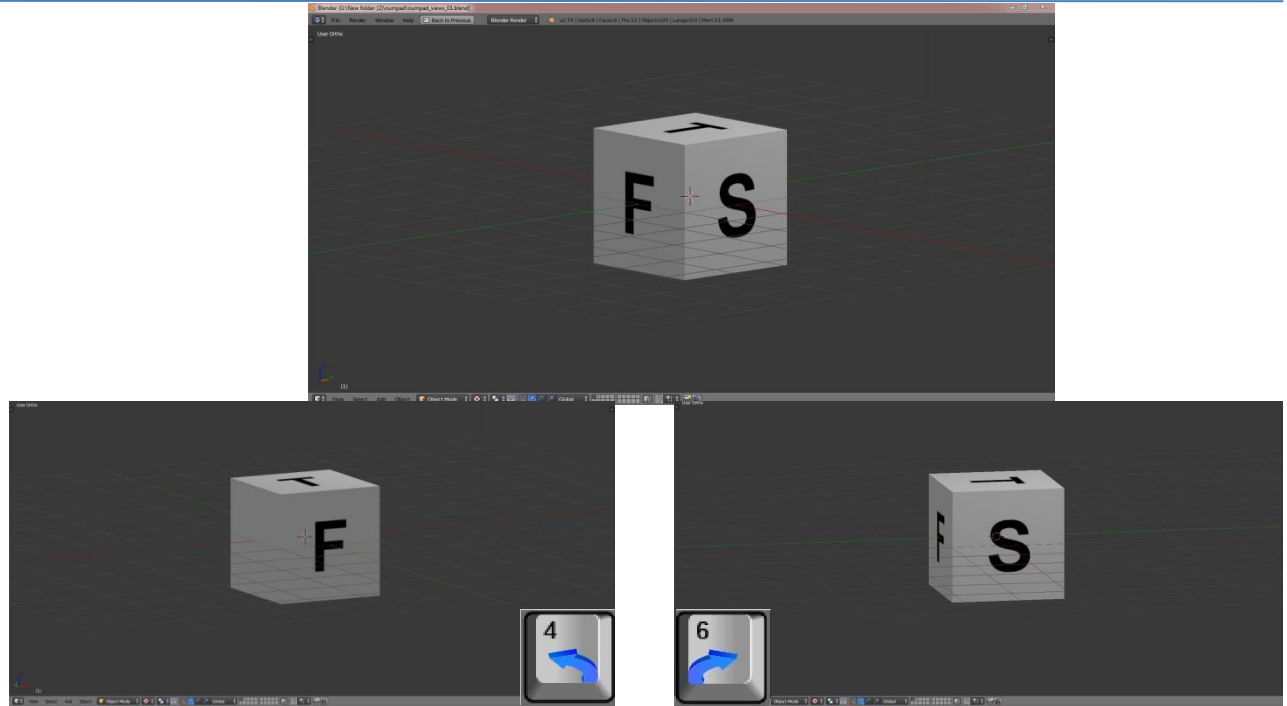
Zoom in

Numpad shortcuts



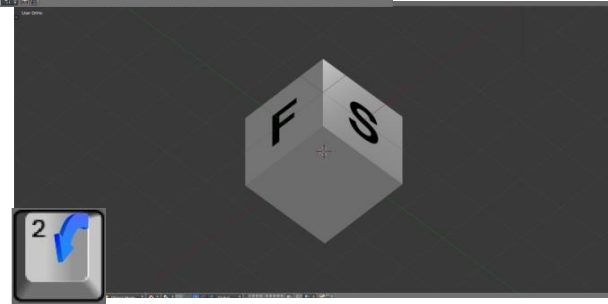
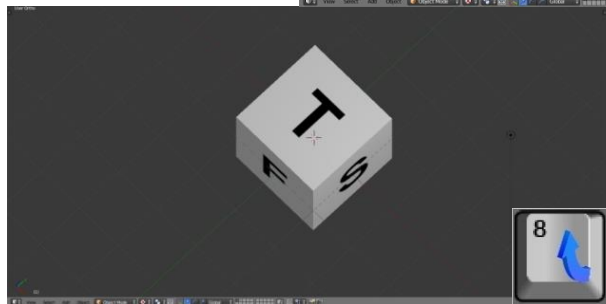
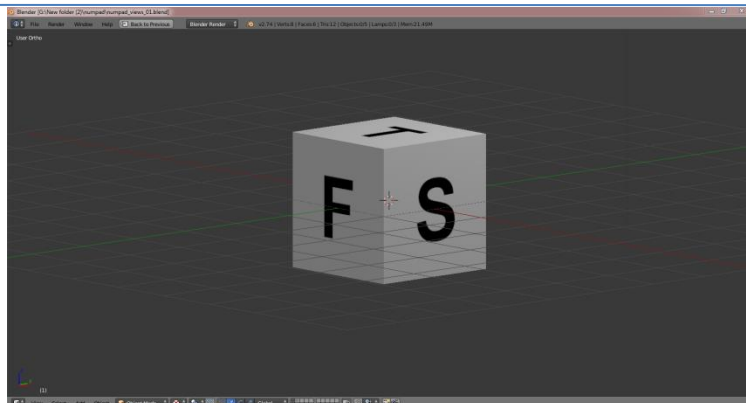
Zoom out

Numpad shortcuts



Orbit 3D view left and right using numpad 4 and 6

Numpad shortcuts



Orbit 3D view up and down using numpad 8 and 2

Numpad shortcuts



| Keys | Actions |
|------|---------------------------------|
| 1 | Front view |
| 7 | Top view |
| 3 | Right side view |
| 5 | Perspective / Orthographic |
| 0 | Camera view |
| + | Zoom in |
| - | Zoom out |
| 4, 6 | Orbit 3D view to left and right |
| 8, 2 | Orbit 3D view to up and down |

Numpad shortcuts



| Keys | Actions |
|------|---------------------------------|
| 1 | Front view |
| 7 | Top view |
| 3 | Right side view |
| 5 | Perspective / Orthographic |
| 0 | Camera view |
| + | Zoom in |
| - | Zoom out |
| 4, 6 | Orbit 3D view to left and right |
| 8, 2 | Orbit 3D view to up and down |

Numpad shortcuts



| Keys | Actions |
|------|---------------------------------|
| 1 | Front view |
| 7 | Top view |
| 3 | Right side view |
| 5 | Perspective / Orthographic |
| 0 | Camera view |
| + | Zoom in |
| - | Zoom out |
| 4, 6 | Orbit 3D view to left and right |
| 8, 2 | Orbit 3D view to up and down |

Numpad shortcuts



| Keys | Actions |
|------|---------------------------------|
| 1 | Front view |
| 7 | Top view |
| 3 | Right side view |
| 5 | Perspective / Orthographic |
| 0 | Camera view |
| + | Zoom in |
| - | Zoom out |
| 4, 6 | Orbit 3D view to left and right |
| 8, 2 | Orbit 3D view to up and down |

Numpad shortcuts



| Keys | Actions |
|------|---------------------------------|
| 1 | Front view |
| 7 | Top view |
| 3 | Right side view |
| 5 | Perspective / Orthographic |
| 0 | Camera view |
| + | Zoom in |
| - | Zoom out |
| 4, 6 | Orbit 3D view to left and right |
| 8, 2 | Orbit 3D view to up and down |