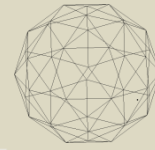


# Basic 3D animation using Blender

SKANI101x



## Installing Blender on Mac OS

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**Dr. Sameer Sahasrabudhe**

Nitin Ayer and Sneha Sanglikar

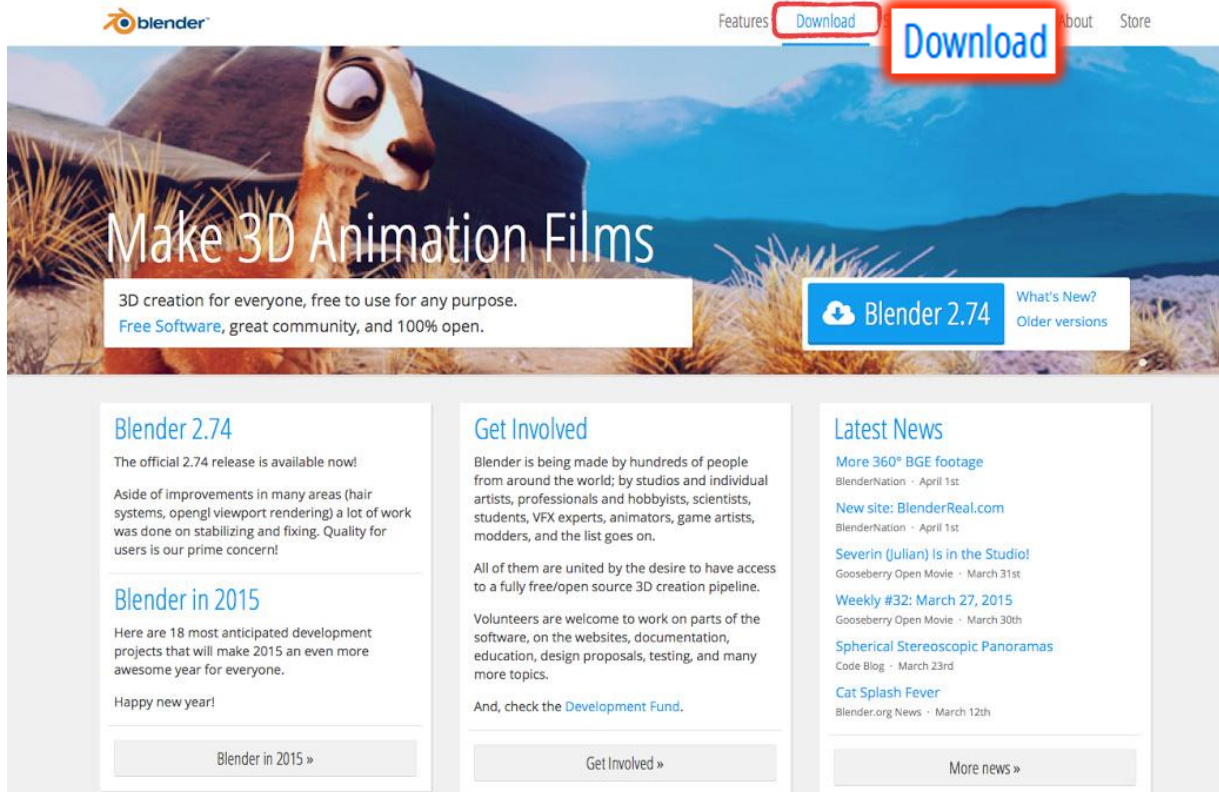
IIT Bombay

# Outline

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- Download Blender
- Install Blender on Mac OS

# URL: [www.blender.org](http://www.blender.org)



The screenshot shows the Blender.org homepage. At the top, there is a navigation bar with links for Features, Download (highlighted with a red box), About, and Store. Below the navigation bar is a large hero section with a background image of a 3D animated giraffe in a desert landscape. The hero section contains the text "Make 3D Animation Films" and "3D creation for everyone, free to use for any purpose. Free Software, great community, and 100% open." A blue button labeled "Blender 2.74" is also present. Below the hero section, there are three main content areas: "Blender 2.74" (announcing the official 2.74 release), "Get Involved" (discussing the community and volunteer opportunities), and "Latest News" (listing recent updates and events). Each of these sections has a corresponding button at the bottom: "Blender in 2015 »", "Get Involved »", and "More news »".

blender

Features [Download](#) [About](#) [Store](#)

## Make 3D Animation Films

3D creation for everyone, free to use for any purpose.  
[Free Software](#), great community, and 100% open.

[Blender 2.74](#) [What's New?](#)  
[Older versions](#)

### Blender 2.74

The official 2.74 release is available now!

Aside of improvements in many areas (hair systems, OpenGL viewport rendering) a lot of work was done on stabilizing and fixing. Quality for users is our prime concern!

### Blender in 2015

Here are 18 most anticipated development projects that will make 2015 an even more awesome year for everyone.

Happy new year!

[Blender in 2015 »](#)

### Get Involved

Blender is being made by hundreds of people from around the world; by studios and individual artists, professionals and hobbyists, scientists, students, VFX experts, animators, game artists, modders, and the list goes on.

All of them are united by the desire to have access to a fully free/open source 3D creation pipeline.

Volunteers are welcome to work on parts of the software, on the websites, documentation, education, design proposals, testing, and many more topics.

And, check the [Development Fund](#).

[Get Involved »](#)

### Latest News

[More 360° BGE footage](#)  
BlenderNation · April 1st

[New site: BlenderReal.com](#)  
BlenderNation · April 1st

[Severin \(Julian\) is in the Studio!](#)  
Gooseberry Open Movie · March 31st

[Weekly #32: March 27, 2015](#)  
Gooseberry Open Movie · March 30th


[Spherical Stereoscopic Panoramas](#)  
Code Blog · March 23rd

[Cat Splash Fever](#)  
Blender.org News · March 12th


[More news »](#)

# Installation: Use stable release


Windows Mac OSX GNU/Linux Source Code Daily Builds

 Blender 2.74 for Mac OSX 64bit

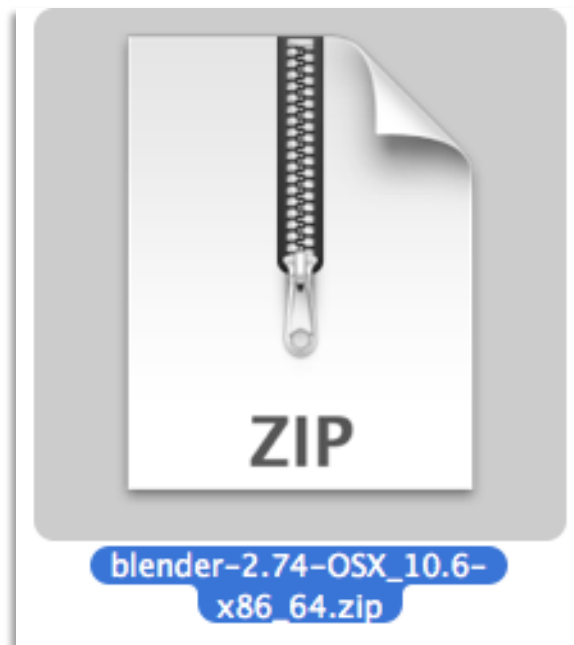
Requires Mac OS X 10.6+

 .ZIP

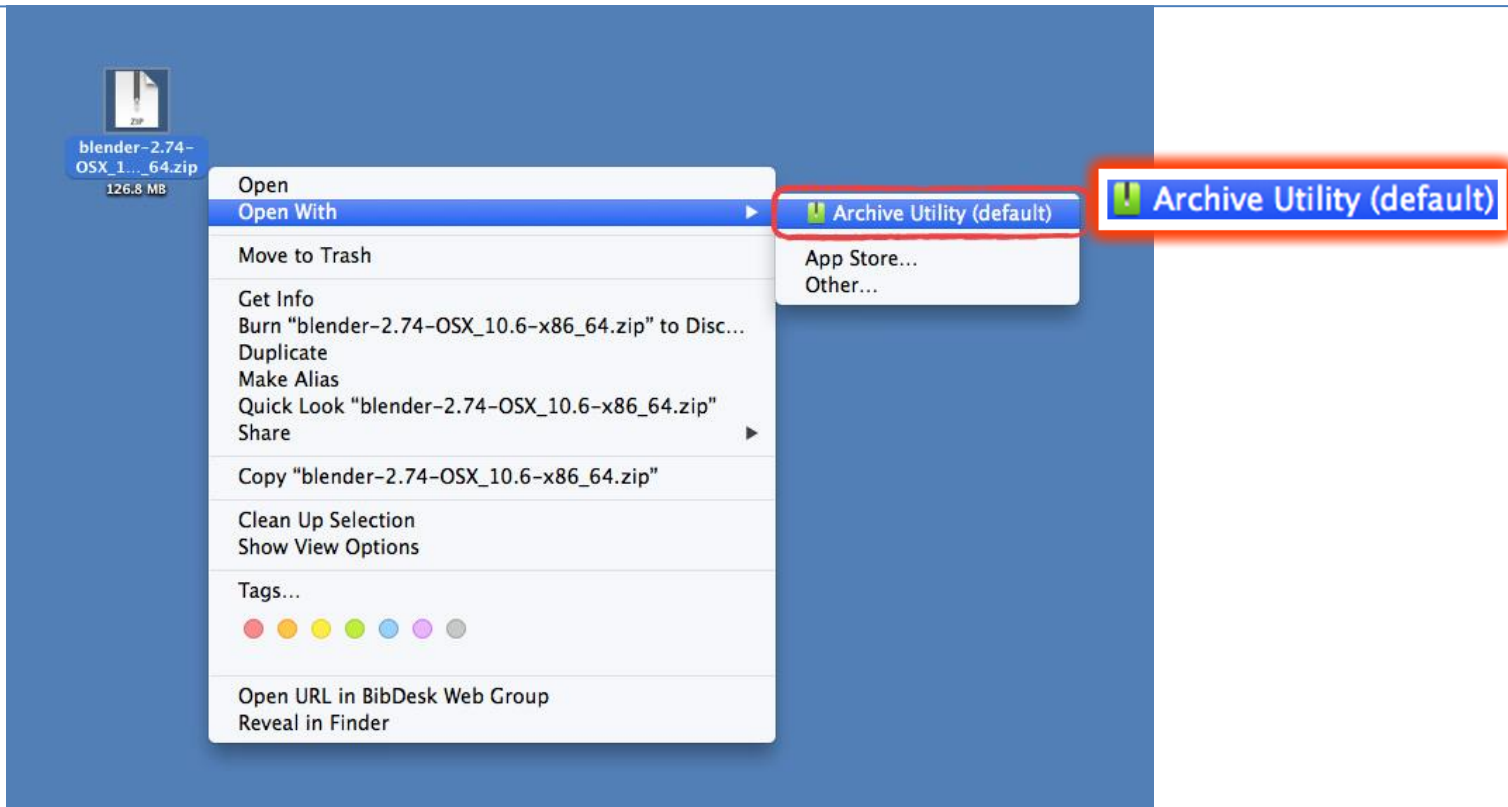
USA  
DE  
NL 1  
NL 2

 32 bit is no longer supported

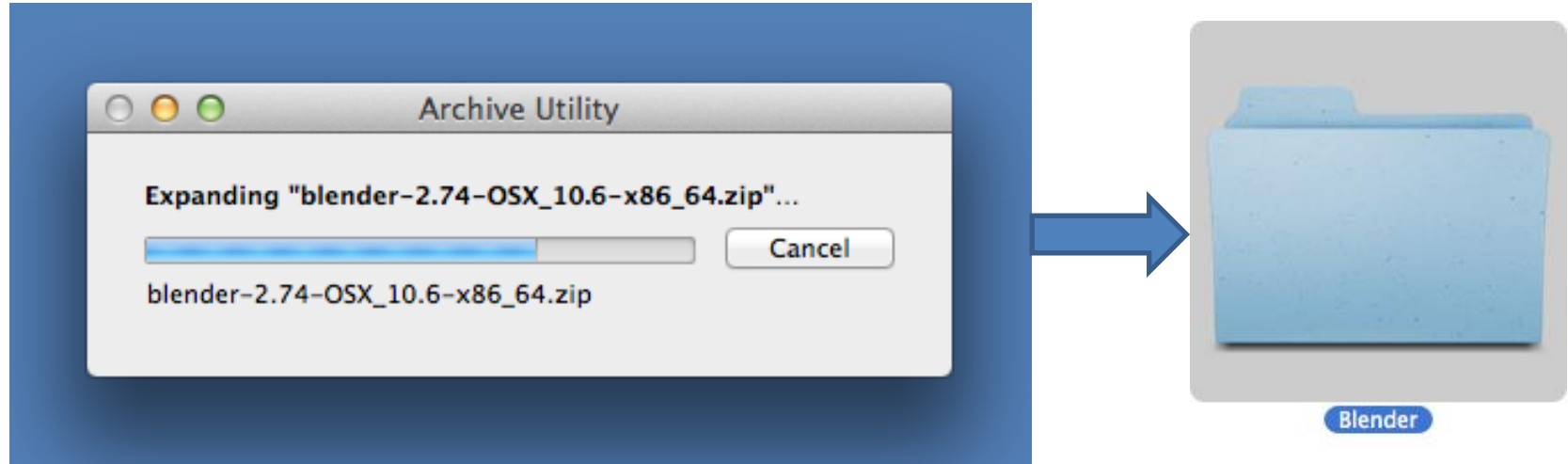
# Installing using .zip



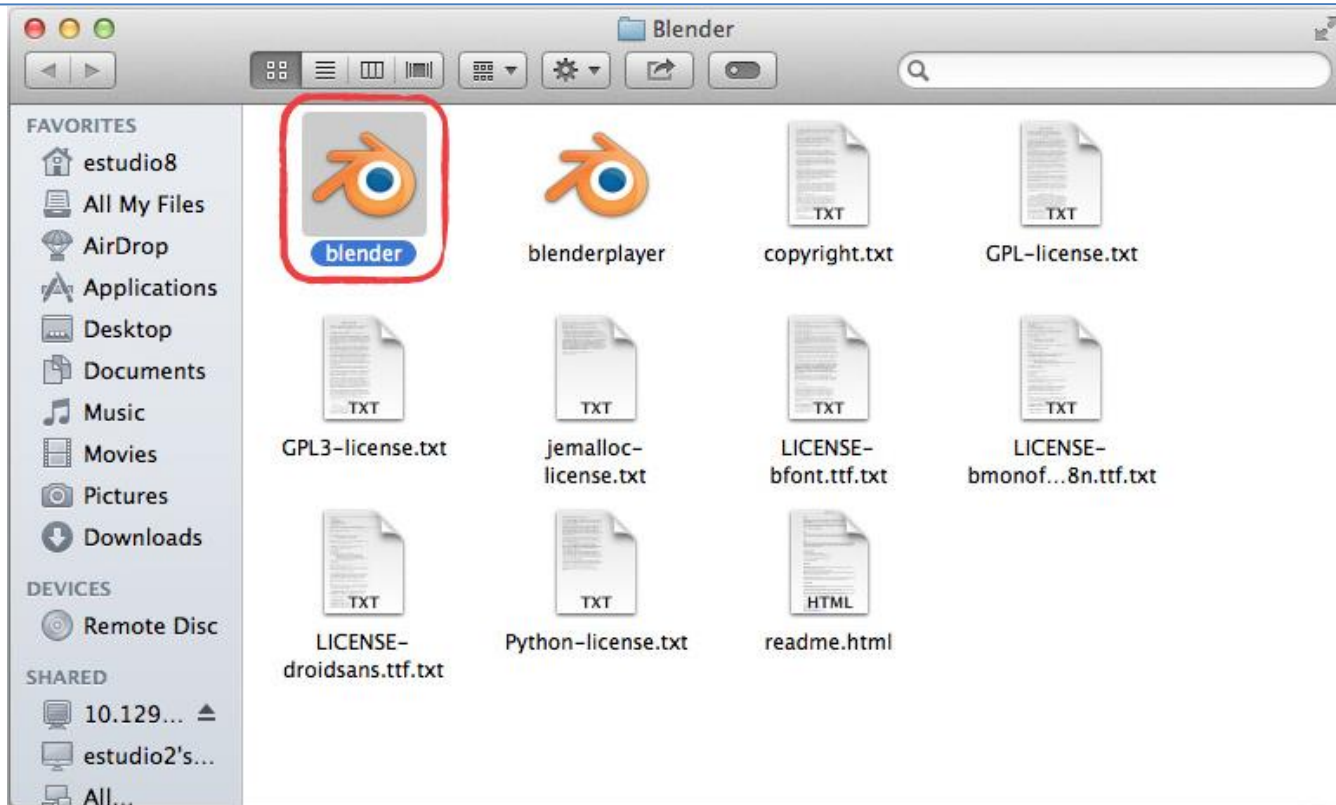
# Extract the .zip file



# Extract the .zip file



# Blender folder

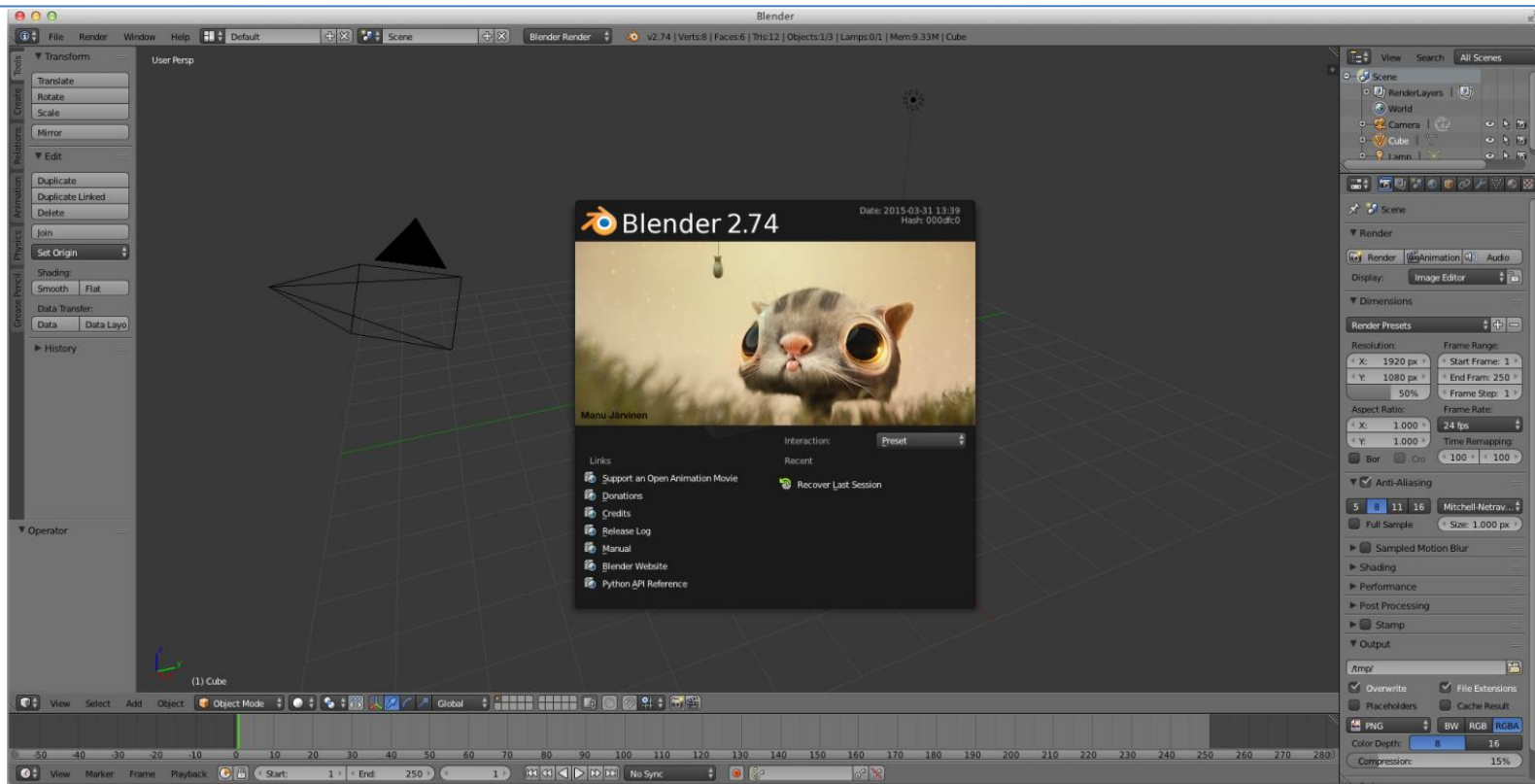




# Default Blender screen



IIT BOMBAY



# Next session

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Basic interface