

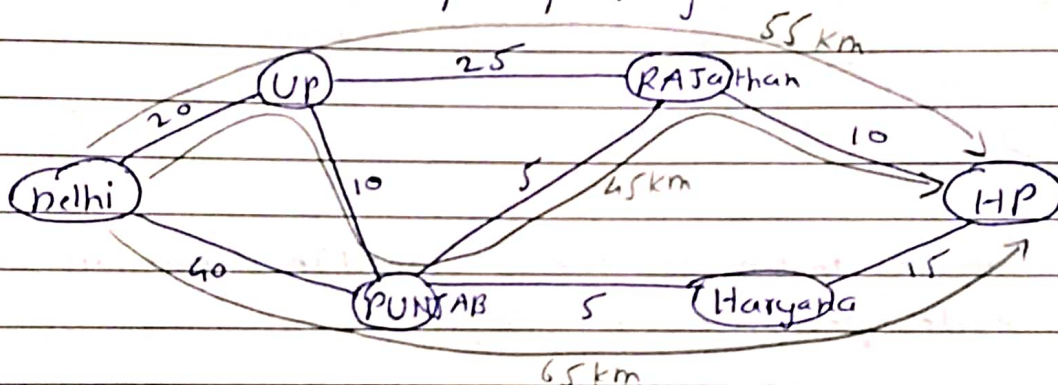
* Graph data structure and real world examples on Graph:

I INTRODUCTION TO GRAPH:-

- let's take a simple example:

• Priyanka lives in Delhi and she wants to meet her friend who lives in Himachal Pradesh. the shortest route to reach HP from Delhi will be?

• We have the map representing routes as:



• We have so many paths but the shortest will be to follow:

$$\textcircled{D} \xrightarrow{20} \text{UP} \xrightarrow{25} \text{RAJasthan} \xrightarrow{10} \textcircled{HP} \Rightarrow 55 \text{ km}$$

$$\boxed{\textcircled{D} \xrightarrow{20} \text{UP} \xrightarrow{10} \text{PUNJAB} \xrightarrow{5} \text{RAJasthan} \xrightarrow{10} \textcircled{HP} \Rightarrow 45 \text{ km}}$$

• Same way, we will find the shortest path routes for each state shown in above map so that next time, to visit a friend from any of the states, we don't need to find the paths again

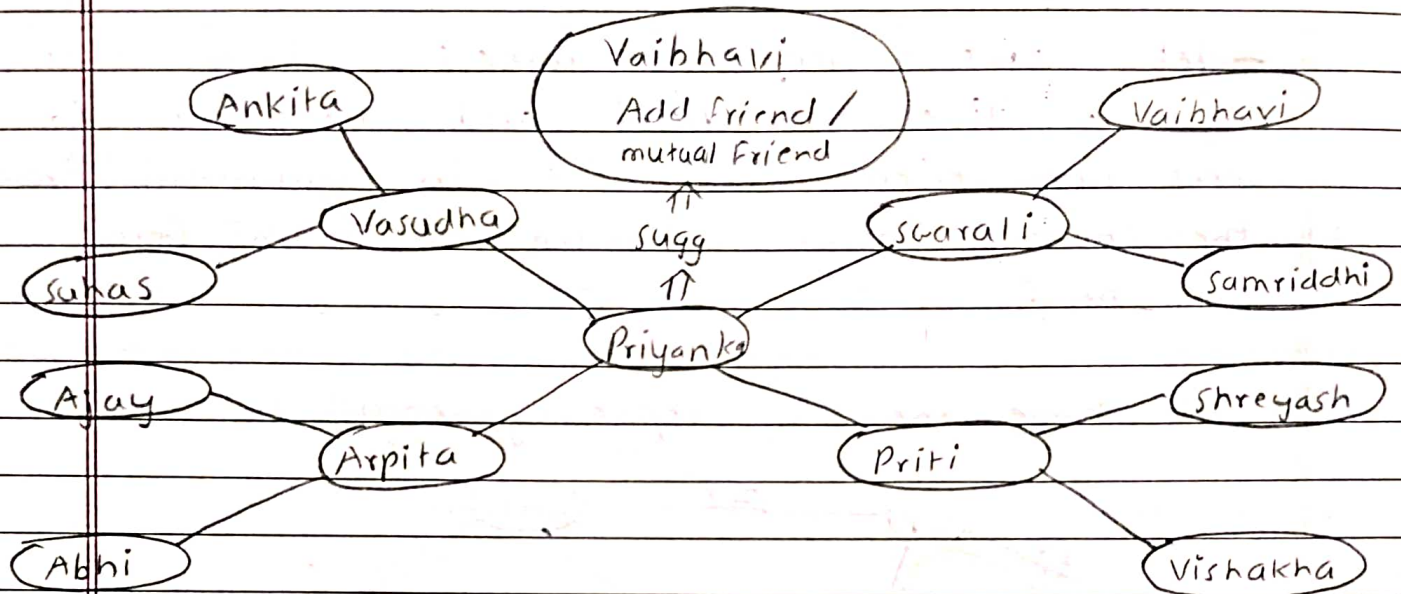
• Hence,

i) Find shortest path From $\textcircled{D} \rightarrow \textcircled{HP}$

ii) Find shortest paths for all states from \textcircled{D}

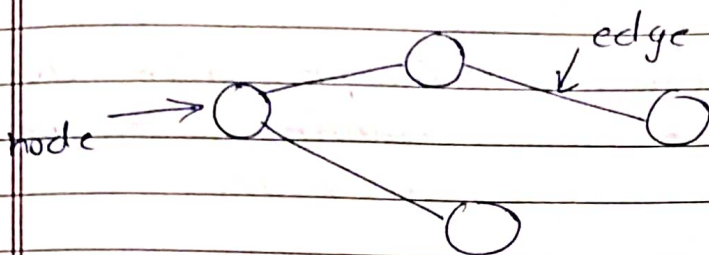
• Example - 2 :-

- Network in LinkedIn / Facebook / Social media apps:



- Above shown is the LinkedIn network of node / person / user Priyanka
- LinkedIn gives us the suggestions as -
"You may know Vaibhavi, add them to your n/w"
Such suggestions are generated using the graph concept.
- In n/w, each user is connecting to his/her first degree connections and gets the suggestions of the mutual friends connection

* GRAPH :



— Graph is a non linear data structure consists of vertices and edges

linear DS

→ Array
 → Linked List
 → Queue
 → Stack

} traversable in one line

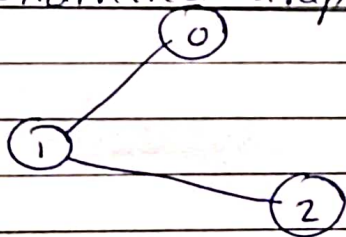
Non-linear DS

→ Tree
 → Graph

} non traversable in linear single line

* TYPES OF GRAPH :-

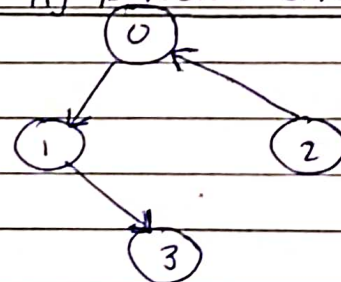
i] Undirected Graph:



• examples:

- i] To represent Friends / connections on social media apps
i.e. two friends are connected to each other

ii] Directed Graph:



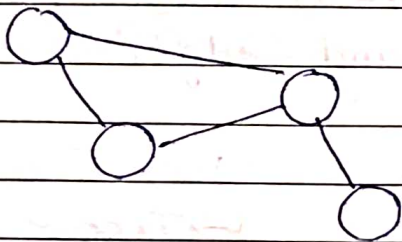
• examples:

- i] To represent Friends following each other in snapchat / Fb / IG
- ii] To represent path between different cities

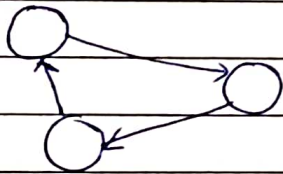
iii] Cyclic Graph

- Graph which contains atleast one cycle in it

- example:



(undirected cyclic)

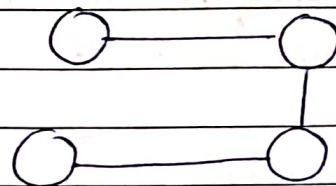


(directed cyclic)

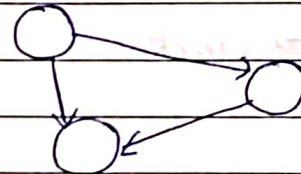
iv] Acyclic Graph

- Graph which doesn't contain cycles between its nodes

- example:



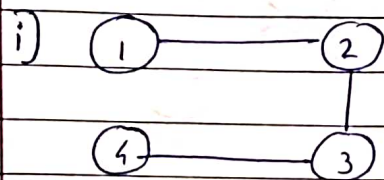
(undirected acyclic)



(directed acyclic)

v) Connected Graph

- each node can be traversed from any of the node in graph.
- every node is reachable from every node.
- example:

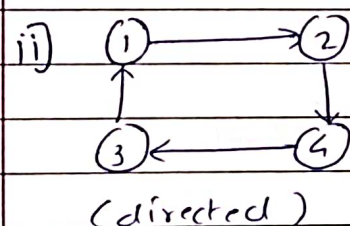


can reach

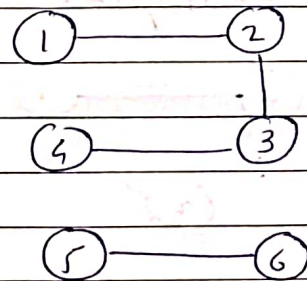
i) 1 From 4: 4-3-2-1

ii) 2 From 4: 4-3-2

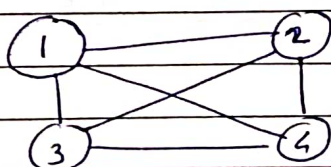
iii) 2 From 1: 1-2

vi) Disconnected Graph

- not every node is reachable from each node of the graph
- example:

vii) Complete Graph:

- every node has an edge directly to every other node
- example:



→ no. of edges in a complete graph are always:

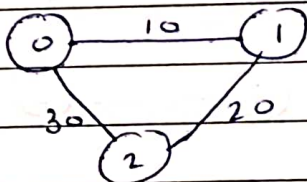
$$\frac{n \cdot (n-1)}{2}, \quad n = \text{no. of vertices}$$

→ because every node is connected every other node i.e. rest $(n-1)$ nodes

viii] Weighted Graph

- Edges have a weight or value or cost assigned to them between the nodes/vertices.

- example:



ix] Unweighted Graph

- Edges don't have weights assigned to them

- example:

