

Priyanka Koneti

Personal Info

DOB: 1991-07-18

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Skills

- HTML, CSS and JavaScript
- C, Core Java, and C# .Net
- Software testing life cycle
- Mysql

Hobbies

- Badminton
- Walking
- Spending time with family

Languages

- English fluent
- Swedish Beginner
- Telugu Native

Summary

Self-disciplined individual with responsible attitude towards tasks and with continuous learning mindset!

Experienced in webpage designing and Android UI development.

Team player, always focusing on bigger picture and team goals.

Aspiring to be a programmer.

Timeline

- **2020 Present:** Relocation to Gothenburg, pursuing SASG B Swedish language course and job search.
- 2019 2020: SFI at KOMVUX, Eskilstuna, Sweden.
- 2016 2019: Relocation to Eskilstuna, Sweden, and maternity leave.
- 2015: Worked as a Junior Software Engineer
- 2014: Worked as an Android Trainee
- **2012 2014:** Fulfilled Master's in Computer Science and Engineering in Satyabama University, Chennai, India.
- 2008 2012: Fulfilled Bachelor's in Computer Science and Engineering in Jawaharlal Nehru University, Anantapur, India.

Relevant Experience

Junior Software Engineer Redcastle Events Pvt, Bangalore, India (Feb 2015 to Dec 2015)

- Designed webpages using JavaScript, HTML and CSS.
- Developed MySQL Database.
- Developed code for frontend using Laravel framework.
- Participated in complete Software Development Life Cycle (SDLC) for proper analysis.
- Developing new test cases and tracking the status of test cases.
- Performing Sanity testing. Involved in Requirement gathering phase.
- Performing Integration Testing and Backward Compatibility.
- Performing Functionality and Cross Browser Testing.

Android Trainee

Ampersandsquare, Bangalore, India (November 2014 to January 2015)

- Worked as a trainee to develop mobile applications.
- Developed code for UI pages using Java.
- Developed code for application using Eclipse IDE tool.
- Front end development of application.
- GUI pages creation and apk development.

Publication

Published a journal name as "Skill Based Learning Environment:
Using Semantic Annotation with Mapping Method" in International
Journal of Computer Science and Information Technologies.