

Priyanka Kumar

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🧠 LANGUAGES AND TECHNOLOGIES

C# | C++ | PHP | C | SQL | JavaScript | Angular | .NET | Node.js | Laravel | Docker

📁 PROFESSIONAL EXPERIENCE

Arcadis IBI Group

September 2022 – December 2022

Software Developer

Toronto, Canada

- Developed **Node.js** Ticketing Application integrating Zendesk APIs, resolving **50,000+** tickets annually
- Built CLI tool leveraging **Laravel/MySQL** to simulate **20,000** user transactions **per minute**
- Created **C#** tool streamlining **Docker** container management, reducing onboarding time by **35%**
- Formulated test cases across **15+** product areas using **PHP/Laravel** achieving **100%** code coverage

Teranet Inc

January 2022 – April 2022

Software Developer

Mississauga, Canada

- Implemented concurrent database access across **25** simultaneous multi-threaded applications
- Resolved critical race conditions which caused database corruption, reducing errors by **9%**
- Created webapp using **RESTful** services with HTTP handlers in **C#** for managing concurrent applications
- Engineered front-end application in **Angular**, simplifying codebase and reducing development times by **22%**

Buckets Investing

May 2021 – August 2021

Software Engineer

Toronto, Canada

- Designed **MySQL** database storing quantitative factors for statistical analysis of portfolios, stocks and ETFs
- Developed automated pipeline using **Python** to aggregate, sanitize and categorize **1000+** of stocks daily
- Integrated external **APIs** with mobile/web app to execute trade orders and analyze broker transactions
- Engineered ML algorithm in **Python** providing personalized stock recommendations to users

📁 PROJECTS

Object Following Cart

- Built autonomous vehicle capable of identifying and tracking a target from its environment
- Implemented object detection algorithm using **OpenCV/Python** to track objects and guide the cart by analyzing the HSV values of livestream feed
- Developed the object following cart by making use of **Raspberry Pi, PiCamera, Motors** and **cart chassis**

Chess Engine

- Built full-featured chess engine using **C++** with CLI/graphical UI supporting human & computer players
- Developed AI strategies, move validation system and board state evaluation algorithms

🎓 EDUCATION

University of Waterloo

September 2020 – April 2025

Bachelor of Software Engineering

Waterloo, Canada