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Containment Requirement (Mobile App)

1. Containment Integration in Building Form

- At the **end of the Building Form** , there should be an option to **Add Containment** .
- A **datatable view** for the Containment table should be displayed (similar to the web version of the Building Edit Form).

Building Footprint (KML File)	<input type="button" value="Choose File"/> No file chosen (KML File size should not be more than 1MB)			
House Image	<input type="button" value="Choose File"/> No file chosen (Image (JPG,JPEG) size should not be more than 5MB)			
	<input type="button" value="Back to List"/> <input type="button" value="Save"/>			
Containment Information				
	<input type="button" value="Add Containment to Building"/>			
Show 10 entries	Search: <input type="text"/>			
Containment ID	Containment Type	Containment Volume (m³)	Containment Location	Actions
C004802	Lined Pit connected to Drain Network	33.00	Inside the house	
C004803	Septic Tank connected to Sewer Network	2.00		
Showing 1 to 2 of 2 entries	Previous <input type="button" value="1"/> Next			

- The user should be able to:
 - Add new containment
 - Edit containment
 - Delete containment

Code Reference :

- Containment Form + Logic:

https://github.com/dncc-imis/web_app/tree/master/resources/views/fsm/containments

Backend References :

- **Containment Controller:** https://github.com/dncc-imis/web_app/blob/master/app/Http/Controllers/Fsm/ContainmentController.php
- **Containment Service:** https://github.com/dncc-imis/web_app/blob/master/app/Services/Fsm/ContainmentService.php

Website URL :

<https://dncc.innovativesolution.com.np>

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2. House Image Requirement

- In the **Building Edit Form** :
 - If a **House Image** is already uploaded → the user should only be able to **view or update** it.
 - If a **House Image** is not present → the user should be able to **add** it.
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3. Building KML Requirement

- Users should not be able to **edit/update/add** the Building KML for now .