

## 1.3 Assignment

- (1) Explain data types, variables and keywords in detail with example.

### \* Data Types:

A data type is a keyword that defines what type of data a variable can hold. For example the data type `int` can hold whole numbers, while data type `float` can hold numbers with decimal points.

- `int`: Whole numbers such as 1, 456, 322
- `char`: Contains characters, such as letters, numbers, spaces and symbols.
- `string`: contains a set of characters, such as "Hello", "How are you".
- `float`: Contains numbers with a decimal point such as 9.1, 2.6552, 3.1425128
- `double`: stores fractional numbers, such as 2.34 and 1.145
- `Boolean`: contains only one of two possible values, such as `true` or `false`.

### \* Variables:

A variable is a name associated with a memory location in the computer, where you can store a value that can change or vary.



→ Declaration: Specifying the type and name of the variable.

→ `int age;`

→ Initialization: Assigning a value to the variable at the time of declaration

→ `int age = 22;`

### \* Keywords:

Keywords are reserved words in C++ that have special meaning to the compiler. They cannot be used as variable names.

- |            |            |             |
|------------|------------|-------------|
| - auto     | - continue | - private   |
| - const    | - friend   | - short     |
| - bool     | - operator | - try       |
| - explicit | - switch   | - case      |
| - new      | - true     | - default   |
| - struct   | - break    | - for       |
| - throw    | - double   | - protected |
| - bool     | - float    | - sizeof    |
| - union    | - catch    | - delete    |
| - int      | - public   | - static    |
| - virtual  | - char     | - else      |
| - long     | - register | - this      |
| - void     | - class    | - enum      |
| - mutable  | - return   | - typedef   |
| - while    |            |             |



(2) Describe boolean data type in detail with example.

The boolean data type is a data type that store one of two values; true or false. It's named after George boole, who developed boolean algebra, a system of logic that uses true and false values.

→ In C++, the boolean data types is declared using the keyword `bool`. For example the following code declares a boolean variable name is-valid:

```
bool is-valid;
```

→ Boolean variables can be used in conditional statements to control the flow of program.

→ Boolean variables can also be used in mathematical expressions.

→ example:

```
include <iostream>
```

```
using namespace std;
```

```
int main(){
```

```
    bool is-valid = true;
```



```
if (is_valid){  
    cout << "The value is valid." << endl;  
} else if  
    cout << "The value is not valid!" << endl;  
}  
  
return 0;  
}
```