

# TCS

## Theoretical Computer Science

- Finite Automata (FA)
- Push Down Automata (PDA)
- Turing machine (TM)
- Linear Bound Automata (LBA) ~~X syllabus~~

### # Finite State Machine (FSM) :

① Transition Diagram (DAG) (Directed Acyclic Graph)

② Tuples

③ 2 examples (Accept/ Reject)

- Finite Automation is a mathematical model with discrete inputs & o/p.
- It is represented with TD.
- The vertices of DAG are called states  
& edges are transitions.

Def<sup>n</sup>: Mathematically, FA is defined as a five tuple collection  $(\Sigma, Q, F, S, q_0)$

$\Sigma$  = Finite set of i/p signals.

$Q$  = " " " states.

$F$  = " " " final states.

$S$  = Transition mapping func defined as  $(Q \times \Sigma) \rightarrow Q$

$q_0$  = Initial state .

\* Design FA to accept binary strings ending with '01'.

$\Rightarrow$  Tuple =  $(\Sigma, Q, F, \delta, q_0)$

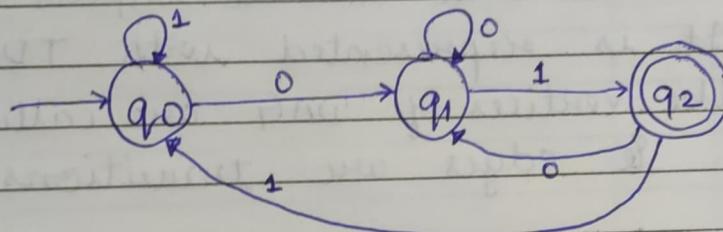
$$\Sigma = \{0, 1\}$$

$$Q = \{q_0, q_1, q_2\}$$

$$F = \{q_2\}$$

$$q_0 = q_0$$

		S		
		0	1	
$\Sigma$	$q_0$	$q_1$	$q_0$	$\emptyset^*$ ex
0	$q_1$	$q_1$	$q_2$	$\emptyset^0 \ 01$
01	$q_2$	$q_1$	$q_0$	$\emptyset^0 \ 0 \ 11$



Eg.

$$\begin{array}{ll}
 \text{Input} & \text{Output} \\
 \text{1101} & 1000 \\
 \delta(q_0, 1) & = q_0 & \delta(q_0, 1) & = q_0 \\
 \delta(q_0, 1) & = q_0 & \delta(q_0, 0) & = q_1 \\
 \delta(q_0, 0) & = q_1 & \delta(q_1, 0) & = q_1 \\
 \delta(q_1, 1) & = q_2 & \delta(q_1, 0) & = q_1
 \end{array}$$

$\therefore q_2 \in F$

$\therefore$  Accept

$\because q_1 \notin F$

$\therefore$  Reject.

\* Design FSM for set of binary strings  
 (a) ending with '10'.

$\Rightarrow \text{Tuple} = (\Sigma, Q, F, \delta, q_0)$

$$\Sigma = \{1, 0\}$$

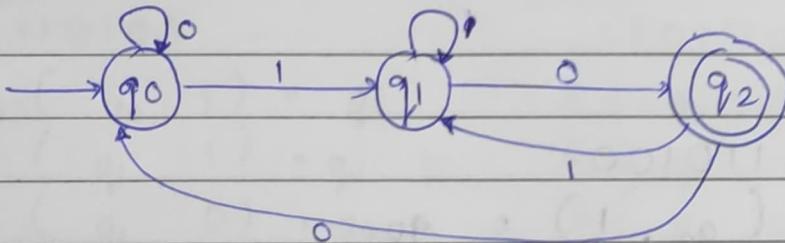
$$Q = \{q_0, q_1, q_2\}$$

$$F = \{q_2\}$$

$$q_0 = q_0$$

$$\delta =$$

		0	1		
$\Sigma$	$q_0$	$q_0$	$q_1$	$10$	$\Sigma$
1	$q_1$	$q_2$	$q_1$	$10$	$11$
10	$q_2$	$q_0$	$q_1$	XDD	XDI



Eg.

1110

$$\delta(q_0, 1) = q_1$$

$$\delta(q_1, 1) = q_1$$

$$\delta(q_1, 0) = q_2$$

00001

$$\delta(q_0, 0) = q_0$$

$$\delta(q_0, 0) = q_0$$

$$\delta(q_0, 1) = q_1$$

$\therefore q_2 \in F$

$\therefore \text{Accept.}$

$\therefore q_1 \notin F$

$\therefore \text{Reject.}$

b) Ending with 00

$$\text{Tuple} = (\Sigma, Q, F, s, q_0)$$

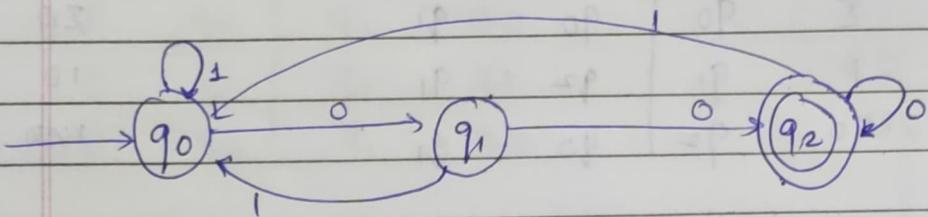
$$\Sigma = \{0, 1\}$$

$$Q = \{q_0, q_1, q_2\}$$

$$F = \{q_2\}$$

$$q_0 = q_0$$

$\delta$	0	1	$\Sigma 0$	$\Sigma 1$
$\epsilon$	$q_0$	$q_1$	$q_0$	$q_1$
0	$q_1$	$q_2$	$q_0$	$00$
00	$q_2$	$q_2$	$q_0$	$000$



Eg:

110100

$$\delta(q_0, 1) = q_0$$

$$\delta(q_0, 1) = q_0$$

$$\delta(q_0, 0) = q_1$$

$$\delta(q_1, 1) = q_0$$

$$\delta(q_0, 0) = q_1$$

$$\delta(q_1, 0) = q_2$$

$\therefore q_2 \in F$

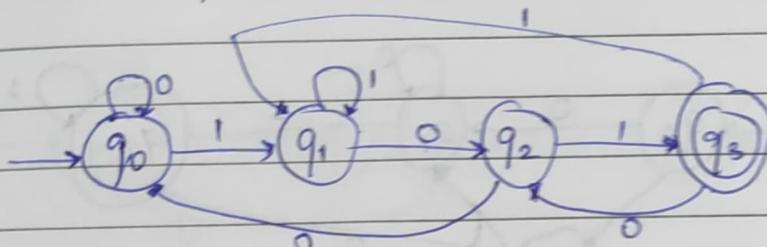
∴ Accept.

c) Ending with 101

$$\Sigma = \{0, 1\} \quad F = \{q_3\}$$

$$Q = \{q_0, q_1, q_2, q_3\} \quad q_0 = q_0$$

$\delta$	0	1		
$\Sigma$	$q_0$	$q_0$	$q_1$	$q_0 \quad \Sigma$
1	$q_1$	$q_2$	$q_1$	$10 \quad \lambda 1$
10	$q_2$	$q_0$	$q_3$	$100 \quad 101$
101	$q_3$	$q_2$	$q_1$	$1010 \quad 1011$



E.g.

110101

$$\delta(q_0, 1) = q_1$$

$$\delta(q_1, 1) = q_3$$

$$\delta(q_1, 0) = q_2$$

$$\delta(q_2, 1) = q_3$$

$$\delta(q_3, 0) = q_2$$

$$\delta(q_2, 1) = q_3$$

110100

$$\delta(q_0, 1) = q_1$$

$$\delta(q_1, 1) = q_1$$

$$\delta(q_1, 0) = q_2$$

$$\delta(q_2, 1) = q_3$$

$$\delta(q_3, 0) = q_2$$

$$\delta(q_2, 0) = q_0$$

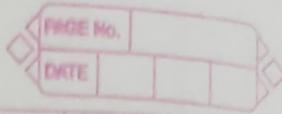
$\therefore q_3 \in F$

$\therefore$  Accept.

$\therefore q_0 \notin F$

$\therefore$  Reject.

21/07



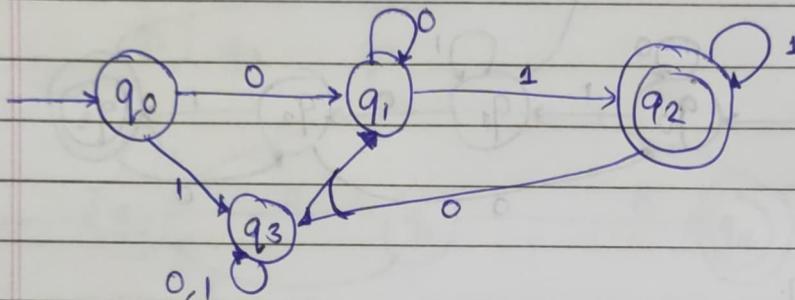
# Design FSM starting with 0 ending 1.

$$\Rightarrow \Sigma = \{0, 1\} \quad F = \{q_2\}$$

$$Q = \{q_0, q_1, q_2, q_3\}$$

$$q_0 = q_0$$

$\delta$	0	1
$\Sigma$	$q_0$	
0	$q_1$	$q_3$
1	$q_1$	$q_2$
Reject.	$q_3$	$q_3$



Eg. 01101

$$\delta(q_0, 0) = q_1$$

$$\delta(q_1, 1) = q_2$$

$$\delta(q_2, 1) = q_2$$

$$\delta(q_2, 0) = q_1$$

$$\delta(q_1, 1) = q_2$$

$\therefore q_2 \in F$

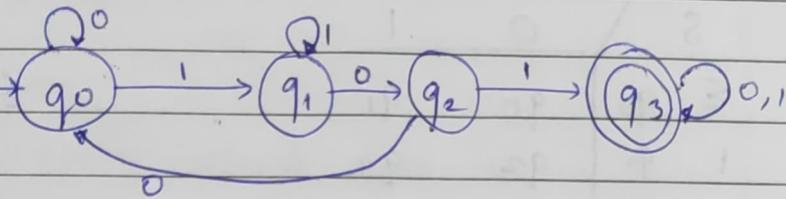
$\therefore$  Accept.

# Design FSM for substituting '101'.

$$\Sigma = \{0, 1\} \quad F = \{q_3\} \quad q_0 = q_0$$

$$Q = \{q_0, q_1, q_2, q_3\}$$

	s	0	1	$\Sigma^*$	$\Sigma^*$
$\Sigma$	$q_0$	$q_0$	$q_1$	$100$	$101$
0	$q_1$	$q_2$	$q_1$	$1010$	$1011$
1	$q_2$	$q_0$	$q_3$		
101	$q_3$	$q_3$	$q_3$		

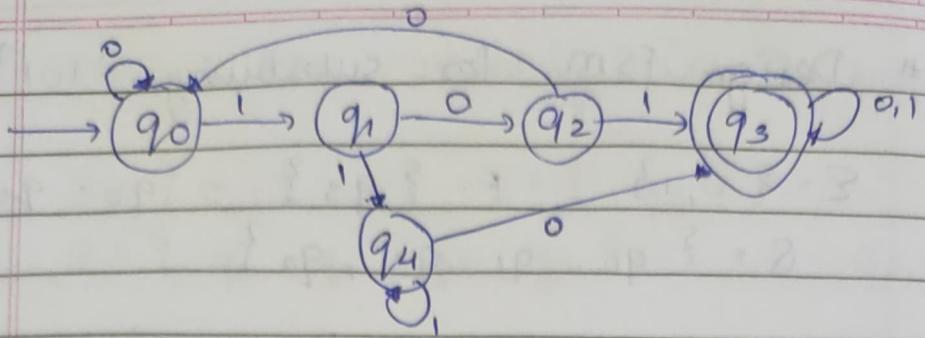


# Design FSM for accepting '101' or '1103' <sup>sub string</sup>.

$$\Sigma = \{0, 1\} \quad F = \{q_3\} \quad q_0 = q_0$$

$$Q = \{q_0, q_1, q_2, q_3, q_4\}$$

	s	0	1
$\Sigma$	$q_0$	$q_0$	$q_1$
0	$q_1$	$q_2$	$q_4$
1	$q_2$	$q_0$	$q_3$
101	$q_3$	$q_3$	$q_3$
1103	$q_4$	$q_3$	$q_4$

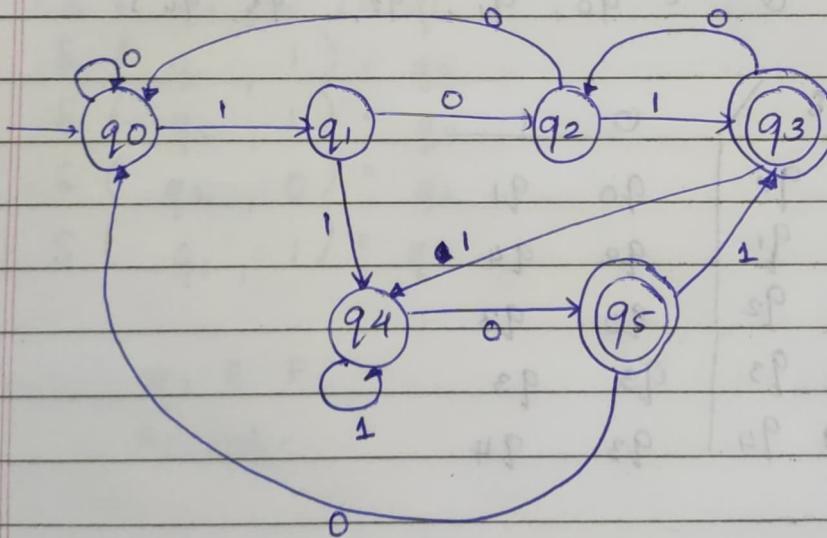


\* Design FSM ending with '101' or '110'.

$$\Sigma = \{0, 1\} \quad F = \{q_3, q_5\} \quad q_0 = q_0$$

$$Q = \{q_0, q_1, q_2, q_3, q_4, q_5\}$$

$\Sigma$	0	1	$\Sigma_0$	$\Sigma_1$
$q_0$	$q_0$	$q_1$		
$q_1$	$q_2$	$q_4$		
$q_2$	$q_0$	$q_3$	100	101
$q_3$	$q_2$	$q_4$	1010	1011
$q_4$	$q_5$	$q_4$	110	111
$q_5$	$q_0$	$q_5$	1100	1101



2/10t  
HW.

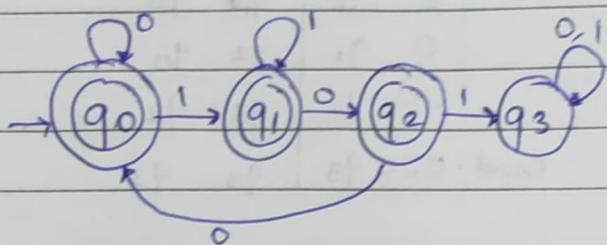
\* Design FSM for

a) not having '101' as substring.

$$\Sigma = \{0, 1\} \quad F = \{q_0, q_1, q_2\} \quad q_0 = q_0$$

$$Q = \{q_0, q_1, q_2, q_3\}$$

$\delta$	0	1
$q_0$	$q_0$	$q_1$
$q_1$	$q_2$	$q_1$
$q_2$	$q_0$	$q_3$
$q_3$	$q_3$	$q_3$



b) having atleast two '0'.

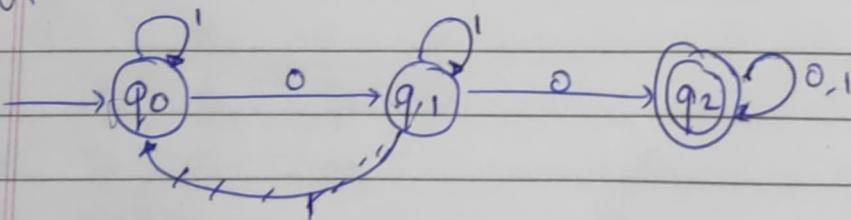
$$\Sigma = \{0, 1\} \quad F = \{q_2\} \quad q_0 = q_0$$

$$Q = \{q_0, q_1, q_2\}$$

$\delta$	0	1
$q_0$	$q_1$	$q_0$
$q_1$	$q_2$	$q_0$
$q_2$	$q_2$	$q_2$

$\Sigma 0 \quad \Sigma 1$   
 $00 \quad 01$   
 $000 \quad 001$

1010.

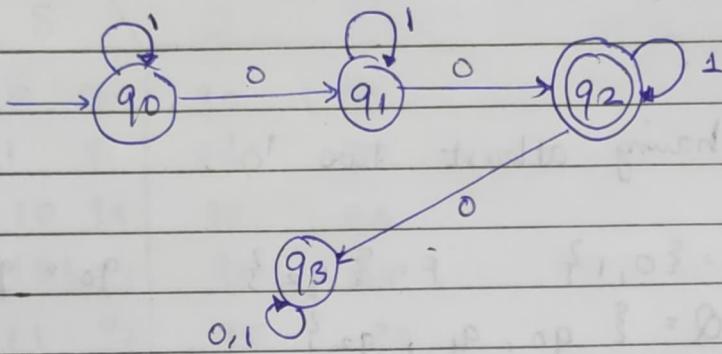


c) Exactly two '0'.

$$\Sigma = \{0, 1\} \quad F = \{q_2\} \quad q_0 = q_0$$

$$Q = \{q_0, q_1, q_2, q_3\}$$

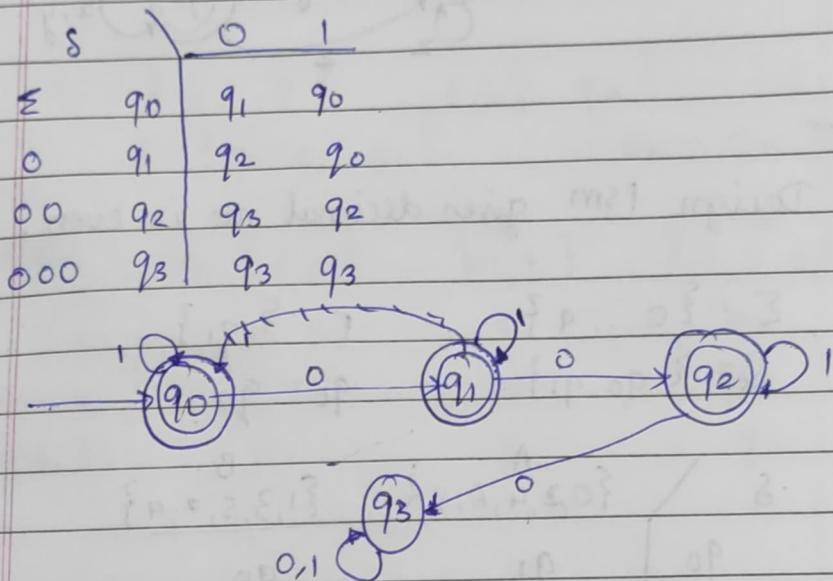
S	0	1
$\Sigma$	$q_0$	$q_0$
0	$q_1$	$q_2$
00	$q_2$	$q_3$
Dead.	000	$q_3$
	$q_3$	$q_3$



d) Almost two '0'.

$$\Sigma = \{0, 1\} \quad F = \{q_0, q_1\} \quad q_0 = q_f$$

$$Q = \{q_0, q_1, q_2, q_3\}$$

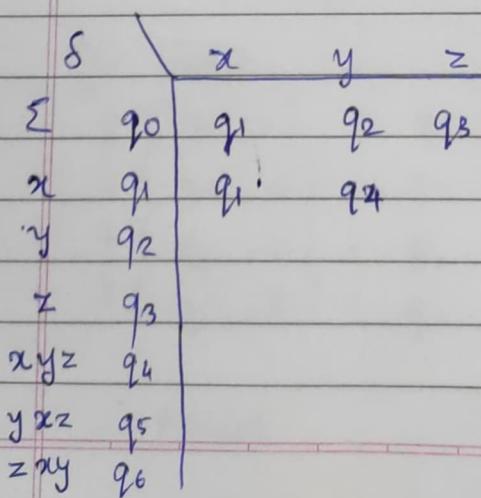


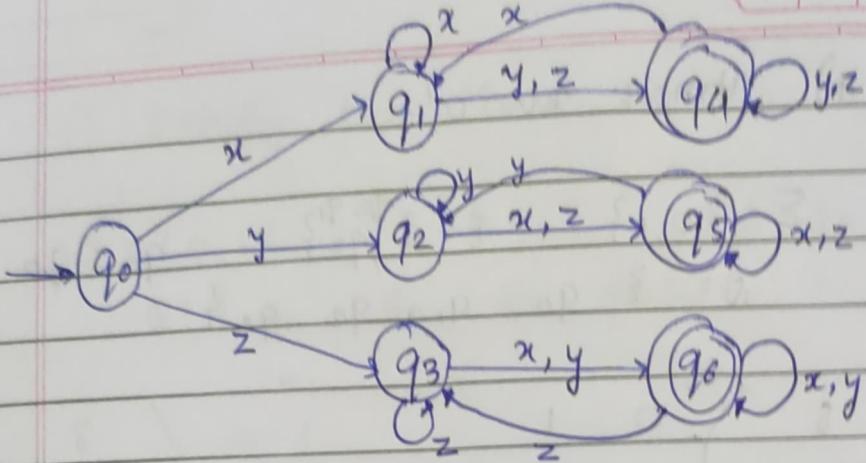
\*) Design FSM to accept strings beginning & ending with diff symbols.

$$\Sigma = \{x, y, z\} \quad F = \{q_4, q_5, q_6\}$$

$$q_0 = q_f$$

$$Q = \{q_0, q_1, q_2, q_3, q_4, q_5, q_6\}$$





22/07

\* Design FSM given decimal no is even.

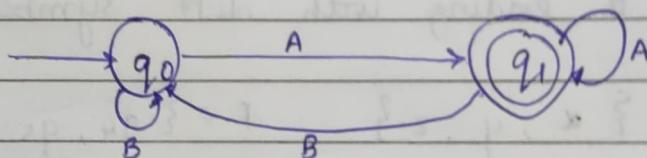
$$\Sigma = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$$

$$F = \{q_1\}$$

$$Q = \{q_0, q_1\}$$

$$q_0 = q_0$$

$s$	$\{0, 2, 4, 6, 8\}$	$\{1, 3, 5, 7, 9\}$
$q_0$	$q_1$	$q_0$
$q_1$	$q_1$	$q_0$
$q_0$		



Ex:  
13456

$$\delta(q_0, 1) = q_0$$

$$\delta(q_0, 3) = q_0$$

$$\delta(q_0, 4) = q_1$$

$$\delta(q_1, 5) = q_0$$

$$\delta(q_0, 6) = q_1$$

$$\therefore q_1 \in F$$

∴ Accept.

\* Design FSM to check whether decimal no. is divisible by 3.

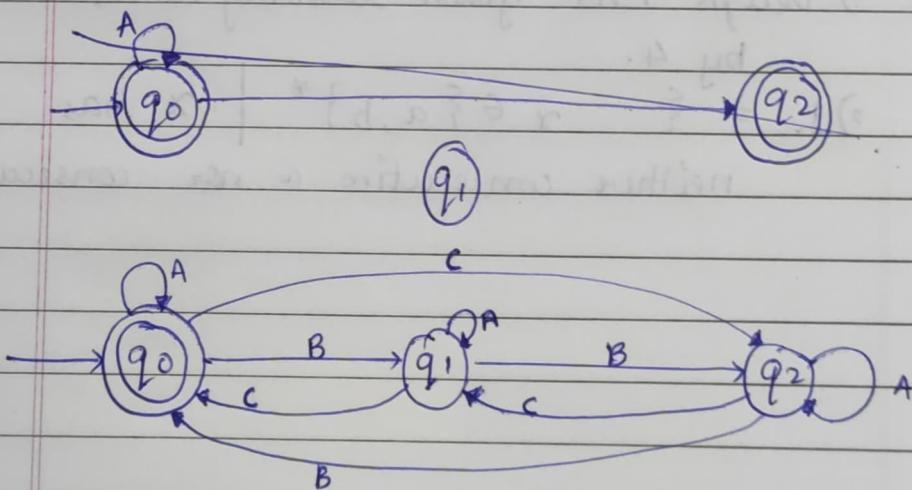
NOTE:

$$\text{num} \% n = \text{Remainder } \{ 0, \dots, n-1 \}$$

$$\Sigma = \{ 0, \dots, 9 \} \quad F = \{ q_0 \}$$

$$Q = \{ q_0, q_1, q_2 \} \quad q_0 = q_0$$

$\Sigma$	$\{ 0, 3, 6, 9 \}$	$\{ 4, 7 \}$	$\{ 2, 5, 8 \}$
Rem=0	$q_0$	$q_1$	$q_2$
Rem=1	$q_1$	$q_2$	$q_0$
Rem=2	$q_2$	$q_0$	$q_1$



Eg. 1002

$$s(q_0, 1) = q_1$$

$$s(q_1, 0) = q_1$$

$$s(q_1, 0) = q_1$$

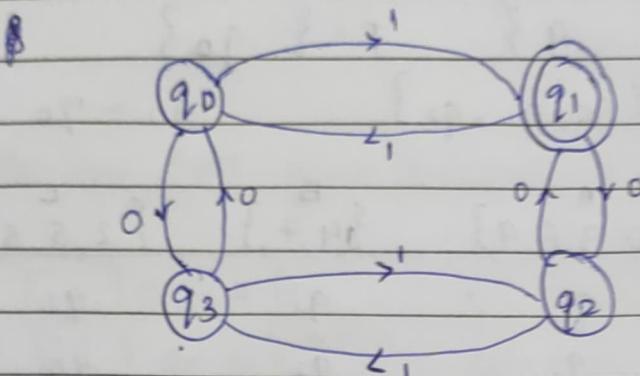
$$s(q_1, 2) = q_0$$

∴ Accept.

\* Design FSM for binary string having even no. of '0' & odd no. of '1'.

$$\Sigma = \{0, 1\} \quad Q = \{q_0, q_1, q_2, q_3\}$$

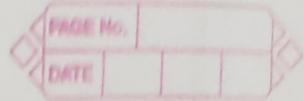
$$F = \{q_0, q_3\}$$



Hw 1) Design FSM given ternary no. is divisible by 4.

2)  $L = \{ x \in \{a,b\}^* \mid x \text{ has neither consecutive } a \text{ nor consecutive } b \}$

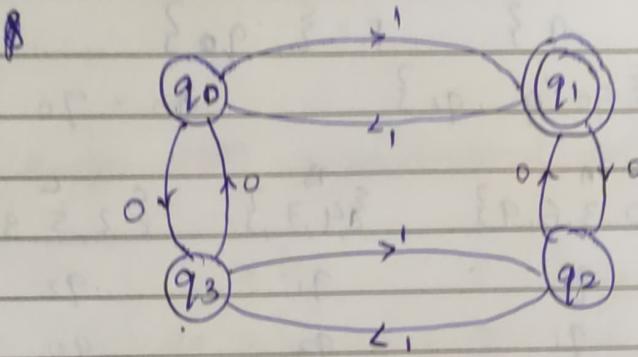
113 11



Q) Design FSM for binary string having even no. of '0' & odd no. of '1'.

$$\Sigma = \{0, 1\} \quad Q = \{q_0, q_1, q_2, q_3\}$$

$$F = \{q_0\}$$



HW 1) Design FSM given ternary no. is divisible by 4.

2) L = { $x \in \{a, b\}^*$  | x has neither consecutive a nor consecutive b.}

\* Divisibility by 4 for decimal no.

$$\Rightarrow \Sigma = \{0, \dots, 9\} \quad q_0 = q_0 \quad Q = \{q_0, q_1, q_2, q_3\}$$

$$F = \{q_0\}$$

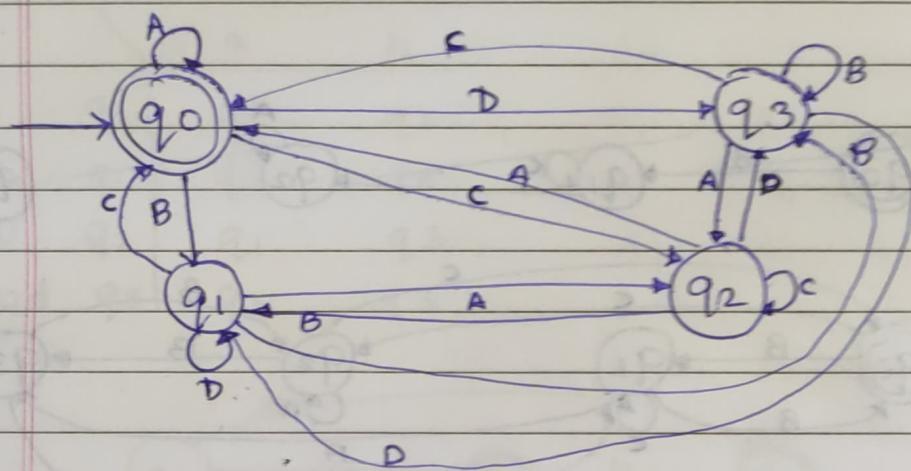
Logic :  $q_0$  = Remainder 0

$q_1$  = Remainder 1

$q_2$  = Remainder 2

$q_3$  = Remainder 3.

	A	B	C	D
0	{ 4, 8, 0 }	{ 1, 5, 9 }	{ 2, 6 }	{ 3, 7 }
1	q <sub>1</sub>	q <sub>2</sub>	q <sub>3</sub>	q <sub>1</sub>
2	q <sub>2</sub>	q <sub>0</sub>	q <sub>3</sub>	q <sub>2</sub>
3	q <sub>3</sub>	q <sub>2</sub>	q <sub>3</sub>	q <sub>0</sub>



Eq. 1024

$$S(q_0, 1) = q_1$$

$$S(q_1, 0) = q_2$$

$$S(q_2, 2) = q_2$$

$$S(q_2, 4) = q_0$$

$\therefore q_0 \in \text{Final state} \quad \therefore \text{Accept.}$

\*) Ternary divisibility by 4.

$$\Sigma = \{ 0, 1, 2 \} \quad q_0 = q_0 \quad Q = \{ q_0, q_1, q_2, q_3 \}$$

$$F = q_0$$

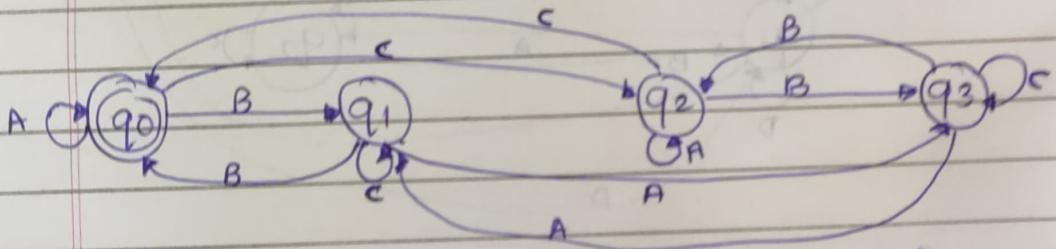
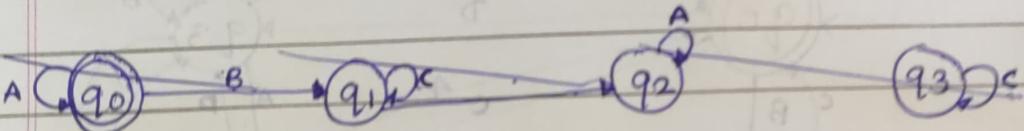
Logic:  $q_0 = \text{Remainder } 0$

$q_1 = \text{Remainder } 1$

$q_2 = \text{" } 2$

$q_3 = \text{" } 3$

	A	B	C
0	$\{ (3R+0) \% 4 \}$	$\{ (3R+1) \% 4 \}$	$\{ (3R+2) \% 4 \}$
1	$q_0$	$q^0$	$q_1$
2	$q_1$	$q_3$	$q_0$
3	$q_2$	$q_2$	$q_3$
4	$q_3$	$q_1$	$q_2$



Eg. ~~002010~~  $(10202)_3 \Rightarrow (101)_{10}$

$$s(q_0, 1) = q_1$$

$$s(q_1, 0) = q_3$$

$$s(q_3, 2) = q_3$$

$$s(q_3, 0) = q_1$$

$$s(q_1, 2) = q_1$$

∴ Reject.

Eg.  $(11121)_3 \Rightarrow (124)_{10}$

$$s(q_0, 1) = q_1$$

$$s(q_1, 1) = q_0$$

$$s(q_0, 1) = q_1$$

$$s(q_1, 2) = q_1$$

$$s(q_1, 1) = q_0$$

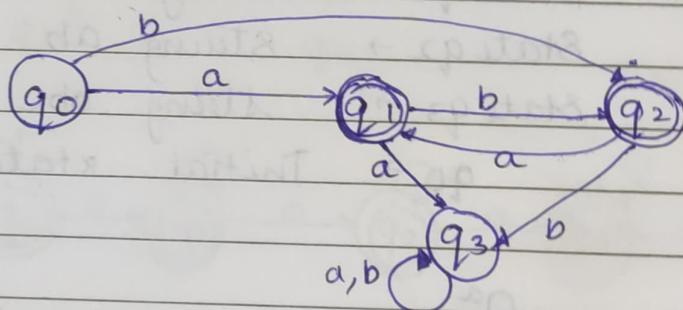
∴ Accept.

\*  $L = \{x \in \{a, b\}^* \mid x \text{ has neither consecutive } a \text{ nor } b.\}$

$$\Rightarrow \Sigma = \{a, b\} \quad Q = \{q_0, q_1, q_2, q_3\}$$

$$q_0 = q_0 \quad F = \{q_1, q_2\}$$

$\Sigma$	a	b
$q_0$	$q_1$	$q_2$
a	$q_1$	$q_2$
b	$q_2$	$q_1$
Dead	$q_3$	$q_3$



Eg.

abab

$$s(q_0, a) = q_1$$

$$s(q_1, b) = q_2$$

$$s(q_2, a) = q_1$$

$$s(q_1, b) = q_2$$

$$q_2 \in F$$

∴ Accept.

abbaa

$$s(q_0, a) = q_1$$

$$s(q_1, b) = q_2$$

$$s(q_2, b) = q_3$$

$$s(q_3, a) = q_3$$

$$s(q_3, a) = q_3$$

∴ Reject

1\*)  $L = \{ x \in \{a,b,c\}^* \mid 'abc' \text{ is a substring} \}$

$$\Rightarrow \Sigma = \{a, b, c\} \quad q_0 = q_0 \quad F = \{q_3\}$$

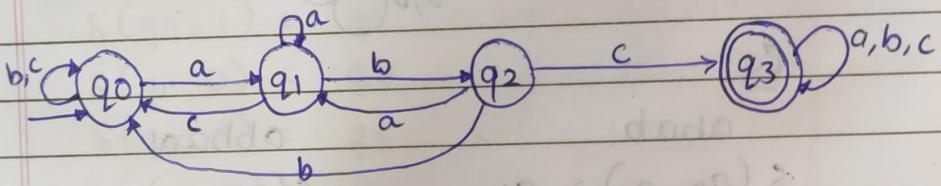
$$Q = \{q_0, q_1, q_2, q_3\}$$

	a	b	c
$\Sigma$	$q_0$	$q_1$	$q_0$
a	$q_1$	$q_1$	$q_0$
ab	$q_2$	$q_1$	$q_3$
abc	$q_3$	$q_3$	$q_3$

$aa \ ab \ ad$   
 $aba \ abb \ abc$

Logic:

- State  $q_1 \rightarrow$  String a
- State  $q_2 \rightarrow$  String ab
- State  $q_3 \rightarrow$  String abc (Final)
- $q_0 \rightarrow$  Initial state.



e.g.  
aabca

$$\begin{aligned}
 s(q_0, a) &= q_1 \\
 s(q_1, a) &= q_1 \\
 s(q_1, b) &= q_2 \\
 s(q_2, c) &= q_3 \\
 s(q_3, a) &= q_3
 \end{aligned}$$

$\therefore q_3 \in F$

$\therefore$  Accept.

e.g.  
aaba

$$\begin{aligned}
 s(q_0, a) &= q_1 \\
 s(q_1, a) &= q_1 \\
 s(q_1, b) &= q_2 \\
 s(q_2, a) &= q_1
 \end{aligned}$$

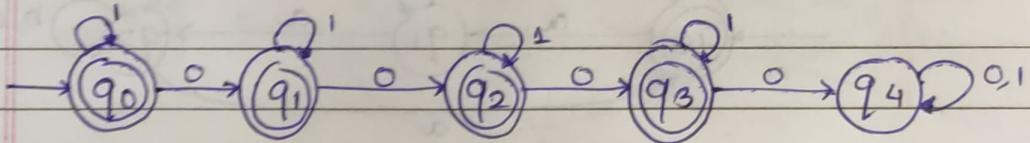
$\therefore q_2 \notin F$

$\therefore$  Reject.

2\*)  $L = \{ x \in \{0,1\}^* \mid x \text{ does not contain more than } 3 '0' \}$

$$\Rightarrow \Sigma = \{0,1\} \quad q_0 = q_0 \\ Q = \{q_0, q_1, q_2, q_3, q_4\} \\ F = \{q_0, q_1, q_2, q_3\}$$

$\Sigma$	0	1
$q_0$	$q_1$	$q_0$
$q_1$	$q_2$	$q_1$
$q_2$	$q_3$	$q_2$
$q_3$	$q_4$	$q_3$
Dead	$q_4$	$q_4$



Eg.  
100

$$\begin{aligned}\delta(q_0, 1) &= q_0 \\ \delta(q_0, 0) &= q_1 \\ \delta(q_1, 0) &= q_2\end{aligned}$$

$\therefore q_2 \in F$   
∴ Accept

Eg.  
00001

$$\begin{aligned}\delta(q_0, 0) &= q_1 \\ \delta(q_1, 0) &= q_2 \\ \delta(q_2, 0) &= q_3 \\ \delta(q_3, 0) &= q_4 \\ \delta(q_4, 1) &= q_4\end{aligned}$$

$\therefore q_4 \notin F$

∴ Reject

3x)  $L = \{ x \in \{a, b, c\}^* \mid |x|_a \text{ is divisible by } 3 \}$

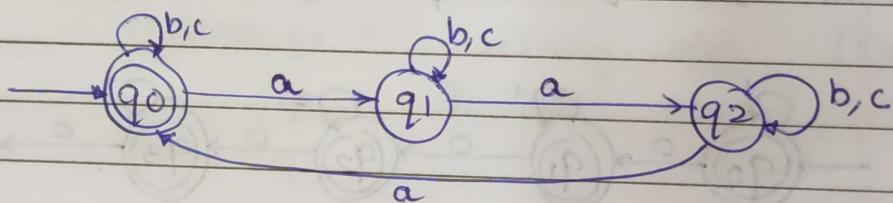
$$\Rightarrow \Sigma = \{a, b, c\} \quad q_0 = q_0$$

$$Q = \{q_0, q_1, q_2\}$$

$$F = \{q_0\}$$

	a	b	c
q_0	q_1	q_0	q_0
a	q_1	q_2	q_1
aa	q_2	q_0	q_2

Logic: No. of a's should be 3, 6, 9, etc.



Eg.

aaba

$$s(q_0, a) = q_1$$

$$s(q_1, a) = q_2$$

$$s(q_2, b) = q_2$$

$$s(q_2, a) = q_0$$

$\therefore q_0 \in F$

$\therefore$  Accept.

aab~~a~~aa

$$s(q_0, a) = q_1$$

$$s(q_1, a) = q_2$$

$$s(q_2, b) = q_2$$

$$s(q_2, a) = q_0$$

$$s(q_0, a) = q_1$$

$\therefore q_1 \notin F$

$\therefore$  Reject.

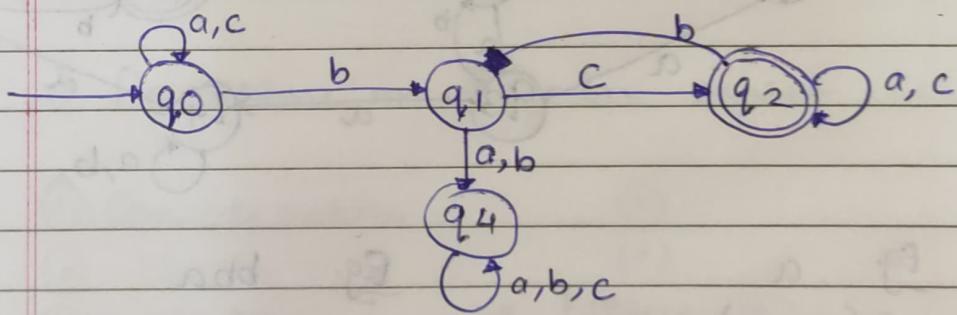
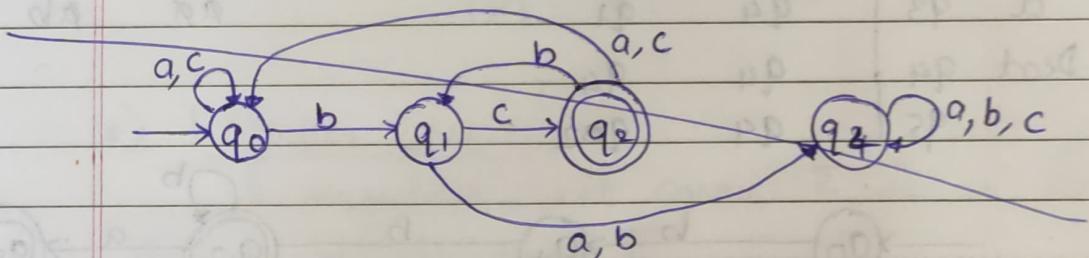
4\*)  $L = \{ x \in \{a, b, c\}^* \mid \text{where every 'b' in } x \text{ is immediately followed by 'c'} \}$

$$\Rightarrow \Sigma = \{a, b, c\} \quad q_0 = q_0$$

$$Q = \{q_0, q_1, q_2, q_4\}$$

$$F = \{q_2\}$$

	a	b	c
q_0	q_0	q_1	q_0
b	q_1	q_4	q_4
bc	q_2	q_2	q_2
Dead	q_4	q_4	q_4



Eg: bcba

$$s(q_0, b) = q_1$$

$$s(q_1, c) = q_2$$

$$s(q_2, b) = q_1$$

$$s(q_1, c) = q_2$$

$$s(q_2, a) = q_2$$

∴ Accept.

Eg: bcba

$$s(q_0, b) = q_1$$

$$s(q_1, c) = q_2$$

$$s(q_2, b) = q_1$$

$$s(q_1, a) = q_4$$

$$q_4 \notin F$$

∴ Reject.

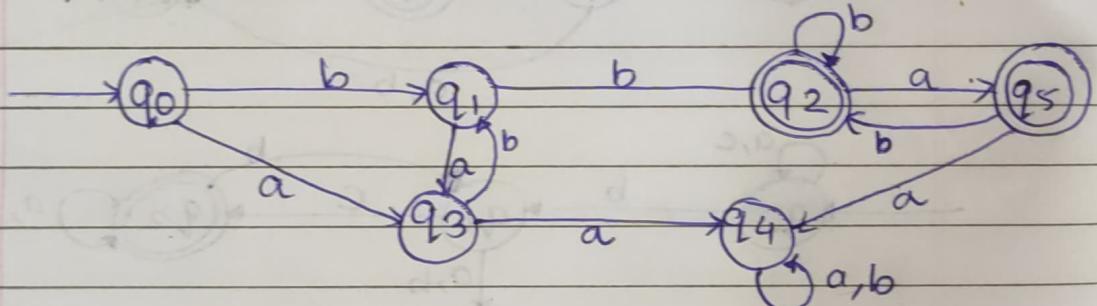
5\*)  $L = \{ x \in \{a, b\}^* \mid x \text{ contains atleast two consecutive 'b' and No two consecutive 'a'. } \}$

$$\Rightarrow \Sigma = \{a, b\} \quad q_0 = q_0$$

$$F = \{q_2, q_5\}$$

$$Q = \{q_0, q_1, q_2, q_3, q_4, q_5\}$$

	a	b	
$q_0$	$q_3$	$q_1$	
$b$	$q_1$	$q_0, q_3$	$ba$
$bb$	$q_2$	$q_5$	$bba$
$a$	$q_3$	$q_4$	$aa$
Dead	$q_4$	$q_4$	$ab$
	$q_5$	$q_4, q_2$	



Eg. a

$$\delta(q_0, a) = q_3$$

$$\therefore q_3 \notin F$$

∴ Reject.

Eg. bba

$$\delta(q_0, b) = q_1$$

$$\delta(q_1, b) = q_2$$

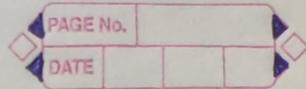
$$\delta(q_2, a) = q_5$$

$$\therefore q_5 \in F$$

∴ Accept.

28/07

## MOD. 2 :



### # Regular Expressions :-

#### \* Regular Sets & Regular Expressions :-

Let  $\Sigma$  be a finite set of symbols called as alphabets.

• A word  $x$  over  $\Sigma$  is any finite sequence of letters from  $\Sigma$ , length of the word is no. of alphabets within the word indicated as  $|x|$ .

Ex For  $\Sigma = \{0, 1\}$ , 010 is a word  
 $|x| = 3$ .

#### \* Regular set :-

A regular set over  $\Sigma$  is a finite set of words over  $\Sigma$ .

#### \* Operations on Regular express Sets .

① Concatenation

(.)

② Union

(+)

③ Closure

→ Kleene (\*)

→ Positive (+)

#### [1] Concatenation :

$$L_1 = \{010, 000\}$$

$$L_2 = \{00, 10\}$$

$$L_1 \cdot L_2 = \{01000, 00000, 01010, 00010\}$$

$$L_2 \cdot L_1 = \{ 00010, 00000, 10010, 10000 \}$$

$L_1 \cdot L_2 \neq L_2 \cdot L_1$  all the time.

### 2] Union:

$$L_1 + L_2 = L_2 + L_1 \text{ always}$$

### 3] Closure :

#### ① Kleene closure

$A^* = \{ \text{set of all possible combinations including } \epsilon [\text{null}] \}$

#### ② Positive closure:

$A^+ = \{ \text{excludes null} \in \}$

## \* REGULAR EXPRESSION :

① Design RE for all strings of binary symbols.

$$\rightarrow (0+1)^*$$

② Design RE for binary strings with atleast two consecutive '0'.

$$\rightarrow (0+1)^* \ 00 \ (0+1)^*$$

③ Design RE for binary strings with exactly two consecutive '0'.

$1^* \text{ } 00 \text{ } 1^*$

④ End with '00'.

→  $(0+1)^* \text{ } 00$

⑤ strings ending with '011'

→  $(0+1)^* \text{ } 011$

⑥ Not having 2 consecutive '0' and beginning with '1'.

→  ~~$1(0+1)^* 0 (0+1)^*$~~   $(10+1)^*$

⑦  $\Sigma = \{0, 1, 2\}$ , Design RE for strings having any no. of '0' followed by any no. of '1', followed by any no. '2'.

→  $0^* \cdot 1^* \cdot 2^*$

⑧ same↑, where atleast one occurrence is imp.

$0^+ 1^+ 2^+$

⑨ strings containing exactly two 0.

$$\Sigma = \{0, 1\}$$

→  ~~$1^* (01)^* (01)^*$~~

$1^* \text{ } 0 \text{ } 1^* \text{ } 0 \text{ } 1^*$

(10) Strings containing atleast 2 '0'.

$$\rightarrow (0+1)^* \cdot 0 \cdot (0+1)^* \cdot 0 \cdot (0+1)^*$$

HW

1) string begin or end with '00' or '11'.

→ 2) string begin and end with '00' or '11'.

3) string not ending with '01'.

4) strings having every 0 immediately followed by '11'.

\* String beginning or end with '00' or '11'.

$$\rightarrow (00+11) \cdot (00+11)$$

$$(00+11)^+ (0+1)^* (00+11)^+ \times$$

$$(00+11)(0+1)^* + \cancel{(00+11)} (0+1)^* \times$$

\* String not ending with '01'.

$$\rightarrow (0+1)^* \cdot (10+00+11)^{*+}$$

\* Having 0 immediately foll. by '11'.

$$\cancel{1^* \cdot (011) 1^*} \quad \cancel{+}$$

$$(1 + 011)^*$$

1) Start or end with '00' or '11'.

$$\rightarrow (00+11)(0+1)^* + (0+1)^*(00+11)$$

2) String not ending with '01'.

$$\rightarrow (0+1)^* \cdot (10 + 00 + 11) + 01 + 1$$

~~02/08~~

1) Strings of even length.

$$\rightarrow (11 + 00 + 10 + 01)^*$$

$$((0+1)^2)^* \text{ OR}$$

2) Strings of length multiple of 3.

$$\rightarrow ((0+1)^3)^*$$

3) Strings beginning & ending with same symbol.

$$\rightarrow \_ \cdot 0 \cdot (0+1)^* 0 + 1 \cdot (0+1)^* 1 \cdot 1$$

$$0 \cdot (0+1)^* 0 + 1 \cdot (0+1)^* 1 + 0 + 1$$

4) Strings having 0 placed at 3<sup>rd</sup> place from R.H.S.

$$\rightarrow (0+1)^* \cdot 0 \cdot (0+1)^2$$

3) Strings having almost '0'.

$$\rightarrow ((00)^*)^* + 1^* (1+0) (1+0)^*$$

$$(0+00) + (1)^* \times$$

$$1+1^* (0+\epsilon) 1^* (0+\epsilon) 1^*$$

HW 0) Strings containing both '11' and '010'  
as substrings.

- 2) Even no. of 0s are foll by odd no. of 1s
- 3) Not having consecutive 0s.

$$*(1+0)^*$$

for staircase diagram

$$*(\epsilon(1+0))$$

$$1^* (1+0)^* 1 + 0^* (1+0) + 0$$

$$1^* 0 + 1^* (1+0) 1 + 0^* (1+0) 0$$

$$*(1+0) \cdot 0 + * (1+0)$$

① Strings having both '11' & '010' as substrings.



$(0+1)^* 11 (0+1)^* 010 (0+1)^* + ( )^* 010 ( )^* 11 ( )^*$

③  $(1 + 01)^* (0 + \epsilon)$

## FA with output

- ① Moore machine
- ② Mealy machine
- \* Find 1's compliment of a Binary string with moore machine.

$$\Sigma = \{0, 1\}$$

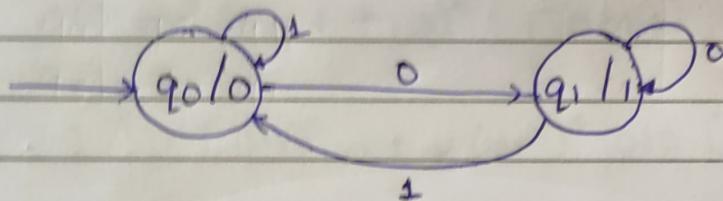
$$\Delta = \{0, 1\}$$

$$Q = \{q_0, q_1\}$$

$$q_0 = q_0$$

$\delta$	0	1
$q_0$	$q_1$	$q_0$
$q_1$	$q_1$	$q_0$

$\lambda$	$\Delta$
$q_0$	0
$q_1$	1



Eg. 1000

$$\delta(q_0, 1) = q_0$$

$$\delta(q_0, 0) = q_1$$

$$\delta(q_1, 0) = q_1$$

$$\delta(q_1, 1) = q_0$$

$$\lambda(q_0) = 0$$

$$\lambda(q_1) = 1$$

$$\lambda(q_1) = 1$$

$$\lambda(q_0) = 1$$

$$\therefore \text{Ans} = 0111$$

$\Delta$  - det delta

$\lambda$  - lambda

$s$  - dell

PAGE No.

DATE

\* Design Moore machine to convert every occurrence of '100' by '101'.

$$\Rightarrow \Sigma = \{0, 1\}$$

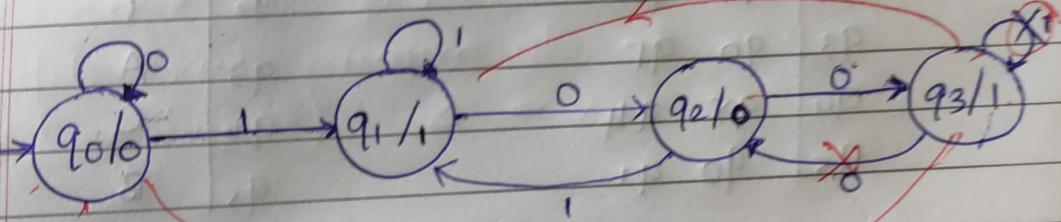
$$\Delta = \{q_0, q_1, q_2, q_3\}$$

$$\Delta = \{0, 1\}$$

$$q_0 \sim q_0$$

		0	1
		q <sub>0</sub>	q <sub>0</sub> q <sub>1</sub>
		q <sub>1</sub>	q <sub>2</sub> q <sub>1</sub>
0	q <sub>2</sub>	q <sub>3</sub>	q <sub>1</sub>
1	q <sub>3</sub>	q <sub>0</sub>	q <sub>0</sub> q <sub>1</sub>

		A
		q <sub>0</sub>
		q <sub>1</sub>
		q <sub>2</sub>
		q <sub>3</sub>
0		0
1		1
0		0
1		1



Eg. 1100

$s( q_1 q_1 q_2 q_3 )$

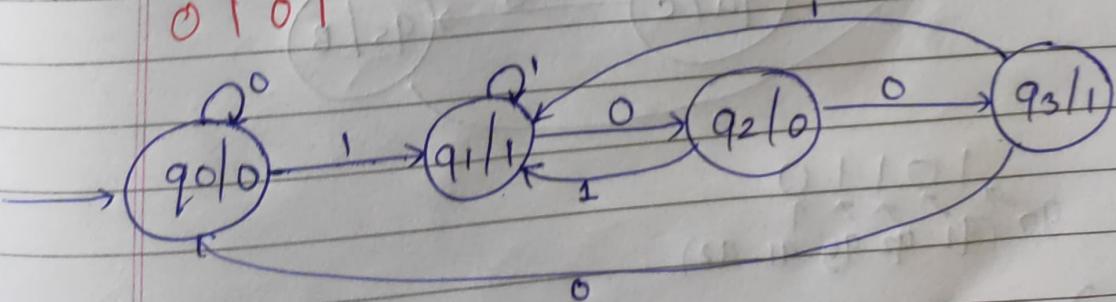
$\lambda( 1 1 0 1 )$

100100

1000000

1010000

0101



04/08/22

PAGE NO. \_\_\_\_\_  
DATE \_\_\_\_\_

\* Design Moore machine such that if it ends with '101' o/p A, if it ends with '110' o/p B, otherwise o/p C.

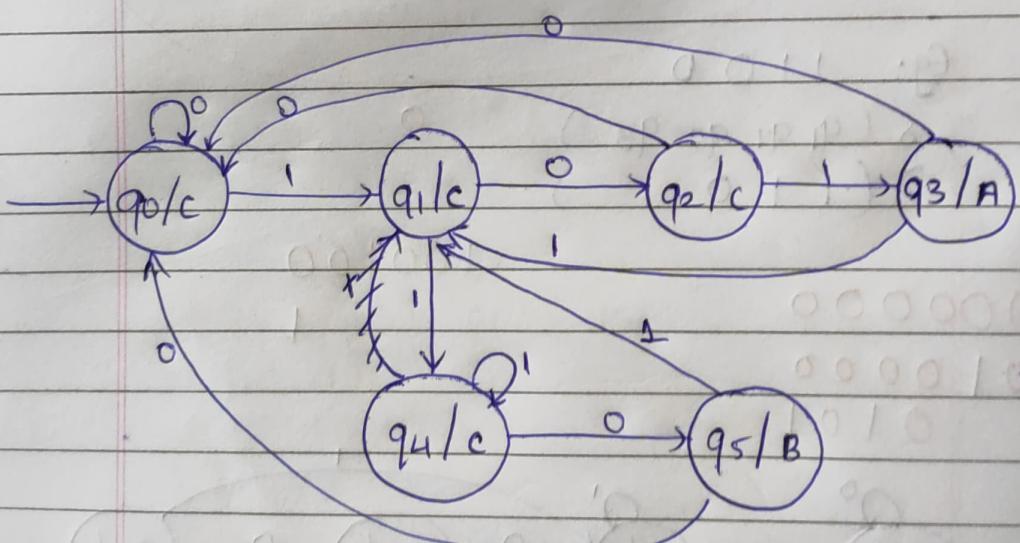
$$\rightarrow \Sigma = \{0, 1\} \quad D = \{A, B, C\}$$

$$Q = \{q_0, q_1, q_2, q_3, q_4, q_5\}$$

$$q_0 = q_0$$

$s$	0	1
$q_0$	$q_0$	$q_1$
$q_1$	$q_2$	$q_4$
$q_2$	$q_0$	$q_3$
$q_3$	$q_0$	$q_1$
$q_4$	$q_5$	$q_4$
$q_5$	$q_0$	$q_1$

$d$	A	B	C
$q_0$			C
$q_1$			C
$q_2$			C
$q_3$	A		
$q_4$		C	
$q_5$	B		



10110  
 $q_0 (q_1 q_2 q_3 q_1 q_2)$

CC ACC

11.

04/08/22

PAGE NO.

DATE

\* Design Moore machine such that if it ends with '101' o/p A, if it ends with '110' o/p B, otherwise o/p C.

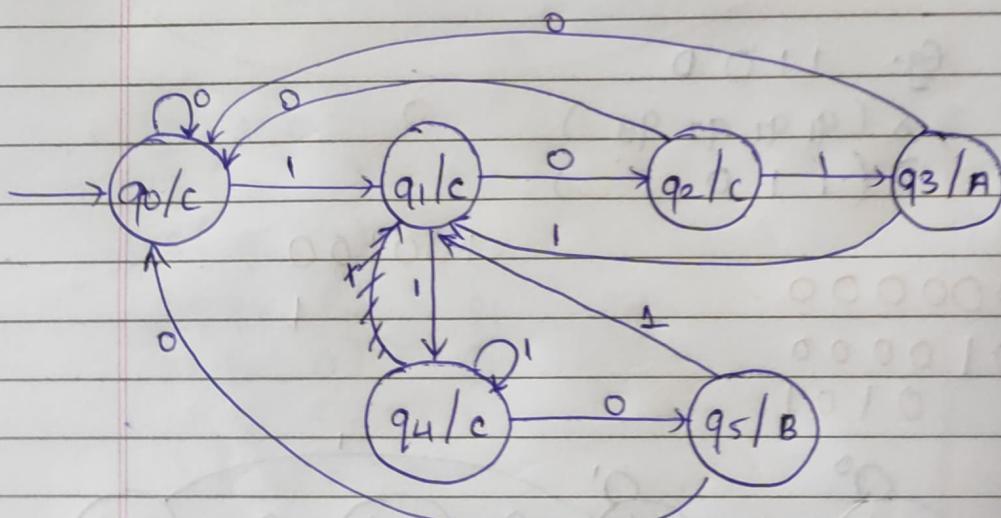
$$\rightarrow \Sigma = \{0, 1\} \quad D = \{A, B\}, C$$

$$Q = \{q_0, q_1, q_2, q_3, q_4, q_5\}$$

$$q_0 = q_0$$

S	0	1
$q_0$	$q_0$ $q_1$	
$q_1$	$q_2$ $q_4$	
$q_2$	$q_0$ $q_3$	
$q_3$	$q_0$ $q_1$	
$q_4$	$q_5$ $q_4$	
$q_5$	$q_0$ $q_1$	

X	A
$q_0$	C
$q_1$	C
$q_2$	C
$q_3$	A
$q_4$	C
$q_5$	B



10110  
q0 (q1 q2 q3 q1 q2)

cc ACC

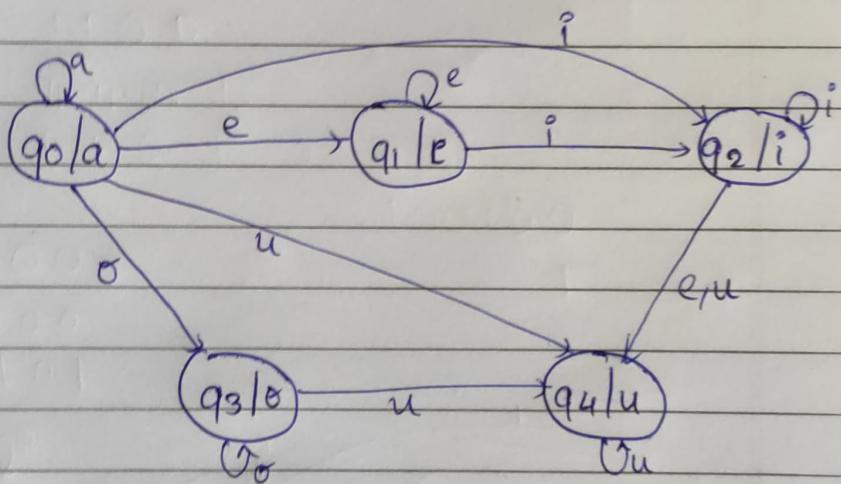
\* Design MM that decodes a seq. of vowels & give us an opz same seq except when 'i' is foll by 'e'; 'e' changes to 'u'.

$$\rightarrow \Sigma = \{a, e, i, o, u\} : \Delta = \{a, e, i, o, u\}$$

$$Q = \{q_0, q_1, q_2, q_3, q_4\}$$

$$q_0 = q_0$$

	a	e	i	o	u		$\Delta$
$q_0$	$q_0$	$q_1$	$q_2$	$q_3$	$q_4$	$q_0$	a
$q_1$	$q_0$	$q_1$	$q_2$	$q_3$	$q_4$	$q_1$	e
$q_2$	$q_0$	$q_4$	$q_2$	$q_3$	$q_4$	$q_2$	i
$q_3$						$q_3$	o
$q_4$						$q_4$	u



## \* Define Moore Machine :

Formally, a Moore machine is defined as a 6-tuples collection. Tuples are.  
 $(Q, \Sigma, q_0, S, \Delta, \lambda)$

where

$Q$  = Set of

$\Sigma$  =

$q_0$  = Initial state

$S$  =

$\Delta$  = Finite set of o/p symbols.

$\lambda$  = Fo o/p mapping func<sup>n</sup> defined as  
 $Q \rightarrow \Delta$  ( $Q$  giving delta.)

\* Define Moore Machine:

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$\Delta$  = Finite set of o/p symbols.

$\lambda$  = Fo o/p mapping func<sup>n</sup> defined as  
 $Q \rightarrow \Delta$  ( $Q$  giving delta)

~~OS/OB~~

\*)

→

\* Design a Mealy Machine to find 1's complement of binary string.

(\*) Mealy can be smaller/ simpler than  
Moore machine.

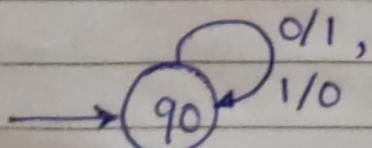
$$\Rightarrow \Sigma = \{0, 1\}$$

$$\Delta = \{0, 1\}$$

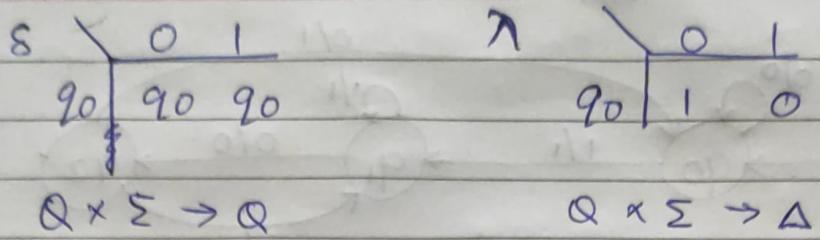
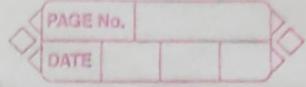
$$Q = \{q_0\}$$

$$q_0 = q_0$$

8



Mealy  $\rightarrow$  Output is associated with transition  
 $\rightarrow \lambda$  is a 2B func<sup>n</sup>.



Eg: 0001

$$s(0\ 0\ 0\ 1)$$

$$(q_0\ q_0\ q_0\ q_0) q_0$$

$$\lambda(q_0\ q_0\ q_0\ q_0)$$

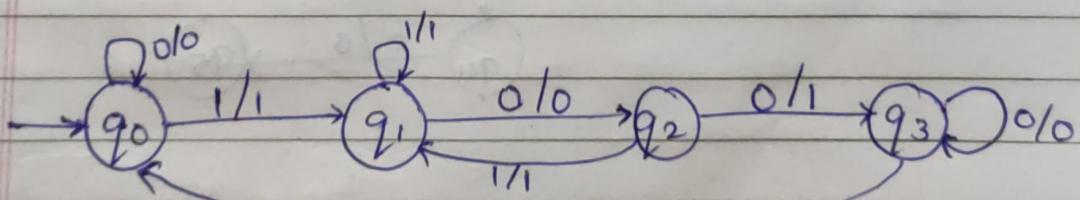
1 1 1 0

- \*) Design Mealy machine to change every '100' to '101'.

$$\rightarrow \Sigma = \{0, 1\} \quad \Delta = \{0, 1\}$$

$$Q = \{q_0, q_1, q_2, q_3\}$$

$$q_0 = q_0$$

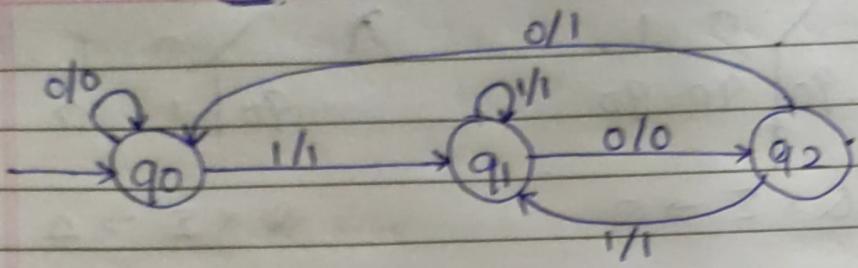


S	0	1
q <sub>0</sub>	q <sub>0</sub>	q <sub>1</sub>
q <sub>1</sub>	q <sub>2</sub>	q <sub>1</sub>
q <sub>2</sub>	q <sub>3</sub>	q <sub>1</sub>
q <sub>3</sub>	q <sub>3</sub>	q <sub>1</sub>

 $\xrightarrow{\lambda}$ 

q <sub>0</sub>	0	1
q <sub>1</sub>	q <sub>0</sub>	q <sub>1</sub>
q <sub>2</sub>	q <sub>1</sub>	q <sub>1</sub>
q <sub>3</sub>	q <sub>3</sub>	q <sub>1</sub>

OR:

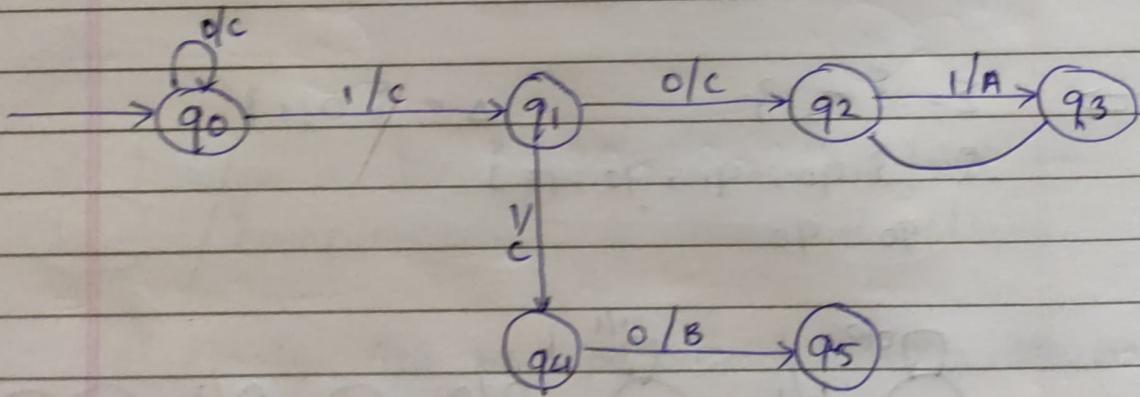


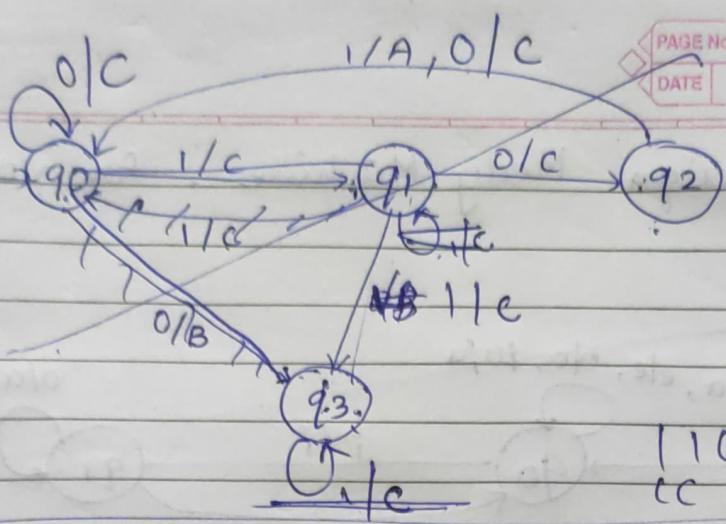
Reduced version.

- Design Mealy machine, if ends with '101',  
o/p A, ends with '110', o/p B,  
else o/p C.

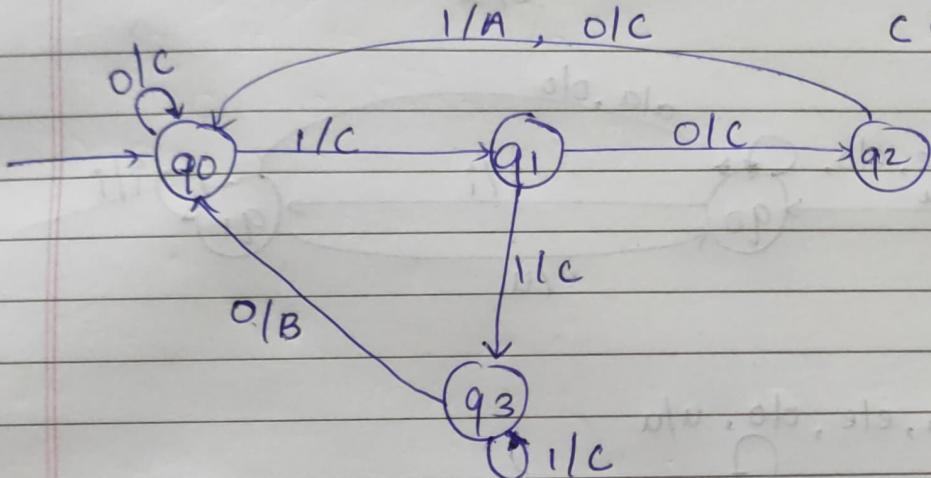
$$\Rightarrow \Sigma = \{0, 1\} \quad D = \{A, B, C\}$$

$$Q = \{q_0, q_1, q_2\}$$

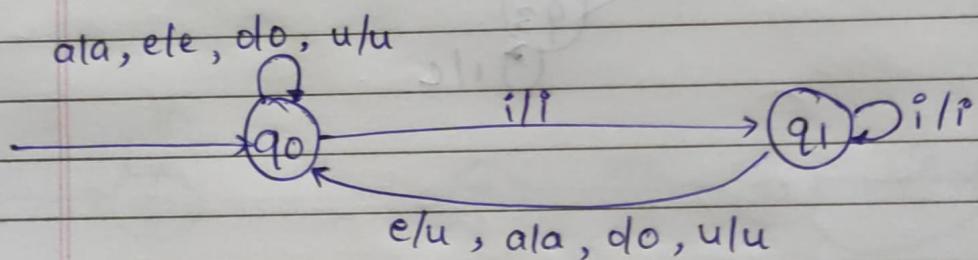
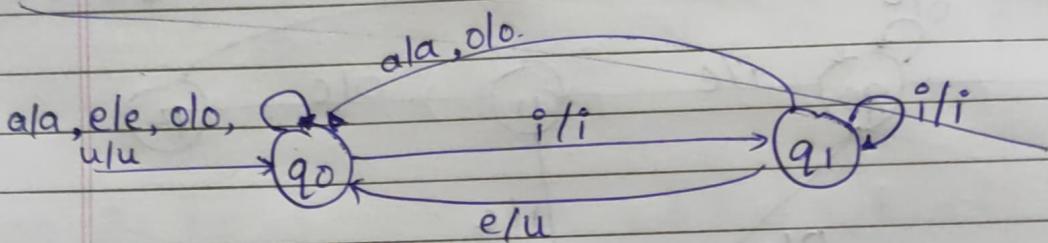
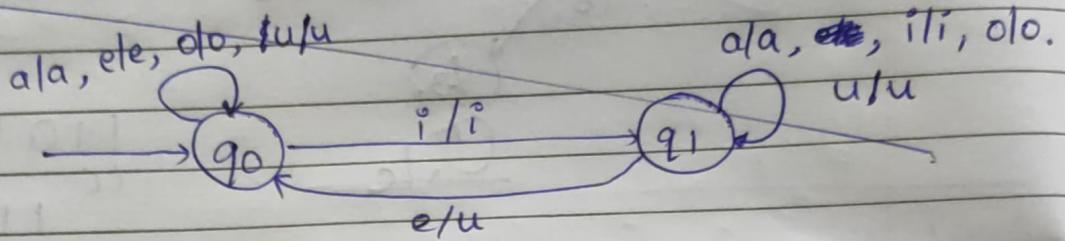


101  
CB=10

110101  
1101  
CC C AX



\* Design Mealy Machine, for vowels.



# Mathematically, a Mealy machine is defined as a combination of 6 tuples,  $(Q, \Sigma, q_0, S, \Delta, \lambda)$

where,

$$Q =$$

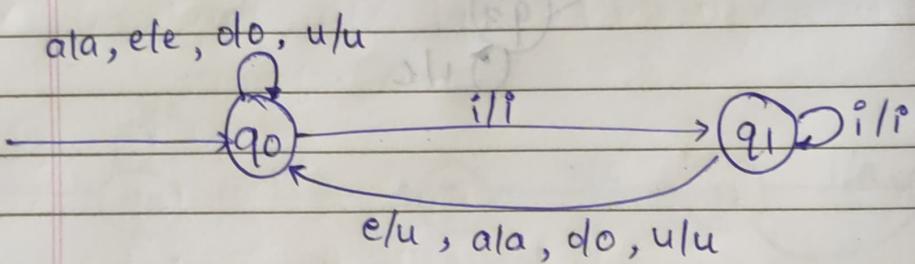
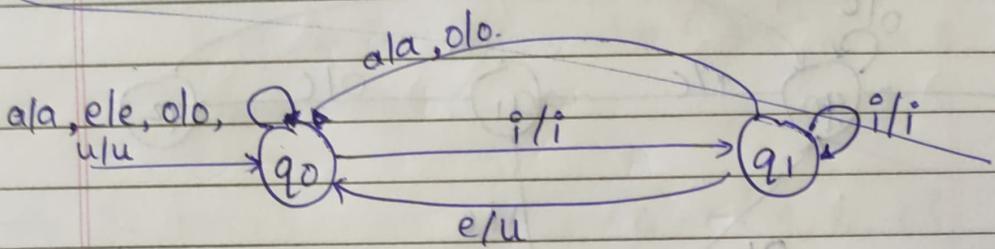
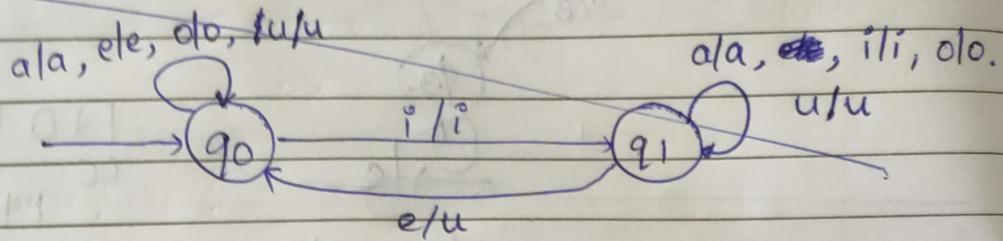
$$\Sigma =$$

$$S =$$

$\Delta$  = Finite set of O/P signals.

$\lambda$  = O/p mapping func defined as  $(Q \times \Sigma \rightarrow \Delta)$ .

\* Design Mealy Machine , for vowels.



# Mathematically, a Mealy machine is defined as a combination of 6 tuples,

$$(Q, \Sigma, q_0, S, \Delta, \lambda)$$

where,

$$Q =$$

$$\Sigma =$$

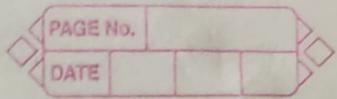
$$S =$$

$\Delta$  = Finite set of O/p signals.

$\lambda$  = O/p mapping func defined as

$$(Q \times \Sigma \rightarrow \Delta).$$

10/08/22



## CONTEXT FREE GRAMMAR (CFG)

- Grammars ( $G_1$ ) in AT is defined as a four-tuple collection

$$G = \{ S, V, P, T \} \text{ where,}$$

$S$  = start symbol that belongs to  $V$ .

$V$  = Finite set of non-terminals.

$P$  = Set of rules called as production Rules.

$T$  = Finite set of terminals.

- Design CFG for  $L = \{ w \in L \mid w \text{ begins with 'a'} \}$

$$\Rightarrow T = \{ a, b \}$$

$\Rightarrow$  The set of Production rules for achieving the condition can be mentioned as:

$$P: \quad S \rightarrow aA \quad - \text{Rule 1}$$

$$A \rightarrow aA \mid bA \mid \epsilon \quad - \text{Rule 2}$$

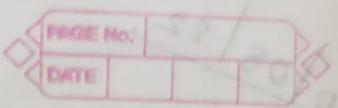
- Rule 3

- Rule 4

$$V_B = \{ S, A \}$$

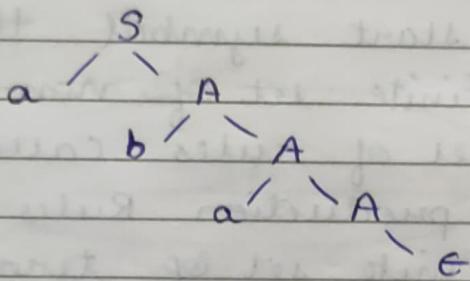
$$S = S$$

Eg: Taking into consideration an example, 'aba',



$S \rightarrow aA$  - Rule 1  
 $\rightarrow aba$  Rule 3  
 $\rightarrow abaA$  Rule 2  
 $\rightarrow aba\epsilon$  Rule 4  
 $\rightarrow aba$

# Parse Tree :



\* Construct CFG for language having any no. of 'a'.  $T = \{a\}^*$

⇒ Set of production rules:

$$P: S \rightarrow aS \mid \epsilon$$

$$S: S$$

$$V = \{S\}$$

Eg. aaaaa

$$S \rightarrow aS$$

$$\rightarrow aAS$$

$$\rightarrow aaAS$$

$$\rightarrow aaaAS$$

$$\rightarrow aaaaAS$$

$$\rightarrow aaaaaAT$$

$$\rightarrow aaaaa$$

\* Construct CFG for binary palindrome str.

⇒ Binary palindrome = 10101 / 0101010  
(same from both sides).

$$T = \{0, 1\}$$

$$P: S = V$$

$$S \rightarrow 0 \text{ } S \text{ } 0 \quad | \quad 1 \text{ } S \text{ } 1 \quad | \quad 0 \text{ } 1 \quad | \quad \epsilon$$

$$V = \{S\}$$

$$S: S$$

$$\text{Eg: } 10001$$

$$S \rightarrow 1 \text{ } S \text{ } 1$$

$$\rightarrow 1 \text{ } 0 \text{ } S \text{ } 0 \text{ } 1$$

$$\rightarrow 1 \text{ } 0 \text{ } 0 \text{ } 0 \text{ } 1$$

\* CFG for  $L = \{w \in \{a, b\}^* \mid w \text{ begins } \epsilon \text{ ends with same symbol}\}$

$$\Rightarrow T = \{a, b\}$$

$$S: S$$

$$V = \{S, A\}$$

$$P:$$

$$S \rightarrow a \text{ } a \text{ } | \text{ } B \text{ } A \text{ } B \text{ } | \text{ } 0 \text{ } +$$

$$A \rightarrow 0$$

$$S \rightarrow a \text{ } A \text{ } a \text{ } | \text{ } b \text{ } A \text{ } b \text{ } | \text{ } a \text{ } + \text{ } b \text{ } + \text{ } i \text{ } e$$

$$A \rightarrow a \text{ } A \text{ } | \text{ } b \text{ } A \text{ } | \text{ } e$$

$$\text{Eg: } abbaa$$

$$S \rightarrow a \text{ } A \text{ } a$$

$$\rightarrow a \text{ } b \text{ } A \text{ } a$$

$$\rightarrow a \text{ } b \text{ } b \text{ } A \text{ } a$$

$$\rightarrow a \text{ } b \text{ } b \text{ } a \text{ } A \text{ } a$$

$\rightarrow abba \in a$

$\rightarrow abbaa$

HW 1 CFG for set of odd length strings where 'a' is central symbol.

$$\Rightarrow T = \{a, b\} \quad V = \{S\}$$

p:

$$S \rightarrow aAaAa \mid bAaAb$$

$$S \rightarrow AaA \mid a \mid e$$

$$A \rightarrow aA \mid bA$$

$$S \rightarrow \underset{1}{as} \underset{2}{a} \mid \underset{3}{asb} \mid \underset{4}{bsa} \mid \underset{5}{bsb} \mid a$$

Eg: aaaba

$$S \rightarrow aS a$$

$$\rightarrow a \mid asb \mid a$$

$$\rightarrow a \mid aab \mid a$$

- Rule 1
- Rule 2
- Rule 5

2) Binary strings ending with 0.

$$\Rightarrow T: \{0, 1\}$$

p:

$$S \rightarrow \underset{1}{0} S \underset{2}{a} \mid \underset{3}{1} S A \underset{4}{0}$$

Eg: 110

$$S \rightarrow 1S$$

$$S \rightarrow 11S$$

$$\rightarrow 110$$

- Rule 2

- Rule 2

- Rule 3

\* (0+1)\*

$$S \rightarrow 0S \mid 1S \mid 01 \mid 1 \mid \epsilon$$

$$S \rightarrow 0S \mid 1S \mid \epsilon$$

\*  $L = \{ w c w^R \mid w \in \{0,1\}^* \}$

\*  $L = \{ a^n b^n \mid n \geq 1 \}$

$\Rightarrow S \rightarrow aSb \mid \epsilon$

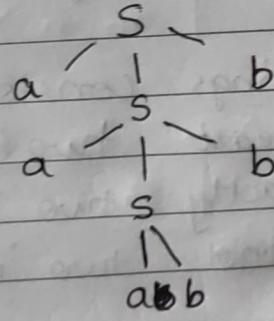
p:  $S \rightarrow aSb \mid ab$

Eg. aaabbba

$$S \rightarrow aSb \quad - \text{Rule 1}$$

$$\rightarrow a a S b b \quad - \text{Rule 1}$$

$$\rightarrow a a a b b b \quad - \text{Rule 2}$$



\* CFG for alternate seq. of a & b.

$\Rightarrow p:$   $S \rightarrow aB \mid bA$  (a**b)**

$$A \rightarrow aB \mid \epsilon$$

$$B \rightarrow bA \mid \epsilon$$

\* ) Palindrome : General

$$S \rightarrow OSO | ISI | O | I | \epsilon$$

Even :

$$S \rightarrow OSO | ISI | \epsilon$$

Odd :

$$S \rightarrow OSO | ISI | O | I |$$

\* ) strings beginning with 'a' .

$$\Rightarrow S \rightarrow aA$$

$$A \rightarrow aA | bA | \epsilon$$

OR

$$S \rightarrow sb | sad | a$$

\* )  $\Sigma = \{0, 1, 2\}$  strings with  $\epsilon$  begin & end with same symbol .

\* )  $\Sigma = \{a, b\}$  strings consisting

a) atleast two 'a'

b) exactly two 'a'

c) atmost two 'a' .

\* ) ending with 'ii' .  $\Sigma = \{0, 1\}$

$$\Rightarrow S \rightarrow A III$$

$$A \rightarrow OA | IA | \epsilon$$

OR

$$S \rightarrow OS | IS | III$$

1)  $S \rightarrow 0A0 \mid 1A1 \mid 2A2 \mid 0 \mid 1 \mid 2$   
 $A \rightarrow OA \mid 1A1 \mid 2A1 \mid \epsilon$  ✓

2) a) Atleast two 'a'

$S \rightarrow$

$S \rightarrow SaaS \mid \cdot$  ✓

$S \rightarrow AaaA \mid AaAaA$

$A \rightarrow aA \mid bA \mid \epsilon$

b) Exactly two 'a'.

$S \rightarrow SaaS \mid \cdot$  ✓

$S \rightarrow AaaA \mid AaAaA$

$A \rightarrow bA \mid \epsilon$

c) Atmost two 'a'.

$S \rightarrow BABAB$

$A \rightarrow a \mid \epsilon$

$B \rightarrow bB \mid \epsilon$

\* CFG for generation of odd length palindromes

$L = \{ w c w^R \mid w \in \{a,b\}^*\}$

~~abaabb~~ <sup>abaab</sup> ~~aaaa bb~~

④ CFG for strings containing no consecutive 'b' but 'd' can be consecutive.

→ S → bas | as | e | b

→ Strings with exactly  $n$  as many a's as that of b'.

$\rightarrow S \rightarrow aabS \mid abas \mid baas \mid c$

S → asa | bs.

$$S \rightarrow asaSbs \mid asbSas \mid bSaSas \mid \epsilon$$

baa aab aba

\*) CFG for language

$$L = \{ a^n b^m c^n \mid m, n \geq 1 \}$$

$$\Rightarrow S \rightarrow aABAc \quad aAc \quad \text{Page} \\ A \rightarrow aBc \quad | \quad B \\ B \rightarrow bB \quad \text{Pb}$$

$$S \rightarrow a A c$$

$$A \rightarrow a B c \quad | \quad B$$

$$B \rightarrow bB \mid b$$

aa bbb cc

OR

$$S \rightarrow aSc \mid aBc$$

$$B \rightarrow bB \mid b$$

HW

\* ) RE  $(00^* \cdot 11^*)$ . (min(01)).

1) CFG with equal no. of 0's & 1's.

2) CFG for

$\{a^i b^j c^k \mid a \neq i, j, k \geq 1\}$

四

\*) CFG for  
RE  $(00^* \cdot 11^*)$ . (min(01)).

\* FG with equal no. of '0' & '1'.

\* CFG for

$$\{ a^i b^j c^k \mid \text{and } i, j, k \geq 1 \}$$

11

1)  $S \rightarrow OAIB$

$$A \rightarrow OA | \epsilon$$

$$B \rightarrow \bar{B} \ell^+ \ell^-$$

2)  $s \rightarrow osis | \oslash | sos | e$

3)  $S \Rightarrow$

Eg. 001 011

01108

$s \rightarrow osis$

~~S → OSIS OSOI~~

→ 0.051 |

$S \rightarrow OSIS$

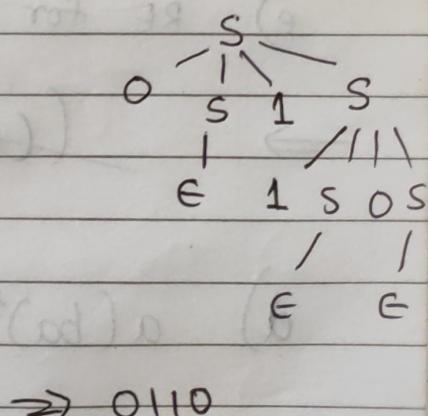
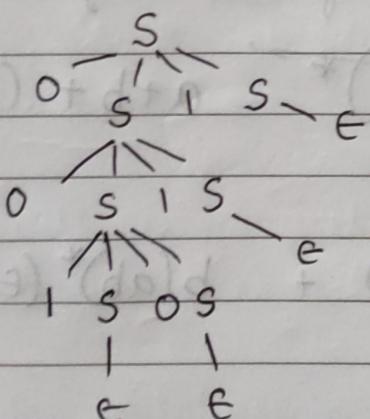
→ 00 ISO 11

→ OEI ISOS

→ 001 < 011

$\rightarrow 0110$

$\rightarrow$  001 011



3001011

# Riya's Prac Book

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- Q1) a) Strings  $\Rightarrow \{ e, aa, b, aab, baa, aaaa, bb, bbb, bbbb, aabb, baab, bbba \}$

- b) No.

Since, every 'a' is followed by a 'b' & vice versa, and it is a union therefore, substrings aaa & bbb not possible.

- c) RE for at least one double letters aa & bb

$$\Rightarrow (a+b)^* (aa+bb)^* (a+b)^*$$

- d) RE for no occurrence of double letters.

$$\rightarrow (ab+ba)^* + a + b \quad X$$

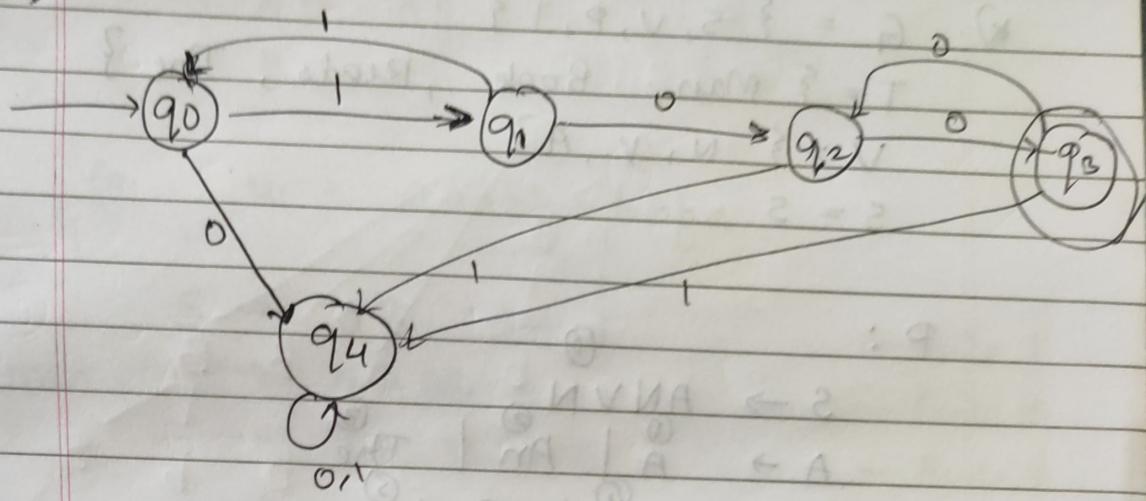
$$a(ab)^* + b(ab)^* + \epsilon$$

- e) RE for strings of ~~max~~ length atmost two.

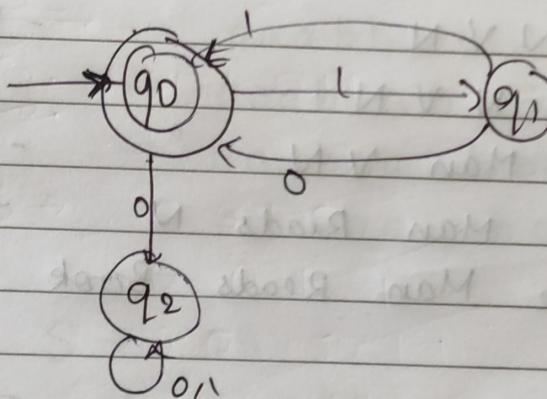
$$\Rightarrow ((a+b)^2)^* a + b + (a+b)^2 + \epsilon$$

$$a(ab)^* (\epsilon + b) + b(ab)^* (\epsilon + a) + \epsilon$$

Q2 a) DFA for odd no. of 1 followed by even no. of 0.



b) DFA for RE  $(11 + 10)^*$ .



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## # Parse Tree:

Leftmost  
Rightmost.

\* )  $G = \{ S, V, P, T \}$

$T = \{ \text{Man}, \text{Book}, \text{Reads}, \text{The} \}$

$V = \{ N, V, A \}$

$S = S$

P :

$$\begin{array}{l} S \rightarrow ANVN \\ A \rightarrow \overset{(1)}{A} \mid \overset{(2)}{\text{Am}} \mid \overset{(3)}{\text{The}} \\ N \rightarrow \overset{(4)}{\text{Man}} \mid \overset{(5)}{\text{Book}} \\ V \rightarrow \overset{(6)}{\text{Reads}} \end{array}$$

Eg.  $S \rightarrow ANVN$

- Rule 0

$\rightarrow \text{The } NVN$

- Rule 3

Leftmost

$\rightarrow \text{The Man VN}$

- Rule 4

Derivation

$\rightarrow \text{The Man Reads N}$

- Rule 6

$\rightarrow \text{The Man Reads Book}$

- Rule 5

$S \rightarrow ANVN$

- Rule 0

Rightmost  
Derivation

$\rightarrow ANV \text{ Book}$

- Rule 5

$\rightarrow AN \text{ Reads Book}$

- Rule 6

$\rightarrow A \text{ Man Reads Book}$

- Rule 4

$\rightarrow \text{The man Reads Book.}$

- Rule 3

\* ) The process of deriving a string using grammar rules is called 'derivation'.

\* ) The diagrammatic representation of a derivation is called 'parse tree'.

1Ej. P:

$$\begin{array}{l}
 S \rightarrow \overset{①}{aB} \mid \overset{②}{bA} \\
 A \rightarrow \overset{③}{as} \mid \overset{④}{bAA} \mid \overset{⑤}{a} \\
 B \rightarrow \overset{⑥}{bs} \mid \overset{⑦}{aBB} \mid \overset{⑧}{b}
 \end{array}$$

fg:  $w = aaabbabbba$

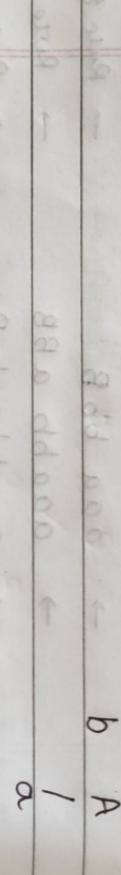
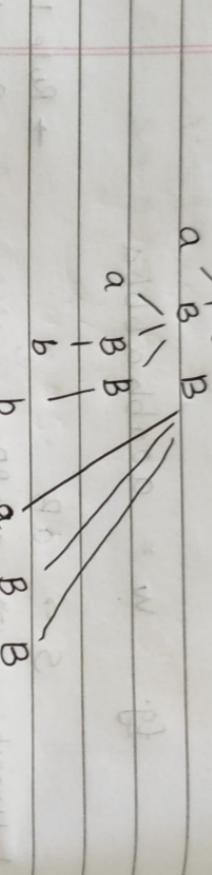
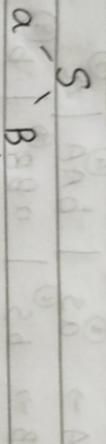
Leftmost

$$\begin{aligned}
 S &\rightarrow aB && \rightarrow \text{Rule 1} \\
 &\rightarrow a^2aBB && - \text{Rule 7} \\
 &\rightarrow a a a B B B && - \text{Rule 7} \\
 &\rightarrow a a a b B B && \rightarrow \text{Rule 8} \\
 &\rightarrow a a a b b B && - \text{Rule 8} \\
 &\rightarrow a a a b b a B B && \rightarrow \text{Rule 7} \\
 &\rightarrow a a a b b a b B && \rightarrow \text{Rule 8} \\
 &\rightarrow a a a b b a b s && \rightarrow \text{Rule 6} \\
 &\rightarrow a a a b b a b b A && \rightarrow \text{Rule 2} \\
 &\rightarrow a a a b b a b b b a && \rightarrow \text{Rule 5}
 \end{aligned}$$

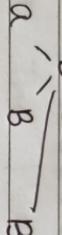
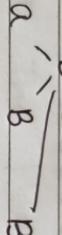
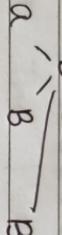
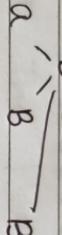
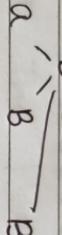
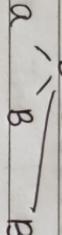
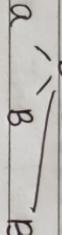
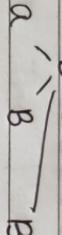
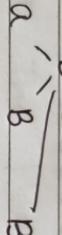
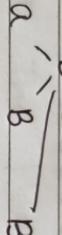
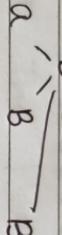
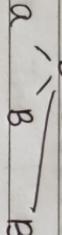
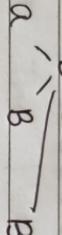
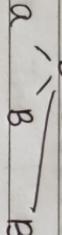
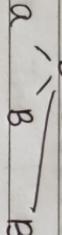
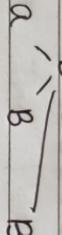
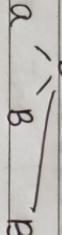
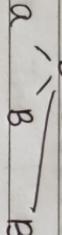
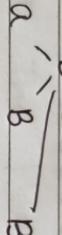
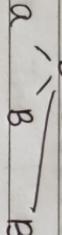
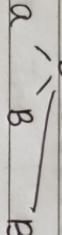
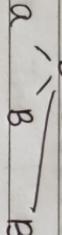
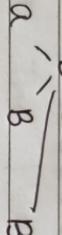
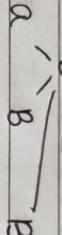
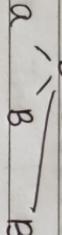
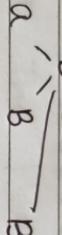
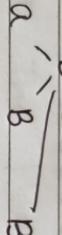
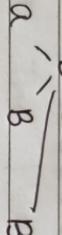
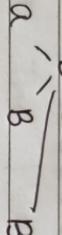
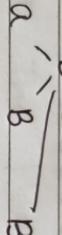
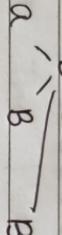
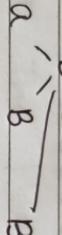
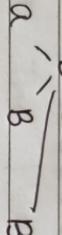
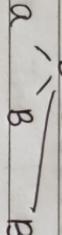
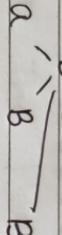
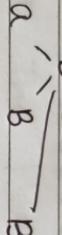
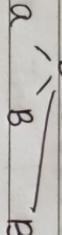
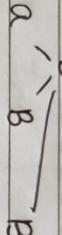
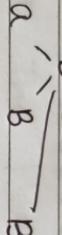
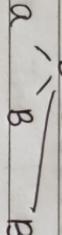
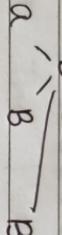
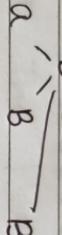
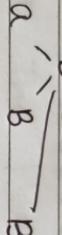
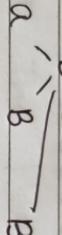
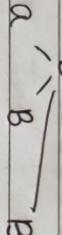
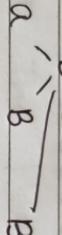
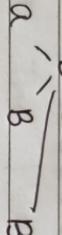
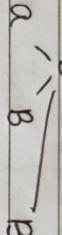
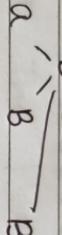
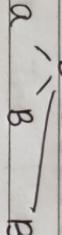
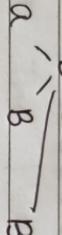
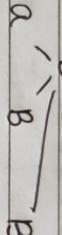
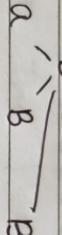
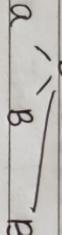
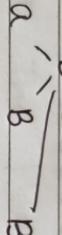
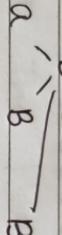
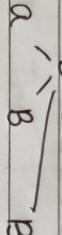
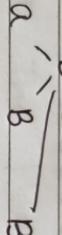
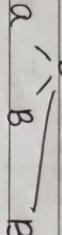
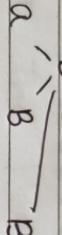
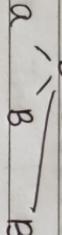
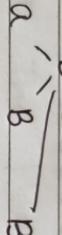
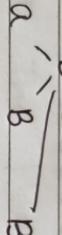
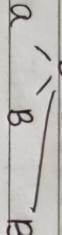
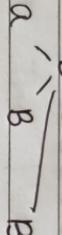
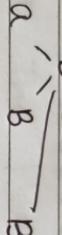
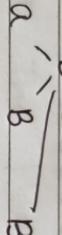
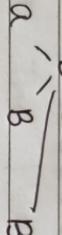
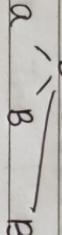
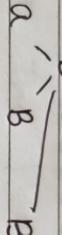
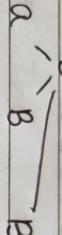
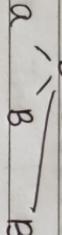
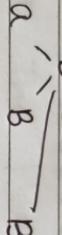
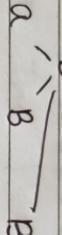
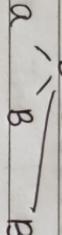
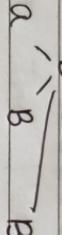
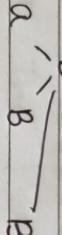
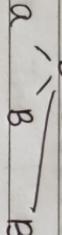
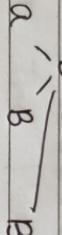
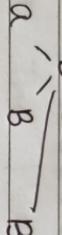
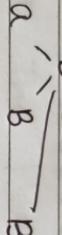
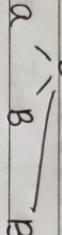
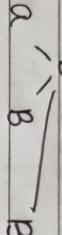
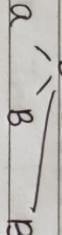
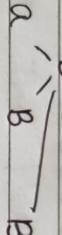
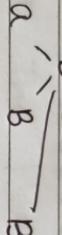
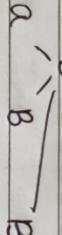
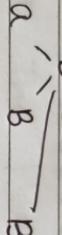
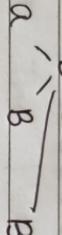
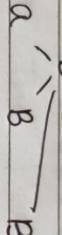
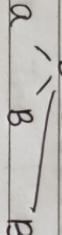
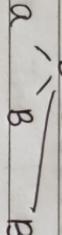
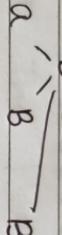
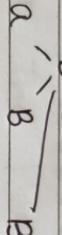
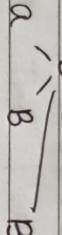
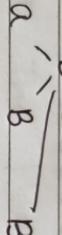
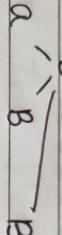
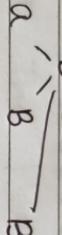
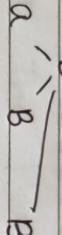
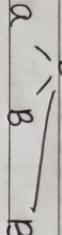
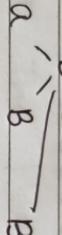
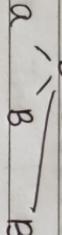
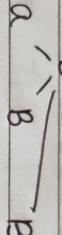
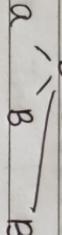
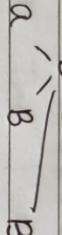
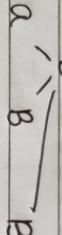
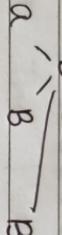
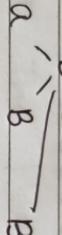
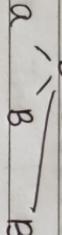
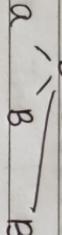
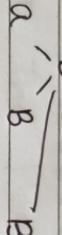
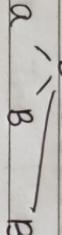
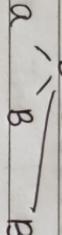
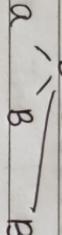
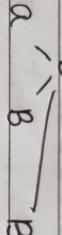
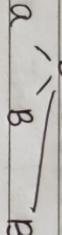
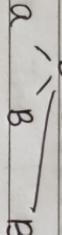
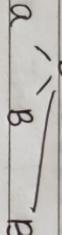
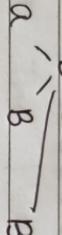
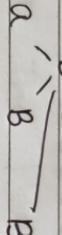
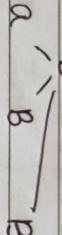
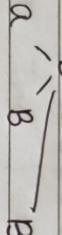
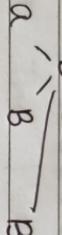
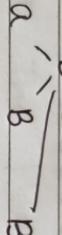
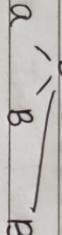
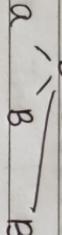
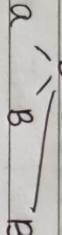
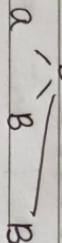
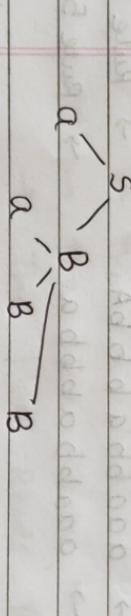
Right most

$$\begin{aligned}
 S &\rightarrow aB && - \text{Rule 1} \\
 &\rightarrow a a B B && - \text{Rule 7} \\
 &\rightarrow a a B B B && - \text{Rule 7} \\
 &\quad aa B a B B && - \text{Rule 7} \\
 &\quad aa B a B b s && - \text{Rule 6} \\
 &\quad aa B a B b b A && - \text{Rule 2} \\
 &\quad aa B a B b b a && - \text{Rule 5} \\
 &\quad aa B a b b a && - \text{Rule 8} \\
 &\quad aa a B B a b b a && - \text{Rule 7} \\
 &\quad aa a B b a b b a && - \text{Rule 8} \\
 &\quad aa a b b a b b a && - \text{Rule 8}
 \end{aligned}$$

a) leftmost parse tree:



\* Rightmost Parse Tree:  $\text{aaab} \leftarrow$



2\*) P:  $S \rightarrow bB \quad | \quad aA$   
 $A \rightarrow b \quad | \quad bs \quad | \quad aAA$   
 $B \rightarrow a \quad | \quad as \quad | \quad bBB$

10

• Leftmost Derivation:

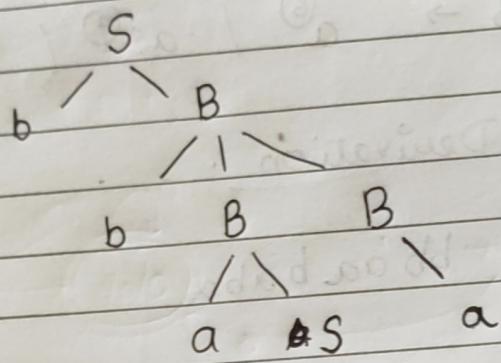
$$w = bb\underset{a}{aa}babab$$

$S \rightarrow bB$  - Rule 1  
 $\rightarrow b \ b\underline{B}B$  - Rule 8  
 $\rightarrow b b \ a\underline{s}B$  - Rule 7  
 $\rightarrow bb \ a \ a\underline{A} B$  - Rule 2  
 $\rightarrow bbbaa \ b\underline{s} B$  - Rule 4  
 $\rightarrow bbbaab \ a\underline{A} B$  - Rule 2  
 $\rightarrow bbbaaba \ b \underline{B}$  - Rule 3  
 $\rightarrow bbbaababa$  - Rule 6

• Rightmost Derivation:

$S \rightarrow b\underline{B}$  - Rule 1  
 $\rightarrow b \ b\underline{B}B$  - Rule 8  
 $\rightarrow bb \ B \ a\underline{s}$  - Rule 7  
 $\rightarrow bb \ B \ ab\underline{B}$  - Rule 1  
 $\rightarrow bb \ B \ aba$  - Rule 6  
 $\rightarrow bb \ a\underline{s} \ aba$  - Rule 7  
 $\rightarrow bb \ a \ a\underline{A} \ aba$  - Rule 2  
 $\rightarrow bbbaa \ baba$  - Rule 3.

\*) Parse tree for leftmost derivation:



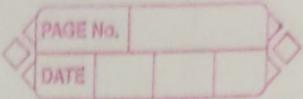
$\text{as} \rightarrow \text{Bd} \leftarrow \text{2}$

$\text{a} \quad \text{as} \rightarrow \text{A} \leftarrow \text{2}$

$\text{as} \rightarrow \text{Bd} \leftarrow \text{2}$

$\text{a} \quad \text{as} \rightarrow \text{Bd} \leftarrow \text{2}$

# Riya's Pract Sesh 2



Q1

- a) (i) Define FA with o/p associated with Transition. (Mealy)

→ A mealy

- b) Give 3 pts. of difference bet<sup>n</sup> Moore & Mealy machine.

→ ① Moore is FA with output associated with state.

Mealy is FA with output associated with transition.

② The output of mapping func<sup>n</sup> of Moore machine is ~~3D func<sup>n</sup>~~ defined as.

$$\lambda = Q \rightarrow \Delta \text{ i.e. } Q \text{ giving } \Delta \text{ state giving output.}$$

whereas,

The o/p mapping func<sup>n</sup> of Mealy is a 2D func<sup>n</sup> defined as

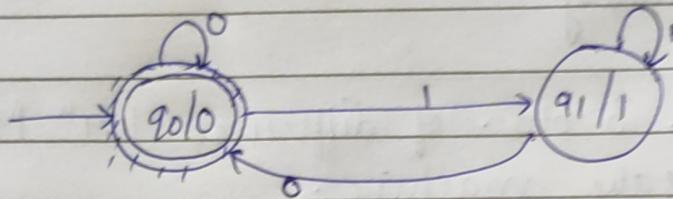
$$\lambda = \Sigma \times Q \rightarrow \Delta$$

input & state giving output.

③ The design of Mealy machine can be smaller/simpler (less no. of states) as compared to Moore.

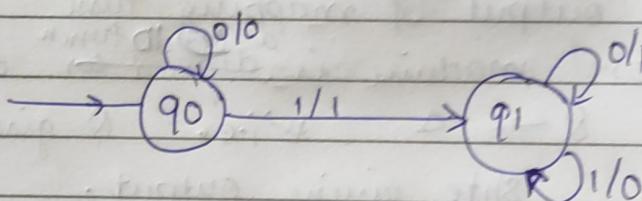
c) Moore Machine to check whether Binary no. is divisible by 2 or not.

$$\Rightarrow \Sigma = \{0, 1\}$$



d) Mealy Machine to find two's compliment of a binary no.

$$\Rightarrow \Sigma = \{0, 1\}$$



Assuming string is read right to left.

Eg. 1101  
is = 0010  
+ 1  
-----  
01001

Eg. 1101  
is 6 0010  
+ 1  
-----  
2's 00101

with machine:

$$\begin{aligned} (q_0, 1) &\rightarrow q_1 \\ (q_1, 1) &\rightarrow 0 \\ (q_1, 0) &\rightarrow 1 \\ (q_1, 0) &\rightarrow q_0 \end{aligned}$$

~~1101~~

with machine:

$$\begin{aligned} (q_0, 1) &\rightarrow q_1 \\ (q_1, 0) &\rightarrow q_1 \\ (q_1, 1) &\rightarrow q_0 \\ (q_1, 1) &\rightarrow q_0 \end{aligned}$$

↑  
0011

22/08/22

PT1

## Ambiguous & Unambiguous Grammar

- A grammar is said to be ambiguous if for any string generated by it, it produces more than one-
  - \* Parse Tree OR
  - Leftmost Derivation OR
  - Rightmost Derivation.

### Types of Grammar

(On the basis of No. of Derivation trees)

Ambiguous

Unambiguous

Eg. 1 P:

$$E \rightarrow E + E \quad | \quad \stackrel{(1)}{E \times E} \quad | \quad \stackrel{(2)}{id} \quad | \quad \stackrel{(3)}{id}$$

$$\text{Eg: } w = id + id * id$$

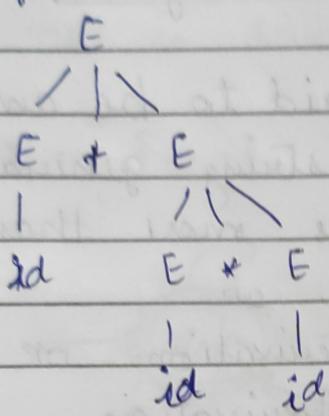
### Leftmost Derivation:

$$\begin{aligned}
 E &\rightarrow id + id \quad E + E && - \text{Rule (1)} \\
 &\rightarrow id + E * E && - \text{Rule (2) \& (3)} \\
 &\rightarrow id + id * id && - \text{Rule (3)}
 \end{aligned}$$

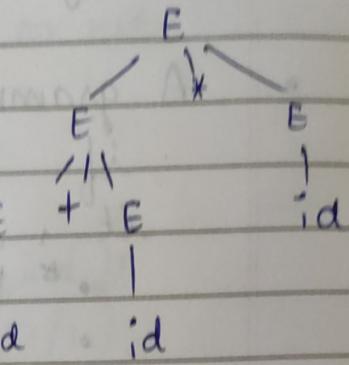
### Rightmost :

$$\begin{aligned}
 E &\rightarrow E + E && - \text{Rule (1)} \\
 &\rightarrow E + E * E && - \text{Rule (2)} \\
 &\rightarrow E + id * id && - \text{Rule (3)} \\
 &\rightarrow id + id * id && - \text{Rule (3)}
 \end{aligned}$$

Leftmost :



Rightmost



2<sup>nd</sup> Leftmost Derivation:

$$\begin{aligned}
 E &\rightarrow E * E && - \text{Rule 2} \\
 &\rightarrow E + E * E && - \text{Rule 1} \\
 &\rightarrow id + id * id && - \text{Rule 3} \\
 &\rightarrow id + E * E && - \text{Rule 3} \\
 &\rightarrow id + id * E && - \text{Rule 3} \\
 &\rightarrow id + id * id && - \text{Rule 3}
 \end{aligned}$$

2<sup>nd</sup> Rightmost Derivation:

$$\begin{aligned}
 E &\rightarrow E * E && - \text{Rule 2} \\
 &\rightarrow E * id && - \text{Rule 3} \\
 &\rightarrow E + E * id && - \text{Rule 1} \\
 \nearrow P \\ \text{parse tree} &\rightarrow E + id * id && - \text{Rule 3} \\
 &\rightarrow id + id * id && - \text{Rule 3}
 \end{aligned}$$

Ex. 2. P:  $S \rightarrow A \mid B$

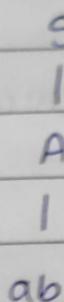
$$A \rightarrow aAb \mid ab$$

$$B \rightarrow abB \mid \epsilon$$

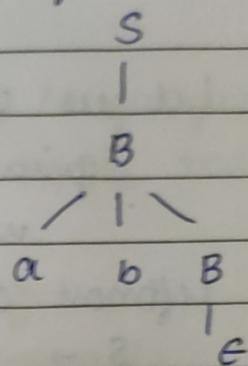
Consider

Example string : ab

Parse  
Leftmost tree 1



Parse  
Rightmost Tree 2:



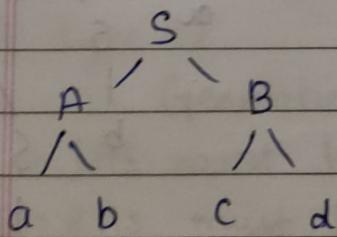
\* Since two different parse trees exist for string w, the given grammar is ambiguous.

Eg. 3:

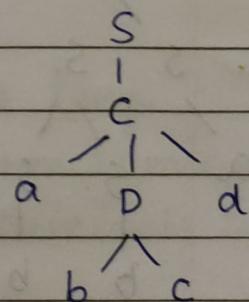
$$\begin{aligned} P: \quad S &\rightarrow AB \mid c \\ A &\rightarrow aAb \mid ab \\ B &\rightarrow acBd \mid cd \\ C &\rightarrow a(d \mid add \\ D &\rightarrow bDc \mid bc \end{aligned}$$

Taking into consideration string  
 $w = abcd$ ,

Parse tree 1,



Parse tree 2,



\*). Since two .. . . . .

Eg. 4. p:  $S \rightarrow SS \mid a \mid b$

→ Let us consider string generated by given grammar:

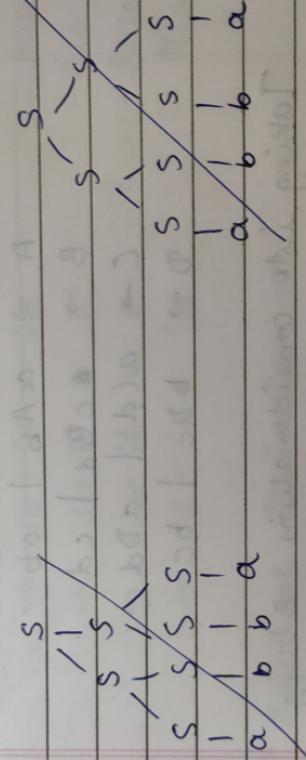
$$w = abba$$

leftmost derivation,

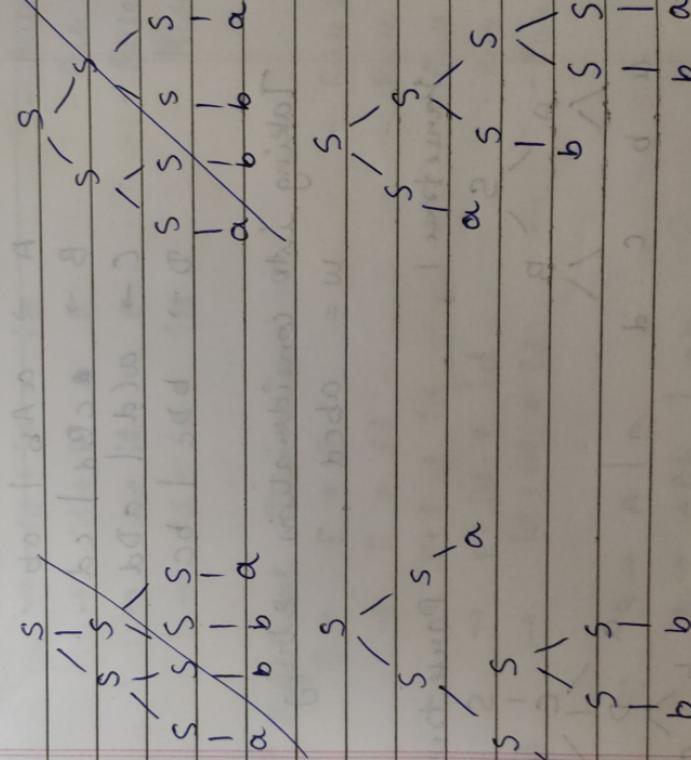
$$\begin{aligned} S &\rightarrow SS \\ &\rightarrow SS \quad S \\ &\rightarrow SS \quad S \quad S \\ &\rightarrow a \quad b \quad a \quad b \\ &\rightarrow abba \end{aligned}$$

→ 3 steps combined

Parse tree 1:

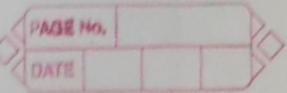


Parse tree 2:



Since, two different PTs : Ambiguous.

23/08/22



## # Chomsky Hierarchy:

- \* Comprises four types of languages & their associated grammars & machines.

Type 3: Regular Languages	FA
Type 2: Content-Free Languages	PDA
Type 1: Content-sensitive	LBA
Type 0: Recursively Enumerable	TM

### ① Type 3:

Generates Regular languages.

→ Must have a single non-terminal on LHS.

RHS must consist of single terminal or single terminal followed by single non-terminal.

Eg:-

$$X \rightarrow aY$$

Machine used Finite Automata.

### ② Type 2:

Generates Content-Free lang.

→ LHS must have single non-terminal

→ RHS must be string of terminals & non-terminals.

Machine used to recognise is Push Down Automata.

### ③ Type 1:

Generates Context sensitive Lang.

→ Productions must be in form

$$\alpha \gamma \beta \rightarrow \alpha \gamma \beta$$

$$|LHS| \leq |RHS|$$

String  $\alpha$  &  $\beta$  may be empty but  $\gamma$  cannot be empty.

Machine used - Linear Bounded Automation

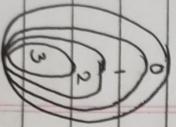
### ④ Type

④ Type 0: Unrestricted Grammars.

Generates Recursively enumerable Lang.

→ Production have no restrictions.

Machine used - Turing Machine



\* Steps for reduction of a given Grammar  
G.

① Identify non-generating symbols  
symbols not deriving any string.

② Identify non-reachable so eliminate those productions.

Eg. 1) Remove useless symbol from given CFG

$$P: S \rightarrow aB \mid bX$$

$$A \rightarrow Ba \mid bSX \mid a$$

$$B \rightarrow aSB \mid bBX$$

$$X \rightarrow SBD \mid aBX \mid ad$$

$\Rightarrow$  A & X do directly derive string a & ad, hence useful.

- But B doesn't derive any string, so B is a non-generating symbol.

$$\therefore P: S \rightarrow bX$$

$$A \rightarrow bSX \mid a$$

$$X \rightarrow ad$$

$\therefore$  Also A is a non-reachable symbol so eliminate A.

$\therefore$  Final grammar is:

$$P: S \rightarrow bX$$

$$X \rightarrow ad$$

equivalent

$\therefore$  The new grammar  $G'$  can be represented as:

Eg.2:  $G' = \{ S, V', P', T \}$

$$S = S$$

$$V' = \{ S, X \}$$

$$T = \{ a, b \}$$

$$P' = \{ \}$$

$$S \rightarrow bX$$

$$X \Rightarrow ad$$

Eg.2] Find equivalent useful Grammar  $G'$ .

~~useless~~  $A \rightarrow xyz \mid Xyz$

$$X \rightarrow xz \mid xy$$

$$Y \rightarrow yY \mid Xz$$

$$Z \rightarrow Zy \mid z$$

$\Rightarrow$  ~~A  $\not\Rightarrow$  x or~~

- A  $\not\Rightarrow$   $z$  are useful coz they directly derive to a string of terminals  $xyz \not\Rightarrow z$
- $X \not\Rightarrow Y$  are not useful.  
 $\therefore$  Eliminating.

Eg. 3]  $S \rightarrow AB | a$   
 $A \rightarrow BC | b$   
 $B \not\rightarrow aB | c$   
 $c \rightarrow aC | B$

$\Rightarrow$  Final :  $S \rightarrow a$

Eg. 4]  $S \rightarrow AB | AC$   
 $A \rightarrow aAb | bAa | a$   
 $B \rightarrow bba | aab | AB$   
 $C \rightarrow abCA | aDB$   
 $D \rightarrow bD | ac$

$\Rightarrow$  After removing non-generating symbols,  
 $S \rightarrow AB$

$A \rightarrow aAb | bAa | a$   
 $B \rightarrow bba | aab | AB$

Eg. 5]  $S \rightarrow AB | B | a$   
 $A \rightarrow aA$   
 $B \rightarrow b$

$\Rightarrow S \rightarrow B | a$   
 $B \rightarrow b$

Eg. 6]  $S \rightarrow abs | abA | abB$   
 $A \rightarrow cd$   
 $B \rightarrow aB$   
 $C \rightarrow dc$

$$\Rightarrow S \rightarrow abS \mid abA$$

$$A \rightarrow cd$$

~~C → dc~~ Non-reachable.

$$\text{Eg. 7] } S \rightarrow aAa \mid aBC$$

$$A \rightarrow as \mid bD$$

$$B \rightarrow aBa \mid b$$

$$C \rightarrow abb \mid DD$$

$D \rightarrow aDa$   $\Rightarrow$  Non-generating

$$\Rightarrow S \rightarrow aAa \mid aBC$$

$$A \rightarrow as$$

$$B \rightarrow aBa \mid b$$

$$C \rightarrow abb$$

$$\text{Eg. 8] } S \rightarrow aaB \mid abA \mid aas$$

$$A \rightarrow aA$$

$$B \rightarrow ab \mid b$$

$$C \rightarrow ad$$

// Non-reachable.

$$\Rightarrow S \rightarrow aaB \mid aas$$

$$B \rightarrow ab \mid b$$

$$\text{Eg. 9] } S \rightarrow AC \mid BS \mid B$$

$$A \rightarrow aA \mid aF$$

$$B \rightarrow CF \mid b$$

$$C \rightarrow CC \mid D$$

$$D \rightarrow aD \mid BD \mid C$$

$$E \rightarrow aA \mid BSA$$

$$F \rightarrow bB \mid b$$

Ans:

$$S \rightarrow BS \mid B$$

$$A \rightarrow aF$$

$$B \rightarrow CF \mid b$$

$$C \rightarrow CC \mid D$$

$$D \rightarrow bB \mid b$$

Final:

$$S \rightarrow BS \mid B$$

$$B \rightarrow b$$

Eg.10]  $S \rightarrow EA$

$A \rightarrow abA \mid ab$

$C \rightarrow EC \mid Ab$

$E \rightarrow bC$

$G \rightarrow Ebe \mid CE \mid ba$

$\Rightarrow S \rightarrow EA$

$A \rightarrow abA \mid ab$

$C \rightarrow EC \mid Ab$

$E \rightarrow bC$

29/08 # Removing null productions.

$\Rightarrow$  Simplification of grammar.

(2) Removal of null productions.

Assuming A gives null production,

$A \rightarrow \epsilon$ ,

Step 1: Look for the null productions whose right side contains A.

Step 2: Replace each occurrence of A in each of these productions with  $\epsilon$

Step 3: Now, combine the result of step 2 with original production & remove  $\epsilon$  production.

Eg. 1)  $S \rightarrow aA$   
 $A \rightarrow b | \epsilon$

$\Rightarrow$  Here, A is null production.  
 i.e. Replacing  $\epsilon$  at the place of A, we get

$$S \rightarrow a$$

i.e. Combining the new production to original grammar, by removing  $\epsilon$ .

$$S \rightarrow aA | a$$

$$A \rightarrow b$$

2)  $S \rightarrow aSa$

$$S \rightarrow bsb | \epsilon$$

$\Rightarrow$  Here, S is a null production.

$$\text{Ans} \rightarrow S \rightarrow aSa | bsb | aa | bb$$

3)  $S \rightarrow asb | aAb | ab | a$

$$A \rightarrow \epsilon$$

$\Rightarrow$  Here, A is the null production.

$$\text{Ans} \rightarrow S \rightarrow asb | ab | a | aAb$$

4)  $S \rightarrow AB$

$$A \rightarrow AAA | \epsilon$$

$$B \rightarrow BBB | \epsilon$$

