

# LeetCode 114: Flatten Binary Tree to Linked List

## Leetcode 114. Flatten Binary Tree to Linked List — Explanation (Method 1)

### Problem Summary

- Convert a binary tree to a "linked list" **in-place**, following **preorder traversal**.
- In the resulting structure:
  - **right** pointer should point to the next node.
  - **left** pointer should always be **NULL**.

### Our Approach (Method 1)

You're solving it using **two main steps**:

1. Store the preorder traversal of nodes in a vector.
2. Rebuild the tree into a right-skewed linked list.

### Step 1: Preorder Traversal + Collect Nodes

```
void pre_order(TreeNode* root, vector<TreeNode*>& v) {  
    if(root == NULL)return;  
    v.push_back(root);  
    pre_order(root->left, v);  
    pre_order(root->right, v);  
    if(root->left) root->left = NULL;  
    if(root->right) root->right = NULL;  
}
```

- Recursively visits each node in preorder (Root → Left → Right).

- Stores each visited node in a vector `v`.
- Also sets both `left` and `right` pointers to `NULL` to disconnect them early.

## Step 2: Rebuild the Flattened Tree

```
void flatten(TreeNode* root) {
    if(root == NULL)return;
    vector<TreeNode*> v;
    pre_order(root, v);
    TreeNode* temp = root;
    root->left = NULL;
    root->right = NULL;
    for(int i = 1; i < v.size(); i++) {
        while(temp != NULL && temp->right != NULL) {
            temp = temp->right;
        }
        temp->right = v[i];
    }
}
```

- Calls `pre_order()` to fill the vector with nodes in preorder.
- Starts with the original root as `temp`.
- Iteratively moves to the end of the current right chain and appends the next node.
- Repeats this for all nodes in the vector, building a right-only chain.

## Space Complexity

- **Time Complexity:** `O(n)`
- **Space Complexity:** `O(n)` for the vector (extra space used)
- Not a true in-place solution due to the vector.



## Summary

Property	Value
Traversal used	Preorder (Root → L → R)
Space used	<code>O(n)</code>
In-place	❌ (vector used)
Output format	Right-only chain, Left = NULL
Simplicity	✅ Easy to understand

## 🔥 Leetcode 114. Flatten Binary Tree to Linked List — Method 2 (Using Direct Recursion)

### 🧠 Approach Summary

- Use recursion to flatten the tree in-place.
- Flatten left and right subtrees first.
- Then attach the flattened left subtree to the right of the root.
- Finally, append the flattened right subtree at the end of this new chain.
- All left pointers are set to `NULL` as per problem requirement.
- No extra space (vector) is used — fully in-place.

### 💻 Complete Code with Comments

```
// method 2
// using recursion directly
class Solution {
public:
    void flatten(TreeNode* root) {
        if (root == NULL) return; // base case: empty node
```

```

TreeNode* left = root->left; // save left subtree
TreeNode* right = root->right; // save right subtree

root->left = NULL; // set left to NULL as required

flatten(left); // flatten left subtree recursively
flatten(right); // flatten right subtree recursively

root->right = left; // attach flattened left subtree on right

TreeNode* temp = root;
// move temp to the end of new right subtree
while (temp != NULL && temp->right != NULL) {
    temp = temp->right;
}

temp->right = right; // attach flattened right subtree at the end
};

```

## Step-by-step Explanation

Step	What happens?
<code>if(root == NULL) return</code>	Stops recursion when node is NULL.
<code>TreeNode* left = root-&gt;left;</code>	Stores left child before breaking links.
<code>TreeNode* right = root-&gt;right;</code>	Stores right child before breaking links.
<code>root-&gt;left = NULL;</code>	Sets left pointer to NULL, as required by problem.
<code>flatten(left); flatten(right);</code>	Recursively flatten left and right subtrees.
<code>root-&gt;right = left;</code>	Attaches flattened left subtree to root's right pointer.
<code>while(temp-&gt;right != NULL) temp = temp-&gt;right;</code>	Finds end of newly attached right subtree.

temp→right = right;

Attaches flattened right subtree at the end.

## Time and Space Complexity

- **Time Complexity:**  $O(n)$ , each node is visited once.
- **Space Complexity:**  $O(h)$ , recursion stack space ( $h$  = height of tree).
- **In-place:** Yes, no extra data structures like vectors are used.

## Leetcode 114. Flatten Binary Tree to Linked List — Method 3 (Using Morris Traversal)

### Approach Summary

- Morris Traversal technique ka use karke **in-place** tree ko flatten karte hain.
- Is method me **left subtree ko right subtree ke beech mein insert kar dete hain**, bina recursion ya extra space ke.
- Har node ke left subtree ka rightmost node find karke uska **right** pointer current node ke original right child se jod dete hain.
- Phir current node ka right pointer left subtree se connect kar dete hain aur left pointer ko **NULL** kar dete hain.
- Finally, puri tree preorder traversal ke order me flatten ho jati hai.

### Complete Code with Comments

```
// Method 3 using morris Traversal
class Solution {
public:
```

```

void flatten(TreeNode* root) {
    if (root == NULL) return; // base case: empty tree

    TreeNode* c = root; // current pointer starting from root

    while (c != NULL) {
        if (c->left != NULL) { // if left child exists
            TreeNode* r = c->right; // store current right child
            TreeNode* p = c->left; // pointer to left subtree

            c->right = c->left; // move left subtree to right

            // find rightmost node of left subtree
            while (p->right != NULL) {
                p = p->right;
            }

            p->right = r; // connect original right subtree after it

            c = c->left; // move current to the new right (old left)
        } else {
            // if no left child, move to right subtree
            c = c->right;
        }
    }


    // After rearrangement, set all left pointers to NULL
    TreeNode* temp = root;
    while (temp != NULL && temp->right != NULL) {
        temp->left = NULL;
        temp = temp->right;
    }
}
};

```

## Step-by-step Explanation

Step	Description
<code>if (root == NULL) return;</code>	If tree is empty, nothing to do.
<code>TreeNode* c = root;</code>	Start from root.
<code>while (c != NULL)</code>	Iterate until end of tree (rightmost node).
<code>if (c-&gt;left != NULL)</code>	If left child exists, restructure the tree.
<code>TreeNode* r = c-&gt;right;</code>	Save the current right subtree.
<code>TreeNode* p = c-&gt;left;</code>	Move pointer <code>p</code> to left child.
<code>c-&gt;right = c-&gt;left;</code>	Move left subtree to the right pointer.
<code>while (p-&gt;right != NULL) p = p-&gt;right;</code>	Find rightmost node of the moved left subtree.
<code>p-&gt;right = r;</code>	Attach saved right subtree after rightmost node of left subtree.
<code>c = c-&gt;left;</code>	Move current pointer to new right subtree (originally left subtree).
<code>else c = c-&gt;right;</code>	If no left child, move to right child.
<code>while (temp != NULL &amp;&amp; temp-&gt;right != NULL) { temp-&gt;left = NULL; temp = temp-&gt;right; }</code>	Finally, set all left pointers to NULL while traversing right chain.

## Time and Space Complexity

- **Time Complexity:**  $O(n)$  — each node is processed at most twice.
- **Space Complexity:**  $O(1)$  — no recursion or extra data structures used.
- **In-place:**  Fully in-place, no extra memory.