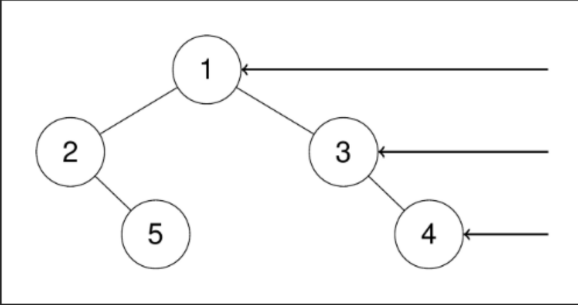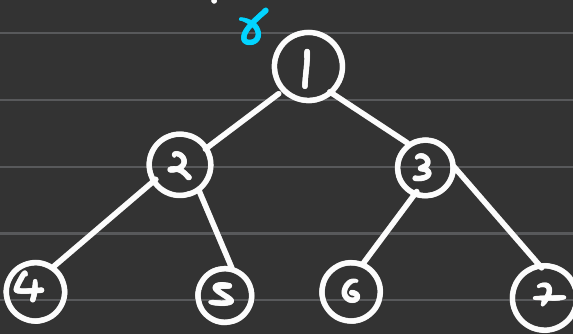# APPROACH : 01

make A vector
of Size same as
Size of levels of
tree...

HAR Level per
JA NA Aur jaise
element ko starting
se point se push
karte jao value khud
update hoke right most
element Banjayega...

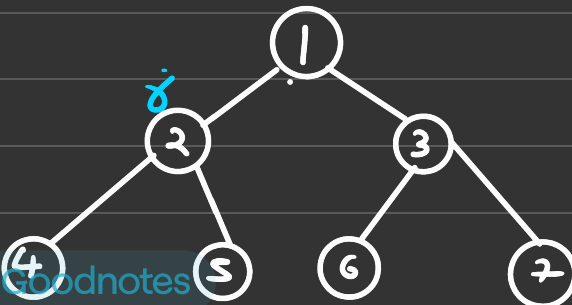# Method: 1) Coding Implement-ation...

```cpp
class Solution {
public:
    int level(TreeNode* root){
        if(root == NULL)return 0;
        return 1 + max(level(root->right),level(root->left));
    }
    void nth_level(TreeNode* root,int lvl,int t_lvl,vector<int>& ans){
        if(root == NULL)return;
        if(lvl == t_lvl){
            ans[lvl] = root->val;
            return;
        }
        nth_level(root->left,lvl+1,t_lvl,ans);
        nth_level(root->right,lvl+1,t_lvl,ans);
    }
    void lOrder(TreeNode* root,vector<int> &ans,int n){
        for(int i=0;i<n;i++){
            nth_level(root,0,i,ans);
        }
    }
    vector<int> rightSideView(TreeNode* root) {
        int n = level(root);
        vector<int> ans(n,0);
        lOrder(root,ans,n);
        return ans;
    }
};
```

=> As simple as ki
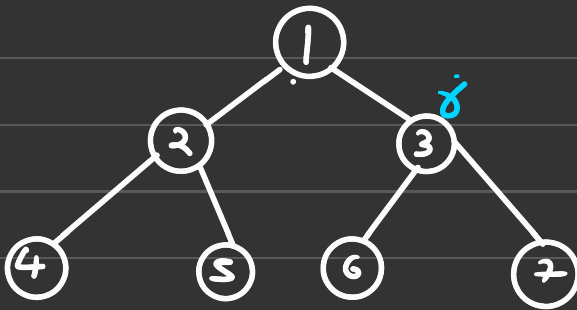har level per jao
And Array k same
index per Values
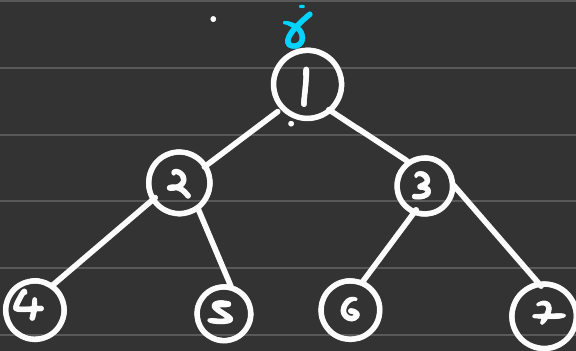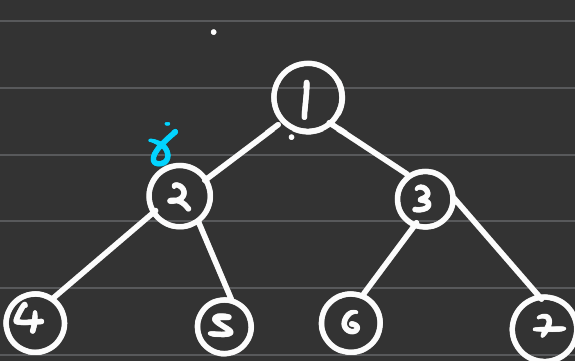update karo..

†_lvl=0

†_lvl=1

0 1 2
| 1 | ~~2~~3 | |

t_ lvl = 1

t lvl = 2

0 1 2
| 1 | ~~2~~3 | |

t_ lvl = 2

0 1 2
| 1 | ~~2~~3 | |

t_ lvl = 2

0 1 2
| 1 | ̶2 3 4 |

≠ lvl = 2

0 1 2
| 1 | ̶2 3 | ̶4 5 |

≠ lvl = 2

0 1 2
| 1 | ̶2 3 | ̶4 5 |

≠ lvl = 2

Tree 1:
```
         1
       /   \
      2     3  γ
     / \   / \
    4   5 6   7
```

Array (indices 0 1 2):
0	1	2
1	~~2~~3	~~4~~5

$\neq$ lvl = 2

Tree 2:
```
         1
       /   \
      2     3
     / \   / \
    4   5 γ6  7
```

0	1	2
1	~~2~~3	~~4/5~~ → 6

$\neq$ lvl = 2

Tree 3:
```
         1
       /   \
      2     3 γ
     / \   / \
    4   5 6   7
```

0	1	2
1	~~2~~3	~~4/5~~ → 6

$\neq$ lvl = 2

```
  0   1   2
| 1 | 2 3 | 4 5 | → 6 7
```

~~2 3~~ ~~4 5~~ → 6 7

~~1~~ lvl = 2

finally
we've got
our desired
Value...

Method:2 using preorder traversal:-
↳To update
Array

```cpp
class Solution {
public:
    int level(TreeNode* root){
        if(root == NULL)return 0;
        return 1 + max(level(root->left),level(root->right));
    }
    void pre_order(TreeNode* root,int lvl,vector<int>& ans){
        if(root == NULL)return;
        ans[lvl] = root->val;
        pre_order(root->left,lvl+1,ans);
        pre_order(root->right,lvl+1,ans);
    }
    vector<int> rightSideView(TreeNode* root) {
        vector<int> ans(level(root),0);
        pre_order(root,0,ans);
        return ans;
    }
};
```

Everything is same
Bas traversal
pre_order sekaro
Aur har ek node
ko Array
me update
karna hai...

Revision & time per day sum for lena please!