# React Function Props – Passing and Using in Child Components

#### **♦ Use-Case:**

Passing a function (event handler) from a parent component (App.jsx) to a child component (First.jsx), and executing that function on a button click inside the child.

# App.jsx

```
import { useState } from 'react';
import First from './components/First';
import './App.css';

function App() {
  const [count, setCount] = useState(0);

  function clickHandler() {
    setCount(count + 1);
  }

  function clickRemover() {
    if (count > 0) {
        setCount(count - 1);
    }
  }

  return (
```

```
<>
    <First clickHandler={clickHandler} clickRemover={clickRemover}>
        <h1>{count}</h1>
        </First>
        </>
        );
}

export default App;
```

## First.jsx

## ★ Concept Used: Function as Props

Feature	Description
clickHandler	Function to increment count — passed from App to First .
clickRemover	Function to decrement count — passed from App to First .
props.children	Displays the current value of count.

## Why is this Important?

#### **▼** Function Props Enable:

- Parent component controls the state.
- Child component triggers the change.
- Great for component reuse and separation of concerns.

#### **Working Flow:**

#### App.jsx

→ holds state and functions (count, setCount, clickHandler, clickRemover)

#### First.jsx

- → receives props:
  - clickHandler
  - clickRemover
  - children (h1 showing count)
- → Executes those functions on button click

#### Best Practices

Tip	Reason
✓ Keep state in the parent	For better control and debugging
▼ Pass only required functions	Keeps components lightweight
X Avoid logic duplication	Don't repeat the same logic in both parent and child

### Extended Idea (Optional for Learning):

You can pass any type of function — like API calls, toggle actions, modals — not just counter logic.

## Summary

Concept	Usage
useState	Manage count state in parent
Function Props	Send clickHandler and clickRemover to child
props.children	Send JSX (count <h1> ) to child for rendering</h1>
Buttons in child	Trigger parent logic on click