CSE211:COMPUTER ORGANIZATION AND DESIGN

L:3 T:1 P:0 Credits:4

Course Outcomes: Through this course students should be able to

CO1 :: recall the circuits and design of the various functional units and components of computers, in relation of register transfers

CO2:: define the basics of organization and architecture of a digital computer

CO3:: explain the concept of Instruction sets, microprocessor design and addressing modes

CO4:: examine the input-output unit and its processing in a digital computer

 ${\sf CO5}::$ articulate the performance of various computer memory systems and understand their functionality

CO6 :: analyze the parallel processing in multiprocessors and understand latest trends in computer architecture

Unit I

Basics Of Digital Electronics: registers, shift registers, Introduction to combinational circuit, introduction to sequential circuits

Register Transfer and Micro Operations: Bus and Memory Transfer, Logic Micro Operations, Shift Micro Operations, register transfer language, register transfer, arithmetic logic shift unit

Unit II

Computer Organization: instruction codes, computer registers, common bus system, computer instructions, timing and control, instruction cycle, memory reference instructions, input-output and interrupt

Unit III

Central Processing Unit: General Register Organization, Stack Organization, Addressing Modes, Reduced instruction set computer, Complex instruction set computer, instruction formats

Unit IV

Input-Output Organization: Peripheral Devices, Input Output Interface, Data Transfer Schemes, Program Control and Interrupts, Direct Memory Access Transfer and Input/Output Processor, Priority interrupt, Direct memory access transfer, Input/Output processor., modes of data transfer, Processor status word

Unit V

Memory Unit: Memory Hierarchy and Processor Vs Memory Speed, Associative Memory, Memory Management, Memory hierarchy, Cache memory, Virtual memory, main memory, auxiliary memory

Unit VI

Computer Arithmetic: Addition and Subtraction Algorithm, Multiplication Algorithm

Introduction to Parallel Processing: Pipelining, Characteristics of multiprocessors, Interconnection Structures, parallel processing

Latest technology and trends in computer architecture: next generation processors architecture, microarchitecture, latest processor for smartphone or tablet and desktop

Text Books:

1. COMPUTER SYSTEM ARCHITECTURE by M. MORRIS MANO, RAJIB MALL, PEARSON

References:

1. COMPUTER ORGANIZATION AND ARCHITECTURE by WILLIAM STALLINGS, PEARSON

Session 2022-23 Page:1/2