

## Finite State Machine with output

### ① Moore Machine:

A moore machine is a finite state machine whose output values are determined only by its current state of the machine.

### Formal definition:

A moore machine can be represented by 6-tuples, they are -

$$M = (Q, \Sigma, \Delta, \delta, \lambda, q_0)$$

where,

$Q$  = set of all states

$\Sigma$  = set of input Alphabets.

$\Delta$  = set of output Alphabets.

$\delta$  = Transition function/mapping

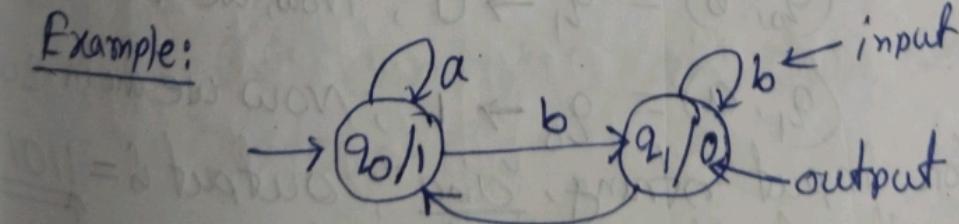
$$(\delta: Q \times \Sigma \rightarrow Q)$$

$\lambda$  = output functions

$$(\lambda: Q \rightarrow \Delta)$$

$q_0$  = Initial state ( $q_0 \in Q$ )

### Example:



moore Machine (state transition Diagram)

$$Q = \{ q_0, q_1 \}$$

$$\Sigma = \{ a, b \}$$

$$\Delta = \{ 0, 1 \}$$

$$\lambda: Q \rightarrow \Delta$$

$$\begin{array}{c} \cancel{\lambda: Q \rightarrow \Delta} \\ \cancel{q_0 \rightarrow 1} \\ \cancel{q_1 \rightarrow 0} \end{array}$$

$$q_0 = \{ q_0 \}$$

Transition Table

$$\delta: Q \times \Sigma \rightarrow Q$$

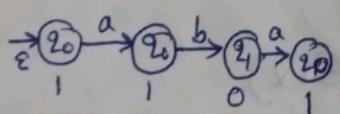
Present state	next state		$\lambda: Q \rightarrow \Delta$ output
	a	b	
$\rightarrow q_0$	$q_0$	$q_1$	1
$q_1$	$q_0$	$q_1$	0

Question: Find the output of input string 'aba' in above machine.

Ans:

In moone machine, the initial state always accept  $\epsilon$  (Empty string).

Thus,  $(q_0, \epsilon) = q_0 \Rightarrow 1$ , now we are in  $q_0$

  $(q_0, a) = q_0 \rightarrow 1$ , now we are in  $q_0$

$(q_0, b) = q_1 \rightarrow 0$ , now we are in  $q_1$

$(q_1, a) = q_0 \rightarrow 1$ , now we are in  $q_0$

so, for input string, "aba", output is = 1101

The length of the output string =

Length of input string + 1 =  $3 + 1 = 4$ .

Question: Find the output of input string 'abbbab'.

Ans:

$$(q_0, \epsilon) = q_0 \rightarrow 1$$

$$(q_0, a) = q_0 \rightarrow 1$$

$$(q_0, b) = q_1 \rightarrow 0$$

$$(q_1, b) = q_1 \rightarrow 0$$

$$(q_1, b) = q_2 \rightarrow 0$$

$$(q_1, a) = q_0 \rightarrow 1$$

$$(q_0, b) = q_1 \rightarrow 0$$

Hence, output = 1100010.

\* A moore machine is very similar to DFA with a few key differences-

(i) It has not final states.

(ii) It does not accept or reject input instead it generates output from input.

(iii) It can-not have non-deterministic states.

Ques 1: Construct a Moore Machine that takes a set of all strings over alphabet  $\{a, b\}$  as input and print 1 as output for every occurrence of 'aab' as substring.

OR

Construct a Moore Machine that takes a set of strings over  $\{a, b\}$  and count number of occurrences of substring 'aab'.

Ans:

$$L = \{ \underline{\text{aab}}, \text{aa}\underline{\text{ab}}, \text{aaa}\underline{\text{ab}}, \text{bb}\underline{\text{aab}}, \\ \text{aa}\underline{\text{ab}}\text{ba}, \text{aaa}\underline{\text{ab}}\text{bbb}, \dots \}$$



Fig: moore machine (Transition Diagram)  
(Same as DFA, without final state)

$$Q = \{q_0, q_1, q_2, q_3\}$$

$$\Sigma = \{a, b\}$$

$$\Delta = \{0, 1\}$$

$$\lambda: Q \rightarrow \Delta$$

$$\delta: Q \times \Sigma \rightarrow \Delta$$

	a	b	output $\lambda: Q \rightarrow \Delta$
$q_0 \rightarrow q_0$	$q_1$	$q_0$	0
$q_1 \rightarrow q_0$	$q_1$	$q_2$	0
$q_2 \rightarrow q_0$	$q_2$	$q_2$	0
$q_3 \rightarrow q_1$	$q_2$	$q_3$	0
$q_3 \rightarrow q_3$	$q_3$	$q_3$	1

$$q_0 = \{q_0\}$$

Transition Table

$$\delta: Q \times \Sigma \rightarrow \Delta$$

$(q_0, \epsilon) = q_0 \rightarrow 0$	$\left. \begin{array}{l} (q_0, a) = q_1 \rightarrow 0 \\ (q_1, a) = q_2 \rightarrow 0 \\ (q_2, a) = q_3 \rightarrow 1 \\ (q_3, a) = q_2 \rightarrow 0 \end{array} \right\} \text{aab}$ $\left. \begin{array}{l} (q_2, b) = q_3 \rightarrow 1 \\ (q_3, b) = q_0 \rightarrow 0 \end{array} \right\} \text{abb}$	Hence, output string $= \underline{\text{aab}}$ $= \underline{\text{aab}} \text{aab abb}$
$(q_0, a) = q_1 \rightarrow 0$		
$(q_1, a) = q_2 \rightarrow 0$		
$(q_2, a) = q_3 \rightarrow 1$		
$(q_3, b) = q_0 \rightarrow 0$	$\left. \begin{array}{l} (q_0, a) = q_1 \rightarrow 0 \\ (q_1, a) = q_2 \rightarrow 0 \\ (q_2, a) = q_3 \rightarrow 1 \\ (q_3, a) = q_2 \rightarrow 0 \end{array} \right\} \text{aab}$ $\left. \begin{array}{l} (q_2, b) = q_3 \rightarrow 1 \\ (q_3, b) = q_0 \rightarrow 0 \end{array} \right\} \text{abb}$	(However, we can omit the first $\underline{0}$ )
$(q_0, b) = q_0 \rightarrow 0$		
$(q_1, b) = q_0 \rightarrow 0$		
$(q_2, b) = q_0 \rightarrow 0$		

e.g. Let, input string: aab aab abb

Question 2: Construct a Moore Machine that prints 'a' whenever the sequence '01' is encountered in any binary string.

Ans:

$$\Sigma = \{0, 1\}$$

$$\Delta = \{a, b\}$$

$$L = \{ \underline{\underline{01}}, 00\underline{1}, \underline{10}, 00\underline{00}, 00\underline{01}, \dots \}$$

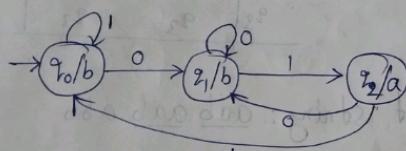


Fig: Transition Diagram (Moore machine)

$$Q = \{q_0, q_1, q_2\}$$

Transition Table

$$\lambda: Q \rightarrow \Delta$$

$$\begin{aligned} q_0 &\rightarrow b \\ q_1 &\rightarrow b \\ q_2 &\rightarrow a \end{aligned}$$

$$q_0 = \{q_0\}$$

	0	1	output
$\rightarrow q_0$	$q_1$	$q_0$	b
$q_1$	$q_1$	$q_2$	b
$q_2$	$q_2$	$q_1$	a

Question 3: Construct a Moore Machine that takes a set of all strings over  $\{0, 1\}$  as input and produce 'x' as output if input end with 10 or produce 'y' as output if input end with 11, otherwise produce 'z'.

Ans:

$$\Sigma = \{0, 1\}$$

$$\Delta = \{x, y, z\}$$

$$L = \{ \underline{\underline{10}}, \underline{\underline{11}}, \underline{010}, 110, 101, \dots \}$$

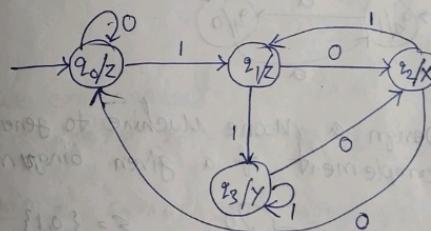


Fig: Moore Machine (Transition Diagram)

$$Q = \{q_0, q_1, q_2, q_3\}$$

Transition Table

$$\lambda: Q \rightarrow \Delta$$

$$\begin{aligned} q_0 &\rightarrow z \\ q_1 &\rightarrow z \\ q_2 &\rightarrow x \\ q_3 &\rightarrow y \end{aligned}$$

$$q_0 = \{q_0\}$$

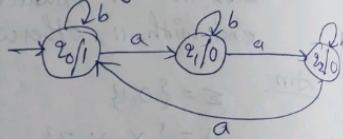
	0	1	output
$\rightarrow q_0$	$q_0$	$q_1$	z
$q_1$	$q_1$	$q_2$	z
$q_2$	$q_0$	$q_1$	x
$q_3$	$q_2$	$q_3$	y

Question 4: Construct a Moore machine that takes a set of all strings over alphabet  $\{a, b\}$  as input and produce '1' as output if number of 'a's in string mod 3 = 0.

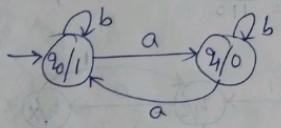
Ans:

$$\Sigma = \{a, b\}$$

$$\Delta = \{0, 1\}$$

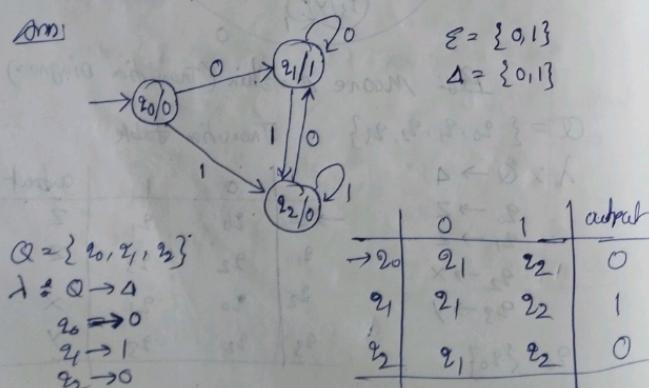


Question 5:  $0$  invisible by 2 or Mod by 2



Question 6: Design a Moore machine to generate 1's complement of a given binary no.

Ans:



Eg: Let input String (binary): 1011

$$(q_0, \epsilon) = q_0 \rightarrow 0$$

$$(q_0, 1) = q_1 \rightarrow 0$$

$$(q_1, 0) = q_2 \rightarrow 1$$

$$(q_1, 1) = q_2 \rightarrow 0$$

$$(q_2, 1) = q_2 \rightarrow 0$$

Hence, output string ( $1$ 's complement):

$$\begin{array}{r} 0 \\ \hline \epsilon & 0100 \end{array}$$

We can neglect the initial 0 and thus the output which we get is 0100.

Question 7: Design the Moore Mc from the transition table given below, for the alphabet  $\Sigma = \{a, b\}$  and the output alphabet is  $\{0, 1\}$ . For the following input sequence, find the respective output:

(i) aabab (ii) abbb (iii) ababb

	a	b	output
$\rightarrow q_0$	$q_1$	$q_2$	0
$q_1$	$q_2$	$q_3$	0
$q_2$	$q_3$	$q_4$	1
$q_3$	$q_4$	$q_5$	0
$q_4$	$q_5$	$q_0$	0

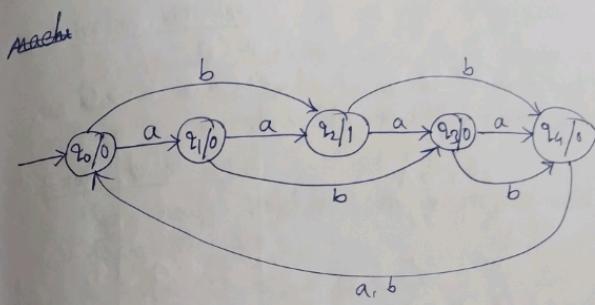
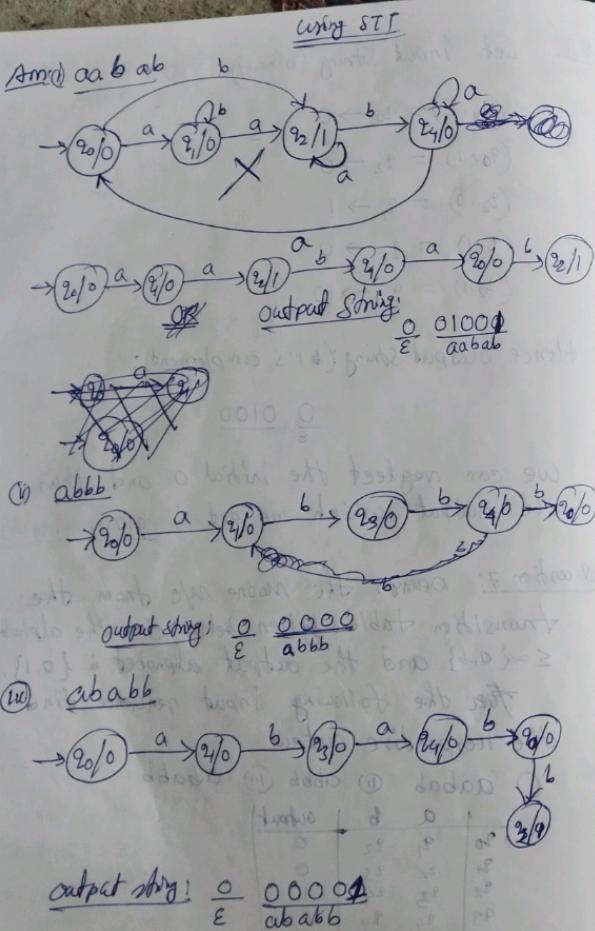
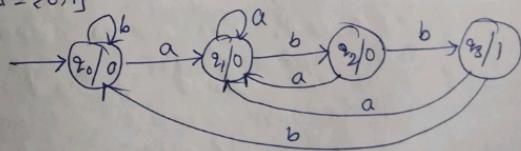
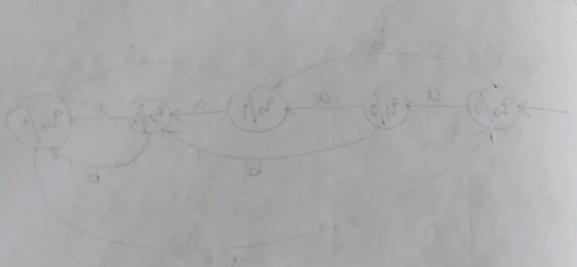


Fig: moore machine (Transition Diagram)  
for the given transition table

Quesn 8: Count the occurrences of the sequences 'abb' in any input string over  $\{a, b\}$

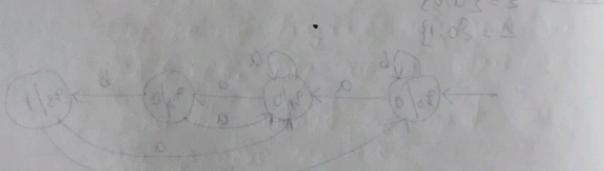
Ans:  $\Sigma = \{a, b\}$   
 $\Delta = \{0, 1\}$





(Mealy machine) similar to DFA  
short movements moving state

can have finite number of states  
but can have infinite number of inputs



### ④ Mealy Machine:

A Mealy Machine is a finite state machine where output values are determined both by its current state and the current inputs.

Formal definition:

A Mealy Machine can be represented by 6-tuples. They are -

$$M = (Q, \Sigma, \Delta, \delta, \lambda, q_0)$$

where,

$Q$  = set of all states

$\Sigma$  = set of input Alphabets

$\Delta$  = set of output Alphabets

$\delta$  = Transition Function/Mapping

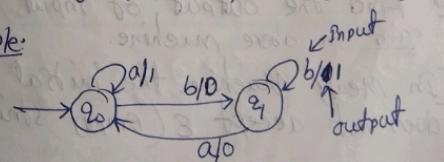
( $\delta: Q \times \Sigma \rightarrow Q$ )

$\lambda$  = output functions

( $\lambda: Q \times \Sigma \rightarrow \Delta$ )

$q_0$  = Initial states ( $q_0 \in Q$ )

Example:



$$Q = \{q_0, q_1\}$$

$$\Sigma = \{a, b\}$$

$$\Delta = \{0, 1\}$$

$$\lambda: Q \times \Sigma \rightarrow \Delta$$

$$(q_0, a) \rightarrow 1$$

$$(q_0, b) \rightarrow 0$$

$$(q_1, a) \rightarrow 0$$

$$(q_1, b) \rightarrow 1$$

$$q_0 = \{q_0\}$$

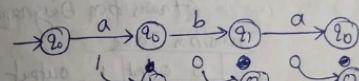
Transition Table

$$\delta: Q \times \Sigma \rightarrow Q$$

	a output	b output
$\rightarrow q_0$	$q_0 \xrightarrow{a} 1$	$q_1 \xrightarrow{b} 0$
$q_1$	$q_0 \xrightarrow{a} 0$	$q_1 \xrightarrow{b} 1$

$$\text{Thus, } \begin{aligned} (q_0, a) &= q_0 \xrightarrow{a} 1 \\ (q_0, b) &= q_0 \xrightarrow{b} 0 \\ (q_1, a) &= q_1 \xrightarrow{a} 0 \end{aligned}$$

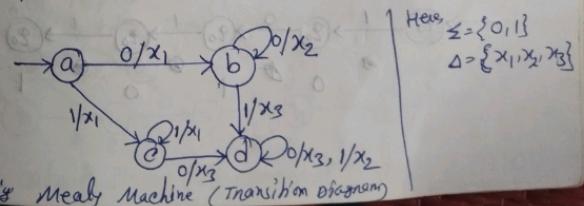
So, for input string 'aba', output string is 100  
The length of the output string = Length of input string.



Question: From the following transition table design the Mealy Machine -

present state	next state		state
	input = 0	input = 1	
state	output	state	output
$\rightarrow a$	b	$x_1$	c
b	b	$x_2$	d
c	d	$x_3$	c
d	d	$x_3$	$x_2$

Ans:



$$\begin{aligned} \Sigma &= \{0, 1\} \\ \Delta &= \{x_1, x_2, x_3\} \end{aligned}$$

Big Mealy Machine (Transition diagram)



Procedure Example:

① 10000 (Binary)

1's comp: 01011

2's comp:  $\begin{array}{r} +1 \\ 01000 \end{array}$

↓ same as last 3 digit of binary no.

↓ 1's complement of first 2 digit of binary no.

② 1100 (Binary)

1's comp:  $\begin{array}{r} +1 \\ 00110 \end{array}$

2's comp:  $\begin{array}{r} +1 \\ 00101 \end{array}$

↓ same as last 1 digit of binary no.

↓ 1's complement of first 3 digit of binary no.

Question 4: Construct a Mealy M/C that take a set of all strings over  $\Sigma = \{0, 1\}$  as input and produce 'E' as output if 1's in string mod 2 = 0 (even no. of 1's) And produce 'F' as output if number of 1's in string mod 1 ≠ 0 (odd no. of 1's).

Ans:  $\Sigma = \{0, 1\}$   
 $\Delta = \{E, F\}$

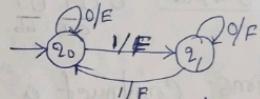
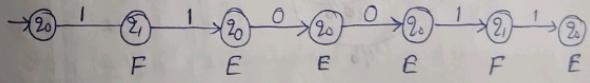


Fig: Mealy Machine (Transition Diagram)

	0	0/P	1	0/P
→ q0	q0	E	q1	F
q1	q1	F	q0	E

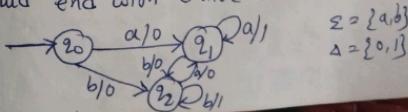
eg Input string: 110011



Hence, output string: FEFEFE

Example: construct a Mealy M/C accepting lang. consisting of strings from  $\Sigma^*$  where  $\Sigma = \{a, b\}$  & the string should end with either 'aa' or 'bb'.

Ans:

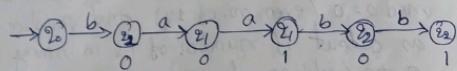


$\Sigma = \{a, b\}$

$\Delta = \{a, b\}$

e.g.

① Input: baabb



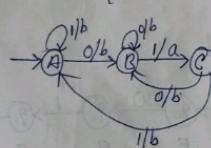
Output:  $\begin{matrix} 0 & 0 & 1 & 0 & 1 \\ \text{aa} & \text{bb} \end{matrix}$

Ques: Construct a Mealy M/c that prints 'a' whenever the sequence '01' is encountered in any D/p binary string.

Ans:

$$\Sigma = \{0, 1\}$$

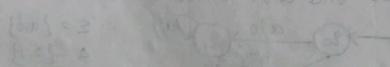
$$\Delta = \{a, b\}$$



e.g.

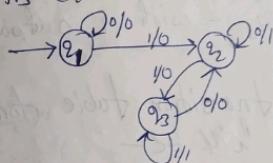
11010111 prints two 'a's

11010111 prints two 'a's  
11010111 prints two 'a's  
11010111 prints two 'a's



### Conversion of Mealy M/c to Moore M/c

Example: Convert the following Mealy M/c to its equivalent Moore Machine.



Ans:

$$\Sigma = \{0, 1\} \quad Q = \{q_1, q_2, q_3\}$$

$$\Delta = \{0, 1\}$$

$$\lambda: Q \times \Sigma \rightarrow \Delta$$

### Transition table

	0	0/p	1	0/p
$\rightarrow q_1$	$q_1$	0	$q_2$	0
$q_2$	$q_2$	1	$q_3$	0
$q_3$	$q_2$	0	$q_3$	1

In above transition table, State

① state  $q_1$  has only one output i.e. 0

② state  $q_2$  has two outputs 0 and 1

Let a state has some output value then, no need to convert it  
So, we create 2 states for  $q_2$

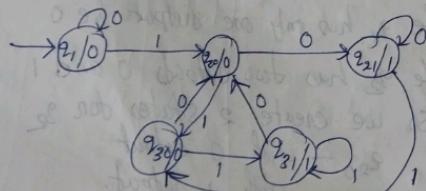
$q_{20}$  - with 0 output  
 $q_{21}$  - with 1 output.

(ii) State  $q_3$  has two outputs 0 and 1  
so we create two states for  $q_3$   
 $q_{30}$  - with output 0 output  
 $q_{31}$  - with 1 output

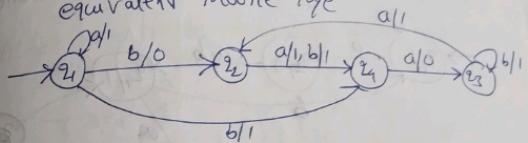
Hence the transition table for Moore Machine will be -

	0	1	Output
$\rightarrow q_1$	$q_1$	$q_{20}$	0
$q_{20}$	$q_{21}$	$q_{30}$	0
$q_{21}$	$q_{21}$	$q_{30}$	1
$q_{30}$	$q_{20}$	$q_{31}$	0
$q_{31}$	$q_{20}$	$q_{31}$	1

Transition Diagram for Moore M/c



Example 2: Convert the following Mealy M/c to equivalent Moore M/c



Ans: STT:

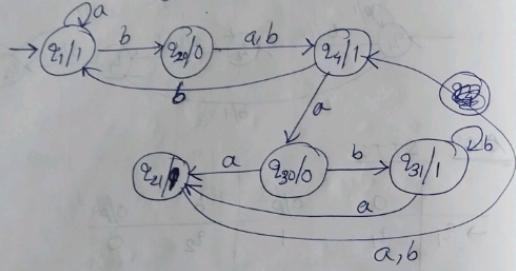
	a	b/p		
	$q_1$	$q_2$	$q_3$	$q_4$
$\rightarrow q_1$	$q_1$	1	$q_2$	0
$q_2$	$q_4$	1	$q_4$	1
$q_3$	$q_2$	1	$q_3$	1
$q_4$	$q_3$	0	$q_1$	1

STT for moore Machine:

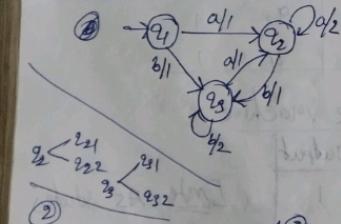
	a	b	Output
$\rightarrow q_1$	$q_1$	$q_{20}$	1
$q_{20}$	$q_4$	$q_4$	0
$q_{21}$	$q_4$	$q_4$	1
$q_{30}$	$q_{21}$	$q_{31}$	0
$q_{31}$	$q_{21}$	$q_{31}$	1
$q_4$	$q_{30}$	$q_1$	1

Note: As states  $q_1$  has same output value, hence we not convert it two parts.  
Same for state  $q_4$ .

Transition Diagram for Mealy Machine:

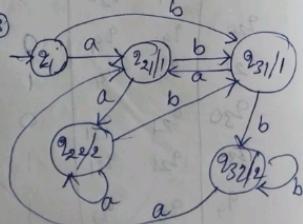


Example 3:



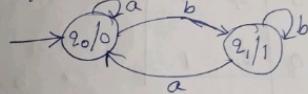
	a	b	output
$\rightarrow q_1$	$q_{21}$	$q_{31}$	-
$q_{21}$	$q_{22}$	$q_{31}$	1
$q_{22}$	$q_{21}$	$q_{32}$	2
$q_{31}$	$q_{21}$	$q_{32}$	1
$q_{32}$	$q_{21}$	$q_{32}$	2

(1)	a	0/p	b	0/p
$\rightarrow q_1$	$q_2$	$q_3$	$q_3$	1
$q_2$	$q_2$	$q_2$	$q_3$	1
$q_3$	$q_2$	1	$q_3$	2



Conversion of Moore M/c to Mealy M/c

Example 1: Convert the following Moore M/c to its equivalent Mealy M/c.



Ans: Transition Table of the Moore M/c

	a	b	output
$\rightarrow q_0$	$q_0$	$q_1$	0
$q_1$	$q_0$	$q_1$	1

The equivalent Mealy M/c can be obtained as -

① for state  $q_0$

$$\lambda'(q_0, a) = \lambda(\delta(q_0, a)) = \lambda(q_0) = 0$$

$$\lambda'(q_0, b) = \lambda(\delta(q_0, b)) = \lambda(q_1) = 1$$

Moore M/c      Mealy M/c

② for state  $q_1$

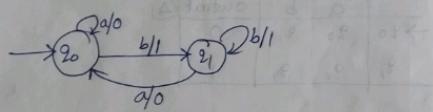
$$\lambda'(q_1, a) = \lambda(\delta(q_1, a)) = \lambda(q_0) = 0$$

$$\lambda'(q_1, b) = \lambda(\delta(q_1, b)) = \lambda(q_1) = 1$$

The transition table for the Mealy M/c

	a	0/0	b	0/0
→ q <sub>0</sub>	q <sub>0</sub>	0	q <sub>1</sub>	1
q <sub>1</sub>	q <sub>0</sub>	0	q <sub>1</sub>	1

Transition Diagram for Mealy M/c



Example 2:

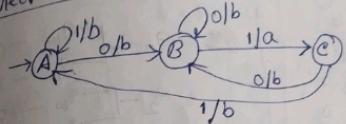


Ans:

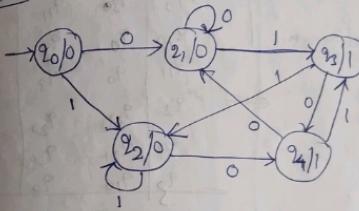
Transition table of the Mealy M/c

	0	1	output (q)
→ A	B	A	b
B	B	C	b
C	B	A	a

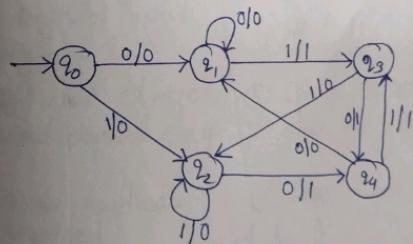
Direct method (by seeing Mealy transition diagram)  
(Edmentum 4u)



Example 3:



Ans (Directly)



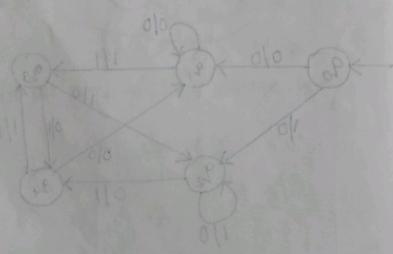
Draw the STT for Mealy method

Q Convert the given Mealy M/c to Moore M/c

State	a	b
$q_0$	$q_3, 0$	$q_1, 1$
$q_1$	$q_0, 1$	$q_3, 0$
$q_2$	$q_2, 1$	$q_1, 0$
$q_3$	$q_1, 0$	$q_0, 1$

State	a	b	Output
$q_0$	$q_3, 0$	$q_1, 1$	1
$q_1$	$q_0, 1$	$q_3, 0$	0
$q_2$	$q_2, 1$	$q_1, 0$	1
$q_3$	$q_1, 0$	$q_0, 1$	0

Draw the diagram



Labels: 0/0, 1/0, 0/1, 1/1

### Moore M/c vs Mealy M/c

#### Moore M/c

① defn. (normal)

② In moore machine, output is associated with every state.

③ In moore M/c, output depends upon the present state.

$$\lambda: Q \rightarrow \Delta$$

④ In moore M/c, the length of input output string is equal to length of input string + 1.

⑤ If input changes, output does not change.

⑥ More hardware required.

⑦ Easy to design

#### Mealy M/c

① defn. (normal)

② In mealy machine, output is given along the transitioning edge with input symbol.

③ In Mealy M/c, output depends upon the present state and present input.

$$\lambda: Q \times \Sigma \rightarrow \Delta$$

④ In Mealy M/c, the length of output string is equal to the length of input string.

⑤ If input changes, output also changes.

⑥ Less hardware required.

⑦ Difficult to design.

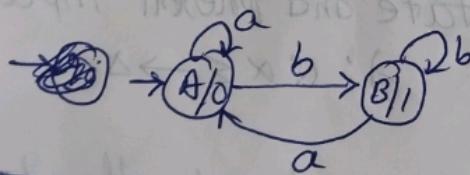
### moore M/c

⑧ output is placed on states

⑨ generally, it has more no. of states than mealy M/c.

⑩ moore M/c react slower to input.

⑪ Example:



### mealy M/c

⑧ output is placed on transitions.

⑨ generally, it has lesser no. of states than moore M/c.

⑩ mealy M/c react faster to input.

⑪ Example:

