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C++ final specifier

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In Java, we can use [final](#) for a function to make sure that it cannot be overridden. We can also use final in Java to make sure that a class cannot be inherited. Similarly, the latest C++ standard [C++ 11](#) added final.

Use of final specifier in C++ 11:

Sometimes you don't want to allow derived class to override the base class' virtual function. [C++ 11](#) allows built-in facility to prevent overriding of virtual function using final specifier.

Consider the following example which shows use of final specifier. This program fails in compilation.

CPP

```
#include <iostream>
using namespace std;

class Base
{
public:
    virtual void myfun() final
    {
        cout << "myfun() in Base";
    }
};

class Derived : public Base
{
    void myfun()
    {
        cout << "myfun() in Derived\n";
    }
};

int main()
{
    Derived d;
    Base b = d;
```

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```
}

```

Output:

```
prog.cpp:14:10: error: virtual function 'virtual void Derived::myfun()'
             void myfun()
             ^
prog.cpp:7:18: error: overriding final function 'virtual void Base::myf
             virtual void myfun() final

```

2nd use of final specifier:

final specifier in C++ 11 can also be used to prevent inheritance of class / struct. If a class or struct is marked as final then it becomes non inheritable and it cannot be used as base class/struct.

The following program shows use of final specifier to make class non inheritable:



CPP

```
#include <iostream>
class Base final
{
};

class Derived : public Base
{
};

int main()

```

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```
}
```

Output:

```
error: cannot derive from 'final' base 'Base' in derived type 'Derived'
class Derived : public Base
```

final in C++ 11 vs in Java

Note that use of final specifier in C++ 11 is same as in Java but Java uses final before the class name while final specifier is used after the class name in C++ 11. Same way Java uses final keyword in the beginning of method definition (Before the return type of method) but C++ 11 uses final specifier after the function name.

C++

```
class Test
{
    final void fun()// use of final in Java
    { }
}
class Test
{
public:
    virtual void fun() final //use of final in C++ 11
    {}
};
```

Unlike Java, final is not a keyword in C++ 11. final has meaning only when used in above contexts, otherwise it's just an identifier.

One possible reason to not make final a keyword is to ensure backward compatibility. There may exist production codes which use final for other purposes. For example the following program compiles and runs without error.

C++

```
#include <iostream>
using namespace std;
```

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```
int final = 20;
cout << final;
return 0;
}
```

Output:

20

In java, final can also be used with variables to make sure that a value can only be assigned once. this use of final is not there in C++ 11.

This article is contributed **Meet Pravasi**. Please write comments if you find anything incorrect, or you want to share more information about the topic discussed above

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