NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 3_COD_Question 3

Attempt : 1 Total Mark : 10

Marks Obtained: 10

Section 1: Coding

1. Problem Statement

Sharon is developing a programming challenge for a coding competition. The challenge revolves around implementing a character-based stack data structure using an array.

Sharon's project involves a stack that can perform the following operations:

Push a Character: Users can push a character onto the stack.Pop a Character: Users can pop a character from the stack, removing and displaying the top character.Display Stack: Users can view the current elements in the stack.Exit: Users can exit the stack operations application.

Write a program to help Sharon to implement a program that performs the given operations.

Input Format

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Push the character onto the stack. If the choice is 1, the following input is a space-separated character, representing the character to be pushed onto the stack.

Choice 2: Pop the character from the stack.

Choice 3: Display the characters in the stack.

Choice 4: Exit the program.

Output Format

The output displays messages according to the choice and the status of the stack:

- 1. If the choice is 1, push the given character to the stack and display the pushed character having the prefix "Pushed: ".
- 2. If the choice is 2, undo the character from the stack and display the character that is popped having the prefix "Popped: ".
- 3. If the choice is 2, and if the stack is empty without any characters, print "Stack is empty. Nothing to pop."
- 4. If the choice is 3, print the elements in the stack having the prefix "Stack elements: ".
- 5. If the choice is 3, and there are no characters in the stack, print "Stack is empty."
- 6. If the choice is 4, exit the program.
- 7. If any other choice is entered, print "Invalid choice"

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 2

4

Output: Stack is empty. Nothing to pop.

Answer

#include <stdio.h>

```
#include <stdbool.h>
#define MAX_SIZE 100
char items[MAX_SIZE];
int top = -1;
void initialize() {
  top = -1;
bool isFull() {
  return top == MAX_SIZE - 1;
}
bool isEmpty() {
  return top == -1;
struct Stack {
  char items[MAX_SIZE];
  int top;
};
static struct Stack* getStack() {
  static struct Stack stack = {{0}, 0};
  return &stack;
}
void push(char value) {
  struct Stack* stack = getStack();
  if (stack->top == MAX_SIZE - 1) {
    return;
  stack->items[stack->top++] = value;
  printf("Pushed: %c\n", value);
}
void pop() {
  struct Stack* stack = getStack();
  if (stack->top == 0) {
    printf("Stack is empty. Nothing to pop.\n");
    return;
  }
```

```
printf("Popped: %c\n", stack->items[--stack->top]);
}
void display() {
  struct Stack* stack = getStack();
  if (stack->top == 0) {
    printf("Stack is empty.\n");
    return;
  }
  printf("Stack elements: ");
  for (int i = stack->top - 1; i >= 0; i--) {
    printf("%c ", stack->items[i]);
  }
  printf("\n");
int main() {
  initialize();
  int choice;
  char value;
  while (true) {
    scanf("%d", &choice);
    switch (choice) {
       case 1:
         scanf(" %c", &value);
         push(value);
         break;
       case 2:
         pop();
         break;
       case 3:
         display();
         break;
       case 4:
         return 0;
       default:
         printf("Invalid choice\n");
    }
  return 0;
```

Status: Correct Marks: 10/10