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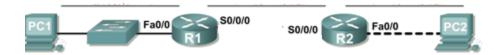
UID: 2018130026

Batch : B Roll No : 29

CEL 51, DCCN, Monsoon 2020

Lab 6: Subnet and Router Configuration

# **Topology Diagram**



## **Addressing Table**

| Device | Interface | IP Address    | Subnet Mask     | Default Gateway |
|--------|-----------|---------------|-----------------|-----------------|
| R1     | Fa0/0     | 192.168.1.65  | 255.255.255.192 | N/A             |
|        | SO/0/0    | 192.168.1.129 | 255.255.255.192 | N/A             |
| R2     | Fa0/0     | 192.168.1.193 | 255.255.255.192 | N/A             |
|        | SO/0/0    | 192.168.1.190 | 255.255.255.192 | N/A             |
| PC1    | NIC       | 192.168.1.126 | 255.255.255.192 | 192.168.1.65    |
| PC2    | NIC       | 192.168.1.254 | 255.255.255.192 | 192.168.1.193   |

# **Learning Objectives**

Upon completion of this lab, you will be able to:

- Subnet an address space given requirements.
- Assign appropriate addresses to interfaces and document.
- Configure and activate Serial and Fast Ethernet interfaces.
- Test and verify configurations.
- Reflect upon and document the network implementation.

### Scenario

In this lab activity, you will design and apply an IP addressing scheme for the topology shown in the Topology Diagram. You will be given one address block that you must subnet to provide a logical addressing scheme for the network. The routers will then be ready for interface address configuration according to your IP addressing scheme. When the configuration is complete, verify that the network is working properly.

### Task 1: Subnet the Address Space.

### Step 1: Examine the network requirements.

You have been given the 192.168.1.0/24 address space to use in your network design. The network consists of the following segments:

- The network connected to router R1 will require enough IP addresses to support 15 hosts.
- The network connected to router R2 will require enough IP addresses to support 30 hosts.
- The link between router R1 and router R2 will require IP addresses at each end of the link.

### Step 2: Consider the following questions when creating your network design.

### 1. How many subnets are needed for this network?

Ans. First we see which network needs the highest number of hosts. The R2 network has 30 hosts so we will need  $5(2^5 = 32)$  host bits and thus **3 subnet.** 

- The network connected to router R1
- The network connected to router R2
- Link between router R1 and R2

#### 2. What is the subnet mask for this network in dotted decimal format?

**Ans.** Class C network as the IP address is 192.168.1.0. The default subnet mask for class C is 255.255.255.0. The first three octets are dedicated to network and don't change. Since our requirement is of 3 subnets, the subnet mask will be calculated as

 $2^{n} >= 3$ 

Thus, **n=2** 

Converting this to dotted decimal format – 255.255.255.192

#### 3. What is the subnet mask for the network in slash format?

**Ans.** It is the total number of 1's in the binary form of the subnet mask. So, the subnet mask for the network in slash format is **/26**.

#### 4. How many usable hosts are there per subnet?

**Ans.** Usable hosts=  $2^h - 2 = 2^6 - 2 = 62$ 

h= number of zero in the binary form of subnet mask = 6

### Step 3: Assign sub-network addresses to the Topology Diagram.

1. Assign subnet 1 to the network attached to R1.

Subnet 1: 192.168.1.64-198.162.1.127

2. Assign subnet 2 to the link between R1 and R2.

Subnet 2: 192.168.1.128-198.162.1.191

3. Assign subnet 3 to the network attached to R2.

Subnet 3: 192.168.1.192-198.162.1.255

### Task 2: Determine Interface Addresses.

#### Step 1: Assign appropriate addresses to the device interfaces.

1. Assign the first valid host address in subnet 1 to the LAN interface on R1.

Ans. 192.168.1.65

2. Assign the last valid host address in subnet 1 to PC1.

Ans. 192.168.1.126

3. Assign the first valid host address in subnet 2 to the WAN interface on R1.

Ans. 192.168.1.129

4. Assign the last valid host address in subnet 2 to the WAN interface on R2.

Ans. 192.168.1.190

5. Assign the first valid host address in subnet 3 to the LAN interface of R2.

Ans. 192.168.1.193

6. Assign the last valid host address in subnet 3 to PC2.

Ans. 192.168.1.254

# Step 2: Document the addresses to be used in the table provide under the Topology Diagram.

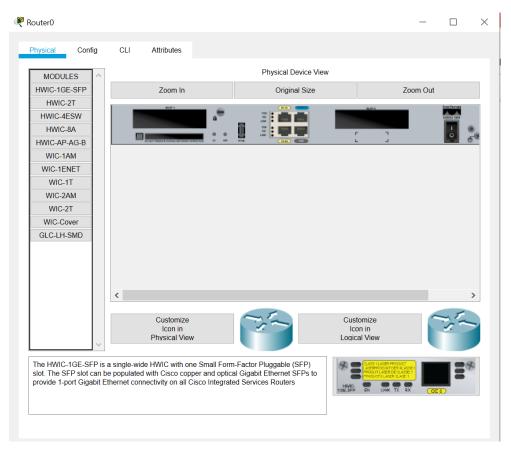
### Task 3: Configure the Serial and FastEthernet Addresses.

### Step 1: Configure the router interfaces.

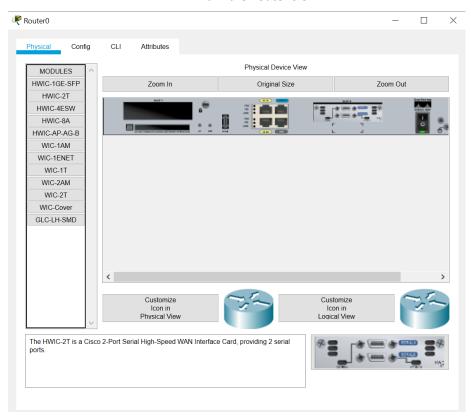
Configure the interfaces on the R1 and R2 routers with the IP addresses from your network design. Please note, to complete the activity in Packet Tracer you will be using the Config Tab. When you have finished, be sure to save the running configuration to the NVRAM of the router.



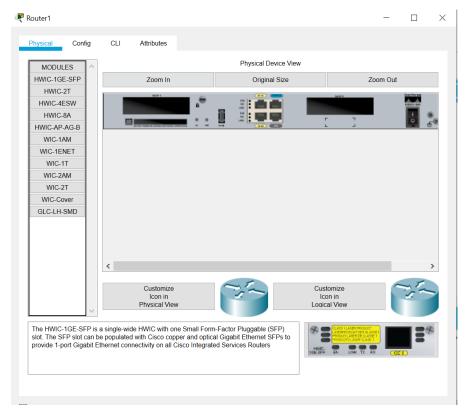
#### **Adding Serial Ports to Router**



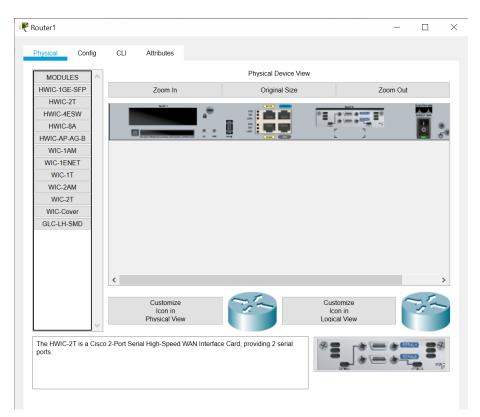
#### Turn the Router 0 off



Click on HWIC-2T tab and drag HWIC-2T 2-Port Serial WAN Interface Card to router and turn the router on



Turn the Router 1 off

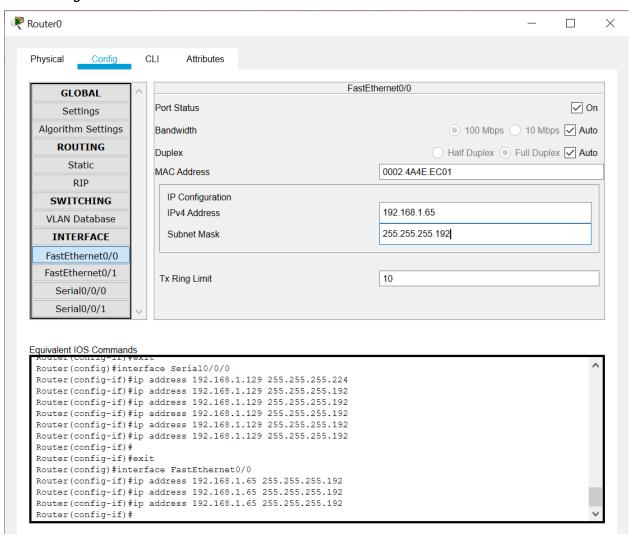


Click on HWIC-2T tab and drag HWIC-2T 2-Port Serial WAN Interface Card to router and turn the router on

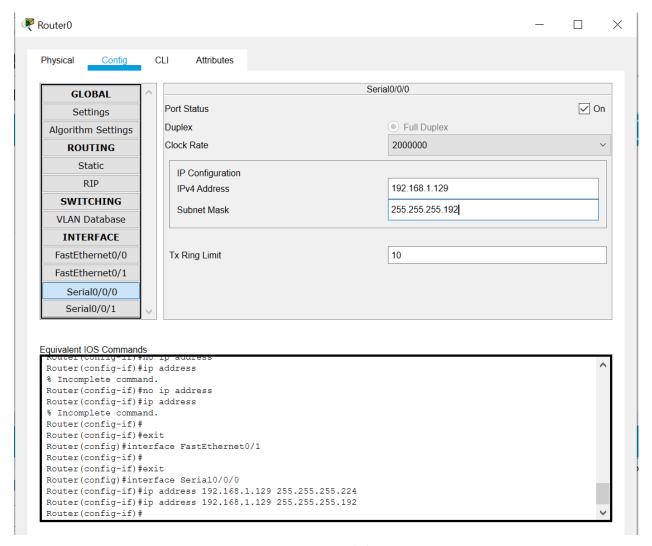
### Now we can connect R1 and R2 using serial DTE



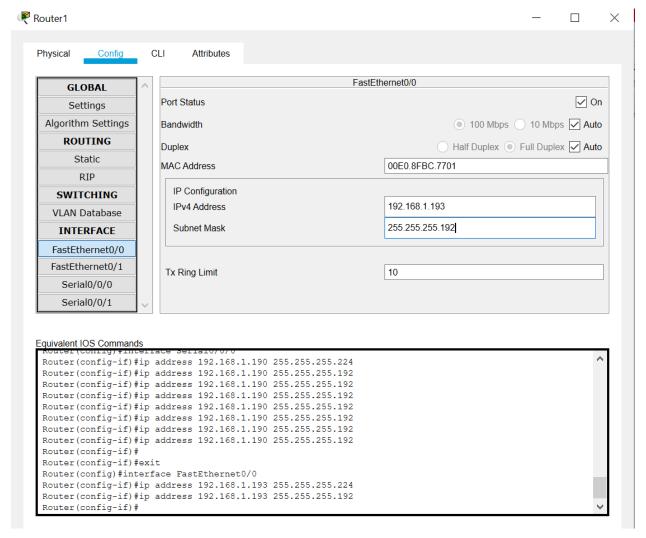
#### **Router Configuration**



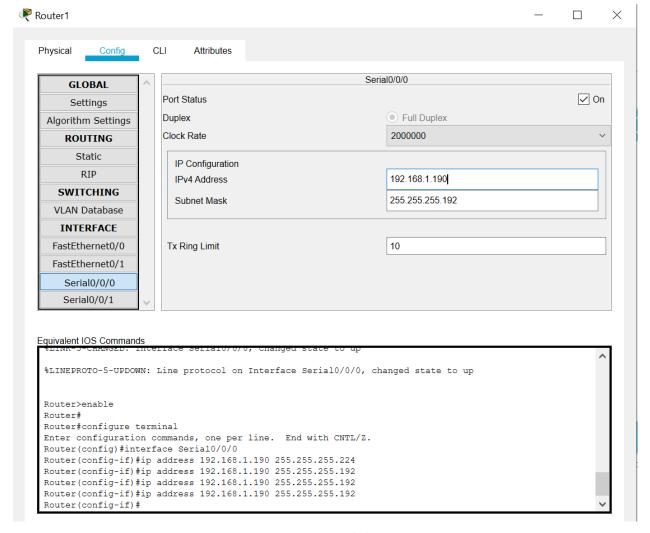
Configuration of Fa0/0 of R0



Configuration of S0/0/0 of R0



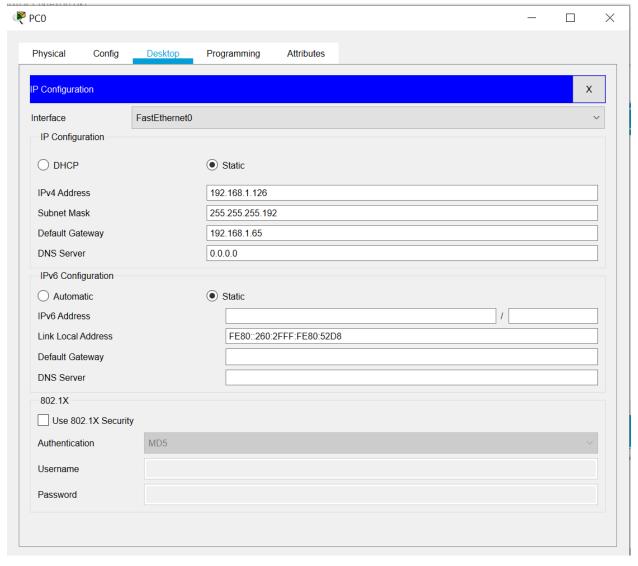
Configuration of Fa0/0 of R1



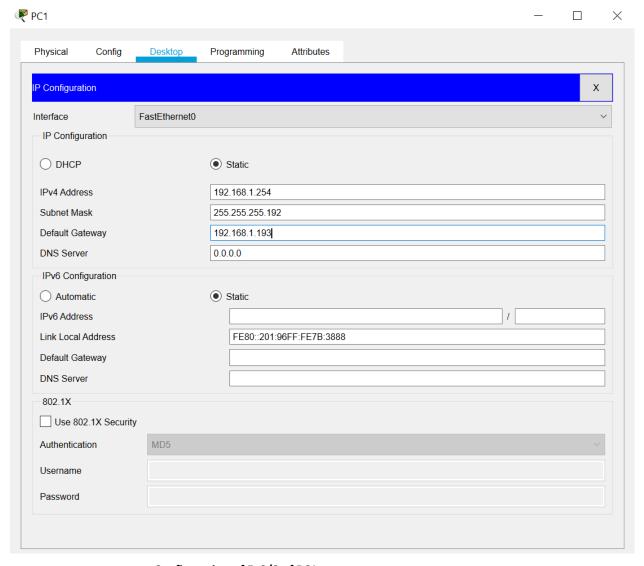
Configuration of SO/0/0 of R1

# Step 2: Configure the PC interfaces.

Configure the Ethernet interfaces of PC1 and PC2 with the IP addresses and default gateways from your network design.



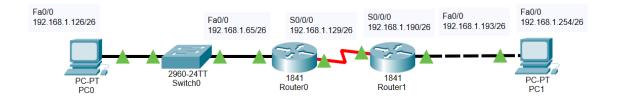
Configuration of Fa0/0 of PC0



Configuration of Fa0/0 of PC1

#### The Network is now connected



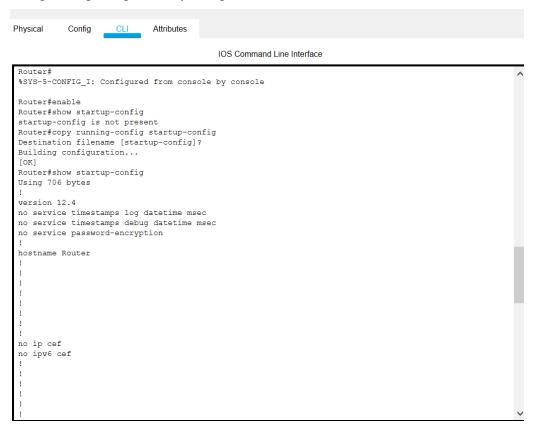


#### **Final Network**

# Save the running configuration to NVRAM of router

Router#enable Router#show startup-config startup-config is not present Router#

## Saving running-config as startup-config



### For R0

#### For R1

```
spanning-tree mode pvst
interface FastEthernet0/0
ip address 192.168.1.193 255.255.255.192
duplex auto
speed auto
interface FastEthernet0/1
no ip address
duplex auto
 shutdown
interface Serial0/1/0
ip address 192.168.1.190 255.255.255.192
interface Serial0/1/1
no ip address
clock rate 2000000
shutdown
interface Vlanl
no ip address
shutdown
ip classless
ip flow-export version 9
 --More--
```

# Task 4: Verify the Configurations.

Answer the following questions to verify that the network is operating as expected.

From the host attached to R1, is it possible to ping the default gateway? Yes

```
Physical Config Desktop Programming Attributes

Command Prompt

Facket Tracer PC Command Line 1.0
C:\>pinging 192.168.1.65
Pinging 192.168.1.65: bytes=32 time=3ms TTI=255
Reply from 192.168.1.65: bytes=32 time=4ms TTI=255
Reply from 192.168.1.65: bytes=32 time=4ms TTI=255
Reply from 192.168.1.65: bytes=32 time=3ms TTI=255
Reply from 192.168.1.65: bytes=32 time=3ms TTI=255
Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
Minimum = 0ms, Maximum = 4ms, Average = 2ms

C:\>|
```

From the host attached to R2, is it possible to ping the default gateway? Yes

```
Physical Config Desklop Programming Attributes

Command Prompt

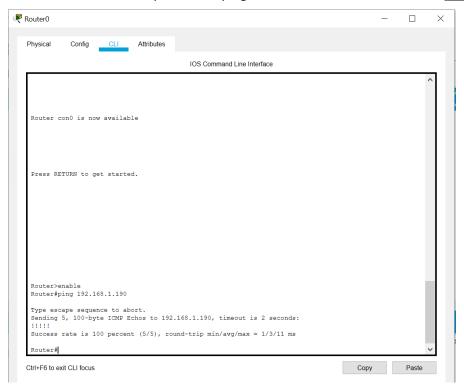
Attributes

Packet Tracer PC Command Line 1.0
C:\>pinging 192.168.1.193 with 32 bytes of data:

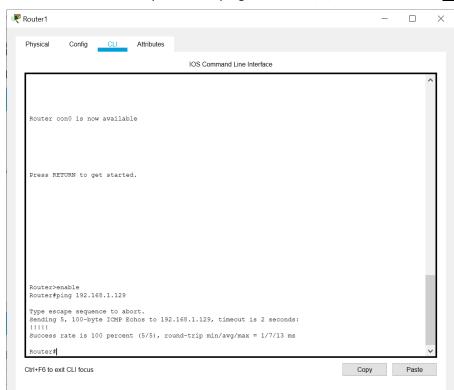
Reply from 192.168.1.193: bytes=32 time=lms TTL=255
Reply from 192.168.1.193: bytes=32 time<lms TTL=255
Reply from 192.168.1.193: bytes=32 time<lms TTL=255
Reply from 192.168.1.193: bytes=32 time<lms TTL=255
Ping statistics for 192.168.1.193:
Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
Minimum = Oms, Maximum = 1ms, Average = Oms

C:\>
```

# From the router R1, is it possible to ping the Serial 0/0/0 interface of R2? Yes



# From the router R2, is it possible to ping the Serial 0/0/0 interface of R1? Yes

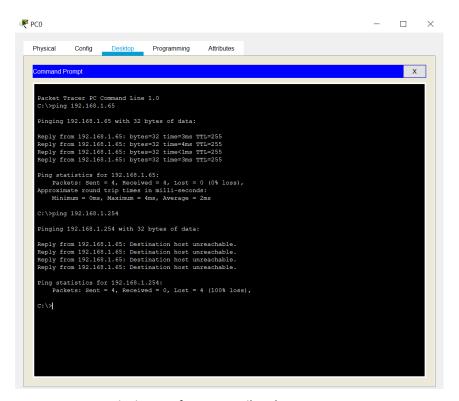


The answer to the above questions should be **yes**. If any of the above pings failed, check your physical connections and configurations.

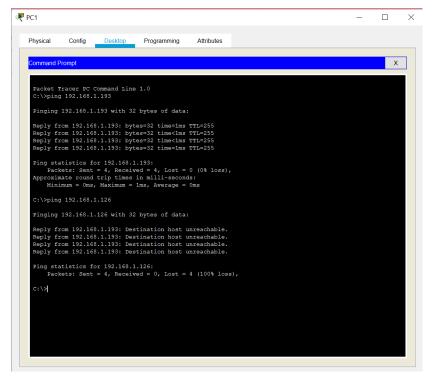
### **Task 5: Reflection**

# Are there any devices on the network that cannot ping each other?

**Ans.** Yes, devices that are not a part of the same network cannot ping each other. For example, PC1 and PC2 cannot ping each other



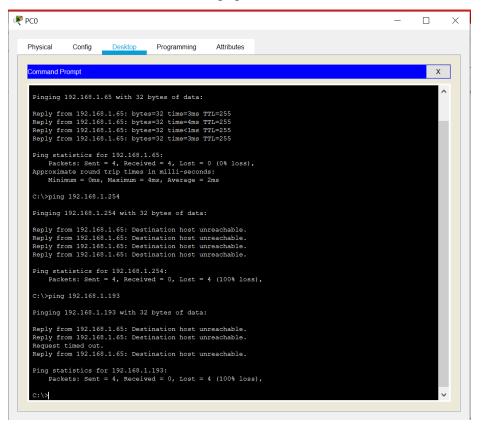
Pinging PC1 from PC0-Failure but R0-success



Pinging PC0 from PC1- Failure but R1-success

```
PC1
                                                                                                                                                                                                                  Physical
                             Config Desktop Programming
                                                                                                       Attributes
       Pinging 192.168.1.193 with 32 bytes of data:
      Reply from 192.168.1.193; bytes=32 time=1ms TTL=255
Reply from 192.168.1.193; bytes=32 time<1ms TTL=255
Reply from 192.168.1.193; bytes=32 time<1ms TTL=255
Reply from 192.168.1.193; bytes=32 time=1ms TTL=255
      Ping statistics for 192.168.1.193:
Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
Minimum = Oms, Maximum = Ims, Average = Oms
        C:\>ping 192.168.1.126
       Pinging 192.168.1.126 with 32 bytes of data:
      Reply from 192.168.1.193: Destination host unreachable.
Reply from 192.168.1.193: Destination host unreachable.
Reply from 192.168.1.193: Destination host unreachable.
       Ping statistics for 192.168.1.126:
    Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),
         C:\>ping 192.168.1.65
       Pinging 192.168.1.65 with 32 bytes of data:
      Reply from 192.168.1.193: Destination host unreachable.
       Ping statistics for 192.168.1.65:
    Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),
```

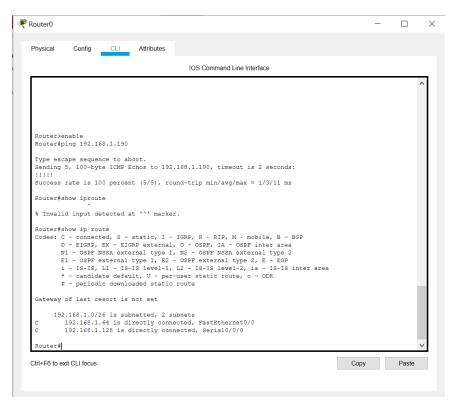
Pinging R0 from PC1- Failure

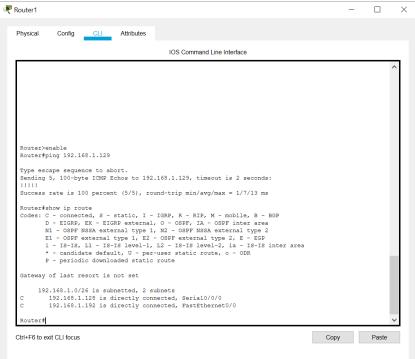


Pinging R1 from PCO- Failure

### What is missing from the network that is preventing communication between these devices?

Switch is missing in communication between the two PC. Routers in our network only have address of devices which are directly connected to its interfaces in routing table. Hence static or dynamic routing is absent.





# **CONCLUSION:**

In this experiment I learnt about subnetting a given address space and assigning subnets to various networks accordingly.

I also learnt about configuring serial port on router and established a connection between two routers using serial DTE.