













DockedReady

rocket : Rocket

DestinationDistance = 0
destinationName = "Mars"
RemainingFuel = 0
RocketBuild = SatelliteRocketBuilder
rstate = rstate
state = DockedReady
type = 1



: DockedReady

LaunchReady

rocket : Rocket

DestinationDistance = 350000
destinationName = "Mars"
RemainingFuel = 70000
RocketBuild = SatelliteRocketBuilder
rstate = rstate
state = LaunchReady
type = 1



: LaunchReady

StaticFireReady

rocket : Rocket

DestinationDistance = 350000
destinationName = "Mars"
RemainingFuel = 70000
RocketBuild = SatelliteRocketBuilder
rstate = rstate
state = StaticFireReady
type = 1



: StaticFireReady