

INNOVATIONS IN FINANCE

LECTURE 2 : THE FINTECH REVOLUTION: PAYMENTS, LENDING & NEOBANKS

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INTRODUCTION



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OUR GOAL : UNDERSTAND THE FUTURE OF FINANCE

Do you trust a bank more because it has marble floors and 200 years of history, or would you trust an app with no branches but millions of users?



LEARNING OBJECTIVES

◆ Knowledge (know/understand):

- Understand the distinctions between banks, neobanks, and fintech players under European regulation.
- Identify the core innovations in payments and lending disrupting traditional models.

◆ Skills (be able to):

- Analyze how regulation influences fintech positioning and strategy.
- Compare business models of traditional banks and fintech startups.
- Evaluate the role of user experience and technology in fintech adoption.
- Discuss global case studies to understand real-world fintech success factors.

➔ Curiosity, creativity and critical thinking will be rewarded



SESSION 2 OBJECTIVES

- ◆ What is a bank ?
- ◆ Regulatory Landscape
- ◆ Disruptive models
- ◆ DNA of a Fintech
- ◆ Tech and UX as Differentiator
- ◆ Case Studies



WHAT IS A BANK?



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CORE BANKING FUNCTIONS

- ◆ **Intermediation:** Collect deposits, issue loans
- ◆ **Maturity transformation:** Short-term deposits fund long-term loans
- ◆ **Credit risk transformation:** Pooling and pricing of borrower risk
- ◆ **Payment services:** Enable transactions and settlements
- ◆ **Investment product distribution:** Manage investment products and sell these to final client who needs to invest

HOW A BANK MAKES MONEY ?

Simplified Balance Sheet (in million €)

Assets		Liabilities & Equity	
Customer Loans	€800 M	Customer Deposits	€900 M
Cash & Reserves	€150 M	Borrowings	€30 M
Government Bonds	€50 M	Equity (Capital)	€70 M
Total Assets	€1,000 M	Total Liabilities & Equity	€1,000 M

- ◆ **Customer Loans:** The bank lends money to individuals and businesses. This is its main revenue source via interest income.
- ◆ **Deposits: The cheapest funding source.** Banks pay a lower rate on deposits and lend at a higher rate (net interest margin).
- ◆ **Government Bonds:** Safe investments that provide stable income and liquidity.
- ◆ **Reserves:** Cash or central bank reserves required for liquidity and regulatory purposes.
- ◆ **Borrowings:** Sometimes banks borrow from other banks or the central bank.
- ◆ **Equity:** The bank's own capital, required by regulators to absorb losses (Basel III rules).

◆ How a Bank Makes Money ? :

- **Interest Income** from loans > **Interest Expense** on deposits = **Net Interest Margin**
- Fees on services (payments, account management, advice)
- Trading or investment income

FROM DEPOSIT TO HOME LOAN



Step 1: Customer Deposit

Anna deposits €10,000 in her savings account at the bank.

💡 **Bank's cost of funds: 1% interest**



Step 2: Bank Pools Deposits

The bank combines deposits from multiple customers to create a large lending pool.



Step 3: Home Loan Issued

The bank uses that money to give a €200,000 mortgage to Paul.



Loan interest rate: 4%



Step 4: Bank Earns the Spread

Net Interest Margin = 4% (loan) – 1% (deposit) = 3% profit



This is the bank's core business model.

♦ Risks :

- What happens if too many customers ask for their deposits back at once? Liquidity Risk
- What happens if too many loans go bad? Credit Risk

♦ A bank is a risk taker : One of its core function is to manage this risk



WHY BANKS ARE REGULATED ?

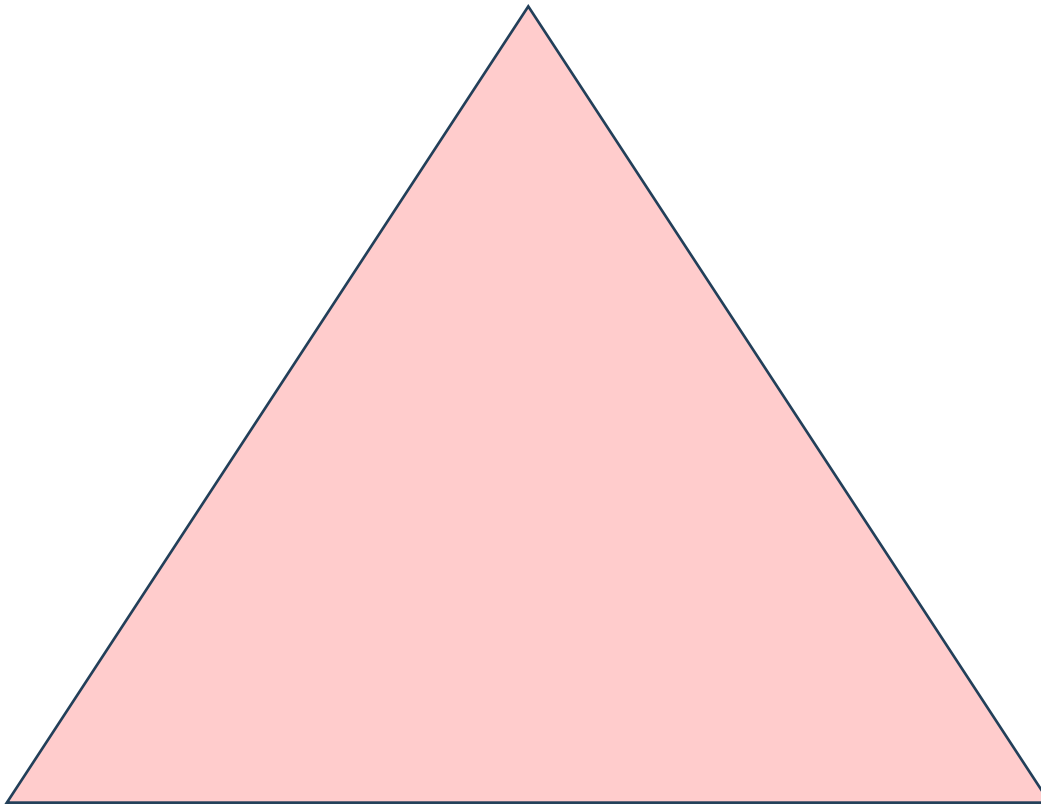
- ◆ Banks create systemic risk:
 - Failure = broad contagion
 - September 2008 : Lehman Brothers
 - March 2023 : Silicon Valley Bank (and Silvergate Bank and Signature Bank)

- ◆ Regulation protects depositors & ensures solvency
 - Protect depositors
 - Prevent systemic risks
 - Harmonise standards
 - Enhance resilience and transparency

- ◆ Key regulators:
 - European Central Bank (Single Supervisory Mechanism)
 - European Banking Authority
 - National authorities : AMF and ACPR in France

- ◆ Basel III sets global risk & capital requirements

BASEL III: RISK CONTROL FOR BANKS



- ◆ **Pillar 3 : Market Discipline**
 - Banks must **publicly disclose** their risk profile and capital adequacy.
 - Improves **market discipline** by empowering investors and stakeholders.

- ◆ **Pillar 2 : Supervisory Review**
 - Regulators assess each bank's internal risk processes.
 - Ensures banks hold capital commensurate to their unique risk profile.
 - Includes stress testing and risk governance reviews

◆ **Pillar 1 : Minimum Capital Requirements**

Ratio	Meaning	Minimum Required
CET1 (Common Equity Tier 1)	Strongest capital (e.g., shareholders' equity)	4.5% of risk-weighted assets
Tier 1 Capital Ratio	CET1 + some other instruments	6.0%
Total Capital Ratio	Tier 1 + Tier 2 capital	8.0%

- ◆ **Pillar 1 ensures that :**
 - Banks always keep a **minimum amount of capital**.
 - This capital is **proportional to the risk** they take.
 - It helps banks stay solvent and protects depositors during crises.



LOAN DISTRIBUTION CHALLENGES FOR BANKS

- ◆ Lengthy and complex loan approval processes
- ◆ Rigid credit scoring models excluding many SMEs and individuals
- ◆ High operational costs due to manual underwriting
- ◆ Limited transparency and customer communication
- ◆ Slow decision-making impacting business growth opportunities



INVESTMENT PRODUCT DISTRIBUTION ISSUES

- ◆ High minimum investment thresholds limiting access for retail investors
- ◆ Complex fee structures and lack of transparency
- ◆ Limited customization and personalization of products
- ◆ Reliance on human advisors increases costs and biases
- ◆ Low financial literacy barriers reduce investor engagement








PAYMENTS BEFORE FINTECH





- ◆ Slow international transfers (SWIFT delays)
- ◆ High fees for both sender and receiver
- ◆ Low financial inclusion in emerging markets
- ◆ Poor user experience (paperwork, errors)

WHAT MAKES A BANK... A TARGET?





Core Weaknesses of Traditional Banks:

-  Slow Innovation
-  High Fees
-  Legacy IT Systems
-  Poor Customer Experience
-  Slow Decision-Making

Fintech Attack Vectors:

-  Mobile-first UX
-  Real-time onboarding
-  AI-driven credit scoring
-  Fee transparency

Outcomes of Fintech Disruption:

-  Unbundling of bank services
-  New players reaching underserved users
-  Margin compression on traditional products
-  Embedded finance integrated into daily apps



THE REGULATORY LANDSCAPE



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REGULATORY ENTITIES IN FINANCIAL SERVICES

- ◆ **Etablissement de crédit (Credit institution):** Full banking license, deposit-taking, lending, payments
- ◆ **Etablissement de paiement (Payment institution):** Can execute payment services but no deposit-taking
- ◆ **Etablissement de monnaie électronique (E-money institution):** Issues electronic money, limited lending powers
- ◆ **CIF (Conseiller en investissement financier):** Licensed investment advisors, no custody of funds
- ◆ **Non-regulated startups:** Operate outside ACPR/AMF supervision, limited scope



HOW REGULATION SHAPES PRODUCT OFFERINGS

- ◆ Credit institutions have broad service offerings: **deposits, loans, payments**
 - ◆ Payment institutions focus on **money transfers and payment processing**
 - ◆ E-money institutions provide **electronic wallets** but cannot lend directly
 - ◆ CIFs **give advice** but do not manage or hold client funds
-
- ◆ Non-regulated startups face limits on product offerings and trust-building



CENTRAL BANK ACCESS AND CUSTOMER SAFEGUARDS

- ◆ Credit institutions have direct access to central bank facilities and deposit insurance
- ◆ Payment & e-money institutions often rely on safeguarding client funds
- ◆ CIFs must comply with conduct rules but don't hold funds
- ◆ Non-regulated startups lack formal consumer protections, increasing risk
- ◆ Regulations ensure transparency, anti-money laundering (AML), and dispute resolution



DISRUPTIVE MODELS



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MOBILE WALLETS: BANKING WITHOUT BANKS

- ◆ Apple Pay & Google Pay allow users to pay, store cards, and manage transactions—without traditional bank interfaces
- ◆ Use tokenization for security—no card details shared at checkout
- ◆ Seamless integration with devices: biometrics, NFC, wearable compatibility
- ◆ Expand financial inclusion in regions with high smartphone use but low bank penetration
- ◆ Challenge to banks: disintermediation from daily financial habits



- **No physical card necessary:** store cards in digital wallet
- **Contactless payments** at point of sale terminals
- **Low-cost transfers between users** ('peer-to-peer')



RETHINKING CREDIT: P2P & BUY NOW PAY LATER

- ◆ BNPL lets users split payments into installments—often interest-free
- ◆ Klarna partners directly with merchants, bypassing credit cards
- ◆ Fast credit decisioning with minimal friction at checkout
- ◆ Appeals to Gen Z and Millennials wary of traditional debt
- ◆ Regulatory challenges: over-indebtedness, transparency, consumer protection



EMBEDDED FINANCE: BANKING WHERE YOU DON'T EXPECT IT

- ◆ **Definition:** Integration of financial services (lending, payments, insurance) into non-financial platforms
- ◆ Shopify Capital: Offers working capital loans to merchants based on sales data—no bank needed
- ◆ Amazon Lending: Provides credit to high-performing sellers directly through its platform
- ◆ Enables data-driven underwriting and instant access to capital
- ◆ Blurs the line between tech companies and financial institutions





THE DNA OF A FINTECH STARTUP

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FINTECH CULTURE: FAST, FOCUSED, AND USER-CENTRIC

◆ **Agile methodology:**

- Quick iterations, constant feedback

◆ **MVP approach:**

- Build fast → test → improve

◆ **Product-first mindset:**

- UX/UI and customer pain points drive design

◆ **Cross-functional teams:**

- engineers, designers, product managers

◆ **Strong customer focus** → faster adaptation to market needs



FROM GARAGE TO UNICORN: FINTECH BUSINESS MODELS

- ◆ Venture capital–backed startups aiming for scale
- ◆ Typical models:
 - SaaS (Software as a Service)
 - Marketplace (lenders/investors)
 - API-driven platforms (e.g., Stripe, Plaid)
- ◆ Focus on growth over short-term profitability
- ◆ Monetization: subscriptions, transaction fees, data services



FINTECH VS. BANK: A STRUCTURAL SHOWDOWN

Fintech Startups

Team focus
Tech architecture
Speed to market
Cost structure
Customer acquisition

Engineers, product teams
Cloud-native, modular
Weeks to months
Low fixed costs, scalable
Digital, viral, low customer
acquisition cost

Legacy Banks

Compliance, operations
Legacy core systems
Months to years
High fixed costs
Branch-based, costly ads



TECHNOLOGY & UX

KEY DIFFERENTIATOR



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MOBILE-FIRST, API-POWERED, REAL-TIME

- ◆ **Mobile UX:** Fast, intuitive, personalized experience
 - ◆ **Real-time payments:** Instant transfers
 - ◆ **Open APIs:** Seamless integration across services (banking, lending, KYC)
 - ◆ **API-first strategies:** Stripe simplified payments for developers
-
- ◆ **Tech is not a support tool — it's core to the customer experience**

ONBOARDING & UX: WINNING CUSTOMERS IN SECONDS

- ◆ **First impressions matter: account setup in <5 minutes**
- ◆ **Legacy banks:** Complex menus, outdated visuals, slow KYC
- ◆ **Fintech approach:** Clean UI, transparency, push notifications
- ◆ Case study: Revolut vs. Société Générale onboarding

Revolut

Full account in under 10 min



Manual forms, long wait, branch validation

- ◆ **UX = competitive edge → drives acquisition & retention**



GLOBAL CASE STUDIES



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KLARNA: MAKING SHOPPING FRICTIONLESS

- ◆ Launched in 2005 for to make online shopping **safer and smoother**
- ◆ One of the leader of BNPL
- ◆ Banking Licence in Europe
- ◆ Focus on **user experience**: clean design, in-app everything
- ◆ Revenue from merchant fees, loan streams and advertising
- ◆ Expansion into US despite regulatory hurdles



Klarna.



STRIPE: THE INTERNET'S PAYMENT INFRASTRUCTURE

- ◆ Developer-first payments API launched in 2010
- ◆ B2B focus: e-commerce, SaaS, marketplaces (e.g., Shopify, Amazon)
- ◆ Regulatory model: licensed as a PSP (Payment Service Provider)
- ◆ Scalable: Used by startups and tech giants alike
- ◆ Revenue from transaction fees, enterprise packages, and embedded services
- ◆ Strength: APIs + onboarding + security + scale



ANT GROUP: BEYOND PAYMENTS, INTO ECOSYSTEMS

- ◆ Originated as Alipay (2004), and later part of Alibaba ecosystem (until 2021)
- ◆ Offers payments, lending, insurance, wealth management, credit scoring
- ◆ Used AI underwriting and data from Alibaba/Alipay behavior
- ◆ Tech stack allows instant decisions for SME loans, micro-investments
- ◆ IPO blocked by Chinese regulators in 2020 — risk of systemic impact : (USD 34,5 billions of raise potential)
- ◆ Regulated as a tech company, in April 2021, Ant Group applied to become a financial holding company under the direction of the Peoples' Bank of China.



largest mobile and
online payments
platform



Yu'e Bao, formerly
the world's largest
money-market fund



WRAP-UP



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KEY TAKEAWAYS FROM TODAY

- ◆ **Fintechs reimagine business models:** platform-first, niche-focused
- ◆ Regulation remains a key constraint and competitive advantage
- ◆ Strong user experience (UX) is often a differentiator, not just a bonus
- ◆ Winning fintechs leverage technology stacks: APIs, AI, cloud-native
- ◆ **Fintech ≠ “just apps”**—they rethink the framework of finance

➔ *Could a neobank become a systemically important player in the global financial system?*



FINTECH OR BANK?

Which of the following is *not* a core function of a traditional bank?

- A. Accepting deposits
- B. Issuing insurance policies
- C. Providing loans
- D. Managing liquidity risk



FINTECH OR BANK?

What key pain point did M-Pesa solve?

- A. High credit card fees
- B. Complex investment products
- C. Financial exclusion & lack of bank access
- D. Corporate treasury inefficiencies



FINTECH OR BANK?

A fintech that holds client money but doesn't lend it out is most likely regulated as a:

- A. Credit institution
- B. Investment fund
- C. E-money institution
- D. Non-regulated startup



FINTECH OR BANK?

Which feature is commonly associated with fintech UX design?

- A. Physical branches for client onboarding
- B. Paper-based KYC
- C. Real-time feedback and intuitive flows
- D. Complex multi-page forms



FINTECH OR BANK?

Stripe's success is largely attributed to its:

- A. Banking license and deposit rates
- B. Developer-first API approach
- C. High-yield savings accounts
- D. Mobile retail interface



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