Chef Wars

Chef Wars is a friendly competitive tabletop game where players are involved in recreating a dish given to them. The players will fight their way to make the dish as fast as possible to get to the next round. The slowest player to make the dish will get eliminated, and the winner will get the title of the next Alpha Chef.

Core Mechanics

Chef Wars involves sets of core mechanics which involve a set of cards that are facedown, and players take turns flipping two cards at a time to reveal their card's ingredients. The objective is to find the matching pair of cards by remembering their positions. If the players successfully match a pair, they can earn the ingredient card to make their dish. The game continues until only one player remains; they will be the next Alpha Chef.

In this game, we also created multiple dishes that the player had to recreate. Each dish has its unique set of ingredients that can be chosen from the cards. The gameplay is also intense as the competition heats up with each turn. Players must challenge memorization and strategy to outwit their opponents and claim their titles. As the round progresses, players are gradually eliminated until only one player remains standing.

System Dynamics

Chef Wars' primary system dynamics is memorization. First, players have to lay out a deck of ingredients in which players have to memorize the position of the cards as much as possible. Once cards are flipped, their job will be to match the pair to get an ingredient card. Once they gather all the necessary ingredients, they can create the dish and move on to the next stage. This dynamic memorization system will help players develop the dishes quicker and help them become the head chef (which will be the purpose of the game) or the last chef standing.

Experimental/Emotional Goals

The emotional goal of the game is to make players feel competitive as they are competing against one another. We plan to have the game be played with up to 4 players where the last player to finish a recipe will be eliminated; this provides a sense of urgency for players to compete, or else they will be eliminated. With this mechanic, the game also feels like a battle royale where the winner needs to survive to win; this can also bring out a survival type of emotion among players. In the story part of the game, players compete against each other to become the head chef; the story helps make the game even more competitive as a reason for players to compete.

In summary, Chef Wars offers a thrilling and immersive experience where players must use their memory and strategy to emerge victorious. It is a game that celebrates the art of your skills while providing its competitive nature where the victor can claim the title of Alpha Chef.

<u>3-Sentence Pitch</u>

Build out the dishes of your dreams to be the next alpha chef. Compete against your friends and family to see who has the skills to be the best. Find out if you can out chef the rest by playing Chef Wars.