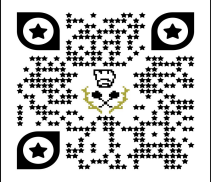
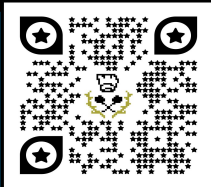


## SCRIPT



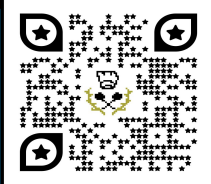
## CARD ASSETS



## LORE



## RULES



# CHEF WARS

Presented by:

Jose Nadeles, Arthur Lee, Aditya Bali, Brian Camilo

## What is the game about

Chef Wars is a friendly competitive tabletop game where players are involved in recreating a dish for themselves. The players will fight their way to make the dish as fast as possible to be the next successor of great legend Kylian.

## Successes

- The game is competitive and makes players play directly against each other
  - The game is made to make players always engaged if they want to win
    - Simple designs and easy to understand instructions
  - Creating better card designs, we had lots of prototypes
    - Fun lore that was made for the game

## Challenges

- Randomization mechanic that kept the game interesting after each player's turn.
  - The paper used for the cards was too thin for the cards.
- During the first playtest, the cards did not have images, so it was hard for players to memorize the cards.

## Game assets and resources

QR CODES ABOVE

