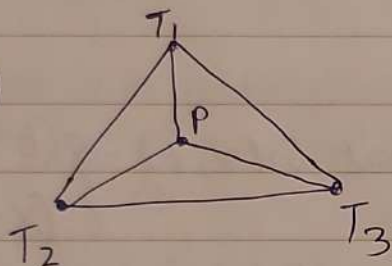


② ① ②



P : centre of mass = centroid .

Area of triangle $T = A$

$$P(\alpha, \beta, \gamma) = \alpha T_1 + \beta T_2 + \gamma T_3$$

where α, β, γ are Barycentric coordinates .

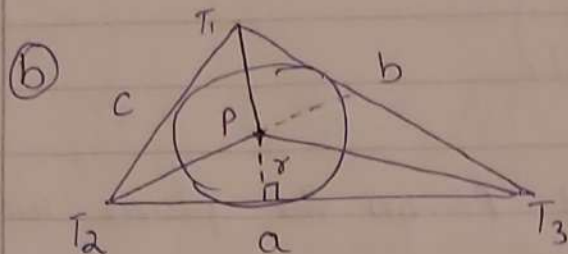
$$\alpha = \frac{\text{Signed area } (\triangle T_2 T_3 P)}{\text{Signed area } (\triangle T_1 T_2 T_3)} = \frac{A/3}{A} = \frac{1}{3}$$

(\because centroid divides Δ into 3 equal areas)

$$\beta = \frac{\text{Signed area } (\triangle T_3 T_1 P)}{\text{Signed area } (\triangle T_1 T_2 T_3)} = \frac{1}{3}$$

$$\gamma = \frac{\text{signed area } (\Delta T_1 T_2 P)}{\text{signed area } (\Delta T_1 T_2 T_3)} = \frac{1}{3}$$

$$P(\alpha, \beta, \gamma) = \left(\frac{1}{3}, \frac{1}{3}, \frac{1}{3}\right)$$



P : centre of the inscribed circle (incentre)
 In incentre, the angle bisectors meet.

$$\text{Area of } \Delta T_1 T_2 T_3 = S$$

$\begin{cases} r: \text{inradius} \\ S: \text{Semiperimeter} \end{cases}$

$$S = \frac{a+b+c}{2}$$

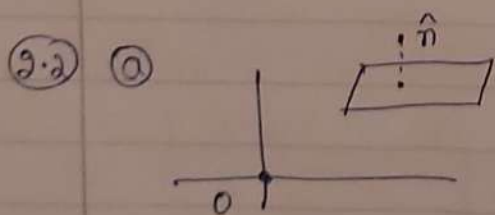
$\begin{cases} a, b, c \text{ are the lengths of the sides of the triangle} \end{cases}$

$P(\alpha, \beta, \gamma)$: (Poincaré) centre with Barycentric coordinates α, β, γ .

$$\gamma = \frac{\text{signed area } (\Delta T_1 T_2 P)}{\text{signed area } (\Delta T_1 T_2 T_3)} = \frac{\frac{1}{2} c r}{S} = \frac{c}{a+b+c}$$

$$\beta = \frac{\text{signed area } (\Delta P T_3 T_1)}{\text{signed area } (\Delta T_1 T_2 T_3)} = \frac{\frac{1}{2} b r}{S} = \frac{b}{a+b+c}$$

$$\alpha = \frac{\text{signed area } (\Delta P T_2 T_3)}{\text{signed area } (\Delta T_1 T_2 T_3)} = \frac{\frac{1}{2} a r}{S} = \frac{a}{a+b+c}$$



a = arbitrary pt. on plane
 $= (x, y, z)$

\hat{n} = unit normal vector of the plane
 $= \frac{n}{\|n\|} = \frac{1}{\sqrt{2}} (\hat{n}_1, \hat{n}_2, \hat{n}_3)$

n : normal vector of the plane.
 $= (n_1, n_2, n_3)$

$$\hat{n} = \left(\frac{n_1}{\|n\|}, \frac{n_2}{\|n\|}, \frac{n_3}{\|n\|} \right)$$

Suppose we have a point P_0 on the plane with coordinate (x_0, y_0, z_0) .

So, equatⁿ of the plane $\Rightarrow (a - P_0) \cdot \hat{n} = 0$

$$(x - x_0)n_1 + (y - y_0)n_2 + (z - z_0)n_3 = 0.$$

$$\Rightarrow n_1 x + n_2 y + n_3 z - (n_1 x_0 + n_2 y_0 + n_3 z_0) = 0$$

①

Comparing with the eqⁿ given $Ax + By + Cz + D = 0$

$$n_1 = A, n_2 = B, n_3 = C$$

$$D = -(n_1 x_0 + n_2 y_0 + n_3 z_0)$$

$$= -(Ax_0 + By_0 + Cz_0)$$

So, our $a = (x, y, z)$, $n = (A, B, C)$

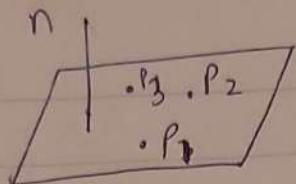
The point 'a' satisfies the equatⁿ if it is (x_0, y_0, z_0)

we can write equation ① as

$$a \cdot n + D = 0$$

$$\Rightarrow a = \left(\frac{-D}{A}, \frac{-D}{B}, \frac{-D}{C} \right)$$

(b)



$$\vec{P_1 P_3} \in P_2 \in P_3$$

$$\vec{P_3 P_2} = P_2 - P_3$$

$$\vec{P_3 P_1} = P_1 - P_3$$

$$\vec{n} = \vec{P_3 P_2} \times \vec{P_3 P_1} = (P_2 - P_3) \times (P_1 - P_3)$$

\hat{n} = unit normal vector.

$$= \frac{(P_2 - P_3) \times (P_1 - P_3)}{\| (P_2 - P_3) \times (P_1 - P_3) \|}$$

{ \therefore 'x' \rightarrow cross product }

a = arbitrary point on the plane.

P_0 = Suppose any pt on the plane.

Eqⁿ of plane: $(P_0 - a) \cdot \hat{n} = 0$

Where $a = P_1 / P_2 / P_3$

(2.3)

(a) $R(t) = O + td$

$$(R_x, R_y, R_z) = (O_x, O_y, O_z) + t(d_x, d_y, d_z)$$

Quadric Equation: $ax^2 + by^2 + cz^2 + dxy + exz + fyz + gx + hy + iz + j = 0$

Substituting the ray eqⁿ in quadric equation.

$$a(O_x + td_x)^2 + b(O_y + td_y)^2 + c(O_z + td_z)^2 + e(O_x + td_x)(O_z + td_z) + f(O_y + td_y)(O_z + td_z) + g(O_x + td_x) + d(O_x + td_x)(O_y + td_y) + h(O_y + td_y) + i(O_z + td_z) + j = 0$$

Arranging the terms,

$$\begin{aligned}
 & a (0x^2 + t^2 dx^2 + 2t 0_x dx) + b (0y^2 + t^2 dy^2 + 2t 0_y dy) + \\
 & c (0z^2 + t^2 dz^2 + 2t 0_z dz) + d(0_x 0_y + t(0_x dy + 0_y dx)) + \\
 & e(0_x 0_z + t(0_z dx + 0_x dz)) + t^2(dx dz) + \\
 & f(0_y 0_z + t(0_z dy + 0_y dz)) + t^2(dz dy) + \\
 & g(0_x + t dx) + h(0_y + t dy) + i(0_z + t dz) + j = 0
 \end{aligned}$$

$$\begin{aligned}
 \Rightarrow & t^2(adx^2 + bdy^2 + cdz^2 + ddx dy + edxdz + fdz dy) + \\
 & t(2a 0_x dx + 2b 0_y dy + 2c 0_z dz + d 0_x dy + d 0_y dx + \\
 & e(0_z dx + 0_x dz) + f(0_z dy + 0_y dz) + \\
 & g dx + h dy + i dz) + \\
 & (a 0_x^2 + b 0_y^2 + c 0_z^2 + d 0_x 0_y + e 0_x 0_z + f 0_y 0_z + g 0_x + \\
 & h 0_y + i 0_z + j) = 0
 \end{aligned}$$

$$\Rightarrow A t^2 + B t + C = 0. \quad \text{--- (2)}$$

$$A = adx^2 + bdy^2 + cdz^2 + d dx dy + e dx dz + f dy dz$$

$$\begin{aligned}
 B = & 2a 0_x dx + 2b 0_y dy + 2c 0_z dz + d 0_x dy + d 0_y dx + \\
 & e(0_z dx + 0_x dz) + f(0_z dy + 0_y dz) + g dx + h dy
 \end{aligned}$$

$$+ i dz$$

$$C = a O_x^2 + b O_y^2 + c O_z^2 + d O_x O_y + e O_x O_z + f O_y O_z + g O_x + h O_y + i O_z + j$$

The roots of the eqⁿ. (2) .

$$t = \frac{-B \pm \sqrt{B^2 - 4AC}}{2A} \quad (\text{Quadratic})$$

$$= \frac{-B \pm \sqrt{\text{Det}}}{2A} \quad \left\{ \text{Det} = B^2 - 4AC \right.$$

~~Constraints~~: ~~Det~~ ~~> 0~~ Conditions for the Ray to intersect successfully:

① $\text{Det} \geq 0$

② The two roots t_0, t_1 are the distance. Hence

~~if~~ $t_0, t_1 > 0$.

~~if~~ ~~to~~ ~~if~~ both roots are positive, we will take the smallest t .

③ If $A = 0$; then $t = -C/B$.

⑥ Sphere equation general form with centre (c_1, c_2, c_3) and radius: r is

$$(x - c_1)^2 + (y - c_2)^2 + (z - c_3)^2 = r^2$$

Opening the equation:

$$x^2 + y^2 + z^2 - 2c_1x - 2c_2y - 2c_3z - r^2 = 0 \quad \text{--- (1)}$$

$$\text{Quadratic eq}^n: ax^2 + by^2 + cz^2 + dxy + exz + fyz + gx + hy + iz + j = 0 \quad \text{--- (2)}$$

comparing both the eqⁿ (1) & (2).

for sphere we need:

$$a = b = c = 1 \quad \& \quad d = e = f = 0$$

So, ~~general~~ from the eqⁿ (2) of the previous question

$$A = dx^2 + dy^2 + dz^2 +$$

$$B = 2dx + 2dy + 2dz + gdx + hdy + idz$$

$$C = 0x^2 + 0y^2 + 0z^2 + g0x + h0y + i0z + j$$

$$At^2 + Bt + C = 0.$$

$$t = \frac{-B \pm \sqrt{B^2 - 4AC}}{2A} = \frac{-B \pm \sqrt{\text{Det}}}{2A}.$$

for successful intersection,

① $\text{Det} > 0$

② The roots t_0, t_1 must be positive.
 $t_0, t_1 > 0$

If both are positive, then the smallest distance will be considered.