1 -	Unify (real >ty, ty -> (string -> int)
	Ti = (neal -> ty)
	Tr = (newl > ty) Tr = ts > (string > int)
	unity (&T, (T2)
	unify (neal, to) To var Add to = neal?
	To var Add to = neal }
	unify(ty, String-rint)
	Add & ty=String > lut }
	S= } ts = neal, ty= String -> 2nt}
	S(T,) = real > String > Dat
	S(T2) = neal -> string -> Int

2.	unify(t, > (t) > neal), int -> ((t3 list) -> neal)
	T, = t, 7 (t2 > neal)
	Tazint > (Ct3 List) = seal)
	unify (t, int) unify (t, real)
	Add t, =int unity (t, soul) S= \(\xi t, = int (t \xi t) \xi \text{ \text} \)
	S= Straint (+3 USt) - sheet
	ta=t3 LIST & wing (tait3 list)
	S(F)= t3 list -) and Add t2= t3 list)
	S(F2) = 5/11+) seed virity (nead, neal)
	Str. = int - sty 48+ -) med
	SCT2) = int > t3 list -> eval

-	
3,	unity (Clart list) list, to list)
	7, = Cint ust) list
	B= (t6 List)
	Add to list - (Int list) list
	Sig = Coutist) list
	S(T2)=(int 48+) List
	and a state of the
u.	unity (((tz list) x t8) x t8, (tq x(t, list)) x t9)
	7, = ((tq ist) x te) x te
	B= (tgxltroust)) x tg)
	builty (ty list xts, to xto list)
	unity (ty list xtg) unity (to x to list)
0	add (tq=tquist) Add(tg=tio list
	5= 2 tq=tquist t8=610 list

-> unify (to 1, to 1)

unify (to 1, to 1)

S(F1) = { to 1, t