

Address (Byte #)	Data	Variable Name
...		
0x4B		scores[2]
0x4A		
0x49	97	
0x48		
0x47		scores[1]
0x46	81	
0x45		
0x44		
0x43		scores[0]
0x42	93	
0x41		
0x40		

Memory

Address (Byte #)	Data	Variable Name
...		
0x4B	0x00	scores[2]
0x4A	0x00	
0x49	0x00	
0x48	0x61	
0x47	0x00	scores[1]
0x46	0x00	
0x45	0x00	
0x44	0x51	
0x43	0x00	scores[0]
0x42	0x00	
0x41	0x00	
0x40	0x5D	

Memory