

# A Simple Yet Effective and Efficient Collaborative Filtering Based Recommendation System

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## Abstract

In this paper, we describe a simple yet effective way to recommend items to a user and predict the rating of an item given by a user with high accuracy.

## 1 Introduction

A common problem (insert relevant papers) with typical filtering based recommendation systems they usually consider all users similar to a user. To mitigate performance problems, (insert relevant papers) show that we can simply consider only a handful of neighbors for a particular user.

## 2 Algorithm

Let us first describe the assumption problem that we want to solve. Let  $\mathcal{M}$  be a set of movies and  $\mathcal{U}$  be a set of users. We are given a set of triplets  $(u, m, r) \in \mathcal{S}$  such that  $u \in \mathcal{U}, m \in \mathcal{M}$  and  $1 \leq r \leq 5$  which denotes the rating  $r$  of movie  $m$  given by user  $u$ . We are also given a set of pairs  $(u, m) \in \mathcal{T}$  such that  $u \in \mathcal{U}, m \in \mathcal{M}$  and we want to predict the rating  $r$  given by user  $m$  to the movie  $m$ . Let  $r_{um}$  be the rating of movie  $m$  given by user  $u$  and  $C_{uv}$  be the set of items that both  $u$  and  $v$  rated. We use the *Pearson Correlation Coefficient* (see Freedman, Pisani, and Purves [1]) as the measure of correlation between user  $u$  and  $v$ . However, we will use a normalized version of it for practical consideration as follows:

$$S_{uv} = \frac{\sum_{m \in C_{uv}} (r_{um} - \bar{r}_u)(r_{vm} - \bar{r}_v)}{\sqrt{\sum_{m \in C_{uv}} (r_{um} - \bar{r}_u)^2} \sqrt{\sum_{m \in C_{uv}} (r_{vm} - \bar{r}_v)^2}}$$
$$S_{uv} \leftarrow \frac{S_{uv} + 1}{2}$$

This normalization is done using the fact that Pearson correlation coefficient  $p_{uv}$  is always in the range  $[-1, 1]$ . We call two users  $u$  and  $v$  similar if  $S_{uv} \geq s$  for some positive real number  $s$  such that  $0 \leq s \leq 1$ . Typically, we want  $s$  in the range  $[.5, 1]$ . For this paper, we will consider  $s \in \{.7, .8, .9\}$ . For a movie  $m$ , let  $\mathcal{U}_m$  be the set of users who rated  $m$  and  $M_u$  be the set of movies rated by user  $u$ . For a set or tuple  $A$ , let  $\bar{A}$  denote the average of the numbers in  $A$ . For a tuple of weights  $\mathbf{w} = (w_1, \dots, w_n)$  such that  $0 \leq w_i \leq 1$  and  $\sum_{i=1}^n w_i = 1$  and a tuple of positive real numbers  $\mathbf{a} = (a_1, \dots, a_n)$ , the *weighted harmonic mean* of  $\mathbf{a}$  is defined as

$$\mathfrak{H}(\mathbf{a}, \mathbf{w}) = \frac{\sum_{i=1}^n w_i}{\sum_{i=1}^n \frac{w_i}{a_i}}$$

Usually, *weighted arithmetic mean* is used to predict the ratings in a recommendation system. But in this paper, we have investigated the results using harmonic mean. Next, we describe the rating prediction algorithm for a pair  $(u, m)$ .

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**Algorithm 1:** Algorithm to predict rating

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**Input:** Test data in the format  $(u, m)$ , Threshold  $t$ , similarity  $s$ ,  $T$  to take first  $T$  neighbors for a user  $u$

**Output:** A single integer in the range  $[1, 5]$  denoting the predicted rating

**Data:** Train data in the format  $(u, m, r)$

```
1  $W = []$ 
2  $X = []$ 
3  $tot \leftarrow 0$ 
4  $R \leftarrow U_m$ 
5  $res = 0$ 
6 for  $v \in R$  do
7   if  $|C_{uv}| < t$  then
8     continue
9   end
10  if  $S_{uv} < s$  then
11    continue
12  end
13  if  $S_{uv} \geq s$  then
14     $W \leftarrow [W, s]$ 
15     $X \leftarrow [X, r_{vm}]$ 
16     $tot \leftarrow tot + 1$ 
17    if  $tot > T$  then
18      break
19    end
20  end
21 end
22 if  $tot > 0$  then
23    $res = \mathfrak{H}(X, W)$ 
24 end
25 else
26   if  $|M_u| > 0$  then
27      $res = \bar{M}_u$ 
28   end
29   else
30      $res = \bar{R}_m$ 
31   end
32 end
33  $res = res + .5$ 
34  $res = \text{floor}(res)$ 
35 return  $res$ 
```

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## References

- [1] David Freedman, Robert Pisani, and Roger Purves. “Statistics (international student edition)”. In: *Pisani, R. Purves, 4th edn. WW Norton & Company, New York* (2007).