

# Chapter 5: Algebraic Structures (Groups, Rings, Fields, Vector Spaces)

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2024/2025

## 1 Introduction

Most of us learn that solving equations, building transformations, and manipulating coordinates rely on well-known algebraic structures: groups, rings, fields, and vector spaces. In a finite, grains-coded system, these structures remain valid but depend entirely on discrete increments of the form  $\frac{k}{N(a)}$ . In this section, we illustrate how:

- Increments form additive groups (referred to as “VOID groups”).
- Multiplication extends these groups to field-like sets.
- Vector spaces are built over these grains-coded fields.
- Matrices and linear maps operate in a discrete manner using grains-coded addition and multiplication.

This section demonstrates that the fundamental building blocks of algebra naturally emerge from a system that is entirely finite and discrete. Instead of relying on the abstract continuum of numbers, we work with well-defined, integer-based fractions that mimic the behavior of classical rational numbers. This approach avoids the pitfalls of infinite sets and floating-point arithmetic while still enabling the full range of algebraic manipulations needed for solving equations and modeling transformations.

## 2 VOID Groups: The Additive Side

### 2.1 Systematic Construction

#### Step 1: Start with a Vantage $a$ .

Recall from earlier sections that for each observer state  $a$  we have a capacity  $V(a)$  and an integer function  $N(a)$ . This capacity sets our grains-coded increments:

$$\left\{ 0, \frac{1}{N(a)}, \frac{2}{N(a)}, \dots, \frac{N(a)}{N(a)} = 1 \right\},$$

but typically we also allow negative numerators for completeness.

#### Step 2: Extend Numerators to $\mathbb{Z}$ .

To allow negative increments (necessary for subtraction and inverses), let  $k$  run through a finite integer range. For example, choose  $-k_{\max} \leq k \leq k_{\max}$  with  $k_{\max} = N(a)$ . Then define:

$$\text{Increments}(a) = \left\{ \frac{k}{N(a)} \mid k \in \mathbb{Z}, -N(a) \leq k \leq N(a) \right\}.$$

#### Step 3: Define Addition.

On these increments, define grains-coded addition by:

$$\frac{k}{N(a)} + \frac{m}{N(a)} = \frac{k+m}{N(a)}.$$

If  $k+m$  falls outside the range  $\{-N(a), \dots, N(a)\}$ , then either a unification of vantage (see Section 3) is required or the value must be embedded into a refined capacity  $a'$  with larger  $N(a')$ .

#### Step 4: Check Group Axioms.

- **Closure:** The sum  $\frac{k+m}{N(a)}$  remains within the set if  $-N(a) \leq k+m \leq N(a)$ .
- **Identity:**  $\frac{0}{N(a)}$  serves as the additive identity.
- **Inverse:** For each  $\frac{k}{N(a)}$ , the additive inverse is  $\frac{-k}{N(a)}$ .
- **Associativity:** Standard fraction addition is associative; therefore, grains-coded addition is as well.

Thus, the increments at a given vantage  $a$  form a finite additive group—commonly referred to as a VOID group within this grains-coded setting. This construction demonstrates that even with the simplest finite integers and a fixed denominator, all standard group operations can be performed exactly without rounding errors.

## 2.2 Basic Definition

Formally, a VOID group at vantage  $a$  is defined as:

$$\text{Increments}(a) = \left\{ \frac{k}{N(a)} \mid k \in \mathbb{Z}, -N(a) \leq k \leq N(a) \right\},$$

with addition given by

$$\frac{k}{N(a)} + \frac{m}{N(a)} = \frac{k+m}{N(a)},$$

identity element  $\frac{0}{N(a)}$ , and inverse of  $\frac{k}{N(a)}$  defined as  $\frac{-k}{N(a)}$ . Each observer state  $a$  thereby yields a finite set of grains-coded rationals. When more precision is needed, one refines capacity (see Section 3) or unifies vantage sets while preserving the group structure.

## 2.3 Example in Code

```
def grains_zero():
    return grain(0, 1) % returns 0/1, the additive identity

def negate(x: grain) -> grain:
    return grain(-x.n, x.d)
```

In this example:

- `grains_zero()` returns  $\frac{0}{1}$ .
- `negate(x)` returns the additive inverse  $\frac{-x.n}{x.d}$ .

These functions illustrate the fundamental group properties in a grains-coded system.

## 3 Building a Field: Adding Multiplication

Extending from additive groups to field-like structures is a crucial step. Once multiplication is defined on the increments  $\frac{k}{N(a)}$ , the system emulates a field—a discrete subset of the rational numbers within each observer state.

### 1. Rational Multiplication:

$$\frac{k}{N(a)} \times \frac{m}{N(a)} = \frac{k \cdot m}{N(a) \cdot N(a)}.$$

At a single vantage, the multiplication is straightforward. For different denominators, unification or embedding is required.

2. **Multiplicative Identity:**  $\frac{N(a)}{N(a)} = 1$  serves as the multiplicative identity.
3. **Inverses:** For any nonzero  $\frac{k}{N(a)}$ , the multiplicative inverse is given by  $\frac{N(a)}{k}$  (provided that  $|k| \leq N(a)$  so that the inverse remains within the finite set).

### Code Example for Multiplication:

```
def grains_one():
    return grain(1, 1) % Represents 1/1

class grain:
    def __init__(self, n, d=1):
        self.n = n
        self.d = d
        # Optionally, perform gcd reduction here

    def __mul__(self, other):
        new_num = self.n * other.n
        new_den = self.d * other.d
        return grain(new_num, new_den)

    def to_float(self):
        return self.n / self.d
```

This prototype implements multiplication on grains-coded fractions. In a complete system, you would also add division (with proper handling of zero), subtraction, and negation. The key is that all operations are performed using integer arithmetic, ensuring exactness without floating-point errors.

## 4 Vector Spaces Over Grains-Coded Fields

A grains-coded vector of dimension  $n$  at a given observer state  $a$  is defined as:

$$\left( \frac{k_1}{N(a)}, \frac{k_2}{N(a)}, \dots, \frac{k_n}{N(a)} \right).$$

Vector addition and scalar multiplication are performed component-wise, using the grains-coded operations defined above.

**Example:**

```

v1 = [grain(2),      grain(5)]      % Represents (2/1, 5/1)
v2 = [grain(3,2),    grain(-1,1)]    % Represents (3/2, -1/1)

% Vector addition:
v_sum = [v1[i] + v2[i] for i in range(len(v1))]

% Scalar multiplication (multiplying by 2/3):
scalar = grain(2,3)
v_scaled = [scalar * comp for comp in v1]

```

This construction mirrors classical vector space theory but with every number represented as a finite, discrete fraction.

## 5 Matrices and Linear Maps

Matrices in a grains-coded system are two-dimensional arrays whose entries are grains-coded fractions. Standard operations—such as addition, multiplication, and inversion—are defined in this discrete framework.

- **Matrix Addition:** Performed entry-wise using grains-coded addition.
- **Matrix Multiplication:** The product is computed as the sum of grains-coded products of corresponding entries. Unification of denominators may be necessary for consistent arithmetic.
- **Row Operations and Inversion:** Techniques such as Gauss–Jordan elimination can be adapted to work entirely with grains-coded arithmetic.

**Example Gauss-Jordan:**

```

def gauss_jordan_solve(A, b):
    """
    Given a grains-coded NxN matrix A and a grains-coded vector b,
    perform row operations to obtain the solution vector x.
    (Assume necessary unifications and inverses are implemented.)
    """
    % (Pivot selection, row reduction, inverse calculation, etc.)
    ...
    return x

```

This function would illustrate that even complex linear algebra operations are performed exactly using our grains-coded approach.

## 6 A Mini Domain-Specific Language (DSL) for Grains-Coded Algebra

To enforce grains-coded rules and avoid any accidental use of floating-point arithmetic, you can develop a small DSL with custom classes. For instance:

```
class grain:
    def __init__(self, n, d=1):
        self.n = n
        self.d = d # Optionally, simplify the fraction

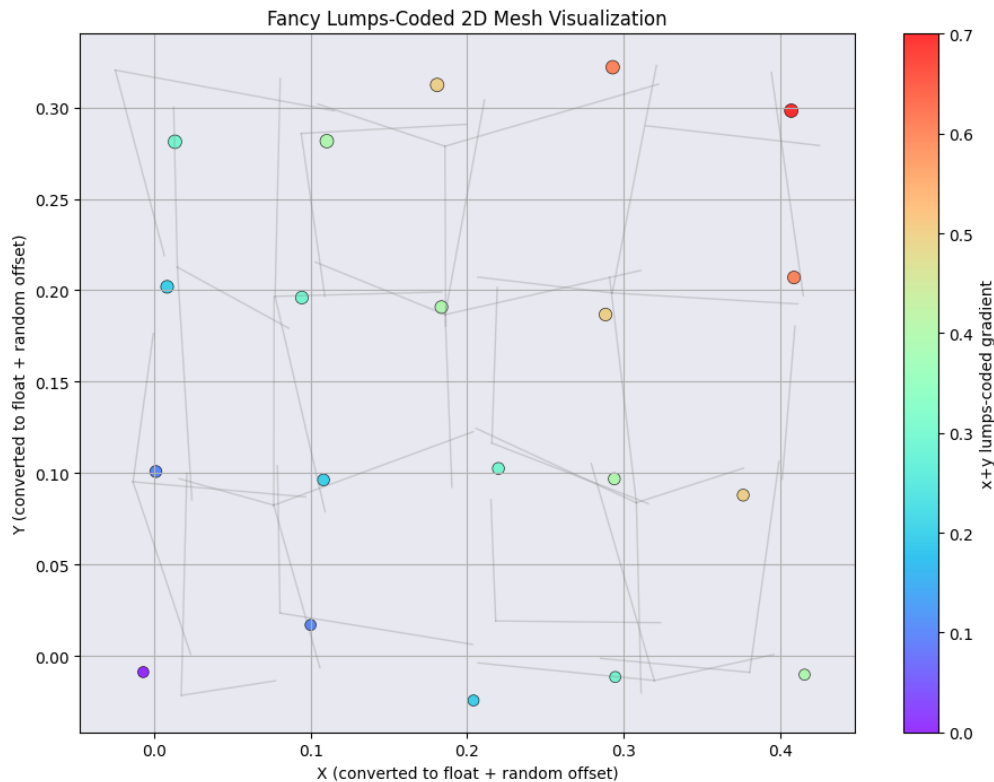
    def __add__(self, other):
        % Unify denominators (or assume common denominators)
        return grain(self.n * other.d + other.n * self.d, self.d * other.d)

    def __mul__(self, other):
        return grain(self.n * other.n, self.d * other.d)

    def to_float(self):
        return self.n / self.d

    % Implement __sub__, __truediv__, __neg__, etc.
```

Additional classes for vectors and matrices would operate on lists of `grain` objects, ensuring that every arithmetic operation is performed in a precise, grains-coded manner.



## 7 Putting It All Together

The systematic construction of algebraic structures in our finite system proceeds from basic grains-coded increments (VOID groups) through the addition of multiplication to form a field-like structure. Over this field, vector spaces are built and then extended to matrices and linear maps. The key points are:

- **VOID Groups:** Grains-coded increments (allowing negative numerators) form finite additive groups at each observer state. No hidden continuity or infinite expansions exist.
- **Field-Like Sets:** Once multiplication is defined, the set of grains-coded fractions behaves like a field, where every nonzero element has a multiplicative inverse (within the capacity constraints).
- **Vector Spaces:** Coordinate vectors and matrices can be built over these fields, enabling all standard linear algebra operations.

- **Exactness:** Every operation is performed using exact, integer arithmetic, ensuring no rounding errors or floating-point approximations.

**Main Advantage:** We replicate the full scope of classical algebraic operations without invoking the continuum. Every arithmetic step is finite, discrete, and grains-coded—aligning with our capacity-based approach that is both mathematically rigorous and fully implementable.

## 8 Final Remarks: Building from the Ground Up

- **Stepwise Construction:** We start with an observer state  $a$  and its finite set of increments, which naturally forms an additive (VOID) group. Extending these operations with multiplication produces a field-like structure. From there, we construct vector spaces and matrices. Each step follows logically from the previous one.
- **Practical Use:** In practice, you will implement grains-coded classes, ensure proper denominator unification, and expand capacity as needed. Scripts such as `grainsarithmetic.py` and

The construction presented in this section shows that the entire edifice of algebra—groups, rings, fields, vector spaces, and matrices—can be rebuilt from the ground up using finite, grains-coded increments. This approach not only avoids floating-point errors but also provides a robust foundation for advanced computational systems.

