

Want a GUI version?



You can build a desktop chat client using:

- **Electron** (desktop app)
- **React + WebSockets** (browser UI)
- **Tauri** (lightweight Rust-backed UI)

The backend stays the same—ALClient handles the game connection.

Want to integrate with Discord?

You can relay messages both ways:

- Game → Discord channel
- Discord → Game chat

Using `discord.js`:

Js ^

 Copy

```
discordClient.on("messageCreate", msg => {  
  if (!msg.author.bot) {  
    chat.send(`[Discord] ${msg.author.username}: ${msg.content}`);  
  }  
});
```

If you want, I can generate:



Message Copilot or @ mention a tab



Smart ▾

