Paper games and their educational potential

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The intention[1] of this paper is to judge how effective pen-and-paper games can be for education, by studying their application directly in the classroom. This particular project is to judge the effectiveness of a game derived from a reddit comment explaining "Programming languages' relation to binary".[2]

The game derived from the comment – which interested parties are *highly advised* to read to have an understanding of the intention of the game – is as follows:

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[1] http://abs.com
[2] http://www.reddit.com/r/compsci/comments/1mee7g/non_cs_major_here_looking_to_understand/cc8n6tt