Dynamic Fuzzing in Python

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ABSTRACT

This is Tom's wonderful beginning to a paper he hasn't written an abstract for yet.

1 Introduction

2 Concepts

2.1 Inner and Outer Aspects
2.2 Fuzzers as graph transformations
3 FILM

4 PyDySoFu

5 Exploring potential use cases

5.1 Experimental design
5.1.1 CAiSE Paper
5.2 Generative Art
5.2.1 Implementation example
5.3 Service Design
5.3.1 Designing
5.4 Future engineering work
References

Acknowledgements

Write something about Obashi here

Author contributions statement

Not sure what this section's for but it seems useful.

Additional information

Template taken from https://github.com/ihrke/markdown-paper. Template taken from https://github.com/ihrke/markdown-paper.