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@genjax.gen
def model():
    v = sample(flip(0.8), "v")
    (r, s) = (2.0, 1.0) if v else (3.0, 0.5)
    x = sample(normal(r, s), "x")
    observe(normal(x * x, 0.1), 4.0)
    return (v, x)

def density_model(tr):
    density = flip_density(tr["v"], 0.8)
    v = tr["v"]
    (r, s) = (2.0, 1.0) if v else (3.0, 0.5)
    density += normal_density(tr["x"], r, s)
    x = tr["x"]
    density += normal_density(4.0, x * x, 0.1)
    return density

@genjax.gen
def guide(p, mu_1, mu_2):
    v = sample(flip_reinforce(p), "v")
    (r, s) = (mu_1, 1.0) if v else (mu_2, 1.0)
    x = sample(normal_reparam(r, s), "x")
    return (v, x)

def sim_guide(p, mu_1, mu_2):
    v = flip_reinforce_adev(p)
    (r, s) = (mu_1, 1.0) if v else (mu_2, 1.0)
    x = normal_reparam_adev(r, s)
    tr = {"v": v, "x": x}
    density = (flip_density(v, p) *
               normal_density(x, r, s))
    return tr, density

@genjax.adev.E
def elbo(p, mu_1, mu_2):
    (tr, guide_p) = sim(guide)(p, mu_1, mu_2)
    model_p = density(model)(tr)
    return log(model_p / guide_p)

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