Philip Robinson

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https://github.com/probinso

I'm an experienced Software Engineer / Data Scientist with passion for interdisciplinary making impact in environmental, social good, citizen science, & security projects.

Skills/Experience

ML/Data Sciences Linux Systems Education/Mentoring Ticketing Systems
Prototypes Remote Work Communication Rubber Ducking

Technologies

Python/PyTorch/sklearn R/dplyr skimage/OpenCV RetDec/Dwarf/asts.AST C/C++ Angular/NativeScript Docker Java/scala/figaro

GrammaTech - R&T Machine Learning Engineer March 2020 - present

Conducted language processing research to increase legibility in binary decompilation tasks Performed research & evaluated ML work on compiled binaries for vulnerability detection Implemented and incorporated solutions from academic research code to release products Participated in authoring & reviewing SBIR/STTR proposals for DOD/DARPA solicitations

HappyWhale - Mobile / Full Stack Engineer March 2019 - March 2020

Developed Polar Collective App, a x-platform phone app supporting citizen science projects Developed core user tools for tracking whale sightings and individual identification Contributed to data & access API supporting researchers in population ecology projects

- NASA Jet Propulsion Lab Graduate Data Science Intern June 2018 Sept 2018

 Developed employee expert recommender system, eliminating weeks in ticket triage/assignment

 Designed & completed prototype from research papers & advisement of top NASA/JPL employees

 Defended unconventional application of advanced topic model to decision makers at JPL
- OHSU DCAN Neuroimaging Lab Graduate Research Assistant Oct 2017 June 2018

 Contributed to microbiome population analytics, studying menopause & reproductive health

 Developed processing pipeline & audit tools for survey & fMRI data, on ADHD/ASD studies

 Provided git, project management, & security trainings for teams with varying backgrounds
- Graduate Research CSLU/ACO Machine Learning (Audio Data) Sept 2017 Dec 2019

 Developed deep anomaly detectors for marine acoustics from signal processing research

 Developed ACOio track explorer, enabling research on (10 yr/12 TB) continuous audio track

 Measured effects of spectral subtraction & deep noise reduction techniques on ML models

 Led & enabled a four week community data deep dive series through PDSG on marine acoustics
- RGB Optics (Part Time) Volunteer Developer & Consultant Nov 2015 present

 Developed remote sensing tools for low cost spectral analysis in light pollution surveys

 Provided image processing consult on low cost infant hypoxic ischemic encephalopathy tests

 Developed natural language processing (NLP) tools to explore Myeloma clinical trials

 Provided technology trainings/consultation on code optimization, NLP, & image processing
- Galois Inc. R&D Software Engineer April 2014 Dec 2015

Developed processing pipelines & workflows to enable evaluator work for DARPA programs Helped run professional trainings to disseminate new probabilistic programming languages Authored material on disenfranchisement under Free & Fair for the Overseas Voting Foundation Produced biannual quantitative & qualitative reports for DARPA & participating PPAML teams

Oregon Health Science University Computer Science & Machine Learning

Western Washington University
Computer Science & Cryptography
Bachelor of Science, Math Minor

Masters of Science 2016 - 2019

Bachelor of Science, Math Mino: 2007 - 2012