Philip Robinson

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https://github.com/probinso

I'm an experienced Software Engineer / Data Scientist with passion for interdisciplinary work in environmental, social good, citizen science, & security projects.

Skills/Experience

Machine Learning Prototypes Remote Work Ticketing Systems
Data Science Linux Systems Education/Mentoring Rubber Ducking

Technologies

Python/PyTorch/sklearn R/dplyr skimage/scipy.signal Gtirb/Dwarf/asts.AST C/C++ Angular/NativeScript Docker AWS/GCP/firebase

GrammaTech

- R&T Machine Learning Engineer II March 2020 - present

Conducted language processing research to increase legibility in binary decompilation tasks Performed deep learning / ML research on binaries for software vulnerability detection Developed data pipeline to distribute feature extraction over networked virtual machines Implemented & incorporated code from academic research articles into release products Participated in authoring & reviewing SBIR/STTR proposals for DOD/DARPA solicitations

HappyWhale - Mobile / Full Stack Engineer March 2019 - March 2020

Developed Polar Collective App, a x-platform phone app supporting citizen science projects Developed core tools for tracking marine life sightings & individual whale identification Contributed to data & access API supporting researchers in population ecology projects

- NASA's Jet Propulsion Lab Graduate Data Science Intern June 2018 Sept 2018

 Developed employee expert recommender system, to eliminate weeks in ticket triage/assignment

 Designed & completed prototype from research papers & advisement of top NASA/JPL employees

 Defended unconventional application of latent dirichlet allocation (a topic mixture model)

 Open source contribution, fixing bugs in the gensim natural language processing library
- DCAN Neuroimaging Lab Graduate Research Assistant Oct 2017 June 2018

 Analyzed relationship of adjacent microbiome populations for menopause & reproductive health

 Developed data processing/audit tools for survey & fMRI data, supporting ADHD/ASD studies

 Provided git, project management, & security trainings for teams with varying tech readiness
- Graduate Research CSLU/ACO Machine Learning (Audio Data) Sept 2017 Dec 2019

 Developed VAEs and anomaly detectors for marine acoustics from signal processing research

 Developed ACOio track explorer, enabling research on 10 year (12 TB) continuous audio track

 Measured effects of spectral subtraction & deep noise reduction techniques on ML models

 Led & enabled a four week community data deep dive, through PDSG, on marine acoustics
- RGB Optics LLC Volunteer Developer & Consultant Nov 2015 present

 Developed remote sensing tools classifying citiscape light sources for light pollution study

 Image processing consult on low cost blood tests for infant hypoxic ischemic encephalopathy

 Developed natural language processing (NLP) tools to explore Multiple Myeloma clinical trials

 Provided technology trainings/consultation on code optimization, NLP, & image processing
- Galois Inc. R&D Software Engineer April 2014 Dec 2015

Developed processing pipelines & workflows to enable evaluator work for DARPA programs Helped run professional trainings to disseminate new probabilistic programming languages Wrote on disenfranchisement under Free & Fair for secure internet voting feasibility study Produced biannual quantitative & qualitative reports for DARPA & participating PPAML teams

Oregon Health Science University Computer Science & Machine Learning

Western Washington University
Computer Science & Cryptography

Masters of Science 2016 - 2019

Bachelor of Science, Math Minor 2007 - 2012