

Philip Robinson

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<https://github.com/probinso>

I'm an experienced Software Engineer / Data Scientist with passion for interdisciplinary work in environmental, social good, citizen science, & security projects.

Skills/Experience

Machine Learning	Prototypes	Remote Work	Ticketing Systems
Data Science	Linux Systems	Education/Mentoring	Rubber Ducking

Technologies

Python/PyTorch/sklearn	R/dplyr	skimage/scipy.signal	Gtirb/Dwarf/asts.AST
C/C++	Angular/NativeScript	Docker	AWS/GCP/firebase

GrammaTech - Machine Learning Researcher II March 2020 - present

- Conducted language processing research to increase legibility in binary decompilation tasks
- Performed deep learning & ML research on binaries for software vulnerability detection
- Developed data pipeline to distribute feature extraction over networked virtual machines
- Implemented & incorporated code from academic research articles into release products
- Participated in authoring & reviewing SBIR/STTR proposals for DOD/DARPA solicitations

HappyWhale - Mobile / Full Stack Engineer March 2019 - March 2020

- Developed Polar Collective, a x-platform citizen sciencery app to support ecology research
- Developed core tools for tracking marine life sightings & individual whale identification
- Contributed to data access API, supporting researchers in population ecology projects

NASA's Jet Propulsion Lab - Graduate Data Science Intern June 2018 - Sept 2018

- Developed employee expert recommender system, to eliminate weeks in ticket triage & assignment
- Designed & completed prototype from research papers & advisement of top NASA/JPL employees
- Defended & proved unconventional application of topic model, typically used in authorship
- Open source contribution, fixing bug in gensim's natural language processing library

DCAN Neuroimaging Lab - Graduate Research Assistant Oct 2017 - June 2018

- Analyzed relationship of adjacent microbiome populations for menopause & reproductive health
- Developed data processing/audit tools for survey & fMRI data, supporting ADHD/ASD studies
- Provided git, project management, & security trainings for teams with varying readiness levels

Graduate Research CSLU/ACO - Machine Learning (Audio Data) Sept 2017 - Dec 2019

- Developed VAEs and anomaly detectors for marine acoustics from signal processing research
- Developed ACOio track explorer, enabling research on 10 year (12 TB) continuous audio track
- Measured effects of spectral subtraction & deep noise reduction techniques on ML models
- Led & enabled a four week community data deep dive, through PDSG, on marine acoustics

RGB Optics LLC - Volunteer Developer & Consultant Nov 2015 - present

- Developed remote sensing tools to classify citiscape light sources for light pollution study
- Image processing consult on low cost blood tests for infant hypoxic ischemic encephalopathy
- Developed natural language processing (NLP) tools to explore Multiple Myeloma clinical trials
- Provided technology trainings/consultation on code optimization, NLP, & image processing

Galois Inc. - R&D Software Engineer April 2014 - Dec 2015

- Developed processing pipelines & workflows to enable evaluator work for DARPA programs
- Helped run professional trainings to disseminate new probabilistic programming languages
- Wrote on disenfranchisement under Free & Fair for secure internet voting feasibility study
- Produced biannual quantitative & qualitative reports for DARPA & participating PFAML teams

Oregon Health Science University

Computer Science & Machine Learning
Masters of Science
2016 - 2019

Western Washington University

Computer Science & Cryptography
Bachelor of Science, Math Minor
2007 - 2012