Philip Robinson

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https://github.com/probinso

I'm an experienced Software Engineer / Data Scientist with passion for interdisciplinary making impact in environmental, social good, citizen science, & security projects.

Skills/Experience

ML/Data Sciences	Linux Systems	Education/Mentoring	Ticketing Systems
Prototypes	Remote Work	Communication	Rubber Ducking

Technologies

Python/PyTorch/sklearn	R/dplyr	skimage/OpenCV	Gtrib/Dwarf/asts.AST
C/C++	Angular/NativeScript	Docker	Java/scala/figaro

GrammaTech – R&T Machine Learning Engineer March 2020 – present
- Conducted language processing research to increase legibility in binary decompilation tasks
- Performed research & evaluated ML work on compiled binaries for vulnerability detection
- Implemented and incorporated solutions from academic research code to release products
- Participated in authoring & reviewing SBIR/STTR proposals for DOD/DARPA solicitations

HappyWhale – Mobile / Full Stack Engineer March 2019 – March 2020
- Developed Polar Collective App, a x-platform phone app supporting citizen science projects
- Developed core user tools for tracking whale sightings and individual identification
- Contributed to data & access API supporting researchers in population ecology projects

NASA Jet Propulsion Lab – Graduate Data Science Intern June 2018 – Sept 2018
- Developed employee expert recommender system, eliminating weeks in ticket triage/assignment
- Designed & completed prototype from research papers & advisement of top NASA/JPL employees
- Defended unconventional application of advanced topic model to decision makers at JPL

OHSU DCAN Neuroimaging Lab – Graduate Research Assistant Oct 2017 – June 2018
- Contributed to microbiome population analytics, studying menopause & reproductive health
- Developed processing pipeline & audit tools for survey & fMRI data, on ADHD/ASD studies
- Provided git, project management, & security trainings for teams with varying backgrounds

Graduate Research CSLU/ACO – Machine Learning (Audio Data) Sept 2017 – Dec 2019
- Developed deep anomaly detectors for marine acoustics from signal processing research
- Developed ACOio track explorer, enabling research on (10 yr/12 TB) continuous audio track
- Measured effects of spectral subtraction & deep noise reduction techniques on ML models
- Led & enabled a four week community data deep dive series through PDSG on marine acoustics

RGB Optics – Volunteer Developer & Consultant Nov 2015 – present
- Developed remote sensing tools for low cost spectral analysis in light pollution surveys
- Provided image processing consult on low cost infant hypoxic ischemic encephalopathy tests
- Developed natural language processing (NLP) tools to explore Myeloma clinical trials
- Provided technology trainings/consultation on code optimization, NLP, & image processing

Galois Inc. – R&D Software Engineer April 2014 – Dec 2015
- Developed processing pipelines & workflows to enable evaluator work for DARPA programs
- Helped run professional trainings to disseminate new probabilistic programming languages
- Authored material on disenfranchisement under Free & Fair for the Overseas Voting Foundation
- Produced biannual quantitative & qualitative reports for DARPA & participating PPAML teams

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Oregon Health Science University
Computer Science & Machine Learning
Masters of Science
2016 – 2019

Western Washington University
Computer Science & Cryptography
Bachelor of Science, Math Minor
2007 – 2012