Pitchboard

- Short Elevator Pitch: Immerse yourself in Nick Proctor's portfolio, where a
 fusion of game development and design experience brings your gaming fantasies
 to life.
- Long Elevator Pitch: Walk into the world of Nick Proctor's portfolio, where game development and design expertise transforms dreams into interactive realities. With a focus on crafting captivating gaming experiences, Nick's work blurs the line between fantasy and reality. His portfolio website is your gateway to this creative journey, boasting a simple, clean design that ensures a seamless and enjoyable navigation experience for visitors of all backgrounds. Whether you're a fellow game developer seeking inspiration, an avid gamer in search of new adventures, or simply an admirer of digital artistry, Nick's portfolio welcomes you to explore, learn, and be inspired.

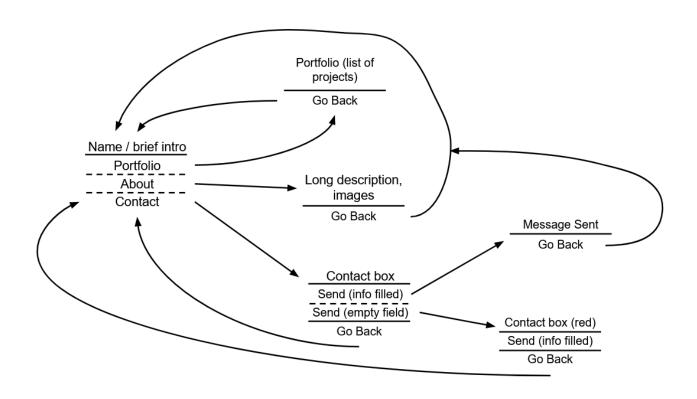
• 2-3 Personas:

- Recruiter Caleb: Caleb is a recruiter at a game development company and is on the lookout for talented game developers to join their team. He is looking for portfolios that easily catch him up to speed with each candidate's past work and skillset.
- Game Developer Sean: Sean is an aspiring game developer who is also passionate about creating immersive video games. Sean is looking to experienced game developers for inspiration to create his own video games and portfolio one day.

• 2-3 Competitive or Comparative companies/products:

- https://joeydevries.com/#home
- https://www.tapskill.com/
- https://drinkingnails.com/category/games/

Shorthand Flow



Wireframes

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