Materials @ https://github.com/prodicus/talks

Diving deep on how imports work in Python

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Requirements

- Python 3.4 or newer.
- No extra 3rd party extensions needed.
- Coming over for PyCon Pune!

Modules

- Any python source file would be counted as a module.
- You import a module to execute and access its classes, function definitions, attributes.

```
>>> import os
>>> os.path.abspath('.')
'/home/tasdik/Dropbox/talks/chennaipy/october/samplecode'
>>>
```

• posixpath would be the module name where the method abspath() resides. posixpath being the alias name for os.path in linux systems.

What happens when you import a module?

- It being a python script, the statements start getting executed from top to bottom of the source file.
- If there are any tasks in the statements (eg: a print() statement), then they get executed when the module is being imported.

```
# 'samplecode/basicpackage/'
>>> import basicpackage.bar
inside basicpackage/__init__.py
inside 'basicpackage/bar'
>>>
```

Packages

- Used to orgranize larger number of modules in a systematic manner.
- One way of accessing individual modules is using the import foo.bar import style.

Why packages?

Looks good?

Different styles for importing modules

from module import foo

 This essentially imports the module first then picks up specific parts from the module to be available locally.

```
>>> from basicpackage import foo
inside basicpackage/__init__.py
inside 'basicpackage/foo.py' with a variable in it
>>>
```

 allows using the parts of the module without giving the full prefix before it.

from module import *

 Brings out all the symbols from the module and makes them available in the namespace.

```
>>> from basicpackage_all import *
inside basicpackage_all/__init__.py
inside 'basicpackage_all/foo.py' with a variable in it
inside 'basicpackage_all/bar.py'
>>>
```

- You can use __all__ inside your __init__.py
 module to import the modules which you need.
- Generally not a good idea! Namespace collisions can occur.

Takeaways so far

- The way you import a module doesn't actually change the working of the module.
- Difference between

```
import foo.bar and from foo import bar ?
```

- the difference is subjective. Pick one style and be consistent with it.
- doing a from foo import bar is more efficient.
 - python imports the whole file! period.

Module names

 naming modules follow the general variable naming convention.

```
# Bad choices
$ touch 2foo.py MyAwesomeFoo.py os.py
# Good choices
$ touch foo.py a_large_module_name.py
```

- Don't use Non-ASCII characters while doing so.
- Avoid creating module names which conflict with the standard library modules.

Module lookup

• If it's not in the python path, it just won't import.

```
>>> pprint(sys.path)
['',
  '/usr/lib/python35.zip',
  ...
  '/usr/lib/python3/dist-packages']
```

Explicitly bring a module inside your path

```
>>> import sys
>>> sys.path.append('/absoule/path/to/module')
```

Modules get imported Only once!

But I really want to import it again!

```
>>> from importlib import reload
>>> reload(foo)
```

- This is generally not recommended!
- If you do so, zombies will spawn.
- No really!

But tell me why not?

What really happens when you reload a module?

```
>>> import foo
>>> bar = open(foo.__file__, 'rb').read()
>>> exec(bar, foo.__dict__)
```

- We just re-executed the source code in the module without cleaning up the existing __dict__.
- Does not reload the sub-modules present inside the reloaded module.
- This can cause multiple implementations of the module running at the same time.

Implicit Relative imports

```
$ rod/
foo.py
bar.py
__init__.py
```

• So want to have some things from foo.py inside bar.py? Nothing uncommon.

```
# python 2
# inside "bar.py"
import foo
```

Don't do it! Works in python2 but doesn't work in python3

How do I fix it?

Absolute relative imports

 One way to fix it would be using the name of it's top level package name relativeimports.

```
# relativeimports/foo.py
from relativeimports import bar
```

- This works, but is brittle!
- What if you wanted to change the name of the top level package?
- Errors!!!!

Explicit relative imports

A better way would be to

```
# explicitimports/bar.py
from . import foo
```

 Works even when you rename the root level package for whatever the reason may be (eg: you renamed it to explicitimports_v1_0)

```
$ mv explicitimports/ newimports/
```

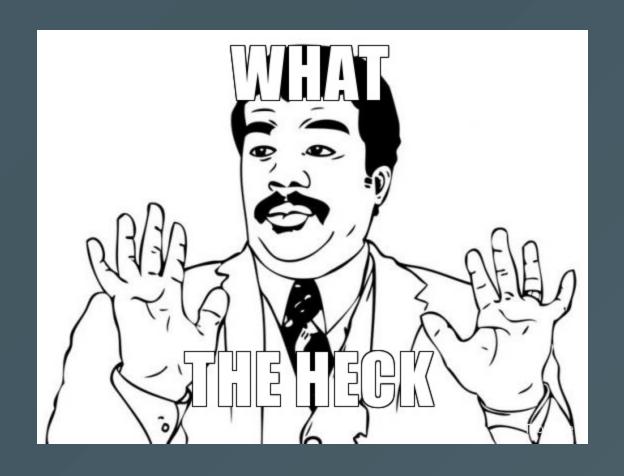
The leading (.) would be used to move up a directory.

```
# look for foo.py in the same level
from . import foo

# go a dir up and import foo.py
from .. import foo

# go a dir up and enter plino/ and look for bar.py
from ..plino import bar
```

init___.py



What should you put into it?

- Most of the time, it's empty!
- Stiching together submodules:

```
# minions/foo.py
class Foo(object):
    pass

# minions/bar.py
class Bar(object):
    pass

# minions/__init__.py
from .foo import Foo
from .bar import Bar
```

Advantage?

Headache free imports for small modules

```
>>> import minions
inside minions/__init__.py
inside 'minions/foo.py' with a variable in it
inside 'minions/bar.py'
>>> a = minions.Foo()
>>> b = minions.Bar()
```

controlling import behaviour of from foo import * using the __all__ variable inside __init__.py

Performance anybody?

- Should I put the whole python package inside the __init__.py?
- Yes. If it's small!
- Not a good idea if you have a very large project!

References

- https://docs.python.org/3/tutorial/modules.html
- https://docs.python.org/3/reference/import.html
- https://docs.python.org/3/reference/executionm odel.html
- https://docs.python.org/3/library/distribution.ht ml
- http://www.dabeaz.com/modulepackage/

Questions?

Would be happy to answer them!

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