Materials @ https://github.com/prodicus/talks

# Demystifying how imports work in Python

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## Requirements

- Python 3.4 or newer.
- No extra 3rd party extensions needed.
- Coming over for this meetup!

#### Modules

- Any python source file would be counted as a module.
- You import a module to execute and access its classes, function definitions, attributes.

```
>>> import os
>>> os.path.abspath('.')
'/home/tasdik/Dropbox/talks/chennaipy/october/samplecode'
>>>
```

• posixpath would be the module name where the method abspath() resides. posixpath being the alias name for os.path in linux systems.

#### What happens when you import a module?

- It being a python script, the statements start getting executed from top to bottom of the source file.
- If there are any tasks in the statements (eg: a print() statement), then they get executed when the module is being imported.

```
# 'samplecode/basicpackage/'
>>> import basicpackage.bar
inside basicpackage/__init__.py
inside 'basicpackage/bar'
>>>
```

## **Packages**

- Used to orgranize larger number of modules in a systematic manner.
- One way of accessing individual modules is using the import foo.bar import style.

## Why packages?

Looks good?

## Different styles for importing modules

## from module import foo

 This essentially imports the module first then picks up specific parts from the module to be available locally.

```
>>> from basicpackage import foo
inside basicpackage/__init__.py
inside 'basicpackage/foo.py' with a variable in it
>>>
```

 allows using the parts of the module without giving the full prefix before it.

## from module import \*

 Brings out all the symbols from the module and makes them available in the namespace.

```
>>> from basicpackage_all import *
inside basicpackage_all/__init__.py
inside 'basicpackage_all/foo.py' with a variable in it
inside 'basicpackage_all/bar.py'
>>>
```

- You can use \_\_all\_\_ inside your \_\_init\_\_.py
   module to import the modules which you need.
- Generally not a good idea! Namespace collisions can occur.

## Takeaways so far

- The way you import a module doesn't actually change the working of the module.
- Difference between

```
import foo.bar and from foo import bar ?
```

- the difference is subjective. Pick one style and be consistent with it.
- doing a from foo import bar is more efficient.
  - python imports the whole file! period.

#### Module names

 naming modules follow the general variable naming convention.

```
# Bad choices
$ touch 2foo.py MyAwesomeFoo.py os.py
# Good choices
$ touch foo.py a_large_module_name.py
```

- Don't use Non-ASCII characters while doing so.
- Avoid creating module names which conflict with the standard library modules.

## Module lookup

• If it's not in the python path, it just won't import.

```
>>> pprint(sys.path)
['',
  '/usr/lib/python35.zip',
  ...
  '/usr/lib/python3/dist-packages']
```

Explicitly bring a module inside your path

```
>>> import sys
>>> sys.path.append('/absoule/path/to/module')
```

#### Modules get imported Only once!

#### But I really want to import it again!

```
>>> from importlib import reload
>>> reload(foo)
```

- This is generally not recommended!
- If you do so, zombies will spawn.
- No really!

## Implicit Relative imports

```
$ rod/
foo.py
bar.py
__init__.py
```

• So want to have some things from foo.py inside bar.py? Nothing uncommon.

```
# python 2
# inside "bar.py"
import foo
```

Don't do it! Works in python2 but doesn't work in python3

### How do I fix it?

## Absolute relative imports

 One way to fix it would be using the name of it's top level package name relativeimports.

```
# relativeimports/foo.py
from relativeimports import bar
```

- This works, but is brittle!
- What if you wanted to change the name of the top level package?
- Errors!!!!

## **Explicit relative imports**

A better way would be to

```
# explicitimports/bar.py
from . import foo
```

 Works even when you rename the root level package for whatever the reason may be (eg: you renamed it to explicitimports\_v1\_0)

```
$ mv explicitimports/ newimports/
```

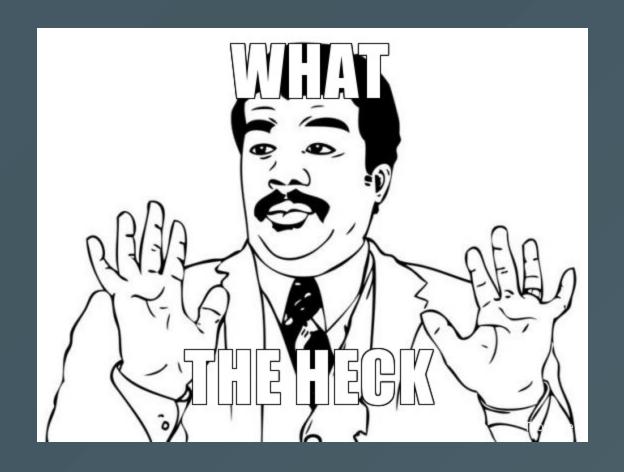
The leading (.) would be used to move up a directory.

```
# look for foo.py in the same level
from . import foo

# go a dir up and import foo.py
from .. import foo

# go a dir up and enter plino/ and look for bar.py
from ..plino import bar
```

## \_init\_\_\_.py



## What should you put into it?

- Most of the time, it's empty!
- Stiching together submodules:

```
# minions/foo.py
class Foo(object):
    pass

# minions/bar.py
class Bar(object):
    pass

# minions/__init__.py
from .foo import Foo
from .bar import Bar
```

## Advantage?

Headache free imports for small modules

```
>>> import minions
inside minions/__init__.py
inside 'minions/foo.py' with a variable in it
inside 'minions/bar.py'
>>> a = minions.Foo()
>>> b = minions.Bar()
```

controlling import behaviour of from foo import \* using the \_\_all\_\_ variable inside \_\_init\_\_.py

## Performance anybody?

- Should I put the whole python package inside the \_\_init\_\_.py?
- Yes. If it's small!
- Not a good idea if you have a very large project!

#### References

- https://docs.python.org/3/tutorial/modules.html
- https://docs.python.org/3/reference/import.html
- https://docs.python.org/3/reference/executionm odel.html
- https://docs.python.org/3/library/distribution.ht ml

### Questions?

#### Would be happy to answer them!

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