

Production Supporting Systems in Factories

ระบบสนับสนุนการผลิตในโรงงานอุตสาหกรรม

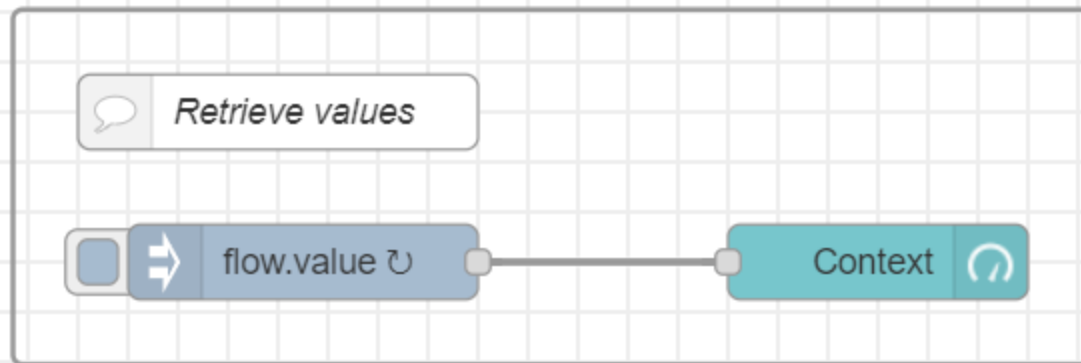
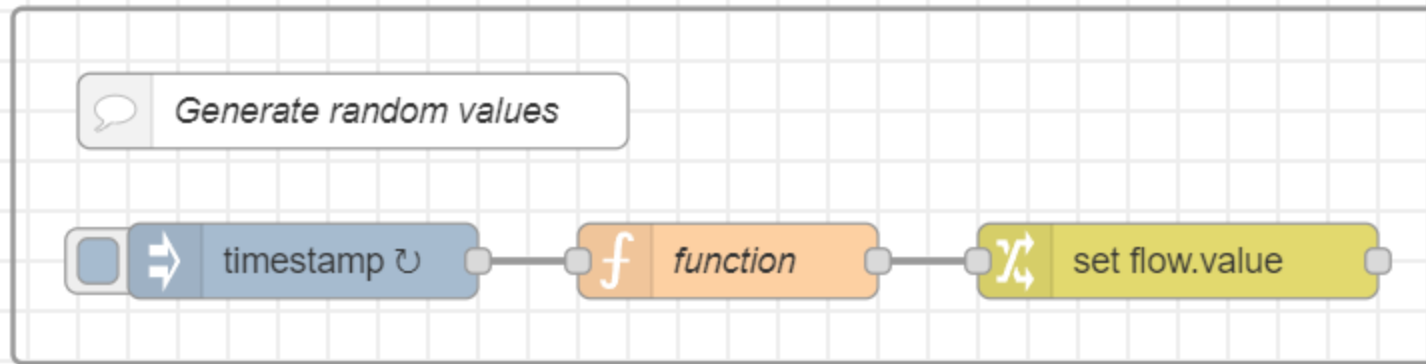
Context

Scope

The `scope` of a particular context value.

- `Node` - only visible to the node that set the value
- `Flow` - visible to all nodes on the same flow (or tab in the editor)
- `Global` - visible to all nodes

Use `flow` context to pass values



Upper inject node

Edit inject node

Delete Cancel Done

⚙ Properties

📌 Name Name

msg. payload = timestamp

msg. topic = a_z

+ add inject now

☐ Inject once after 0.1 seconds, then

🔄 Repeat interval

every 1 seconds

📄 ☐ Enabled

function node

```
msg.payload = Math.random();  
return msg;
```

change node

Edit change node

Delete

Cancel

Done

⚙ Properties

⚙

📄

🔗

🏷 Name

Name

☰ Rules

Set

▼

▼ flow. value

☰

to the value

▼ msg. payload

✕

☐ Deep copy value

+ add

📄

☐ Enabled

Lower inject node

Edit inject node

Delete Cancel Done

Properties

Name

☐ msg. payload =

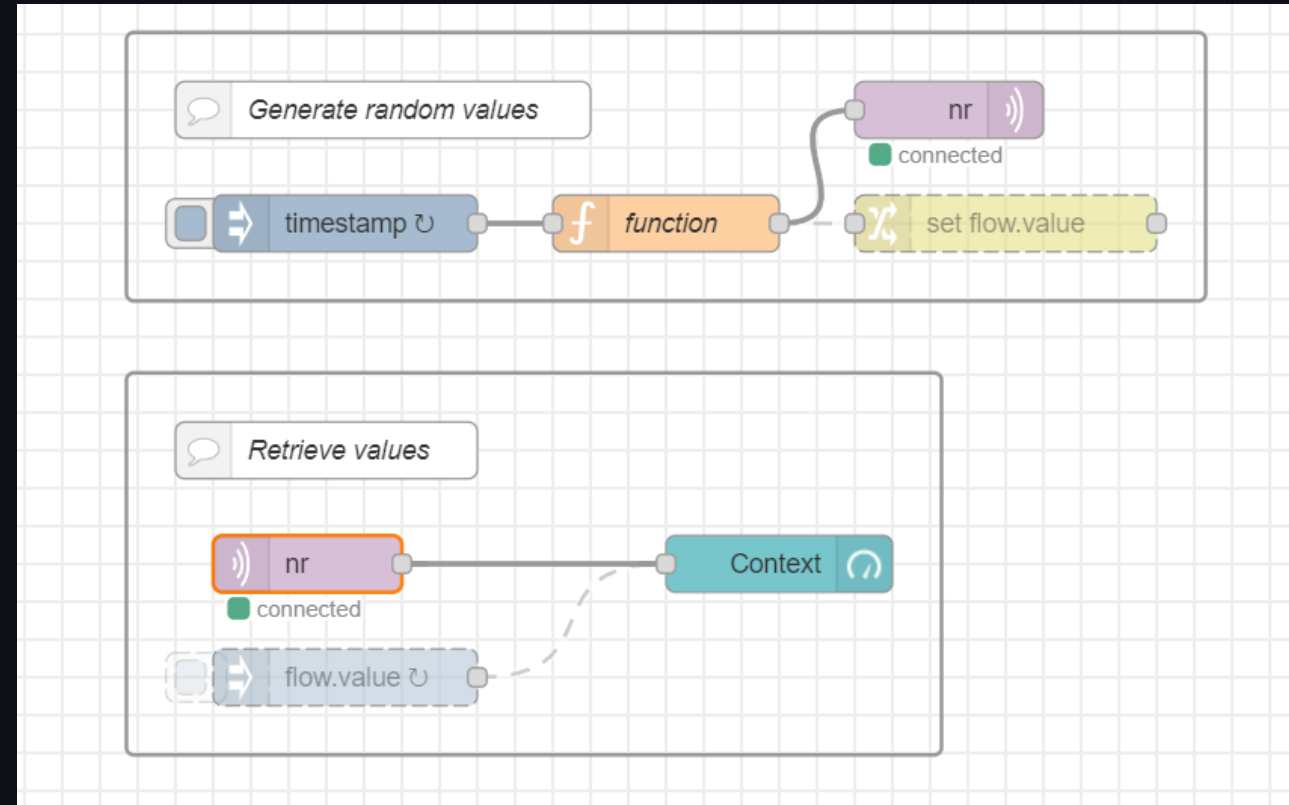
☐ msg. topic =

☐ Inject once after seconds, then

every

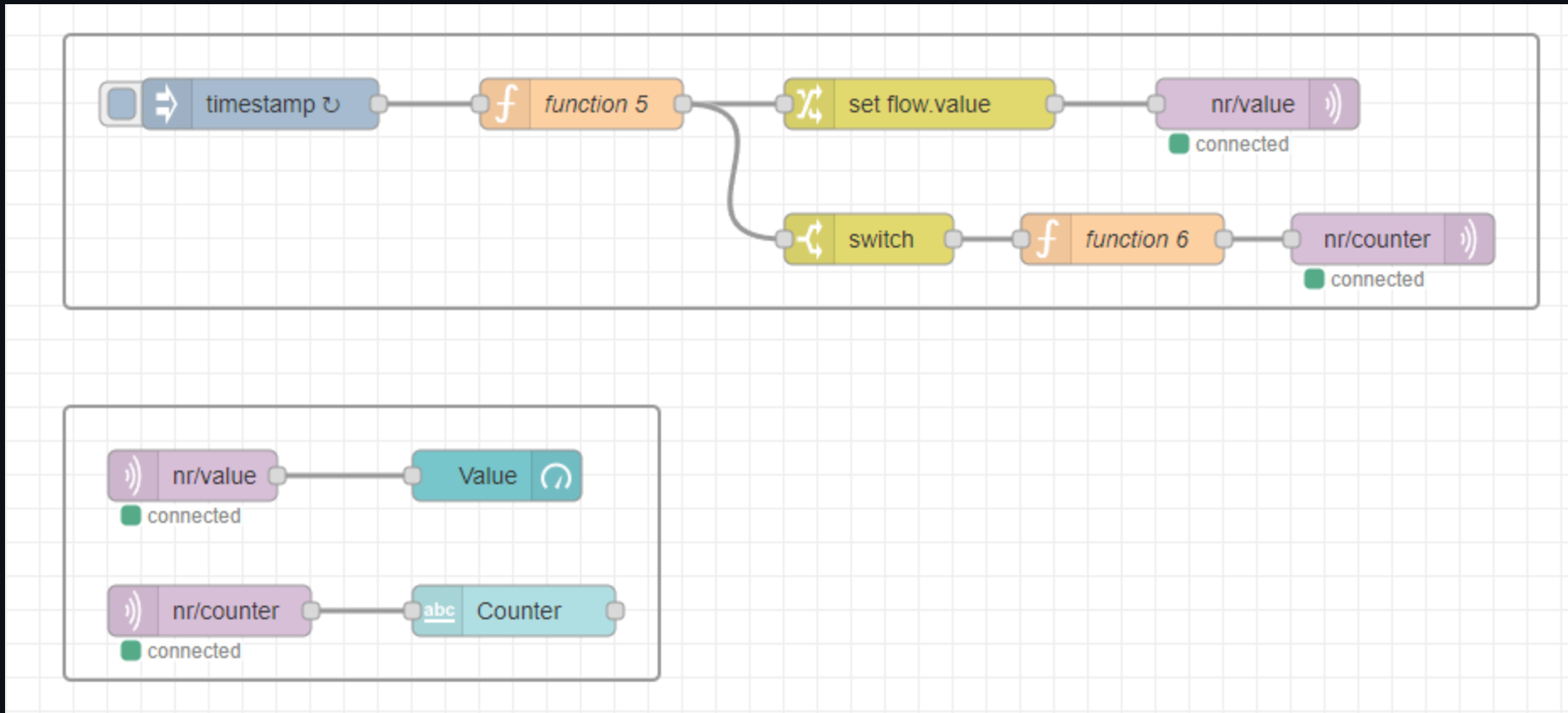
Side note

- You can use MQTT protocol to pass "context" information.
 - This is actually a better way.



Counter

Flow






function 6 node


```
const curCounter = flow.get("counter") || 0;  
flow.set("counter", curCounter + 1);  
msg.payload = curCounter + 1;  
return msg;
```

Switch node





Edit switch node


Delete Cancel Done


Properties   

 Name


... Property

   1 

 add



☐ recreate message sequences

 ☐ Enabled

Try it yourself

- Can you can a reset button that reset the counter?