

C Programming (W12)



Welcome!!

Please check attendance individually.
(Mobile App)

Things to do today

01

Lecture Notes (Ch.13)
- Structure (. & -> operator)

02

03

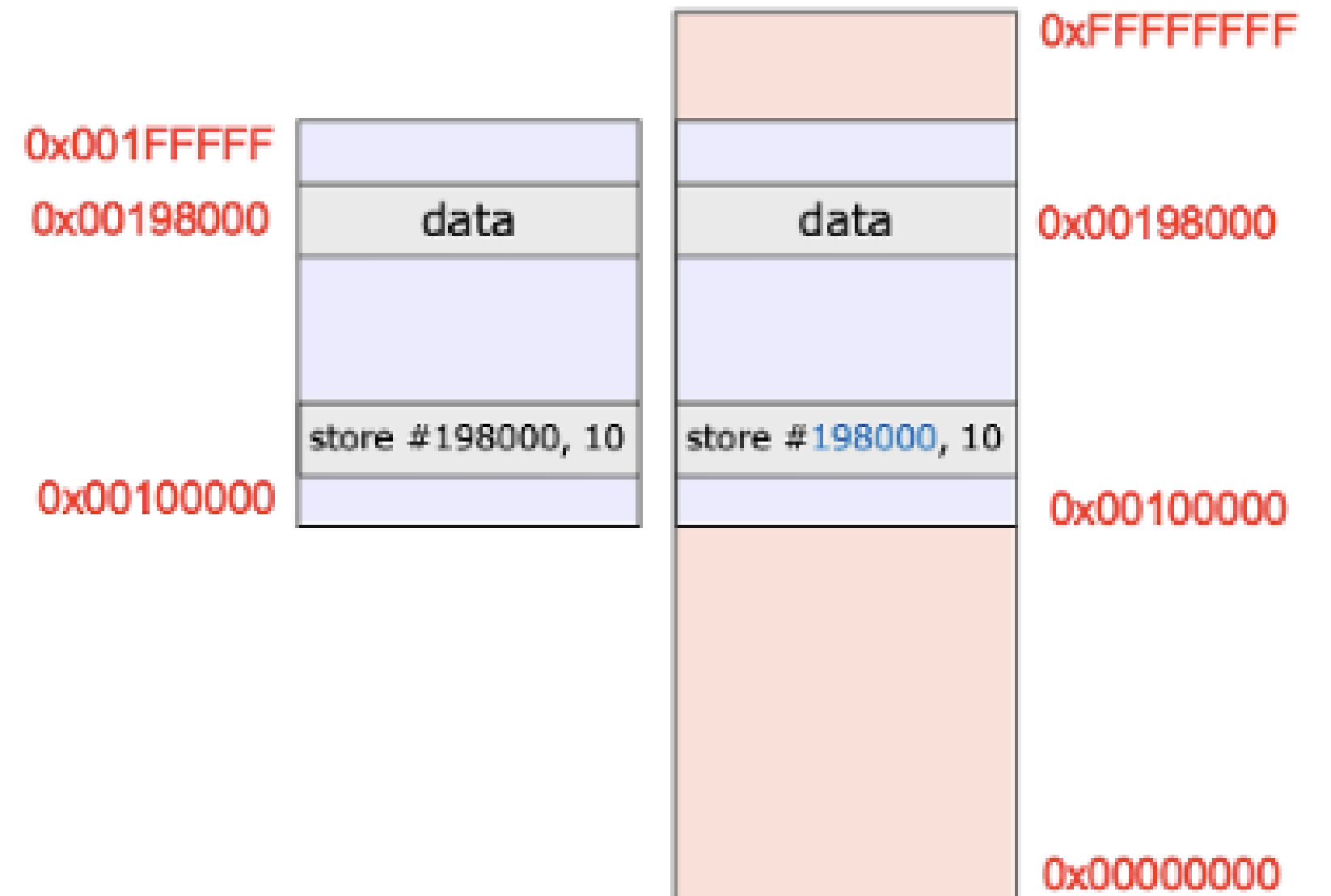
A d d r e s s e s	0xFFFFFFFF	1000 0000
	
	
	0x00000008	0100 1001
	0x00000007	1100 1100
	0x00000006	0110 1110
	0x00000005	0110 1110
	0x00000004	0000 0000
	0x00000003	0110 1011
	0x00000002	0101 0001
	0x00000001	1100 1001
	0x00000000	0100 1111

Main Memory

■ Compile time

```
void func( )
{
    int data;

    ...
    data = 10;
    ...
}
```



A pointer represents an address

char s[] = "abc";

Index	Value	Expression	Address Expression
0	'a'	s[0]	&s[0]
1	'b'	s[1]	&s[1]
2	'c'	s[2]	&s[2]
3	'\0'	s[3]	&s[3]

◆ **Values:**

s[0] → 'a' s[1] → 'b' s[2] → 'c' s[3] → '\0' (null terminator)

◆ **Addresses:**

&s[0], &s[1], &s[2], etc. — sequential in memory

◆ **Pointers:**

char *p = &s[0]; // or simply: char *p = s;

- Now: p == s
- You can access the characters via pointer arithmetic:
 - *p → 'a'
 - *(p + 1) → 'b'
 - *(p + 2) → 'c'

Array & Pointer

```
int a = 10;
```

value : a

address : &a

pointer : int *p = &a

p is address AND *p is value at this address

```
int a[3] = { 10, 20, 30 };
```

value : a[0] / a[1] / a[2]

address : &a[0] / &a[1] / &a[2]

pointer : int *p0 == &a[0]

int *p1 == &a[1]

int *p2 == &a[2]

*(p + 0) == 10

*(p + 1) == 20

*(p + 2) == 30

```
char s[] = "abc";
```

value : s[0] / s[1] / s[2]

address : &s[0] / &s[1] / &s[2]

pointer : char* p0 == &s[0]

See you next week!

DO NOT miss the classes

