

Apple Watch

Human Interface Guidelines & User Experience















Design Fundamentals







Target a single feature or task

Enable quick interactions

Design and build for independence

watchOS Apps





Provide more detailed information



Make highly glanceable interface



Respond to the Always-On State



Customize without complexity

Highly glanceable interface







One button at a time

Form that fits watch face

Real-time meter and text description

Responding to Always-On State





Hide highly sensitive information



Highlight important information by dimming non-essential information



Keep the layout of interactive elements consistent

Customize without complexity

DO NOT	AVOID	BRAND	PREFER
Do not include a launch screen	Avoid displaying a logo	Express brand identity through font, global tint colour and image choices	Prefer a plain background

Interaction

Accelerometer and Gyroscope

Digital Crown

Gestures

Haptics

Modality

Navigation









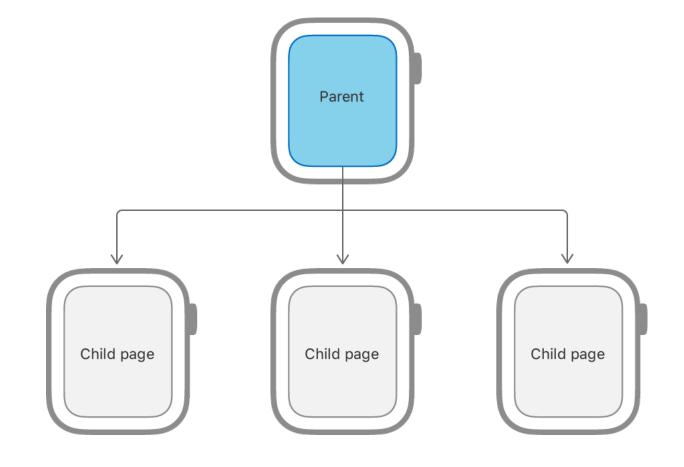


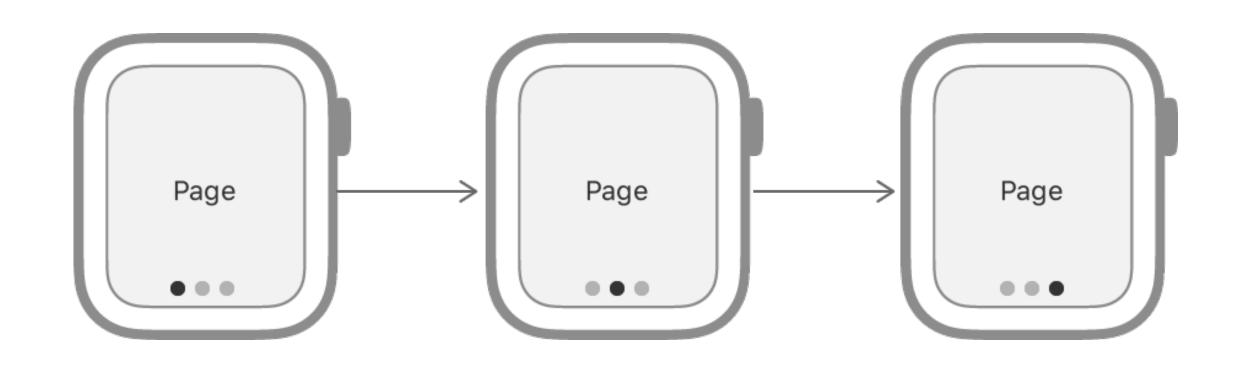


Hierarchal Navigation

Parent-child relationships

When people tap an item in a hierarchy, a new page appears that displays the item's information and may list additional child pages.





Page-based Navigation

Flat collection of information where all items are peers

Each item is displayed on a single page that may scroll vertically. People swipe horizontally to navigate from page to page, and dots indicate their place in the set of pages

Digital Crown

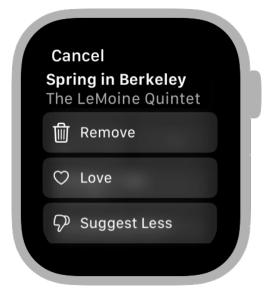
Primary hardware input for Apple Watch.

As you rotate the crown, it generates information to enhance or facilitate interactions (scroll).



Modality

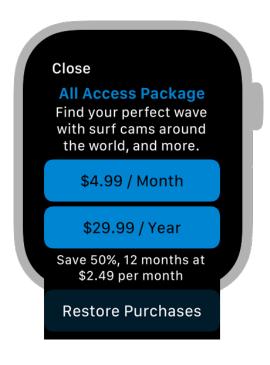




Delete Song
Are you sure you
want to delete this
song from your
iCloud Music Library? This will
delete it from all
your devices.

Delete

Cancel



Bring attention to key information

Streamline interactions

Confirm intent

Present purchase options

Other ways your user experiences your app

Complications

Display timely high value information on watch face

View every time you raise your wrist

Single tap access to app



What is important to your user?



Graphic Image



Guage text



Simple image



Open guage image



Stack text



Stack text

CP 14 MH 28

Column text



Ring text



Simple image



Simple text

LON 6:09

Stack text



Stack image

How will your user experience their data?



LON 6:09

CAL 396/660 MIN 13/30 HOUR 3/12

 63
 63

SOOAM YOGA • FLOW STUDIO

Circular small

Modular small

Modular large Utilitarian small

Graphic bezel

11:00AM PHOTO SHOOT

Utilitarian large



Graphic corner



Graphic circular

♦ Water Reminder32 oz. consumed

Graphic rectangular



Notify your user

Short Looks



Make titles short and easy to understand



Keep privacy in mind



Long Looks



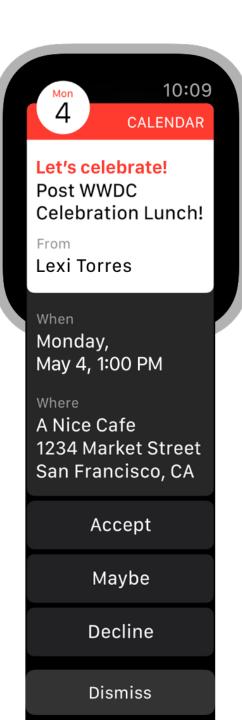
Rich notification content

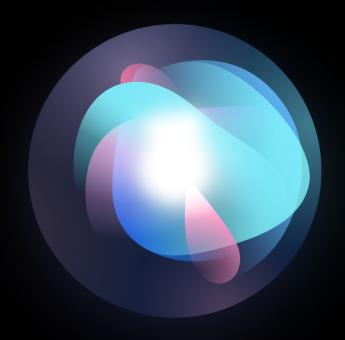


Up to 4 actions



Static or dynamic





Hey Siri

Siri



Keep Siri interactions simple



Make sure people can complete an action without leaving their context



Questions?