Programming Assignment 1

Akshay Kolli

February 12, 2023

1 Issues faced

1. Looping the animation.
2. Refactoring the draw points code into functions with points and color as parameters I could change each iteration of the loop.

2 Lessons learned

1. Learned how to write in JavaScript.
2. Learned how to use WebGL libraries
3. Learned how to loop functions.

3 Project Status?

The project has achieved the stated requirements.

1. Moved all JS code out of HTML file.
2. Loop 10 times.
3. Change color for each iteration.
4. Change size of image every iteration.
5. Vary number of points in steps of 500 - 5000.