



KAINHEARSE

7
COST

6
DF

6
SP

5
WP

2
SZ



Unique, Living ♦ Apex, Cadmus

☛ **Camouflaged:** While this model is within 1" of blocking terrain, it has cover.

☛ **Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).


Scent of Blood: *Once per activation.* When a friendly beast within 6" declares an attack action, it may receive a +.


KAINHEARSE

Attack Actions


	Rg	Skl	Rst	TN	Dmg
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Sword  1" 6 **Df** - 2


 **Critical Strike:** When resolving, this action deals +1 damage to the target.

 **Paired Hunter (Ahool):** A friendly Ahool within 6" of the target may place within 1" of the target.

Custom Firearm  12" 6  **Df** - 2


 **Ensnare:** If the target is base contact with a friendly terrain marker, this action deals +1 damage.


 **Maim:** Target gains an **Injured** token.

 **Paired Hunter (Ahool):** A friendly Ahool within 6" of the target may place within 1" of the target.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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 **Lost in the Hunt** 4" 0 - 7 -

Once per turn. Non-leader ally only. Target declares the **Charge** action. If the target is a beast, it receives a  to the action generated by this **Charge** action.