



SUN QUIANG

6
COST5
DF6
SP6
WP2
SZ*Unique, Living • Ancestor*

Bedside Manner: After resolving an action in which another ally within 6" of this model suffered damage, this model may drain a ♦ to place the damaged model into base contact with this model.

Don't Mind Me: The following do not restrict this model from declaring the **Interact** action: being engaged, leaving engagement with a **Walk**, and targeting a marker with an enemy in base contact.

Hard to Kill: When this model suffers damage, if it has 2 or more health, it may not be reduced to below 1 health.



SUN QUIANG

Attack Actions Rg Skl Rst TN Dmg

Echo of the Bell	†8"	6	Wp	-	2
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Target gains an **Adversary** token.

¶ **Duality:** *Enemy only.* This model must choose:
both players draw a card or both players discard
a card.

■ **Draw Out Secrets:** Make a Scheme marker in
base contact with the target.

Tactical Actions Rg Skl Rst TN Dmg

Ancestral Healing	8"	0	-	5	-
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Ally only. This model may discard a Reliquary upgrade.
Target heals 2. If this model discarded an upgrade,
the target heals an additional +2.

¶ **"This Will Numb the Pain":** Target gains a
Shielded token.

■ **Funeral Leavings:** Once per activation. Attach a
Reliquary upgrade to the target.

Study	6"	0	-	6	-
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*Target a Remains marker. Make a Scheme marker
in base contact with the target, then remove the
target.*

■ **Ancestor's Marking:** An ally within range gains a
Greedy token.

¶ **Unnatural Vigor:** This model heals 2.