



# AMA NO ZAKO

- COST

5  
DF

6  
SP

6  
WP

3  
SZ

STN: 12

*Totem, Unique • Oni*

**Flight:** This model ignores terrain and other models while moving.

**Soul Collector:** After an enemy model within 3" is killed, this model may make a Rift marker in base contact with it.

**• Terrifying:** Enemy attack actions that target this model suffer a -1 to their duel.

# AMA NO ZAKO

## Attack Actions      Rg Skl Rst TN Dmg

<b>Tear Apart</b>	1"	6	Df	-	2
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❖ **Drink Blood:** When resolving, this model heals an amount equal to the damage suffered by the target.

❖ **Stunning Strike:** Target gains a **Stunned** token.

## Tactical Actions      Rg Skl Rst TN Dmg

<b>Dark Miasma</b>	(1) 6"	0	-	6	-
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Once per activation. Enemy models within range must pass a TN 13 **Df** duel or be dealt 2 damage.

♦ **Sinister Haze:** Enemy models within (1) 2" gain this model's choice of either a **Stunned** or **Slow** token.

<b>Dark Bargain</b>	6"	0	-	5	-
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Once per activation. Ally only. Deal 1 irreducible damage to the target, then the target may declare the **Interact** action.

❖ **Promising Whisper:** Remove a Rift marker within 1" of the target. When resolving, the target may declare any action instead of the **Interact** action.

<b>Tap the Leyline</b>	-	-	-	-	-
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Once per turn. Draw two cards and then discard one card.