



TUCO ORTEGA

6
COST

5
DF

7
SP

5
WP

2
SZ



Unique, Living, Versatile ◊ Half-Blood

Armed and Ready: After this model resolves the **Prepare** action, it may move up to 3".

Stealth: While more than 6" away from this model, enemy models cannot target it and ignore it when drawing LoS.

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Attack Actions

	Rg	Skl	Rst	TN	Dmg
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Focused Firearm * 5 Df - 2

*When this action is declared, choose if it has a range of 1" or 8". If this action kills the target, this model gains a **Focused** token.*

¶ **Drink Blood:** When resolving, this model heals an amount equal to the damage suffered by the target.

■ **Worthy Opponent:** Draw a card. If the target was killed, discard a card.

₩ **Riddled With Bullets:** When resolving, deal 1 damage to enemy models within 1" of the target.

Disillusion	6"	6	Wp	-	-
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Move the target up to its **Sp**.

₩ **Duality:** *Enemy only.* This model must choose: both players draw a card or both players discard a card.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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Blast to Bits 10" 0 - 6 -

Once per activation. Target a Scheme marker. Models within 2" of the target must pass a TN 12 Sp duel or be dealt 2 damage. Then, remove the target.

₩ **"Clear Out!"**: Immediately, friendly models within 2" of the target may move up to 3".