



-
COST

ORVILLE AGASSIZ

6

DF

6

SP

4

WP

2

SZ



Totem, Unique, Living • EVS

Aeronautical Eccentricity: When this model ends a move within 1" of another ally, that ally may remove a **Voyage** token to move up to its **Sp**.

Flight: This model ignores terrain and other models while moving.

Sputtering Exhaust: The area within 2" of this model is concealing terrain. Friendly models may choose to be unaffected by this terrain.



1

2

3

4

5

6

7

8

9

ORVILLE AGASSIZ

Attack Actions

Rg Skl Rst TN Dmg

"Up We Go!"

// 2" 2 Sz - 2

Place the target anywhere within 3" of its current location.

☛ **Bouncing Bombs:** A different enemy within 2" of the target is dealt 2 damage.

☛ **Reposition:** Move this model up to 3".

Tactical Actions

Rg Skl Rst TN Dmg

↴ Barrel Roll!

- 0 - 6 -

Move this model up to 5".

☛ **"That Looks Fun!":** An ally in LoS may move up to 2" toward this model.

☛ **Paper Airplanes:** Enemy models within (X) 2" must pass a TN 13 **Wp** duel or gain a **Staggered** token.

♦ Resupply

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Once per turn. Draw up to two cards from this model's discard pile with values of 1-5.