



RAPHAEL LaCROIX

8
COST6
DF6
SP5
WP1
SZ
Unique, Living • Kin

Don't Turn Your Back: Enemy models that activate engaged with this model may not declare the **Interact** action until the end of their activation.

Piles of "Stuff": When this model succeeds in an attack, it may drain a ♦ to make a Scheme marker in base contact with the target.

Threatening Demeanor: Once per activation. This model may reduce damage dealt to it by 1.



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Attack Actions	Rg	Skl	Rst	TN	Dmg
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Knock Heads	1"	6	Df	-	2
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Deal this action's damage to a different enemy within 2" of the target.

¶ **Critical Strike:** When resolving, this action deals +1 damage to the target.

₩ **Knock Aside:** Move the target up to 3".

Heavy Firearm	12"	5	Df	-	3
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₩ **Swift Action:** Declare this action again.

¶ **Smolder:** If the target has a **Burning** token, it resolves the **Burning** token. Then, it gains a **Burning** token.

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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Convincin' Argument	2"	0	-	6	-
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Once per activation. Enemy models within range must pass a TN 12 Df duel or be dealt 1 damage.

¶ **Shrug Off:** Remove one token from this model.

₩ **Now Shove Off!:** Move one model that suffered damage from this action up to 3".