



2  
COST

# EYES AND EARS

4  
DF

7  
SP

3  
WP

2  
SZ



Peon (5), Living ♦ Cadmus

**Demise (Expendable):** After this model is killed, either draw a card or make a Scheme marker in base contact with this model.

**♣ Innocent Bystander:** Attack actions without a TN that target this model gain a TN of 12.

# EYES AND EARS

## Attack Actions

Rg Skl Rst TN Dmg

### Eavesdrop

†6" 4☛ Wp - -

*Enemy only.* Target must reveal a random card in their hand. This model may have the target discard that card and draw a card.

☛ **Social Parasite:** If the revealed card was a ☛, the target gains a **Parasite** token.

## Tactical Actions

Rg Skl Rst TN Dmg

### "Free Hat!"

- - - - -

Enemy models in base contact with this model gain a **Parasite** token. Then, kill this model.