



SILKEN KING

LONG LIVE

- COST

5
DF

6
SP

6
WP

2
SZ

Rising Tide

Urchin

Master, Unique, Living • Banished

Coral Carapace: This model's **Shielded** tokens reduce damage by 2 instead of 1.

• **Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

Royal Escort: When this model activates, it may drain a ♦. If it does, it and up to two allies within (x)8" may move up to 5".

SILKEN KING

Long Live

Attack Actions

	Rg	Skl	Rst	TN	Dmg
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Sacrificial Dagger

1" 6 Df - 3

For each raise this attack receives, infuse a ♦.

• **Maim:** Target gains an **Injured** token.

• **Critical Strike:** When resolving, this action deals +1 damage to the target.

Lost to the Deep

8" 6 Wp - 3

If this attack receives a raise, the target must discard a random card, if able.

• **Arc:** Once per activation. Declare this action again targeting a different model, drawing range and LoS from the original target.

• **Shameful Disfigurement:** Move the target up to 4" and then make a Scheme marker in base contact with it.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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Storm Surge

8" 0 - 8 -

Friendly only. The target moves up to its Sp toward a Scheme marker in its LoS.

♦ **Blood in the Water:** The target declares the Charge action.

• **Cleansing Waters:** Remove one marker the target moved through.