

8
COST

SANTIAGO ORTEGA

6
DF6
SP6
WP2
SZ*Unique, Living • Family*

Deadly Pursuit: During the end phase, this model may move up to 4".

Demise ("¿Eso es todo?"): Once per turn. When this model is killed, it may discard a card. If it does so, it heals 4 and gains a **Familia** token.

Rush: While resolving the **Charge** action, increase the distance this model moves by up to +2".



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Attack Actions

	Rg	Skl	Rst	TN	Dmg
Peacebringer Blade	1"	6	Df	-	2

This action has a raise value of 3.

♦ **Hip Shot:** This model may declare a **F** action, ignoring engagement. If the target is within 1" of this model, this action receives a **+**.

■ **Bravado:** This model gains a **Familia** token.

Peacebringer	F 12"	6	Df	-	2
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❖ **Critical Strike:** When resolving, this action deals +1 damage to the target.

❖ **Frantic Attack:** This model deals 1 irreducible damage to itself. Declare this action again.

■ **Marked:** Target gains an **Adversary** token.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
Reacciona!	F 12"	0	-	5	-

*Ally only. Remove all tokens from the target. Then, the target gains a **Familia** token.*

❖ **Shrug Off:** Remove one token from this model.

❖ **Knock Aside:** Move the target up to 3".