



MYRANDA

10
COST

5
DF

6
SP


6
WP

2
SZ

Henchman, Unique, Living • Chimera

Demise (Aspects of the Wild): When this model is killed, it may be replaced with another Chimera model without a title, heal 4 and attach a Bestial Form upgrade.

Unimpeded: This model is unaffected by severe and hazardous terrain.

Watchful Eye: Allies within 6" receive a  to Df duels.

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MYRANDA

Attack Actions

Rg Skl Rst TN Dmg

Flurry of Claws

//1" 6 Df - 2

This action deals +2 damage for each raise instead of +1.

🐾 **Reposition:** Move this model up to 3".

🦋 **Act on Instinct:** This model gains an **Instinct** token.

Tactical Actions

Rg Skl Rst TN Dmg

♦ Healing Energy

8" 0📖 - 4 -

Target heals 2. For each raise this action receives, the target heals an additional +2.

📖 **Flames of Change:** Target discards a Mutation upgrade. Attach a Mutation upgrade to the target.

♣ Shaped by the Wild

8" 0 - 7 -

Ally only. Once per activation. Attach a Mutation upgrade to the target.

🦋 **Keen Instincts:** The target gains an **Instinct** token.

♣ Call of the Wild

6" 0 - 6 -

Ally or friendly beast only. Move the target up to its **Sp**.

🦋 **Hunter's Call:** When resolving, instead of moving, the target declares the **Charge** action.

🦋 **Keen Instincts:** The target gains an **Instinct** token.