



-
COST

CAPTAIN ZIPP

DREAD PIRATE

6
DF

5
SP

5
WP

1
SZ

Master, Unique, Living • Infamous

Cheese It!

Mancha Roja

☛ **"Fine! Have it Back!":** When this model is dealt damage, it may remove a Loot upgrade to reduce the damage by 2 (to a minimum of 0).

Flight: This model ignores terrain and other models while moving.

Swing From the Rigging: At the start and end of this model's activation, it may move up to 3".

CAPTAIN ZIPP

Dread Pirate

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Cutthroat Cutlass	// 1"	6	Df	-	3

☞ **Taunt:** Target gains a **Challenged** token.

"Fire the Cannons!"	☞ 4"	6	Df	-	4
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Once per activation. This action may draw range and LoS from any allied model.

📖 **Scatter:** Allies within (X) 4" of the target may move up to 3".

♣ "Your Money or Your Life... or Maybe Your Hat."	♣ 8"	7	Wp	-	-
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The target chooses a Loot upgrade and this model attaches the chosen upgrade.

♦ **"Your Life it Is!":** After failing, this model declares the **Fire the Cannons** action against the target, ignoring range and once per activation.

☞ **Shrug Off:** Remove one token from this model.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
For Gold and Glory	6"	0	-	8	-

Another ally only. The target moves up to its **Sp** toward an enemy marker. If it ends the move in base contact with the marker, remove it to draw a card from your discard pile with a value of 1-5.

☞ **Cut Them Down:** The target may declare a // action.