



10
COST

MARIYA DYATLOV

6

DF

6

SP

6

WP

2

SZ



Unique, Living ♦ Cavalier

It's All in the Reflexes: After a ⚔ action is resolved against this model, this model may drain ♦ to deal 2 damage to the attacking model.

☞ **Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

Run and Gun: This model's **Charge** action may generate ⚔ actions instead of ⚡ actions.



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Attack Actions

Rg Skl Rst TN Dmg

Rocket Blast

🚀 12" 6 Df - 3

*This model may remove a friendly Assault marker within range to increase this action's **Dmg** by +1.*

🎵 **Fine Tune:** Draw a card, then discard a card.

🛡️ **Reposition:** Move this model up to 3".

📖 **Surgical Strike:** Make an Assault marker in base contact with the target.

🦋 **Deadly Intentions:** This model gains an **Impact** token.

Concussion Rounds

🔫 12" 6 Df - -

Move the target up to 5". For each raise this action receives, the target moves an additional +2".

🎵 **Taunt:** Target gains a **Challenged** token.

🛡️ **Advance:** Move this model 4" toward the target.

Tactical Actions

Rg Skl Rst TN Dmg

Artillery Strike

12" 0 - 4 -

*Make an Assault marker within range. Enemy models within (X)2" of the made marker must pass a TN 13 **Sp** duel or be dealt 2 damage.*

💎 **Deliver Payload:** Allies within (X)2" of the made marker heal 2.

🛡️ **Reposition:** Move this model up to 3".