



M BOTANIST

5
COST

5
DF

6
SP

4
WP

2
SZ



Minion (3), Living, Versatile

Cumbbersome: This model may not scale terrain.

"Feed Me!": When this model activates, it may remove a marker within 2" of itself to gain a **Bolstered** token.

Planted Roots: When this model would be moved by an enemy effect, the enemy must drain a ♦ or the move is ignored.

BOTANIST

Attack Actions Rg Skl Rst TN Dmg

Trapping Jaws	1"	5	Df	-	2
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Target gains a **Staggered** token.

- **Tasty Snack:** This model gains a **Bolstered** token.
- **"AHHH, MY EYE!"**: When resolving, deal +1 damage and move the target up to 3".

Tactical Actions Rg Skl Rst TN Dmg

Earth's Bounty	-	0	W	-	8	-
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Once per activation. Choose a *Remains* or *Scheme* marker in LoS. Move this model up to 5" toward the chosen marker. If this model ends the move within 1" of the chosen marker, remove the chosen marker.

- **Botanic Overdrive:** Remove a **Bolstered** token from this model. Immediately increase the **Skl** on this action by +2.