



NIGHT TERROR

6
COST

5
DF

6
SP

5
WP

2
SZ

Minion (2), Undead ♦ Forgotten

Enveloping Darkness: The area within 4" of this model is concealing terrain. Friendly models may choose to be unaffected by this terrain.

Flight: This model ignores terrain and other models while moving.

NIGHT TERROR

Attack Actions

Rg Skl Rst TN Dmg

Supersonic Screech †6" 5 Wp - 2

If this action receives a raise, move this model up to 3".

☛ **You're Comin' With Me:** Move the target up to 3", then place this model into base contact with it.

📖 **Preoccupied:** Target gains a **Distracted** token.

☛ **Misunderstood Monster:** Target must either discard a card or gain an **Abandoned** token.

Tactical Actions

Rg Skl Rst TN Dmg

⚡ **Leap** 6" 0 - 6 -

Once per activation. Place this model anywhere within range.