



8
COST

CASSANDRA FELTON

6
DF

6
SP

5
WP

2
SZ

Henchman, Unique, Living • Performer

Don't Turn Your Back: Enemy models that activate engaged with this model may not declare the **Interact** action until the end of their activation.

☛ **Elusive:** Enemy attack actions that target this model suffer a ☛ to their duel.

Prep The Stage: When this model ends its activation, it may drain a ♦ to choose a marker within 6" and make a friendly copy of it anywhere within 6".

♦ 1 2 3 4 5 6 7 8 9 10 11

CASSANDRA FELTON

Attack Actions

Rg Skl Rst TN Dmg

Heart-Stealer //2" 6 X - 3

This model chooses whether this action is resisted by Df or Wp.

✦ **Lonely Heart:** *Enemy only.* Choose a different enemy model in the target's LoS. The chosen model gains an **Entranced** token.

Breath of Fire ✦6" 6 Df - 2

Deal this action's damage to a different enemy model within 2" of the target. Models damaged by this action gain a **Burning** token.

🕒 **Staged:** This model gains a **Backtrack** token.

🔄 **Reposition:** Move this model up to 3".

Tactical Actions

Rg Skl Rst TN Dmg

⬇ **Upstage** 8" 0 - 4 -

Non-leader ally only. This model may remove a Decoy marker within 1" of itself. Select one tactical action printed on the target's card. This model may declare the selected action, which cannot declare triggers. If this model removed a Decoy marker, the generated action receives a 🛡.

📖 **Close-Up Magic:** Make a Decoy marker in base contact with the target.