



DEAD DOXY

7
COST5
DF6
SP5
WP2
SZ

Minion (3), Undead, Zombie • Redchapel

A Pleasant Evening: During the start phase, this model may choose to be dealt 1 damage to gain an **Aura (Concealment)** token.

Fair Prey: When this model declares an attack action, if the target is within 1" of blocking terrain, the action receives a +.

Resilient: Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

DEAD DOXY

Attack Actions Rg Skl Rst TN Dmg

Tear Apart	1"	6	Df	-	2
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¶ **Gang Up:** When resolving, deal +1 damage for each other ally the target is engaged with, to a maximum of +2.

¶ **Confusing Feelings:** Target gains an **Entranced** token.

¶ **Pouncing Strike:** Place this model into base contact with a different enemy model within 5". Then, declare this action again, targeting that enemy model.

Lure	12"	6	Wp	12	-
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This action may target friendly models. Move the target up to its Sp toward this model.

¶ **Sudden Strike:** This model may declare a // action.

Tactical Actions Rg Skl Rst TN Dmg

A Grave Affair	1"	0	-	10	-
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*Remove an **Entranced** token from target enemy.*

Summon a Dead Doxy within 1" of the target with 2 health.