

# Bells and Whistles



This upgrade can only be attached once per game.

This model gains the following ability:

**Shattered Asset:** When this model is dealt 2 or more damage, this model must discard an upgrade with this ability. Then, reduce damage dealt by 2 (to a minimum of 0).

This model's attack actions gain the following triggers:

- ◆ **Blitz Strike:** Declare this action again, targeting the same model.
- ❖ **Puncture:** When resolving, this attack receives one additional raise.
- ❖ **Knock Aside:** Move the target up to 3".

## LIMITATIONS



MALIFAUXTM

# UPGRADE

FOURTH EDITION

