



TITANIA

AUTUMN QUEEN

COST

6

DF

6

SP

6

WP

2

SZ

Master, Unique, Undead • Fae

Stifling
Thicket

Erymanthian
Boar

Flight: This model ignores terrain and other models while moving.

Protected (Fae): After an enemy model targets this model, this model may discard a card. If it does so, a friendly Fae model within 2" suffers any effects generated by that action.

Royal Escort: When this model activates, it may drain a ♠. If it does so, it and up to two allies within (X)8" may move up to 5".

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TITANIA

Autumn Queen

Attack Actions

The Third Law	✦ 8"	7	Df	10	2
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If this action receives a raise, the target gains a **Suppressed** token.

📖 **Marked:** The target gains an **Adversary** token.

🦋 **Siphon Essence:** After killing, infuse a 🍀.

Tactical Actions

Issue Command	8"	0	-	6	-
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Another ally only. This action cannot target the same model more than once per activation. Target declares an action.

🦋 **Pulled Here and There:** Move either this model or the target up to 3".

Queen's Domain	8"	0	-	3	-
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Make one Underbrush marker within range, plus one more for each raise this action receives.

🍀 **Lost in the Wilds:** Move up to two enemy models within range up to 6" toward any of the made markers.

🦋 **This Land is Mine:** Make a Scheme marker within 1" of a made marker.

Sabotage their Plans	6"	0	-	5	-
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Once per turn. Target an enemy Scheme marker.

Make a Scheme marker in base contact with the target, then remove the target.