



# NIGHT TERROR

6  
COST

5  
DF

6  
SP

5  
WP

2  
SZ



Minion (2), Undead ♦ Forgotten

**Enveloping Darkness:** The area within 4" of this model is concealing terrain. Friendly models may choose to be unaffected by this terrain.

**Flight:** This model ignores terrain and other models while moving.

# NIGHT TERROR

## Attack Actions

Rg Skl Rst TN Dmg

### Supersonic Screech

✦ 6" 5 Wp - 2

If this action receives a raise, move this model up to 3".

🦋 **You're Comin' With Me:** Move the target up to 3", then place this model into base contact with it.

📖 **Preoccupied:** Target gains a **Distracted** token.

🦋 **Misunderstood Monster:** Target must either discard a card or gain an **Abandoned** token.

## Tactical Actions

Rg Skl Rst TN Dmg

### ⚡ Leap

6" 0 - 6 -

Once per activation. Place this model anywhere within range.