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CORVIS ROOK

9
COST5
DF7
SP5
WP2
SZ

Henchman, Unique, Living, Loyal • Syndicate

Don't Turn Your Back: Enemy models that activate engaged with this model may not declare the **Interact** action until the end of their activation.

Remove Evidence: When this model activates, it may remove a Scheme or Remains marker within 4" to draw a card.

¶ Serene Countenance: Enemy attack actions that target this model cannot cheat their duel.



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CORVIS ROOK

Attack Actions

Rg	Skl	Rst	TN	Dmg
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Brass Knuckles ⚔ 1" 6+ Df - 3

¶ **Shrug Off:** Remove one token from this model.

₩ **Shove Aside:** Once per activation. Move the target 4". Then, this model moves up to 4" and may declare a ⚔ action targeting a different model.

█ **Draw Out Secrets:** Make a Scheme marker in base contact with the target.

₩ **Execute:** The target may either discard a card or drain a ♦. If it does neither, it is killed.

† **Backroom Dealings** † 10" 6 Wp - -

Look at the top two cards of the target's fate deck and return them in any order.

♦ **Fail Safe:** Once per activation. Draw two cards of value 3 or less from your discard pile.

█ **Underhanded:** Draw a card and then discard a card.