



POPcorn TURNER

8
COST5
DF6
SP5
WP2
SZ*Henchman, Unique, Living • Tri-Chi*

Beer Goggles: Enemy attack actions that target this model suffer a □ to their duel if the attacking model has a friendly **Poison** token.

On the House: After an enemy model within 6" gains a **Poison** token, this model may deal 1 damage to it.

Rolling Doom: When this model would move, it may drain a ♦ to remove any number of markers it moves through.



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POPCORN TURNER

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Crushing Barrel	4" 1"	6	Df	-	3

If this action was generated by the **Charge** action, move the target up to 3".

• **Shower of Booze:** Models within (1) 2" gain a **Poison** token.

• **Accidental Roll Over:** Move this model up to 5", ignoring other models. Enemy models moved through this way must pass a TN 10 **Df** duel or be dealt 1 damage and gain a **Poison** token.

Spray of Shine

4" 6"	6	Df	-	2
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Deal this action's damage to a different enemy model within 2" of the target. Models damaged by this action gain a **Poison** token.

• **The Flaming Turner:** This model gains a **Burning** token, then move all models within (1) 6" 6" toward this model.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
Onward	-	0	-	6	-

This model may declare the **Walk** action.