



3
COST

BATTERING RAM

5

DF

6

SP

4

WP

2

SZ

Minion (2), Living, Versatile • Vanguard

Among the Rubble: *Once per activation.* When this model is dealt damage, it may remove either a piece of destructible terrain or a non-Scheme marker within 1" of itself to reduce the damage by 2.

☛ **Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

BATTERING RAM

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Twin Knives	//1"	4	Df	-	1

This attack has a raise value of 3.

☞ **Defensive Reflexes:** This model gains a **Shielded** token.

📖 **"I Meant to Do That!":** After failing, the next action this model declares this activation receives +2 **Skl**.

✂ **Knife Throw:** When resolving, deal this action's damage to a different model within 6" of this model.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
Take the Fight to Them	6"	0	-	5	-

*Friendly only. Target gains a **Hastened** token.*