



FUHATSU

7
COST

6
DF

6
SP

3
WP

3
SZ



Unique, Living, Versatile

🛡 Armor: Once per activation. This model may reduce damage dealt to it by 1.

"Who's Side is He On!?": When this model ends its activation, it must attempt a TN 8 **Wp** duel. If it passes, it may declare a **↶** action. If it fails, it must declare a **↷** action controlled by the opponent.

FUHATSU

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Gatling Gun	12"	6	Df	-	2

If the target does not have cover, this action receives a **+1**.

¶ **Rage:** Target gains a **Burning** token and moves 3" away from this model.

¶ **Reposition:** Move this model up to 3".

■ **"I Meant to Do That!"**: After failing, the next action this model declares this activation receives +2 **Skl**.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
Take Cover	6"	0	-	4	-

Friendly only. Target gains a **Shielded** token.

¶ **Reposition:** Move this model up to 3".

Target Practice

Target Practice	18"	4	-	X	-
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Once per activation. X is equal to the distance between this model and target Scheme marker. Remove the target.