



BARBAROS

10
COST

6
DF

6
SP

6
WP

2
SZ

Henchman, Unique, Living, Loyal • Returned

☛ **Armor:** Once per activation. This model may reduce damage dealt to it by 1.

By Need Alone: When this model activates, if it has a **Hunger** token, it may move up to 3".

Caught in the Ring: Models engaged by this model cannot target other models with attack actions.

1 2 3 4 5 6 7 8 9 10 11 12 13

BARBAROS

Attack Actions

Rg Skl Rst TN Dmg

Macuahuitl

⌘2" 6 Df - 3

This model may gain a **Hunger** token. If it does so, this action deals +1 damage.

☞ **Faith in the Flesh:** An ally within 4" gains an **Insight** token.

☞ **Shared Cravings:** Target gains a **Hunger** token.

☞ **Mangle:** Target discards a card.

Lure

⚡12" 7 Wp 12 -

*This action may target friendly models. Move the target its **Sp** toward this model.*

☞ **Bloody Tithe:** This model may either heal 2 or remove a **Hunger** token.

Tactical Actions

Rg Skl Rst TN Dmg

⚔ To the Slaughter

- 0 - 5 -

Move this model up to its **Sp** toward an enemy model in LoS. Then, this model may declare a ⌘ action.

◆ **Blood Price:** Enemy models within (X)2" of this model are dealt 1 damage.

☞ **Clarity:** This model gains an **Insight** token.