

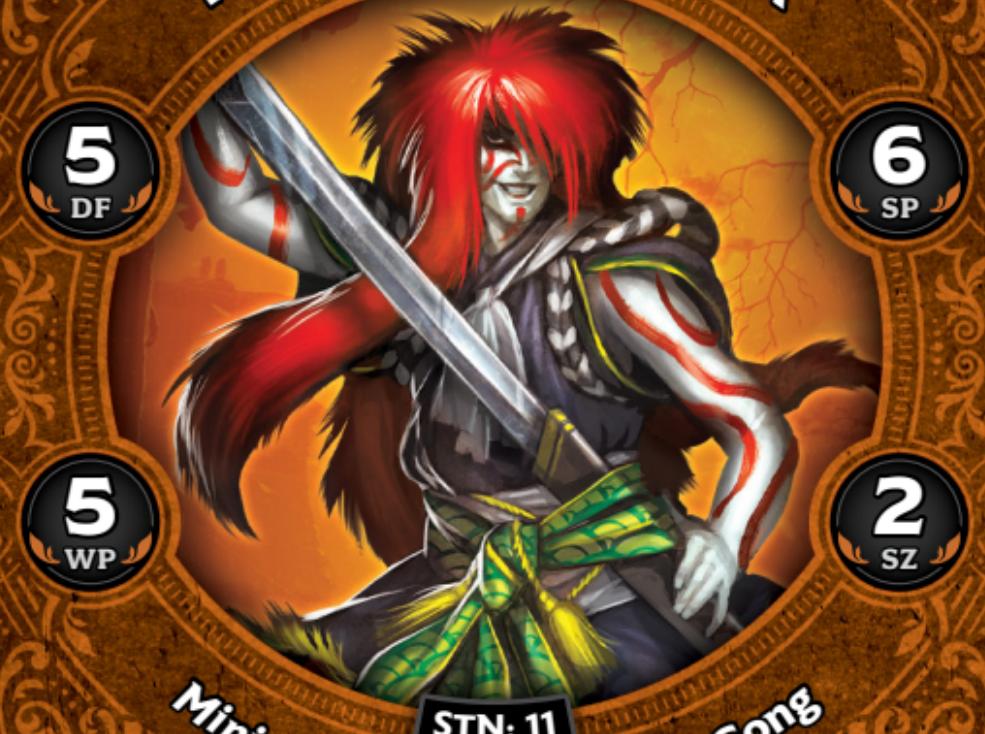


# KABUKI WARRIOR

8  
COST5  
DF6  
SP5  
WP2  
SZ

STN: 11

Minion (2), Living • Qi and Gong



**Aegis:** Once per activation. This model may reduce damage dealt to it by 1.

**Ephemeral (4):** After this model is summoned, it is dealt 4 damage which may not be reduced.



1

2

3

4

5

6

7

8

9

10

11

# KABUKI WARRIOR

## Attack Actions      Rg Skl Rst TN Dmg

<b>Odachi</b>	3"	6	Df	-	2
---------------	----	---	----	---	---

If the target is not within 1", the target gains an **Entranced** token.

¶ **Puncture:** When resolving, this attack receives one additional raise.

■ **Swift Action:** Declare this action again.

■ **Inner Peace:** This model may declare the **Prepare** action.

₩ **Delay:** Target gains a **Slow** token.

## Tactical Actions      Rg Skl Rst TN Dmg

<b>Furious Rush</b>	-	0	-	7	-
---------------------	---	---	---	---	---

Move this model up to its **Sp** toward an enemy model in LoS. Then, this model may declare a ¶ action.

¶ **Shrug Off:** Remove one token from this model.

■ **Lightfooted:** When resolving, this model may ignore terrain and vertical movement.