



COST

# MR. MORDRAKE

## SILENT WITNESS

5  
DF

6  
SP

5  
WP

2  
SZ



**Totem, Unique • DUA**

**Demise (Silhouette):** When this model is killed, make a Shadow Door marker in base contact. Then, it may be placed in base contact with a friendly English Ivan. If it does so, it heals 2 and the friendly English Ivan is dealt 2 irreducible damage.

# MR. MORDRAKE

## Silent Witness

### Attack Actions

	Rg	Skl	Rst	TN	Dmg
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#### Reach Through

∞1 7 Sp - 2

If the target is within 2" of a Shadow Door marker, this action receives a ♠. This model heals 1.

♠ **Foiled Plans:** Target must remove an enemy Scheme marker from anywhere in play. If it cannot, it is dealt 2 damage.

📖 **Draw Out Secrets:** Make a Scheme marker in base contact with the target.

🦋 **Fall into Darkness:** Place the target in base contact with a Shadow Door marker within 6".

### Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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#### Gloom Burst

6" 0 - 6 -

Make a Shadow Door marker within range. Enemy models within (X)2" of the made marker must pass a TN 14 Sp duel or gain an **Entranced** token.

#### ↓ Fade Into Shadow

6" 0 - 7 -

Place this model anywhere within range within 1" of blocking terrain.

🦋 **Trail of Dusk:** Immediately, make a Shadow Door marker in base contact with this model.

#### ♦ Tap the Leyline

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Once per turn. Draw two cards and then discard one card.