



7  
COST

# UNDERCOVER REPORTER

6  
DF

5  
SP

5  
WP

2  
SZ



Unique, Living ♦ Journalist

☞ **Armor:** *Once per activation.* This model may reduce damage dealt to it by 1.

**By Your Side:** When this model activates, it may discard a card to place itself in base contact with a unique ally within 12".


**Don't Mind Me:** The following do not restrict this model from declaring the **Interact** action: being engaged, leaving engagement with a **Walk**, and targeting a marker with an enemy in base contact.


1 2 3 4 5 6 7 8 9


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## Attack Actions Rg Skl Rst TN Dmg

**Hidden Blade** //1" 6 **Df** - 2


*This attack ignores  abilities.*

 **Critical Strike:** When resolving, this action deals +1 damage to the target.

 **Pop In:** Place this model anywhere within 3".

**Smile, You're On Camera** †6" 6 **Wp** 11 -

*This action may target friendly models. Target declares the **Interact** action controlled by this model.*


 **Blow Your Mind:** Deal 2 damage to the target.

 **Confusing Feelings:** Target gains an **Entranced** token.

## Tactical Actions Rg Skl Rst TN Dmg

**Firebomb** 10" 0 - 6 -

*Target a Scheme marker. Models within (X)2" of the target must pass a TN 12 **Sp** duel or be dealt 2 damage.*

 **Follow a Lead** - - - - -

*Once per activation. Either remove a Scheme marker within 6" or decrease this crew's scandal bar by 2.*

*This model moves up to 6".*