



2
COST

STEAM ARACHNID

5
DF

8
SP

3
WP

1
SZ

Peon (3), Construct • Wildfire

☞ **Evasive:** This model may ignore (X) effects which did not target it.

Latch On: Enemy models in base contact with this model suffer -1 Df.

Unimpeded: This model is unaffected by severe and hazardous terrain.

STEAM ARACHNID

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Flaming Pincer	//1"	3	Df	-	1

Target gains a **Burning** token.

Flaming Detonation: Enemy models within (X)3" gain a **Burning** token and are dealt 1 damage. Then, kill this model.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
Loyal to the End	-	0	-	5	-

Make a Scheme marker in base contact with this model, then kill this model.