



SEARCH THE AREA

SCORED VP: ☐ ☐

REVEAL

You may reveal this scheme at the end of any enemy activation.

SCORING

When this scheme is revealed, select a piece of terrain completely on the enemy table half. Remove three friendly Scheme markers from within 1" of the selected terrain that do not have enemy models within 2" of them to gain 1 VP.

ADDITIONAL VP

At the end of the turn on which this scheme was revealed, you may remove one friendly Scheme marker from within 1" of the selected terrain to gain 1 VP.

NEXT AVAILABLE SCHEMES

Breakthrough

Frame Job

Harness the Leyline



MALIFAUZ

SCHEME

FOURTH EDITION

