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SONNIA CRIID

UNRELENTING

6
DF6
SP6
WP2
SZEngulfing
FlamesPurifying
Flame*Master, Unique, Living • Witch Hunter*

Aegis: Once per activation. This model may reduce damage dealt to it by 1.

Burning Brilliance: When this model succeeds in an action, it may remove a **Shielded** token to receive one additional raise.

Ignite: After this model is dealt damage by an attack, it may drain a ♦ to give the attacker a **Burning** token and move it 4" directly away from this model.

SONNIA CRIID

Unrelenting

Attack Actions

Rg	Skl	Rst	TN	Dmg
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Witch Bane

1"	7	Df	-	2
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For each raise this action receives, this model may declare one additional different trigger, ignoring suits. This attack ignores abilities.

- **Smolder:** If the target has a **Burning** token, it resolves the **Burning** token. Then, it gains a **Burning** token.
- **Pulled Here and There:** Move either this model or the target up to 3".
- **Draw Out Secrets:** Make a Scheme marker in base contact with the target.
- **Drain Magic:** Target discards a card. This model may draw a card and then discard a card.

Sapping Flames

6"	6	Df	-	3
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Remove a friendly **Burning** token from the target. For each raise this action receives, draw a card.

Tactical Actions

Rg	Skl	Rst	TN	Dmg
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The Yellow Crypt

6"	0	-	*	-
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Remove a friendly **Burning** token from the target.

Enemy only. Summon a Witch Hunter model in base contact with either the target or this model.

Through the Smoke

4"	0	-	6	-
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Move up to three unengaged allies within range up to 4". If this action received a raise, one moved model gains an **Aura (Concealment)** token.