



7
COST

CHARM WARDER

5

DF

6

SP

6

WP

2

SZ



STN: 10

Minion (2), Living ♦ Qi and Gong

♣ **Aegis:** *Once per activation.* This model may reduce damage dealt to it by 1.

Ephemeral (3): After this model is summoned, it is dealt 3 damage which may not be reduced.


Flight: This model ignores terrain and other models while moving.


Purification Rite: Enemy models within 5" of this model ignore their **Demise** abilities.

CHARM WARDER

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Chi Blade	//1"	6	Wp	-	2

This action ignores  abilities.

 **Exorcism:** Target must have a **Summon** token.
Kill the target.

Jinx	†10"	6	Wp	-	1
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Target gains an **Entranced** token.

◆ **Astral Slash:** This model may declare a // action targeting the same model, ignoring LoS and range.

🦋 **Inspiration:** This model gains a **Focused** token.

🦋 **Shady Deals:** If the target is within 2" of a Strategy marker, the target must discard a random card.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
Chaos Theory	(X)3"	0	-	6	-

Choose a suit. One at a time, each enemy model within range discards the top two cards of its fate deck. For each discarded card that matches the named suit, the enemy model is dealt 2 damage.