FOOTNOTES OF MADNESS

Maxine Agassiz, *Monomaniacal*

Friendly EVS models gain the following abilities:

Deep Discovery: This model may use any card to empower a duel.

Audit Reality: *Once per activation.* After this model cheats fate or empowers a duel with a card in its fieldwork objectives, mark the objective with the value of the card used to cheat or empower as complete.

Contaminated Theories: *Once per activation.* When an enemy model cheats fate in a duel with this model, with a card in this model's completed fieldwork objectives, this model may drain a ◈ and mark the objective with the value of the cheated card as uncompleted. If it does so, the cheated card's value is set to 0.

Fieldwork Objectives

❑ 8   ❑ 9   ❑ 10   ❑ 11   ❑ 12   ❑ 13

Crew Card

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Tokens

Fast: Increase this model's action limit by 1 (to a maximum of 3). When this model ends its activation, remove this token. Canceled by **Slow**.

Shielded: When this model is dealt non-irreducible damage, it must remove this token to reduce that damage by 1. This token may reduce damage to 0.

Slow: Reduce this model's action limit by 1 (to a minimum of 1). When this model ends its activation, remove this token. Canceled by **Fast**.

Staggered: This model suffers -2 **Sp** and cannot be moved by other enemy models. When this model ends its activation, remove this token. Canceled by **Hastened**.

Summon: This model may not declare the **Interact** action. This model does not infuse a ◊ for its crew when it is killed. This token cannot be removed.

Voyage: When this model would be moved by an enemy effect, it may remove this token. If it does so, this model controls the move.