



SHADOW FATE

8
COST

EMISSARY

5
DF

7
SP

6
WP

3
SZ

Unique, Living, Versatile



Aspect of the Dragon: During the start phase of the first turn, attach an Aspect upgrade to this model.

Quick Study: This model gains the keywords of the friendly leader.

Tempting Fate: Once per game. When a friendly master is killed, this model may drain two ♦. If it does so, deal 4 irreducible damage to this model, then the friendly master heals 4.



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SHADOW FATE

Emissary

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Dragon's Maw	6"	7	Df	-	2

This action receives a + if this model is on Ht 2 or higher terrain.

¶ **Tear Off a Bite:** This model heals 2.

‐ **Bowled Over:** Move the target 4" away, then move this model 4" toward the target.

‐ **Maim:** Target gains an **Injured** token.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
Rising Dragon	6"	0	-	6	-

*Once per activation. Place this model anywhere within range. If this model changes elevation in this way, it gains a **Bolstered** token.*

¶ **Dragon's Fire:** Enemy models within (X)2" of this model must pass a TN 14 **Sp** duel or this model may move them up to 2" and deal 1 damage to them.