



- COST

# EDIE CLARK

5  
DF6  
SP5  
WP2  
SZ*Totem, Unique, Living • Augmented*

**Power Link:** While this model has a **Shielded** token, other allies within 4" receive a + to their attack actions.

**Power Shields:** When this model activates, it gains a **Shielded** token.

# EDIE CLARK

## Attack Actions      Rg Skl Rst TN Dmg

<b>Electrical Bolt</b>	† 8"	6	Df	-	2
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*This action ignores up to one ♣ ability.*

♣ **Convulsions:** Move the target up to 3". Then, the target must either discard a card or this model may move it up to 3".

## Tactical Actions      Rg Skl Rst TN Dmg

<b>♦ Resupply</b>	-	-	-	-	-
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*Once per turn. Draw up to two cards from this model's discard pile with values of 1-5.*

<b>† Overclock</b>	12"	0	-	6	-
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*Another allied construct only. This action cannot target the same model more than once per activation.*

Target gains a **Hastened** token, then declares an action.

✉ **Fortify:** Target gains a **Shielded** token.

<b>New Connections</b>	8"	0	-	7	-
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*Once per turn. Remove target friendly Pylon marker. Make a Pylon marker within range.*