



- COST

# ZORAIDA

**BOG WITCH****5**  
DF**6**  
SP**6**  
WP**2**  
SZ**Crawling  
Hex****Voodoo  
Doll***Master, Living • Swampfiend*

**■ Bogbound:** When this model is dealt damage, it may deal 1 damage to an ally within 6". If it does so, reduce the damage dealt to this model by 1.

**Eyes in the Night:** This model may draw range and LoS for its attack actions from allies within 10".

**Strands of Fate:** During the start phase, the opposing player must discard a card or play with their control hand revealed until the end phase.

# ZORAIDA

## Bog Witch

Attack Actions	Rg	Skl	Rst	TN	Dmg
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<b>Fateweaver's Pull</b>	+10"	6	Wp	12	-
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*This action cannot target the same model more than once per activation. This action may target friendly models.* Target moves up to 2" and declares an action chosen and controlled by this model.

¶ **Whispered Curses:** Deal 1 damage to a friendly totem, ignoring LoS.

■ **Premonition:** Look at the top card of your fate deck. This model may discard it.

<b>† Witch's Needle</b>	+10"	7	Df	-	1
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Attach the Voodoo upgrade to the target.

♦ **Ensorcel:** Once per activation. Target declares an action chosen and controlled by this model.

■ **Poisoned Fate:** When resolving, the target must discard a card or this action deals +2 damage.

₩ **Stunning Strike:** Target gains a **Stunned** token.

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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<b>Bogstrider</b>	-	0	-	7	-
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*Once per turn.* Place this model anywhere within 12" of its current location. Then, this model gains a **Craven** token.

■ **Stitched Effigy:** Remove a marker within 3" of this model. Summon a model with the Effigy characteristic within 3" of this model.