



SQUEALER

6
COST

5
DF

6
SP

6
WP

2
SZ



Minion (3), Beast • Sooey

Chow Time: After this model removes a Remains or enemy Scheme marker, it gains a **Glutted** token.

Follow the Squeal: After this model resolves an attack action, this model may remove a **Glutted** token. If it does so, an ally in LoS is moved up to 4" toward this model.

Thick Fat: When this model is dealt damage, it may remove a **Glutted** token to reduce the damage dealt by 2.

SQUEALER

Attack Actions	Rg	Skl	Rst	TN	Dmg
----------------	----	-----	-----	----	-----

Projected Squeal	12"	6	Wp	-	2
-------------------------	-----	---	----	---	---

If the target is within 1" of blocking terrain, this action deals +1 damage.

¶ **Smolder:** If the target has a **Burning** token, it resolves the **Burning** token. Then, it gains a **Burning** token.

■ **Soothing Tones:** Allies within (X)2" of this model heal 1.

Lure	12"	6	Wp	11	-
-------------	-----	---	----	----	---

This action may target friendly models. Move the target its **Sp** toward this model.

Tactical Actions	Rg	Skl	Rst	TN	Dmg
------------------	----	-----	-----	----	-----

Rooting Around	4"	0	-	8	-
-----------------------	----	---	---	---	---

Once per activation. Target a Remains or Scheme marker. Move this model up to 4" toward the target, then remove the target.