

8  
COST

# NIGHTCRAWLER NETWORK

5  
DF6  
SP6  
WP2  
SZ

*Unique, Living • Guard, Journalist*



**Expert Climber:** Once per activation. This model may ignore vertical distance while resolving the **Walk** or **Charge** action.

**Spy Network:** This model may draw range and LoS for its actions from friendly Camerabot models within 8", ignoring LoS.

**Stealth:** While more than 6" away from this model, enemy models cannot target it and ignore it when drawing LoS.



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## Attack Actions      Rg Skl Rst TN Dmg

<b>Network Cable</b>	2"	6	Df	-	3
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If the target has an **Entranced** token, this action receives a **+3**.

• **Pop In:** Place this model anywhere within 3".

<b>Lead the Witness</b>	8"	6	Df	7	-
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This action may target friendly models. Move the target up to 6" toward a Scheme marker in its LoS.

• **Pop In:** Place this model anywhere within 3".

• **Catch a Glimpse:** Look at the top two cards of your fate deck, then place them back in the same order.

• **Overwhelming Flash:** Kill a friendly Camerabot in play. The target gains a **Slow** token.

## Tactical Actions      Rg Skl Rst TN Dmg

<b>The Network</b>	6"	0	-	6	-
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Target a terrain piece. Summon a Camerabot in base contact with the target.

• **Pop In:** Place this model anywhere within 3".

• **A Little to the Left:** Move a friendly Camerabot in LoS up to 4".