



ZHENG

10
COST

5
DF

7
SP

5
WP

3
SZ



Unique, Construct, Versatile

Counterattack: After resolving a ⚡ action targeting this model, this model may drain a ♦ to deal 3 damage to the attacking model.

Powerful Guardian: When this model activates, it may either attach a Petrified Sentinel upgrade to itself or remove a Petrified Sentinel upgrade from itself.

♣ **Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

♦ 1 2 3 4 5 6 7 8 9 10 11 12 13

ZHENG

Attack Actions

Rg Skl Rst TN Dmg

Eviscerating Bite

// 2" 6 Df - 3

If there are no different enemy models within 4" of the target, this action receives a 🗡️.

🦋 **Pouncing Strike:** Place this model into base contact with a different enemy model within 5". Then, declare this action again, targeting that enemy model.

🦋 **Draw Their Attention:** A friendly model in this model's LoS may discard a card to declare the **Interact** action.

Intimidating Roar

⚔️ 6" 6 Wp - 1

Move the target 6" away from this model.

♦ **Ancient Protector:** After resolving, this model heals 3 and may attach a Petrified Sentinel upgrade to itself.

🦋 **Five-Tailed Fan:** Target is dealt 1 damage and is moved up to 3".

Tactical Actions

Rg Skl Rst TN Dmg

⚔️ Onward

- 0 - 5 -

This model may declare the **Walk** action.