



**3**  
COST

# GUILD HOUND

**4**  
DF

**7**  
SP

**3**  
WP

**1**  
SZ



**STN: 4**

**Minion (4), Beast ♦ Guard**

**Call the Pack:** When this model is chosen to be summoned, the **Stn** may be increased by 4. If it does so, after summoning, summon an additional model with the same name in base contact with the summoned model.

# GUILD HOUND

## Attack Actions

### Snapping Jaws

Rg Skl Rst TN Dmg

// 1" 4 Df - 1

📖 **Grab On:** Target gains a **Slow** token. End this model's activation.

### Annoying

† 8" 4 Wp - -

Target gains an **Entranced** token.

📖 **Grab On:** Target gains a **Slow** token. End this model's activation.

## Tactical Actions

### Loyal to the Badge

Rg Skl Rst TN Dmg

2" - - - -

*Ally only.* Target gains a **Promoted** token. Kill this model.

### Sniffed Out

2" - - - -

Make a Scheme marker within range. Kill this model.