



EYES AND EARS

2
COST

4
DF

7
SP

3
WP

2
SZ



Peon (5), Living ♦ Cadmus

Demise (Expendable): After this model is killed, either draw a card or make a Scheme marker in base contact with this model.

♣ Innocent Bystander: Attack actions without a TN that target this model gain a TN of 12.

EYES AND EARS

Attack Actions

Rg Skl Rst TN Dmg

Eavesdrop

†6" 4☘ Wp - -

Enemy only. Target must reveal a random card in their hand. This model may have the target discard that card and draw a card.

☘ **Social Parasite:** If the revealed card was a ☘, the target gains a **Parasite** token.

Tactical Actions

Rg Skl Rst TN Dmg

"Free Hat!"

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Enemy models in base contact with this model gain a **Parasite** token. Then, kill this model.