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COST

## KIYA MANIMI

5  
DF6  
SP5  
WP3  
SZ

Henchman, Unique, Living • EVS

**🛡 Armor:** Once per activation. This model may reduce damage dealt to it by 1.

**Ruthless:** This model ignores the **🛡** abilities of other models.

**Technophile:** Once per activation. After a model empowers a duel within 6" of this model, this model gains a **Voyage** token.



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**Attack Actions**      Rg Skl Rst TN Dmg**Charged Spear**      ⚡ 2" 6 Df - 3

*This model may remove a friendly token from itself.*

If a token was removed, damage from this attack is irreducible.

❖ **Critical Strike:** When resolving, this action deals +1 damage to the target.

❖ **Convulsions:** Move the target up to 3". Then, the target must either discard a card or this model may move it up to 3".

**Discus Grenade**      ♫ 8" 6 Sp - 1

Enemy models within (X)2" of the target are dealt 1 damage.

❖ **Convulsions:** Move the target up to 3". Then, the target must either discard a card or this model may move it up to 3".

**Tactical Actions**      Rg Skl Rst TN Dmg**Amped Up**      - - - - -

*Discard a card or remove a friendly token from this model. This model heals 2 and enemy models within (X)2" are dealt 1 damage.*

❖ **Overclocked Reflex:** An ally within 2" of this model gains a **Fast** token.