



# TAELO

10  
COST

6  
DF

6  
SP

6  
WP

2  
SZ

Henchman, Unique, Living • Mercenary

🛡️ **Hard to Kill:** When this model suffers damage, if it has 2 or more health, it may not be reduced to below 1 health.

**Rush:** While resolving the **Charge** action, increase the distance this model moves by up to +2".

**Ruthless:** This model ignores the 🛡️ abilities of other models.

1 2 3 4 5 6 7 8 9 10 11 12 13

# TAEOR

## Attack Actions

Rg Skl Rst TN Dmg

### Relic Hammer

⌘ 2" 7 Df - 3

*This action may not be controlled by an enemy model.*

*If the target is a master, this action receives a ♣.*

♦ **Welcome to Malifaux:** Target must have the **Insignificant** ability or a **Summon** token. Kill the target.

♣ **Critical Strike:** When resolving, this action deals +1 damage to the target.

♣ **Shrug Off:** Remove one token from this model.

♣ **Knock Aside:** Move the target up to 3".

### Bring It!

♣ 12" 6 Wp - -

Target moves its **Sp** toward this model. Then, the target must declare a ⌘ action targeting this model, if able. This ⌘ action cannot declare triggers or generate raises.

♦ **Anticipation:** This model gains a **Fast** token and an **Impact** token.

♣ **Sudden Strike:** This model may declare a ⌘ action.

♣ **Unnatural Vigor:** This model heals 2.