



4  
COST

# TUNNEL RATS

4  
DF

6  
SP

4  
WP

2  
SZ

Unique, Living ♦ Freikorps, Plague

**From Shadow:** This model is deployed during the start phase of turn 1 anywhere on the table, not within 2" of a Strategy marker or enemy deployment zone.

**Stealth:** While more than 6" away from this model, enemy models cannot target it and ignore it when drawing LoS.

# TUNNEL RATS

## Attack Actions

Rg Skl Rst TN Dmg

### Trench Weapons

\* 5 Df - 1

When this action is declared, choose if it has a range of  $\llcorner 1''$  or  $\llcorner 6''$ .

**☞ Critical Strike:** When resolving, this action deals +1 damage to the target.

**📖 Vantage Point:** *Enemy only.* Make a Scheme marker anywhere in the area between this model and the target.

### Biting Insult

$\llcorner 6''$  5 Wp - 1

If this action receives a raise, make a Scheme marker in base contact with the target.

## Tactical Actions

Rg Skl Rst TN Dmg

### Secret Passage

12" 0 - 9 -

This action may only be declared if this model is within  $1''$  of blocking terrain. Place this model anywhere within range within  $1''$  of blocking terrain.

**🦋 I Can Dig It:** Make a Scheme marker in base contact with this model.