



# ONEIROPHOBIA

The Dreamer, Insomniac




Friendly Nightmare models gains the following ability:

**Dreamscape:** After this model succeeds in a *//* action, it may remove a **Fright** token from the target to deal +1 damage.

Friendly unique Nightmare models gain the following action:

Tactical Action	Rg	Skl	Rst	TN	Dmg
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‡ <b>Waking Scream</b>	8"	0	-	5	-
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*Ally only. Kill the target. Enemy models within (X)2" of the target must pass a TN 13 **Wp** duel or be dealt 2 damage. Models with a **Fright** token suffer a  to this duel.*

- ◆ **Woke Up Before I Hit the Ground:** This model heals an amount equal to the target's health (maximum 5).



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## Markers

**Shadow Lair:** 50mm, hazardous (**Fright**).

## Tokens

**Flicker:** During the end phase, kill this model. This token cannot be removed.

**Fright:** This model considers its abilities blank. After a friendly model succeeds in a action targeting this model, it may choose to receive one additional raise; if it does, remove this token after resolving the action.

**Slow:** Reduce this model's action limit by 1 (to a minimum of 1). When this model ends its activation, remove this token. Canceled by **Fast**.

**Summon:** This model may not declare the **Interact** action. This model does not infuse a for its crew when it is killed. This token cannot be removed.