



MORTUARY ACCESS

Dr. McMourning, Malpractitioner



Friendly Experimental models gain the following ability:

◆ **Bloated Stench:** Once per activation. When this model is dealt damage it may reduce the damage by 1 and enemy models within 1" gain a **Poison** token.

Friendly unique Experimental models gain the following action:

Attack Action	Rg	Skl	Rst	TN	Dmg
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◆ **Lightning Rod** 8" 7 Sp 14 -

This action may target other allies. Once per activation. Move the target up to 4".

◆ **"IT'S ALIVE!"**: Ally only. Deal 2 irreducible damage to the target. Remove a **Summon** token from the target.

◆ **"Staple This On"**: Ally only. Deal 2 irreducible damage to the target. The target gains an **Interesting Parts** token.



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Tokens

Aura (Fumes): Enemy models within 3" receive a □ to attack actions that target friendly models. During the end phase, remove this token.

Fast: Increase this model's action limit by 1 (to a maximum of 3). When this model ends its activation, remove this token. Canceled by **Slow**.

Focused: Before performing a duel, this model may remove this token to receive a + to the duel. Canceled by **Distracted**.

Interesting Parts: This model is affected by the enemy crew card as if it were a unique model allied to the enemy leader, but it may not affect or use power bars. This model considers enemy non-Scheme, non-Strategy markers to be friendly.

Poison: During the end phase, deal 1 irreducible damage to this model.

Slow: Reduce this model's action limit by 1 (to a minimum of 1). When this model ends its activation, remove this token. Canceled by **Fast**.

Summon: This model cannot declare the **Interact** action. This model does not infuse a ♦ for its crew when it is killed. This token cannot be removed.