



- COST

# LUCAS McCABE

## DISMOUNTED HUNTER

6  
DF6  
SP5  
WP2  
SZ

Antique Dealer

Luna

Master, Unique, Living • Wastrel

**Aegis:** Once per activation. This model may reduce damage dealt to it by 1.

**Expert Climber:** Once per activation. This model may ignore vertical distance while resolving the **Walk** or **Charge** action.

**Fortune Favors the Bold:** After this model discards a friendly upgrade, it may move up to 2".



1

2

3

4

5

6

7

8

9

10

11

12

# LUCAS McCABE

## Dismounted Hunter

### Attack Actions

|  | Rg | Skl | Rst | TN | Dmg |
|--|----|-----|-----|----|-----|
|--|----|-----|-----|----|-----|

|                        |      |   |    |   |   |
|------------------------|------|---|----|---|---|
| <b>Unleashed Curse</b> | +10" | 6 | Wp | - | 2 |
|------------------------|------|---|----|---|---|

If this action receives a raise, make a Remains marker in base contact with the target.

¶ **Tomb Curse:** Deal 1 damage to enemy models within (X)4" of the target.

█ **Arc:** Once per activation. Declare this action again targeting a different model, drawing range and LoS from the original target.

### Tactical Actions

|  | Rg | Skl | Rst | TN | Dmg |
|--|----|-----|-----|----|-----|
|--|----|-----|-----|----|-----|

|                            |    |   |   |   |   |
|----------------------------|----|---|---|---|---|
| <b>Scrounge for Relics</b> | 8" | 0 | - | 6 | - |
|----------------------------|----|---|---|---|---|

Ally only. This model may remove a Remains marker within 2" of the target. If it does so, this action receives a +. Attach an Artifact upgrade to the target.

¶ **Hold On Tight:** Target gains a **Replica** token.

█ **Quick Reflexes:** Declare this action again, targeting a different model.

### Saddle Up

|                  |   |   |   |   |   |
|------------------|---|---|---|---|---|
| <b>Saddle Up</b> | - | 0 | - | 4 | - |
|------------------|---|---|---|---|---|

Replace this model with Lucas McCabe, Relic Hunter. Then, this model heals 3.

█ **Like the Wind:** Move this model up to 5", ignoring enemy models.

█ **"Forgot That Was There!"**: Attach an Artifact upgrade to this model.