



# KASTORE

## FERVENT

COST

6

DF

6

SP

5

WP

4

SZ



Master, Unique, Living ♦ Returned

Starving  
Tirade

Urbearer (2)

♣ **Exalt in Blood:** *Once per activation.* If this model has a **Hunger** token, reduce damage dealt to it by 2.

**Rend the Kin:** When this model activates, it may kill a friendly model within 3". If it does so, remove **Hunger** tokens from all friendly models in LoS.

♣ **Terrifying:** Enemy attack actions that target this model suffer a to their duel.

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13

# KASTORE

## Fervent

### Attack Actions

**Split and Spill**      ⚔ 2"    6    **Df**    -    3

Enemy models within (X) 2" of the target are dealt 1 damage.

◆ **Blood Rush:** Place this model into base contact with a model damaged by this action.

☠ **Bloody Tithe:** This model may either heal 2 or remove a **Hunger** token.

**Visceral Rampage**      ⚔ 2"    7    **Sp**    -    1

*This action cannot target the same model more than once per activation. Move this model up to its **Sp** in a straight line. Then, place the target in base contact with this model.*

📖 **Death's Door:** The target gains an **Incurable** token.

☠ **Necrotic Decay:** *This model may deal up to 2 irreducible damage to itself. When resolving, this action deals +1 damage per damage suffered when declaring this trigger.*

### Tactical Actions

⚔ **Bountiful Feast**      (X) 4"    0    -    5    -

Enemy models within range must pass a TN 13 **Df** duel or be dealt 2 damage. Then, this model heals 1 for each model damaged.

☠ **Empty the Urn:** *Once per activation. A friendly Urnbearer may declare an action.*