



M AUA WARRIOR

5
COST

5
DF

6
SP

5
WP

2
SZ

Minion (3), Living, Construct • Bygone



Armor: Once per activation. This model may reduce damage dealt to it by 1.

Don't Turn Your Back: Enemy models that activate engaged with this model may not declare the **Interact** action until the end of their activation.

AUA WARRIOR

Attack Actions	Rg	Skl	Rst	TN	Dmg
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Whirling Staff	¶ 2"	5	Df	-	2
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*This model may remove a **Shielded** token from itself.*

If it does so, this action receives a +.

¶ **Charged Weaponry:** Target must discard a card or gain a **Distracted** token.

■ **Strong Winds:** Move the target 2" for every ¶ in this action's final duel total.

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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Defensive Energy	8"	0	-	5	-
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*Friendly only. Target gains a **Shielded** token.*

¶ **Epiphany:** Target gains an **Insight** token.

■ **Draw Out Secrets:** Make a Scheme marker in base contact with the target.

■ **Purification:** Remove a token from the target.