



AIONUS

8
COST

5
DF

6
SP

7
WP

2
SZ



Henchman, Unique, Living • Obliteration

A Stitch in Time: After killing a model, this model may give a **Slow** or **Backtrack** token to a model within 6".

Aegis: Once per activation. This model may reduce damage dealt to it by 1.

Buffering: When this model ends its activation, it may remove a friendly Echo marker within 6". If it does so, make an Echo marker within 3".



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AIONUS

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Tick, Tock	+8"	6	Wp	-	2

Give the target a **Slow** token.

◆ **Crumble Over Time:** When resolving, this action deals +1 damage. If the turn number is 3 or 4, it deals an additional +1 damage.

■ **Leech Strength:** This model may remove a token from the target. If it does so, this model heals 1.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
Stutter Time	8"	0	-	4	-

Ally only. Target gains a **Backtrack** token. If this action receives a raise, place the target anywhere within 2" of its current location.

Sever Timeline	8"	0	-	5	-
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Ally only. Make an Echo marker in base contact with the target, then place the target within 4".

◆ **Temporal Distortion:** Give this model a **Backtrack** token.

■ **Catch a Glimpse:** Look at the top two cards of your fate deck, then place them back in the same order.