DR. McMOURNING
INSANITARY

COST: -

DF 5
SP 6
WP 6
SZ 2

Master, Unique, Living ◆ Experimental

Stolen Lab Equipment

Corpse Curator

Disguised: This model may not be the target of actions generated by the **Charge** action.

Don't Mind Me: The following do not restrict this model from declaring the **Interact** action: being engaged, leaving engagement with a **Walk**, and targeting a marker with an enemy in base contact.

Special Parts for Special Customers: When this model ends its activation, a unique ally within 8" may gain a **Graft** token.

1 2 3 4 5 6 7 8 9 10 11 12 13 14

DR. McMOURNING
Insanitary

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Rusty Tools	〰2"	6	**Df**	-	2

Target gains **Slow** and **Poison** tokens.

- 📖 *Transfusion:* Remove a friendly **Poison** token from another model within 6" of the target. When resolving, this action deals +2 damage.
- 🌿 *I Can Dig It:* Make a Scheme marker in base contact with this model.

	Rg	Skl	Rst	TN	Dmg
"A New Specimen!"	✛8"	6	**Df**	-	2

*Remove a friendly **Poison** token from the target.*
Place this model in base contact with the target.

- 🜂 *Sudden Strike:* This model may declare a 〰 action.
- 📖 *Draw Out Secrets:* Make a Scheme marker in base contact with the target.
- 🌿 *"Found the Tumor":* Summon a Little Gasser in base contact with the target.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
⚑ **Plastic Surgery**	8"	0	-	7	-

Ally only. Target gains a **Graft** token.

- ⬧ *Invigorating Research:* Either this model or the target may heal 4.
- ⚑ *Pulled Here and There:* Move either this model or the target up to 3".
- 📖 *Preparations:* Target gains a **Focused** token.

30 mm