



- COST

# MR. MORDRAKE

SILENT WITNESS

5  
DF6  
SP5  
WP2  
SZ

Totem, Unique • DUA



**Demise (Silhouette):** When this model is killed, make a Shadow Door marker in base contact. Then, it may be placed in base contact with a friendly English Ivan. If it does so, it heals 2 and the friendly English Ivan is dealt 2 irreducible damage.

# MR. MORDRAKE

## Silent Witness

### Attack Actions

Rg	Skl	Rst	TN	Dmg
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#### Reach Through

6"	1	7	Sp	-	2
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If the target is within 2" of a Shadow Door marker, this action receives a . This model heals 1.

¶ **Foiled Plans:** Target must remove an enemy Scheme marker from anywhere in play. If it cannot, it is dealt 2 damage.

█ **Draw Out Secrets:** Make a Scheme marker in base contact with the target.

❖ **Fall into Darkness:** Place the target in base contact with a Shadow Door marker within 6".

### Tactical Actions

Rg	Skl	Rst	TN	Dmg
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#### Gloom Burst

6"	0	-	6	-
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Make a Shadow Door marker within range. Enemy models within (X)2" of the made marker must pass a TN 14 Sp duel or gain an **Entranced** token.

#### Fade Into Shadow

6"	0	-	7	-
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Place this model anywhere within range within 1" of blocking terrain.

❖ **Trail of Dusk:** Immediately, make a Shadow Door marker in base contact with this model.

#### Tap the Leyline

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Once per turn. Draw two cards and then discard one card.