



# FLOW LIKE MOONSHINE

The Brewmaster, Moonshiner



Friendly Tri-Chi models gain the following ability:

♣ **Tipsy Slide:** *Once per activation.* After this model suffers damage, it may move up to 3". If this model has a friendly **Poison** token, it may remove it to increase the distance moved by +2".

Friendly unique Tri-Chi models gain the following action:

Attack Action	Rg	Skl	Rst	TN	Dmg
♣ <b>Drunken Fist</b>	⌘2"	6	Df	-	3
<i>Remove a friendly <b>Poison</b> token from this model. This action treats all ♣ flips as ♣ flips. Place this model anywhere within 3" of the target.</i>					

- ♦ **Tipsy Takedown:** Move the target up to 4". If it is dealt falling damage, increase that damage by +1.



# FLOW LIKE MOONSHINE

The Brewmaster, Moonshiner

## Tokens

**Aura (Poison):** The area within 2" of this model is hazardous (**Poison**) terrain. Friendly models may choose to be unaffected by this terrain. During the end phase, remove this token.

**Burning:** During the end phase deal 1 damage to this model and enemy models in base contact with it. Then remove this token.

**Distracted:** When this model targets a friendly model, it must remove this token and suffer a ☞ to that action's duel. Canceled by **Focused**.

**Insight:** Before performing a duel, this model may remove this token to look at the top card of its fate deck and may discard it.

**Poison:** During the end phase, deal 1 irreducible damage to this model.