



# DEAD DOXY

7  
COST

5  
DF

6  
SP

5  
WP

2  
SZ

Minion (3), Undead, Zombie • Redchapel



**A Pleasant Evening:** During the start phase, this model may choose to be dealt 1 damage to gain an **Aura (Concealment)** token.

**Fair Prey:** When this model declares an attack action, if the target is within 1" of blocking terrain, the action receives a ♣.

♣ **Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

# DEAD DOXY

## Attack Actions

Rg Skl Rst TN Dmg

### Tear Apart

// 1" 6 Df - 2

☞ **Gang Up:** When resolving, deal +1 damage for each other ally the target is engaged with, to a maximum of +2.

☞ **Confusing Feelings:** Target gains an **Entranced** token.

☞ **Pouncing Strike:** Place this model into base contact with a different enemy model within 5". Then, declare this action again, targeting that enemy model.

### ↓ Lure

† 12" 6 Wp 12 -

*This action may target friendly models. Move the target up to its Sp toward this model.*

☞ **Sudden Strike:** This model may declare a // action.

## Tactical Actions

Rg Skl Rst TN Dmg

### ↓ A Grave Affair

1" 0 - 10 -

*Remove an **Entranced** token from target enemy.*

*Summon a Dead Doxy within 1" of the target with 2 health.*