

# KUNOICHI

COST

5

DF

6

SP

5

WP

2

SZ

Totem, Minion (3), Living • Qi and Gong

**Arcane Reservoir:** Crews containing one or more models with this ability increase their maximum hand size by one.

**Expert Climber:** *Once per activation.* This model may ignore vertical distance while resolving the **Walk** or **Charge** action.

**Lookout:** After an enemy model resolves an attack action that targeted an ally at a lower elevation and in this model's LoS, this model may drain a ♦ to place the ally within 6" of its current location.

♦ 1 2 3 4 5

# KUNOICHI

## Attack Actions

Rg Skl Rst TN Dmg

### Hidden Shuriken

8" 5 Df - 1

If this model is on a higher elevation than the target, this model may move up to 2".

☞ **Critical Strike:** When resolving, this action deals +1 damage to the target.

☞ **Reposition:** Move this model up to 3".

## Tactical Actions

Rg Skl Rst TN Dmg

### ⚡ To the Rooftops

2" 0 - 4 -

*Target blocking terrain.* Place this model within 4" of its current location on top of the chosen piece of terrain.

☞ **Clarity:** This model gains an **Insight** token.