



KASTORE

FERVENT

- COST

6
DF

6
SP

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WP

4
SZ

Starving
Tirade

Urnbearer (2)

Master, Unique, Living • Returned

¶ Exalt in Blood: Once per activation. If this model has a **Hunger** token, reduce damage dealt to it by 2.

Rend the Kin: When this model activates, it may kill a friendly model within 3". If it does so, remove **Hunger** tokens from all friendly models in LoS.

¶ Terrifying: Enemy attack actions that target this model suffer a **¶** to their duel.



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Attack Actions

Rg Skl Rst TN Dmg

Split and Spill ⚡ 2" 6 Df - 3

Enemy models within (X)2" of the target are dealt 1 damage.

◆ **Blood Rush:** Place this model into base contact with a model damaged by this action.

❖ **Bloody Tithe:** This model may either heal 2 or remove a **Hunger** token.

Visceral Rampage + 2" 7 Sp - 1

This action cannot target the same model more than once per activation. Move this model up to its **Sp** in a straight line. Then, place the target in base contact with this model.

■ **Death's Door:** The target gains an **Incurable** token.

❖ **Necrotic Decay:** *This model may deal up to 2 irreducible damage to itself.* When resolving, this action deals +1 damage per damage suffered when declaring this trigger.

Tactical Actions

Rg Skl Rst TN Dmg

† Bountiful Feast (X)4" 0 - 5 -

Enemy models within range must pass a TN 13 **Df** duel or be dealt 2 damage. Then, this model heals 1 for each model damaged.

❖ **Empty the Urn:** Once per activation. A friendly Urnbearer may declare an action.