



RESHAPE THE LAND

SCORED VP:

When this scheme is selected, secretly choose a marker type.

REVEAL

You may reveal this scheme at the end of any turn.

SCORING

If there are four friendly markers of the chosen type completely on the enemy table half, gain 1 VP. Then, if the chosen marker type was Scheme, remove all markers used to score this scheme.

ADDITIONAL VP

When this scheme is revealed, if there are five friendly markers of the chosen type completely on the enemy table half, gain 1 additional VP.

NEXT AVAILABLE SCHEMES

Search the Area

Breakthrough

Public Demonstration



MALIFAUXTM

SCHEME

FOURTH EDITION

