



-  
COST

# COLETTE DU BOIS

## STAR OF THE SHOW

6

DF

6

SP

5

WP

2

SZ

Master, Unique, Living • Performer

Take  
the Stage

Mechanical  
Dove (3)

**Rehearsed Duet:** After suffering damage from an attack, this model may drain a ♦. If it does so, place this model into base contact with a friendly model within 8". Then the friendly model may be placed into base contact with the attacker.

**Routine Performance:** When declaring actions, this model may draw range and LoS from friendly Mechanical Doves and Decoy markers within 8".

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## Star of the Show

### Attack Actions

**Rg** **Skl** **Rst** **TN** **Dmg**

**Bedazzled** //3" 7 **Wp** - 1

Target gains **Slow** and **Entranced** tokens.

☛ **Reposition:** Move this model up to 3".

📖 **Draw Out Secrets:** Make a Scheme marker in base contact with the target.

**Presto-Chango** †8" 6 **Wp** 14 -

*This action may target allies.* Make a Decoy marker in base contact with the target, then place the target within 2" of the model or marker that LoS was drawn from.

♦ **Sword Trick:** Once per activation. When resolving, deal 2 damage to the target, +1 for each raise this action receives.

📖 **Magician's Secret:** Make a Scheme marker in base contact with the made marker.

### Tactical Actions

**Rg** **Skl** **Rst** **TN** **Dmg**

**Number One Fan** 8" 0 - 6 -

Remove an **Entranced** token from target enemy. Move the target up to 6".

† **Sleight of Hand** 8" 0 - 6 -

Make a Decoy marker within range. Enemy models within (X)2" of the made marker must pass a TN 13 **Wp** duel or gain an **Entranced** token.

☛ **Vanish:** Place this model within 4".