



M

- COST

WANYUDO

5
DF7
SP4
WP2
SZ*Totem, Unique, Elemental • Last Blossom*

Burning Path: Enemy models within 12" do not remove **Burning** tokens after resolving them.

Frenzied Charge: This model may **Charge** while engaged and ignore the once per activation restriction on **Charge**.

Rolling Doom: When this model would move, it may drain a ♦ to remove any number of markers it moves through.

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Attack Actions Rg Skl Rst TN Dmg

Crushing Wheel ⚡ 1" 6█ Df - 3

If this action was generated by the **Charge** action, move the target up to 3".

✉ **Enflame:** Target gains a **Burning** token.

Tactical Actions Rg Skl Rst TN Dmg

♦ **Tap the Leyline**

Once per turn. Draw two cards and then discard one card.

† **Exhale Smoke** 8" 0 - 6 -

The target gains an **Aura (Concealment)** token.

☛ **Like the Wind:** Move this model up to 5", ignoring enemy models.

✉ **Blast of Heat:** The target and models within (X)2" of it gain a **Burning** token.

☛ **Daze:** Target gains a **Stunned** token and this model may move it up to 3".

Frightening Reminder 6" 0█ - 5 -

Other friendly model only. Move the target up to 4".

✉ **Darkness:** Make a Shadow marker within 1" of the target.