

7  
COST

# FERDINAND VOGEL

SELF-RIGHTEOUS MAN

5  
DF6  
SP6  
WP2  
SZ

Unique, Living, Versatile • Chimera

**File Papers:** Once per activation. After this model resolves the **Interact** action targeting a Strategy or enemy Scheme marker, it may draw a card.

**Intimidating Authority:** This model may deal 1 damage to its attacker for every raise this model receives while resisting.

**Shapechange (The Beast Within):** When this model activates, it may replace itself with Ferdinand Vogel, *The Beast Within* to heal 2.

# FERDINAND VOGEL

## Self-Righteous Man

### Attack Actions

	Rg	Skl	Rst	TN	Dmg
<b>Slapp</b>	1"	6	Df	-	0

Remove up to one token from the target. For every raise this action receives, move the target up to 2".

• **Stagger:** Target gains a **Staggered** token.

### Ancient Words

	8"	6	Wp	-	2
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For each raise this attack receives, increase this attack's **Dmg** stat by +1.

• **Get in There:** A non-unique friendly model in LoS of the target may move up to 3" toward the target.

• **Mental Trauma:** Target must either discard a card or be dealt 3 damage.

### Tactical Actions

	Rg	Skl	Rst	TN	Dmg
<b>Impassioned Defense</b>	8"	0	-	6	-

Target gains a **Shielded** token.

• **Mend:** Target heals 2.

• **Draw Out Secrets:** Make a Scheme marker in base contact with the target.