



# SORROW

5  
COST

5  
DF

6  
SP

5  
WP

2  
SZ



STN: 7

Minion (3) ♦ Woe

**Flight:** This model ignores terrain and other models while moving.

**☞ Incorporeal:** Reduce damage dealt to this model by 1. Damage from ✚ actions may not be reduced this way.

**Life Leech:** When an enemy model activates within 2" of this model, deal +1 damage to it for each model with this ability within 2" of it.



# SORROW

## Attack Actions

	Rg	Skl	Rst	TN	Dmg
<b>Horrible Wail</b>	1"	5	Wp	-	1

☞ **Gang Up:** When resolving, deal +1 damage for each other ally within 1" of the target, to a maximum of +2.

📖 **"They're After You...":** If the target has a **Paranoia** token, it gains a **Slow** token. Otherwise, it gains a **Paranoia** token.

<b>Growing Sorrow</b>	6"	6	Wp	-	-
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*Target must have a **Paranoia** and a **Slow** token.*

Remove a friendly token from the target to summon a Sorrow into base contact with the target.

☛ **On Your Heels:** Place this model into base contact with the target.

## Tactical Actions

	Rg	Skl	Rst	TN	Dmg
<b>Creep Along</b>	-	0	-	6	-

Move this model up to its **Sp** toward a friendly model in its LoS.