



9

COST

# HINAMATSU

5

DF

6

SP

5

WP

2

SZ



Henchman, Unique, Puppet • Qi and Gong

**Armor:** Once per activation. This model may reduce damage dealt to it by 1.

**Don't Turn Your Back:** Enemy models that activate engaged with this model may not declare the **Interact** action until the end of their activation.

**Rush:** While resolving the **Charge** action, increase the distance this model moves by up to +2".



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12

**Attack Actions**      Rg Skl Rst TN Dmg

<b>Swirling Blades</b>	1"	6	Df	-	3
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If this action was generated by the **Charge** action, it receives a .

- **Shrug Off:** Remove one token from this model.
- **Inspiration:** This model gains a **Focused** token.
- **Beautiful Clothes:** Target gains an **Entranced** token.
- **Finality:** When resolving, this action ignores abilities.

<b>Lure</b>	12"	6	Wp	12	-
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This action may target friendly models. Move the target its **Sp** toward this model.

- **Rip and Tear:** Declare a action targeting the same model, which receives a .
- **Reposition:** Move this model up to 3".
- **Beautiful Clothes:** Target gains an **Entranced** token.