



JACKALOPE

-
COST

4
DF

6
SP

4
WP

1
SZ

Totem, Unique, Beast • Chimera

Creature of Caerbannog: This model increases its **Skl** by +1 for every Mutation upgrade attached to it.

Demise (Lamarckian Evolution): When this model is killed, it may discard a Mutation upgrade to heal 3.

Unimpeded: This model is unaffected by severe and hazardous terrain.

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Attack Actions

Rg Skl Rst TN Dmg

Mutated Maw

//2" 3☘ Df - 2

If this model has three or more attached Mutation upgrades, this attack deals +1 damage.

☞ **Tear Off a Bite:** This model heals 2.

☘ **Pouncing Strike:** Place this model into base contact with a different enemy model within 5". Then, declare this action again, targeting that enemy model.

📖 **Marked:** Target gains an **Adversary** token.

☘ **Pick the Bones:** After killing, this model may declare the **Interact** action after resolving the current action.

Tactical Actions

Rg Skl Rst TN Dmg

♦ Tap the Leyline

- - - - -

Once per turn. Draw two cards and then discard one card.

↴ Leap

6" 0 - 7 -

Once per activation. Place this model anywhere within range.

☞ **Sudden Strike:** This model may declare a // action.