



# MODEL 9

8  
COST

6  
DF

7  
SP

5  
WP

2  
SZ



Henchman, Unique, Construct • Apex

♣ **Armor:** *Once per activation.* This model may reduce damage dealt to it by 1.

**Soulstone Flare:** When this model declares an action, it may drain a ♦ to add one suit of its choice to its **Skl**.

# MODEL 9

Attack Actions	Rg	Skl	Rst	TN	Dmg
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<b>Twirling Blades</b>	*	6	<b>Df</b>	-	2
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When this action is declared, choose if it has a range of *1"* or *8"*. If this attack receives at least one raise, this model may place into base contact with the target.

⚔ **Avalanche of Blades:** After resolving, declare an attack action. The generated action deals +1 damage.

⚔ **Hold Down:** Another friendly model may declare a *1"* action against the target.

⚔ <b>X Marks the Spot</b>	<i>8"</i>	5	<b>Wp</b>	10	-
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Target gains a **Distracted** token.

⚔ **Avalanche of Blades:** After resolving, declare an attack action. The generated action deals +1 damage.

📖 **Hunting Blinds:** This model gains an **Aura (Concealment)** token.