



# TRAINED RAPTOR

3  
COST

4  
DF

7  
SP

4  
WP

1  
SZ

Minion (3), Living, Beast • Frontier

**Flight:** This model ignores terrain and other models while moving.

**Stealth:** While more than 6" away from this model, enemy models cannot target it and ignore it when drawing LoS.

# TRAINED RAPTOR

## Attack Actions

	Rg	Skl	Rst	TN	Dmg
<b>Raking Claws</b>	//1"	5	<b>Df</b>	-	1

If the target has a **Staggered** token, this action receives +1 **Skl**.

✪ **Fly Away Home:** Place this model within 4".

## Tactical Actions

	Rg	Skl	Rst	TN	Dmg
<b>Stoop</b>	3"	0	-	7	-

Once per activation. Target an enemy Scheme marker. Place this model in base contact with the target, then remove the target.