



SHADOWLARK

9
COST

6
DF

6
SP

6
WP

2
SZ

Henchman, Unique, Living • Performer

Aegis: Once per activation. This model may reduce damage dealt to it by 1.

Flight: This model ignores terrain and other models while moving.

Made to Kill: Once per activation. After this model is placed, it may declare a action after resolving the current action.



1

2

3

4

5

6

7

8

9

10

11

SHADOWLARK

Attack Actions

Rg	Skl	Rst	TN	Dmg
----	-----	-----	----	-----

Phantasmal Blade

8"	7	Df	-	2
----	---	----	---	---

If the target has an **Entranced** token, this action receives a **+**.

¶ **Staged:** This model gains a **Backtrack** token.

♦ **Shadowjump:** Place this model into base contact with another model within 6".

❖ **Execute:** The target may either discard a card or drain a ♦. If it does neither, it is killed.

Tactical Actions

Rg	Skl	Rst	TN	Dmg
----	-----	-----	----	-----

Malevolent Shadow

8"	0	-	6	-
----	---	---	---	---

Make a Decoy marker within range. If this model does not have LoS to an enemy leader, enemy models within (x)2" of the made marker must each pass a TN 13 **Df** duel or gain an **Entranced** token.

♦ **In the Wings:** Place this model in base contact with the made marker.

¶ **Thief's Pocket:** Make a Scheme marker in base contact with this model.

Unnatural Speed

3"	0	-	6	-
----	---	---	---	---

Place this model anywhere within range.