



RIDERS OF FATE

Rusty Alyce, Rider Remade



This crew may hire horseman models regardless of faction. This crew must hire at least four horseman models. Friendly horseman models lose their **Lone Rider** ability and gain the Amalgam keyword.

Friendly Amalgam models gain the following action:

Attack Action	Rg	Skl	Rst	TN	Dmg
---------------	----	-----	-----	----	-----

♦♦ Embrace Fate	+6"	6	*	-	X
-----------------	-----	---	---	---	---

*Non-peon only. This model chooses whether this action is resisted by **Df** or **Wp**. X is equal to the turn number. If this action kills the target, infuse two ♦.*

Friendly unique Amalgam models gain the following ability:

Ride for the Setting Sun: When this model activates, it may discard a card or drain a ♦ to heal an amount equal to the turn number.



RIDERS OF FATE

Rusty Alyce, Rider Remade

Tokens

Adaptable: Before performing a duel, this model may remove this token to add a suit of its choice to its duel total.

Injured: This model suffers -1 to its **Df** and **Wp**. During the end phase, remove this token. Canceled by **Bolstered**.

Slow: Reduce this model's action limit by 1 (to a minimum of 1). When this model ends its activation, remove this token. Canceled by **Fast**.

Staggered: This model suffers -2 **Sp** and cannot be moved by other enemy models. When this model ends its activation, remove this token. Canceled by **Hastened**.

Stunned: This model cannot declare triggers, and it counts all ♣ symbols on its card as blank. When this model ends its activation, remove this token.

Summon: This model cannot declare the **Interact** action. This model does not infuse a ♦ for its crew when it is killed. This token cannot be removed.