

 M
6
COST

HEX BOW

5
DF6
SP5
WP2
SZ

STN: 9

Minion (3), Living • Cavalier, Witch Hunter

Aegis: Once per activation. This model may reduce damage dealt to it by 1.

Runed Quiver: Once per activation. When determining its final duel total, this model may add one suit of its choice.

HEX BOW

Attack Actions Rg Skl Rst TN Dmg

Blessed Longbow	*	6	Df	-	2
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When this action is declared, choose if it has a range of 1" or 12".

- **Fistful of Arrows:** When resolving, deal 1 damage to enemy models within (1)2" of the target.
- **Light 'Em Up:** Once per activation. Another ally may declare a **¶** or **†** action targeting the same model.
- **Clear Away:** This model may remove a token from the target.
- **Spellbind:** When resolving, this action ignores **‡** abilities.

Tactical Actions Rg Skl Rst TN Dmg

† Target Practice	18"	4	-	X	-
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Once per activation. X is equal to the distance between this model and target Scheme marker. Remove the target.

- **Screaming Arrow:** When resolving, before the target is removed, enemy models within (1)1" of the target must pass a TN 11 **Df** duel or be dealt 2 damage.