



TAXIDERMIST

7
COST

5
DF

6
SP

6
WP

2
SZ



Minion (2), Living, Versatile

Pet Project: After deployment, summon a Stuffed Piglet within 3" of this model.

☞ **Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

TAXIDERMIST

Attack Actions

	Rg	Skl	Rst	TN	Dmg
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Flensing Knife //1" 6 **Df** - 2

If this action kills the target, summon a Stuffed Piglet within 2" of this model.

☞ **Critical Strike:** When resolving, this action deals +1 damage to the target.

🐷 **Get in There:** A non-unique friendly model in LoS of the target may move up to 3" toward the target.

📖 **Remote Detonation:** Move a friendly Stuffed Piglet within 2" of the target up to 4". Then, kill the Stuffed Piglet.

🦋 **Maim:** Target gains an **Injured** token.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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♦ **Healing Energy** 8" 0📖 - 4 -

Target heals 2. For each raise this action receives, the target heals an additional +2.

📖 **Remote Detonation:** Move a friendly Stuffed Piglet within 2" of the target up to 4". Then, kill the Stuffed Piglet.

📉 **Taxidermin'** 8" 0 - 6 -

Target an enemy model. Summon a Stuffed Piglet within 2" of the target. Each time this model declares this action this activation, increase the TN by +2.