



CAVATICA

7
COST

5
DF

5
SP

6
WP

2
SZ



Unique, Living ♦ Cadmus

♣ **Inhuman Physiology:** When this model is targeted with a // or ♣ action, the attacking model's duel cannot be cheated.

♣ **Siphon Power:** When this model declares an action, it may deal 1 damage to a friendly model within 4" to add a suit of its choice to the duel.

♣ **Superiority Complex:** Reduce all damage dealt to this model from enemy models with tokens by 1.

CAVATICA

Attack Actions

	Rg	Skl	Rst	TN	Dmg
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Fancy Cane //1" 6 **Df** - 2

☞ **Critical Strike:** When resolving, this action deals +1 damage to the target.

☞ **Tear Off a Bite:** This model heals 2.

📖 **Tag:** Target gains a **Parasite** token.

↯ **Called Out** †10" 6 **Wp** - 1

Move the target up to 2" for each token on it. Then, this model may remove a token from the target.

☞ **Subsume Will:** Target must have a **Parasite** token. Deal 2 damage to the target.

🦋 **"Together!":** Another ally may declare an attack action targeting the same model.

📖 **Draw Out Secrets:** Make a Scheme marker in base contact with the target.

🦋 **Maim:** Target gains an **Injured** token.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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Parasitic Infiltration 8" 0 - 7 -

Once per activation. Target an ally or model with a **Parasite** token. Make a Scheme marker within 1" of the target.

🦋 **Vanish:** Place this model within 4".