



BRUTAL FATE

2
COST

EFFIGY

4
DF

6
SP

4
WP

1
SZ



Unique, Effigy, Versatile

Insignificant: This model cannot declare the **Interact** action and is ignored for strategies and schemes.

Quick Study: This model gains the keywords of the friendly leader.

BRUTAL FATE

Effigy

Attack Actions

	Rg	Skl	Rst	TN	Dmg
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Brutal Takedown

†8" 4 Df - 1

If this attack receives a raise, an ally may declare a ⚔ action targeting the same model.

• Delay: Target gains a **Slow** token.

• Brutal Fate: This model must be engaging an enemy model and cannot have a **Summon** token. Replace this model with the Brutal Fate, Emissary, then this model heals 6.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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Cleansing Shield

8" 0 - 6 -

Friendly only. Remove up to one token from the target. The target gains a **Shielded** token.