THE DREAMER
INSOMNIAC

- **COST**

5 **DF**

6 **SP**

6 **WP**

2 **SZ**

Master, Unique, Living ◆ Nightmare

Oneirophobia

Lord Chompy Bits, *Lurking Lullaby*

⚕ Between Waking and Sleep: Enemy models may not cheat fate when targeting this model if it is within 2" of another ally.

Contagious Nightmare: When this model declares an action while within 2" of another model with a **Fright** token, this model receives a ⬛.

Just a Dream: After this model is dealt damage from an attack, it may drain two ⬤. If it does, it may not be attacked for the remainder of the activation.

◆ 1 2 3 4 5 6 7 8 9 10 11 12 13

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Attack Actions	Rg	Skl	Rst	TN	Dmg
Endless Slumber	✦8"	6	**Wp**	-	2

Target gains either a **Slow** or **Fright** token. For each raise this action receives, the target discards a random card.

- ◆ *Realm of Nytemare:* A friendly Lord Chompy Bits within 8" of the target may place into base contact with the target.
- ☞ *Counting Sheep:* Draw a card with a value of 1-5 from the top two cards of your discard pile.
- 📖 *Draw Out Secrets:* Make a Scheme marker in base contact with the target.

Tactical Actions	Rg	Skl	Rst	TN	Dmg
⚑ **In a Trance**	8"	0 ❦	-	5	-

Ally only. Place the target within 4" of its current location.

- ⚔ *On Your Heels:* Place this model into base contact with the target.
- ❦ *Roused: Kill the target.* Make a Scheme marker in base contact with the target before removing it.

| **Manifest Nightmare** | 8" | 0 | - | * | - |

Summon a Nightmare model that this model has not summoned this turn within range. The summoned model gains a **Flicker** token.

- ⚔ *Idle Thoughts:* Summon a Daydream with a **Flicker** token within 2" of this model.

30 mm