

-  
COST

# SONNIA CRIID

## UNRELENTING

6

DF

6

SP

6

WP

2

SZ

Master, Unique, Living ♦ Witch Hunter

Engulfing  
Flames

Purifying  
Flame

♣ **Aegis:** Once per activation. This model may reduce damage dealt to it by 1.

**Burning Brilliance:** When this model succeeds in an action, it may remove a **Shielded** token to receive one additional raise.

♣ **Ignite:** After this model is dealt damage by an attack, it may drain a ♠ to give the attacker a **Burning** token and move it 4" directly away from this model.

♠ 1 2 3 4 5 6 7 8 9 10 11 12 13 14

# SONNIA CRIID

## Unrelenting

### Attack Actions

**Rg** **SkI** **Rst** **TN** **Dmg**

#### Witch Bane

⚔️ 1" 7 **Df** - 2

For each raise this action receives, this model may declare one additional different trigger, ignoring suits. This attack ignores 🛡 abilities.

🔥 **Smolder:** If the target has a **Burning** token, it resolves the **Burning** token. Then, it gains a **Burning** token.

🦋 **Pulled Here and There:** Move either this model or the target up to 3".

📖 **Draw Out Secrets:** Make a Scheme marker in base contact with the target.

🦋 **Drain Magic:** Target discards a card. This model may draw a card and then discard a card.

#### Sapping Flames

🔥 6" 6 **Df** - 3

Remove a friendly **Burning** token from the target. For each raise this action receives, draw a card.

### Tactical Actions

**Rg** **SkI** **Rst** **TN** **Dmg**

#### ♦ The Yellow Crypt

6" 0 - \* -

Remove a friendly **Burning** token from the target.

Enemy only. Summon a Witch Hunter model in base contact with either the target or this model.

#### ⚡ Through the Smoke

4" 0 - 6 -

Move up to three unengaged allies within range up to 4". If this action received a raise, one moved model gains an **Aura (Concealment)** token.