



2
COST

STEAM ARACHNID

5
DF

8
SP

3
WP

1
SZ

Peon (3), Construct • Wildfire

☛ **Evasive:** This model may ignore (X) effects which did not target it.

Latch On: Enemy models in base contact with this model suffer -1 Df.

Unimpeded: This model is unaffected by severe and hazardous terrain.

STEAM ARACHNID

Attack Actions

| | Rg | Skl | Rst | TN | Dmg |
|-----------------------|------|-----|-----------|----|-----|
| Flaming Pincer | //1" | 3 | Df | - | 1 |

Target gains a **Burning** token.

Flaming Detonation: Enemy models within (X)3" gain a **Burning** token and are dealt 1 damage. Then, kill this model.

Tactical Actions

| | Rg | Skl | Rst | TN | Dmg |
|-------------------------|----|-----|-----|----|-----|
| Loyal to the End | - | 0 | - | 5 | - |

Make a Scheme marker in base contact with this model, then kill this model.