

9  
COST

## MALISAURUS REX

5  
DF6  
SP4  
WP4  
SZ

Unique, Living, Beast, Versatile • Apex

**Don't Turn Your Back:** Enemy models that activate engaged with this model may not declare the **Interact** action until the end of their activation.

🛡 **Juggernaut:** This model reduces all damage dealt to it to 3 (if more than 3).

⚔ **Terrifying:** Enemy attack actions that target this model suffer a ⚡ to their duel.



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# MALISAURUS REX

Attack Actions	Rg	Skl	Rst	TN	Dmg
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<b>Massive Jaws</b>	12"	5	Df	-	4
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If the target has a lower **Sz** than this model, this action receives a **+**.

¶ **Tear Off a Bite:** This model heals 2.

¶ **Onslaught:** Declare this action again, targeting the same model.

¶ **Smell Weakness:** When resolving, if the target has an **Adversary** token, deal +1 damage. Otherwise, it gains an **Adversary** token.

<b>Grasping Tentacles</b>	6"	7	Df	-	0
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Move the target 5" in a straight line. If this move is interrupted, the target and all models in base contact with it must pass a TN 15 **Sp** duel or be dealt 2 damage.

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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<b>Raging Bellow</b>	(x) 3"	0	-	5	-
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Enemy models within range must discard a card or be moved up to 3" away from this model. If this action receives a raise, all moved models gain an **Adversary** token.

¶ **Rampage:** Move this model 5", ignoring enemy models. Models moved through this way must pass a TN 13 **Sp** duel or be dealt 1 damage.