



MOURNER

5
COST

5
DF

6
SP

5
WP

2
SZ



Minion (2), Undead • Redchapel

Disguised: This model cannot be the target of actions generated by the **Charge** action.

Eyes in the Mist: When this model activates, an ally within 8" gains an **Aura (Concealment)** token.

Funeral Procession: When this model activates, it may discard a card to declare the **Walk** action.

MOURNER

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Tear Apart	1"	5	Df	-	2
¶ Gang Up: When resolving, deal +1 damage for each other ally the target is engaged with, to a maximum of +2.					
¶ Strip Defenses: This model may remove a token from the target.					
₩ Bowled Over: Move the target 4" away, then move this model 4" toward the target.					
₩ Dismember: Make a Remains marker in base contact with the target.					
₩ Inconsolable Cries	6"	5	Wp	-	-
The target gains a Slow token.					

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
₩ Mourn the Dead	(X) 3"	0	-	4	-
Make a Scheme marker in base contact with all Remains markers in range, then remove all Remains markers in range.					
¶ Strength from Sorrow: For each Remains marker removed this way, a different ally in range may heal 2.					
₩ Widow's Wails: Remove a token from an ally in range.					