



7  
COST

# FERDINAND VOGEL

## THE BEAST WITHIN

6  
DF

6  
SP

5  
WP

3  
SZ



Unique, Beast, Versatile • Chimera

☞ **Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

**Shapechange (Self-Righteous Man):** When this model activates, it may replace itself with Ferdinand Vogel, *Self-Righteous Man* to heal 2.

**Unimpeded:** This model is unaffected by severe and hazardous terrain.

# FERDINAND VOGEL

## The Beast Within

### Attack Actions

Rg Skl Rst TN Dmg

**Blood-Soaked Claws** //2" 5🦋 Df - 3

If the target has an **Adversary** token, this attack has a raise value of 3.

🦋 **Pouncing Strike:** Place this model into base contact with a different enemy model within 5". Then, declare this action again, targeting that enemy model.

📖 **Piercing:** When resolving, this action ignores 🛡 abilities.

🦋 **Pick the Bones:** After killing, this model may declare the **Interact** action after resolving the current action.

### Tactical Actions

Rg Skl Rst TN Dmg

🦋 **Baying Howl** 6" 0 - 6 -

Target must pass a TN 11 **Wp** duel or gain an **Adversary** token. Then, move another friendly beast within range up to 3".

♦ **Bad Moon Rising:** Look at the top three cards of the target's fate deck. This model may discard one non-joker looked at this way. Place the rest back in any order.