



# BLACKBIRD

6

COST

5

DF

5

SP

5

WP

2

SZ



Minion (2), Living ♦ Performer

♣ **Aegis:** *Once per activation.* This model may reduce damage dealt to it by 1.

**Blinded by the Light:** After this model suffers damage, it may drain a ♦ to make a Scheme marker in base contact with a friendly model within 8".

# BLACKBIRD

## Attack Actions

	Rg	Skl	Rst	TN	Dmg
<b>Phantasmal Knife</b>	1"	5	Df	-	2

If the target has an **Entranced** token, this action receives a .

☛ **Confusing Feelings:** Target gains an **Entranced** token.

<b>Spotlight</b>	8"	6	Df	10	-
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Target gains an **Entranced** token. If this action receives a raise, move the target up to 2".

☛ **Quick Reflexes:** Declare this action again, targeting a different model.

📖 **Close-Up Magic:** Make a Decoy marker in base contact with the target.

## Tactical Actions

	Rg	Skl	Rst	TN	Dmg
<b>Strike the Set</b>	6"	0	-	6	-

Once per activation. Target a marker. Place this model in base contact with the target. Then remove the target. If the target was a Decoy marker, draw a card.

🕵️ **Thief's Pocket:** Make a Scheme marker in base contact with this model.