



COST

# FLYING PIGLET

4  
DF

7  
SP

3  
WP

1  
SZ

Totem, Minion (3), Undead • Wizz-Bang

**Bacon Beacon:** Friendly models within 8" may draw range and LoS for non-general tactical actions from this model.

**Demise (Fireworks Mule):** After this model is killed, it may make a Scheme or Pyrotechnics marker within 2".

**Flight:** This model ignores terrain and other models while moving.

**Insignificant:** This model cannot declare the **Interact** action and is ignored for strategies and schemes.

# FLYING PIGLET

## Attack Actions

	Rg	Skl	Rst	TN	Dmg
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**Gore** //1" 4  Df - 2

✖ **Set Charge:** Make a Pyrotechnic marker in base contact with the target.

**"When Pigs Fl- Oh"** ‡8" 4  Wp - -

Target gains an **Entranced** token.

⚡ **"That's Normal.":** The target gains a **Glowy** token.

## Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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**Stage Prep** 6" 0 - 5 -

Make a Pyrotechnic marker within range.

♦ **Short Fuse:** Resolve the end of turn effects on the made marker using a suit in this action's final duel total.

♦ **That'll Do, Pig** - - - - -

*Kill this model, do not infuse a ♦. This action may not be declared while this model has a **Summon** token.*

This model draws two cards and then discards one.