



KARI ZOTIKO

8
COST

5
DF

6
SP

5
WP

2
SZ

Henchman, Unique • Tormented

¶ Incorporeal: Reduce damage dealt to this model by 1. Damage from ♣ actions may not be reduced this way.

Uneasy Waves: Enemy models with a **Staggered** token within 6" of this model cannot declare the **Interact** action.



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KARI ZOTIKO

Attack Actions

Rg	Skl	Rst	TN	Dmg
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Stygian Hook

4"	6	Df	-	3
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If the target has a friendly upgrade attached, this model receives +1 to its final duel total.

- **Falter:** Target gains a **Staggered** token.
- **Erase Their Legacy:** Remove all enemy Scheme markers within (X)2" of the target.
- **You're Comin' With Me:** Move the target up to 3", then place this model into base contact with it.
- **Weigh Down:** Target must have a friendly upgrade attached. When resolving, this action deals +1 damage to the target.

The Toll

4"	6	Wp	-	-
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Move the target up to 3" and it gains a **Staggered** token.

- **Screams of the Lost:** Once per turn. Summon a Drowned in base contact with the target.

Tactical Actions

Rg	Skl	Rst	TN	Dmg
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Turbulent Waters

8"	0	-	6	-
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Ally only. Target heals 2 and gains an **Aura** (**Hazardous**) token.

- **The Silver Whistle:** Target declares a general action chosen and controlled by this model.