



# MADNESS AND MALICE

Seamus, *The Last Breath*



Friendly Redchapel models gain the following ability:

**Fade Into Mist:** After resolving an enemy attack action targeting this model, this model may remove an **Aura (Concealment)** token to be placed within 3" of its current location.

Friendly unique Redchapel models gain the following ability:

Tactical Action	Rg	Skl	Rst	TN	Dmg
<b>☛☛ Out of the Dark</b>	-	-	-	-	-
<i>Once per activation.</i> Gain an <b>Aura (Concealment)</b> token, then declare the <b>Charge</b> action, ignoring engagement.					



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## Tokens

**Aura (Concealment):** The area within 2" of this model is concealing terrain. Friendly models may choose to be unaffected by this terrain. During the end phase, remove this token.

**Entranced:** This model's actions that target a friendly model cannot be cheated. After this model resolves an action targeting a friendly model, remove this token.

**Slow:** Reduce this model's action limit by 1 (to a minimum of 1). When this model ends its activation, remove this token. Canceled by **Fast**.

**Summon:** This model may not declare the **Interact** action. This model does not infuse a ♦ for its crew when it is killed. This token cannot be removed.