



2
COST

HODGEPODGE FATE

EFFIGY

4
DF

6
SP

4
WP

1
SZ



Unique, Effigy, Versatile

Insignificant: This model cannot declare the **Interact** action and is ignored for strategies and schemes.

Quick Study: This model gains the keywords of the friendly leader.

HODGEPODGE FATE

Effigy

Attack Actions

	Rg	Skl	Rst	TN	Dmg
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All Jumbled Up	✦ 8"	4	Df	-	1
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If this attack received a raise, an ally within 2" of the target heals 1.

✦ **Delay:** Target gains a **Slow** token.

♦♦ **Hodgepodge Fate:** *This model must be engaging an enemy model and cannot have a **Summon** token. Replace this model with the Hodgepodge Fate, *Emissary*, then this model heals 6.*

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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Endure It	6"	0	-	6	-
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Ally only. Target heals 2. For each raise this action receives, the target heals an additional +1.