



7
COST

INSIDIOUS MADNESS

5

DF

6

SP

5

WP

2

SZ



STN: 10

Minion (3) ♦ Nightmare

Flight: This model ignores terrain and other models while moving.

✦ Incorporeal: Reduce damage dealt to this model by 1. Damage from ✦ actions may not be reduced this way.

Soul Burn: When this model gains a **Slow** token, it may instead be dealt 2 irreducible damage.



INSIDIOUS MADNESS

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Spectral Bite	1"	5	Df	-	2

☞ **Under Pressure:** Move the target 2" away from this model.

☞ **Siphon Life:** When resolving, this action deals +1 damage and this model heals 1.

	Rg	Skl	Rst	TN	Dmg
Disembodied Voices	6"	5	Wp	-	-

This action may draw LoS and range from allies.

Target gains a **Fright** token. For each raise this action receives, move the target 2". If the target is dealt falling damage during this action, increase that damage by +2.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
↓ Evading Leap	6"	0	-	6	-

Place this model anywhere within range. Until the end of the current activation, this model cannot declare attack actions.