



GHOST EATER

8
COST

5
DF

6
SP

5
WP

2
SZ



Unique, Living ♦ Ancestor, Revenant

☛ **Hard to Kill:** When this model suffers damage, if it has 2 or more health, it may not be reduced to below 1 Health.

In the Spirit World: When this model activates, it may discard a card or deal 2 irreducible damage to itself to summon a Ghost Light within 3" of this model.


	Rg	Skl	Rst	TN	Dmg
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//1" 6 Df - 2

☞ **Siphon Life:** When resolving, this action deals +1 damage and this model heals 1.

☘ **Exorcism:** *Target must have a **Summon** token.*
Kill the target.

†12" 6 Wp - 3

When resolving, if this action receives a raise, it ignores  abilities.

♦ **Fragmented Essence:** Summon a Ghost Light in base contact with the target.

☞ **Siphon Life:** When resolving, this action deals +1 damage and this model heals 1.

📖 **Blaze:** Models damaged by this action gain a **Burning** token.

	Rg	Skl	Rst	TN	Dmg
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12" 0 - 6 -

*Friendly only. Kill the target. Enemy models within (X)2" of the target must pass a TN 14 **Sp** duel or they are dealt 1 damage and gain a **Burning** token.*

☞ **Defensive Reflexes:** This model gains a **Shielded** token.