



# DEAD DOXY

7  
COST5  
DF6  
SP5  
WP2  
SZ

Minion (3), Undead, Zombie • Redchapel

**A Pleasant Evening:** During the start phase, this model may choose to be dealt 1 damage to gain an **Aura (Concealment)** token.

**Fair Prey:** When this model declares an attack action, if the target is within 1" of blocking terrain, the action receives a +.

**Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

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## Attack Actions

	Rg	Skl	Rst	TN	Dmg
<b>Tear Apart</b>	1"	6	Df	-	2
¶ <b>Gang Up:</b> When resolving, deal +1 damage for each other ally the target is engaged with, to a maximum of +2.					

- ¶ **Confusing Feelings:** Target gains an **Entranced** token.
- ¶ **Pouncing Strike:** Place this model into base contact with a different enemy model within 5". Then, declare this action again, targeting that enemy model.

<b>Lure</b>	12"	6	Wp	12	-
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*This action may target friendly models. Move the target up to its Sp toward this model.*

- ¶ **Sudden Strike:** This model may declare a // action.

## Tactical Actions

	Rg	Skl	Rst	TN	Dmg
<b>A Grave Affair</b>	1"	0	-	10	-

*Remove an **Entranced** token from target enemy.*

*Summon a Dead Doxy within 1" of the target with 2 health.*