



# TANUKI

6  
COST

5  
DF

6  
SP

5  
WP

1  
SZ



Minion (3), Living • Tri-Chi

Beer Goggles: Enemy attack actions that target this model suffer a - to their duel if the attacking model has a friendly **Poison** token.

Not-So-Secret Sake: Friendly Scheme markers within 6" gain the hazardous (**Poison**) terrain trait.

# TANUKI

## Attack Actions

	Rg	Skl	Rst	TN	Dmg
<b>Jug Swing</b>	¶ 1"	5	Df	-	2

*If the target is within 6" of a friendly Scheme marker, this action receives a +.*

◆ **"I'm a Teapot!"**: Place this model anywhere within 6" in base contact with terrain.

■ **Drink Up**: Target gains a **Poison** token.

## Laughing Footfalls

† 6"	5	Wp	-	-
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*This model chooses either toward or away. Move the target up to 5" in the chosen direction from this model.*

◆ **"I'm a Teapot!"**: Place this model anywhere within 6" in base contact with terrain.

■ **Liquid Illusion**: *Enemy only. Once per activation.* Make a Scheme marker anywhere in the area between this model and the target.

## Tactical Actions

	Rg	Skl	Rst	TN	Dmg
<b>† Lifting Spirits</b>	6"	0	-	6	-

*Ally only. Target heals 2. If this action receives a raise, the target may remove a token.*

❖ **Sudden Inspiration**: Target gains an **Insight** token.