



IRON WING

6
COST

5
DF

7
SP

5
WP

3
SZ

Minion (3), Living • Infamous



Flight: This model ignores terrain and other models while moving.

Sputtering Exhaust: The area within 2" of this model is concealing terrain. Friendly models may choose to be unaffected by this terrain.

IRON WING

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Sky Hook	† 8"	5	Df	-	2

Target gains an **Entranced** token.

❖ **Pull and Drag:** Move the target 3" toward this model.

❖ **Draw Out Secrets:** Make a Scheme marker in base contact with the target.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
Barrel Roll!	-	0	-	6	-

Move this model up to 5".

❖ **"Bet You're Too Scared to Ride...":** Choose an enemy within 2". Place the chosen model in base contact with this model.

❖ **Afterburner:** When resolving, this model may move through enemy models. Enemy models moved through this way gain a **Burning** token.

❖ **Hop On:** Choose an ally within 2". Place the chosen model in base contact with this model.

❖ **Free Loot:** Remove a Scheme marker within 2" of this model.