



- COST

# HABBER-DASHER

7  
DF7  
SP3  
WP1  
SZ

*Peon (3), Construct • Big Hat, Tricksy*

**Demise (Just a Normal Hat):** After this model is killed, make a Scheme marker within 2" of this model.

# HABBER-DASHER

Attack Actions	Rg	Skl	Rst	TN	Dmg
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<b>Hidden Pistol</b>	6"	3	Df	-	1
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This action ignores abilities.

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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<b>Hat's Trick</b>	-	-	-	-	-
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*Kill this model.* Enemy models within (1)3" must pass a TN 13 Sp duel or be dealt 2 damage.