



# ICE GAMIN

3  
COST

4  
DF

6  
SP

4  
WP

1  
SZ

STN: 7

Minion (3), Elemental, Gamin, Versatile • December, Academic

**Demise (Cold Snap):** After this model is killed, enemy models within (X)1" gain a **Staggered** token.

**Frostbite:** When an enemy model declares the **Walk** action while engaged with this model, it is dealt 1 damage.

# ICE GAMIN

## Attack Actions

|  | Rg | Skl | Rst | TN | Dmg |
|--|----|-----|-----|----|-----|
|--|----|-----|-----|----|-----|

**Icy Grip**      ⚡ 1"    4    Df    -    1

If the target has a **Slow** token, this action receives a **+**.

⚡ **Dismember:** Make a Remains marker in base contact with the target.

**Snowball**      ⚡ 8"    4    Df    -    2

If this action receives a raise, move the target up to 2".

⚡ **Delay:** Target gains a **Slow** token.