



7
COST

THE FORTUNE TELLER

5
DF

6
SP

6
WP

2
SZ



Unique, Construct ♦ Ampersand

☞ **Armor:** *Once per activation.* This model may reduce damage dealt to it by 1.

Chatty: Enemy models within 6" must each discard a card to declare the **Interact** action.

THE FORTUNE TELLER

Attack Actions

Rg Skl Rst TN Dmg

Crystal to the Head //1" 7 Df - 1

☛ **"Outlook Not So Good.":** Deal +1 damage and the target gains a **Staggered** token.

Predict Your Death †10" 6 Wp - 2

If this action receives a raise, look at the top three cards of the opponent's deck; discard one and return the rest in any order.

♦ **Forewarned Is Forearmed:** Another friendly model within 6" of the target may declare an attack targeting it.

📖 **Premonition:** Look at the top card of your fate deck. This model may discard it.

📖 **Draw Out Secrets:** Make a Scheme marker in base contact with the target.

Tactical Actions

Rg Skl Rst TN Dmg

↕ **Intuition**

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Once per turn. Look at the top three cards of your fate deck and then return them in any order.