

# Equipment

## Breaching Axe



This model gains the following ability:

**Breaching Charge:** This model's **Charge** action may generate the **Slam** action.

This model gains the following action:

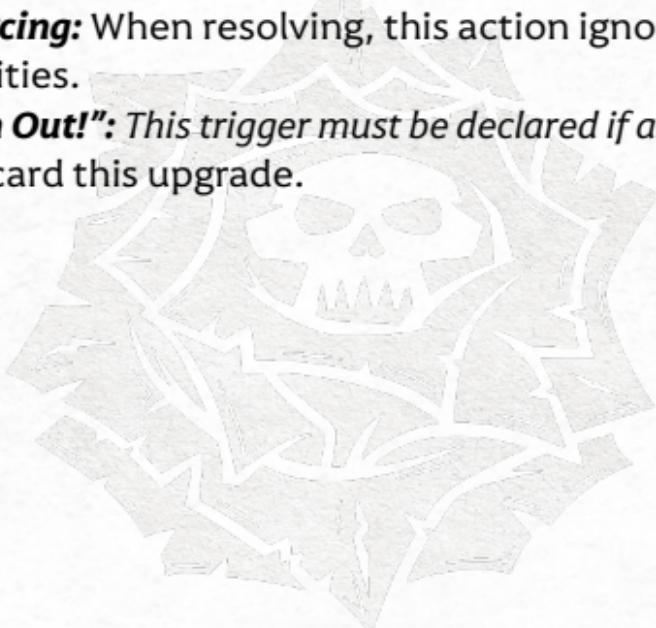
Attack Action	Rg	Skl	Rst	TN	Dmg
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<b>Breaching Axe</b>	2"	6	Df	-	3
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Once per activation. This model may remove one marker or piece of destructible terrain within range.

📘 **Piercing:** When resolving, this action ignores 🛡 abilities.

🐺 **"I'm Out!"**: This trigger must be declared if able.  
Discard this upgrade.



### LIMITATIONS

Plentiful (2)

Upgrade



MALIFAUXTM

# UPGRADE

FOURTH EDITION

