



# GIGANT

7  
COST5  
DF7  
SP5  
WP3  
SZ  
Minion (3), Living • Savage

**Expert Climber:** Once per activation. This model may ignore vertical distance while resolving the **Walk** or **Charge** action.

**Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

# GIGANT

## Attack Actions

	Rg	Skl	Rst	TN	Dmg
<b>Rock Smash</b>	4"	6	Df	-	2
Enemy models within 1" of the target are dealt 1 damage.					
P <b>Tear Off a Bite:</b> This model heals 2.					
E <b>Chill:</b> Models damaged by this action gain a <b>Slow</b> token.					
W <b>Revealed in Agony:</b> Make a Scheme marker in base contact with the target.					

## Icy Boulder

When this action is declared, this model may discard a card to ignore LoS. Target gains a **Numb** token.

W **Coordinated Attack:** Another friendly model may declare a # action targeting the same model.

## Tactical Actions

	Rg	Skl	Rst	TN	Dmg
<b>Climb the Cliffs</b>	2"	0	-	6	-
Target a piece of terrain. Place this model within 4" of its current location and within 1" of the chosen piece of terrain.					