



ROUGAROU

7
COST6
DF7
SP5
WP3
SZ
Minion (2), Beast, Undead • Fae

Deadly Pursuit: During the end phase, this model may move up to 4".

Resilient: Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

Rush: While resolving the **Charge** action, increase the distance this model moves by up to +2".

ROUGAROU

Attack Actions Rg Skl Rst TN Dmg

Ferocious Claws ⚡ 1" 6 Df - 2

If this action was generated by the **Charge** action, it deals +1 damage. Move the target up to 2".

¶ **Drink Blood:** When resolving, this model heals an amount equal to the damage suffered by the target.

❖ **Smell Weakness:** When resolving, if the target has an **Adversary** token, deal +1 damage. Otherwise, it gains an **Adversary** token.

Intimidating Roar ⚡ 6" 6 Wp - 1

Move the target 6" away from this model.

¶ **Shrug Off:** Remove one token from this model.