



# URNBEARER

- COST

5  
DF

6  
SP

5  
WP

2  
SZ

*Totem, Minion (2), Living • Returned*



**Arcane Reservoir:** Crews containing one or more models with this ability increase their maximum hand size by one.

**Pools of Blood:** The area within 2" of this model is hazardous terrain. Friendly models may choose to be unaffected by this terrain.

**Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

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## Attack Actions

	Rg	Skl	Rst	TN	Dmg
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**Exsanguinate**      ⚔ 1"    5    Df    -    2

An ally within 4" heals 1.

❖ **Faith in the Flesh:** An ally within 4" gains an **Insight** token.

■ **Death's Door:** The target gains an **Incurable** token.

<b>Lure</b>	‡ 12"	5	<b>Wp</b>	12	-
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*This action may target friendly models.* Move the target its **Sp** toward this model.

❖ **Drink Deeply:** Target removes a **Hunger** token.

## Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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† **Dark Benediction**      6"    0    -    5    -

*Ally only.* Target gains a **Hunger** token. If it does so, it may gain this model's choice of an **Insight** or **Adaptable** token.

■ **Advance:** Move this model 4" toward the target.