



FORGELING

COST

5

DF

6

SP

5

WP

1

SZ



Totem, Unique, Construct • Foundry

🛡️ **Armor:** *Once per activation.* This model may reduce damage dealt to it by 1.

Walking Forge: When this model activates, it may discard a card to give an ally within 6" a **Bolstered** token.

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Attack Actions

Rg Skl Rst TN Dmg

Strike Anvil

//1" 5☞ Df - 2

This model may remove a Scrap marker within 1". If it does so, the target gains a **Stunned** token.

☞ **At Your Call:** Place this model in base contact with a friendly master within 8".

📖 **Reinforce Plate:** A friendly model within 1" of the target gains either a **Bolstered** or **Shielded** token.

☛ **Drive Out Slag:** Make a Scrap marker in base contact with the target.

Tactical Actions

Rg Skl Rst TN Dmg

⚡ Remove Impurity

3" - - - -

Target a Scrap marker. Allies within (X)1" of the target gain a **Shielded** token. Then, remove the target.

♦ Tap the Leyline

- - - - -

Once per turn. Draw two cards and then discard one card.