



6
COST

ELEMENTAL BOXER

6
DF

6
SP

4
WP

2
SZ

Minion (2), Living ♦ Academic, M&SU

🛡️ **Hard to Kill:** When this model suffers damage, if it has 2 or more health, it may not be reduced to below 1 health.

👥 **Unionized:** While within 3" of another ally, this model receives a 🛡️ to its **Df** and **Wp** duels.

ELEMENTAL BOXER

Attack Actions

Rg Skl Rst TN Dmg

⚡ **Quick Jab** //1" 5 X - 2

This model chooses whether this action is resisted by Df, Wp, or Sp.

🔥 **Ember:** The target gains a **Burning** token.

🔄 **Reposition:** Move this model up to 3".

📖 **Arcane Jolt:** Remove a token from the target to have the target gain a **Slow** token.

🗡️ **Maim:** Target gains an **Injured** token.

Sparring Partner //1" 5 Df 10 -

This action may target friendly models. Move the target up to 3". Then, this model may move up to 3", which must end within 3" of the target.