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- COST

THE KURGAN

5
DF6
SP4
WP4
SZ

STN: 8

Totem, Unique • Seeker

Armor: Once per activation. This model may reduce damage dealt to it by 1.

Shifting Earth: When this model activates, it may choose another ally within 3" and place it anywhere within 3" of this model.

Unimpeded: This model is unaffected by severe and hazardous terrain.

THE KURGAN

Attack Actions	Rg	Skl	Rst	TN	Dmg
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Tangling Roots	¶ 1"	6	Df	-	2
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*While this model is in severe terrain, increase this action's **Rg** by +3".*

¶ **Heave:** Place the target anywhere within 3" of this model.

■ **Mark the Way:** Make a Lamp marker within 2" of the target.

• **Mangle:** Target discards a card.

Avalanche	† 8"	6	Sp	-	-
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Move models within 2" of the target up to 4", +2" for each raise this attack receives.

¶ **Mudslide:** Enemy models within (Y)2" of the target must pass a TN 13 **Df** duel or gain a **Slow** token.

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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The Long Rest	8"	0	-	7	-
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*Ally only. Target gains a **Death** token.*

¶ **Mudslide:** Enemy models within (Y)2" of the target must pass a TN 13 **Df** duel or gain a **Slow** token.

Tap the Leyline	-	-	-	-	-
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Once per turn. Draw two cards and then discard one card.