

8  
COST

## ANCIENT CONSTRUCT

6  
DF6  
SP4  
WP3  
SZ

Minion (2), Construct • Bygone

**Ancestral Protector:** While this model has a **Shielded** token, enemy attacks targeting other allies within 2" receive a  $\square$ .

**Armor:** Once per activation. This model may reduce damage dealt to it by 1.

**Don't Turn Your Back:** Enemy models that activate engaged with this model may not declare the **Interact** action until the end of their activation.



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Attack Actions	Rg	Skl	Rst	TN	Dmg
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<b>Guardian's Glaive</b>	¶ 2"	6	Df	-	2
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Another ally within 2" gains a **Shielded** token.

- ◆ **Auan Protector:** Declare the **Toss** action, targeting the same model.
- ❖ **Scars of Cherufe:** Deal 1 irreducible damage to this model. When resolving, this action deals +1 damage to the target.
- **Rollout:** This trigger can only be declared if this action was generated by the **Charge** action. When resolving, this action deals +1 damage to the target and ignores ♦ abilities.

<b>Toss</b>	† 2"	6	Df	12	-
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*This may target friendly models. Target a model of lower Sz than this model. Move the target up to 10" directly away from this model. If this move is interrupted, the target and all models in base contact with it must pass a TN 14 Df duel or be dealt 2 damage. Falling does not end this movement.*

- ❖ **Epiphany:** Target gains an **Insight** token.
- **Snail's Pace:** Target gains a **Staggered** token.