



- COST

FORGELING

5
DF6
SP5
WP1
SZ

Totem, Unique, Construct • Foundry

Armor: Once per activation. This model may reduce damage dealt to it by 1.

Walking Forge: When this model activates, it may discard a card to give an ally within 6" a **Bolstered** token.

FORGELING

Attack Actions Rg Skl Rst TN Dmg

Strike Anvil	1"	5	Df	-	2
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This model may remove a Scrap marker within 1". If it does so, the target gains a **Stunned** token.

• **At Your Call:** Place this model in base contact with a friendly master within 8".

• **Reinforce Plate:** A friendly model within 1" of the target gains either a **Bolstered** or **Shielded** token.

• **Drive Out Slag:** Make a Scrap marker in base contact with the target.

Tactical Actions Rg Skl Rst TN Dmg

Remove Impurity	3"	-	-	-	-
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Target a Scrap marker. Allies within (X)1" of the target gain a **Shielded** token. Then, remove the target.

Tap the Leyline	-	-	-	-	-
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Once per turn. Draw two cards and then discard one card.