



HARPOONER

7
COST

5
DF

6
SP

5
WP

2
SZ



Minion (2), Living • EVS

Gloryseeker: While resolving actions targeting a unique model, this model receives +1 **Skl**.

☛ **Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

Weighted Nets: After this model damages a model, it may drain a ♦ to give the damaged model a **Slow** token.

HARPOONER

Attack Actions

Rg Skl Rst TN Dmg

Harpoon Gun 🏹 12" 6 **Df** - 2

Move the target up to 3" toward this model.

🔪 **Critical Strike:** When resolving, this action deals +1 damage to the target.

🦋 **Onslaught:** Declare this action again, targeting the same model.

📖 **Lead the Target:** When resolving, this model may move the target in any direction.

📖 **Massive Net:** When resolving, this action deals -1 damage, but deals 1 damage to models within (X)2" of the target. Models damaged by this action gain a **Staggered** token.

⚡ **Reel In** ⚡ 12" 7🦋 **Sp** 11 -

This action may target friendly models. Move the target up to 4" toward this model, + 4" for each raise this attack receives.

🦋 **Quick Reflexes:** Declare this action again, targeting a different model.

📖 **Bon Voyage:** Target gains a **Voyage** token.

🦋 **Caught in the Line:** Remove a **Voyage** token from this model. Choose a marker within 2" of the target. Remove the chosen marker, then make a friendly copy of it within 2" of the target.