



6
COST

GATLING GUNNER

5
DF

6
SP

5
WP

2
SZ



Minion (3), Living, Versatile

🛡️ **Hard to Kill:** When this model suffers damage, if it has 2 or more health, it may not be reduced to below 1 health.

Stand and Fire: If this model is unengaged, enemy models that declare the **Charge** action within 12" of this model are dealt 1 damage.

1 2 3 4 5 6 7 8

GATLING GUNNER

Attack Actions

	Rg	Skl	Rst	TN	Dmg
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Sword	⚔️ 1"	5	Df	-	2
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⚔️ **Retreat:** After resolving, move this model up to its **Sp** away from the target.

Gatling Gun	🔫 12"	6	Df	-	2
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If the target does not have cover, this action receives a 🗡️.

⚔️ **Riot Rounds:** When resolving, deal no damage to the target. Move the target its **Sp** away from this model.

📖 **"I Meant to Do That!":** After failing, the next action this model declares this activation receives +2 **Skl**.

🦋 **Explosive Rounds:** Enemy models within (X)2" of the target are dealt 1 damage.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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⚔️ "I'll Cover You!"	6"	0	-	6	-
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*Once per activation. Friendly only. Target gains a **Bolstered** token.*