



COURTROOM DRAMA

Lucius Mattheson, *In Plain Sight*



Friendly Elite models gain the following ability:

Repay Damages: After this model suffers damage from an attack that received a raise, it may draw a card.

Friendly unique Elite models gain the following action:

Attack Action	Rg	Skl	Rst	TN	Dmg
----------------------	-----------	------------	------------	-----------	------------

Clerical Command	4"8"	6	Wp	-	-
-------------------------	------	---	----	---	---

This action cannot target the same model more than once per activation. Target declares an action, chosen and controlled by this model.

♦ **Legal Labyrinth:** Move this model and the target up to 4".

⚔ **Overruled and Misled:** Target gains an **Aura (Negligent)** token.

📖 **Abuse of Process:** Deal 1 damage to the target.



COURTROOM DRAMA

Lucius Mattheson, *In Plain Sight*

Tokens

Adaptable: Before performing a duel, this model may remove this token to add a suit of its choice to its duel total.

Aura (Concealment): The area within 2" of this model is concealing terrain. Friendly models may choose to be unaffected by this terrain. During the end phase, remove this token.

Aura (Negligent): Enemy models within 2" of this model that declare a non-**Walk** action must pass a TN 10 **Wp** duel or the action fails. During the end phase, remove this token.

Slow: Reduce this model's action limit by 1 (to a minimum of 1). When this model ends its activation, remove this token. Canceled by **Fast**.