

-  
COST

## LUCIUS MATTHESON

DISHONORABLE

6

DF

7

SP

6

WP

2

SZ



Master, Unique, Living • Elite

Vigilante  
Justice

Jane Doe

**A Fistful of Scrip:** After this model kills an enemy model, it may make a Scheme marker in base contact with the killed model.

**Inhuman Reflexes:** After this model discards a friendly upgrade, it heals 2.

**Lying Low:** After an enemy deals damage to this model, this model may drain a ♦. If it does, it may be placed into base contact with blocking terrain within 6".



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# LUCIUS MATTHESON

## Dishonorable

### Attack Actions

	Rg	Skl	Rst	TN	Dmg
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<b>Backstab</b>	⌘ 1"	6	<b>Df</b>	-	3
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*This attack has a raise value of 3.*

☛ **Pop In:** Place this model anywhere within 3".

☛ **Mutilate:** When resolving, if the target has a **Slow** token, deal +1 damage. Otherwise it gains a **Slow** token.

<b>Down the Wrong Path</b>	✦ 8"	6	<b>Wp</b>	9	-
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*This action may target friendly models. Move the target up to its **Sp**.*

◆ **The Last Thing You See:** Place this model anywhere within 6". Then, this model may declare a ⌘ action.

📖 **Draw Out Secrets:** Make a Scheme marker in base contact with the target.

### Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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<b>Secret Passage</b>	12"	0	-	7	-
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*This action may only be declared if this model is within 1" of blocking terrain. Place this model anywhere within range within 1" of blocking terrain.*

📖 **Under the Mask:** Attach a Mimicry upgrade to this model.

↓ <b>Peak Efficiency</b>	8"	0	-	5	-
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*Ally only. Attach a Mimicry upgrade to the target.*

☛ **Cut Them Down:** The target may declare a ⌘ action.