



ADZE

7
COST

5
DF

6
SP

5
WP

2
SZ



Unique, Beast ♦ Swampfiend

Flight: This model ignores terrain and other models while moving.

Shimmering Lights: When performing opposed duels with enemy models with a **Stunned** token, this model receives a +.

ADZE

Attack Actions

Rg Skl Rst TN Dmg

Venomous Strike

⚔️ 1" 6 Df - 2

Target gains a **Poison** token.

🦋 **Pouncing Strike:** Place this model into base contact with a different enemy model within 5". Then, declare this action again, targeting that enemy model.

🦋 **Hexed Gambit:** Target must have a **Stunned** token. This model may discard and draw a card.

📖 **Barricade:** This model gains a **Bolstered** token.

Lured Into a Bog

⚔️ 12" 6 Wp - -

Move the target up to its **Sp** toward a piece of terrain in its LoS.

🦋 **No Witnesses:** If there are no different enemy models within 2" of the target, deal 2 damage to the target.

📖 **Premonition:** Look at the top card of your fate deck. This model may discard it.

Tactical Actions

Rg Skl Rst TN Dmg

Unnatural Speed

3" 0 - 6 -

Place this model anywhere within range.

🦋 **Without Warning:** Enemy models within (X) 1" gain a **Stunned** token.