



# SMOTHER THE LIGHT

English Ivan, Obscura



Friendly DUA models gain the following ability:

**A Passing Shade:** Enemy models this model moves through gain an **Entranced** token.

Friendly unique DUA models gain the following actions:

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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<b>☛☛ Umbral Flare</b> <i>Ally only.</i> Enemy models within (X)3" of the target must pass a TN 13 <b>Df</b> duel or be dealt 3 damage. Enemy models with an <b>Entranced</b> token suffer a ☐ to this duel.	8"	0	-	6	-
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<b>☛☛☛ "I Love it When a Plan Comes Together"</b>	2"	-	-	-	-
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*Target a Strategy marker.* Place the target within 6" of its current location, not in base contact with any model(s).



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## Markers

**Shadow Door:** blocking. Friendly DUA models that start a move within 2" of this marker may ignore models and terrain while moving.

## Tokens

**Entranced:** This model's actions that target a friendly model cannot be cheated. After this model resolves an action targeting a friendly model, remove this token.

**Fast:** Increase this model's action limit by 1 (to a maximum of 3). When this model ends its activation, remove this token. Canceled by **Slow**.

**Slow:** Reduce this model's action limit by 1 (to a minimum of 1). When this model ends its activation, remove this token. Canceled by **Fast**.

**Summon:** This model may not declare the **Interact** action. This model does not infuse a ♦ for its crew when it is killed. This token cannot be removed.