



BLACKBIRD

6
COST

5
DF

5
SP

5
WP

2
SZ



Minion (2), Living ♦ Performer

♣ **Aegis:** *Once per activation.* This model may reduce damage dealt to it by 1.


Blinded by the Light: After this model suffers damage, it may drain a ♦ to make a Scheme marker in base contact with a friendly model within 8".

BLACKBIRD

Attack Actions


	Rg	Skl	Rst	TN	Dmg
Phantasmal Knife	1"	5	Df	-	2


If the target has an **Entranced** token, this action receives a .

 **Confusing Feelings:** Target gains an **Entranced** token.

	Rg	Skl	Rst	TN	Dmg
Spotlight	8"	6	Df	10	-

Target gains an **Entranced** token. If this action receives a raise, move the target up to 2".


 **Quick Reflexes:** Declare this action again, targeting a different model.

 **Close-Up Magic:** Make a Decoy marker in base contact with the target.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
Strike the Set	6"	0	-	6	-

Once per activation. Target a marker. Place this model in base contact with the target. Then remove the target. If the target was a Decoy marker, draw a card.

 **Thief's Pocket:** Make a Scheme marker in base contact with this model.