



NIA

7
COST

LIFE OF THE PARTY

5
DF6
SP5
WP2
SZ

Unique, Living • Tri-Chi

Beer Goggles: Enemy attack actions that target this model suffer a \square to their duel if the attacking model has a friendly **Poison** token.

Hard to Kill: When this model suffers damage, if it has 2 or more health, it may not be reduced to below 1 health.

The Hangover: When this model activates, it may replace itself with Nia, *Fractured Future* and heal 2.

1 2 3 4 5 6 7 8 9

NIA
Life of the Party

Attack Actions **Rg** **Skl** **Rst** **TN** **Dmg**

Bottle Opener	1"	6	Df	-	1
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A model within 2" of this model gains a **Poison** token.

■ **Moonshine Mash:** Remove a friendly **Poison** token from the target. This action deals +2 damage.

† It's 5 O'clock Somewhere	8"	6	Wp	-	2
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If this model has a friendly **Poison** token, it may add any one suit to its duel total.

- ◆ **Divergent Path:** Once per activation. This model may declare an action printed on its other title.
- ❖ **Sloshed:** Target gains a **Distracted** token.
- ❖ **Blue Blazer:** Enemy models within (X)2" of the target are dealt 1 damage and gain a **Burning** token.
- **Draw Out Secrets:** Make a Scheme marker in base contact with the target.

Tactical Actions **Rg** **Skl** **Rst** **TN** **Dmg**

Raise a Glass	(X)3"	0	-	6	-
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Move any number of enemy models within range up to 3" directly toward this model.

❖ **Vanish:** Place this model within 4".