



WRASTLER

7
COST

6
DF

6
SP

5
WP

1
SZ



Minion (3), Living ♦ Infamous

☞ **Combat Finesse:** When this model is targeted with a *//* action, the attacking model's duel cannot be cheated.

Expert Climber: *Once per activation.* This model may ignore vertical distance while resolving the **Walk** or **Charge** action.

Tag In!: Instead of deploying normally, this model may be deployed at the start of turn 2, within 2" of an ally and not on terrain.

WRASTLER

Attack Actions

Rg Skl Rst TN Dmg

Wrastle

//1" 5 Df - 3

This model may remove a friendly marker within 2" of itself. If it does so, this action receives a +.

🎹 **The Piano Played On:** Make a Piano marker within 2" of this model.

📖 **Sweeping Strike:** A different model within 1" of the target is dealt the same damage -1.

🔥 **Friction Burn:** Target gains a **Burning** token.

‡ Gimmick

‡8" 5 Df - -

Target gains an **Entranced** token. If this action receives a raise, this model may make a Piano marker in base contact with the target.

Tactical Actions

Rg Skl Rst TN Dmg

‡ Off the Top Rope

- 0 - 5 -

This action may only be declared if this model is at an elevation of 2 or higher. Place this model within 5", at a lower elevation. This model is dealt 1 falling damage, then it deals 1 damage to all models in base contact. Then, this model may declare an attack action, which receives a +.