EYES IN THE WALLS

Hamelin, *The Piper*

Friendly non-peon Plague models gain the following ability:

♆ **"Was That a Rat?!?":** *Once per activation.* When this model is targeted by an enemy attack action, it may kill a friendly Malifaux Rat within 3" of this model. If it does so, the attacking model suffers a ⊟ to its duel.

Friendly non-peon Plague models gain the following action:

Attack Action	Rg	Skl	Rst	TN	Dmg
Gnawed to Death	✦6"	6	**Wp**	-	X

Once per activation. X is equal to the number of friendly vermin models within 3" of the target (to a maximum of 3).

- ⬩ ***Rats in the Walls:*** Summon two Malifaux Rats within 1" of the target.

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Tokens

Aura (Hazardous): The area within 2" of this model is hazardous terrain. Friendly models may choose to be unaffected by this terrain. During the end phase, remove this token.

Blight: This model suffers a ⊟ to **Wp** duels generated by Plague models. During the end phase, enemy models within (Y)1" gain a **Blight** token, then if there are no other models within 1" with a **Blight** token, remove this token.

Slow: Reduce this model's action limit by 1 (to a minimum of 1). When this model ends its activation, remove this token. Canceled by **Fast**.

Stunned: This model cannot declare triggers, and it counts all ↯ symbols on its card as blank. When this model ends its activation, remove this token.

Summon: This model cannot declare the **Interact** action. This model does not infuse a ♦ for its crew when it is killed. This token cannot be removed.