

7
COST

FERDINAND VOGEL

THE BEAST WITHIN

6
DF6
SP5
WP3
SZ

Unique, Beast, Versatile • Chimera



Resilient: Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

Shapechange (Self-Righteous Man): When this model activates, it may replace itself with Ferdinand Vogel, *Self-Righteous Man* to heal 2.

Unimpeded: This model is unaffected by severe and hazardous terrain.

FERDINAND VOGEL

The Beast Within

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Blood-Soaked Claws	6"	5	Df	-	3

If the target has an **Adversary** token, this attack has a raise value of 3.

- **Pouncing Strike:** Place this model into base contact with a different enemy model within 5". Then, declare this action again, targeting that enemy model.
- **Piercing:** When resolving, this action ignores abilities.
- **Pick the Bones:** After killing, this model may declare the **Interact** action after resolving the current action.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
Baying Howl	6"	0	-	6	-

Target must pass a TN 11 **Wp** duel or gain an **Adversary** token. Then, move another friendly beast within range up to 3".

- **Bad Moon Rising:** Look at the top three cards of the target's fate deck. This model may discard one non-joker looked at this way. Place the rest back in any order.