

7
COST

DR. MEREDITH STANLEY

5
DF5
SP5
WP2
SZ

Henchman, Unique, Living • Cadmus

Breakthrough Research: After an allied peon within 6" is killed, infuse a ♦.

Protected (Cadmus): After an enemy model targets this model, this model may discard a card. If it does so, a friendly Cadmus model within 2" suffers any effects generated by that action.

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Attack Actions Rg Skl Rst TN Dmg

Alchemical Blast	† 8"	6	Df	-	2
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If the target has a **Poison** token, this model adds a suit of its choice to its duel total. Deal 1 damage to enemy models within (X)1" of the target.

❖ **Playthings:** After killing the target, summon an Eyes and Ears in base contact with the target.

■ **Carrier:** Models damaged by this action gain a **Parasite** token.

❖ **Wide Vector:** When resolving, increase the range of any generated (X) effects by +1."

Tactical Actions Rg Skl Rst TN Dmg

Doctor's Orders	6"	-	-	-	-
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Discard a card. Friendly only. Move the target up to 6".

A Fungus Among Us	8"	0	-	8	-
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Once per turn. Friendly Eyes and Ears only. Replace the target with a Cadmus minion. Then, the new model heals 4 and gains a **Summon** token.

Healing Energy	8"	0	-	4	-
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Target heals 2. For each raise this action receives, the target heals an additional +2.

❖ **Keep Your Distance:** Move enemy models within (X)1" of the target 2" away from the target.