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COST

# BENNY WOLCOMB

6  
DF

6  
SP

5  
WP

2  
SZ

*Totem, Unique, Living • Plague*



**🛡 Covered in Rats:** Once per activation. When this model is dealt damage, it may kill a friendly Malifaux Rat within 3" to reduce the damage by 2.

**Sack O' Rats:** Once per activation. After this model suffers damage from an enemy model, summon a Malifaux Rat into base contact with this model.

# BENNY WOLCOMB

## Attack Actions      Rg Skl Rst TN Dmg

<b>Infected Blade</b>	1"	6	Df	-	2
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The target gains a **Blight** token.

- **Quarantine:** This model and the target gain an **Aura (Hazardous)** token.

<b>Mocking Miasma</b>	8"	6	Wp	-	2
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If this action receives a raise, enemy models within 1" of the target gain a **Blight** token.

- **"Rat Bomb!"**: Summon a Malifaux Rat into base contact with the target.
- **Sacrifice the Scurried**: Kill another friendly vermin model within 3" of this model. This model heals 2.

## Tactical Actions      Rg Skl Rst TN Dmg

<b>A Song for the Sewers</b>	3"	0	-	4	-
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Once per activation. Summon a Malifaux Rat within range. For each raise this action receives, summon one additional Malifaux Rat within range.

- **Loyal Rats with Tiny Hats**: Choose a Malifaux Rat in LoS. Make a Scheme marker in base contact with the chosen model, then kill the chosen model.

<b>Resupply</b>	-	-	-	-	-
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Once per turn. Draw up to two cards from this model's discard pile with values of 1-5.