KAERIS
IRON-THREADED

- COST

7 DF
7 SP
6 WP
2 SZ

Master, Unique, Construct, Living · Wildfire

Limit Test

Eternal Flame

Extra Parts: *Once per activation.* After this model kills a model, it may make a Scheme or Remains marker within 1" of the killed model.

Fast Cast: This model's **Charge** action may generate ✦ actions instead of ⚿ actions.

Flight: This model ignores terrain and other models while moving.

1 2 3 4 5 6 7 8 9 10 11 12 13 14

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Attack Actions

	Rg	Skl	Rst	TN	Dmg
"Up We Go!"	〰2"	4	**Sz**	-	2

Place the target anywhere within 3" of its current location.

❧ *Delay:* Target gains a **Slow** token.

	Rg	Skl	Rst	TN	Dmg
Grand Conflagration	✦12"	7	**Sp**	-	3

This action receives a 🔲 *if the target has a* **Burning** *token.* Models damaged by this action gain a **Burning** token.

🔥 *Kindle: Target must have a* **Burning** *token.* Deal 1 damage to the target.

📖 *Blast:* When resolving, deal this action's damage to a different enemy model within 2" of the target.

❧ *Blazing Barrier:* This model gains an **Aura (Fire)** token.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
Overclock	12"	0	-	6	-

Another allied construct only. This action cannot target the same model more than once per activation. Target gains a **Hastened** token, then declares an action.

⬥ *To the Limit: Once per turn.* If the target has not activated this turn, it may do so after this model ends its activation.

	Rg	Skl	Rst	TN	Dmg
⚵ Summon the Swarm	12"	0	-	4	-

Enemy only. Summon a Steam Arachnid within 1" of the target.

30 mm