

STOLEN

5
COST

5
DF

6
SP

5
WP

2
SZ



Minion (3), Living, Loyal • Plague

Demise (Final Sacrifice): After this model is killed, it infuses two ♦ instead of one.

Stealth: While more than 6" away from this model, enemy models cannot target it and ignore it when drawing LoS.

STOLEN

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Coughing Fit	1"	5	Df	-	2

The target gains a **Blight** token.

- **Quarantine:** This model and the target gain an **Aura (Hazardous)** token.

Obvious Symptoms	8"	5	Wp	-	-
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The target gains a **Stunned** token.

- **Taint:** The target gains a **Blight** token.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
Onward	-	0	-	7	-

This model may declare the **Walk** action.

- **Brush Shoulders:** While resolving the generated action, this model ignores engagement and may move through enemy models. Enemy models moved through this way gain a **Blight** token.