

9
COST

OBSIDIAN STATUE

4
DF6
SP5
WP3
SZ*Unique, Construct, Versatile • Ancestor*

Crumbling Apart: This model cannot be healed by other models. When this model suffers damage, the damage this model suffers is changed to 1 irreducible damage.

Intense Heat: Enemy models with a **Burning** token that activate within 8" of this model are dealt 1 damage.

Numbskull: This model cannot gain tokens.

OBSIDIAN STATUE

| Attack Actions | Rg | Skl | Rst | TN | Dmg |
|----------------|----|-----|-----|----|-----|
|----------------|----|-----|-----|----|-----|

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|---------------------|------|---|----|---|---|
| Flaming Club | ¶ 2" | 6 | Df | - | 2 |
|---------------------|------|---|----|---|---|

Models damaged by this action gain a **Burning** token.

¶ **Critical Strike:** When resolving, this action deals +1 damage to the target.

₩ **Up in Flames:** Remove all Scheme markers within (X)2 of the target.

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|-----------------------|------|---|----|---|---|
| Breath of Fire | ‡ 6" | 6 | Df | - | 2 |
|-----------------------|------|---|----|---|---|

Deal this action's damage to a different enemy model within 2" of the target. Models damaged by this action gain a **Burning** token.

♦ **Raining Cinders:** When resolving, deal this action's damage to up to two different models within 2" of the target instead of one.

₩ **Ancestral Curse:** The target gains an **Adversary** token.

| Tactical Actions | Rg | Skl | Rst | TN | Dmg |
|------------------|----|-----|-----|----|-----|
|------------------|----|-----|-----|----|-----|

| | | | | | |
|-------------------|---|---|---|---|---|
| Kiln-Baked | - | 0 | - | 5 | - |
|-------------------|---|---|---|---|---|

Remove all **Burning** tokens from models within (X)2" of this model. This model heals 1 for each token removed (to a maximum of 2).

■ **Thermal Shock:** Enemy models within (X)2" of this model must pass a TN 12 Df duel or they are dealt 1 damage and gain a **Burning** token.