

8
COST

CASSANDRA FELTON

6
DF6
SP5
WP2
SZ*Henchman, Unique, Living • Performer*

Don't Turn Your Back: Enemy models that activate engaged with this model may not declare the **Interact** action until the end of their activation.

• **Elusive:** Enemy attack actions that target this model suffer a □ to their duel.

Prep The Stage: When this model ends its activation, it may drain a ♦ to choose a marker within 6" and make a friendly copy of it anywhere within 6".



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CASSANDRA FELTON

Attack Actions	Rg	Skl	Rst	TN	Dmg
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Heart-Stealer	¶ 2"	6	X	-	3
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This model chooses whether this action is resisted by Df or Wp.

• **Lonely Heart:** *Enemy only.* Choose a different enemy model in the target's LoS. The chosen model gains an **Entranced** token.

Breath of Fire	† 6"	6	Df	-	2
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Deal this action's damage to a different enemy model within 2" of the target. Models damaged by this action gain a **Burning** token.

• **Staged:** This model gains a **Backtrack** token.

• **Reposition:** Move this model up to 3".

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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Upstage	8"	0	-	4	-
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Non-leader ally only. This model may remove a Decoy marker within 1" of itself. Select one tactical action printed on the target's card. This model may declare the selected action, which cannot declare triggers. If this model removed a Decoy marker, the generated action receives a +.

■ **Close-Up Magic:** Make a Decoy marker in base contact with the target.