



# VASILISA

8  
COST6  
DF5  
SP6  
WP2  
SZ*Unique, Construct, Versatile*

**Armor:** Once per activation. This model may reduce damage dealt to it by 1.

**Tangled Threads:** When this model activates, it may drain a ♦. If it does so, every enemy model within 1" of this model or one friendly Wicked Doll in LoS gains a **Staggered** token.



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# VASILISA

## Attack Actions      Rg Skl Rst TN Dmg

<b>Needle and Thread</b>	*	6	Df	-	2
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*When this action is declared, choose if it has a range of 1" or 8". When targeting a model with a **Staggered** token, this action receives a +.*

• **Can't Breathe:** Remove a **Staggered** token from the target. When resolving, this action deals +2 damage to the target.

• **Stagger:** Target gains a **Staggered** token.

• **Leftover Stuffing:** Make an enemy Remains marker in base contact with this model.

## Tactical Actions      Rg Skl Rst TN Dmg

<b>Careful Assembly</b>	6"	0	-	6	-
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*Target a Remains marker. Summon a Wicked Doll in base contact with the target. Then, remove the target.*

<b>Healing Energy</b>	8"	0	-	4	-
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*Target heals 2. For each raise this action receives, the target heals an additional +2.*