



URCHIN

-
COST

5

DF

6

SP

5

WP

2

SZ



Totem, Unique, Living ♦ Banished

Cloaking Veil: The area within 2" of this model is concealing terrain. Friendly models may choose to be unaffected by this terrain.

☛ **Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

URCHIN

Attack Actions

	Rg	Skl	Rst	TN	Dmg
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Cruel Sickle

//1" 6 Df - 1

This attack has a raise value of 3.

✦ **Maim:** Target gains an **Injured** token.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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✦ Obscene Ritual

6" 0 - 6 -

Once per activation. Make a Scheme marker within range. Friendly models within (X)2" of the made marker gain a **Shielded** token.

✦ **The Stars Are Right:** A friendly model within 2" of the made marker gains a **Hastened** token.

♦ Tap the Leyline

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Once per turn. Draw two cards and then discard one card.