



MADNESS AND MALICE

Seamus, The Last Breath



Friendly Redchapel models gain the following ability:

Fade Into Mist: After resolving an enemy attack action targeting this model, this model may remove an **Aura (Concealment)** token to be placed within 3" of its current location.

Friendly unique Redchapel models gain the following ability:

Tactical Action	Rg	Skl	Rst	TN	Dmg
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10 Out of the Dark

*Once per activation. Gain an **Aura (Concealment)** token, then declare the **Charge** action, ignoring engagement.*



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Tokens

Aura (Concealment): The area within 2" of this model is concealing terrain. Friendly models may choose to be unaffected by this terrain. During the end phase, remove this token.

Entranced: This model's actions that target a friendly model cannot be cheated. After this model resolves an action targeting a friendly model, remove this token.

Slow: Reduce this model's action limit by 1 (to a minimum of 1). When this model ends its activation, remove this token. Canceled by **Fast**.

Summon: This model may not declare the **Interact** action. This model does not infuse a ♦ for its crew when it is killed. This token cannot be removed.