



THE PUZZLE BOX

UNSOLVED

- COST

4
DF

5
SP

6
WP

1
SZ

Unique, Totem, Construct • Witness

Aegis: Once per activation. This model may reduce damage dealt to it by 1.

Living Enigma: When an enemy model within 3" declares the **Interact** action, it must pass a TN 11 **Wp** duel or the action fails.

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Attack Actions

	Rg	Skl	Rst	TN	Dmg
Confusing Strike	1"	5	Wp	-	1
Target gains a Stunned token.					

■ **Hole in the World:** Place the target within 6" of its current location.

† **Disillusion** +6" 6 Wp - -

Move the target up to its **Sp**.

☛ **Duality:** *Enemy only.* This model must choose: both players draw a card or both players discard a card.

☛ **Prioritize:** Draw a card of value 3 or less from your discard pile.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
♦ Resupply	-	-	-	-	-
Once per turn. Draw up to two cards from this model's discard pile with values of 1-5.					