



MINDLESS ZOMBIE

2
COST

3
DF

5
SP

3
WP

2
SZ



Peon (5), Undead, Versatile, Zombie

Demise (Walking Dead): Make a Remains marker in base contact with this model when it is killed.

Latch On: Enemy models in base contact with this model suffer -1 Df.

Pulled Down: Enemy models with 3 or more models with this ability within 1" may not declare general actions.

MINDLESS ZOMBIE

Attack Actions	Rg	Skl	Rst	TN	Dmg
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Gnaw On Your Ear	≤ 1"	3	Df	-	1
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This attack receives +1 Skl for each other friendly Mindless Zombie within 1" of the target that has not activated this turn, to a maximum of +2. After resolving, all other friendly Mindless Zombies within 1" of the target count as having activated.

¶ **"Braaaaiins":** When resolving, deal +1 damage for each other friendly model within 1" of the target, to a maximum of +2.

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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† Return to the Grave	-	-	-	-	-
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Kill this model.