



COST

OPHELIA LaCROIX

OVERLOADED

5

DF

6

SP

6

WP

1

SZ



Master, Unique, Living • Kin

Somethin's
A'Foot

Sammy
LaCroix

Duck and Weave: When this model is targeted with an attack, it may drain two ♦ to place within 3". If it is no longer a legal target, the attack fails.

"Hold These": When this model discards an upgrade, another friendly model within 10" may attach it.

Raid Boss: When this model is deployed, it attaches three Improvised Enhancement upgrades.



1

2

3

4

5

6

7

8

9

10

11

12

13

14

OPHELIA LaCROIX

Overloaded

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Heavy Firearm	12"	6	Df	-	3
<p>☞ Strip Defenses: This model may remove a token from the target.</p> <p>☞ According to Plan: After resolving, move the target up to 4".</p> <p>📖 See the Trick: Another ally with LoS to the target gains an Adaptable token.</p> <p>☞ Battlefield Salvage: This model attaches an Improvised Enhancement upgrade.</p>					

Clever Plannin'	12"	7	Wp	12	-
<p><i>This action may target allies. Discard an Improvised Enhancement upgrade. The target declares the Walk action controlled by this model. If it scales terrain during this action, draw a card.</i></p> <p>☞ Reposition: Move this model up to 3".</p> <p>📖 Draw Out Secrets: Make a Scheme marker in base contact with the target.</p>					

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
Exhibition Shooting	16"	0	-	X	-
<p><i>Once per activation. The TN of this action is equal to the distance in inches between this model and target Scheme marker. Make a Scheme marker within 4" of the target, then remove the target.</i></p> <p>☞ Needed: Enemy models within (X)1" of the made marker must pass a TN 14 Sp duel or gain a Perforated token.</p>					