



RUFFLES

3
COST

5
DF

6
SP

4
WP

2
SZ

Unique, Living, Beast, Versatile • Tricksy, Jockey

☞ **Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

Stampede: After this model ends a **Charge** action in base contact with any other models, it may deal 1 damage to itself. If it does so, deal 1 damage to all other models in base contact with this model.

RUFFLES

Attack Actions

Rg Skl Rst TN Dmg

Violent Pecking

//1" 5 Df - 1

This action has a raise value of 3.

☞ **Heave:** Place the target anywhere within 3" of this model.

📖 **"I Meant to Do That!":** After failing, the next action this model declares this activation receives +2 **Skl**.

🦋 **Friction Burn:** Target gains a **Burning** token.

Tactical Actions

Rg Skl Rst TN Dmg

Crazed Chicken

6" 0 - 6 -

Move models within (X)2" of the target up to 2".