



MU LONG

- COST

6
DF

5
SP

4
WP

3
SZ

Totem, Unique, Construct • Monk



Armor: Once per activation. This model may reduce damage dealt to it by 1.

Training Dummy: After this model is dealt damage, an ally within 6" may gain a **Chi** token.

MU LONG

Attack Actions

	Rg	Skl	Rst	TN	Dmg
† Whirling Arms	¶ 2"	5	Df	-	1
	Enemy models within ¶ 2" of this model are dealt 1 damage.				
♦ At Your Call:	Place this model in base contact with a friendly master within 8".				
♦ Self-Reflection:	This model gains a Chi token.				
Breath of Fire	‡ 6"	6	Df	-	2
	Deal this action's damage to a different enemy model within 2" of the target. Models damaged by this action gain a Burning token.				
¶ Blow It to Hell:	Remove all destructible terrain and markers within ¶ 2" of the target.				
■ Dragon's Rage:	Deal 1 damage to enemy models within ¶ 1" of this model.				

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
† Stance Change	8"	0	-	6	-
	Ally only. Target gains a Chi token.				
♦ Resupply	-	-	-	-	-
	Once per turn. Draw up to two cards from this model's discard pile with values of 1-5.				