



TEMPERED STEEL

Charles Hoffman, Steel Sculptor



Friendly Augmented models gain the following abilities:

Shock Absorption: Once per activation. After suffering damage, this model may drain a ♦ to move up to 3" and gain a **Shielded** token.

Optimized System: While this model has a **Shielded** token, it receives a + to its tactical actions.

Friendly Augmented models gain the following action:

Tactical Action	Rg	Skl	Rst	TN	Dmg	
† Dual Power Source	6"	0	-	5	-	

Ally only. This model and the target gain a **Shielded** token.



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Tokens

Fast: Increase this model's action limit by 1 (to a maximum of 3). When this model ends its activation, remove this token. Canceled by **Slow**.

Hastened: This model receives +2 **Sp**. When this model ends its activation, remove this token. Canceled by **Staggered**.

Shielded: When this model is dealt non-irreducible damage, it must remove this token to reduce that damage by 1. This token may reduce damage to 0.

Staggered: This model suffers -2 **Sp** and cannot be moved by other enemy models. When this model ends its activation, remove this token. Canceled by **Hastened**.

Stunned: This model cannot declare triggers, and it counts all **†** symbols on its card as blank. When this model ends its activation, remove this token.