



# HOLLOW WAIF

COST

5

DF

5

SP

4

WP

2

SZ

Totem, Minion (2), Undead • Amalgam

**Arcane Reservoir:** Crews containing one or more models with this ability increase their maximum hand size by one.

**Remade Flesh:** After a friendly Rusty Alyce, *Trigger Happy* is killed, this model may drain a ♦ to summon a Rusty Alyce, *Trigger Happy* into base contact with this model and then kill this model.



1

2

3

4


5

6


# HOLLOW WAIF

## Attack Actions

	Rg	Skl	Rst	TN	Dmg
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
**Entropic Siphon**       10"    5    **Df**    -    1

*This attack has a raise value of 3. An ally within range may heal an amount equal to the damage suffered.*

 **Stagger:** Target gains a **Staggered** token.


## Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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 **Warning Cry**      12"    0    -    6    -

*Target another ally with an enemy within 6" of it.*

*Move the target up to 3".*

◆ **Roll and Shoot:** *Once per activation.* The target may declare a  action.

📖 **Draw Out Secrets:** Make a Scheme marker in base contact with the target.