



7
COST

DRACHEN TROOPER

5
DF

6
SP

5
WP

2
SZ



Minion (2), Living ♦ Freikorps

♣ **Armor:** *Once per activation.* This model may reduce damage dealt to it by 1.


Clear the Chaff: This model receives +1 **Skl** when targeting a non-unique model.

Demise (Explosive): After this model is killed, deal 2 damage to models within (X)2".

DRACHEN TROOPER

Attack Actions

Rg Skl Rst TN Dmg

Type-7 Incinerator  10" 6 Df - 2

Deal 1 damage to enemy models within (X)2" of the target. Models damaged by this action gain a **Burning** token.

☛ **Mass Hysteria:** Move models damaged by this action up to 3".

📖 **Big Boom:** When resolving, increase the (X) of this action by 1".

☛ **Decimate:** Declare this action again, targeting a non-unique model.

Tactical Actions

Rg Skl Rst TN Dmg

↓ **Burn it Down** 6" 0 - 6 -

Once per activation. Target a marker. Enemy models within (X)2" of the target must pass a TN 14 **Sp** duel or be dealt 1 damage and gain a **Burning** token. If they already have a **Burning** token, they are dealt +2 damage. Then, remove the target.