



# BEYOND TIME

Tara, Voidcaller



Friendly Obliteration models gain the following action:

Tactical Action	Rg	Skl	Rst	TN	Dmg
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† Reset Timeline	-	0	-	5	-
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*This model may remove a **Backtrack** token. This model heals 1. If this model removed a **Backtrack** token, it heals an additional +2.*

Friendly unique Obliteration models gain the following action:

Tactical Action	Rg	Skl	Rst	TN	Dmg
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♦ Glimpse the Void	6"	-	-	-	-
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*This action ignores LoS. Target an Echo marker within range. Place this model in base contact with the target, then remove the target.*



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## Markers

**Echo:** When a friendly Obliteration model is killed within 10" of this marker, it may drain a ♦. If it does, it does not infuse a ♦ for being killed and, after the model is removed, this crew may summon a model of the same name within 1" of this marker with a **Flicker** token and 2 health. Then remove this marker.

## Tokens

**Aura (Concealment):** The area within 2" of this model is concealing terrain. Friendly models may choose to be unaffected by this terrain. During the end phase, remove this token.

**Backtrack:** When performing a duel, this model may remove this token before any player cheats fate. If it does so, all cards in the conflict are discarded without effect and the duel is performed again with the same modifiers. This token may not be used if there are any jokers in the conflict.

**Flicker:** During the end phase, kill this model. This token cannot be removed.

**Slow:** Reduce this model's action limit by 1 (to a minimum of 1). When this model ends its activation, remove this token. Canceled by **Fast**.

**Summon:** This model cannot declare the **Interact** action. This model does not infuse a ♦ for its crew when it is killed. This token cannot be removed.