



McTAVISH

8
COST

5
DF

6
SP

5
WP

3
SZ

Unique, Living, Versatile • Swampfiend

Demise (Death Roll): Once per turn. When this model is killed, it may discard a card to heal 2 and make a Remains marker in base contact with itself.

On the Move: When this model activates, it may move up to 3", ignoring other models.

Swampscreen: Remains markers within 6" of this model gain the concealing trait. Friendly models may choose to be unaffected by this terrain.

Attack Actions

	Rg	Skl	Rst	TN	Dmg
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Savage Bite 1" 5 **Df** - 3

- ◆ **Here for the Kill:** The target may either discard a card or drain a ◆. If it does neither, it is killed, and this model summons a Bayou Gator in base contact with the target.

Long Carbine 14" 6 **Df** - 3

- 🌀 **Trail of Leavings:** Make a Remains marker in base contact with this model.
- 📖 **Piercing:** When resolving, this action ignores 🛡 abilities.
- 🦋 **Mangle:** Target discards a card.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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↓ **Gator Scramble** - 0 - 4 -

Target a marker in LoS. Move this model 2" toward the target.

- 🌀 **Trail of Leavings:** Make a Remains marker in base contact with this model.
- 🦋 **Quick Shot:** Declare a action, even if engaged.
- 🦋 **Without Warning:** Enemy models within (X)1" gain a **Stunned** token.