



SORROW

5
COST5
DF6
SP5
WP2
SZ

STN: 7

Minion (3) • Woe

Flight: This model ignores terrain and other models while moving.

¶ Incorporeal: Reduce damage dealt to this model by 1. Damage from \ddagger actions may not be reduced this way.

Life Leech: When an enemy model activates within 2" of this model, deal +1 damage to it for each model with this ability within 2" of it.



1

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3

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SORROW

Attack Actions Rg Skl Rst TN Dmg

Horrible Wail	1"	5	Wp	-	1
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- ❖ **Gang Up:** When resolving, deal +1 damage for each other ally within 1" of the target, to a maximum of +2.
- **"They're After You...":** If the target has a **Paranoia** token, it gains a **Slow** token. Otherwise, it gains a **Paranoia** token.

Growing Sorrow	6"	6	Wp	-	-
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*Target must have a **Paranoia** and a **Slow** token.*

Remove a friendly token from the target to summon a Sorrow into base contact with the target.

- ❖ **On Your Heels:** Place this model into base contact with the target.

Tactical Actions Rg Skl Rst TN Dmg

Creep Along	-	0	-	6	-
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Move this model up to its **Sp** toward a friendly model in its LoS.