

-
COST

SCALES OF JUSTICE

5

DF

7

SP

4

WP

2

SZ



Unique, Living ♦ Marshal

Balancing the Scales: *Once per activation.* When resolving an attack targeting this model, if this model suffers damage, this model may drain a ♦ to deal an equal amount of damage to the attacking model.

Demise (Redemption): After this model is killed, it may draw up to its maximum hand size. Then, a friendly Lady Justice may be placed into base contact with this model.



1

2

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SCALES OF JUSTICE

Attack Actions

Rg Skl Rst TN Dmg

Tip the Scales

//1" 6☘ Df - 2

◆ **Finger on the Scale:** Place a friendly Lady Justice into base contact with this model.

☘ **Condemn:** *Non-master only. Kill this model.*
The target gains a **Craven** token.

Tactical Actions

Rg Skl Rst TN Dmg

↯ Chain Gang

3" - - - -

Another friendly model only. Once per turn. Move the target up to 3". Then, this model may move up to 3", which must end within 3" of the target.

◆ Healing Energy

8" 0 - 4 -

Target heals 2. For each raise this action receives, the target heals an additional +2.

◆ Resupply

- - - - -

Once per turn. Draw up to two cards from this model's discard pile with values of 1-5.