

# Equipment

## Grenade Belt



This model gains the following ability:

**Bandolier:** When this model activates, another ally within 4" may gain an **Impact** token.

This model gains the following action:

Tactical Action	Rg	Skl	Rst	TN	Dmg
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<b>Clockwork Grenade</b>	8"	0	-	5	-
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*This action may suffer -1 to its duel total to ignore LoS.*  
Make a Scheme marker within range. Enemy models within (X)2" of the marker must pass a TN 14 **Sp** duel or be dealt 2 damage. Then, remove the made marker.

- ¶ **Unexploded Round:** When resolving, do not remove the made marker.
- **Extra Explosives:** When resolving, increase the (X) generated by this action by +1".
- ❖ **"I'm Out!"**: This trigger must be declared if able.  
Discard this upgrade.

### LIMITATIONS

Upgrade



MALIFAUXTM

# UPGRADE

FOURTH EDITION

