



IRON WING

6

COST

5

DF

7

SP

5

WP

3

SZ



Minion (3), Living ♦ Infamous

Flight: This model ignores terrain and other models while moving.

Sputtering Exhaust: The area within 2" of this model is concealing terrain. Friendly models may choose to be unaffected by this terrain.



1

2

3

4

5

6

7

8

IRON WING

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Sky Hook	✚ 8"	5	Df	-	2

Target gains an **Entranced** token.

☞ **Pull and Drag:** Move the target 3" toward this model.

📖 **Draw Out Secrets:** Make a Scheme marker in base contact with the target.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
✚ Barrel Roll!	-	0	-	6	-

Move this model up to 5".

◆ **"Bet You're Too Scared to Ride...":** Choose an enemy within 2". Place the chosen model in base contact with this model.

☞ **Afterburner:** When resolving, this model may move through enemy models. Enemy models moved through this way gain a **Burning** token.

🦋 **Hop On:** Choose an ally within 2". Place the chosen model in base contact with this model.

📖 **Free Loot:** Remove a Scheme marker within 2" of this model.