

9  
COST

## AGENT 46

6  
DF6  
SP6  
WP2  
SZ*Henchman, Unique, Living • Elite*

**Disguised:** This model may not be the target of actions generated by the **Charge** action.

**Regeneration:** When this model activates, it heals 1.

**Ruthless:** This model ignores the **U** abilities of other models.

# AGENT 46

## Attack Actions      Rg Skl Rst TN Dmg

### **Whispering Blades**      ⚡ 1"    6    Df    -    3

If this action receives a raise, this model may move 2".

❖ **Critical Strike:** When resolving, this action deals +1 damage to the target.

❖ **Cruelty:** Once per turn. Declare this action again.

✉ **Draw Out Secrets:** Make a Scheme marker in base contact with the target.

❖ **Execute:** The target may either discard a card or drain a ♦. If it does neither, it is killed.

## Tactical Actions      Rg Skl Rst TN Dmg

### **Blend In**      6"    0    -    7    -

Place this model into base contact with the target.

♦ **Blade in the Dark:** Once per activation. This model may declare a ⚡ action, which receives a +.

✉ **Overlooked:** This model gains an **Aura (Concealment)** token.