



GRAVEDIGGER

6
COST

5
DF

6
SP

5
WP

2
SZ



Minion (2), Living, Versatile

Corpse Collector: After a Remains marker is made within 6", this model may move 4" toward it.

Field of Corpses: *Once per activation.* While within 2" of a Remains marker, this model may reduce damage dealt to it by 2.

GRAVEDIGGER

Attack Actions

Rg Skl Rst TN Dmg

Rusty Shovel

//1" 5 Df - 1

If this attack receives a raise, make a Remains marker within 2" of this model.

⚔ **Accidental Roll Over:** Move this model up to 5", ignoring other models. Enemy models moved through this way must pass a TN 10 **Df** duel or be dealt 1 damage and gain a **Poison** token.

Tactical Actions

Rg Skl Rst TN Dmg

Battlefield Dressing

2" 0 - 5 -

Target heals 2.

📖 **Preparations:** Target gains a **Focused** token.

↗ Onward

- 0 - 6 -

This model may declare the **Walk** action.