



9
COST

OBSIDIAN STATUE

4
DF

6
SP

5
WP

3
SZ

Unique, Construct, Versatile • Ancestor



Crumbling Apart: This model cannot be healed by other models. When this model suffers damage, the damage this model suffers is changed to 1 irreducible damage.

Intense Heat: Enemy models with a **Burning** token that activate within 8" of this model are dealt 1 damage.

Numbskull: This model cannot gain tokens.



OBSIDIAN STATUE

Attack Actions

Rg Skl Rst TN Dmg

Flaming Club

//2" 6 Df - 2

Models damaged by this action gain a **Burning** token.

☞ **Critical Strike:** When resolving, this action deals +1 damage to the target.

☛ **Up in Flames:** Remove all Scheme markers within (X)2 of the target.

Breath of Fire

†6" 6 Df - 2

Deal this action's damage to a different enemy model within 2" of the target. Models damaged by this action gain a **Burning** token.

◆ **Raining Cinders:** When resolving, deal this action's damage to up to two different models within 2" of the target instead of one.

☛ **Ancestral Curse:** The target gains an **Adversary** token.

Tactical Actions

Rg Skl Rst TN Dmg

⚡ Kiln-Baked

- 0 - 5 -

Remove all **Burning** tokens from models within (X)2" of this model. This model heals 1 for each token removed (to a maximum of 2).

📖 **Thermal Shock:** Enemy models within (X)2" of this model must pass a TN 12 **Df** duel or they are dealt 1 damage and gain a **Burning** token.