



5  
COST

# AUTUMN KNIGHT

5  
DF

6  
SP

5  
WP

2  
SZ



Minion (3), Undead • Fae

🛡️ **Armor:** *Once per activation.* This model may reduce damage dealt to it by 1.

**Barbed in Brambles:** After resolving an attack action that damaged this model, the attacking model gains either an **Injured** or **Adversary** token.

# AUTUMN KNIGHT

## Attack Actions

Rg Skl Rst TN Dmg

† **Wyrdwood Weapons** //1" 5 Df - 2

*If the target is in base contact with severe terrain, this action receives a 🗡️.*

🌀 **...and Roses:** One ally engaged with the target heals 1.

🦋 **Ensnare:** If the target is in base contact with a friendly terrain marker, this action deals +1 damage.

🦋 **Rose Whip:** Move the target up to 3" away.

## Tactical Actions

Rg Skl Rst TN Dmg

† **Entwine in Vines** 8" 0 - 6 -

The target gains a **Bolstered** token.

🦋 **Reposition:** Move this model up to 3".

🦋 **Fleeting Flowers:** Remove a friendly token from the target to make a Remains or Scheme marker in base contact with the target.