



ZHENG

10
COST

5
DF

7
SP

5
WP

3
SZ

Unique, Construct, Versatile

Counterattack: After resolving a \mathbb{A} action targeting this model, this model may drain a \blacklozenge to deal 3 damage to the attacking model.

Powerful Guardian: When this model activates, it may either attach a Petrified Sentinel upgrade to itself or remove a Petrified Sentinel upgrade from itself.

Resilient: Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).



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ZHENG

Attack Actions

Rg	Skl	Rst	TN	Dmg
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Eviscerating Bite

¶ 2"	6	Df	-	3
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If there are no different enemy models within 4" of the target, this action receives a **+**.

• **Pouncing Strike:** Place this model into base contact with a different enemy model within 5". Then, declare this action again, targeting that enemy model.

• **Draw Their Attention:** A friendly model in this model's LoS may discard a card to declare the **Interact** action.

Intimidating Roar

† 6"	6	Wp	-	1
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Move the target 6" away from this model.

• **Ancient Protector:** After resolving, this model heals 3 and may attach a Petrified Sentinel upgrade to itself.

• **Five-Tailed Fan:** Target is dealt 1 damage and is moved up to 3".

Tactical Actions

Rg	Skl	Rst	TN	Dmg
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→ Onward

-	0	-	5	-
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This model may declare the **Walk** action.