

 7  
COST

## THE MIDNIGHT STALKER

5  
DF6  
SP5  
WP2  
SZ*Unique, Living, Versatile*

**Invader:** When this model activates, if it is on the enemy table half, this model gains an **Adaptable** token.

**Manipulative:** If this model has not yet activated this turn, enemy models may not cheat fate in opposed duels with this model.

# THE MIDNIGHT STALKER

Attack Actions	Rg	Skl	Rst	TN	Dmg
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<b>Sword Cane</b>	1"	6	Df	-	2
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If this attack receives a raise, the target gains an **Injured** token.

¶ **Critical Strike:** When resolving, this action deals +1 damage to the target.

■ **Forethought:** This model gains an **Adaptable** token.

₩ **Mangle:** Target discards a card.

<b>Work of Art</b>	6"	7	Sp	-	1
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Place this model into base contact with the target. If the target has a lower cost than this model, this model declares a ¶ action targeting it, which receives +1 Dmg.

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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<b>Leap</b>	6"	0	-	3	–
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*Once per activation.* Place this model anywhere within range.