

8
COST

NIGHTSILK CREEPER

6
DF6
SP4
WP3
SZ

Unique, Beast • Cadmus



Expert Climber: Once per activation. This model may ignore vertical distance while resolving the **Walk** or **Charge** action.

Strand to Strand: When this model activates, it may drain a ♦ to place itself in base contact with a Web marker within 12".



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NIGHTSILK CREEPER

Attack Actions	Rg	Skl	Rst	TN	Dmg
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Chelicerae	4" 1"	6	Df	-	3
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If the target is in base contact with a Web marker, this action receives +2 Skl.

¶ **Drink Blood:** When resolving, this model heals an amount equal to the damage suffered by the target.

₩ **Infect:** Target gains a **Poison** token.

₩ **Pick the Bones:** After killing, this model may declare the **Interact** action after resolving the current action.

Seize Prey	4" 6"	6	Df	-	-
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Models in base contact with a Web marker suffer a □ to resist this duel. Place the target in base contact with an ally within 6" of the target.

₩ **Vanish:** Place this model within 4".

₩ **Spin Web:** Make a Web marker within 1" of the target.

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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Dust and Cobwebs	6"	0	-	5	-
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Make a Web marker within range.

₩ **Said the Spider to the Fly:** An enemy model with a **Parasite** token within 1" of the made marker is placed into base contact with this model.