



AESLIN

8
COST

5
DF

6
SP

7
WP

2
SZ

Unique, Henchman, Undead • Fae

☞ **Aegis:** *Once per activation.* This model may reduce damage dealt to it by 1.

Shape the Land: When this model activates, it may drain a ♦ to choose a marker within 6" and make a friendly copy of it anywhere within 6".

Spellbreaker: This model ignores the ☞ abilities of other models.

AESLIN

Attack Actions

Rg Skl Rst TN Dmg

The Withering

✦12" 6 Df - 3

If this action receives a raise, the target gains an **Injured** token.

☞ **Bond of Blood:** *Once per turn.* If there is an ally within 3", draw a card.

📖 **Visions:** Declare the **Intuition** action, ignoring "once per" restrictions.

☘ **Siphon Essence:** After killing, infuse a ♦.

Counter Magic

✦8" 6📖 Wp 10 -

Target gains a **Suppressed** token.

☞ **Strip Defenses:** This model may remove a token from the target.

📖 **Divination:** *Enemy only.* Make a Scheme marker in base contact with the target.

Tactical Actions

Rg Skl Rst TN Dmg

Intuition

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Once per turn. Look at the top three cards of your fate deck and then return them in any order.