



STRYX

COST

5

DF

7

SP

5

WP

2

SZ



Totem, Unique, Beast • Savage

Cursed Omen: When this model is dealt damage, it may remove a **Numb** token from an enemy model within 6" to reduce that damage by 1.

Flight: This model ignores terrain and other models while moving.

Frenzied Charge: This model may **Charge** while engaged and ignore the once per activation restriction on **Charge**.



STRYX

Attack Actions

Rg Skl Rst TN Dmg

✚ **Clawed Wings** //1" 6 Sp - 2

Move this model up to 5".

☞ **Frosted Veins:** Models damaged by this action gain a **Numb** token.

☞ **Raking Pass:** When resolving, deal 1 damage to enemy models this model moved through.

📖 **Grab On:** Target gains a **Slow** token. End this model's activation.

☞ **Revealed in Agony:** Make a Scheme marker in base contact with the target.

Tactical Actions

Rg Skl Rst TN Dmg

Dark Messenger 8" 0 - 5 -

Make a Remains marker within range. Enemy models within (X)2" of the made marker must pass a TN 13 **Wp** duel or gain a **Numb** token.

☞ **Secret Beneath the Rib:** Place the top card of this model's discard pile on top of its fate deck.

📖 **Magician's Secret:** Make a Scheme marker in base contact with the made marker.

♦ **Tap the Leyline** - - - - -

Once per turn. Draw two cards and then discard one card.