



SMOTHER THE LIGHT

English Ivan, Obscura



Friendly DUA models gain the following ability:

A Passing Shade: Enemy models this model moves through gain an **Entranced** token.

Friendly unique DUA models gain the following actions:

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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10 Umbral Flare 8" 0 - 6 -

Ally only. Enemy models within (X)3" of the target must pass a TN 13 **Df** duel or be dealt 3 damage. Enemy models with an **Entranced** token suffer a \square to this duel.

100 "I Love it When a Plan Comes Together" 2" - - - -

Target a Strategy marker. Place the target within 6" of its current location, not in base contact with any model(s).



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Markers

Shadow Door: blocking. Friendly DUA models that start a move within 2" of this marker may ignore models and terrain while moving.

Tokens

Entranced: This model's actions that target a friendly model cannot be cheated. After this model resolves an action targeting a friendly model, remove this token.

Fast: Increase this model's action limit by 1 (to a maximum of 3). When this model ends its activation, remove this token. Canceled by **Slow**.

Slow: Reduce this model's action limit by 1 (to a minimum of 1). When this model ends its activation, remove this token. Canceled by **Fast**.

Summon: This model may not declare the **Interact** action. This model does not infuse a ♦ for its crew when it is killed. This token cannot be removed.