



FIRE SHIELD THE FAITHFUL

Reva Cortinas, Death Shepherd



Friendly Revenant models gain the following ability:

Spirits in the Flames: When a **Shielded** token is removed from this model, enemy models within $(\mathbb{X})2"$ gain a **Burning** token.

Friendly unique Revenant models gain the following trigger on all attack actions:

- ◆ **Flaming Rush:** Once per activation. Make a Pyre marker in base contact with this model or the target, then declare the **Charge** action, ignoring restrictions.



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Markers

Pyre Marker: 50mm, hazardous (**Burning**). Before a friendly Revenant model within 1" of this marker performs an opposed duel, it may remove this marker to receive a .

Tokens

Burning: During the end phase deal 1 damage to this model and enemy models in base contact with it. Then remove this token.

Shielded: When this model is dealt non-irreducible damage, it must remove this token to reduce that damage by 1. This token may reduce damage to 0.

Slow: Reduce this model's action limit by 1 (to a minimum of 1). When this model ends its activation, remove this token. Canceled by **Fast**.

Stunned: This model cannot declare triggers, and it counts all symbols on its card as blank. When this model ends its activation, remove this token.

Summon: This model cannot declare the **Interact** action. This model does not infuse a for its crew when it is killed. This token cannot be removed.