

 3
COST

DELIRIOUS THRALL

4
DF6
SP4
WP2
SZ

Minion (3) ▷ Nightmare, Woe STN: 5

Demise (Shattered Glass): When this model is killed, deal 1 damage to enemy models within (X)2".

Don't Turn Your Back: Enemy models that activate engaged with this model may not declare the **Interact** action until the end of their activation.

DELIRIOUS THRALL

Attack Actions	Rg	Skl	Rst	TN	Dmg
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Mirrored Image	≤ 1"	4	Df	-	1
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This model and the target may not cheat fate during this action.

¶ **Spiderwebbed Fractures:** Enemy models within (X) 2" of the target are dealt 1 damage.

₩ **Frantic Attack:** This model deals 1 irreducible damage to itself. Declare this action again.

■ **Grab On:** Target gains a **Slow** token. End this model's activation.

₩ **Convulsions:** Move the target up to 3". Then the target must either discard a card or this model may move it up to 3".

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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Final Reflection	1"	-	-	-	-
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Enemy only. Kill this model. Make a Scheme marker in base contact with the target.