



STUFFED PIGLET

2
COST

3
DF

7
SP

3
WP

1
SZ



Peon (6), Undead, Beast, Versatile

Demise (Volatile Pig): After this model is killed, enemy models within (X)1" are dealt 1 damage and gain an **Injured** token.

STUFFED PIGLET

| Attack Actions | Rg | Skl | Rst | TN | Dmg |
|----------------|----|-----|-----|----|-----|
|----------------|----|-----|-----|----|-----|

| | | | | | |
|---------------|------|---|----|---|---|
| Nipped | ≤ 1" | 4 | Df | - | 1 |
|---------------|------|---|----|---|---|

• **Bowled Over:** Move the target 4" away, then move this model 4" toward the target.

• **Maim:** Target gains an **Injured** token.

| Tactical Actions | Rg | Skl | Rst | TN | Dmg |
|------------------|----|-----|-----|----|-----|
|------------------|----|-----|-----|----|-----|

| | | | | | |
|-------------------|---|---|---|---|---|
| Bacon Bomb | - | 0 | - | 7 | - |
|-------------------|---|---|---|---|---|

Kill this model.