



# STUFFED PIGLET

2  
COST

3  
DF

7  
SP

3  
WP

1  
SZ



*Peon (6), Undead, Beast, Versatile*

**Demise (Volatile Pig):** After this model is killed, enemy models within (X)1" are dealt 1 damage and gain an **Injured** token.

# STUFFED PIGLET

Attack Actions	Rg	Skl	Rst	TN	Dmg
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<b>Nipped</b>	≤ 1"	4	Df	-	1
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• **Bowled Over:** Move the target 4" away, then move this model 4" toward the target.

• **Maim:** Target gains an **Injured** token.

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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<b>Bacon Bomb</b>	-	0	-	7	-
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Kill this model.