



NOCTURNE

5
COST

4
DF

6
SP

4
WP

1
SZ



STN:8

Minion (3) ♦ DUA

Demise (Decoy): After this model is killed, make a Scheme marker in base contact with an ally in LoS.

Shadow Hunter: *Once per activation.* This model may ignore models and terrain when declaring the **Walk** action.

Stealth: While more than 6" away from this model, enemy models cannot target it and ignore it when drawing LoS.


NOCTURNE

Attack Actions

Rg Skl Rst TN Dmg

Gloom Maw


⌘ 1" 5 Df - 1


If the target is within 2" of a Shadow Door marker, this action receives a .

Displace

✦ 8" 5 Sp 11 -

This action may target friendly models. Move the target up to 3". Then, this model may give the target an **Entranced** token.

 **Lingering Shadow:** Make a Shadow Door marker in base contact with the target.

 **Reposition:** Move this model up to 3".

Tactical Actions

Rg Skl Rst TN Dmg

✦ Onward

- 0 - 7 -

This model may declare the **Walk** action.