



-
COST

ESSENCE OF POWER

5

DF

6

SP

5

WP

2

SZ

Totem, Unique, Elemental • Academic

Elemental Interference: Enemy models within 6" of this model must discard a card to cheat fate in duels with friendly elementals.

✚ Incorporeal: Reduce damage dealt to this model by 1. Damage from ✚ actions may not be reduced this way.

ESSENCE OF POWER

Attack Actions

Rg Skl Rst TN Dmg

‡ **Absorb Energy** ‡6" 6 **Df** - 1

Deal this action's damage to a different enemy model within 6" of the target. This model heals 1 for each model damaged this way.

☞ **Essence Transfer:** Deal 2 irreducible damage to this model. Another ally within range heals 2.

✦ **Drain Magic:** Target discards a card. This model may draw a card and then discard a card.

Power Blast ‡12" 6 **Df** - -

This may target friendly models. Move the target up to 5" directly away from this model. If this move is interrupted, the target and all models in base contact with it must pass a TN 12 **Df** duel or be dealt 2 damage.

Tactical Actions

Rg Skl Rst TN Dmg

♦♦♦♦ **Instill Form** - 0 - 6 -

Reduce the number of ♦ this model needs to drain to declare this action by an amount equal to the turn number. Replace this model with a golem Academic model. Then, the new model heals 2.

♦ **Tap the Leyline** - - - - -

Once per turn. Draw two cards and then discard one card.