



**Demise (Bad Influence):** After this model is killed, models within (X) 4" gain a **Brilliance** token.

**Flight:** This model ignores terrain and other models while moving.

**• Terrifying:** Enemy attack actions that target this model suffer a - to their duel.

# HUNGERING DARKNESS

## Eclipse

Attack Actions	Rg	Skl	Rst	TN	Dmg
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<b>Shred</b>	1"	6	Df	-	2
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*This attack has a raise value of 3.*

• **Tear Off a Bite:** This model heals 2.

• **The Light Inside:** This model or the target gains a **Brilliance** token.

• **Thrash:** Remove all markers and destructible terrain within (X)1" of this model.

<b>† Shimmerlungs</b>	8"	6	Df	-	2
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The target and models within (X)2" of the target gain a **Brilliance** token.

• **Brilliance Unfolding:** Once per turn. Draw a number of cards equal to the number of models that gained a **Brilliance** token from this action.

• **All In:** This model may deal up to 2 irreducible damage to itself. When resolving, deal +1 damage to the target per damage suffered when declaring this trigger.

• **Hole in the World:** Place the target within 6" of its current location.