



COST

LUCAS McCABE

RELIC HUNTER

6

DF

8

SP

5

WP

3

SZ

Master, Unique, Living • Wastrel

Antique
Dealer

Luna

Cumbersome: This model may not scale terrain.

☛ **Hard to Kill:** When this model suffers damage, if it has 2 or more health, it may not be reduced to below 1 health.

Unexpected Dismount: After resolving an attack action that damaged this model, this model may drain a ♦ to replace to itself with Lucas McCabe, *Dismounted Hunter*, heal 2, and then move up to 2".



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LUCAS McCABE

Relic Hunter


Attack Actions

High-Stepping  2" 6 **Df** - 2

This action deals +1 damage if it was generated by the **Charge** action.

🦋 **Like the Wind:** Move this model up to 5", ignoring enemy models.

🌀 **Rear Up:** Once per activation. Deal 1 damage to enemy models within (X)2" of this model.

Netgun  10" 6  **Sp** - 0

This action may target allies. Move the target up to 4". Then, if the target is an enemy, it gains a **Slow** token.

🌀 **Critical Strike:** When resolving, this action deals +1 damage to the target.

Tactical Actions

📌 **Ride with Me** 2" 0 - 6 -

This model may target another friendly model of lower **Sz**. Move this model up to 5". Then, if this action targeted another friendly model, place the friendly model into base contact with this model.

📌 **Dismount** - 0 - 4 -

Replace this model with Lucas McCabe, *Dismounted Hunter*. Then, this model heals 2.

📖 **"Forgot That Was There!":** Attach an Artifact upgrade to this model.