



FUHATSU

7
COST

6
DF

6
SP

3
WP

3
SZ



Unique, Living, Versatile

🛡️ **Armor:** *Once per activation.* This model may reduce damage dealt to it by 1.

“**Who’s Side is He On!?**”: When this model ends its activation, it must attempt a TN 8 **Wp** duel. If it passes, it may declare a ⚔️ action. If it fails, it must declare a ⚔️ action controlled by the opponent.


FUHATSU


Attack Actions


Rg Skl Rst TN Dmg


Gatling Gun

12" 6 Df - 2

If the target does not have cover, this action receives a .

 **Rage:** Target gains a **Burning** token and moves 3" away from this model.

 **Reposition:** Move this model up to 3".

 **"I Meant to Do That!":** After failing, the next action this model declares this activation receives +2 **Skl**.


Tactical Actions

Rg Skl Rst TN Dmg

Take Cover

6" 0 - 4 -

Friendly only. Target gains a **Shielded** token.

 **Reposition:** Move this model up to 3".

Target Practice

18" 4 - X -

Once per activation. X is equal to the distance between this model and target Scheme marker. Remove the target.