



RUST-EATEN FATE

Rusty Alyce, Rider Remade



During the start phase of turn 1, this crew's leader chooses **U**, **V**, or **W** abilities.

Friendly Amalgam models gain the following ability:

A Familiar Ending: *Once per activation.* While resolving an action, this model may ignore abilities of the type chosen on turn 1.

Friendly unique Amalgam models gain the following action:

Tactical Action	Rg	Skl	Rst	TN	Dmg
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Written In Lead

6" 0 - 6 -

Once per activation. Non-master enemy only. This model may declare an action printed on the target's stat card.

- ◆ **Dust May Rise:** Summon an Abomination in base contact with the target.



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Tokens

Adaptable: Before performing a duel, this model may remove this token to add a suit of its choice to its duel total.

Injured: This model suffers -1 to its **Df** and **Wp**. During the end phase, remove this token. Canceled by **Bolstered**.

Slow: Reduce this model's action limit by 1 (to a minimum of 1). When this model ends its activation, remove this token. Canceled by **Fast**.

Staggered: This model suffers -2 **Sp** and cannot be moved by other enemy models. When this model ends its activation, remove this token. Canceled by **Hastened**.

Summon: This model cannot declare the **Interact** action. This model does not infuse a ♦ for its crew when it is killed. This token cannot be removed.