

**6**
COST

VOID HUNTER

5
DF**7**
SP**5**
WP**2**
SZ

STN: 9

Minion (3) • Obliteration

Don't Turn Your Back: Enemy models that activate engaged with this model may not declare the **Interact** action until the end of their activation.

¶ Incorporeal: Reduce damage dealt to this model by 1. Damage from ♦ actions may not be reduced this way.

Soul Burn: When this model gains a **Slow** token, it may instead be dealt 2 irreducible damage.

VOID HUNTER

Attack Actions Rg Skl Rst TN Dmg

Existential Bite	1"	6	Wp	-	2
-------------------------	----	---	----	---	---

If this model has no cards in its control hand, this action receives a +1.

¶ **Critical Strike:** When resolving, this action deals +1 damage to the target.

■ **Hole in the World:** Place the target within 6" of its current location.

Tactical Actions Rg Skl Rst TN Dmg

Stutter Time	8"	0	-	5	-
---------------------	----	---	---	---	---

Ally only. Give the target a Backtrack token. If this action receives a raise, place the target anywhere within 2" of its current location.

■ **Leech Strength:** This model may remove a token from the target. If it does so, this model heals 1.

◆ **Blurred Motion:** The target gains an **Aura (Concealment)** token.