CAMERABOT

2 COST

4 DF

0 SP

3 WP

0 SZ

Peon (3), Construct ◆ Guard, Journalist

From Shadow: This model is deployed during the start phase of turn 1 anywhere on the table, not within 2" of a Strategy marker or enemy deployment zone.

Spy Network: This model may draw range and LoS for its actions from friendly Camerabot models within 8", ignoring LoS.

Stealth: While more than 6" away from this model, enemy models cannot target it and ignore it when drawing LoS.

1

CAMERABOT

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Minor Annoyance	✣2"	4	**Wp**	-	-

Target must either gain an **Entranced** token or be dealt 1 damage.

> ❦ *Reposition:* Move this model up to 3".

	Rg	Skl	Rst	TN	Dmg
Smile, You're On Camera	✣6"	4	**Wp**	11	-

This action may target friendly models. Target declares the **Interact** action controlled by this model.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
Get a Better Angle	8"	0	-	5	-

Target a Scheme marker. Summon a Camerabot in base contact with the target, then if the target was friendly, remove the target. If the target was enemy and this action received a raise, remove the target.