

 7
COST

UNDERCOVER REPORTER

6
DF5
SP5
WP2
SZ

Unique, Living • Journalist

Armor: Once per activation. This model may reduce damage dealt to it by 1.

By Your Side: When this model activates, it may discard a card to place itself in base contact with a unique ally within 12".

Don't Mind Me: The following do not restrict this model from declaring the **Interact** action: being engaged, leaving engagement with a **Walk**, and targeting a marker with an enemy in base contact.

UNDERCOVER REPORTER

Attack Actions

	Rg	Skl	Rst	TN	Dmg
--	----	-----	-----	----	-----

Hidden Blade	1"	6	Df	-	2
---------------------	----	---	----	---	---

This attack ignores ♦ abilities.

¶ **Critical Strike:** When resolving, this action deals +1 damage to the target.

♦ **Pop In:** Place this model anywhere within 3".

Smile, You're On Camera	6"	6	Wp	11	-
--------------------------------	----	---	----	----	---

*This action may target friendly models. Target declares the **Interact** action controlled by this model.*

¶ **Blow Your Mind:** Deal 2 damage to the target.

♦ **Confusing Feelings:** Target gains an **Entranced** token.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
--	----	-----	-----	----	-----

Firebomb	10"	0	-	6	-
-----------------	-----	---	---	---	---

Target a Scheme marker. Models within (Y)2" of the target must pass a TN 12 Sp duel or be dealt 2 damage.

Follow a Lead	-	-	-	-	-
----------------------	---	---	---	---	---

Once per activation. Either remove a Scheme marker within 6" or decrease this crew's scandal bar by 2.

This model moves up to 6".