



AUTUMN KNIGHT

5
COST5
DF6
SP5
WP2
SZ

Minion (3), Undead • Fae

Armor: Once per activation. This model may reduce damage dealt to it by 1.

Barbed in Brambles: After resolving an attack action that damaged this model, the attacking model gains either an **Injured** or **Adversary** token.

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Attack Actions Rg Skl Rst TN Dmg

† Wyrwood Weapons	¶ 1"	5	Df	-	2
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If the target is in base contact with severe terrain, this action receives a +1.

¶ ...and Roses: One ally engaged with the target heals 1.

¶ Ensnare: If the target is in base contact with a friendly terrain marker, this action deals +1 damage.

¶ Rose Whip: Move the target up to 3" away.

Tactical Actions Rg Skl Rst TN Dmg

† Entwine in Vines	8"	0	-	6	-
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The target gains a **Bolstered** token.

¶ Reposition: Move this model up to 3".

¶ Fleeting Flowers: Remove a friendly token from the target to make a Remains or Scheme marker in base contact with the target.