



FRANCISCO ORTEGA

10
COST

6
DF

6
SP

6
WP

2
SZ

Henchman, Unique, Living • Family



Companion: After a friendly model within 6" ends its activation, if this model has not activated this turn, it may discard a card to do so.

• **Riposte:** After an enemy model fails a \mathbb{W} action against this model, deal 1 damage to the enemy.

• **Threatening Demeanor:** Once per activation. This model may reduce damage dealt to it by 1.



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Attack Actions Rg Skl Rst TN Dmg

Balanced Sword	1"	6	Df	-	3
• Onslaught: Declare this action again, targeting the same model.					
• Dead Before You Draw: When resolving, if the target has an Adversary token, deal +1 damage. Otherwise it gains an Adversary token.					
Peacebringer	12"	6	Df	-	2
• Ricochet: Deal 1 damage to a different model within 3" of the target.					
• Piercing: When resolving, this action ignores ♣ abilities.					

Tactical Actions Rg Skl Rst TN Dmg

Heroic Intervention	6"	0	-	6	-
<i>Enemy engaged with another friendly model only.</i>					
Move all friendly models engaged with the target 5" away from the target. Then, place this model in base contact with the target. This model may declare a # targeting the target.					
• The Family's Protector: Another friendly model moved by this action heals 4.					
• Stagger: Target gains a Staggered token.					