

KUNOICHI

COST

5

DF

6

SP

5

WP

2

SZ

Totem, Minion (3), Living • Qi and Gong

Arcane Reservoir: Crews containing one or more models with this ability increase their maximum hand size by one.

Expert Climber: *Once per activation.* This model may ignore vertical distance while resolving the **Walk** or **Charge** action.

Lookout: After an enemy model resolves an attack action that targeted an ally at a lower elevation and in this model's LoS, this model may drain a ♦ to place the ally within 6" of its current location.

♦ 1 2 3 4 5


KUNOICHI


Attack Actions

	Rg	Skl	Rst	TN	Dmg
--	----	-----	-----	----	-----

Hidden Shuriken  8" 5 **Df** - 1


If this model is on a higher elevation than the target, this model may move up to 2".

 **Critical Strike:** When resolving, this action deals +1 damage to the target.


 **Reposition:** Move this model up to 3".

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
--	----	-----	-----	----	-----

 **To the Rooftops** 2" 0 - 4 -

Target blocking terrain. Place this model within 4" of its current location on top of the chosen piece of terrain.

 **Clarity:** This model gains an **Insight** token.