



SILKEN KING

COLOSSUS

- COST

6
DF**6**
SP**5**
WP**3**
SZ

Coronation

Abyssal
Anchor*Master, Unique, Living • Banished*

Adapted to Crushing Darkness: This model may drain a ♦ to reduce damage dealt to it by 2 (to a minimum of 0).

Drawn to Pain: After this model suffers damage, move it up to 3" toward the model that damaged it.

Resilient: Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

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Colossus

Attack Actions

	Rg	Skl	Rst	TN	Dmg
Crushing Depths	12"	6	Df	-	4
• <i>Undeserving of the Crown:</i> Discard a Wreathed upgrade from the target. Declare this action again.					
• Maim: Target gains an Injured token.					
Tidal Wave	10"	5	Df	-	2
If this attack receives a raise, deal 2 damage to enemies within (X)1" of the target.					
• <i>The Weak Succumb:</i> Remove an Injured token from the target to deal +2 damage to it.					
• Knock Aside: Move the target up to 3".					

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
• Unshackled	6"	-	-	-	-
Once per activation. Place this model anywhere within range.					
• Hardened Husk	8"	0	-	2	-
Ally only. Target gains a Shielded token.					
• Knock Aside: Move the target up to 3".					
• Our Brethren Call: The target may declare an attack targeting a model with an attached Wreathed upgrade.					