

TANUKI

6

COST

5

DF

6

SP

5

WP

1

SZ



Minion (3), Living • Tri-Chi

🍷 **Beer Goggles:** Enemy attack actions that target this model suffer a 🍷 to their duel if the attacking model has a friendly **Poison** token.

🍷 **Not-So-Secret Sake:** Friendly Scheme markers within 6" gain the hazardous (**Poison**) terrain trait.

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TANUKI

Attack Actions

Rg Skl Rst TN Dmg

Jug Swing

// 1" 5 Df - 2

If the target is within 6" of a friendly Scheme marker, this action receives a ♣.

- ♦ **"I'm a Teapot!":** Place this model anywhere within 6" in base contact with terrain.

📖 **Drink Up:** Target gains a **Poison** token.

Laughing Footfalls

✦ 6" 5 Wp - -

This model chooses either toward or away. Move the target up to 5" in the chosen direction from this model.

- ♦ **"I'm a Teapot!":** Place this model anywhere within 6" in base contact with terrain.

🦋 **Liquid Illusion:** Enemy only. Once per activation. Make a Scheme marker anywhere in the area between this model and the target.

Tactical Actions

Rg Skl Rst TN Dmg

✦ Lifting Spirits

6" 0 - 6 -

Ally only. Target heals 2. If this action receives a raise, the target may remove a token.

- 🌀 **Sudden Inspiration:** Target gains an **Insight** token.