



# BLOOD VESSEL

5  
COST

4  
DF

6  
SP

4  
WP

2  
SZ



Minion (3), Living ♦ Returned

☞ **Hard to Kill:** When this model suffers damage, if it has 2 or more health, it may not be reduced to below 1 health.

**Ready to Serve:** While this model has a friendly **Hunger** token, it receives +2 to its **Df** and **Wp**.

# BLOOD VESSEL

## Attack Actions

Rg Skl Rst TN Dmg

### Rend the Flesh

⌘ 1" 5 Df - 2

*This action may target allies. If the target is an ally, it is dealt no damage, heals 1, and may remove a **Hunger** token.*

📖 **Catch a Glimpse:** Look at the top two cards of your fate deck, then place them back in the same order.

## Tactical Actions

Rg Skl Rst TN Dmg

### Sacred Duty

8" 0 - 7 -

*Once per activation. Ally only. This action does not require LoS. Place this model in base contact with the target.*

⚔️ **Sudden Strike:** This model may declare a ⌘ action.

🛡️ **On Guard:** Immediately, increase this action's duel total by +2.

### ⚔️ Rite of Sacrifice

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*This model gains a **Hunger** token. Declare the **Interact** action.*