



# STOLEN

5  
COST

5  
DF

6  
SP

5  
WP

2  
SZ

Minion (3), Living, Loyal • Plague

**Demise (Final Sacrifice):** After this model is killed, it infuses two ♦ instead of one.

**Stealth:** While more than 6" away from this model, enemy models cannot target it and ignore it when drawing LoS.

# STOLEN

## Attack Actions

	Rg	Skl	Rst	TN	Dmg
<b>Coughing Fit</b>	//1"	5	<b>Df</b>	-	2

The target gains a **Blight** token.

☠ **Quarantine:** This model and the target gain an **Aura (Hazardous)** token.

<b>Obvious Symptoms</b>	✦8"	5	<b>Wp</b>	-	-
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The target gains a **Stunned** token.

☠ **Taint:** The target gains a **Blight** token.

## Tactical Actions

	Rg	Skl	Rst	TN	Dmg
↓ <b>Onward</b>	-	0	-	7	-

This model may declare the **Walk** action.

📖 **Brush Shoulders:** While resolving the generated action, this model ignores engagement and may move through enemy models. Enemy models moved through this way gain a **Blight** token.