



ORDER INITIATE

5
COST5
DF6
SP5
WP2
SZ
Minion (3), Beast, Living • Chimera

Aspect of the Beast: After this model is deployed, attach a Mutation upgrade to it.

Stampede: After this model ends a **Charge** action in base contact with any other models, it may deal 1 damage to itself. If it does so, deal 1 damage to all other models in base contact with this model.

ORDER INITIATE

Attack Actions Rg Skl Rst TN Dmg

Sharp Claws	1"	5	Df	-	1
--------------------	----	---	----	---	---

This attack has a raise value of 3.

¶ **Tear Off a Bite:** This model heals 2.

₩ **Pack Mentality:** Another friendly beast within range may move up to 3".

Tactical Actions Rg Skl Rst TN Dmg

Aspects of the Wild	-	-	-	-	-
----------------------------	---	---	---	---	---

Discard a Mutation upgrade, if able. Attach a Mutation upgrade to this model.

Call of the Wild	6"	0	-	7	-
-------------------------	----	---	---	---	---

Ally or friendly beast only. Move the target up to its Sp.

■ **Fortify:** Target gains a **Shielded** token.

₩ **Prioritize:** Draw a card of value 3 or less from your discard pile.