



9
COST

THE BAD OMEN

5

DF

6

SP

6

WP

3

SZ



Unique, Versatile

Demise (Death May Die): After this model is killed, the model that killed it attaches the Through the Badlands upgrade.

Vengeance: *Once per activation.* After resolving an attack action that damaged this model, this model may drain a ♦ to deal 2 irreducible damage to the attacking model.



THE BAD OMEN

Attack Actions

Rg Skl Rst TN Dmg

Spectral Rend //1" 6 Df - 2

Damage from this attack is irreducible.

☠ **Onslaught:** Declare this action again, targeting the same model.

☠ **Blood Loss:** Target gains an **Injured** token.

☠ **Siphon Essence:** After killing, infuse a ☠.

Herald of the End †8" 6 Wp - 1+X

X is equal to the turn number.

☠☠ **Hunter's Courtesy:** Once per game. Non-leader only. Attach the Through the Badlands upgrade to the target.

☠ **On Your Heels:** Place this model into base contact with the target.

Tactical Actions

Rg Skl Rst TN Dmg

⚔ **Encroaching Fate** - 0 - 4 -

Once per activation. Move this model up to 8-X", where X is equal to the turn number.

⚔ **Impending Doom** 8" - - - -

Enemy non-leader only. Attach the Impending Doom upgrade to the target.