



# BUCKET BOT

COST

5

DF

6

SP

5

WP

1

SZ

Unique, Totem, Construct ♦ Ampersand

♣ **Armor:** *Once per activation.* This model may reduce damage dealt to it by 1.

**Oil Spill:** The area within 4" of this model is severe terrain. Friendly models are unaffected by this terrain.



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## Attack Actions

	Rg	Skl	Rst	TN	Dmg
<b>Pincers</b>	//1"	6	<b>Df</b>	-	2

✂ **Dismember:** Make a Remains marker in base contact with the target.

## Tactical Actions

	Rg	Skl	Rst	TN	Dmg
↓ <b>Parts Delivery</b>	6"	0	-	6	-

*Once per activation.* Make a Remains marker within range. Allies within (X)2" of the marker gain a **Bolstered** token.

📖 **Arm Up:** A friendly model within 2" of the made marker gains an **Impact** token.

## ♦ Resupply

*Once per turn.* Draw up to two cards from this model's discard pile with values of 1-5.