



7
COST

INSIDIOUS MADNESS

5
DF

6
SP

5
WP

2
SZ



STN: 10

Minion (3) ♦ Nightmare

Flight: This model ignores terrain and other models while moving.

♣ **Incorporeal:** Reduce damage dealt to this model by 1. Damage from ✚ actions may not be reduced this way.

Soul Burn: When this model gains a **Slow** token, it may instead be dealt 2 irreducible damage.

INSIDIOUS MADNESS

Attack Actions

Rg Skl Rst TN Dmg

Spectral Bite //1" 5 Df - 2

⚔ **Under Pressure:** Move the target 2" away from this model.

☞ **Siphon Life:** When resolving, this action deals +1 damage and this model heals 1.

Disembodied Voices †6" 5 Wp - -

This action may draw LoS and range from allies.

Target gains a **Fright** token. For each raise this action receives, move the target 2". If the target is dealt falling damage during this action, increase that damage by +2.

Tactical Actions

Rg Skl Rst TN Dmg

⚡ **Evading Leap** 6" 0 - 6 -

Place this model anywhere within range. Until the end of the current activation, this model cannot declare attack actions.