

7
COST

DRACHEN TROOPER

5
DF6
SP5
WP2
SZ

Minion (2), Living • Freikorps

Armor: Once per activation. This model may reduce damage dealt to it by 1.

Clear the Chaff: This model receives +1 Skl when targeting a non-unique model.

Demise (Explosive): After this model is killed, deal 2 damage to models within (X)2".



1

2

3

4

5

6

7

8

9

DRACHEN TROOPER

Attack Actions	Rg	Skl	Rst	TN	Dmg
----------------	----	-----	-----	----	-----

Type-7 Incinerator	10"	6	Df	-	2
---------------------------	-----	---	----	---	---

Deal 1 damage to enemy models within (X)2" of the target. Models damaged by this action gain a **Burning** token.

- **Mass Hysteria:** Move models damaged by this action up to 3".
- **Big Boom:** When resolving, increase the (X) of this action by 1".
- **Decimate:** Declare this action again, targeting a non-unique model.

Tactical Actions	Rg	Skl	Rst	TN	Dmg
------------------	----	-----	-----	----	-----

Burn it Down	6"	0	-	6	-
---------------------	----	---	---	---	---

*Once per activation. Target a marker. Enemy models within (X)2" of the target must pass a TN 14 Sp duel or be dealt 1 damage and gain a **Burning** token. If they already have a **Burning** token, they are dealt +2 damage. Then, remove the target.*