



GRAVE PERIL

Lady Justice, Death-Touched



Friendly Marshal models gain the following abilities:

Grudge Against Death: Once per activation. When this model is killed, it may drain a ♦ to heal 1.

Grave's Pull: When this model declares an attack, it may remove a Remains marker within 1" of the target to receive a + to the duel.

Friendly unique Marshal models gain the following action:

Tactical Action	Rg	Skl	Rst	TN	Dmg
-----------------	----	-----	-----	----	-----

Dragged Down

6" - - - -

Target a Remains marker. Enemies within (Y)3" of the target must pass a TN 13 Sp duel or be dealt 2 damage. Then, remove the target.

- Hands From Below:** When resolving, enemy models suffer a - to the duel. Models that fail the duel gain a Craven token. Do not remove the marker.



GRAVE PERIL

Lady Justice, Death-Touched

Markers

Inferno: 50mm, hazardous (**Burning**).

Tokens

Aura (Binding): Enemy models within 6" may not empower duels. During the end phase, remove this token.

Burning: During the end phase deal 1 damage to this model and enemy models in base contact with it. Then remove this token.

Craven: This model cannot declare the **Interact** action and is ignored for strategies and schemes. When this model ends its activation, remove this token.

Focused: Before performing a duel, this model may remove this token to receive a **+1** to the duel. Canceled by **Distracted**.

Injured: This model suffers -1 to its **Df** and **Wp**. During the end phase, remove this token. Canceled by **Bolstered**.

Slow: Reduce this model's action limit by 1 (to a minimum of 1). When this model ends its activation, remove this token. Canceled by **Fast**.

Summon: This model may not declare the **Interact** action. This model does not infuse a **◆** for its crew when it is killed. This token cannot be removed.