



Frenzied Charge: This model may **Charge** while engaged and ignore the once per activation restriction on **Charge**.

Grip of the Guild: Enemy models leaving engagement with this model with a **Walk** action reduce their movement by an additional 2".

Threatening Demeanor: Once per activation. This model may reduce damage dealt to it by 1.

DASHEL BARKER

Butcher

Attack Actions

	Rg	Skl	Rst	TN	Dmg
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Butcher's Cleaver

¶ 2" 6 Df - 3

If the target is a non-unique model, this action receives a +.

¶ Cleaning Up the Streets: An ally within 8" gains a Bolstered token.

■ Sweeping Strike: A different model within 1" of the target is dealt the same damage -1.

₩ Dismember: Make a Remains marker in base contact with the target.

Down the Wrong Path

† 8" 6 Wp 9 -

This action may target friendly models. Move the target up to its Sp.

₩ Draw Them In: Enemy models within (1) 4" of the target must pass a TN 13 Sp duel or be moved up to 4" toward the target.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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Second Slice

(1) 2" 0 - 6 -

Enemy models within range are dealt 1 damage.

Then, enemy models with ⚡ abilities within range are dealt 1 damage.

¶ Cleaning Up the Streets: An ally within 8" gains a Bolstered token.

₩ Break Protocol: This model may declare a non-Charge general action.