



LOUISA FUSI

8
COST

5
DF

7
SP

5
WP

3
SZ

Henchman, Unique, Living, Loyal • Cavalier

Abort Mission: After resolving an action that targeted and damaged this model, it may discard a card or remove an Assault marker within 2" to move up to 5".

Don't Mind Me: The following do not restrict this model from taking the **Interact** action: being engaged, leaving engagement with a **Walk**, and targeting a marker with an enemy in base contact.

Trample: This model can move through other models.



LOUISA FUSI

Attack Actions

Rg **Skl** **Rst** **TN** **Dmg**

Catch in the Treads ⚡ 1" 6 **Df** - 2

If this action was generated by the **Charge** action, it deals +1 damage.

🦋 **Reposition:** Move this model up to 3".

⚡ **Flare Gun** 🔫 10" 6 **Df** - 2

Target gains an **Aura (Hazardous)** token.

🦋 **Reposition:** Move this model up to 3".

📖 **Surgical Strike:** Make an Assault marker in base contact with the target.

Tactical Actions

Rg **Skl** **Rst** **TN** **Dmg**

Claim the Land - 0 - 5 -

Once per activation. Move this model up to its **Sp**. Then, this model may declare the **Interact** action.

♦ **To the Rescue:** When resolving, increase the distance moved by +4".

🦋 **Plow Through:** Enemies moved through this way must pass a TN 11 **Sp** duel or be dealt 1 damage.