



# SEISHIN

1  
COST

3  
DF

8  
SP

3  
WP

2  
SZ

*Peon (3) • Urami*

**Flight:** This model ignores terrain and other models while moving.

**Demise (Haunt):** After this model is killed, enemy models within (X) 1" gain an **Adversary** token.

**Tactical Actions**      Rg    Skl    Rst    TN    Dmg**Guide Spirit**

6"    0    -    8    -

*Another ally only.* Target may declare the **Walk** action. While resolving the action, it may move through enemy models.