

10
COST

MARIYA DYATLOV

6
DF6
SP6
WP2
SZ

Unique, Living • Cavalier

It's All in the Reflexes: After a action is resolved against this model, this model may drain to deal 2 damage to the attacking model.

Resilient: Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

Run and Gun: This model's **Charge** action may generate actions instead of actions.



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Attack Actions Rg Skl Rst TN Dmg

Rocket Blast	12"	6	Df	-	3
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*This model may remove a friendly Assault marker within range to increase this action's **Dmg** by +1.*

¶ **Fine Tune:** Draw a card, then discard a card.

♦ **Reposition:** Move this model up to 3".

■ **Surgical Strike:** Make an Assault marker in base contact with the target.

❖ **Deadly Intentions:** This model gains an **Impact** token.

Concussion Rounds	12"	6	Df	-	-
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Move the target up to 5". For each raise this action receives, the target moves an additional +2".

¶ **Taunt:** Target gains a **Challenged** token.

♦ **Advance:** Move this model 4" toward the target.

Tactical Actions Rg Skl Rst TN Dmg

Artillery Strike	12"	0	-	4	-
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Make an Assault marker within range. Enemy models within (1)2" of the made marker must pass a TN 13 **Sp** duel or be dealt 2 damage.

♦ **Deliver Payload:** Allies within (1)2" of the made marker heal 2.

♦ **Reposition:** Move this model up to 3".