



# PERE RAVAGE

6  
COST

5  
DF

6  
SP

5  
WP

1  
SZ



*Unique, Living • Kin*

**Demise (Explosive):** After this model is killed, deal 2 damage to models within (X)2".

**Pyromania:** After this model receives a raise, give a **Burning** token to a model within 6".

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## Attack Actions

	Rg	Skl	Rst	TN	Dmg
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**Burn Stick**       $\mathbb{W} 1"$     6    **Sp**    -    2

If the target has a **Burning** token, move the target up to 3". Target gains a **Burning** token.

❖ **Critical Strike:** When resolving, this action deals +1 damage to the target.

❖ **Reposition:** Move this model up to 3".

**Breath of Fire**       $\mathbb{W} 6"$     5    **Df**    -    2

Deal this action's damage to a different enemy model within 2" of the target. Models damaged by this action gain a **Burning** token.

❖ **Blastwave:** Move each model damaged by this action up to 2".

❖ **Blow It to Hell:** Remove all destructible terrain and markers within (1)2" of the target.

❖ **Mangle:** Target discards a card.

❖ **Light Under Their Feet**       $\mathbb{W} 10"$     6    **Wp**    12    -

*This action may target friendly models.* Move the target up to its **Sp**. This model may remove a **Burning** token from the target to have it ignore models and terrain while moving.