



# STUFFED PIGLET

2  
COST

3  
DF

7  
SP

3  
WP

1  
SZ



Peon (6), Undead, Beast, Versatile

**Demise (Volatile Pig):** After this model is killed, enemy models within (X)1" are dealt 1 damage and gain an **Injured** token.

# STUFFED PIGLET

## Attack Actions

|  | Rg | Skl | Rst | TN | Dmg |
|--|----|-----|-----|----|-----|
|--|----|-----|-----|----|-----|

|               |     |   |           |   |   |
|---------------|-----|---|-----------|---|---|
| <b>Nipped</b> | ⧎1" | 4 | <b>Df</b> | - | 1 |
|---------------|-----|---|-----------|---|---|

🦋 **Bowled Over:** Move the target 4" away, then move this model 4" toward the target.

🦋 **Maim:** Target gains an **Injured** token.

## Tactical Actions

|  | Rg | Skl | Rst | TN | Dmg |
|--|----|-----|-----|----|-----|
|--|----|-----|-----|----|-----|

|                   |   |   |   |   |   |
|-------------------|---|---|---|---|---|
| <b>Bacon Bomb</b> | - | 0 | - | 7 | - |
|-------------------|---|---|---|---|---|

Kill this model.