



EYES AND EARS

2
COST4
DF7
SP3
WP2
SZ
Peon (5), Living • Cadmus

Demise (Expendable): After this model is killed, either draw a card or make a Scheme marker in base contact with this model.

¶ Innocent Bystander: Attack actions without a TN that target this model gain a TN of 12.

EYES AND EARS

Attack Actions	Rg	Skl	Rst	TN	Dmg
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Eavesdrop	+6"	4	Wp	-	-
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Enemy only. Target must reveal a random card in their hand. This model may have the target discard that card and draw a card.

• **Social Parasite:** If the revealed card was a •, the target gains a **Parasite** token.

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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"Free Hat!"	-	-	-	-	-
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Enemy models in base contact with this model gain a **Parasite** token. Then, kill this model.