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- COST

THE BRASS BULL

5
DF6
SP4
WP3
SZ*Totem, Unique, Construct • Syndicate*

Armor: Once per activation. This model may reduce damage dealt to it by 1.

Don't Turn Your Back: Enemy models that activate engaged with this model may not declare the **Interact** action until the end of their activation.

Stampede: After this model ends a **Charge** action in base contact with any other models, it may deal 1 damage to itself. If it does so, deal 1 damage to all other models in base contact with this model.



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THE BRASS BULL

Attack Actions Rg Skl Rst TN Dmg

Mechanical Headbutt $\#1"$ 6+ Df - 2

This action deals +2 damage for each raise instead of +1.

• **Knock Aside:** Move the target up to 3".

• **Industrial Waste:** Discard the top two cards from your fate deck.

Come With Me $\#4"$ 6P Wp 10 -

This action may target friendly models. Once per activation. Move the target up to 5", then place this model in base contact with it.

P **"Do You Even Have a Ticket?!"**: Remove a **Shame** token from the target. Deal 3 damage to the target and move it up to 5".

Tactical Actions Rg Skl Rst TN Dmg

Resupply

Once per turn. Draw up to two cards from this model's discard pile with values of 1-5.

Sweep Up the Trash 6" 0 - 6 -

Once per activation. Target an enemy Scheme marker. Summon a Drudge into base contact with the target and then remove the target.