



COST

# BERNADETTE BASSE

BRAVO

5

DF

7

SP

4

WP

2

SZ

Totem, Unique, Living • Frontier

**Expert Climber:** *Once per activation.* This model may ignore vertical distance while resolving the **Walk** or **Charge** action.

**Seek Advantage:** Enemy models with **Staggered** tokens cannot cheat in opposed duels with this model.

**Warrants:** After an enemy model within 10" declares the **Interact** action or successfully attacks a friendly model, that enemy gains a **Bounty** token.



# BERNADETTE BASSE

Bravo

## Attack Actions

Rg Skl Rst TN Dmg

**Small-Gauge Revolver** \* 6 Df - 2

When this action is declared, choose if it has a range of //1" or ⚡10".

⚡ **Stagger:** Target gains a **Staggered** token.

⚡ **Spread Your Name** ⚡10" 6 Wp - -

Target gains a **Bounty** token.

⚡ **Coordinated Attack:** Another friendly model may declare a // action targeting the same model.

⚡ **Biting Jaws:** Once per activation. Summon a Clockwork Trap into base contact with the target.

## Tactical Actions

Rg Skl Rst TN Dmg

⚡ **"Rope, Ho!"** 6" 0 - 5 -

This model must be on terrain of Ht 2 or greater.

Target ally is placed into base contact with this model.

♦ **Gifted Deck** - - - - -

Once per turn. Look at the top three cards of your deck, draw up to two of these cards with a value of 5 or less, then put any remaining cards back in any order.