

7  
COST

## CARLOS VASQUEZ

5  
DF7  
SP6  
WP2  
SZ

Unique, Living • Performer

**Butterfly Jump:** After resolving an enemy attack action targeting this model, this model may move up to 3".

**Celebrity:** After this model resolves the **Interact** action, it may choose an enemy model within 6" to gain an **Entranced** token.

**Expert Climber:** Once per activation. This model may ignore vertical distance while resolving the **Walk** or **Charge** action.

# CARLOS VASQUEZ

Attack Actions	Rg	Skl	Rst	TN	Dmg
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## The Flaming Fist of the Amazing Carlos Vasquez

If the target has a **Burning** token, this action receives a **+**. If this action receives a raise, this model may move up to 2".

¶ **Whirlwind Attack:** Deal 1 damage to enemy models within (X)2" of this model.

■ **Blaze:** Models damaged by this action gain a **Burning** token.

Breath of Fire	Rg	Skl	Rst	TN	Dmg
	† 6"	6	Df	-	2

Deal this action's damage to a different enemy model within 2" of the target. Models damaged by this action gain a **Burning** token.

★ **Up In Flames:** Remove all Scheme markers within (X)2" of the target.

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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## The Dance of Flame

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This model may move up to 5", ignoring vertical distance. Then, enemy models within (X)2" of this model must pass a TN 14 **Df** duel or gain a **Burning** token.