

-  
COST

# SILKEN KING

## LONG LIVE

5

DF

6

SP

6

WP

2

SZ

Master, Unique, Living • Banished

Rising Tide

Urchin

**Coral Carapace:** This model's **Shielded** tokens reduce damage by 2 instead of 1.

☛ **Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

**Royal Escort:** When this model activates, it may drain a ♦. If it does, it and up to two allies within (X) 8" may move up to 5".

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# SILKEN KING

## Long Live

### Attack Actions

	Rg	Skl	Rst	TN	Dmg
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**Sacrificial Dagger**      //1"    6    **Df**    -    3

For each raise this attack receives, infuse a ♦.

✖ **Maim:** Target gains an **Injured** token.

☞ **Critical Strike:** When resolving, this action deals +1 damage to the target.

**Lost to the Deep**      †8"    6    **Wp**    -    3

If this attack receives a raise, the target must discard a random card, if able.

📖 **Arc:** *Once per activation.* Declare this action again targeting a different model, drawing range and LoS from the original target.

⚔ **Shameful Disfigurement:** Move the target up to 4" and then make a Scheme marker in base contact with it.

### Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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⚡ **Storm Surge**      8"    0    -    8    -

*Friendly only.* The target moves up to its **Sp** toward a Scheme marker in its LoS.

♦♦ **Blood in the Water:** The target declares the **Charge** action.

✖ **Cleansing Waters:** Remove one marker the target moved through.