



3
COST

DELIRIOUS THRALL

4
DF

6
SP

4
WP

2
SZ



STN: 5

Minion (3) ♦ Nightmare, Woe

Demise (Shattered Glass): When this model is killed, deal 1 damage to enemy models within (X)2".

Don't Turn Your Back: Enemy models that activate engaged with this model may not declare the **Interact** action until the end of their activation.

DELIRIOUS THRALL

Attack Actions

	Rg	Skl	Rst	TN	Dmg
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Mirrored Image	//1"	4	Df	-	1
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This model and the target may not cheat fate during this action.

🕸 **Spiderwebbed Fractures:** Enemy models within (X)2" of the target are dealt 1 damage.

🦋 **Frantic Attack:** *This model deals 1 irreducible damage to itself.* Declare this action again.

📖 **Grab On:** Target gains a **Slow** token. End this model's activation.

🦋 **Convulsions:** Move the target up to 3". Then the target must either discard a card or this model may move it up to 3".

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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Final Reflection	1"	-	-	-	-
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Enemy only. Kill this model. Make a Scheme marker in base contact with the target.