



WRATH

8

COST

6

DF

6

SP

4

WP

2

SZ

Henchman, Unique, Living, Versatile • Crossroads

On Tour

Jam Session: This model may be chosen as a leader in any faction. If it is, it gains the master characteristic and this crew must be comprised of exactly all seven Crossroads models and a soulstone pool of 6.

Mosh Pit: When an enemy model activates within 6", this model may drain a ☛. If it does, the enemy must drain a ☛, discard a card or declare the **Charge** action controlled by this model, ignoring engagement.



WRATH

Attack Actions

	Rg	Skl	Rst	TN	Dmg
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Burst Eardrum

⌘3" 6 Df - 2

This attack has a raise value of 3. The target gains a Craven token.

☞ **Siphon Life:** When resolving, this action deals +1 damage and this model heals 1.

⚔ **Encore:** *Once per activation.* Declare this action again, targeting the same model.

⚡ Rush the Stage

⚡12" 6 Wp - -

Once per activation. Target moves its **Sp** toward this model. Then, the target must declare a ⌘ action targeting this model, if able. Then, this model declares a ⌘ action against the target, if able.

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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Antagonize the Crowd

(X)3" 0 - 6 -

Once per activation. This model heals 2 for each non-peon enemy within range.

♦ **Crowd Surfing:** Place this model into base contact with an enemy within range. Draw a card.