FLEETING MOMENTS

Tara, *Timeless*

Friendly Obliteration models gain the following ability:

Branching Timeline: After this model is summoned using an Echo marker, it removes a **Slow** token and heals 2.

Friendly unique Obliteration models gain the following action:

Attack Action	Rg	Skl	Rst	TN	Dmg
⬦ **Temporal Anomaly**	✦8"	6	**Wp**	10	1+X

X is equal to the number of Echo markers within 4" of the target. After resolving this action, remove one Echo marker within 4" of the target.

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Markers

Echo: When a friendly Obliteration model is killed within 10" of this marker, it may drain a ◗. If it does, it does not infuse a ◗ for being killed and, after the model is removed, this crew may summon a model of the same name within 1" of this marker with a **Flicker** token and 2 health. Then remove this marker.

Tokens

Aura (Concealment): The area within 2" of this model is concealing terrain. Friendly models may choose to be unaffected by this terrain. During the end phase, remove this token.

Backtrack: When performing a duel, this model may remove this token before any player cheats fate. If it does so, all cards in the conflict are discarded without effect and the duel is performed again with the same modifiers. This token may not be used if there are any jokers in the conflict.

Flicker: During the end phase, kill this model. This token cannot be removed.

Slow: Reduce this model's action limit by 1 (to a minimum of 1). When this model ends its activation, remove this token. Canceled by **Fast**.

Summon: This model cannot declare the **Interact** action. This model does not infuse a ◗ for its crew when it is killed. This token cannot be removed.

Reference