

5
COST

NOCTURNE

4
DF6
SP4
WP1
SZ

STN:8

Minion (3) • DUA

Demise (Decoy): After this model is killed, make a Scheme marker in base contact with an ally in LoS.

Shadow Hunter: Once per activation. This model may ignore models and terrain when declaring the **Walk** action.

Stealth: While more than 6" away from this model, enemy models cannot target it and ignore it when drawing LoS.

NOCTURNE

Attack Actions

	Rg	Skl	Rst	TN	Dmg
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Gloom Maw  1" 5 Df - 1

If the target is within 2" of a Shadow Door marker, this action receives a +.

Displace  8" 5 Sp 11 -

This action may target friendly models. Move the target up to 3". Then, this model may give the target an Entranced token.

 **Lingering Shadow:** Make a Shadow Door marker in base contact with the target.

 **Reposition:** Move this model up to 3".

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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Forward - 0 - 7 -

This model may declare the Walk action.