



COST

APPRENTICE WESLEY

5
DF


6
SP

5
WP


1
SZ



Totem, Unique, Living • Tri-Chi

🍻 **Beer Goggles:** Enemy attack actions that target this model suffer a  to their duel if the attacking model has a friendly **Poison** token.

On the House: After an enemy model within 6" gains a **Poison** token, this model may deal 1 damage to it.

Tri-Chi Conclave: When this model activates, it may drain two . If it does so, replace this model with The Brewmaster, *Proof-Prophet*. Then, the new model heals 3.

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Attack Actions

Rg Skl Rst TN Dmg

Shove

1" 5 Df - -

Move the target up to 4". For each raise this action receives, move the target an additional +1".

Drink Up: Target gains a **Poison** token.

Last Call

12" 5 Wp 12 -

This action may target friendly models. Move the target up to 4". If the target has a friendly **Poison** token, increase the distance moved by +2".

Mend: Target heals 2.

Drink Up: Target gains a **Poison** token.

Tactical Actions

Rg Skl Rst TN Dmg

Creep Along

- 0 - 6 -

Move this model up to its **Sp** toward a friendly model in its LoS.

Resupply

- - - - -

Once per turn. Draw up to two cards from this model's discard pile with values of 1-5.