

# PENELOPE

COST

7

DF

7

SP

4

WP

1

SZ

Totem, Unique, Beast • Sooeey

**Nip at their Heels:** After this model resolves the **Walk** action, choose an unengaged ally within 6" to move up to 2" in any direction.

☛ **Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

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## Attack Actions

	Rg	Skl	Rst	TN	Dmg
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**Bite**      ¶1"    6    **Df**    -    2

☞ **Critical Strike:** When resolving, this action deals +1 damage to the target.

📖 **Grab On:** Target gains a **Slow** token. End this model's activation.

🦋 **Grease and Gristle:** Make an enemy Remains marker in base contact with the target.

📍 **Pointer Hound**      ¶8"    5📍    **Wp**    -    -

Target gains an **Adversary** token.

🦋 **Quick Reflexes:** Declare this action again, targeting a different model.

🦋 **Mental Trauma:** Target must either discard a card or be dealt 3 damage.

## Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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**Nudge 'Em On**      8"    0    -    5    -

*Friendly only.* Target is moved up to 3". Then, the target gains a **Gluttoned** token.

♦ **Resupply**      -    -    -    -    -

*Once per turn.* Draw up to two cards from this model's discard pile with values of 1-5.