



TAXIDERMIST

7
COST

5
DF

6
SP

6
WP

2
SZ



Minion (2), Living, Versatile

Pet Project: After deployment, summon a Stuffed Piglet within 3" of this model.

Resilient: Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).



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TAXIDERMIST

Attack Actions	Rg	Skl	Rst	TN	Dmg
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Flensing Knife	≤ 1"	6	Df	-	2
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If this action kills the target, summon a Stuffed Piglet within 2" of this model.

¶ **Critical Strike:** When resolving, this action deals +1 damage to the target.

₩ **Get in There:** A non-unique friendly model in LoS of the target may move up to 3" toward the target.

█ **Remote Detonation:** Move a friendly Stuffed Piglet within 2" of the target up to 4". Then, kill the Stuffed Piglet.

₩ **Maim:** Target gains an **Injured** token.

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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♦ Healing Energy	8"	0 █	-	4	-
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Target heals 2. For each raise this action receives, the target heals an additional +2.

█ **Remote Detonation:** Move a friendly Stuffed Piglet within 2" of the target up to 4". Then, kill the Stuffed Piglet.

† Taxidermin'	8"	0	-	6	-
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Target an enemy model. Summon a Stuffed Piglet within 2" of the target. Each time this model declares this action this activation, increase the TN by +2.