



7
COST

BATSCH & AMALIE

5
DF

6
SP

6
WP

2
SZ



Henchman, Unique, Undead, Versatile, Zombie • Fungal

Fruiting Bodies: *Once per activation.* When a friendly model within 6" targets a model with an **Entranced** token, the friendly model receives a 🍄 to its duel.

Regeneration: When this model activates, it heals 1.

BATSCH & AMALIE

Attack Actions

Rg Skl Rst TN Dmg

Mushroom Cloud †8" 6 Wp - 2

If this attack receives a raise, the target gains an **Entranced** token.

♦ **Spore Spurt:** Choose another ally in play. Enemy models within (X)1" of that model gain an **Entranced** token.

⚔ **Reposition:** Move this model up to 3".

✦ **Drain Magic:** Target discards a card. This model may draw a card and then discard a card.

Tactical Actions

Rg Skl Rst TN Dmg

Eternal Waltz (X)3" 0 - 5 -

Friendly models within range heal 2.

⚔ **Fancy Feet:** Choose a marker within range. Make a friendly marker of the same type within 3" of the chosen marker.

⚡ **Fungal Network** 6 0 - 5 -

Friendly only. Once per activation. Move the target up to 6".

📖 **Black Mold:** Enemies within (X)2" of the target gain an **Entranced** token.