



# ATHORAK

8  
COST

5  
DF

6  
SP

6  
WP

2  
SZ



Unique, Living ♦ Returned

**Bloody Rites:** When this model activates, if it has a **Hunger** token, another ally within 3" may gain an **Insight** token.

**Eta Kithae:** Other allies within 3" of this model may choose not to resolve **Hunger** tokens when they end their activation.


☛ **Hard to Kill:** When this model suffers damage, if it has 2 or more health, it may not be reduced to below 1 health.


1 2 3 4 5 6 7 8 9 10 11


# ATHORAK

## Attack Actions


	Rg	Skl	Rst	TN	Dmg
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**Combat Staff**      //1"   6    **Df**   -   3

 **Shared Cravings:** Target gains a **Hunger** token.


 **Pick the Bones:** After killing, this model may declare the **Interact** action after resolving the current action.

**Still the Heart**      +8"   6   **Wp**   -   2

*If this model has a **Hunger** token, this action receives a .*


 **Astral Slash:** This model may declare a // action targeting the same model, ignoring LoS and range.

 **Drawn to Sacrifice:** Move the target up to 4" toward an ally in its LoS.


 **Premonition:** Look at the top card of your fate deck. This model may discard it.

## Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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 **Willing Sacrifice**      8"   0   -   5   -

*Ally only.* Move the target up to 6" toward an ally in its LoS.

 **Bloody Tithe:** This model may either heal 2 or remove a **Hunger** token.