



LINH LY

BIBLIOTHECARY

COST

5

DF

6

SP

6

WP

2

SZ

Master, Unique, Living • Red Library

Secrets of
the Red Library

Jade
Rabbit

🛡️ **Aegis:** Once per activation. This model may reduce damage dealt to it by 1.

Control of the Red Library: After a non-story ally within 8" declares the **Interact** action, it may drain a ♦ to increase the **Rg** of that action by +2".

Well-Versed: When an ally within 8" uses an **Insight** token, it may look at (and may discard) one additional card.



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Attack Actions

Ancient Pages	✦12"	6	Wp	11	2
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For each raise this action receives, this model may declare one additional different trigger, ignoring suits.

☞ **Prey on Nothingness:** When resolving, this model may remove a token from the target. If it does so, deal +1 damage to the target.

🦋 **SHHHH!:** Remove a Scheme marker within 1" of the target. When resolving, deal +2 damage to the target.

📖 **Draw Out Secrets:** Make a Scheme marker in base contact with the target.

🦋 **Exorcism:** Target must have a **Summon** token. Kill the target.

Tactical Actions

Study the Archives	8"	0	-	5	-
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Friendly only. Target heals 2 and gains an **Insight** token.

📖 **Hole in the World:** Place the target within 6" of its current location.

🦋 **An Old Story:** Once per turn. Draw a card.

Tidy The Shelves	8"	0	-	6	-
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Once per turn. Target a Scheme marker on the enemy table half. Summon a Bookkeeper with 4 health in base contact with the target, then remove the target.