



SLOTH

7
COST

5
DF

5
SP

5
WP

2
SZ



Henchman, Unique, Undead, Versatile • Crossroads

☞ **Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

Take It Easy: Enemy models that activate within 6" suffer -2 Sp until the end of their activation.

SLOTH

Attack Actions

Rg Skl Rst TN Dmg

Bass Bash

// 2" 6 Df - 2

♦ **Rest in Peace:** Target must have a **Craven** or **Summon** token. When resolving, this action deals +3 damage.

☞ **Siphon Life:** When resolving, this action deals +1 damage and this model heals 1.

Resting in the Blues

✦ 10" 6 Wp 12 -

This action may target friendly models. Target gains a **Slow** token and heals 3. For each raise this action receives, increase or decrease the amount healed by 1.

☛ **"Don't Worry About Nothin'":** Target gains a **Craven** token.

Tactical Actions

Rg Skl Rst TN Dmg

Long Slow Solo

(X) 6" 0 - 6 -

Once per activation. Enemy models within range must pass a TN 13 **Wp** duel or gain a **Slow** token.