



# MOSSBEARD

7  
COST

5  
DF

6  
SP

5  
WP

1  
SZ

Unique, Living ♦ Angler, Infamous

🛡️ **Hard to Kill:** When this model suffers damage, if it has 2 or more health, it may not be reduced to below 1 health.

**Peer Through Fog:** This model's actions ignore concealment.

# MOSSBEARD

## Attack Actions

Rg Skl Rst TN Dmg

### Harrowing Tale

✦ 8" 6 Wp - X

X is equal to the difference in the number of cards in this model's control hand and its maximum hand size (to a maximum of 3).

◆ **"And One From Rumsen!":** Once per activation. Declare this action again, targeting a different model.

♣ **Critical Strike:** When resolving, this action deals +1 damage to the target.

♣ **Uncomfortable Twitch:** Move the target up to 2".

📖 **Survival Skills:** This model heals 1.

## Tactical Actions

Rg Skl Rst TN Dmg

### Endure It

6" 0 - 6 -

*Ally only.* Target heals 2. For each raise this action receives, the target heals an additional +1.

♣ **Hasten:** Target gains a **Hastened** token.

### ⚡ Haphazard Topography

8" 0 - 6 -

*Once per turn.* Target a marker. Make a marker of the same type within 3" of the target. Then remove the target.

♣ **Tripping Hazard:** Enemy models within 2" of the made marker are dealt 1 damage.