



-  
COST

# ZOMBIE CHIHUAHUA

6

DF

6

SP

4

WP

1

SZ

Unique, Totem, Undead, Beast • Experimental

**Horrific Odor:** When this model ends its activation, this model may have enemy models within (X)2" gain a **Poison** token.

**Nose for Decay:** After a Remains marker is made within 6", this model may move up to 6" toward the marker.

# ZOMBIE CHIHUAHUA

## Attack Actions

	Rg	Skl	Rst	TN	Dmg
--	----	-----	-----	----	-----

**Gnashing Bite**      //1"   6   **Df**   -   2

Target gains a **Poison** token.

📖 **Grab On:** Target gains a **Slow** token. End this model's activation.

🦋 **Rigor Mortis Chomp:** Deal 3 damage to the target, then kill this model.

## Tactical Actions

	Rg	Skl	Rst	TN	Dmg
--	----	-----	-----	----	-----

⚡ **Rancid Smell**      -   0   -   3   -

This model gains an **Aura (Fumes)** token.

⚡ **Spare Parts**      -   -   -   -   -

*This action may not be declared if this model has a **Slow** token. Kill this model. Draw two cards and then discard one. Enemy models within (X) 4" gain a **Poison** token.*