



ALLEYWAY ECHO

9
COST

5
DF

6
SP

5
WP

2
SZ



Unique ♦ DUA, Wastrel

🛡 **Combat Finesse:** When this model is targeted with a ⚔ action, the attacking model's duel cannot be cheated.

Terror of Widdershins Lane: *Once per turn.* After killing an enemy, this model may drain a ♦. If it does so, place this model into base contact with an enemy model within 6" of itself. It may then declare a ⚔ action.



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ALLEYWAY ECHO

Attack Actions

Rg Skl Rst TN Dmg

Umbra Execution

⌘ 1" 6 Df - 3

If there are no different enemy models within 2" of the target, this action receives a 🗡️.

🌀 **Reconstitute:** This model may remove a friendly marker in base contact with itself to heal 1.

🦋 **Cruelty:** Once per turn. Declare this action again.

🦋 **Dismember:** Make a Remains marker in base contact with the target.

† Claustrophobia

⚔ 6" 6 Wp - 1

If the target is within 1" of blocking terrain, it gains a **Slow** token.

🌀 **Shrug Off:** Remove one token from this model.

🦋 **On Your Heels:** Place this model into base contact with the target.

Tactical Actions

Rg Skl Rst TN Dmg

† Secret Passage

12" 0 - 6 -

This action may only be declared if this model is within 1" of blocking terrain. Place this model anywhere within range within 1" of blocking terrain.

🦋 **Trail of Dusk:** Immediately, make a Shadow Door marker in base contact with this model.