



SHADOW FATE

2
COST

EFFIGY

4
DF

6
SP

4
WP

1
SZ



Unique, Effigy, Versatile

Insignificant: This model cannot declare the **Interact** action and is ignored for strategies and schemes.

Quick Study: This model gains the keywords of the friendly leader.

SHADOW FATE

Effigy

Attack Actions	Rg	Skl	Rst	TN	Dmg
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Shadow Pull	+8"	4	Df	-	1
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If this attack receives a raise, move an ally up to 2" toward the target, ignoring vertical distance.

• Delay: Target gains a **Slow** token.

• Shadow Fate: This model must be engaging an enemy model and cannot have a **Summon** token. Replace this model with the Shadow Fate, Emissary, then this model heals 6 and attaches an Aspect upgrade.

Tactical Actions	Rg	Skl	Rst	TN	Dmg
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Covered in Shadow	8"	0	-	6	-
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Friendly only. Target gains an **Aura (Concealment)** token.