



TUCO ORTEGA

6

COST

5

DF

7

SP

5

WP

2

SZ

Unique, Living, Versatile • Half-Blood

Armed and Ready: After this model resolves the **Prepare** action, it may move up to 3".

Stealth: While more than 6" away from this model, enemy models cannot target it and ignore it when drawing LoS.

TUCO ORTEGA

Attack Actions

Rg Skl Rst TN Dmg

Focused Firearm

* 5 Df - 2

When this action is declared, choose if it has a range of //1" or 8". If this action kills the target, this model gains a **Focused** token.

☞ **Drink Blood:** When resolving, this model heals an amount equal to the damage suffered by the target.

📖 **Worthy Opponent:** Draw a card. If the target was killed, discard a card.

🦋 **Riddled With Bullets:** When resolving, deal 1 damage to enemy models within (X)1" of the target.

Disillusion

✦6" 6 Wp - -

Move the target up to its **Sp**.

🦋 **Duality:** *Enemy only.* This model must choose: both players draw a card or both players discard a card.

Tactical Actions

Rg Skl Rst TN Dmg

Blast to Bits

10" 0 - 6 -

Once per activation. Target a Scheme marker. Models within (X)2" of the target must pass a TN 12 **Sp** duel or be dealt 2 damage. Then, remove the target.

🦋 **"Clear Out!":** Immediately, friendly models within (X)2" of the target may move up to 3".