



- COST

JAKOB LYNCH

DARK BET

6
DF

6
SP

5
WP

2
SZ

House
Always Wins

Hungering
Darkness, Eclipse

Master, Unique, Living • Honeypot



Crazy Eights: Once per activation. When this model flips (not cheats) an 8, it infuses a ♦.

Brilliant Guide: Once per activation. After a model within 6" gains a friendly **Brilliance** token, this model may move it up to 2". Then, this model may remove the **Brilliance** token to move it an additional 2".

Luck Thief: When performing opposed duels against this model, enemy models treat all ♠ as if they were □.

JAKOB LYNCH

Dark Bet

Attack Actions

Rg	Skl	Rst	TN	Dmg
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Dark Deal

1"	6	Df	-	3
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This action receives a + if the target has a friendly **Brilliance** token.

• **All In:** This model may deal up to 2 irreducible damage to itself. When resolving, deal +1 damage to the target per damage suffered when declaring this trigger.

• **Cashing Out:** Deal 1 damage to enemy models within 1" of the target.

• **Inner Glow:** Allies within 4" of this model heal 1 and may gain a **Brilliance** token.

Chasing Losses

8"	7	Wp	-	-
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Move the target up to 5".

• **What's Due:** This model is dealt 1 damage. Summon Hungering Darkness, Eclipse with 3 health anywhere within 2" of the target. It does not gain a **Summon** token.

• **The Light Inside:** This model or the target gains a **Brilliance** token.

• **Consume Brilliance:** Remove a friendly **Brilliance** token from the target. This model heals 2.

Tactical Actions

Rg	Skl	Rst	TN	Dmg
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Looming Eclipse

8"	0	-	6	-
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Remove a friendly **Brilliance** token from the target.

Place this model in base contact with the target.