



BOTANIST

5
COST

5
DF

6
SP

4
WP

2
SZ



Minion (3), Living, Versatile

Cumbersome: This model may not scale terrain.

"Feed Me!": When this model activates, it may remove a marker within 2" of itself to gain a **Bolstered** token.

Planted Roots: When this model would be moved by an enemy effect, the enemy must drain a ♦ or the move is ignored.

BOTANIST

Attack Actions

Rg Skl Rst TN Dmg

Trapping Jaws

//1" 5 Df - 2

Target gains a **Staggered** token.

☞ **Tasty Snack:** This model gains a **Bolstered** token.

☛ **"AHHH, MY EYE!":** When resolving, deal +1 damage and move the target up to 3".

Tactical Actions

Rg Skl Rst TN Dmg

↓ Earth's Bounty

- 0☛ - 8 -

Once per activation. Choose a *Remains* or *Scheme* marker in LoS. Move this model up to 5" toward the chosen marker. If this model ends the move within 1" of the chosen marker, remove the chosen marker.

☛ **Botanic Overdrive:** Remove a **Bolstered** token from this model. Immediately increase the **Skl** on this action by +2.