



# PAPÁ LOCO

COST

5

DF

7

SP

5

WP

2

SZ

Totem, Unique, Living ♦ Family

**Demise (Release Bombs):** When this model is killed, deal 2 damage to enemy models within (X)2".

**Devil-May-Care Attitude:** When this model activates, an enemy model within 6" gains an **Adversary** token.

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## Attack Actions

**Rg Skl Rst TN Dmg**

### Dynamite Punch

⌘ 1" 6 **Df** - 2

Enemy models within (X)2" of the target are dealt 1 damage.

☞ **Blow it to Hell:** Remove all markers and destructible terrain within (X)2" of the target.

📖 **Burnt to a Crisp:** Remove one marker touching a (X) generated by this action.

## Tactical Actions

**Rg Skl Rst TN Dmg**

### ✚ Throw Dynamite

8" 0 - 6 -

Make a Remains marker within range. Enemy models within (X)2" of the marker must pass a TN 12 **Df** duel or be dealt 2 damage.

🦋 **Mass Hysteria:** Move models damaged by this action up to 3".

### ♦ Resupply

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Once per turn. Draw up to two cards from this model's discard pile with values of 1-5.