



KALTGEIST

4
COST

4
DF

5
SP

4
WP

2
SZ

Minion (3), Elemental • December

STN: 8

☞ **Armor:** *Once per activation.* This model may reduce damage dealt to it by 1.

From Shadow: This model is deployed during the start phase of turn 1 anywhere on the table, not within 2" of a Strategy marker or enemy deployment zone.

Icy Form: This model is considered an Ice Pillar marker for the purposes of the **Ice Mirror** ability.



1

2

3

4

5


KALTGEIST


Attack Actions


Rg **Skl** **Rst** **TN** **Dmg**

Icy Claws

// 1" 4 **Df** - 2

If the target has a **Staggered** token, this action receives a .

 **Freeze Over:** Once per turn. This model heals 3.

 **Blank Stare:** Discard a card. Target gains a **Slow** token and must discard a card.


Tactical Actions

Rg **Skl** **Rst** **TN** **Dmg**

Jagged Ice

10" 0 - 5 -

Target an Ice Pillar marker. Enemy models within (X)2" of the target must pass a TN 13 **Sp** duel or be dealt 1 damage.

 **Mummified in Ice:** Make a Remains marker within 1" of the Ice Pillar marker.