



# FLESH CONSTRUCT

5  
COST

4  
DF

6  
SP

4  
WP

3  
SZ

STN: 8

Minion (3), Undead, Construct, Zombie • Experimental

🛡 **Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

**Ruthless:** This model ignores the 🛡 abilities of other models.

# FLESH CONSTRUCT

## Attack Actions      Rg Skl Rst TN Dmg

**Tear Apart**      ⚡ 1"      5      Df      -      2

❖ **Puncture:** When resolving, this attack receives one additional raise.

❖ **Infect:** Target gains a **Poison** token.

**Projectile Vomit**      ⚡ 8"      5      Sp      -      1

If this action receives a raise, deal 1 damage to an enemy model within 2" of the target. Models damaged by this action gain a **Poison** token.

❖ **Draw off Fumes**      ⚡ 8"      5      Wp      -      -

This model may remove a token from the target to gain a **Fast** token.