



CHARLES HOFFMAN

INVENTOR

- COST

6
DF

6
SP

6
WP

3
SZ

Master, Unique, Construct, Living • Augmented

Ultimate
Creation

Edie Clark

Amplify Power: When this model empowers a duel, it receives +1 to its duel total.

Arcing Current: Once per turn. After a friendly Pylon marker is made on the enemy table half by another model, this model may declare its **Electrical Beam** action, drawing range and LoS from the made marker.

Armor: Once per activation. This model may reduce damage dealt to it by 1.



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Attack Actions

	Rg	Skl	Rst	TN	Dmg
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Construction Claw

12" 6 Df - 2

Place the target anywhere within 3" of its current location.

¶ **Strip Defenses:** This model may remove a token from the target.

Electrical Beam

8" 6 Df - 3

This action ignores ♣ abilities.

¶ **Siphon Life:** When resolving, this action deals +1 damage and this model heals 1.

♦ **Stagger:** Target gains a **Staggered** token.

■ **Arc:** Once per activation. Declare this action again targeting a different model, drawing range and LoS from the original target.

♦ **Convulsions:** Move the target up to 3". Then, the target must either discard a card or this model may move it up to 3".

Tactical Actions

	Rg	Skl	Rst	TN	Dmg
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Lay the Foundation

6" 0 - 5 -

Once per turn. Make a Pylon marker within range, not within 6" of this model's deployment zone or another friendly Pylon marker. Then, enemies within 12" of the made marker must pass a TN 12 Wp duel or gain a **Stunned** token.

♦ **On Site:** Place this model into base contact with the made marker.