



WHIM OF THE HIVE

Nexus, One of Many



Friendly Cadmus models gain the following ability:

Forced Reaction: After an enemy model with a **Parasite** token cheats fate (or declines to), one model with this ability may drain a ♦ to reduce that enemy model's final duel total by 2.

Friendly Cadmus models gain the following action:

Tactical Action	Rg	Skl	Rst	TN	Dmg
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† Soul Shock

(X) 3"

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Once per activation. Enemy models within range must pass a TN 12 **Wp** duel or gain a **Parasite** token and be dealt 1 damage. Summon an Eyes and Ears in base contact with models killed by this action.

♦ **Unfair Play:** One enemy model within range gains a **Parasite** token.



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Markers

Web: 50mm, severe. Models in base contact with a Web marker may not be moved by other models friendly to them.

Tokens

Aura (Hazardous): The area within 2" of this model is hazardous terrain. Friendly models may choose to be unaffected by this terrain. During the end phase, remove this token.

Injured: This model suffers -1 to its **Df** and **Wp**. During the end phase, remove this token. Canceled by **Bolstered**.

Parasite: When this model is killed, the crew that applied this token infuses a ♦.

Poison: During the end phase, deal 1 irreducible damage to this model.

Summon: This model cannot declare the **Interact** action. This model does not infuse a ♦ for its crew when it is killed. This token cannot be removed.