



- COST

COLETTE DU BOIS

SMUGGLER

5
DF6
SP6
WP2
SZ*Master, Unique, Living • Performer*

Smuggler's Path

Angelica Durand

Disguised: This model may not be the target of actions generated by the **Charge** action.

Smuggler's Secret: When this model activates, it may remove a Scheme marker within 6" to draw a card.

Vanishing Act: After resolving an enemy attack targeting this model, this model may drain a ♦ to place the attacker within 5" of its current location.

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Smuggler

Attack Actions

Rg	Skl	Rst	TN	Dmg
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Double Whammy

6"	6	Df	-	1
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This attack has a raise value of 3. If the target is within 2" of a friendly marker, this action deals its damage twice.

¶ **Staged:** This model gains a **Backtrack** token.

♥ **"It's Go Time!"**: Friendly models within (1)2" of the target may move up to 3".

■ **Black Market Manipulation:** This model chooses: both players drain a ♦ or both players infuse a ♦.

♦ **Disorient:** The target gains an **Entranced** token.

Phantasmal Prism

46"	6	Wp	-	X
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X is equal to the number of ♦ in the target's pool (to a minimum of 2 and maximum of 6).

¶ **Thief's Pocket:** Make a Scheme marker in base contact with this model.

♦ **Disorient:** The target gains an **Entranced** token.

Tactical Actions

Rg	Skl	Rst	TN	Dmg
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The French Drop

6"	0	-	5	-
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Ally only. Place the target into base contact with a friendly marker within 6" of itself.

♦ **Baffled:** Enemy models in (1)2" of the target gain an **Entranced** token.

¶ **Take a Bow:** Target declares the **Interact** action.

♦ **Vanish:** Place this model within 4".