



8
COST

TAGGART QUEEG

5
DF

5
SP

6
WP

2
SZ

Henchman, Unique, Living • Guard

Prison Superintendent: Non-unique allies that activate within 4" of this model may move up to 3".

Taskmaster: When this model activates, it may discard a card to place itself in base contact with a non-unique ally within 12".

☠ **Threatening Demeanor:** *Once per activation.*
This model may reduce damage dealt to it by 1.


TAGGART QUEEG


Attack Actions



Rg Skl Rst TN Dmg

Bleeder Lash

⌘ 4" 6  Df - 3


If the target has half of its maximum health or less, this action receives a . If this attack receives a raise, the target gains an **Entranced** token.



 **Coordinated Attack:** Another friendly model may declare a ⌘ action targeting the same model.

 **Siphon Essence:** After killing, infuse a .

Peacebringer

 12" 6 Df - 2

 **Ricochet:** Deal 1 damage to a different model within 3" of the target.

 **Piercing:** When resolving, this action ignores  abilities.


Tactical Actions

Rg Skl Rst TN Dmg

Camaraderie

6" 0 - 5 -


Ally only. Target gains a **Bolstered** token.

 **Mend:** Target heals 2.

Sabotage Their Plans

6" 0 - 5 -

Once per turn. Target an enemy Scheme marker. Make a Scheme marker in base contact with the target, then remove the target.

 **Cordon Sweep:** Place an ally within 6" of the made marker in base contact with the made marker. Then, it may declare a ⌘ action.