



3
COST

FLUFFERNUTTER

5
DF

6
SP

4
WP

2
SZ



Unique, Living, Beast, Versatile • Wizz-Bang, Jockey

☞ **Resilient:** Attacks targeting this model reduce raises they receive by 1 (to a minimum of 0).

Stampede: After this model ends a **Charge** action in base contact with any other models, it may deal 1 damage to itself. If it does so, deal 1 damage to all other models in base contact with this model.

FLUFFERNUTTER

Attack Actions

Rg Skl Rst TN Dmg

Double Hit

//1" 4 Df - 1

This action deals damage twice.

☞ **Reposition:** Move this model up to 3".

📖 **"I Meant to Do That!":** After failing, the next action this model declares this activation receives +2 **Skl**.

☞ **Delay:** Target gains a **Slow** token.

Tactical Actions

Rg Skl Rst TN Dmg

Carrot Cake Quake

6" 0 - 6 -

Once per activation. Enemy models within (X)2" of the target are dealt 1 damage.