



WAR PIG

9
COST

5
DF

6
SP

5
WP

3
SZ

Minion (2), Beast • Sooey

Chow Time: After this model removes a Remains or enemy Scheme marker, it gains a **Glutted** token.

Frenzied Charge: This model may **Charge** while engaged and ignore the once per activation restriction on **Charge**.

Thick Fat: When this model is dealt damage, it may remove a **Glutted** token to reduce the damage dealt by 2.

WAR PIG

Attack Actions Rg Skl Rst TN Dmg

Huge Tusks	4"	6	Df	-	3
<p>¶ Critical Strike: When resolving, this action deals +1 damage to the target.</p>					
<p>¶ Enraged: Once per activation. This model may declare the Charge action.</p>					
<p>■ Collateral Damage: Remove a marker or a destructible terrain piece within 2" of the target.</p>					
<p>₩ Rampage: Move this model 5", ignoring enemy models. Models moved through this way must pass a TN 13 Sp duel or be dealt 1 damage.</p>					

Tactical Actions Rg Skl Rst TN Dmg

Rooting Around	4"	0	-	6	-
<p>Once per activation. Target a Remains or Scheme marker. Move this model up to 4" toward the target, then remove the target.</p>					
<p>♦ Panicked Piggy: When resolving, this model may move in any direction, ignoring models. Enemy models moved through this way are dealt 1 damage.</p>					