1_1	1_2	1_3
1_4	1_5	1_6
1_7	1_8	1_9

2_1	2_2	2_3
2_4	2_5	2_6
2_7	2_8	2_9

3_1	2	3
4	5	6
7	8	9

4_1	2	3
4	5	6
7	8	9

5_1	2	3
4	5	6
7	8	9

6_1	2	3
4	5	6
7	8	9

7_1	2	3
4	5	6
7	8	9

8_1	2	3
4	5	6
7	8	9

9_1	2	3
4	5	6
7	8	9

id="main"

id="main_gamearea"

id="main_grid"

Id="gamefields_grid_3"

Id="gamefields_grid_5"

id="gamefield_4_4"

id="gamefield_9_1"

id="timeline_title"

If player wins in certain
field, it's going to render to
the following look

2_1	2_2	2_3
2_4	2_5	2_6
2_7	2_8	2_9

3_1	2	3
4	5	6
7	8	9

5_1	2	3
4	5	6
7	8	9

6_1	2	3
4	5	6
7	8	9

7_1	2	3
4	5	6
7	8	9

8_1	2	3
4	5	6
7	8	9

9_1	2	3
4	5	6
7	8	9