

# Linguagem de Programação II

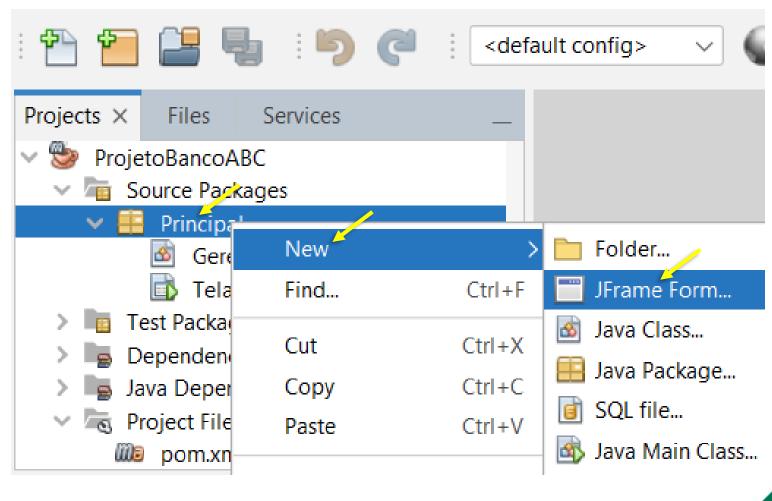
Persistência de Dados em Java - Java Database Connectivity (JDBC) – Tela de Alteração;

#### Roteiro

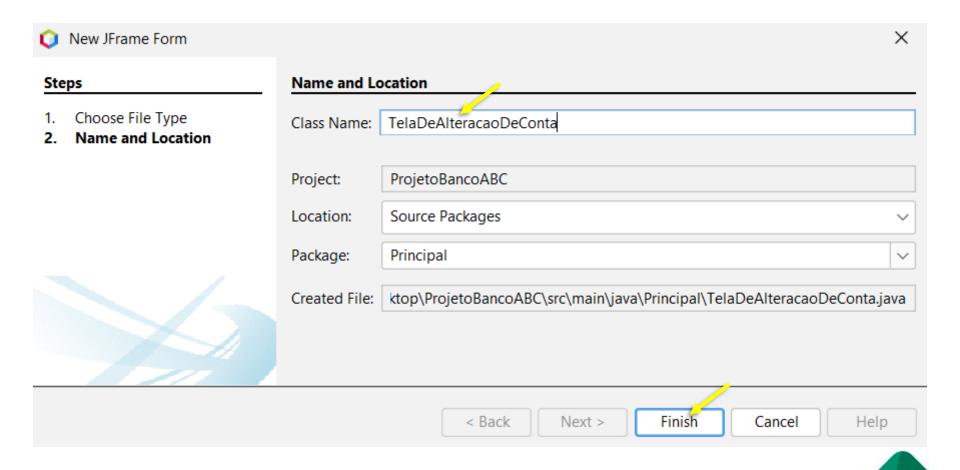
- Persistência de Dados em Java Java Database Connectivity (JDBC) – Tela de Alteração;
  - Exemplo Alteração de Conta;
    - Tela de alteração de Conta.



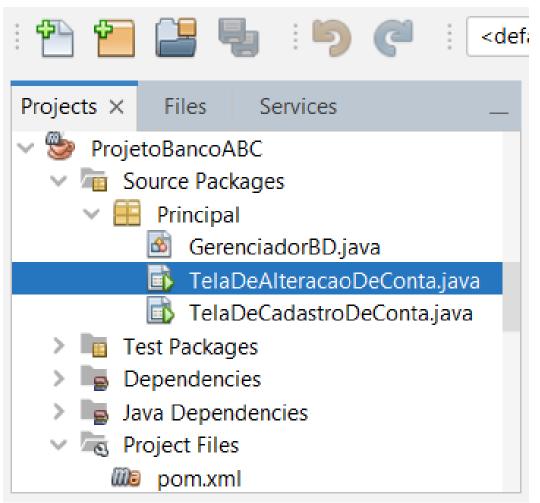








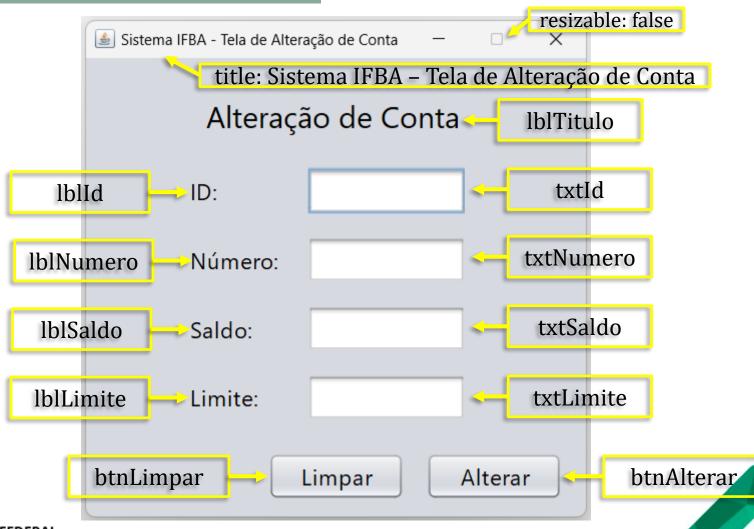


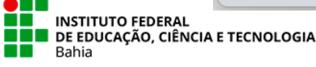




|                    |      |   | ×      |  |
|--------------------|------|---|--------|--|
| Alteração de Conta |      |   |        |  |
| ID:                |      |   |        |  |
| Número:            |      |   |        |  |
| Saldo:             |      |   |        |  |
| Limite:            |      |   |        |  |
| Li                 | mpar | A | lterar |  |

#### Tela de Alteração de Conta - Layout





## Tela de Alteração de Conta - Import

```
package Principal;
     import java.sql.Connection; ____
     import java.sql.PreparedStatement;
     import javax.swing.JOptionPane;
     public class TelaDeAlteracaoDeConta extends javax.swing.JFrame {
         public TelaDeAlteracaoDeConta() {
             initComponents();
             this.setLocationRelativeTo(null);
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```

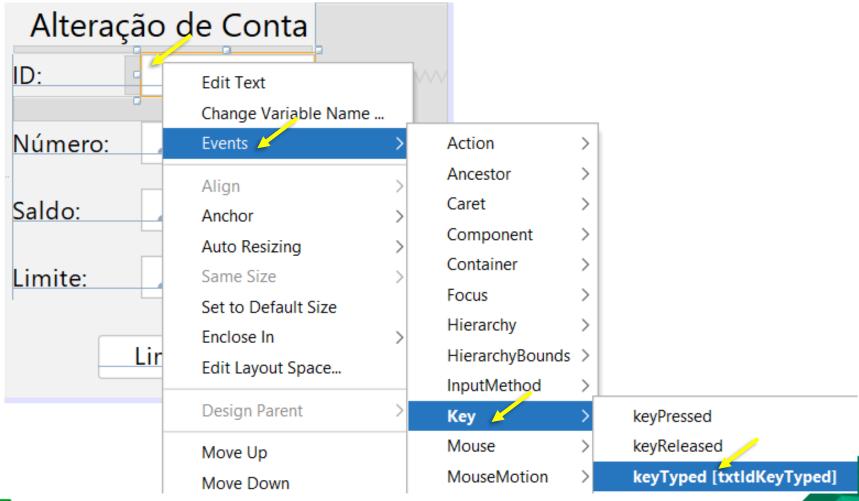




## Tela de Alteração de Conta - Centralizar

```
package Principal;
import java.sql.Connection;
import java.sql.PreparedStatement;
import javax.swing.JOptionPane;
public class TelaDeAlteracaoDeConta extends javax.swing.JFrame {
   public TelaDeAlteracaoDeConta() {
        initComponents();
        this.setLocationRelativeTo(null);
```



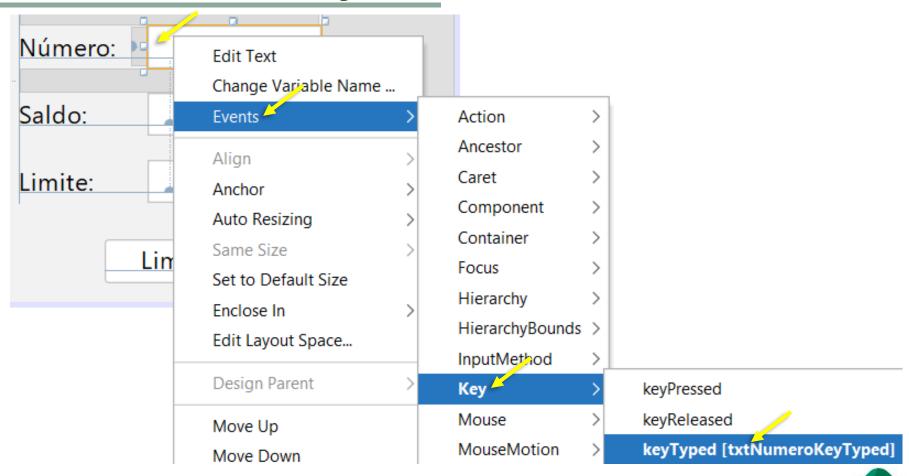




```
private void txtIdKeyTyped(java.awt.event.KeyEvent evt) {
    char c = evt.getKeyChar();
    if(!Character.isDigit(c))
        evt.consume();
```





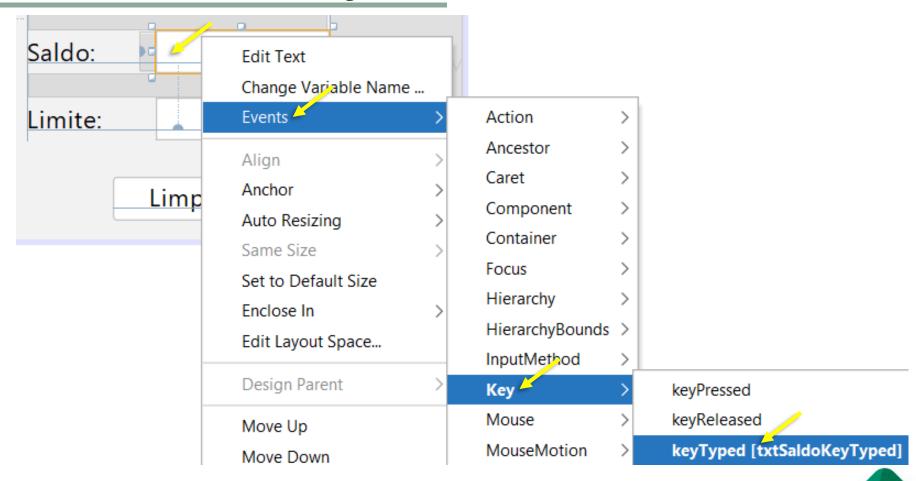




```
private void txtNumeroKeyTyped(java.awt.event.KeyEvent evt) {
    char c = evt.getKeyChar();
    if(!Character.isDigit(c))
        evt.consume();
```





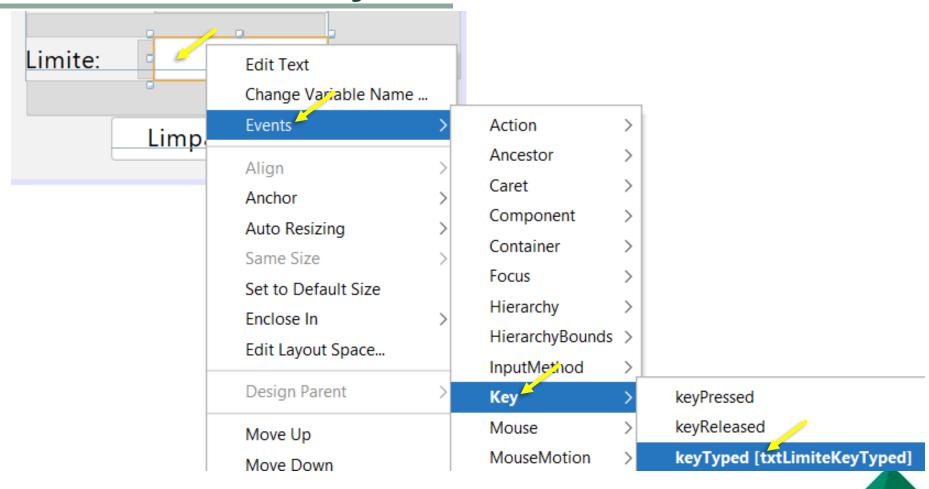




```
private void txtSaldoKeyTyped(java.awt.event.KeyEvent evt) {
    char c = evt.getKeyChar();
    if(!Character.isDigit(c) && c != ',')
        evt.consume();
```





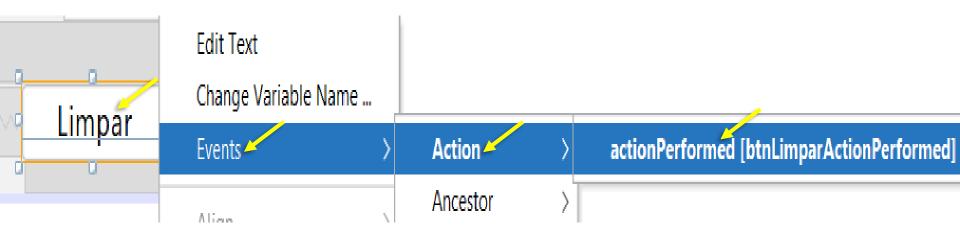




```
private void txtLimiteKeyTyped(java.awt.event.KeyEvent evt) {
    char c = evt.getKeyChar();
    if(!Character.isDigit(c) && c != ',')
        evt.consume();
```







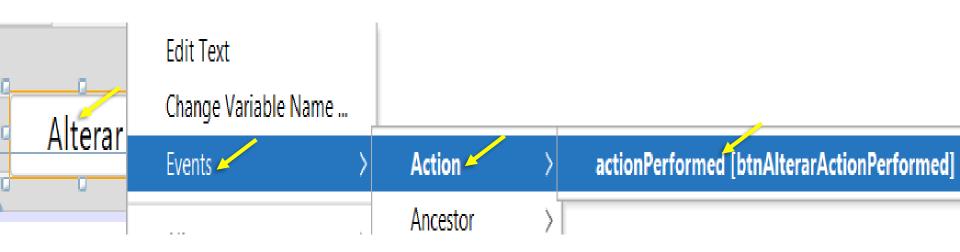




```
private void btnLimparActionPerformed(java.awt.event.ActionEvent evt) {
    txtId.setText("");
    txtNumero.setText("");
    txtSaldo.setText("");
    txtLimite.setText("");
```



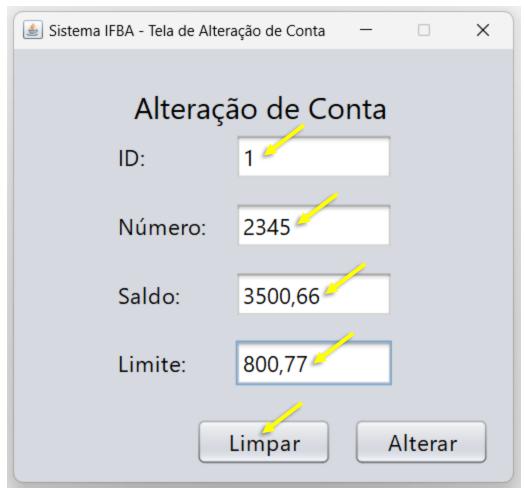






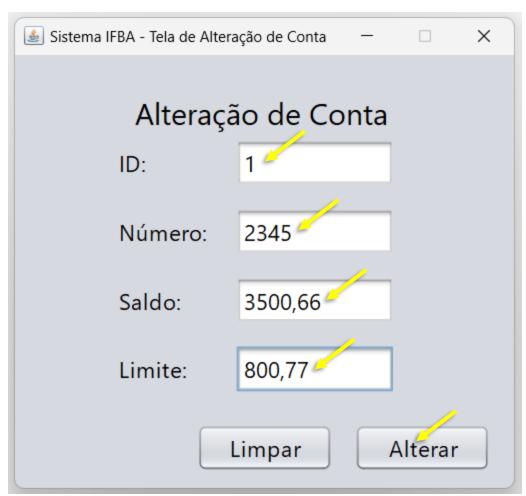


```
private void btnAlterarActionPerformed(java.awt.event.ActionEvent evt) {
    int id = Integer.parseInt(txtId.getText());
    int numero = Integer.parseInt(txtNumero.getText());
    double saldo = Double.parseDouble(txtSaldo.getText().replace(',', '.'));
    double limite = Double.parseDouble(txtLimite.getText().replace(',', '.'));
    GerenciadorBD bd = new GerenciadorBD();
    try (Connection conexao = bd.conectar();
        PreparedStatement comando = conexao.prepareStatement(
            "UPDATE conta SET numero = ?, saldo = ?, limite = ? WHERE id = ?")
        comando.setInt(1, numero);
        comando.setDouble(2, saldo);
        comando.setDouble(3, limite);
        comando.setInt(4, id);
        comando.execute();
        JOptionPane. showMessageDialog(this, "Alteração realizada com sucesso!");
        txtId.setText("");
        txtNumero.setText("");
        txtSaldo.setText("");
        txtLimite.setText("");
    } catch (Exception e) {
        JOptionPane.showMessageDialog(this, "Erro ao tentar alterar uma nova conta!");
```

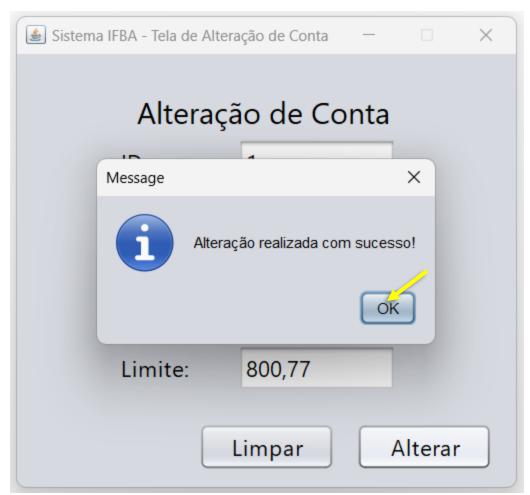








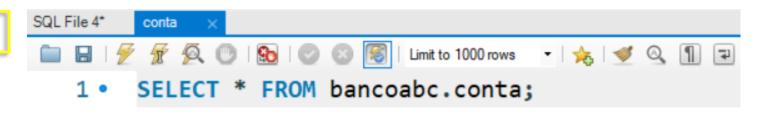


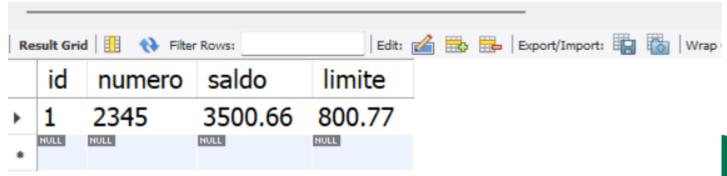














#### Referências

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- SÉRGIO FURGERI. Java Ensino Didático: Desenvolvimento e Implementação de Aplicações. Editora Érica.
- https://www.youtube.com/playlist?list=PLwQkYMetu0OYFOU 71txhtvSYTVUCHjJYD
- https://www.youtube.com/playlist?list=PLWd VnthxxLfeEUK0 8gB7G3316OS5xIT3



# Obrigado!

- Canais de Comunicação;
- · Horário de Atendimento.



