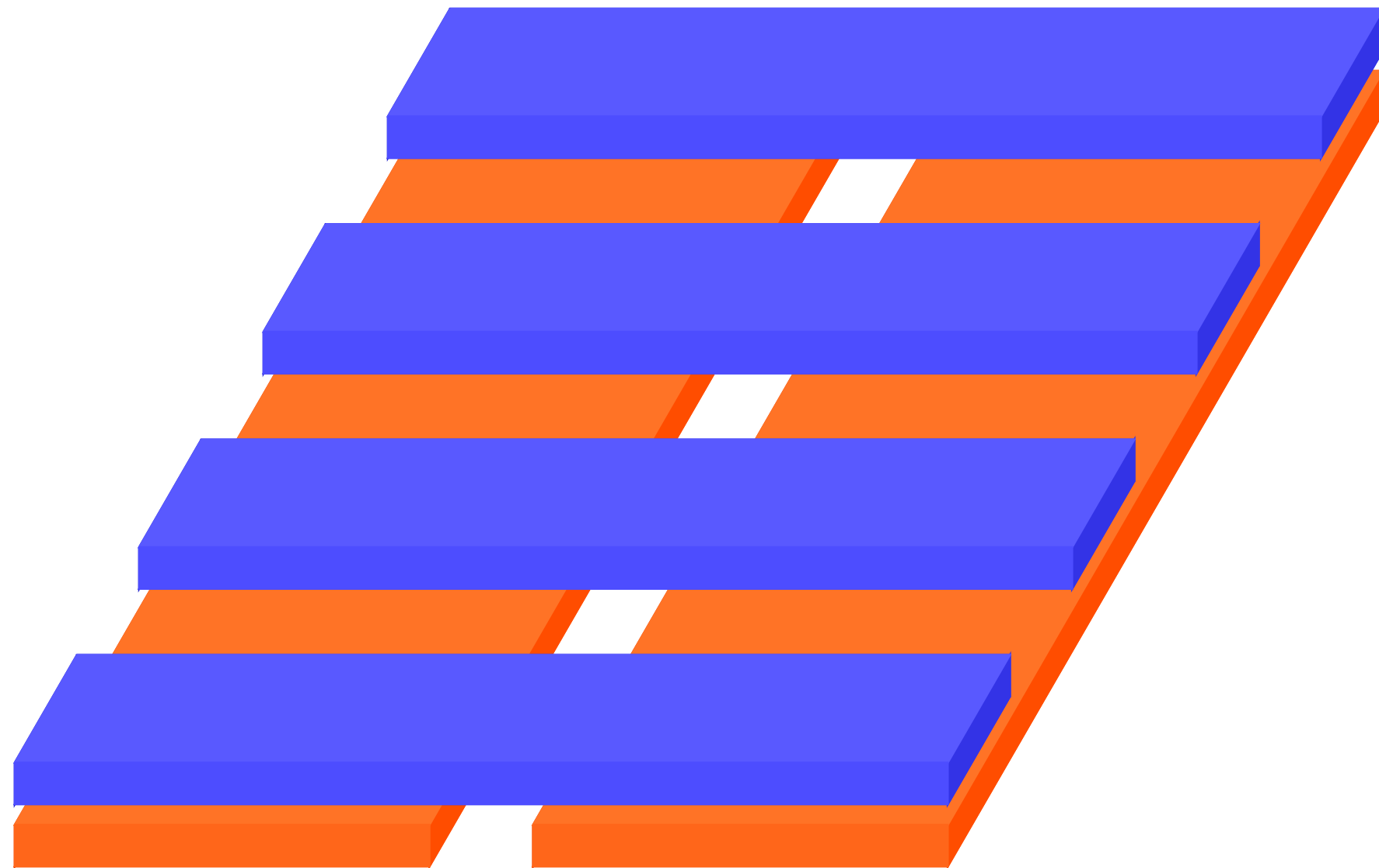


single camera perspective



isometric perspective