


BluePencil: Automating Repetitive Code Edits with Modeless Synthesis

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Modeless Synthesis

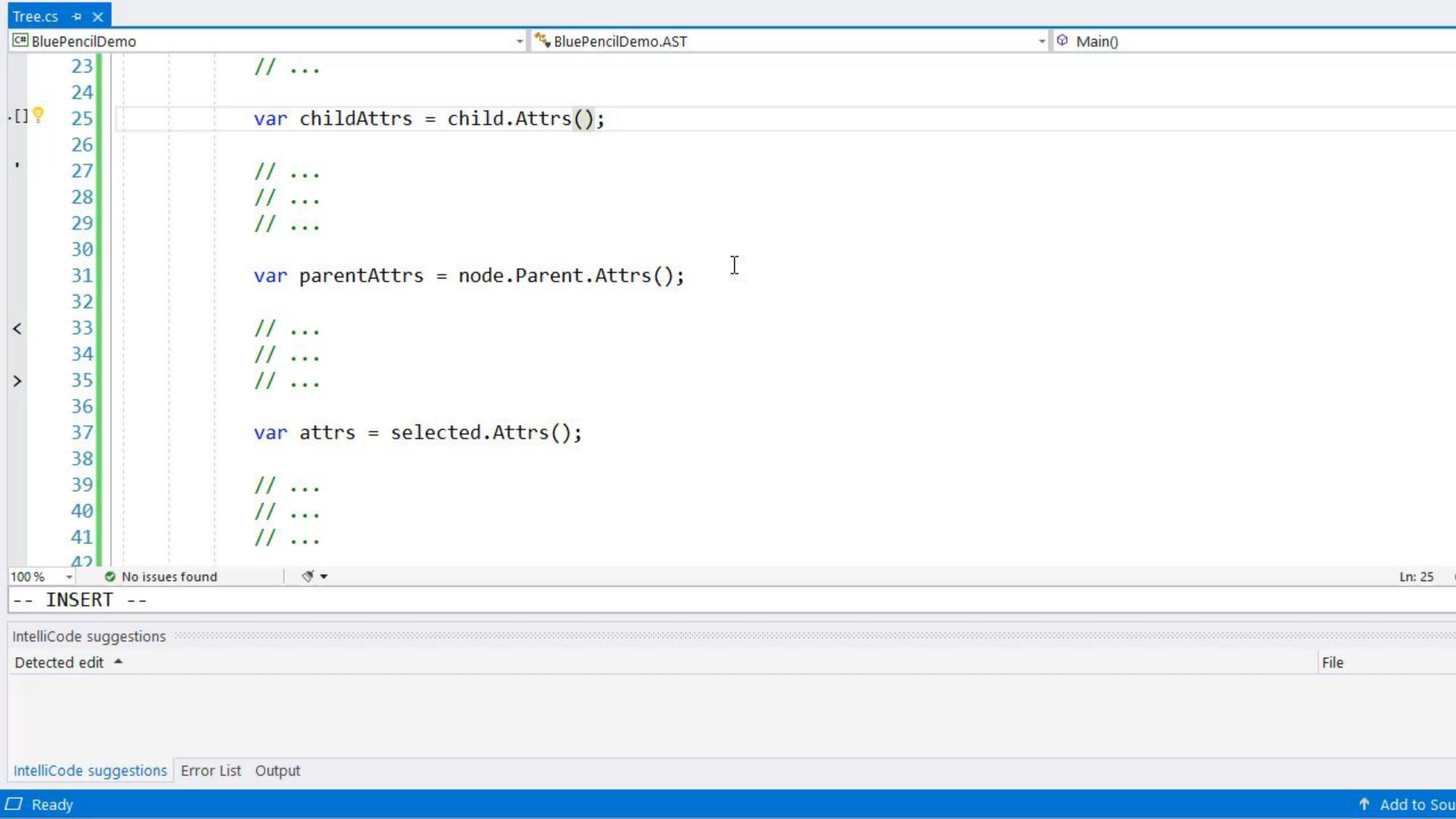
User asks, Synthesizer provides

What if user does not ask?  Unaware of the synthesizer
Breaks workflow
(especially for programmers)

Watch User, Infer
Spec

For Repetitive Code Edits

```
bool IsValid(string kind, string name) {  
    ...  
}  
  
var childAttrs = child.Attrs().Where(n => IsValid(child.Kind, n.Name));  
...  
...  
...  
var parentAttrs = node.Parent.Attrs().Where(n => IsValid(node.Parent.Kind, n.Name));  
...  
...  
...  
var currAttrs = node.Attrs().Where(n => IsValid(node.Kind,  
    n.Name));  
...  
...  
...  
var attrs = selected.Attrs().Where(n => IsValid(selected.Kind,  
    n.Name));
```

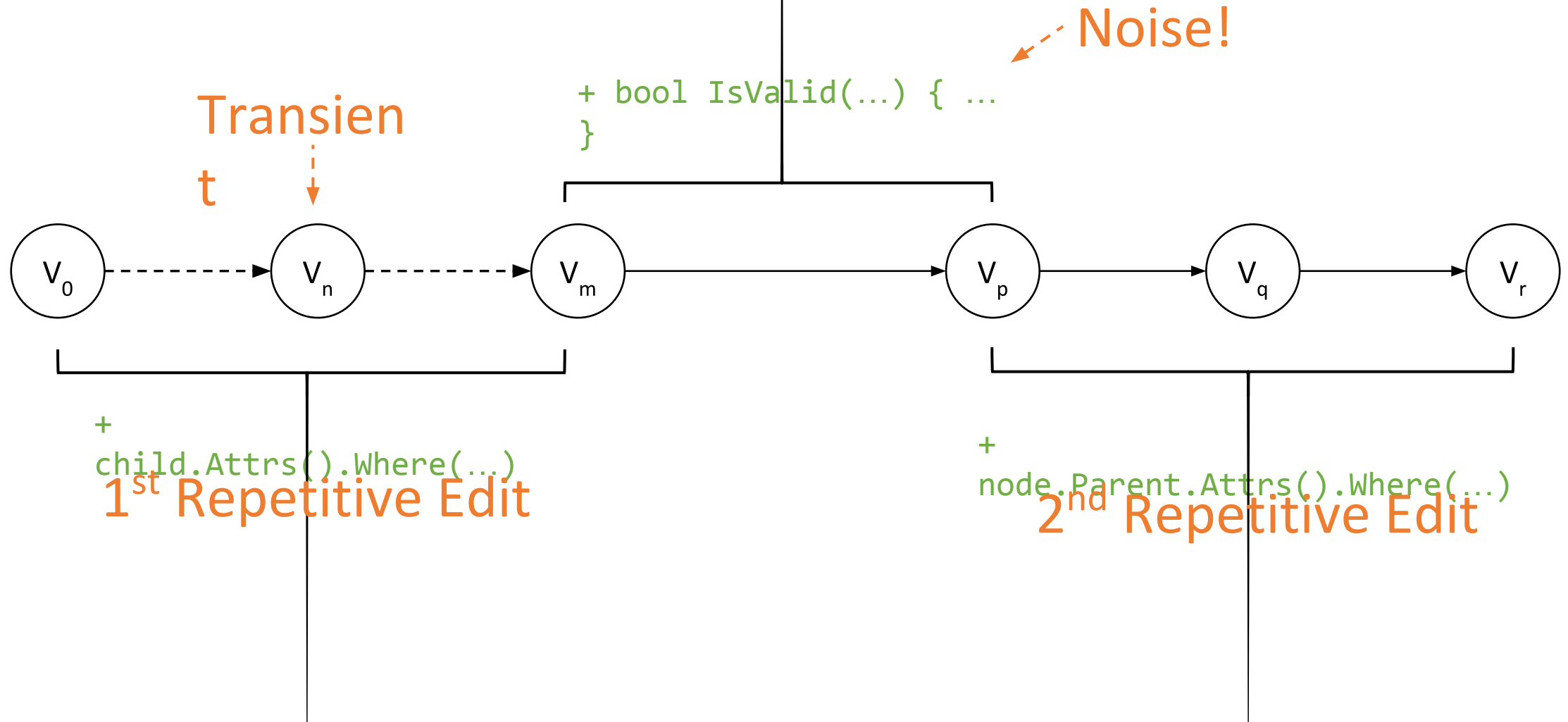


Plan of Attack

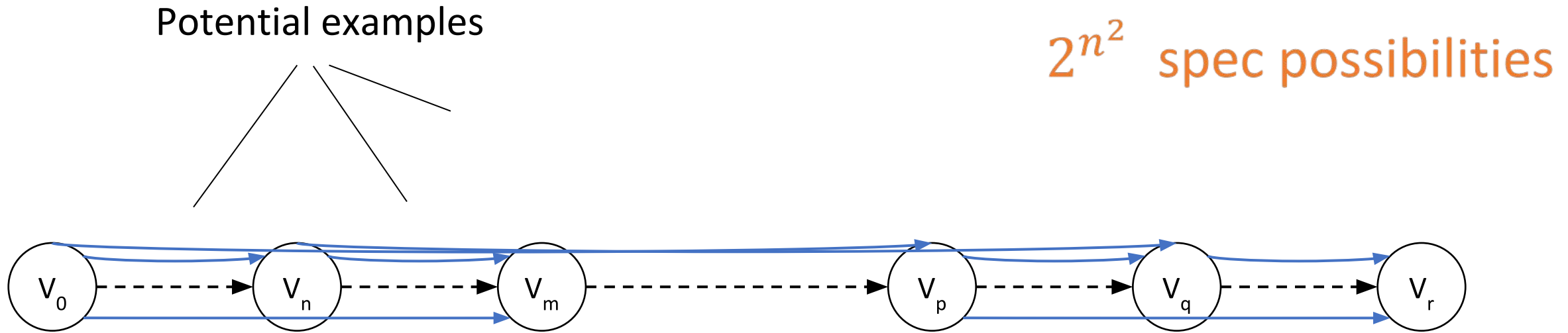
Record each version into a **history**

- ☐ Guess **examples** of repetitive edits
- ☐ Synthesize **edit scripts** from examples
- ☐ Run edit scripts to produce **suggestions**

What's the Spec?

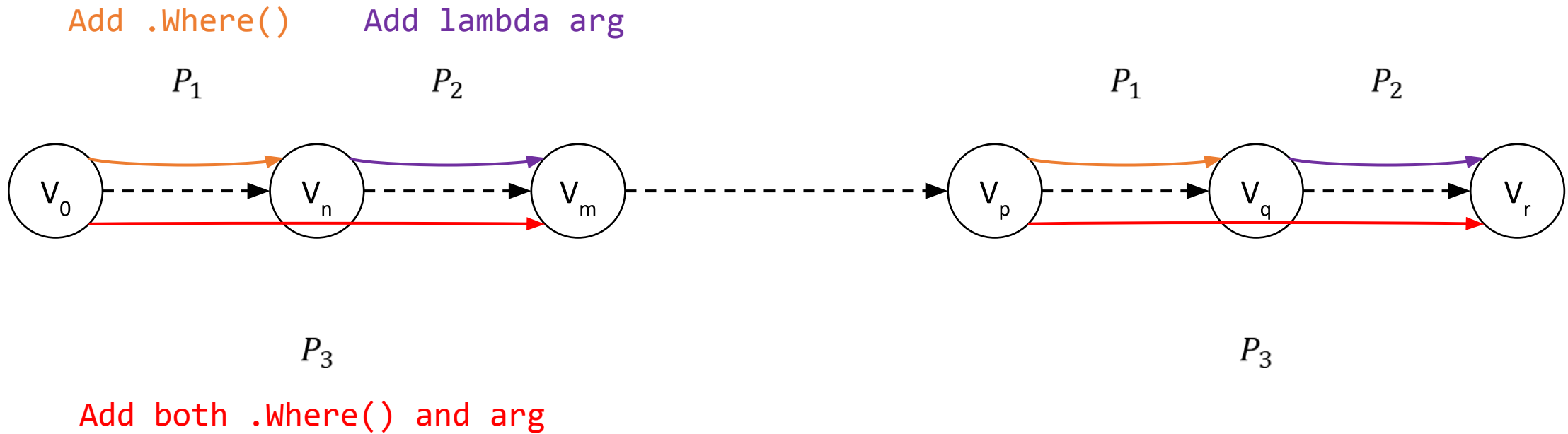


What's the Spec?



Solution: Unsupervised Clustering
Similar edits form good specs.

Edit Program Selection



Which programs to generate suggestions from?

Pick the least colorful path!

Fast and Precise!

$< 250ms$

≈ 0.9

Preview Release in Visual Studio 2019!

~2500 users accepting suggestions

“I was showing it to my teammate last Friday. It is pretty cool!”

“This is blowing my mind...”

“I’ve just tried IntelliCode refactor in VisualStudio and it’s amazing. What a time saver”

Modeless synthesis

Unsupervised ML to Generate Specs



Shraddha
Barke



Xiang
Gao



Sumit
Gulwani



Vu
Le



Alan
Leung



Anders
Miltner



Nachiappan
Nagappan



Arjun
Radhakrishna



Gustavo
Soares



Ashish
Tiwari



Abhishek
Udupa