

# Concurrency Theory

Winter 2025/26

Lecture 17: Petri Net Semantics of CCS

Thomas Noll, Peter Thiemann  
Programming Languages Group  
University of Freiburg

<https://proglang.github.io/teaching/25ws/ct.html>

Thomas Noll, Peter Thiemann

Winter 2025/26

# Outline of Lecture 17

1 Introduction

2 The Translation

3 Correctness

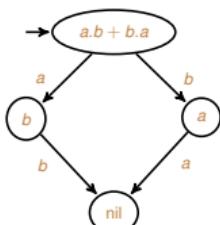
4 Summary

# Motivation

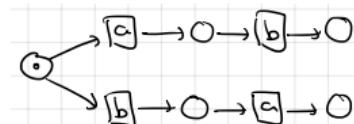
**Goal:** Define true concurrency semantics for (a subset of) CCS

- Distinguish between  $+$  and  $\parallel$

- $a.b.nil + b.a.nil$ :

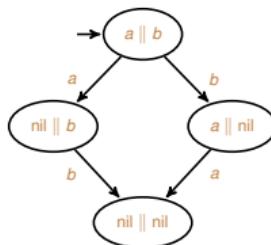


LTS

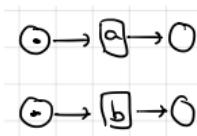


Net

- $a.nil \parallel b.nil$ :



LTS



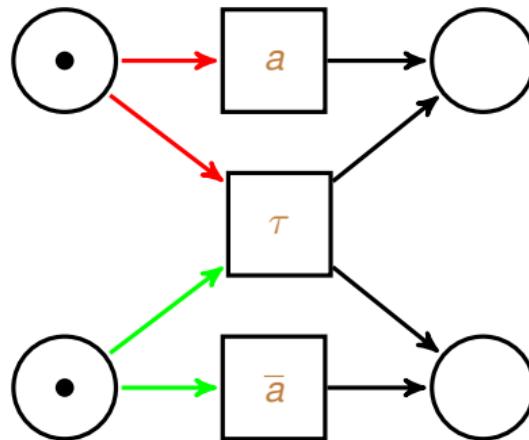
Net

- Enable analysis of CCS processes by Petri net algorithms

# Non-Determinism and Unboundedness

## Observations:

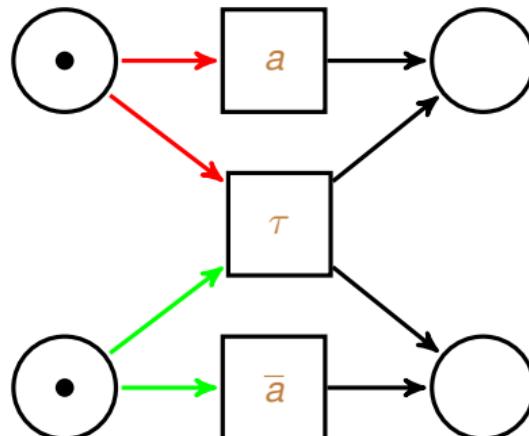
- Also without interleaving, parallel composition  $\parallel$  can still induce **non-determinism** (due to conflicts), e.g.,  $a.\text{nil} \parallel \bar{a}.\text{nil}$ :



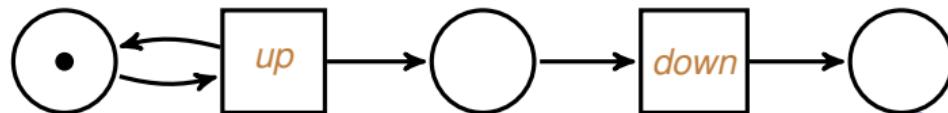
# Non-Determinism and Unboundedness

## Observations:

- Also without interleaving, parallel composition  $\parallel$  can still induce **non-determinism** (due to conflicts), e.g.,  $a.\text{nil} \parallel \bar{a}.\text{nil}$ :



- Recursive process calls can entail **unboundedness**, e.g.,  $C = up.(C \parallel down.\text{nil})$  (counter; cf. Example 2.6):



# The Approach

Goal: Map (a restricted class of) CCS process definitions to finite Petri nets.

# The Approach

Goal: Map (a restricted class of) CCS process definitions to finite Petri nets.

Requirements:

- (1) Cover as much of CCS as possible (problem: CCS is Turing complete and finite Petri nets are not).
- (2) To support inductive verification proofs, nets should be constructed inductively by means of composition operators (as in CCS).

# The Approach

Goal: Map (a restricted class of) CCS process definitions to finite Petri nets.

Requirements:

- (1) Cover as much of CCS as possible (problem: CCS is **Turing complete** and finite Petri nets are not).
- (2) To support **inductive** verification proofs, nets should be constructed inductively by means of composition operators (as in CCS).

Method:

- (1) Consider only **guarded** processes and **omit restriction and relabelling** operators.
- (2) Specify translation  $\llbracket . \rrbracket : CCS \rightarrow Petri$  in a **compositional** way, e.g.,

$$\llbracket Q_1 + Q_2 \rrbracket := \underbrace{\llbracket Q_1 \rrbracket \oplus \llbracket Q_2 \rrbracket}_{\text{operation on Petri nets}}$$

## Definition 17.1 (Syntax of Guarded CCS; cf. Definition 2.1)

- Let  $A, \bar{A} := \{\bar{a} \mid a \in A\}$  and  $Act := A \cup \bar{A} \cup \{\tau\}$  be the sets of (action) names, co-names, and actions, and let  $Pid$  be a set of process identifiers.
- The set  $Prc^\dagger$  of guarded process expressions is defined by the following syntax:

$$Q ::= \sum_{i=1}^n \alpha_i.Q_i \quad | \quad Q_1 \parallel Q_2 \quad | \quad C$$

where  $n \in \mathbb{N}$ ,  $\alpha_i \in Act$  and  $C \in Pid$ .

- Also, every process call  $C$  must be guarded, i.e., occur in an expression of the form  $\alpha.Q$ .
- A guarded process definition is an equation system of the form

$$(C_i = Q_i \mid 1 \leq i \leq k)$$

where  $k \geq 1$ ,  $C_i \in Pid$  (pairwise distinct), and  $Q_i \in Prc^\dagger$  (with identifiers from  $\{C_1, \dots, C_k\}$ ).

# CCS Revisited

## Definition 17.1 (Syntax of Guarded CCS; cf. Definition 2.1)

- Let  $A, \bar{A} := \{\bar{a} \mid a \in A\}$  and  $Act := A \cup \bar{A} \cup \{\tau\}$  be the sets of (action) names, co-names, and actions, and let  $Pid$  be a set of process identifiers.
- The set  $Prc^\dagger$  of guarded process expressions is defined by the following syntax:

$$Q ::= \sum_{i=1}^n \alpha_i.Q_i \quad | \quad Q_1 \parallel Q_2 \quad | \quad C$$

where  $n \in \mathbb{N}$ ,  $\alpha_i \in Act$  and  $C \in Pid$ .

- Also, every process call  $C$  must be guarded, i.e., occur in an expression of the form  $\alpha.Q$ .
- A guarded process definition is an equation system of the form

$$(C_i = Q_i \mid 1 \leq i \leq k)$$

where  $k \geq 1$ ,  $C_i \in Pid$  (pairwise distinct), and  $Q_i \in Prc^\dagger$  (with identifiers from  $\{C_1, \dots, C_k\}$ ).

## Notes:

- Restriction and relabelling are not used any longer.
- The guardedness condition excludes, e.g., definitions of the form  $C = C$ .
- Since  $Prc^\dagger \subseteq Prc$  (Definition 2.1), Definition 2.4 of the semantics still applies.

# Petri Nets Revisited

In order to connect transitions to actions and to support the handling of process identifiers, we introduce labels for transitions and places.

## Definition 17.2 (Labelled Petri net; cf. Definition 14.2)

A **labelled Petri net**  $N$  is a quintuple  $(P, T, F, I, m)$  where:

- $P$  is a finite set of **places**,
- $T$  is a finite set of **transitions** with  $P \cap T = \emptyset$ ,
- $F \subseteq (P \times T) \cup (T \times P)$  are the **arcs**,
- $I : T \rightarrow Act$  is the **transition labelling**, and
- $m : P \dashrightarrow Pid$  is the (partial) **place labelling**.

Adding an **initial marking**  $M_0 : P \rightarrow \mathbb{N}$  yields a **labelled elementary system net**  $(P, T, F, I, m, M_0)$ .

## Definition 17.3 (Marking graph; cf. Definition 14.18)

Let  $N = (P, T, F, I, m, M_0)$  be a labelled elementary system net and  $M : P \rightarrow \mathbb{N}$ .

- Marking  $M$  enables a transition  $t \in T$  if  $M(p) \geq 1$  for each place  $p \in {}^{\bullet}t$ .
- Its **firing** leads to marking  $M'$ , denoted by the **step** relation  $M \xrightarrow{I(t)} M'$  and defined for each place  $p \in P$  by

$$M'(p) := M(p) - F(p, t) + F(t, p)$$

where we represent  $F$  by its characteristic function.

- The **marking graph** of  $N$  has as nodes the reachable markings of  $N$  and as edges the corresponding steps of  $N$ .<sup>a</sup>

---

<sup>a</sup>Due to transition labels, marking graphs are generally no longer **deterministic** LTSs.

# Outline of Lecture 17

1 Introduction

2 The Translation

3 Correctness

4 Summary

# Guarded Choice I

(Reminder:  $Q ::= \sum_{i=1}^n \alpha_i.Q_i \mid Q_1 \parallel Q_2 \mid C \in Prc^\dagger$ )

**Approach:** Implement non-determinism by conflicting transitions (one for each choice) and branch to outset of respective subnet.<sup>1</sup>

## Translating guarded choice

Let  $Q = \sum_{i=1}^n \alpha_i.Q_i \in Prc^\dagger$  and  $\llbracket Q_i \rrbracket = N_i = (P_i, T_i, F_i, I_i, m_i)$  for  $1 \leq i \leq n$ . Then

$$\llbracket Q \rrbracket := (P \dot{\cup} P', T \dot{\cup} T', F \dot{\cup} F', I \dot{\cup} I', m)$$

where

$$P := \bigcup_{i=1}^n P_i \quad P' := \{p\}$$

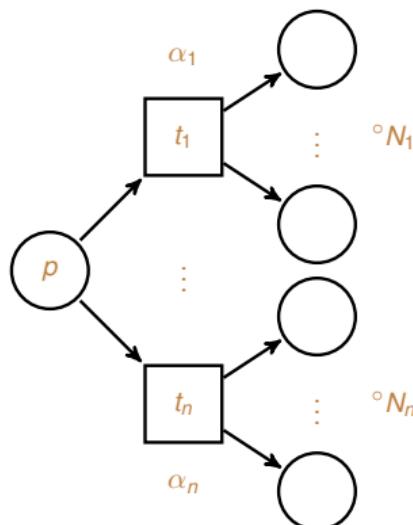
$$T := \bigcup_{i=1}^n T_i \quad T' := \{t_1, \dots, t_n\}$$

$$F := \bigcup_{i=1}^n F_i \quad F' := \{(p, t_i) \mid 1 \leq i \leq n\} \dot{\cup} \bigcup_{i=1}^n \{t_i\} \times {}^\circ N_i$$

$$I := \bigcup_{i=1}^n I_i \quad I' := [t_i \mapsto \alpha_i \mid 1 \leq i \leq n]$$

$$m := \bigcup_{i=1}^n m_i$$

<sup>1</sup>Reminder:  ${}^\circ N = \{p \in P \mid {}^\bullet p = \emptyset\}$ .



## Example 17.4

(1)  $Q = \text{nil}$  ( $= \sum_{\emptyset} \alpha_i.Q_i$ ):



## Example 17.4

(1)  $Q = \text{nil}$  ( $= \sum_{\emptyset} \alpha_i.Q_i$ ):



(2)  $Q = a.\text{nil}$ :



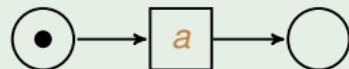
## Guarded Choice II

### Example 17.4

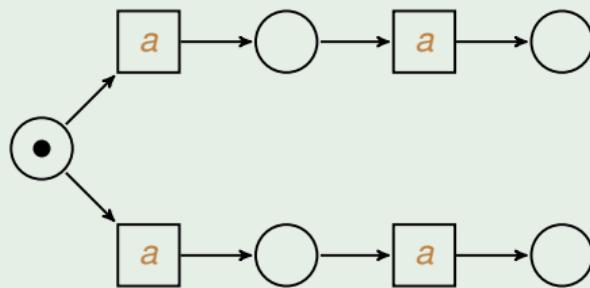
(1)  $Q = \text{nil}$  ( $= \sum_{\emptyset} \alpha_i.Q_i$ ):



(2)  $Q = a.\text{nil}$ :



(3)  $Q = a.b.\text{nil} + b.a.\text{nil}$ :



# Parallel Composition I

## Approach:

- Model concurrency by disjoint union of subnets, enlarged by  $\tau$ -transitions for all possible synchronisation operations.
- The latter are enabled by transitions in both subnets with complementary action labels.

## Translating parallel composition

Let  $Q = Q_1 \parallel Q_2 \in Prc^\dagger$  and  $\llbracket Q_i \rrbracket = N_i = (P_i, T_i, F_i, l_i, m_i)$  for  $i \in \{1, 2\}$  (all  $P_i$  and  $T_i$  disjoint). Then

$$\llbracket Q \rrbracket := (P_1 \dot{\cup} P_2, T_1 \dot{\cup} T_2 \dot{\cup} T_\tau, F_1 \dot{\cup} F_2 \dot{\cup} F_\tau, l_1 \dot{\cup} l_2 \dot{\cup} l_\tau, m_1 \dot{\cup} m_2)$$

where

$$T_\tau := \{(t_1, t_2) \mid t_1 \in T_1, l_1(t_1) \in A \cup \overline{A}, t_2 \in T_2, l_2(t_2) = \overline{l_1(t_1)}\} \quad (\text{new } \tau\text{-transitions})$$

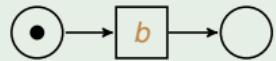
$$F_\tau := \{(p_1, (t_1, t_2)), (p_2, (t_1, t_2)), ((t_1, t_2), p'_1), ((t_1, t_2), p'_2) \mid (t_1, t_2) \in T_\tau, p_1 \in {}^\bullet t_1, p_2 \in {}^\bullet t_2, p'_1 \in t_1^\bullet, p'_2 \in t_2^\bullet\} \quad (\text{corresponding arcs})$$

$$l_\tau := [(t_1, t_2) \mapsto \tau \mid (t_1, t_2) \in T_\tau] \quad (\tau\text{-labels for transitions})$$

# Parallel Composition II

## Example 17.5

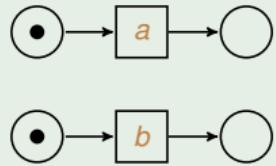
(1)  $Q = a.\text{nil} \parallel b.\text{nil}$ :



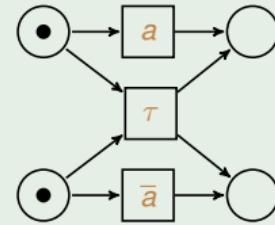
# Parallel Composition II

## Example 17.5

(1)  $Q = a.\text{nil} \parallel b.\text{nil}$ :



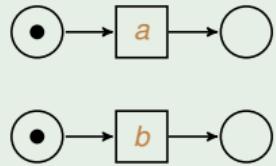
(2)  $Q = a.\text{nil} \parallel \bar{a}.\text{nil}$ :



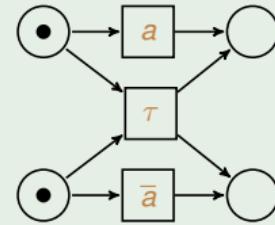
# Parallel Composition II

## Example 17.5

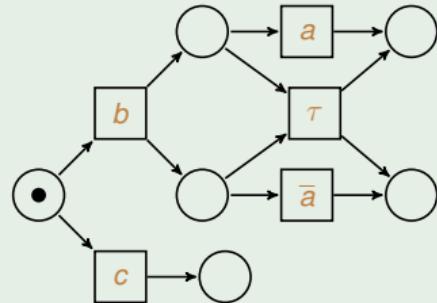
(1)  $Q = a.\text{nil} \parallel b.\text{nil}$ :



(2)  $Q = a.\text{nil} \parallel \bar{a}.\text{nil}$ :



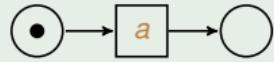
(3)  $Q = b.(a.\text{nil} \parallel \bar{a}.\text{nil}) + c.\text{nil}$ :



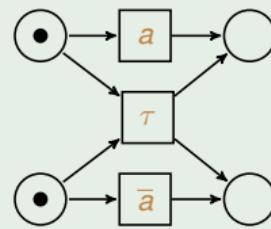
# Parallel Composition II

## Example 17.5

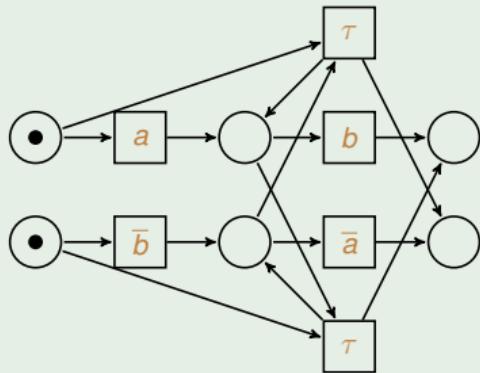
(1)  $Q = a.\text{nil} \parallel b.\text{nil}$ :



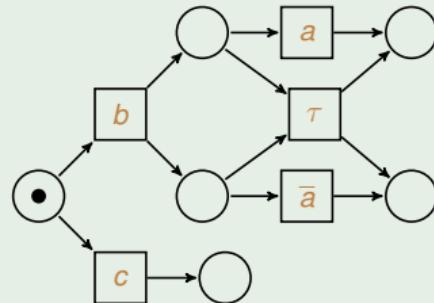
(2)  $Q = a.\text{nil} \parallel \bar{a}.\text{nil}$ :



(4)  $Q = a.b.\text{nil} \parallel \bar{b}.\bar{a}.\text{nil}$ :



(3)  $Q = b.(a.\text{nil} \parallel \bar{a}.\text{nil}) + c.\text{nil}$ :



# Recursive Process Calls I

**Approach:** Introduce labelled places for process calls (using mapping  $m$ ), replace each of them by arcs to all initial places of the corresponding process expression (convert tail recursion to loop).

## Translating recursive process calls

- For a process call  $C \in Prc^\dagger$  ( $C \in Pid$ ), we let

$$\llbracket C \rrbracket := (\{p\}, \emptyset, \emptyset, \emptyset, [p \mapsto C]).$$

- For a guarded process definition  $D = (C_i = Q_i \mid 1 \leq i \leq k)$  ( $C_i \in Pid$ ,  $Q_i \in Prc^\dagger$ ) with  $\llbracket Q_i \rrbracket = N_i = (P_i, T_i, F_i, I_i, m_i)$  for  $1 \leq i \leq k$ , we let

$$\llbracket Q \rrbracket := (P \setminus P', T, F \setminus (T \times P') \dot{\cup} F', I, \emptyset)$$

where

$$P := \bigcup_{i=1}^n P_i \quad \text{(all places)}$$

$$P' := \bigcup_{i=1}^n P'_i \quad \text{(process calls)}$$

$$P'_i := m^{-1}(\{C_i\}) \quad (= \{p \in P \mid m(p) = C_i\}) \quad \text{(calls of } C_i \text{)}$$

$$T := \bigcup_{i=1}^n T_i \quad \text{(all transitions)}$$

$$F := \bigcup_{i=1}^n F_i \quad \text{(all flows)}$$

$$F' := \{(t, p) \in T \times P \mid \exists i \in \{1, \dots, k\} : t^\bullet \cap P'_i \neq \emptyset, p \in {}^\circ N_i\} \quad \text{(arcs for process calls)}$$

# Recursive Process Calls II

## Example 17.6

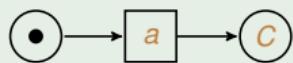
(1) Call  $a.C$ :



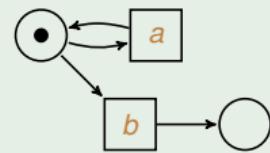
# Recursive Process Calls II

## Example 17.6

(1) Call  $a.C$ :



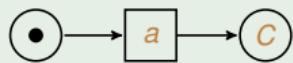
(2) Definition  $C = a.C + b.\text{nil}$ :



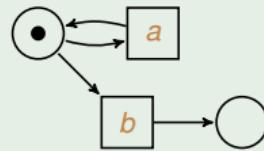
# Recursive Process Calls II

## Example 17.6

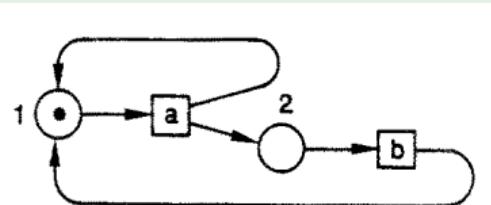
(1) Call  $a.C$ :



(2) Definition  $C = a.C + b.\text{nil}$ :



(3) Definition  $C = a.(C \parallel b.C)$ :



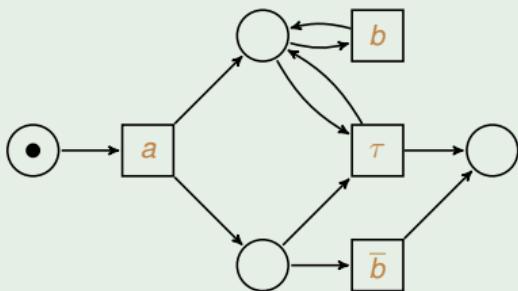
# Recursive Process Calls II

## Example 17.6

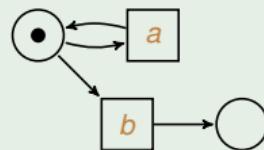
(1) Call  $a.C$ :



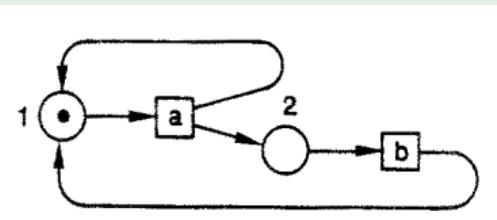
(4) Definition  $C = a.(D \parallel \bar{b}.\text{nil})$ ,  $D = b.D$ :



(2) Definition  $C = a.C + b.\text{nil}$ :



(3) Definition  $C = a.(C \parallel b.C)$ :



# Outline of Lecture 17

1 Introduction

2 The Translation

3 Correctness

4 Summary

# Correctness of Translation I

## Theorem 17.7

Let  $Q \in Prc^\dagger$  be a guarded process expression, and let

$$\llbracket Q \rrbracket = N = (P, T, F, I, m, M_0)$$

be its labelled elementary system net with initial marking  $M_0 = {}^\circ N$ .

Then  $LTS(Q)$  and the marking graph of  $N$  are *strongly bisimilar*.

# Correctness of Translation I

## Theorem 17.7

Let  $Q \in Prc^\dagger$  be a guarded process expression, and let

$$\llbracket Q \rrbracket = N = (P, T, F, I, m, M_0)$$

be its labelled elementary system net with initial marking  $M_0 = {}^\circ N$ .

Then  $LTS(Q)$  and the marking graph of  $N$  are *strongly bisimilar*.

## Proof.

see Ursula Goltz: *On representing CCS programs by finite Petri nets*, MFCS 1988



# Correctness of Translation I

## Theorem 17.7

Let  $Q \in Prc^\dagger$  be a guarded process expression, and let

$$\llbracket Q \rrbracket = N = (P, T, F, I, m, M_0)$$

be its labelled elementary system net with initial marking  $M_0 = {}^\circ N$ .

Then  $LTS(Q)$  and the marking graph of  $N$  are *strongly bisimilar*.

## Proof.

see Ursula Goltz: *On representing CCS programs by finite Petri nets*, MFCS 1988



## Conjecture

$N$  is bounded iff  $LTS(Q)$  is finite.

## Example 17.8 (CCS process with finite LTS; cf. Example 17.6(4))

Process definition:

$$C = a.(D \parallel \bar{b}.\text{nil}), \quad D = b.D$$

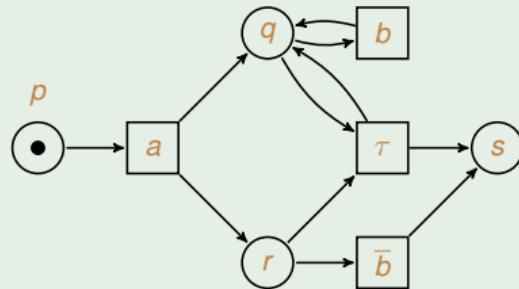
## Correctness of Translation II

Example 17.8 (CCS process with finite LTS; cf. Example 17.6(4))

Net (one-bounded):

Process definition:

$$C = a.(D \parallel \bar{b}.\text{nil}), D = b.D$$



# Correctness of Translation II

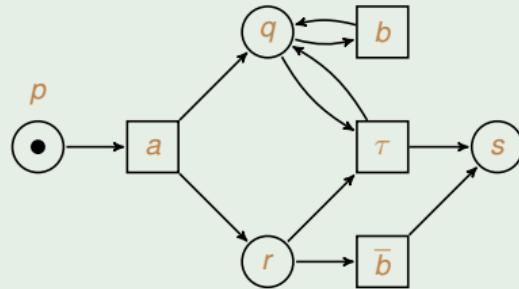
Example 17.8 (CCS process with finite LTS; cf. Example 17.6(4))

Net (one-bounded):

Process definition:

$$C = a.(D \parallel \bar{b}.\text{nil}), D = b.D$$

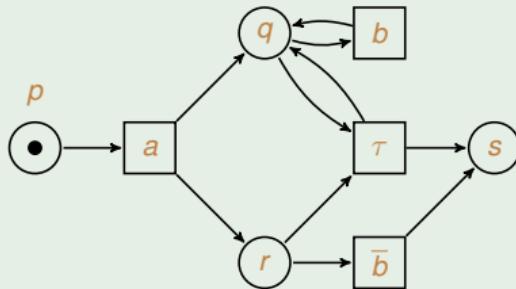
LTS of  $C$  (finite):



# Correctness of Translation II

Example 17.8 (CCS process with finite LTS; cf. Example 17.6(4))

Net (one-bounded):



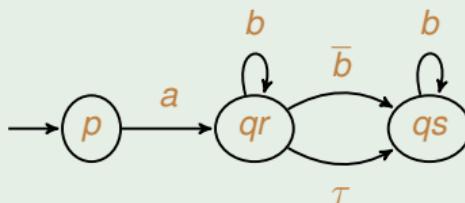
Process definition:

$$C = a.(D \parallel \bar{b}.\text{nil}), D = b.D$$

LTS of  $C$  (finite):



Marking graph:



## Correctness of Translation III

Example 17.9 (CCS process with infinite LTS; cf. Example 2.6)

Definition of counter process :

$$C = up.(C \parallel down.nil)$$

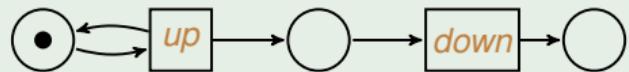
# Correctness of Translation III

Example 17.9 (CCS process with infinite LTS; cf. Example 2.6)

Definition of counter process :

$$C = up.(C \parallel down.\text{nil})$$

Net:



# Correctness of Translation III

Example 17.9 (CCS process with infinite LTS; cf. Example 2.6)

Definition of counter process :

$$C = up.(C \parallel down.nil)$$

Net:



Reachable states:

$$C \xrightarrow{w} C \parallel (down.nil)^{u-d} \parallel nil^d$$

where  $w \in \{up, down\}^*$

with  $|w|_{up} = u$  and  $|w|_{down} = d$

(and  $|v|_{down} \leq |v|_{up}$

for each prefix  $v$  of  $w$ ).

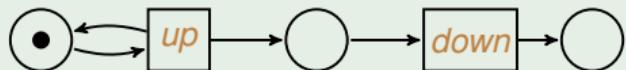
# Correctness of Translation III

Example 17.9 (CCS process with infinite LTS; cf. Example 2.6)

Definition of counter process :

$$C = up.(C \parallel down.nil)$$

Net:



Reachable states:

$$C \xrightarrow{w} C \parallel (down.nil)^{u-d} \parallel nil^d$$

where  $w \in \{up, down\}^*$

with  $|w|_{up} = u$  and  $|w|_{down} = d$

(and  $|v|_{down} \leq |v|_{up}$

for each prefix  $v$  of  $w$ ).

Corresponding configurations:



# Outline of Lecture 17

1 Introduction

2 The Translation

3 Correctness

4 Summary

# Summary

- Guarded CCS processes without restriction and relabelling can be mapped to finite Petri nets.

# Summary

- Guarded CCS processes without restriction and relabelling can be mapped to finite Petri nets.
- Interleaving/synchronisation is handled via conflicting transitions, and recursion via looping.

# Summary

- Guarded CCS processes without restriction and relabelling can be mapped to finite Petri nets.
- Interleaving/synchronisation is handled via conflicting transitions, and recursion via looping.
- The resulting marking graph is strongly bisimilar to the (LTS of) the CCS process.

# Summary

- Guarded CCS processes without restriction and relabelling can be mapped to finite Petri nets.
- Interleaving/synchronisation is handled via conflicting transitions, and recursion via looping.
- The resulting marking graph is strongly bisimilar to the (LTS of) the CCS process.
- Conjecture: The net is bounded iff the LTS is finite.