

Concurrency Theory

Winter 2025/26

Lecture 17: Petri Net Semantics of CCS

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<https://proglang.github.io/teaching/25ws/ct.html>

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Outline of Lecture 17

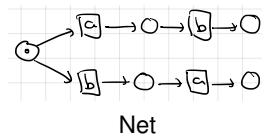
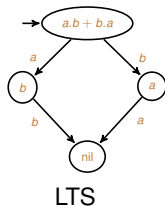
- 1 Introduction
- 2 The Translation
- 3 Correctness
- 4 Summary

Motivation

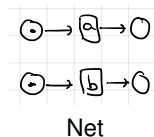
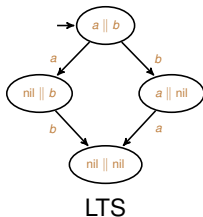
Goal: Define true concurrency semantics for (a subset of) CCS

- Distinguish between $+$ and \parallel

- $a.b.nil + b.a.nil$:



- $a.nil \parallel b.nil$:

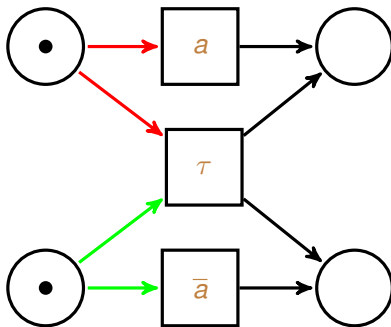


- Enable analysis of CCS processes by Petri net algorithms

Non-Determinism and Unboundedness

Observations:

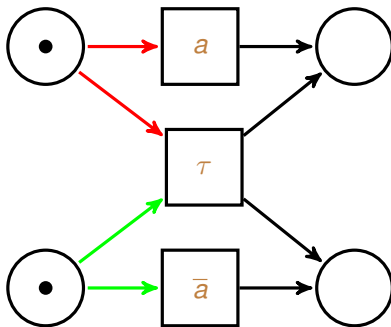
- Also without interleaving, parallel composition \parallel can still induce **non-determinism** (due to conflicts), e.g., $a.nil \parallel \bar{a}.nil$:



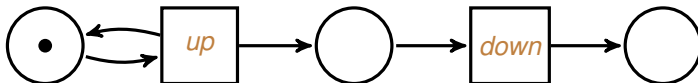
Non-Determinism and Unboundedness

Observations:

- Also without interleaving, parallel composition \parallel can still induce **non-determinism** (due to conflicts), e.g., $a.nil \parallel \bar{a}.nil$:



- Recursive process calls can entail **unboundedness**, e.g., $C = up.(C \parallel down.nil)$ (counter; cf. Example 2.6):



The Approach

Goal: Map (a restricted class of) CCS process definitions to **finite Petri nets**.

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Requirements:

- (1) Cover as much of CCS as possible (problem: CCS is **Turing complete** and finite Petri nets are not).
- (2) To support **inductive** verification proofs, nets should be constructed inductively by means of composition operators (as in CCS).

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Method:

- (1) Consider only **guarded** processes and **omit restriction and relabelling** operators.
- (2) Specify translation $\llbracket . \rrbracket : CCS \rightarrow Petri$ in a **compositional** way, e.g.,

$$\llbracket Q_1 + Q_2 \rrbracket := \underbrace{\llbracket Q_1 \rrbracket \oplus \llbracket Q_2 \rrbracket}_{\text{operation on Petri nets}}$$

Definition 17.1 (Syntax of Guarded CCS; cf. Definition 2.1)

- Let $A, \bar{A} := \{\bar{a} \mid a \in A\}$ and $Act := A \cup \bar{A} \cup \{\tau\}$ be the sets of (action) names, co-names, and actions, and let Pid be a set of process identifiers.
- The set Prc^\dagger of guarded process expressions is defined by the following syntax:

$$Q ::= \sum_{i=1}^n \alpha_i.Q_i \quad | \quad Q_1 \parallel Q_2 \quad | \quad C$$

where $n \in \mathbb{N}$, $\alpha_i \in Act$ and $C \in Pid$.

- Also, every process call C must be guarded, i.e., occur in an expression of the form $\alpha.Q$.
- A guarded process definition is an equation system of the form

$$(C_i = Q_i \mid 1 \leq i \leq k)$$

where $k \geq 1$, $C_i \in Pid$ (pairwise distinct), and $Q_i \in Prc^\dagger$ (with identifiers from $\{C_1, \dots, C_k\}$).

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Notes:

- Restriction and relabelling are not used any longer.
- The guardedness condition excludes, e.g., definitions of the form $C = C$.
- Since $Prc^\dagger \subseteq Prc$ (Definition 2.1), Definition 2.4 of the semantics still applies.

In order to connect transitions to actions and to support the handling of process identifiers, we introduce labels for transitions and places.

Definition 17.2 (Labelled Petri net; cf. Definition 14.2)

A **labelled Petri net** N is a quintuple (P, T, F, l, m) where:

- P is a finite set of **places**,
- T is a finite set of **transitions** with $P \cap T = \emptyset$,
- $F \subseteq (P \times T) \cup (T \times P)$ are the **arcs**,
- $l : T \rightarrow Act$ is the **transition labelling**, and
- $m : P \dashrightarrow Pid$ is the (partial) **place labelling**.

Adding an **initial marking** $M_0 : P \rightarrow \mathbb{N}$ yields a **labelled elementary system net** (P, T, F, l, m, M_0) .

Definition 17.3 (Marking graph; cf. Definition 14.18)

Let $N = (P, T, F, I, m, M_0)$ be a labelled elementary system net and $M : P \rightarrow \mathbb{N}$.

- Marking M **enables** a transition $t \in T$ if $M(p) \geq 1$ for each place $p \in {}^\bullet t$.
- Its **firing** leads to marking M' , denoted by the **step** relation $M \xrightarrow{I(t)} M'$ and defined for each place $p \in P$ by

$$M'(p) := M(p) - F(p, t) + F(t, p)$$

where we represent F by its characteristic function.

- The **marking graph** of N has as nodes the reachable markings of N and as edges the corresponding steps of N .^a

^aDue to transition labels, marking graphs are generally no longer **deterministic** LTSs.

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Guarded Choice I

(**Reminder:** $Q ::= \sum_{i=1}^n \alpha_i.Q_i \mid Q_1 \parallel Q_2 \mid C \in \text{Prc}^\dagger$)

Approach: Implement non-determinism by conflicting transitions (one for each choice) and branch to outset of respective subnet.¹

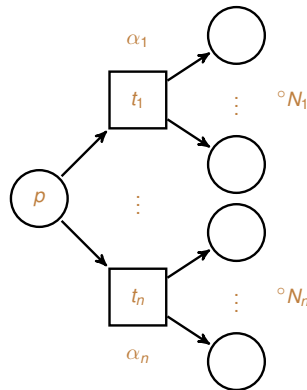
Translating guarded choice

Let $Q = \sum_{i=1}^n \alpha_i.Q_i \in \text{Prc}^\dagger$ and $\llbracket Q_i \rrbracket = N_i = (P_i, T_i, F_i, l_i, m_i)$ for $1 \leq i \leq n$. Then

$$\llbracket Q \rrbracket := (P \dot{\cup} P', T \dot{\cup} T', F \dot{\cup} F', l \dot{\cup} l', m)$$

where

$$\begin{aligned} P &:= \bigcup_{i=1}^n P_i & P' &:= \{p\} \\ T &:= \bigcup_{i=1}^n T_i & T' &:= \{t_1, \dots, t_n\} \\ F &:= \bigcup_{i=1}^n F_i & F' &:= \{(p, t_i) \mid 1 \leq i \leq n\} \dot{\cup} \bigcup_{i=1}^n \{t_i\} \times {}^\circ N_i \\ l &:= \bigcup_{i=1}^n l_i & l' &:= [t_i \mapsto \alpha_i \mid 1 \leq i \leq n] \\ m &:= \bigcup_{i=1}^n m_i \end{aligned}$$



¹Reminder: ${}^\circ N = \{p \in P \mid \bullet p = \emptyset\}$.

Example 17.4

(1) $Q = \text{nil}$ ($= \sum_{\emptyset} \alpha_i.Q_i$):

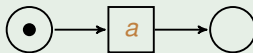


Example 17.4

(1) $Q = \text{nil}$ ($= \sum_{\emptyset} \alpha_i.Q_i$):



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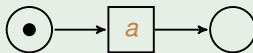


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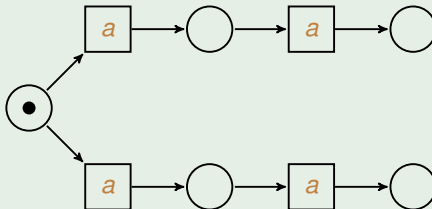
(1) $Q = \text{nil}$ ($= \sum_{\emptyset} \alpha_i.Q_i$):



(2) $Q = a.\text{nil}$:



(3) $Q = a.b.\text{nil} + b.a.\text{nil}$:



Parallel Composition I

Approach:

- Model concurrency by disjoint union of subnets, enlarged by τ -transitions for all possible synchronisation operations.
- The latter are enabled by transitions in both subnets with complementary action labels.

Translating parallel composition

Let $Q = Q_1 \parallel Q_2 \in \text{Prc}^\dagger$ and $\llbracket Q_i \rrbracket = N_i = (P_i, T_i, F_i, l_i, m_i)$ for $i \in \{1, 2\}$ (all P_i and T_i disjoint). Then

$$\llbracket Q \rrbracket := (P_1 \dot{\cup} P_2, T_1 \dot{\cup} T_2 \dot{\cup} T_\tau, F_1 \dot{\cup} F_2 \dot{\cup} F_\tau, l_1 \dot{\cup} l_2 \dot{\cup} l_\tau, m_1 \dot{\cup} m_2)$$

where

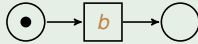
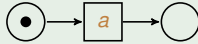
$$T_\tau := \{(t_1, t_2) \mid t_1 \in T_1, l_1(t_1) \in A \cup \bar{A}, \\ t_2 \in T_2, l_2(t_2) = \overline{l_1(t_1)}\} \quad (\text{new } \tau\text{-transitions})$$

$$F_\tau := \{(p_1, (t_1, t_2)), (p_2, (t_1, t_2)), ((t_1, t_2), p'_1), ((t_1, t_2), p'_2) \mid \\ (t_1, t_2) \in T_\tau, p_1 \in \bullet t_1, p_2 \in \bullet t_2, p'_1 \in t_1^\bullet, p'_2 \in t_2^\bullet\} \quad (\text{corresponding arcs})$$

$$l_\tau := [(t_1, t_2) \mapsto \tau \mid (t_1, t_2) \in T_\tau] \quad (\tau\text{-labels for transitions})$$

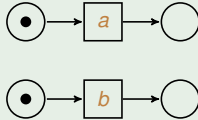
Example 17.5

(1) $Q = a.nil \parallel b.nil$:

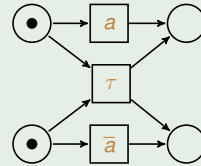


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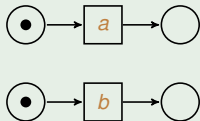


(2) $Q = a.nil \parallel \bar{a}.nil$:

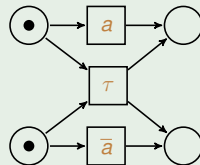


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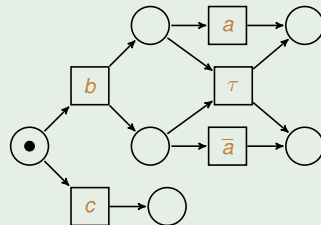
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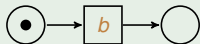
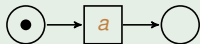


(3) $Q = b.(a.nil \parallel \bar{a}.nil) + c.nil$:

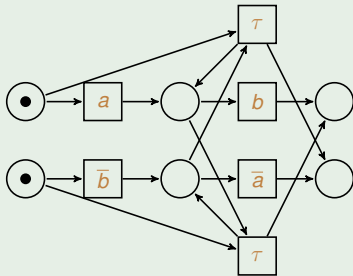


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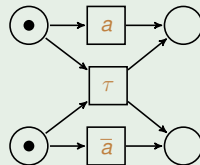
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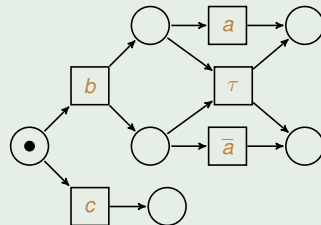
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Recursive Process Calls I

Approach: Introduce labelled places for process calls (using mapping m), replace each of them by arcs to all initial places of the corresponding process expression (convert tail recursion to loop).

Translating recursive process calls

- For a process call $C \in \text{Prc}^\dagger$ ($C \in \text{Pid}$), we let

$$\llbracket C \rrbracket := (\{p\}, \emptyset, \emptyset, \emptyset, [p \mapsto C]).$$

- For a guarded process definition $D = (C_i = Q_i \mid 1 \leq i \leq k)$ ($C_i \in \text{Pid}$, $Q_i \in \text{Prc}^\dagger$) with $\llbracket Q_i \rrbracket = N_i = (P_i, T_i, F_i, l_i, m_i)$ for $1 \leq i \leq k$, we let

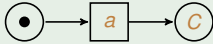
$$\llbracket Q \rrbracket := (P \setminus P', T, F \setminus (T \times P') \dot{\cup} F', l, \emptyset)$$

where

$P := \bigcup_{i=1}^n P_i$	(all places)
$P' := \bigcup_{i=1}^n P'_i$	(process calls)
$P'_i := m^{-1}(\{C_i\}) \quad (= \{p \in P \mid m(p) = C_i\})$	(calls of C_i)
$T := \bigcup_{i=1}^n T_i$	(all transitions)
$F := \bigcup_{i=1}^n F_i$	(all flows)
$F' := \{(t, p) \in T \times P \mid \exists i \in \{1, \dots, k\} : t^\bullet \cap P'_i \neq \emptyset, p \in {}^\circ N_i\}$	(arcs for process calls)

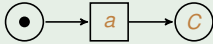
Example 17.6

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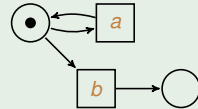


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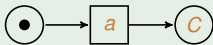


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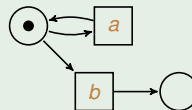


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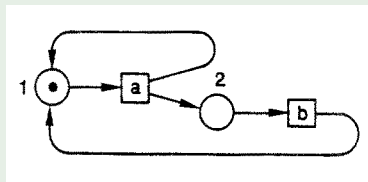
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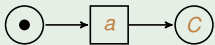


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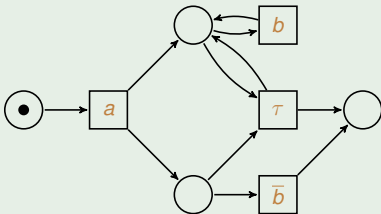


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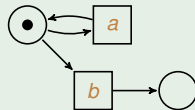
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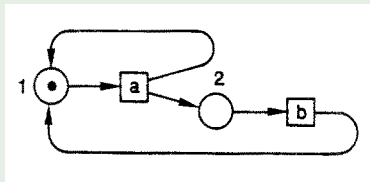
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(3) Definition $C = a.(C \parallel b.C)$:



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Theorem 17.7

Let $Q \in \text{Proc}^\dagger$ be a guarded process expression, and let

$$\llbracket Q \rrbracket = N = (P, T, F, I, m, M_0)$$

be its labelled elementary system net with initial marking $M_0 = {}^\circ N$.

Then $\text{LTS}(Q)$ and the marking graph of N are **strongly bisimilar**.

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Let $Q \in \text{Proc}^\dagger$ be a guarded process expression, and let

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Proof.

see Ursula Goltz: *On representing CCS programs by finite Petri nets*, MFCS 1988 □

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Conjecture

N is bounded iff $\text{LTS}(Q)$ is finite.

Example 17.8 (CCS process with finite LTS; cf. Example 17.6(4))

Process definition:

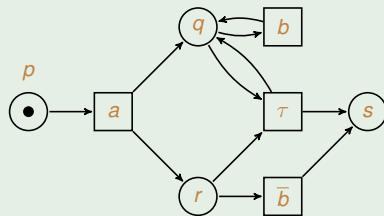
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Example 17.8 (CCS process with finite LTS; cf. Example 17.6(4))

Process definition:

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Net (one-bounded):



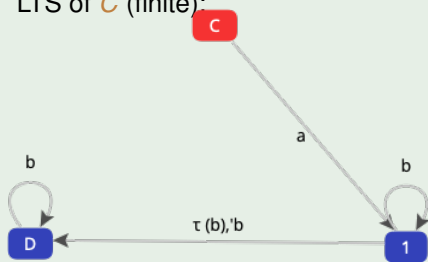
Correctness of Translation II

Example 17.8 (CCS process with finite LTS; cf. Example 17.6(4))

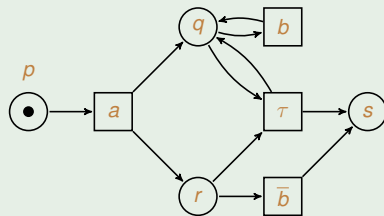
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LTS of C (finite):



Net (one-bounded):

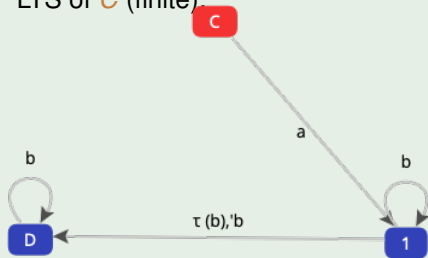


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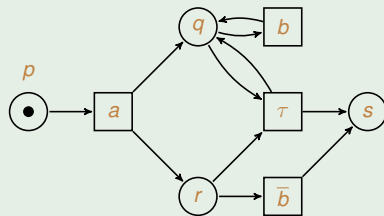
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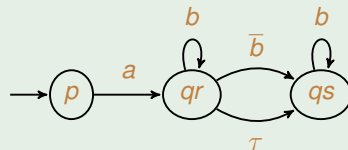
LTS of C (finite):



Net (one-bounded):



Marking graph:



Example 17.9 (CCS process with infinite LTS; cf. Example 2.6)

Definition of counter process :

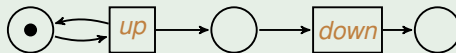
$$C = up.(C \parallel down.nil)$$

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Definition of counter process :

$$C = up.(C \parallel down.nil)$$

Net:

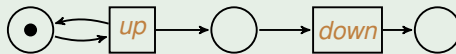


Example 17.9 (CCS process with infinite LTS; cf. Example 2.6)

Definition of counter process :

$$C = up.(C \parallel down.nil)$$

Net:



Reachable states:

$$C \xrightarrow{w} C \parallel (down.nil)^{u-d} \parallel nil^d$$

where $w \in \{up, down\}^*$

with $|w|_{up} = u$ and $|w|_{down} = d$

(and $|v|_{down} \leq |v|_{up}$

for each prefix v of w).

Example 17.9 (CCS process with infinite LTS; cf. Example 2.6)

Definition of counter process :

$$C = up.(C \parallel down.nil)$$

Reachable states:

$$C \xrightarrow{w} C \parallel (down.nil)^{u-d} \parallel nil^d$$

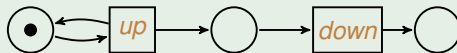
where $w \in \{up, down\}^*$

with $|w|_{up} = u$ and $|w|_{down} = d$

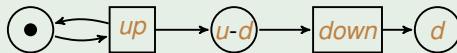
(and $|v|_{down} \leq |v|_{up}$

for each prefix v of w).

Net:



Corresponding configurations:



Outline of Lecture 17

- 1 Introduction
- 2 The Translation
- 3 Correctness
- 4 Summary

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- Interleaving/synchronisation is handled via conflicting transitions, and recursion via looping.
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- Conjecture: The net is bounded iff the LTS is finite.