## Concurrency Theory

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#### Sheet 1

Due: Monday, 2025-11-03

### Important Information:

- Exercises are ungraded and do *not* need to be submitted.
- If you have questions, please post a message in the dedicated chat.
- The solutions will be discussed in the tutorial sessions.

# Aufgabe 1.1 (Atomic Parallel Execution)

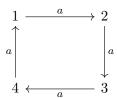
What are the possible values of x at the end of the execution of the following program:

$$x:=10$$
; (( $x:=x*2$ ;  $x:=x-11$ ;  $x:=x+2$ ) ||  $x:=x-5$ )

You can assume atomic operations.

## Aufgabe 1.2 (Labeled Transition Systems)

Consider the following LTS:



- Formally define the LTS.
- What is the reflexive closure of the binary relation  $\stackrel{a}{\rightarrow}$ ? (just draw it)
- What is the symmetric closure of the binary relation  $\xrightarrow{a}$ ? (just draw it)
- What is the transitive closure of the binary relation  $\stackrel{a}{\rightarrow}$ ? (just draw it)

### Aufgabe 1.3 (Informal Specification to CCS)

Consider the following CCS definition of a coffee machine:

$$CM \doteq coin.\overline{coffee}.CM$$

Give a CCS definition that describes a coffee machine which can take money without returning coffee, and which can fail at any time.

#### Aufgabe 1.4 (Relating CCS and LTS)

Consider an LTS with a finite number of states and action labels.

• Does this imply that the  $\xrightarrow{a}$  set is finite?

- Draw an example of an LTS with 4 states and two transitions.
- How can your example be described by a sequential fragment of CCS (i.e. no parallel execution).
- Show that in general, any finite LTS can be described by using a sequential fragment of CCS.

## Aufgabe 1.5 (Formal CCS Semantics)

By using the SOS rules for CCS prove the existence of the following transitions (assume that A = b.a.B):

- $(A \parallel \bar{b}.Nil) \setminus \{b\} \xrightarrow{\tau} (a.B \parallel Nil) \setminus \{b\}$
- $(A \parallel \bar{b}.a.B) + (b.A)[a/b] \xrightarrow{\bar{b}} (A \parallel a.B)$
- $(A \parallel \bar{b}.a.B) + (\bar{b}.A)[a/b] \xrightarrow{\bar{a}} A[a/b]$

Aufgabe 1.6 (CSS to LTS using Formal Semantics)

Consider the following CCS defining equations:

$$\begin{split} \texttt{CM} &\doteq \texttt{coin}.\overline{\texttt{coffee}}.\texttt{CM} \\ \texttt{CS} &\doteq \overline{\texttt{pub}}.\overline{\texttt{coin}}.\texttt{coffee}.\texttt{CS} \\ \texttt{Uni} &\doteq (\texttt{CM} \parallel \texttt{CS}) \setminus \{\texttt{coin},\texttt{coffee}\} \end{split}$$

Use the rules of the SOS semantics for CCS to derive the labelled transition system for the process Uni defined above. The proofs can be omitted and a drawing of the resulting LTS is enough.

#### Aufgabe 1.7 (Infinite LTS)

Draw (part of) the labelled transition system for the process constant A defined by

$$A \doteq (a.A) \setminus \{b\}.$$

The resulting LTS should have infinitely many reachable states. Can you think of a CCS term that generates a finite LTS and intuitively has the same behaviour as A?

Aufgabe 1.8 (LTS Isomorphisms and Trace Equivalence)

(a) Draw the transition graph for the process name Mutex<sub>1</sub>, whose behaviour is given by the following defining equations.

$$exttt{Mutex}_1 \doteq ( exttt{User} \parallel exttt{Sem}) \setminus \{p,v\}$$
 $exttt{User} \doteq \bar{p}. ext{enter.exit.} \bar{v}. exttt{User}$ 
 $exttt{Sem} \doteq p.v. exttt{Sem}$ 

(b) Draw the transition graph for the process name Mutex<sub>2</sub> whose behaviour is given by the defining equation

$$\mathtt{Mutex}_2 \doteq ((\mathtt{User} \parallel \mathtt{Sem}) \parallel \mathtt{User}) \setminus \{p, v\}$$

where User and Sem are defined as before. Would the behaviour of the process change if User was defined as

$$\texttt{User} \doteq \bar{p}.\texttt{enter}.\bar{v}.\texttt{exit}.\texttt{User}$$

(c) Draw the transition graph for the process name FMutex whose behaviour is given by the defining equation

$$\texttt{FMutex} \doteq ((\texttt{User} \parallel \texttt{Sem}) \parallel \texttt{FUser}) \setminus \{p, v\}$$

where User and Sem are defined as before, and the behaviour of FUser is given by the defining equation

$$FUser = \bar{p}.enter.(exit.\bar{v}.FUser + exit.\bar{v}.Nil)$$

Do you think that Mutex<sub>2</sub> and FMutex are offering the same behaviour? Can you argue informally for your answer?

- (d) Are the LTS of Mutex<sub>2</sub> and FMutex ismorphic?
- (e) Are Mutex<sub>2</sub> and FMutex trace equivalent?