Symblic Execution Model

Thi Thu Ha $\mathrm{Doan}^{[0000-0001-7524-4497]}$ and Peter Thiemann $^{[0000-0002-9000-1239]}$

University of Freiburg, Germany {doanha,thiemann}@informatik.uni-freiburg.de

Abstract. Keywords:

1 Introduction

2 Symblic Execution Model

Let $S = (t_1, ty_1) :: (t_2, ty_2) :: \dots :: []$ be a stack, where elements are types paired with terms.

Let $I = i_1; i_2; ...; i_n$ be a sequence of instructions. Let P be a predicate.

Definition 1. A system state of the symbolic execution is a tuple ST = [I, S, S', P], where S is the main stack and S' is a temporary stack. Let $SE = \{ST_1, ST_2, \ldots, ST_n\}$ range over sets of system states.

Let S_{init} be the initial main stack.

$$S_{init} = (Pair par stg, pair ty_1 ty_2) :: []$$

where par and stg are the terms that represent the parameter and the storage. Let S_{final} be the final main stack.

$$S_{final} = (Pair \ opl \ stg, pair (operation \ list) \ ty_2) :: []$$

where opl repesents a operation list

```
T,U ::=
                               | (comparable type)
                               | option(type)
                               | list\langle type \rangle
                               | set\comparable type\
                               operation
                               | contract \langle type \rangle
                               | \  \, \mathrm{ticket} \langle \mathrm{comparable} \ \mathrm{type} \rangle
                               | pair\langle type \rangle \langle type \rangle
                               | \  \, \mathrm{or}\langle \mathrm{type}\rangle \langle \mathrm{type}\rangle
                               | lambda\langle type \rangle \langle type \rangle
                               | map\langlecomparable type\rangle \langletype\rangle
                               | big-map\langlecomparable type\rangle\langletype\rangle
                               | bls12-381-g1
                                 bls12-381-g2
                               | bls12-381-fr
                                 sapling-transaction (natural number constant)
                                 sapling-state(natural number constant)
                                 chest
                                 chest-key
\langle comparable type \rangle ::=
                               unit
                               never
                                 bool
                                 int
                               nat
                               string
                                 chain-id
                               bytes
                               mutez
                                 key-hash
                               key
                                 signature
                               | timestamp
                                 address
                               tx-rollup-l2-address
                               | option(comparable type)
                                 or\langle comparable type \rangle \langle comparable type \rangle
                               | pair(comparable type)(comparable type)...
```

Fig. 1. Types

3 Rules

The set of instructions is divided into two groups I and I'. Given an instruction i, i' is a copy version of i, where i operates on the main stack S and i' operates only on the temporary stack S'.

The rule semantic is defined by several kinds of transitions:

- 1. \longrightarrow_E single-step evaluation of an expression in a system state,
- 2. \longrightarrow_S internal transitions of a system state,

PT: this relation should be non-deterministic as shown for instructions IF, IF-LEFT, and LOOP; this approach enables us to simplify the rule for DIP

 $3. \longrightarrow \text{symbolic system transitions.}$

System rules

INVALID-PRE
$$\neg P$$

$$\overline{\{[I, S, S', P]\} \cup SE \longrightarrow SE}$$

Instruction rules

 $Control\ structures$

EXEC
$$\frac{[I_{1},(s_{1},ty_{1})::[],[],Q] \longrightarrow_{S}^{*}[[],(s'_{1},ty_{2})::[],[],Q']}{[(EXEC;I),(\{I_{1}\},ty_{1}\to ty_{2})::(s_{1},ty_{1})::S,S',P\wedge Q]\longrightarrow_{S}}{[I,(s'_{1},ty_{2})::S,S',P\wedge Q']}$$

APPLY

$$\overline{[(\text{APPLY}; I), (s_1, \text{ty}_1) :: (\{I_1\}, \text{lambda (pair ty}_1 \text{ ty}_2) \text{ ty}_3) :: S, S', P] \longrightarrow_S}$$

$$[I, (\{\text{PUSH ty}_1 \text{ } s_1; \text{PAIR}; I_1\}, \text{lambda ty}_2 \text{ ty}_3) :: S, S', P]$$

LAMBDA

$$\overline{[(LAMBDA ty_1 ty_2 \{I_1\}; I), S, S', P] \longrightarrow_S}$$
$$[I, (\{I_1\}, lambda ty_1 \rightarrow ty_2) :: S, S', P]$$

IF-TRUE

$$\overline{[(\text{IF }I_1\ I_2;I),(s_1,\text{bool})::\ S,S',P]\longrightarrow_S [I_1,S,S',P\ \land\ s_1]}$$

IF-FALSE

$$\overline{[(\text{IF }I_1\ I_2;I),(s_1,\text{bool})::\ S,S',P]\longrightarrow_S [I_2,S,S',P\ \land\ \neg\ s_1]}$$

IF-LEFT-LEFT

$$\overline{[(\text{IF-LEFT } I_1 \ I_2; I), (s_1, \text{or ty}_1 \ \text{ty}_2) :: S, S', P] \longrightarrow_S}$$
$$[I_1, (x, \text{ty}_1) :: S, S', P \land (s_1 = \text{Left } x)]$$

IF-LEFT-RIGHT

$$\overline{[(\text{IF-LEFT } I_1 \ I_2; I), (s_1, \text{or ty}_1 \ \text{ty}_2) :: S, S', P] \longrightarrow_S}$$
$$[I_2, (x, \text{ty}_2) :: S, S', P \land (s_1 = \text{Right } x))]$$

IF-CONS-EMPTY

$$\overline{[(\text{IF-CONS }I_1\ I_2\ ;I),(s_1,\text{list ty})::\ S,S',P]\longrightarrow_S}$$
$$[I_2\ ;I,S,S',P\ \land\ (s_1=\{\})]$$

IF-CONS-NONEMPTY

[(IF-CONS
$$I_1$$
 I_2 ; I), $(s_1$, list ty) :: S , S' , P], $SE \longrightarrow_S$
[I_1 , $(hd$, ty) :: $(\{\langle tl \rangle\}, \text{list ty})$:: S , S' , $P \land (s_1 = \{hd; \langle tl \rangle\})$]

IF-NONE-NONE

[(IF-NONE
$$I_1$$
 I_2 ; I), $(s_1$, option ty) :: S, S', P], $SE \longrightarrow_S$
[I_1 ; $I, S, S', P \land (s_1 = \text{None})$]

IF-NONE-SOME

[(IF-NONE
$$I_1$$
 I_2 ; I), $(s_1$, option ty) :: S, S', P], $SE \longrightarrow_S$
[I_2 , $(x$, ty) :: $S, S', P \land (s_1 = \text{Some } x)$]

LOOP-TRUE

$$\overline{[(\text{LOOP }I_1;I),(s_1,\text{bool})::\ S,S',P]\longrightarrow_S [(I_1;\text{LOOP }I_1;I),S,S',P\wedge s_1]}$$

LOOP-FALSE

$$\overline{[(\text{LOOP } I_1; I), (s_1, \text{bool}) :: S, S', P] \longrightarrow_S [I, S, S', P \land (\neg s_1)]}$$

ITER-EMPTY

$$\overline{[(\text{ITER } I_1; I), (s_1, \text{list ty}) :: S, S', P] \longrightarrow_S [I, S, S', P \land (s_1 = \{\})]}$$

ITER-NONEMPTY

$$[(\text{ITER } I_1; I), (s_1, \text{list ty}) :: S, S', P] \longrightarrow_S \\ [(\text{ITER' } I_1; I), S, (s_1, \text{list ty}) :: S', P \land \neg (s_1 = \{\})]$$

$$\frac{[I_1, (hd, \operatorname{ty}) :: S, [\], Q] \longrightarrow_S^* [[\], S_1, [\], Q']}{[(\operatorname{ITER}\ I_1; I), (s_1, \operatorname{list}\ \operatorname{ty}) :: S, S', P \land Q] \longrightarrow_S}{[(\operatorname{ITER}\ I_1; I), (\langle tl \rangle, \operatorname{list}\ \operatorname{ty}) :: S_1, S', P \land (s_1 = \{hd \ ; \langle tl \rangle\}) \land Q']}$$

ITER'-EMPTY

$$\overline{[(\text{ITER' }I_1;I),S,(s_1,\text{list ty})::S',P] \longrightarrow_S [I,S,S',P \land (s_1=\{\})]}$$

ITER'-NONEMPTY

$$\overline{\left[(\text{ITER' } I_1; I), S, (s_1, \text{list ty}) :: S', P \right] \longrightarrow_S}$$

$$\left[(I_1; \text{ITER' } I_1; I), (hd, \text{ty}) :: S, (\{ < tl > \}, \text{list ty}) :: S', P \land (s_1 = \{ hd ; \langle tl \rangle \}) \right]$$

 $Stack\ Manipulation$

DIG

$$\frac{\operatorname{len}(A) = n}{[(\operatorname{DIG}\ n; I), A @ (s_1, \operatorname{ty}) :: \ B, S', P] \longrightarrow_S [I, (s_1, \operatorname{ty}) :: \ A @ B, S', P]}$$

DIP

$$\frac{[I_1, S, [\], Q] \longrightarrow_S^* [[\], S_1, [\], Q']}{[(\text{DIP }I_1; I), (s_1, \text{ty}) :: S, S', P \land Q] \longrightarrow_S [I, (s_1, \text{ty}) :: S_1, S', P \land Q']}$$

DIP N

$$\frac{\text{len}(A) = n \quad [I_1, B, [], Q] \longrightarrow_S^* [[], B_1, [], Q']}{[(\text{DIP } n \ I_1; I), A @ B, S', P \land Q] \longrightarrow_S [(I), A @ B_1, S', P \land Q']}$$

PUSH

$$\overline{[(\text{PUSH ty } x ; I), S, S', P] \longrightarrow_S [I, (x, \text{ty}) :: S, S', P]}$$

Arithmetic operations

ADD

$$\overline{[(\text{ADD}; I), (s_1, \text{nat}) :: (s_2, \text{nat}) :: S, S', P] \longrightarrow_S}$$
$$[I, (x, \text{nat}) :: S, S', P \land (x = s_1 + s_2)]$$

ABS

$$[(ABS; I), (s_1, int) :: S, S', P] \longrightarrow_S$$
$$[I, (x, nat) :: S, S', P \land (s_1 \ge 0 \Rightarrow x = s_1) \land (s_1 < 0 \Rightarrow x = -s_1)]$$

PT: I think COMPARE can be simplified as follows

COMPARE-NAT

$$[(COMPARE; I), (s_1, nat) :: (s_2, nat) :: S, S', P] \longrightarrow [I, (x, int) :: S, S', P \land (s_1 > s_2 \Leftrightarrow x = 1) \land (s_1 = s_2 \Leftrightarrow x = 0) \land (s_1 < s_2 \Leftrightarrow x = -1)]$$

COMPARE-OPTION-SOME

COMPARE-OPTION-NONE

$$\overline{[(\text{COMPARE}; I), (s_1, \text{option ty}) :: (s_2, \text{option ty}) :: S, S', P]} \longrightarrow [I, (1, \text{int}) :: S, S', P \land (s_1 = \text{Some } x) \land (s_2 = \text{None})]$$

Boolean operations

XOR

$$\overline{[(XOR;I),(s_1,bool)::(s_2,bool)::S,S',P]\longrightarrow_S}$$
$$[I,(x,bool)::S,S',P\land (x=s_1 \text{ xor } s_2)]$$

Crytographic operations

HASH-KEY

$$\overline{[(\text{HASH-KEY}; I), (s_1, \text{byte}) :: S, S', P] \longrightarrow_S}$$
$$[I, (x, \text{byte}) :: S, S', P \land (x = \text{hash-key}(s_1))]$$

 $Block chain\ operations$

AMOUNT

$$\overline{[(\text{AMOUNT}; I), S, S', P] \longrightarrow_S [I, (\text{amount}, \text{mutez}) :: S, S', P]}$$

CONTRACT TY - SOME

$$\overline{[(\text{CONTRACT ty}; I), (s_1, \text{address}) :: S, S', P] \longrightarrow} [I, (\text{Some } x, \text{option (contract ty})) :: S, S', P \wedge (\text{get-contract-type}(s_1, \text{ty}) = \text{Some } x)]$$

CONTRACT TY - NONE

[(CONTRACT ty;
$$I$$
), $(s_1, address) :: S, S', P$] \longrightarrow [I , None :: $S, S', P \land (get\text{-contract-type}(s_1, ty) = None]$

Operations on data structures

$$\overline{[(\operatorname{CAR}; I), (s_1, \operatorname{pair} \operatorname{ty}_1 \operatorname{ty}_2) :: S, S', P] \longrightarrow_S}$$
$$[I, (x, \operatorname{ty}_1) :: S, S', P \land (s_1 = \operatorname{Pair} x y)]$$

CONCAT

$$\overline{[(CONCAT; I), (s_1, list string) :: S, S', P] \longrightarrow_S}$$
$$[(CONCAT'; I), ("", string) :: S, (s_1, list string) :: S', P]$$

CONCAT'

$$\overline{[(\text{CONCAT'}; I), S, (s_2, \text{string}) :: S', P] \longrightarrow_S [I, S, S', P \land (s_2 = \{\})]}$$

CONCAT'

$$\overline{[(\text{CONCAT'}; I), (s_1, \text{string}) :: S, (s_2, \text{list string}) :: S', P] \longrightarrow_S}$$

$$[(\text{CONCAT'}; I), (s_1 \hat{\ } hd :: S, \text{string}),$$

$$(\{< tl>\}, \text{list string}) :: S', P \land (s_2 = \{hd; < tl>\})]$$

MEM-EMPTY

$$[(\text{MEM}; I), (s_1, \text{ty}_1) :: (s_2, \text{map ty}_1 \text{ ty}_2) :: S, S', P] \longrightarrow_S [I, \text{False} :: S, S', P \land (s_2 = \{\})]$$

MEM-NONEMPTY

MEM-NONEMPTY

MEM-NONEMPTY

$$\frac{[\text{COMPARE}, (s_1, \text{ty}_1) :: (k, \text{ty}_1) :: [], [], Q] \longrightarrow_S^* [[], (b, \text{bool}) :: [], [], Q']}{[(\text{MEM}; I), (s_1, \text{ty}_1) :: (s_2, \text{map ty}_1 \text{ ty}_2) :: S, S', P \land Q] \longrightarrow_S} [I, \text{False} :: S, S', P \land Q' \land (s_2 = \{Elt \ k \ v \ ; < m > \}) \land (b = -1)]$$

MAP-EMPTY

$$\begin{split} &[(\text{MAP }I_1;I),(s_1,\text{list ty})::\ S,S',P] \longrightarrow_S \\ &[I,(s_1,\text{list ty})::\ S,S',P\ \land\ (s_1=\{\})] \end{split}$$

MAP-NONEMPTY

$$[(MAP I_1; I), (s_1, list ty) :: S, S', P] \longrightarrow_S$$

$$[(MAP' I_1; I), (\{\}, list ty) :: S, (s_1, list ty) :: S', P \land \neg (s_1 = \{\})]$$

MAP'-EMPTY

$$\overline{[(MAP' I_1; I), S, (s_2, list ty) :: S', P] \longrightarrow_S [I, S, S', P \land (s_2 = \{\})]}$$

$$\frac{[I_{1}, (hd, \mathrm{ty}) :: S, [\], Q] \longrightarrow_{S}^{*} [[\], (hd', \mathrm{ty}) :: S, [\], Q']}{[(\mathrm{MAP'}\ I_{1}; I), (s_{1}, \mathrm{list}\ \mathrm{ty}) :: S, (s_{2}, \mathrm{list}\ \mathrm{ty}) :: S', P \land Q] \longrightarrow_{S}}{[(\mathrm{MAP'}\ I_{1}; I), (s_{1} \oplus \{hd\}, \mathrm{list}\ \mathrm{ty}) :: S, (\{< tl >\}, \mathrm{list}\ \mathrm{ty}) :: S', P \land Q' \land (s_{2} = \{hd; < tl >\})]}$$

UPDATE-EMPTY-TRUE

$$[(\text{UPDATE}; I), (x, \text{ty}) :: (b, \text{bool}) :: (\{\}, \text{list ty}) :: S, S', P] \longrightarrow [I, (\{x\}, \text{list ty}) :: S, S', P \land (b = \text{True})]$$

UPDATE-EMPTY-FALSE

UPDATE-NONEMPTY-TRUE-0

[COMPARE,
$$(x, \text{ty}) :: (hd, \text{ty}) :: [], [], Q] \longrightarrow_S^* [[], (a, \text{int}) :: [], [], Q']$$

[(UPDATE; I), $(x, \text{ty}) :: (b, \text{bool}) :: (s_1, \text{list ty}) :: $S, S', P \land Q] \longrightarrow$
[$I, (\{< tl >\}, \text{list ty}) :: S, S',$
 $P \land Q' \land (s_1 = \{hd; < tl >\}) \land (b = \text{False}) \land (a = 0)]$$

```
UPDATE-NONEMPTY-TRUE- (-1)
     [COMPARE, (x, ty) :: (hd, ty) :: [], [], Q] \longrightarrow_S^* [[], (a, int) :: [], [], Q']
     [(UPDATE ; I), (x, ty) :: \overline{(b, bool) :: (s_1, list ty) :: S, S', P \land Q] \longrightarrow}
                            [I, (\{x; hd; < tl > \}, \text{list ty}) :: S, S',
             P \wedge Q' \wedge (s_1 = \{hd; \langle tl \rangle\}) \wedge (b = \text{True}) \wedge (a = -1)]
     UPDATE-NONEMPTY-FALSE- (-1)
     [COMPARE, (x, ty) :: (hd, ty) :: [], [], Q] \longrightarrow_S^* [[], (a, int) :: [], [], Q']
     [(\text{UPDATE}; I), (x, \text{ty}) :: (b, \text{bool}) :: (s_1, \text{list ty}) :: S, S', P \land Q] \longrightarrow
                               [I, (\{hd; < tl > \}, \text{list ty}) :: S, S',
             P \land Q' \land (s_1 = \{hd; < tl > \}) \land (b = \text{False}) \land (a = -1)]
     UPDATE-NONEMPTY-1
     [COMPARE, (x, ty) :: (hd, ty) :: [], [], Q] \longrightarrow_S^* [[], (a, int) :: [], [], Q']
     [(\text{UPDATE}; I), (x, \text{ty}) :: (b, \text{bool}) :: (s_1, \text{list ty}) :: S, S', P \land Q] \longrightarrow
             [(UPDATE'; I); ({hd}, list ty) :: S, ({tl >}, list ty) :: S',
                        P \wedge Q' \wedge (s_1 = \{hd; \langle tl \rangle\}) \wedge (a = 1)
UPDATE '-EMPTY-TRUE
[(UPDATE'; I), (l, list ty) :: S, (x, ty) :: (b, bool) :: ({}, list ty) :: S', P] \longrightarrow
                      [I, (l @ \{x\}, \text{list ty}) :: S, S', P \land (b = \text{True})]
UPDATE'-EMPTY-FALSE
[(UPDATE'; I), (l, list ty) :: S, (x, ty) :: (b, bool) :: ({}, list ty) :: S', P] \longrightarrow
                          [I, (l, \text{list ty}) :: S, S', P \land (b = \text{False})]
UPDATE'-NONEMPTY-TRUE-0
     [COMPARE, (x, ty) :: (hd, ty) :: [], [], Q] \longrightarrow_S^* [[], (a, int) :: [], [], Q']
[(\text{UPDATE'}; I), (l, \text{list ty}) :: \overline{S, (x, \text{ty}) :: (b, \text{bool}) :: (s_1, \text{list ty}) :: S', P \land Q]}
                                \longrightarrow [I, (l @ s_1, list ty) :: S, S',
              P \wedge Q' \wedge (s_1 = \{hd; \langle tl \rangle\}) \wedge (b = \text{True}) \wedge (a = 0)]
UPDATE'-NONEMPTY-FALSE-0
     [COMPARE, (x, ty) :: (hd, ty) :: [], [], Q] \longrightarrow_S^* [[], (a, int) :: [], [], Q']
[(UPDATE'; I), (l, list ty) :: S, (x, ty) :: (b, bool) :: (s_1, list ty) :: S', P \land Q]
                           \longrightarrow [I, (l @ \{ < tl > \}, \text{list ty}) :: S, S',
              P \wedge Q' \wedge (s_1 = \{hd; \langle tl \rangle\}) \wedge (b = \text{False}) \wedge (a = 0)]
```

$$\begin{array}{c} \text{UPDATE'-NONEMPTY-1} \\ [\text{COMPARE,} (x, \operatorname{ty}) :: (hd, \operatorname{ty}) :: [], [], Q] \longrightarrow_S^* [[], (a, \operatorname{int}) :: [], [], Q'] \\ \hline [(\text{UPDATE'}; I), (l, \operatorname{list} \operatorname{ty}) :: S, (x, \operatorname{ty}) :: (b, \operatorname{bool}) :: (s_1, \operatorname{list} \operatorname{ty}) :: S', P \wedge Q] \\ \longrightarrow [(\text{UPDATE'}; I), (l @ \{hd\}, \operatorname{list} \operatorname{ty}) :: S, (x, \operatorname{ty}) :: (b, \operatorname{bool}) :: (\{< tl>\}, \operatorname{list} \operatorname{ty}) :: S', \\ P \wedge Q' \wedge (s_1 = \{hd; < tl>\}) \wedge (a = 1)] \\ \hline \\ \text{UPDATE'-NONEMPTY-TRUE-1} \\ [\text{COMPARE,} (x, \operatorname{ty}) :: (hd, \operatorname{ty}) :: [], [], Q] \longrightarrow_S^* [[], (a, \operatorname{int}) :: [], [], Q'] \\ \hline \\ [(\text{UPDATE'}; I), (l, \operatorname{list} \operatorname{ty}) :: S, (x, \operatorname{ty}) :: (b, \operatorname{bool}) :: (s_1, \operatorname{list} \operatorname{ty}) :: S', P \wedge Q] \\ \longrightarrow [I, (l @ \{b; hd; < tl>\}, \operatorname{list} \operatorname{ty}) :: S, S', \\ P \wedge Q' \wedge (s_1 = \{hd; < tl>\}) \wedge (b = \operatorname{True}) \wedge (a = -1)] \\ \hline \\ \text{UPDATE'-NONEMPTY-FALSE-1} \\ [\text{COMPARE,} (x, \operatorname{ty}) :: (hd, \operatorname{ty}) :: [], [], Q] \longrightarrow_S^* [[], (a, \operatorname{int}) :: [], [], Q'] \\ \hline \\ [\text{UPDATE'}; I), (l, \operatorname{list} \operatorname{ty}) :: S, (x, \operatorname{ty}) :: (b, \operatorname{bool}) :: (s_1, \operatorname{list} \operatorname{ty}) :: S', P \wedge Q] \\ \longrightarrow [I, (l @ s_1, \operatorname{list} \operatorname{ty}) :: S, S', \\ P \wedge Q' \wedge (s_1 = \{hd; < tl>\}) \wedge (b = \operatorname{False}) \wedge (a = -1)] \\ \hline \end{array}$$

Operation on tickets

FAILWITH

FAILWITH
$$\frac{}{[(\text{FAILWITH};I),S,S',P]\longrightarrow_S [\varnothing,[\;],[\;],P]}$$

4 Dealing with Loop in the Symbolic Execution

In Michelson, there are several loop instructions that execute a loop over the data structure, such as ITER, MAP, MEMBER, SIZE and UPDATE on list, set, map or on the stack, such as LOOP and LOOP-LEFT.

Let us consider the ITER instruction (for list), which applies to a stack S, where the top element has type (ty list) and the rest of the stack has type A, returns the result stack of type A. The ITER instruction loops on the datastructure list. Typing

$$\frac{\varGamma \vdash I : \mathrm{ty} : \mathbf{A} \ \to \ \mathbf{A}}{\varGamma \vdash \mathrm{ITER}\ I : \mathrm{list}\ \mathrm{ty} : \mathbf{A} \ \to \ \mathbf{A}}$$

Semantic

$$\overline{\text{ITER } I / \{\} :: S \to S}$$

$$\frac{I \ /x \ :: \ S \rightarrow \ S'}{\text{ITER} \ I \ /\{x \ ; < tl > \} :: \ S \ \rightarrow \ \text{ITER} \ I \ /\{< tl > \} :: \ S'}$$

If a list l is concrete, the intructuion simply loops until the list ends with an empty list construction. Here we consider the symbolic execution of ITER when the list is a sybolic term or variable.

The sequence of intructuions I is a lamda function (lambda (ty: A) A) applied to the stack of type (ty: A), returning the stack of type A. We can represent I as the function f that takes an element of type ty and a stack of type A and returns a stack of type A.

$$f: \text{ty A} \rightarrow \text{A}$$

$$fx S = (lambda (ty : A) A)(x :: S)$$

or

$$fx S = I/(x :: S)$$

Let $\{x; < tl > \} :: S_0$ be the stack just before applying the instruction ITER I, where x be the head of the list and S_0 be the rest of the stack. For first loop, let S be f (x, S_0) . S is the stack resulting from applying the function f to the element x and the stack S_0 . In other words, the stack S is formed by applying the sequence of the instructions I to the stack $x :: S_0$.

Let the result of applying the instruction ITER I on the stack l :: S be the stack Z, then Z is resulted from the *fold* function that applies the function f to each element of the list l and initial value is the stack S_0 .

$$Z = fold S_0 fl$$

5 Constraints

$$abs(x) \ge 0$$

$$size(x) \ge 0$$

$$len(slice(byt, offset, len)) = len$$

$$len(x) \ge 0$$

6 Types

```
| (variable)
                                     \langle {\rm account\ constant} \rangle
                                     (int constant)
                                  | \( \string \constant \)
                                     (byte sequence constant)
                                     Unit
                                     True
                                     False
                                  | Pair t1 t2
                                   | Left t
                                     Right t
                                     Some t
                                     None
                                   \mid\ \{t\ ;\dots\ \}
                                  | { Elt t1 t2 ; ... }
                                  | \{\langle \text{instruction} \rangle; ... \}
                     \langle variable \rangle ::=
                                  | x
          \langle account constant \rangle ::=
                                     balance
                                     amount
                                     sender
                                     source
                                     now
                                     level
                                     chain-id
                                     self
                                     self-address
                                  | total-voting-power
                                     voting-power
\langle natural\ number\ constant \rangle ::=
                                   | [0-9]+
                \langle int \ constant \rangle ::=
                                   | (natural number constant)
                                  | -\langle natural number constant \rangle
            \langle string \ constant \rangle ::=
                                   | "\string content\rangle*"
                  \langle instruction \rangle ::=
                                   DROP
                                  | DROP(natural number constant)
```

t ::=

Fig. 2. Terms

```
p ::=
                         | (atomic formula)
                         |\neg p|p \wedge q|p \vee q
\langle atomic \; formula \rangle ::=
                          |\langle butop \rangle \langle bterm \rangle
                         |\langle bterm \rangle \langle biop \rangle \langle bterm \rangle
              \langle \mathrm{butop} \rangle ::=
                          | not
                \langle \mathrm{biop} \rangle ::=
                         | = | > | < | >= | =< | !=
                         | and | or | xor
             \langle \text{bterm} \rangle ::=
                          | t
                         |\langle unop \rangle t
                         \mid t \langle binop \rangle t
               \langle \mathrm{unop} \rangle ::=
                          abs
                          size
                          int
                          | contract\langle type \rangle
                          isleft
                            isnone
                          neg
                          | blake2b
                          | hash-key
                          keccak
                          | pairing-check
                          | sha256
                          | sha3
                          | sha512
                          | implicit-account
                          | check-sig
              \langle \mathrm{bitop} \rangle ::=
                         | + | - | * | /
```

Fig. 3. Predicates

$$\begin{split} \varGamma \vdash \mathbf{x} : \mathrm{ty} & \varGamma \vdash \mathrm{Unit} : \mathrm{unit} & \varGamma \vdash \mathrm{True} : \mathrm{bool} & \varGamma \vdash \mathrm{False} : \mathrm{bool} \\ \\ \varGamma \vdash \mathrm{balance} : \mathrm{mutez} & \varGamma \vdash \mathrm{amount} : \mathrm{mutez} & \varGamma \vdash \mathrm{sender} : \mathrm{address} \\ \\ \varGamma \vdash \mathrm{source} : \mathrm{address} & \varGamma \vdash \mathrm{now} : \mathrm{timestamp} & \varGamma \vdash \mathrm{level} : \mathrm{nat} \\ \\ \varGamma \vdash \mathrm{chain\text{-}id} : \mathrm{chain\text{-}id} & \varGamma \vdash \mathrm{self} : \mathrm{contract} \ \mathrm{ty} \\ \\ \\ \frac{\varGamma \vdash t_1 : \mathrm{ty}_1}{\varGamma \vdash \mathrm{Pair} \ t_1 \ t_2 : \mathrm{pair} \ \mathrm{ty}_1 \ \mathrm{ty}_2} \\ \\ \\ \frac{\varGamma \vdash t_1 : \mathrm{ty}_1}{\varGamma \vdash \mathrm{Left} \ t_1 : \mathrm{or} \ \mathrm{ty}_1 \ \mathrm{ty}_1} & \frac{\varGamma \vdash t_1 : \mathrm{ty}_1}{\varGamma \vdash \mathrm{Right} \ t_1 : \mathrm{or} \ \mathrm{ty} \ \mathrm{ty}_1} & \frac{\varGamma \vdash t_1 : \mathrm{ty}_1}{\varGamma \vdash \mathrm{Some} \ t_1 : \mathrm{option} \ \mathrm{ty}_1} \end{split}$$

 ${\bf Fig.\,4.}$ Typing rules for Terms

$$\varGamma \vdash \mathsf{EXEC} : \mathsf{ty}_1 \ :: \ \mathsf{LAMBDA} \ \mathsf{ty}_1 \ \mathsf{ty}_2 \ :: \ \mathsf{A} \ \to \ \mathsf{ty}_2 \ :: \ \mathsf{A}$$

$$\Gamma \vdash APPLY : ty_1 :: LAMBDA (Pair ty_1 ty_2) ty_3 :: A \rightarrow LAMBDA ty_1 ty_2 :: A$$

$$\frac{\varGamma \vdash I_1 : \mathbf{A} \ \rightarrow \ \mathbf{B} \qquad \varGamma \vdash I_2 : \mathbf{A} \ \rightarrow \ \mathbf{B}}{\varGamma \vdash \mathsf{IF} \ I_1 \ I_2 : \mathsf{bool} \ :: \ \mathbf{A} \ \rightarrow \ \mathbf{B}}$$

$$\frac{\varGamma \vdash I_1 : \mathbf{A} \ \rightarrow \ \mathbf{B} \qquad \varGamma \vdash I_2 : \mathbf{A} \ \rightarrow \ \mathbf{B}}{\varGamma \vdash \mathbf{IF\text{-}LEFT} \ I_1 \ I_2 : \mathbf{or} \ \mathbf{ty}_1 \ \mathbf{ty}_2 \ :: \ \mathbf{A} \ \rightarrow \ \mathbf{B}}$$

$$\frac{\varGamma \vdash I_1 : \mathbf{A} \ \rightarrow \ \mathbf{B} \qquad \varGamma \vdash I_2 : \mathbf{B} \ \rightarrow \ \mathbf{C}}{\varGamma \vdash I_1 \ ; I_2 : \mathbf{A} \ \rightarrow \ \mathbf{C}}$$

$$\frac{\varGamma \vdash I : \mathrm{ty} \ :: \ \mathbf{A} \ \rightarrow \ \mathbf{A}}{\varGamma \vdash \mathrm{ITER} \ I : \mathrm{list} \ \mathrm{ty} \ :: \ \mathbf{A} \ \rightarrow \ \mathbf{A}}$$

$$\frac{\varGamma \vdash I : \mathbf{A} \to \text{bool } :: \ \mathbf{A}}{\varGamma \vdash \text{LOOP } I : \text{bool } :: \ \mathbf{A} \to \mathbf{A}}$$

$$\frac{\varGamma \vdash I : \mathbf{A} \ \to \ \mathbf{B}}{\varGamma \vdash \mathbf{DIP} \ I : \mathbf{ty} \ :: \ \mathbf{A} \ \to \ \mathbf{ty} \ :: \ \mathbf{B}}$$

$$\frac{\varGamma \vdash I : \mathbf{A} \ \to \ \mathbf{bool} \ :: \ \mathbf{A}}{\varGamma \vdash \mathbf{DIP} \ I : \mathbf{bool} \ :: \ \mathbf{A} \ \to \ \mathbf{A}}$$

$$\Gamma \vdash ADD : nat :: nat :: A \rightarrow nat :: A$$

$$\frac{\mathrm{len} A = n \quad \Gamma \vdash I : \mathbf{B} \ \to \ \mathbf{C}}{\Gamma \vdash \mathrm{DIP} \ n \ I : \mathbf{A} \ @ \ \mathbf{B} \ \to \ \mathbf{A} \ @ \ \mathbf{C}}$$

Fig. 5. Typing rules for Rules