



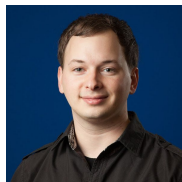
Accelerated machine-learning research via composable function transformations in Python



mattjj@



frostig@



leary@



dougalm@



phawkins@



skyewm@



jekbradbury@



necula@

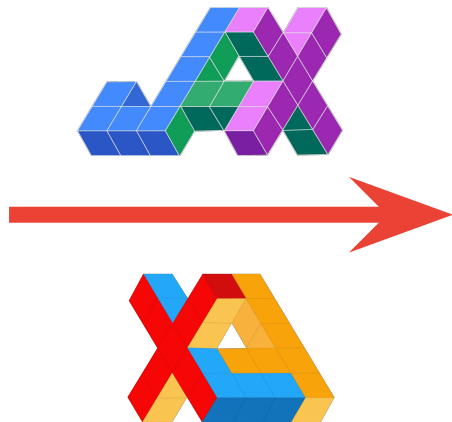
What is JAX

```
import jax.numpy as np
from jax import jit, grad, vmap

def predict(params, inputs):
    for W, b in params:
        outputs = np.dot(inputs, W) + b
        inputs = np.tanh(outputs)
    return outputs

def loss(params, batch):
    inputs, targets = batch
    preds = predict(params, inputs)
    return np.sum((preds - targets) ** 2)
```

```
gradient_fun = jit(grad(loss))
perexample_grads = jit(vmap(grad(loss), (None, 0)))
```



JAX is an extensible system for **composable function transformations** of Python+NumPy code.

You can use JAX for free on
Cloud TPUs in Colab!

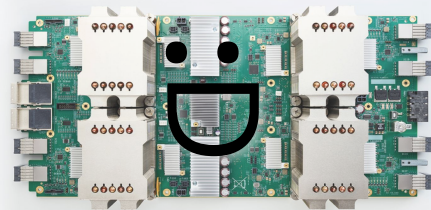
bit.ly/jax-tpu

(github.com/google/jax/tree/master/cloud_tpu_colabs)



Wave simulation from the “Wave Equation” notebook

Try it today!



Demo!

How **JAX** works

Step 1: Python function → JAX IR

```
def f(x):  
    return x + 2
```

```
class EspressoDelegator(object):  
  
    def __add__(self, num_espressos):  
        subprocess.Popen(["ssh", ...])
```

Step 1: Python function \rightarrow JAX IR

```
def f(x::f32):  
    return x + 2
```

Step 1: Python function \rightarrow JAX IR

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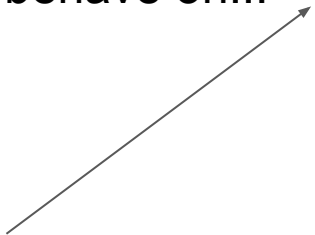
How does **f** behave on...

ShapedArray(f32, (3,))

ShapedArray(f32, (2, 2))

ConcreteArray(f32, [[1., 2.], [3., 4.]])

Abstract value



Step 1: Python function \rightarrow JAX IR

```
def f(x):  
    return x + 2
```

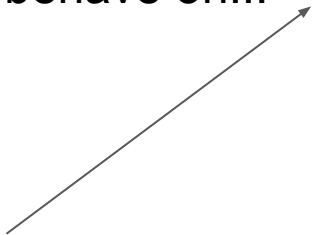
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Abstract value



Step 1: Python function \rightarrow JAX IR

```
from jax import lax
```

```
def log2(x):  
    ln_x = lax.log(x)  
    ln_2 = lax.log(2)  
    return ln_x / ln_2
```

Step 1: Python function \rightarrow JAX IR

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from jax import lax
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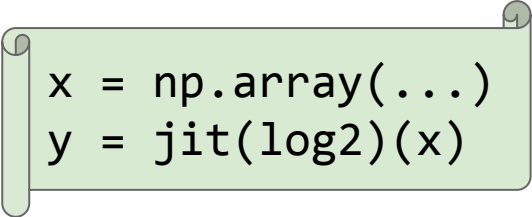
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Calls to JAX **primitive operations**,
the elementary operations we know
how to transform.

Step 1: Python function \rightarrow JAX IR

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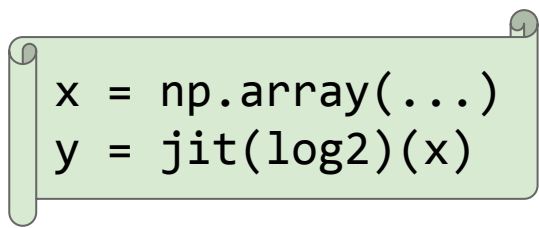
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x = np.array(...)  
y = jit(log2)(x)
```

Step 1: Python function \rightarrow JAX IR

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```
def log2(x):  
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```

Replace argument `x` with a
special tracer object



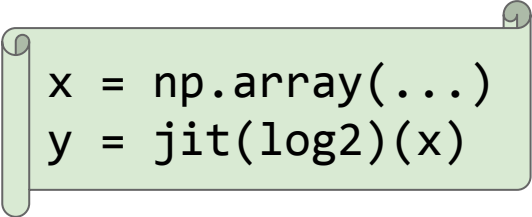
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```
{ lambda ; ; a.  
  let b = log a
```



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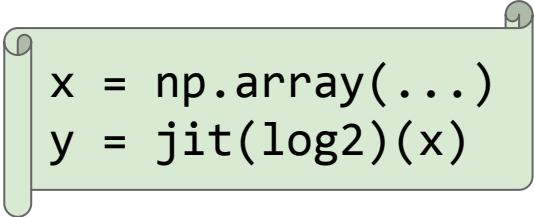
Step 1: Python function \rightarrow JAX IR

```
from jax import lax
```

```
def log2(x):  
    ln_x = lax.log(x)  
    ln_2 = lax.log(2) # ln_2 = 0.693147  
    return ln_x / ln_2
```

```
{ lambda ; ; a.  
  let b = log a
```

Trace doesn't include `log(2)` because
no **data dependence** on tracer object



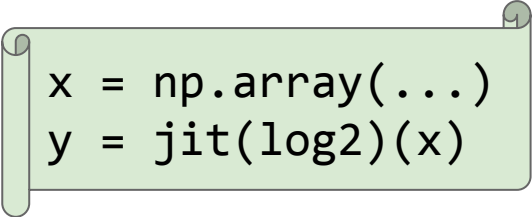
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    return ln_x / ln_2
```

```
{ lambda ; ; a.  
  let b = log a  
    c = div b 0.693147
```



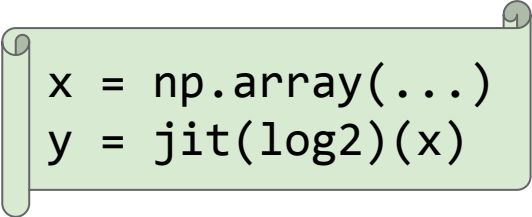
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{ lambda ; ; a.  
  let b = log a  
      c = div b 0.693147  
  in [c] }
```



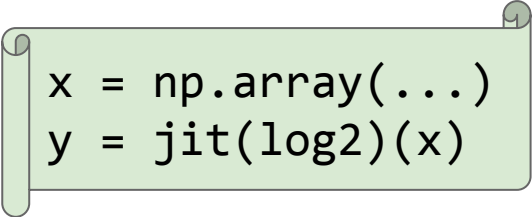
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  let b = log a  
      c = div b 0.693147  
  in [c] }
```



```
x = np.array(...)  
y = jit(log2)(x)
```

Step 1: Python function → JAX IR

```
from jax import lax
```

```
def log2(x):
```


```
    global_list.append(x)
```

```
    ln_x = lax.log(x)
```

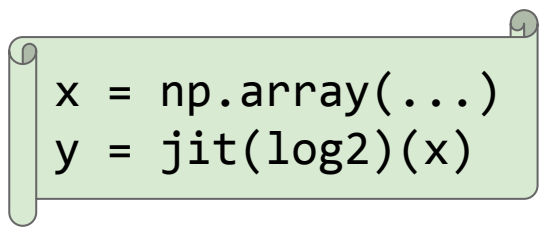
```
    ln_2 = lax.log(2)
```

```
    return ln_x / ln_2
```

Behavior not
captured by jaxpr!



```
{ lambda ; ; a.  
  let b = log a  
      c = div b 0.693147  
  in [c] }
```



```
x = np.array(...)  
y = jit(log2)(x)
```

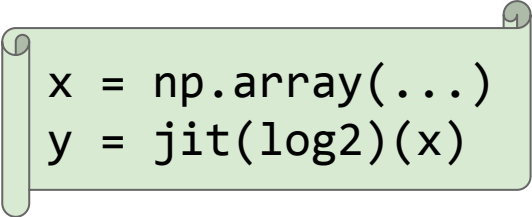
Traced function must be **pure**
(no side effects visible outside the function,
output fully determined by input)

Step 1: Python function \rightarrow JAX IR

```
from jax import lax
```

```
def log2(x):  
    ln_x = lax.log(x)  
    ln_2 = lax.log(2)  
    return ln_x / ln_2
```

```
{ lambda ; ; a.  
  let b = log a  
      c = div b 0.693147  
  in [c] }
```



```
x = np.array(...)  
y = jit(log2)(x)
```

Step 1: Python function \rightarrow JAX IR

```
def f(x):  
    if x.ndim == 0:  
        return 2*x**3.  
    else:  
        return 3*x
```

jit(f)(0.)

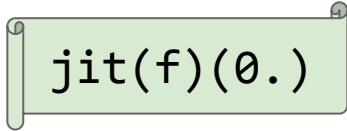
```
{ lambda ; ; a.  
  let b = pow a 3.0  
      c = mul b 2.0  
  in [c] }
```

jit(f)(np.ones(4.))

```
{ lambda ; ; a.  
  let b = mul a 3.0  
  in [b] }
```

Step 1: Python function \rightarrow JAX IR

```
def f(x):  
    if x > 0: # ERROR!  
        return 2*x**3.  
    else:  
        return 3*x
```



```
jit(f)(0.)
```

`TypeError:` Abstract value passed to
`bool`, which requires a concrete value.

Step 1: Python function \rightarrow JAX IR

```
def f(x):  
    if x > 0:  
        return 2*x**3.  
    else:  
        return 3*x
```



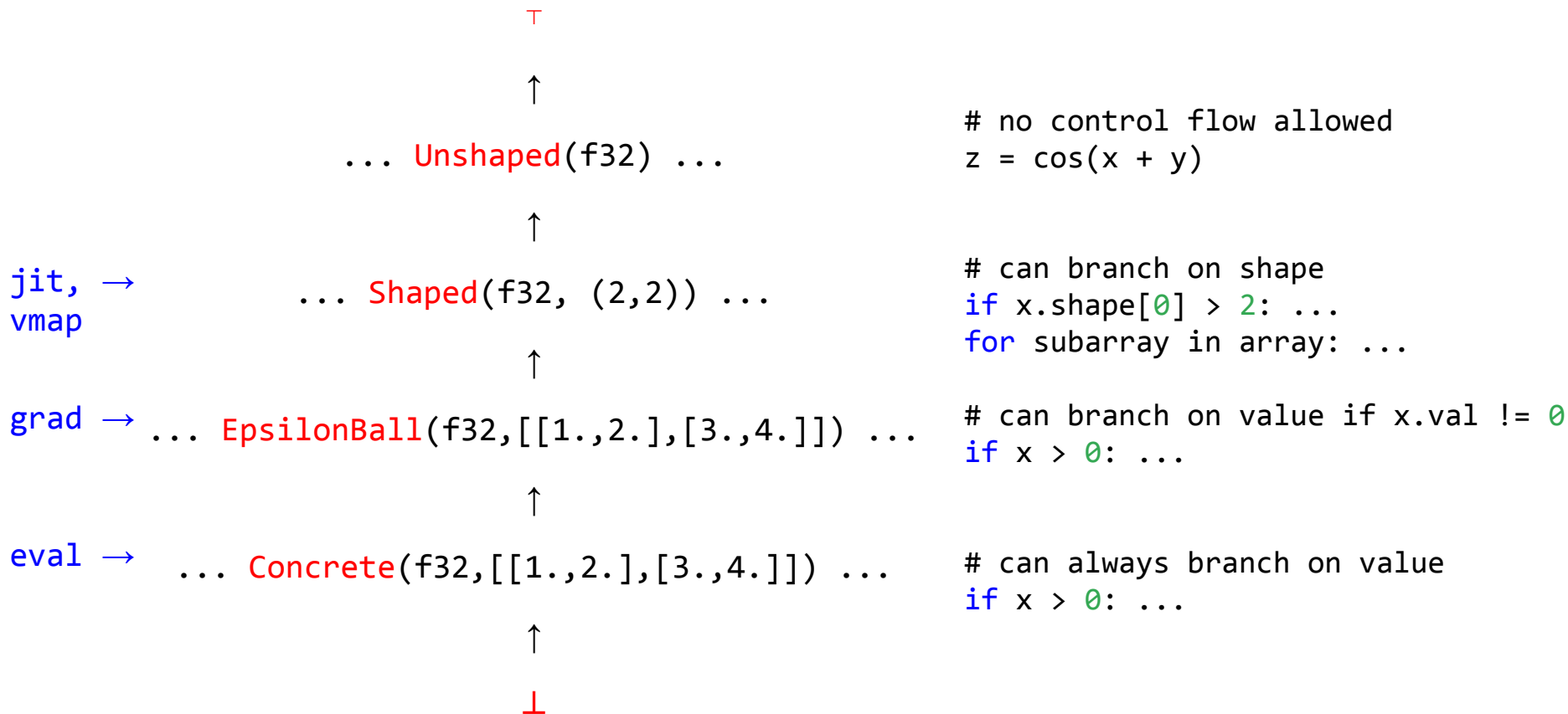
```
grad(f)(1.)
```

```
{ lambda ; ; a.  
  let b = pow a 3.0  
      c = mul b 2.0  
  in [c] }
```

```
grad(f)(-1.)
```

```
{ lambda ; ; a.  
  let b = mul a 3.0  
  in [b] }
```

Step 1: Python function → JAX IR



Step 2: transform jaxpr

```
{ lambda ; ; a.  
  let b = log a  
      c = div b 0.693147  
  in [c] }
```

Step 2: transform jaxpr

```
{ lambda ; ; a.
```

```
  let b = log a
```

```
      c = div b 0.693147
```

```
in [c] }
```

```
def log_jvp(x, t):  
    return lax.div(t, x)
```

```
def div_jvp(x, y, tx, ty):  
    return (ty / y,  
            -x * ty / y**2)
```

Every **transform** has a rule for every
primitive

Step 2: transform jaxpr

```
{ lambda ; ; a.  
  let b = log a  
      c = div b 0.693147  
  in [c] }
```

```
def jvp_transform(jaxpr, x, t):  
    env = {jaxpr.invar: (x, t)}  
    for eqn in jaxpr.eqns:  
        rule = jvp_rules[eqn.prim]  
        xs, ts = zip(*[env[v] for v in eqn.ins])  
        env[eqn.out] = rule(xs, ts)  
    return env[jaxpr.outvar]
```

Transform itself is a simple jaxpr
interpreter

Step 2: transform jaxpr

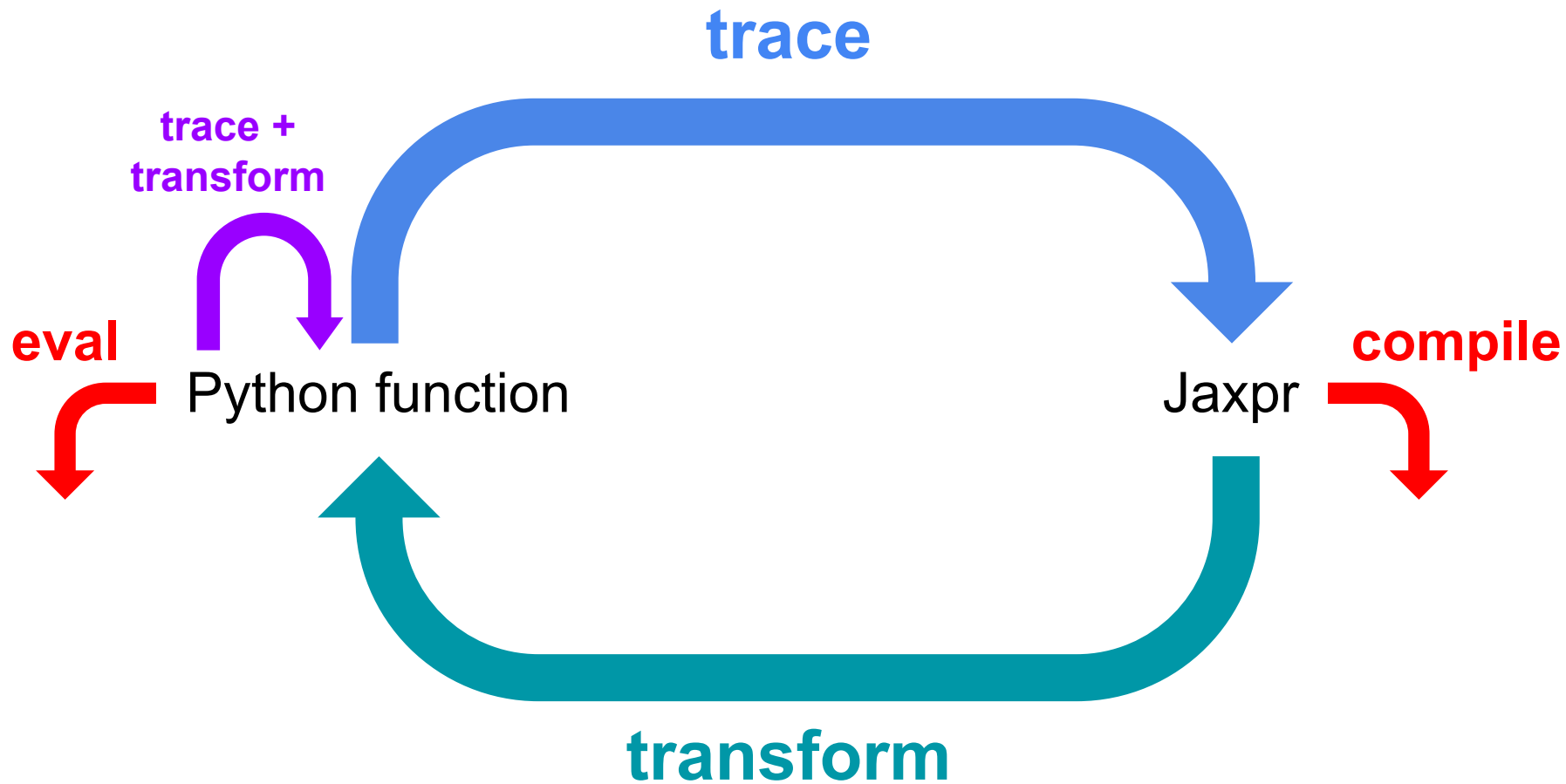
```
{ lambda ; ; a.  
  let b = log a  
      c = div b 0.693147  
  in [c] }
```

```
{ lambda ; ; a b.  
  let c = log a  
      d = div c 0.693147  
      e = div b a  
      f = div e 0.693147  
  in [d, f] }
```

Replace arguments with
tracer objects

```
def jvp_transform(jaxpr, x, t):  
    env = {jaxpr.invar: (x, t)}  
    for eqn in jaxpr.eqns:  
        rule = jvp_rules[eqn.prim]  
        xs, ts = zip(*[env[v] for v in eqn.ins])  
        env[eqn.out] = rule(xs, ts)  
    return env[jaxpr.outvar]
```





Why researchers like JAX

1. JAX is **easy to use**
 - Minimal + expressive API (NumPy + function transformations)
 - Can understand “what it’s doing”
 - Same API for CPU/GPU/TPU
2. JAX is **fast**
 - Good performance out-of-the-box
 - Simple parallelization model (pmap)
3. Robust and powerful **transformations**
4. **Functional** programming model
 - Aligns well with math
 - Reproducible results
 - Easier to debug
 - The key to JAX’s superpowers

Current limitations

1. Limited **higher-level libraries** for layers/models
 - Stay tuned!
2. **Per-op dispatch overhead** not fully optimized
 - Solution 1: keep optimizing
 - Solution 2: more jit
3. Transforms only work on **pure functions**
 - User-promised

“Eager-mode” performance with `jit`

Composable `jit` means we can write readable and efficient library code.

```
def adam(step_size, b1=0.9, b2=0.999, eps=1e-8):  
  
    ...  
  
    @jit  
    def update(i, g, state):  
        x, m, v = state  
        m = (1 - b1) * g + b1 * m  
        v = (1 - b2) * (g ** 2) + b2 * v  
        mhat = m / (2 - b1 ** (i + 1))  
        vhat = v / (2 - b2 ** (i + 1))  
        x = x - step_size(i) * mhat / (np.sqrt(vhat) + eps)  
        return x, m, v
```

All computations are JIT-compiled with XLA.
JAX has almost no handwritten kernels.

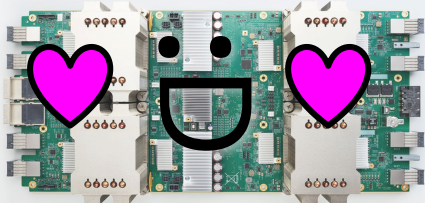
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Many projects are already using JAX!

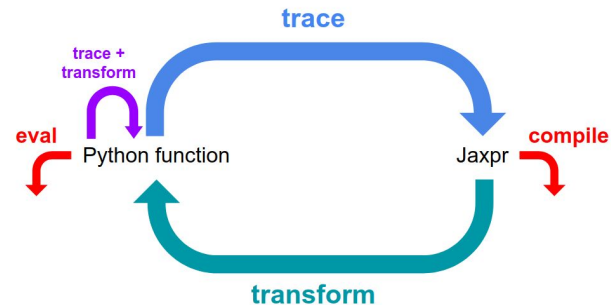
1. Studying neural net training with **advanced autodiff**
 - neural-tangents: experiments with the Neural Tangent Kernel
 - spectral-density: estimating loss function Hessian spectra
2. Algorithms for **robotics** and **control**
 - asynchronous model-predictive control
3. **Bayesian** models and inference
 - NumPyro: probabilistic programming and NUTS
4. Simulation and **science**
 - jax-md: differentiable, hardware-accelerated molecular dynamics for physics
 - Time Machine: molecular dynamics for biology with meta-optimization
 - comp-thru-dynamics: dynamics in artificial and biological neural systems
5. Large-scale **neural network** training
 - trax: Tensor2Tensor in JAX

Thank you!



github.com/google/jax

Demo: bit.ly/jax-tpu



Stickers!