



```
#include<stdio.h>
#include<limits.h>
#define COLUMN_W 128
void tabla(short rows,short cols,
char tab_content
[][SHRT_MAX][COLUMN_W]);
void print_like_table(short rows,
struct ConjDInts cdi,
char (**char_array_pt_pt)
[][COLUMN_W]);

int main()
{
    printf("Hello world!");
    return 0;
}

void tabla(short rows,short cols,
char t_c[][SHRT_MAX][COLUMN_W]){
    short i;
    /**Stub*/
```

```
char (**c_a_pt_pt)[][COLUMN_W] =  
t_c;  
for (i=0;i<rows;i++) {  
    (*c_a_pt_pt[i])[0][SHRT_MAX-1] =  
    '1';  
}  
print_like_table(rows,  
c_a_pt_pt);  
}
```