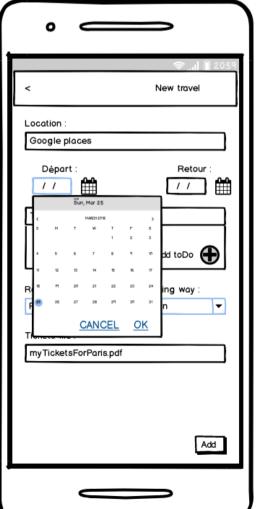
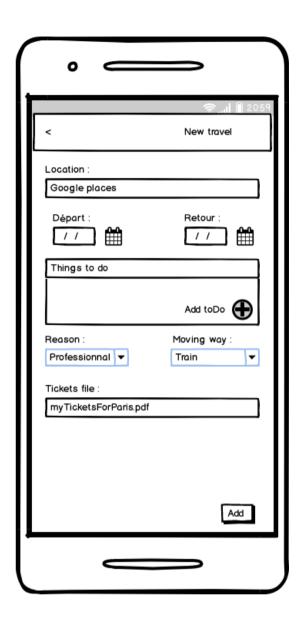
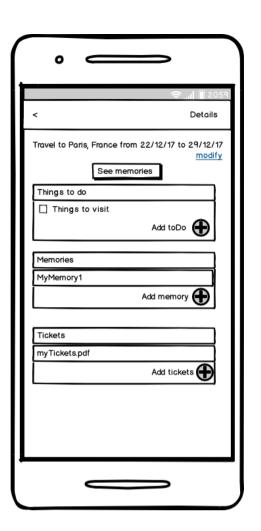
Documentation:

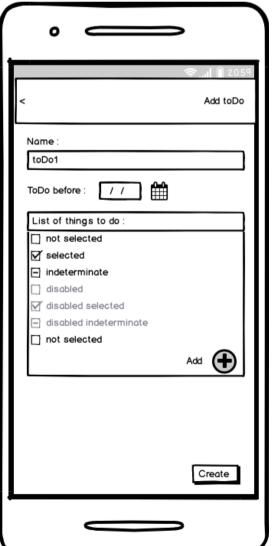
Les mockups:



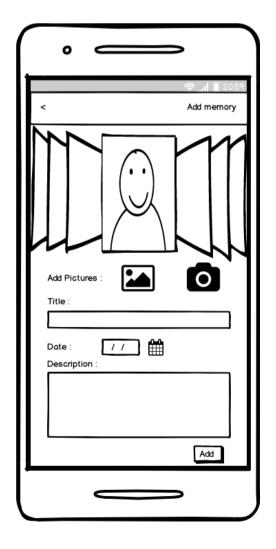


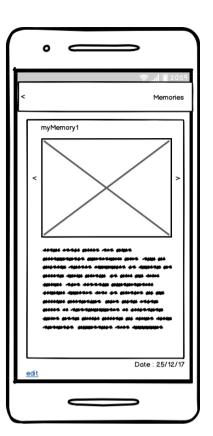




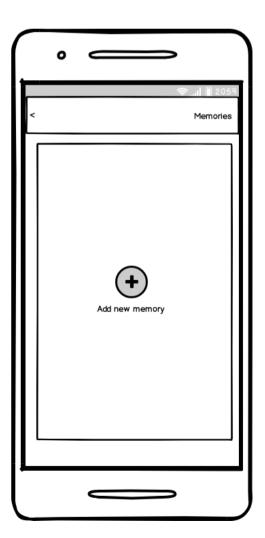








Swipe Left or Right to go to the previous/next memory



At the end of all the memories, possibility to add a new memory ->

Diagramme uml:

Diagramme de cas d'utilisation :

