6.1

Les case du tableau sont comprises comme d'habitudes comme Tab[ligne - 1][colonne - 1]. Donc le produit 1*1 se trouve à Tab[0][0] 1*2 se trouve à Tab[0][1]

1*2 se trouve à Tab[0][1] 7*9 se trouve à Tab[6][8] 10*10 se trouve à Tab[9][9]

6.2

```
ldr r0, adr_barre
     mov r2, #0
     mov r3, #0
     mov r4, #0
     ldr r5, ptr_debutTab
tq: cmp r2, #N_MAX
   beg fintg
   mov r3, #0
tq2:cmp r3, #N_MAX
   beq fintq2
   ldr r1, adr_barre
   bl EcrChn
   mov r8, #N MAX*4
   mul r6, r2, r8
   add r7, r5, r6
   add r7, r7, r3, LSL #2 @ r7 <- r7 + n_col*4
   ldr r4, [r7]
si: cmp r4, #100
   bge finsi
   ldr r1, adr_espace
   bl EcrChn
finsi:
si2:cmp r4, #10
   bge finsi2
alors2:
   ldr r1, adr_espace
   bl EcrChn
finsi2:
```

```
mov r1, r4
   bl EcrNdecim32
   add r3, r3, #1
   b tq2
fintq2:
   ldr r1, adr barre
   bl EcrChn
   bl AlaLigne
   mov r6, #0
tq3:cmp r6, #N_MAX
   beq fintq3
   ldr r1, adr_barre
   bl EcrChn
   ldr r1, adr_tirets
   bl EcrChn
   add r6, r6, #1
   b tq3
fintq3:
   ldr r1, adr_barre
   bl EcrChn
   bl AlaLigne
     add r2, r2, #1
     b tq
fintq:
```

6.3

1) table + x * N_MAX * 4 + y * 4

6.3.2

```
N MAX = 10
  .data
barre: .byte '|'
     .byte 0
espace: .byte ' '
 .byte 0
tirets: .asciz "---"
    .word 0
debutTab: .skip N_MAX*N_MAX*4 @ adresse du debut du tableau
  .global main
main: push {lr}
    mov r2, #0
    mov r3, #0
     mov r4, #0
     ldr r5, ptr_debutTab @ r5 <- ptr_debutTab
etq:cmp r2, #N_MAX
  beg efintg
  mov r3, #0
etq2:
   cmp r3, #N_MAX
   beq efintq2
   mov r8, #N_MAX*4
   mul r6, r2, r8
   add r7, r5, r6
   add r7, r7, r3, LSL #2 @ r7 <- r7 + n col*4
   add r6, r2, #1
   add r8, r3, #1
```

```
mul r4, r6, r8
   str r4, [r7]
  add r3, r3, #1
   b eta2
efintq2:
    add r2, r2, #1
    b etq
efintq:
  ldr r0, adr_barre
    mov r2, #0
    mov r3, #0
    mov r4, #0
    ldr r5, ptr_debutTab @ r5 <- ptr_debutTab
tq: cmp r2, #N MAX
   beq fintq
   mov r3, #0
tq2:cmp r3, #N_MAX
   beq fintq2
   ldr r1, adr barre
   bl EcrChn
   mov r8, #N_MAX*4
   mul r6, r2, r8
   add r7, r5, r6
   add r7, r7, r3, LSL #2 @ r7 <- r7 + n_col*4
   ldr r4, [r7]
si: cmp r4, #100
  bge finsi
alors:
  ldr r1, adr_espace
  bl EcrChn
finsi:
```

```
si2:cmp r4, #10
   bge finsi2
alors2:
   ldr r1, adr_espace
   bl EcrChn
finsi2:
   mov r1, r4
   bl EcrNdecim32
   add r3, r3, #1
   b tq2
fintq2:
   ldr r1, adr_barre
   bl EcrChn
   bl AlaLigne
   mov r6, #0
tq3:cmp r6, #N_MAX
   beq fintq3
   ldr r1, adr barre
   bl EcrChn
   ldr r1, adr_tirets
   bl EcrChn
   add r6, r6, #1
   b tq3
   ldr r1, adr_barre
   bl EcrChn
  bl AlaLigne
    add r2, r2, #1
fin:pop {lr}
  bx lr
ptr_debutTab: .word debutTab
                .word a
.word b
ptr_a:
ptr_b:
```

```
adr_barre: .word barre
adr_espace: .word espace
adr_tirets: .word tirets
```

6.3.3

```
N MAX = 10
  .data
barre: .byte '|'
     .byte 0
espace: .byte ' '
 .byte 0
tirets: .asciz "---"
a: .word 0
b: .word 0
debutTab: .skip N_MAX*N_MAX*4 @ adresse du debut du tableau
   .text
   .global main
main: push {lr}
     mov r0, #0
    mov r2, #0
     mov r3, #0
     mov r4, #0
     ldr r5, ptr_debutTab
@ r5 <- ptr_debutTab</pre>
etq:cmp r0, #N_MAX*N_MAX
   beg efintg
   mov r8, #N_MAX*4 @ r8 <- N_MAX*4
   mul r6, r2, r8
   add r7, r5, r6
   add r7, r7, r3, LSL #2 @ r7 <- r7 + n_col*4
   add r6, r2, #1
```

```
add r8, r3, #1
   mul r4, r6, r8
   str r4, [r7]
esi:cmp r3, #9
   bne esinon
ealors:
  mov r3, #0
   add r2, r2, #1
  b efinsi
esinon:
   add r3, r3, #1
efinsi:
    add r0, r0, #1
    b etq
efintq:
   ldr r0, adr barre
    mov r2, #0
     mov r3, #0
     mov r4, #0
     ldr r5, ptr_debutTab @ r5 <- ptr_debutTab
tq: cmp r2, #N_MAX
   beq fintq
   mov r3, #0
tq2:cmp r3, #N MAX
   beq fintq2
   ldr r1, adr_barre
   bl EcrChn
   mov r8, #N_MAX*4
   mul r6, r2, r8
   add r7, r5, r6
   add r7, r7, r3, LSL #2 @ r7 <- r7 + n_col*4
   ldr r4, [r7]
    cmp r4, #100
si:
```

```
bge finsi
alors:
  ldr r1, adr_espace
   bl EcrChn
finsi:
si2:cmp r4, #10
  bge finsi2
alors2:
   ldr r1, adr_espace
   bl EcrChn
finsi2:
   mov r1, r4
   bl EcrNdecim32
  add r3, r3, #1
   b tq2
fintq2:
   ldr r1, adr_barre
   bl EcrChn
   bl AlaLigne
   mov r6, #0
tq3:cmp r6, #N_MAX
   beq fintq3
   ldr r1, adr_barre
   bl EcrChn
   ldr r1, adr_tirets
   bl EcrChn
   add r6, r6, #1
   b tq3
fintq3:
   ldr r1, adr_barre
   bl EcrChn
  bl AlaLigne
    add r2, r2, #1
    b tq
fintq:
```