## WEEKLY-EXERCISE - 08

	WEEKET-EXEN	CISE - 00		
ICS 365-51		Metropolitan State University/MN		
Week 9	Due <u>11:59pm, Sunda</u>	ıy, Oct. 23 <sup>rd</sup> , 2022	Fall 2022	
Name:	Pong Lee	Score:		
-	oth Parts I and II and then uplo se 08 before the deadline (total 2		der the dropbox	
	discussion in Lecture 8, please e question. (1 point each, total 10		ır answers below,	
1. Based on the disconline following issues <i>excellent</i>	cussion in Chapter 10, general serept?	mantics of subprogram retu	ırns will consider all the	
A) stack-dynam	ic allocation of local variables;			
B) returning cor	itrol to the caller;			
C) restoring the	execution status;			
D) deallocation	of stack-dynamic locals.			
2. Based on the dis-	cussion in Chapter 10, which of the	he following statements is ?	NOT true?	
A) Blocks are us	er-specified local scopes for varia	ables;		
B) To restore the	execution status of the caller is d	lone by the caller itself;		
· · ·	is a chain of static links that contion of Chapter 10, EP stands for l		ord instances;	
	cussion in Figure 10.7 (page 428 the value of parameter $n$ in the th s 5 ?	•	<u> </u>	
A) 1				
B) 2				
C) 3				
D) 4				
the following issues	•	•	ogram will consider all	
A) Saving the ex	ecution status of calling program:	;		
B) Parameter pas	•			
, ,	of the keywords used in the subpr	<u> </u>		
D) Transferring	of control and arranging for the re	eturn.		
	nation presented in Figure 10.12 ( llowings is true after sub3 calls s		<u> </u>	
· ·	v: main, sub1, sub1, sub3; c: sub2, sub3, sub1;			

C) For variable z: sub3, sub3;

D) For variable w: sub1, sub1, sub2, sub1.

- 6. Based on the discussion in Chapter 11, which of the followings is implemented in Java but not in C++?
  - A) The constructor's name is the same as the class name;
  - B) All of the class instances of a class share a single copy of the member functions;
  - C) Implicit garbage collection of all objects;
  - D) Each instance of a class has its own copy of the class data members.
- 7. Based on the discussion in Chapter 11, Which of the followings is not one of the design issues for Abstract Data Type (ADT)?
  - A) What access controls are provided?
  - B) Is the specification of the type physically separated from its implementation?
  - C) Can abstract types be parameterized?
  - D) How much CPU time is needed to achieve ADT?
- 8. If class AAA is defined as follow and aaa is an object of AAA,

```
public class AAA {
   private int mydata = 4;
   public int getMydata() {
      return mydata;
   } // end of getMydata
} // end of AAA
```

which of the following statements is correct?

```
A) System.out.println("mydata = " + getMydata());
B) System.out.println("mydata = " + aaa.mydata);
C) System.out.println("mydata = " + aaa.getMydata());
D) System.out.println("mydata = " + AAA.getMydata());
```

- 9. Which of the following statements is *unlikely* a feature of Constructor in Java?
  - A) It can have parameters;
  - B) It must have a return value;
  - C) It is a special method used to initialize an object;
  - D) It has the same name as the class itself;
  - E) None of above.
- 10. Based on the discussion in Chapter 11, which of the following statements is not true?
  - A) Nearly all programming languages support data abstraction with subprograms;
  - B) All user-defined types in Java are classes;
  - C) An abstraction is a view or representation of an entity that includes only the most significant attributes;
  - D) An encapsulation is defined as a collection of logically related code and data where each of which can be compiled without recompilation of the rest of the program.

## Part II: Please study the lecture slides and handouts covered this week to complete the following tasks: (Total 10 points)

Given a *C* program as shown below, please write similar programs in Java and Python on our Linux server, *sp-cfcsc01.metrostate.edu*. Please "*cat*" your programs before either compiling and executing or executing it with the testing cases provided, and then include the corresponding screenshots below: (10 points)

A C program that reads a domain name from the command line and then split it into tokens and its executions with two testing cases are provided below:

```
ics365fa2235@sp-cfsics:~$ cat w9g.c
#include <stdio.h>
#include <string.h>
void main(int argc, char* argv[])
    char myStr[80];
    // Obtain the domain from the command line
    strcpy(myStr, argv[1]);
    // Locate the first token
    char* myToken = strtok(myStr, ".");
    // Search for the next token till the end
    while (myToken != NULL) {
        printf("%s\n", myToken);
        myToken = strtok(NULL, ".");
}
[ics365fa2235@sp-cfsics:~$ gcc -o w9g w9g.c
ics365fa2235@sp-cfsics:~$ ./w9g www.metrostate.edu
www
[ics365fa2235@sp-cfsics:~$ ./w9g sp-cfcsc01.metrostate.edu
sp-cfcsc01
metrostate
edu
[ics365fa2235@sp-cfsics:~$
```

2.1) Please provide the screenshot of a similar program in **Java** with its execution on the two testing cases below (5 points):

```
import java.io.*;
import java.util.Scanner;

public class w9g {
    public static void main(String args[]) {
        String stringName = args[0];
        stringName = stringName.replaceAll("\\.", "\n");
        System.out.println(stringName);
    }
}
```

```
ics365fa2215@sp-cfsics:~/programs$ java w9g www.metrostate.edu
www
metrostate
edu
ics365fa2215@sp-cfsics:~/programs$ java w9g sp-cfcsc01.metrostate.edu
sp-cfcsc01
metrostate
edu
ics365fa2215@sp-cfsics:~/programs$
```

2.2) Please provide the screenshot of a similar program in **Python** with its execution on the two testing cases below (5 points):

```
import sys
stringName = (sys.argv[1])
newString = stringName.replace('.','\n')
print(newString)

ics365fa2215@sp-cfsics:~/programs$ ics365fa2215@sp-cfsics:~/programs$ python3 w9g.py www.metrostate.edu
www
metrostate
edu
ics365fa2215@sp-cfsics:~/programs$ python3 w9g.py sp-cfcsc01.metrostate.edu
sp-cfcsc01
metrostate
edu
```